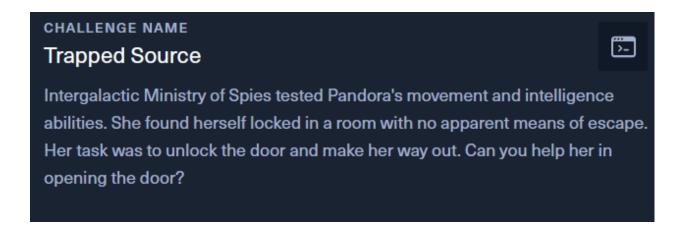
Trapped Source



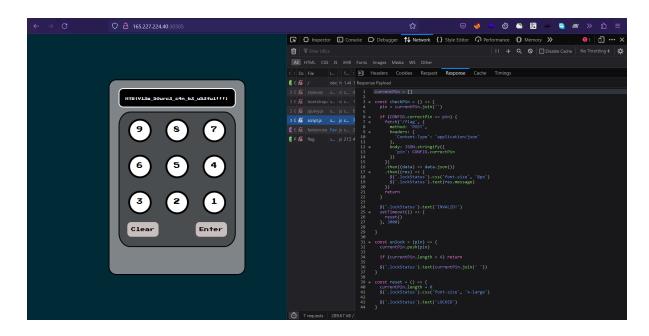
Intro to the challenge



Set up

Information Gathering

▼ The application at-a-glance



▼ Source code review

```
currentPin = []

const checkPin = () => {
  pin = currentPin.join('')

if (CONFIG.correctPin == pin) {
  fetch('/flag', {
    method: 'POST',
    headers: {
        'Content-Type': 'application/json'
    },
    body: JSON.stringify({
        'pin': CONFIG.correctPin
    })
  })
  .then((data) => data.json())
  .then((res) => {
    $('.lockStatus').css('font-size', '8px')
```

```
$('.lockStatus').text(res.message)
    })
   return
  }
  $('.lockStatus').text('INVALID!')
  setTimeout(() => {
    reset()
  }, 3000)
}
const unlock = (pin) => {
 currentPin.push(pin)
 if (currentPin.length > 4) return
 $('.lockStatus').text(currentPin.join(' '))
}
const reset = () => {
 currentPin.length = 0
 $('.lockStatus').css('font-size', 'x-large')
 $('.lockStatus').text('LOCKED')
```

The Bug

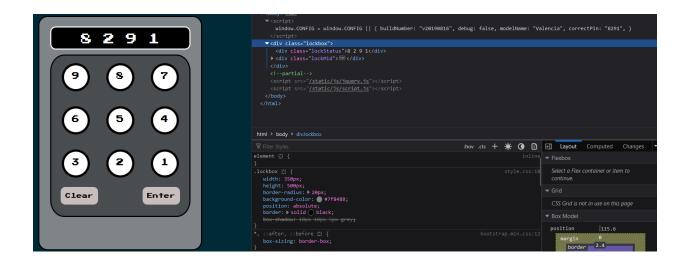
• Information Disclosure

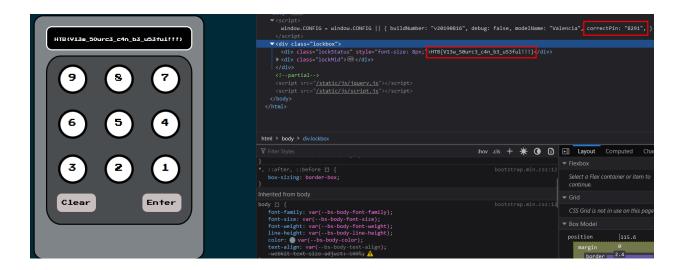
```
if (CONFIG.correctPin == pin) { //here CONFIG.correctPin == pin basically fetches the flag
  fetch('/flag', {
    method: 'POST',
    headers: {
        'Content-Type': 'application/json'
    },
    body: JSON.stringify({
        'pin': CONFIG.correctPin
    })
```

· Next I looked into the source code

```
<script>
    window.CONFIG = window.CONFIG || {
        buildNumber: "v20190816",
        debug: false,
        modelName: "Valencia",
        correctPin: "8291",
    }
</script>
```

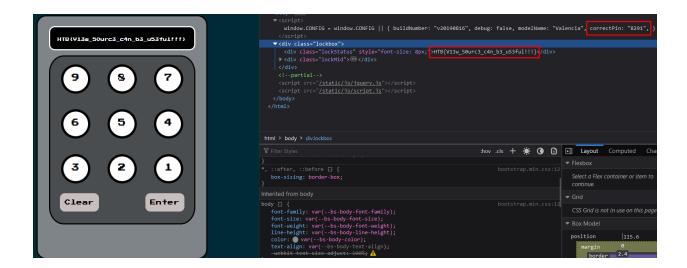
- you can see the correct pin is 8291
- Enter the correct ping → you'll get the flag





Exploitation

Flag



Writeup

Writeup - Trapped Source [Very Easy]

Video Writeup