

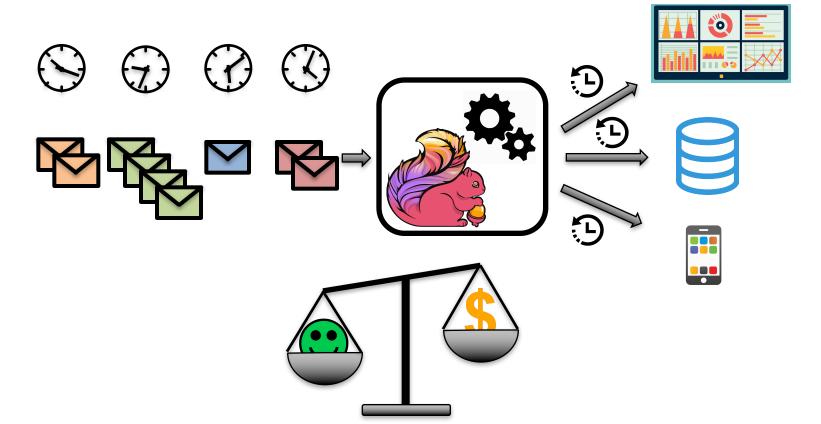
# Dynamic Scaling: How Apache Flink® Adapts to Changing Workloads

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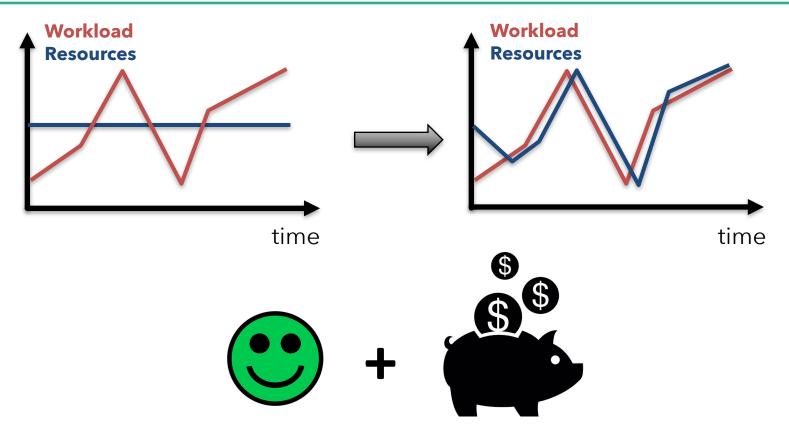
## Changing Workloads And SLAs





