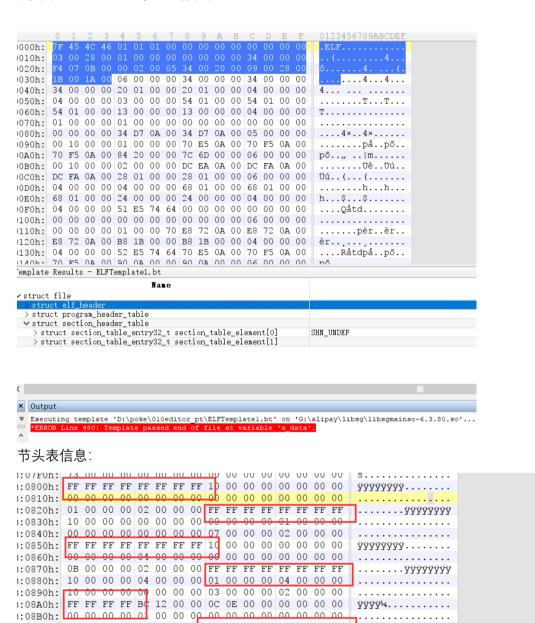
安全 sdk-so 保护

抹掉 Section 节表信息



00 04 00

.....ŸŸŸŸŸŸŸŸ

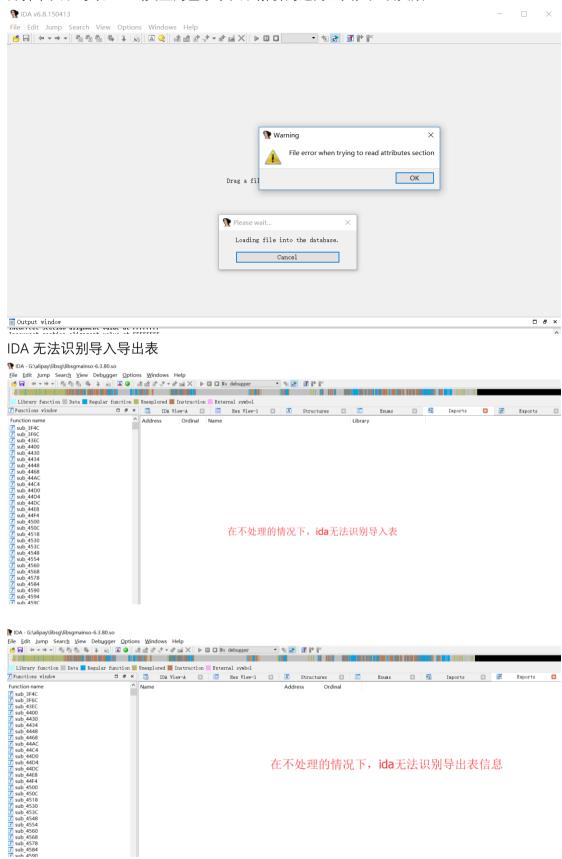
....ÿÿÿo....

