Homework 10

Homework / in class exercise

https://github.com/ExtropyIO/zkpBootcampJuly

Create 'what are the odds?' honeypot game on Mina using SnarkyJS

User flow

1. one player have to register himself and another address as players
    1. set the odds that they'll be playing
    2. deposit the funds
2. player 1 has to commit to his odd
3. player 2 has to lock in his odd

Web3 version of this game:

https://www.wikihow.com/Play-What-Are-the-Odds