## Resource Adaption





#### What Is This Talk About?



Flink's approach to dynamic scaling

Current state with demo

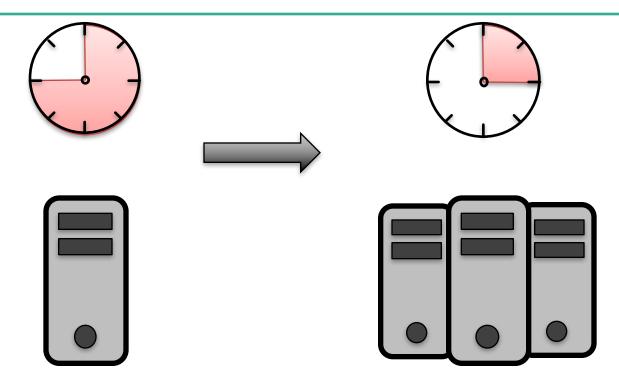
Outlook on next development steps



# **Dynamic Scaling**

#### Basic Idea

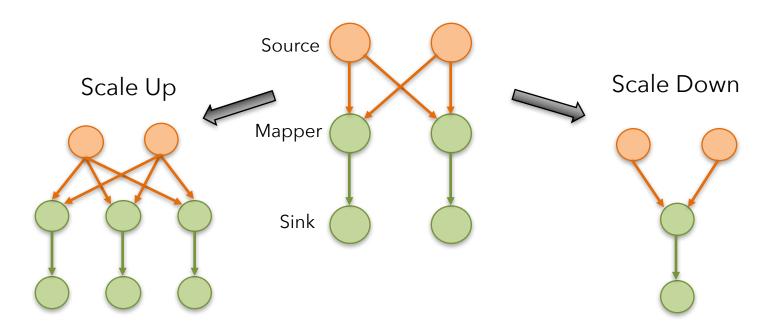




• Spread work across more workers to decrease workload

## Scaling Stateless Jobs

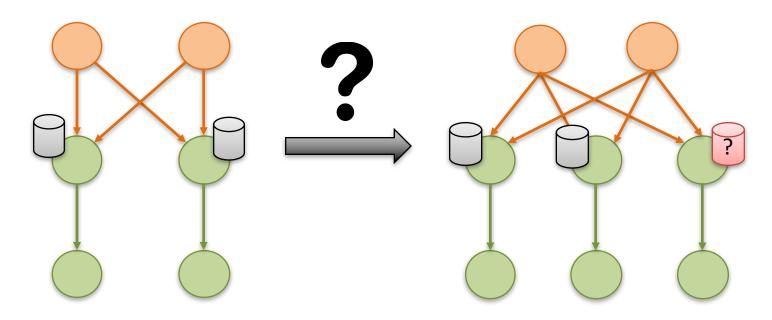




- Scale up: Deploy new tasks
- Scale down: Cancel running tasks

## Scaling Stateful Jobs





Problem: Which state to assign to new task?

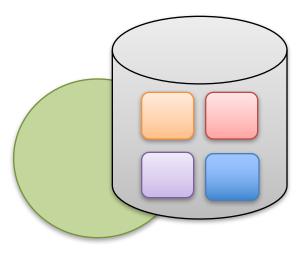


# State in Apache Flink

## Keyed vs. Non-keyed State

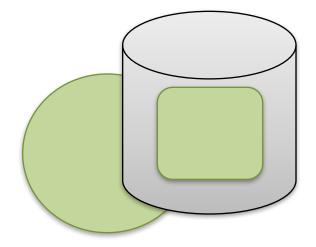


#### Keyed



- State bound to a key
- E.g. Keyed UDF and window state

#### Non-keyed

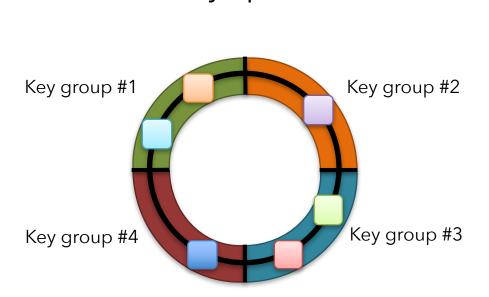


- State bound to a subtask
- E.g. Source state

## Repartitioning Keyed State



- Similar to consistent hashing
- Split key space into key groups
- Assign key groups to tasks



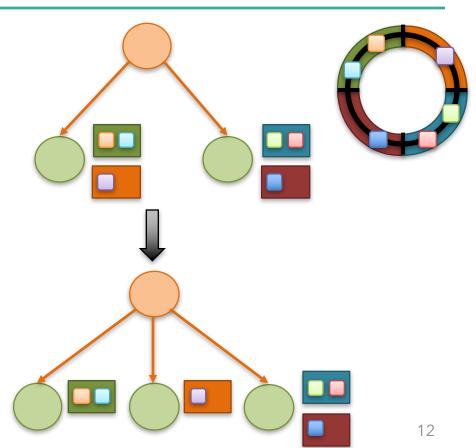
Key space

#### Repartitioning Keyed State contd.



Rescaling changes key group assignment

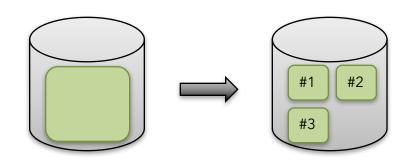
 Maximum parallelism defined by #key groups



## Repartitioning Non-keyed state



- User defined merge and split functions
  - Most general approach
- Breaking non-keyed state up into finer granularity
  - State has to contain multiple entries
  - Automatic repartitioning wrt granularity