3:08C0h: 05 00 00 00 02 00 00 0 FF FF FF FF FF FF FF FF

3:08E0h: 04 00 00 00 00 00 00 FF FF FF 6F 02 00 00 00

s:08D0h: 10 00 00 00 03 00 00 00 00 00 00

抹掉节头表导致 IDA(类型的基于节头表解析的逆向工具)加载失败



垃圾数据、指令

```
libsgmainso_6.3.80.so:E93DDA68
libsgmainso_6.3.80.so:E93DDA68 800 70 85
libsgmainso_6.3.80.so:E93DDA6A 810 89 A4
libsgmainso_6.3.80.so:E93DDA6A 810 80 225 20 35
libsgmainso_6.3.80.so:E93DDA70 810 64 19
libsgmainso_6.3.80.so:E93DDA72 810 64 1C
libsgmainso_6.3.80.so:E93DDA74 810 81 D0
                                                                                                                                                                                     {R4-R6,LR}
R4, unk_E93DDA90
R5, #0x22
R4, R4, R5
                                                                                                                                         PUSH
                                                                                                                                         ADR
                                                                                                                                        MOVS
                                                                                                                                        ADDS
                                                                                                                                                                                      R4, R4, #1
loc_E93DDA7A
                                                                                                                                        ADDS
                                                                                                                                         BEQ
 libsgmainso_6.3.80.so:E93DDA76 010 00 D1
libsgmainso_6.3.80.so:E93DDA78 010 7F 8D
libsgmainso_6.3.80.so:E93DDA7A
libsgmainso_6.3.80.so:E93DDA7A
libsgmainso_6.3.80.so:E93DDA7A
                                                                                                                                                                                       10C E93DDA
{R0-R6,PC}
                                                                                                                                                                                                                                                    迷惑代码 togobbase 不会被执行
                                                                                                                                        loc_E93DDA7A
Libsgmainso_6.3.80.so:E93DDA7A

Libsgmainso_6.3.80.so:E93DDA7A

Libsgmainso_6.3.80.so:E93DDA7A 810 83 94

Libsgmainso_6.3.80.so:E93DDA7C 810 80 9C

Libsgmainso_6.3.80.so:E93DDA80 810 6E 46

Libsgmainso_6.3.80.so:E93DDA80 810 6E 46

Libsgmainso_6.3.80.so:E93DDA82 810 88 36

Libsgmainso_6.3.80.so:E93DDA84 810 85 46
                                                                                                                                                                                     R4, [SP,#8x10+var_4]
R4, [SP,#8x10+var_10]
R5, [SP,#0x10+var_C]
R6, SP
R6, #8
SP, R6
                                                                                                                                       LDR
LDR
                                                                                                                                        MOV
                                                                                                                                       ADDS
MOV
 POP
                                                                                                                                                                                      {R6,PC}
                                                                                                                                        ; End of function sub_E93DDA68
 libsgmainso_6.3.80.so:E93DDA86
libsgmainso_6.3.80.so:E93DDA86
```

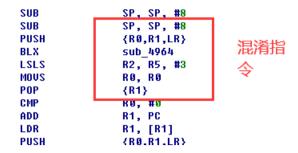
不管是否相等,都跳转到同一个地方

```
libsgmainso_6.3.80.so:E93DDA68
libsgmainso_6.3.80.so:E93DDA68 800 70 B5
libsgmainso_6.3.80.so:E93DDA66 810 89 A4
libsgmainso_6.3.80.so:E93DDA6C 810 82 25 20 35
libsgmainso_6.3.80.so:E93DDA72 810 64 19
libsgmainso_6.3.80.so:E93DDA72 810 64 10
                                                                                                                                                                                    {R4-R6,LR}
R4, unk_E93DDA90
                                                                                                                                       PUSH
                                                                                                                                       ADR
                                                                                                                                       MOVS
                                                                                                                                                                                    R4, R4, R5
R4, R4, #1
loc_E93DDA7A
                                                                                                                                       ADDS
                                                                                                                                        ADDS
 libsgmainso_6.3.80.so:E930DA74 010 01 D0
libsgmainso_6.3.80.so:E93DDA76 010 00 D1
libsgmainso_6.3.80.so:E93DDA76
                                                                                                                                       BEO
                                                                                                                                                                                                                                            应该这样,条件为真
 libsgmainso_6.3.80.so:E93DDA78
libsgmainso 6.3.80.so:E93DDA7A
                                                                                         010 7F BD
                                                                                                                                      DCW 0xBD7F
 libsgmainso_0.3.80.so:E93DDA7A
libsgmainso_6.3.80.so:E93DDA7A
                                                                                                                                      1oc_E93DDA7A
                                                                                                                                                                                                                                                         : CODE XREF: sub E93DDA68+CTi
Libsgmainso 6.3.80.so:E93DDA7A
Libsgmainso 6.3.80.so:E93DDA7A
Libsgmainso 6.3.80.so:E93DDA7A
Libsgmainso 6.3.80.so:E93DDA7A
Libsgmainso 6.3.80.so:E93DDA7C
Libsgmainso 6.3.80.so:E93DDA7C
Libsgmainso 6.3.80.so:E93DDA8B
                                                                                                                                                                                                                                                              sub E93DDA68+E∱j
                                                                                                                                                                                   R4, [SP,#0x10+var_4]
R4, [SP,#0x10+var_10]
R5, [SP,#0x10+var_C]
R6, SP
                                                                                                                                      STR
                                                                                                                                      LDR
LDR
                                                                                                                                                                                    R6, #8
SP, R6
                                                                                                                                      ADDS
                                                                                                                                      POP
                                                                                                                                                                                    (R6.PC)
                                                                                                                                        ; End of function sub_E93DDA68
```

