

Module	Assessment Type
Distributed and Cloud Systems Programming	Individual Report

Workshop 10

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Submitted on : 2021-05-14

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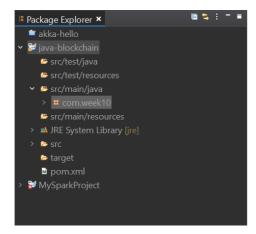
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Introduction

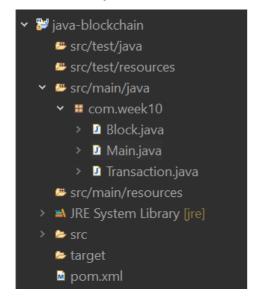
This workshop deals with the simple task of creating a blockchain in java. Blockchain is a digital ledger of transactions that holds sets of information on the structure known as blocks. It is decentralized and distributed. It has various use cases including healthcare, voting, as a digital currency and so on.

Workshop task

First, a new project was created in Eclipse. It was named "java-blockchain". It was populated with the required files by eclipse. A new package was created inside src/main/java and named com.week10. It can be seen in the screenshot of the package explorer below:



After the project was created, three files were created namely: Block.java, Main.java and Transaction.java as shown below.



The coding part is now ready to begin with.

Transaction class

```
🗖 java-blockchain/pom.xml 🚨 Block.java 🚨 Transaction.java 🗴 🚨 Main.java
 1 package com.week10;
 3 public class Transaction {
       private String sourceName;
       private String destinationName;
       private Long sum;
 8•
       public Transaction(String sourceName, String destinationName)
            super();
10
            this.sourceName = sourceName;
            this.destinationName = destinationName;
11
12
            this.sum = sum;
13
       }
       public String getSourceName() {
14•
15
            return sourceName;
16
17•
       public void setSourceName(String sourceName) {
18
            this.sourceName = sourceName;
19
20●
       public String getDestinationName() {
21
            return destinationName;
22
       public void setDestinationName(String destinationName) {
```

In the transaction class, three variables are declared as a transaction requires three things: the source from which the transaction initiates, the destination where the transaction is headed to and the sum of amount that is being transferred from one account to another.

Getters and setters are made for all the variables to access them from other classes. hashCode() and equals() function is generated so that the transaction would retain the same hash everytime and not changed on every compilation.

Block class

As a block contains the hash of the previous class and the list of transactions in itself, this class has two variables defined for the same. Like the transaction class, it also has the getters and setters defined as the variables are private. Also it contains the hashCode() and the equals() method which are generated from the eclipse IDE.

```
🖻 java-blockchain/pom.xml 🚨 Block.java 🗴 🚨 Transaction.java 🚨 Main.java
 1 package com.week10;
 3 import java.util.List;
 5 public class Block {
       private int previousHash;
       private List<Transaction> transactions;
10•
       public Block(int previousHash, List<Transaction> transactions) {
11
            super();
12
            this.previousHash = previousHash;
            this.transactions = transactions;
       }
14
15
16•
       public int getPreviousHash() {
           return previousHash;
17
18
19
       public void setPreviousHash(int previousHash) {
20•
21
           this.previousHash = previousHash;
22
```

Main class

This class is responsible for the creating the transactions by making the objects of the transaction class and initializing the constructors with two parameters. Here, three blocks are made and the hash code of all the three blocks are printed in the screen.

```
1 package com.week10;
 3 import java.util.Arrays;
6
      public static void main(String args[]) {
          Transaction transaction1 = new Transaction("Roshan", "Prakriti",
          Transaction transaction2 = new Transaction("Prakriti", "Roshbot",
          Transaction transaction3 = new Transaction("Prakriti", "Aayu", 200
          Transaction transaction4 = new Transaction("Aayu", "Maayu", 200L)
          Block firstBlock = new Block(0, Arrays.asList(transaction1, transa
          System.out.println(firstBlock.hashCode());
14
          Block secondBlock = new Block(firstBlock.hashCode(), Arrays.asLis
          System.out.println(secondBlock.hashCode());
          Block thirdBlock = new Block(secondBlock.hashCode(), Arrays.asLis
          System.out.println(thirdBlock.hashCode());
      }
21 }
```

Upon running the main class, the following output is noticed.

```
Main.java ×
                        🕏 Problems 🍳 Javadoc 🚨 Declaration 📮 Console 🗴
                                           ■ × ½ B<sub>1</sub> B<sub>2</sub> B<sub>2</sub> B<sub>2</sub>
                        -1801169622
                        -732625471
                        1315149395
main(String args[])
nsaction1 = new Tra
nsaction2 = new Tra
nsaction3 = new Tra <
nsaction4 = new Transaction("Aayu", "Maayu", 200L)
k = new Block(0, Arrays.asList(transaction1, transa
tln(firstBlock.hashCode());
ck = new Block(firstBlock.hashCode(), Arrays.asLis
                寸.hashCode());
                 econdBlock.hashCode(), Arrays.asLis
                  hashCode());
```

If the program is re-run without changing any part of it, it can be observed that the hash code does not change.

```
Main.java ×
                🔐 Problems 🍳 Javadoc 🔼 Declaration 💻 Console 🗙
                                -1801169622
                -732625471
                1315149395
[String args[])
ion1 = new Tra
ion2 = new Tra
ion3 = new Tra <
tion4 = new Transaction("Aayu", "Maayu", 200L)
new Block(0, Arrays.asList(transaction1, transa
firstBlock.hashCode());
new Block(firstBlock.hashCode(), Arrays.asLis
secondBlock.hashCode());
new Block(secondBlock.hashCode(), Arrays.asLis
thirdBlock.hashCode());
```

Conclusion

In this workshop, a custom implementation of block chain was created in java with the usage of three classes namely block, transaction and a main class in eclipse.