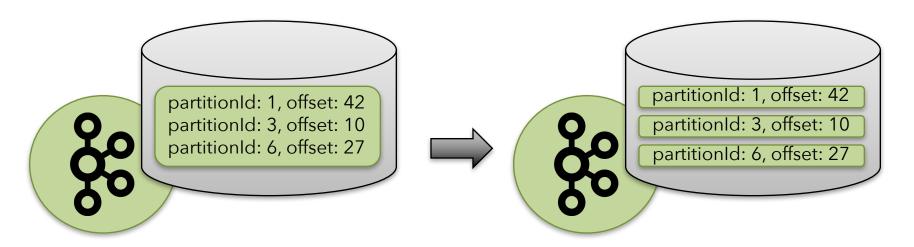
#### Repartitioning Non-keyed State contd.



- Non-keyed state entries gathered at the job manager
- Repartitioning schemes
  - Repartition & send
  - Union & broadcast

## Example: Kafka Source





- Store offset for each partition
- Individual entries are repartitionable

## Rescaling: Why is That so Hard?



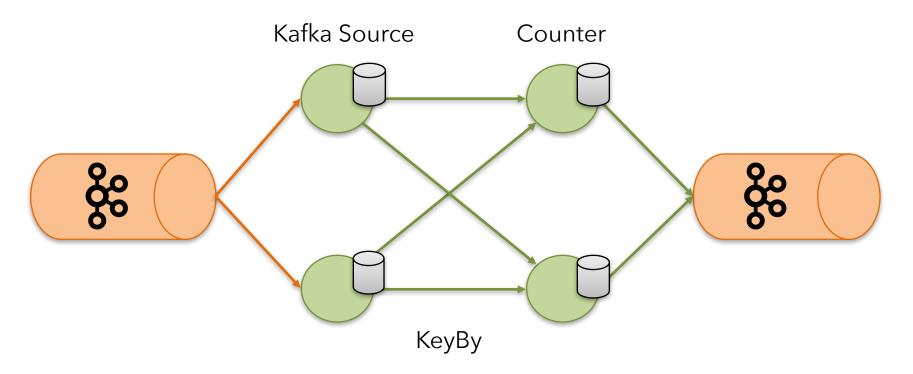
- Handling of state
- Repartitioning of keyed & non-keyed state
- Unique among open source stream processors, afaik



#### Demo Time

# Demo Topology







## **Current State and next Steps**

#### **Current State**



- Manual rescaling
  - 1. Take savepoint
  - 2. Stop the job
  - Restart job with adjusted parallelism and savepoint

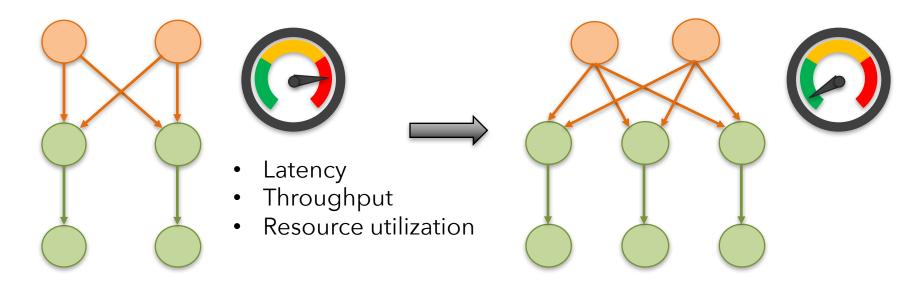
#### **Next Steps**



- Integrate savepoint with stop signal
- Rescaling individual operators w/o restart
- Dynamic container de-/allocation
  - "Running Flink Everywhere" by Stephan Ewen, 16:45 at Kesselhaus

## **Auto Scaling Policies**





 Kubernetes on GCE, EC2 and Mesos (marathonautoscale) already support auto-scaling

#### Conclusion



- Scaling of keyed and non-keyed state
- Flink supports manual rescaling with restart

(WIP branch: <a href="https://github.com/tillrohrmann/flink/tree/partitionable-op-state">https://github.com/tillrohrmann/flink/tree/partitionable-op-state</a>)

 Future versions might support scaling on the fly and automatic rescaling policies