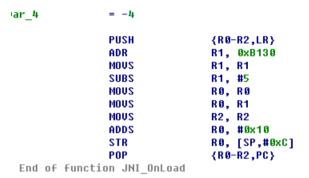
类似的迷惑代码

```
)sgmainso_6.3.80.so:EF416A88 010 97 46 04 B5 DCD 0x85044697
)sgmainso_6.3.80.so:EF416A8C 010 07 BD C0 46 DCD 0x46C0BD07
| Sgmainso_6.3.80.so:EF416890 |
| Sgmainso_6.3.80.so:EF416892 |
| Sgmainso_6.3.80.so:EF416892 |
| Sgmainso_6.3.80.so:EF416892 |
| Sgmainso_6.3.80.so:EF416894 |
| Sgmainso_6.3.80.so:EF416894 |
| Sgmainso_6.3.80.so:EF416896 |
| Sgmainso_6.3.80.so:EF416898 |
| Sgmainso_6.3.80.so:EF416896 |
| Sgmainso_6.3.80.so:EF416886 |
| Sgmainso_6.3.80.so:EF416886 |
| Sgmainso_6.3.80.so:EF416888 
      sgmainso_6.3.80.so:EF416A90
                                                                                                                                                                                                                                                                                                                     Inc FF416898
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        : DATA XREE: JNI OnLoad+210
                                                                                                                                                                                                                                                                                                                     STR
POP
                                                                                                                                                                                                                                                                                                                                                                                                                                   R1, [R2]
{R4-R6,PC}
                                                                                                                                                                                                                                                                                                                        : End of function JNI OnLoad
                                                                                                                                                                                                                                                                                                                     STR
                                                                                                                                                                                                                                                                                                                                                                                                                                   R1, [R2] 
{R3,PC}
                                                                                                                                                                                                                                                                                                                     POP
                                                                                                                                                                                                                                                                                                                     ,
MOV
                                                                                                                                                                                                                                                                                                                                                                                                                                   PC, R6
                                                                                                                                                                                                                                                                                                                       PUSH
                                                                                                                                                                                                                                                                                                                                                                                                                                    {R2,R3,LR}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                垃圾数据, 迷惑反汇编
                                                                                                                                                                                                                                                                                                                       MOUS
                                                                                                                                                                                                                                                                                                                                                                                                                                   R3, R1
{R2,R3,LR}
                                                                                                                                                                                                                                                                                                                       PHSH
    psgmainso_6.3.80.so:EF416AA2
psgmainso_6.3.80.so:EF416AA2 38
psgmainso_6.3.80.so:EF416AA3 BD
psgmainso_6.3.80.so:EF416AA4 11
                                                                                                                                                                                                                                                                                                                     CODE32
                                                                                                                                                                                                                                                                                                                     DCB 0x38 ; 8
DCB 0xBD ;
                                                                                                                                                                                                                                                                                                                     DCB 0x11
```

迷惑代碼:

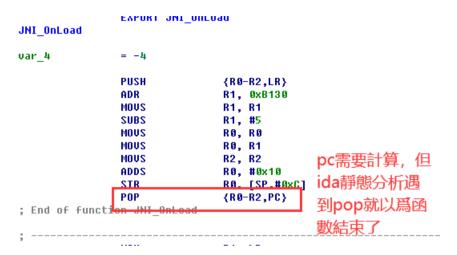


另一種迷惑代碼:



			1
	MOV POP	R1, LR {R5,R6,PC}	垃圾指
	PUSH BLX Nop	{R2,R3} loc_B130	令,擾亂 ida
.oc_B130	MOUS POP	; COD R3, R3 {R2,PC}	XREF: LOAD:00001
	PUSH MOV	{R1,R2} PC, R4	
	MOUS H2UP	R0, R2 {R0.R1.LR}	

擾亂 ida 分析



函數之前插入計算 pc 和垃圾數據, 擾亂 ida

	PUSH Adr Mous	{R0-R2,LR} R1, 0x18FF8 R1 R1	
	SUBS MOVS MOVS	R1, #5 R0, R0 R0, R1	pc需要計算,不是顯的,擾亂ida分析,并
	MOUS ADDS STR	R2, R2 R0, # <mark>0×28</mark> ; R0, [SP,#0×C	
End of fund	POP ction sub_18FD8	{R0-R2,PC}	指令,擾亂ida分析
	POP	{R2-R5,PC}	
	PUSH MOV	{R1,R5} R4, LR	
	BLX NOP	1oc_18FF8	
oc_18FF8	CMP	; CO R3, #5	DE X <mark>REF: LOAD:00018FF2Î</mark> p
	MOV	PC, R1	
	POP	{R1,R4-R6,PC	}
	MOV 	PC, R0	
	MOV Str	R5, LR R1, [R2]	
	MOV 	PC, R1	
	MOV 	PC, R0	
	MOV 	PC, R6	
	MOV Pop	LR, R3 {R4,R5,PC}	
	MOUS	R0, R1	
	MOV Push	R6, LR {R2,R4}	
	POP 	{R5,PC} 	
	POP	{R2-R5,PC}	
	MOUS PUSH.W	R0, R1 {R4-R8,LR}	真正函數開始
pop xxx , ,	oush xxx 垃圾數據		
	POP	{R0,PC}	無用的垃圾數據
	POP	{R0,PC}	特徵
	PUSH Nop	{R0,R2}	都是push xxx,
	BX	R6	pop xxx這個樣子
	BX	R4	
	PUSH MOV	{R1,R3} PC, R6	
	LDR	R4, [R5]	
	H2U9 MOVS	{R1,R2} R0, R5	
	110 4 0	ne, no	

动态计算目标地址

流程图:

这样会导致调用不连续,只有计算出 pc 值才能分析清楚程序走向。 pc 非顯示的

```
EMPURT JMI_UHLUAU
JNI OnLoad
var 4
               PUSH
                              {R0-R2,LR}
                              R1, 0xB130
               ADR
               MOVS
                              R1, R1
               SUBS
                              R1, #5
               MOUS
                              RØ, RØ
               MOUS
                              R0, R1
               MOUS
                              R2, R2
                                            pc需要計算,但
                              R0, #0x10
               ADDS
                                            ida靜態分析遇
                              RA. [SP.#AxC]
               STR
               POP
                              {RO-R2,PC}
                                            到pop就以爲函
: End of functi
```

Ida 无法解析出正确的流程图和参数(垃圾代码)

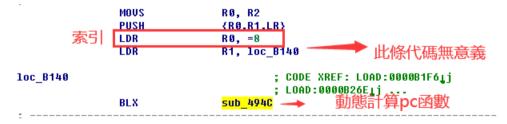
下面的 JNI_OnLoad 是我动态调试找到的,但是 ida 明显解析错了参数,和函数流程。



这导致你必须单步调试,一边调试,一边帮助 ida 修正错误。

非顯示 pc, 動態跳轉

pc 是非顯示的,需要進行查表計算;同時有多種計算 pc 的方式,其中一種 跳轉特徵:



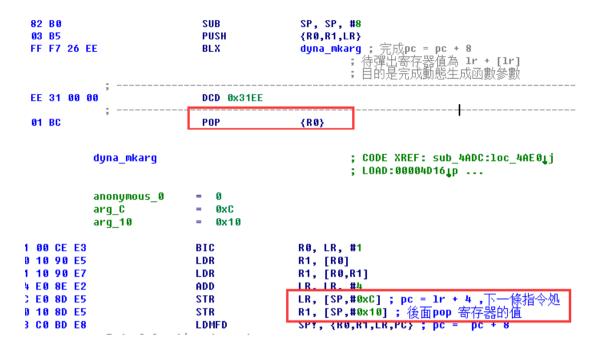
跳轉表:

```
sub_4940
 LOAD:0000B140
                               BLX
 LOAD:0000B140 : --
 LOAD:0000B144 dword B144
                               DCD 8
                                                        ; DATA XREF: LOAD:0000B13CTr
 LOAD:0000B148
                                DCD 0xA8
 LOAD:0000B14C
                                DCD 0xBC
 LOAD:0000B150
                                DCD 0xCC
 LOAD:0000B154
                                DCD 0xE0
 LOAD:0000B158
                               DCD 0xF0
 LOAD:0000B15C
                                DCD 0x100
 LOAD:0000B160
                                DCD 0x110
 LOAD:0000B164
                                DCD 0x120
 LOAD:0000B168
                                DCD 0x134
 LOAD:0000B16C
                               DCD 0x14C
 LOAD:0000B170
                                DCD 0x168
 LOAD:0000B174
                               DCD 0x17C
 LOAD:0000B178
                                DCD 0x194
 LOAD:0000B17C
                                DCD 0x1AC
 LOAD:0000B180
                               DCD 0x104
 LOAD:0000B184
                                DCD 0x1EC
 LOAD:0000B188
                               DCD 0x208
 LOAD:0000B18C
                                DCD 0x224
 LOAD:0000B190
                                DCD 0x240
 LOAD:0000B194
                                DCD 0x268
 LOAD:0000B198
                                DCD 0x270
 LOAD:0000B19C
                               DCD 0x290
 LOAD:0000B1A0
                                DCD 0x2A4
 LOAD:0000B1A4
                                DCD 0x2B8
 LOAD:0000B1A8
                                DCD 0x2CC
 LOAD:0000B1AC
                                DCD 0x2E0
 LOAD: BBBBBBBBBBB
                               DCD 0x2FC
 LOAD:0000B1B4
                                DCD 0x310
 LOAD:0000B1B8
                                DCD 0x324
 LOAD:0000B1BC
                                DCD 0x33C
 LOAD:0000B1C0
                               DCD 0x358
另一種跳轉特徵:
                  SHR
                                   92 , 92
                                           ĦΩ
                                   SP, SP, #8
                 SUB
                                   {R0,R1,LR}
                 PUSH
                                   sub_4964
                 BLX
                                   R2, R5, #3
R0, R0
                 LSLS
                 MOHS
                 POP
                                   {R1}
                 EMP
                                   ки, жи
                 ADD
                                   R1, PC
                 LDR
                                   R1, [R1]
                 PUSH
                                   {R0,R1,LR}
第三種動態跳轉特徵:
A
                                                           ; CODE XREF: LOAD:00009A
A
               1oc_9A4A
                                                  R5, loc_9A58
A 2D B1
                                CB2
C 03 B5
                                PUSH
                                                  {R0,R1,LR}
E 00 BF
                                NOP
0 FA F7 A2 EF
                                BLX
                                                  sub_4998
0
4 7A FF FF FF
                                DCD 0xFFFFFF7A
            BIC
                             KU, LK, #1
           LDR
                             R1, [R0]
            ADD
                             R1, R1, LR
           LDR
                             <mark>LR</mark>, [SP,#8]
           STR
                             R1, [SP,#8]
```

SP!, {R0,R1,PC}

LDMFD

動態生成參數



字符串加密

幾乎所有 class 的字符串都被加密了

多種加密算法

該 so 用到了多種加密算法,如 rc4, aes 等,而且為了防止這些加密算法被直接識別,它還被稍作了修改。

补充

由于写这些文档时已经停止了分析工作, so 保护应该还有我没有发现的部分, 此文档只是提供我发现的保护措施供大家分享。