

Depth first search

Initial analysis of DFS shows that the complexity of this algorithm is $O(|V| + |E|)$ where: V represents the vertices and E the edges present in a graph. Three graphs below show the complexity relative to random inputs of increasing size:

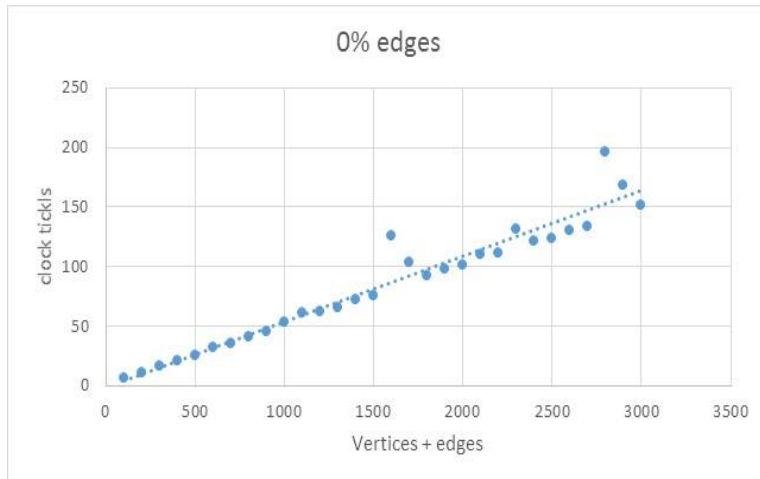


Figure D-1

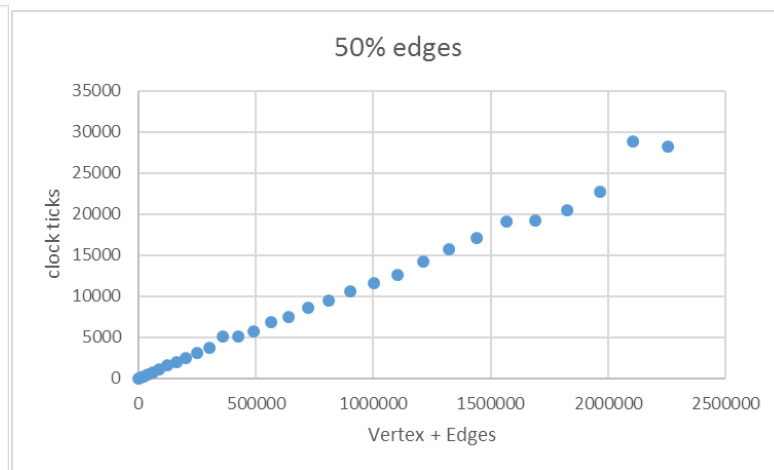


Figure D-2

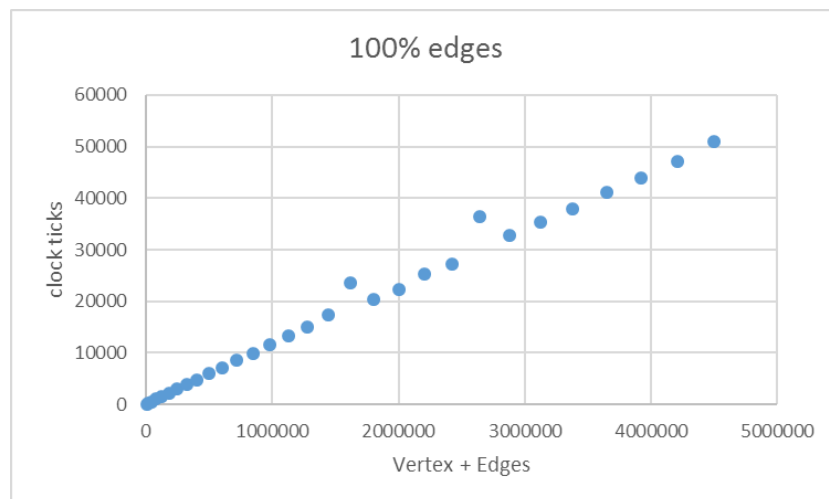


Figure D-3

All the graphs show linear growth with respect to $V+E$ as expected. In the implementation of DFS, 2 arrays were initialized with values(false) to mark if a node was visited or not, hence using exactly $\Theta(|V|)$ and a loop that does subsequent calls to `explore(v)` if and only if v was not visited. This guarantees a maximum bound of $|V| + |E|$, since explored paths are never visited again. There are no pathological inputs that will change DFS' behaviour of linearity, as seen in Figure D-3, it grows linearly even when all possible vertices are connected. DFS is also able to spot cyclicity on the spot by identifying a back edge. If an edge points to a node/vertex that has a higher post number, or, a node that still exists in the stack, it then identifies it as a cyclic graph.

Khan sort

Initial analysis shows that Khan sort should execute in linear time, first by initializing a list of sources, that will take $O(|V|)$, and looping while this list is not empty. In each iteration, a source is removed from the graph $O(1)$, and for all child nodes from this source, the connecting edges are removed. There exists $|E|$ edges, and removing edges are dealt by `del()`. Assuming a dense graph, a node might have an upper bound of $|V|-1$ edges (specifically the source). Therefore, considering the worst case for `del()`, the innermost loop runs for a total of $|E|*(|V|-1)$. Hence, this implementation of Khan sort takes $O(|V| + |E||V|)$. Note that `push` was used instead of `insert` for constant time adding, and the list was reversed afterwards $O(|V|)$. To support this claim, assuming $|E|$ stays constant, the graph should then run linearly with respect to $|V|$. From Figure K-1 and K-2, the graph grows linearly with respect to the number of vertices (with no edges) and constant edges. Figure K-3 shows how Khan grows linearly with respect to $O(|V| + |V||E|)$.

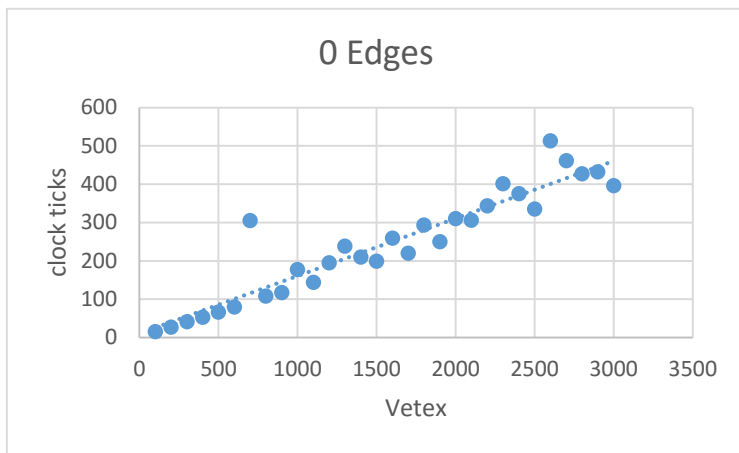


Figure K-1

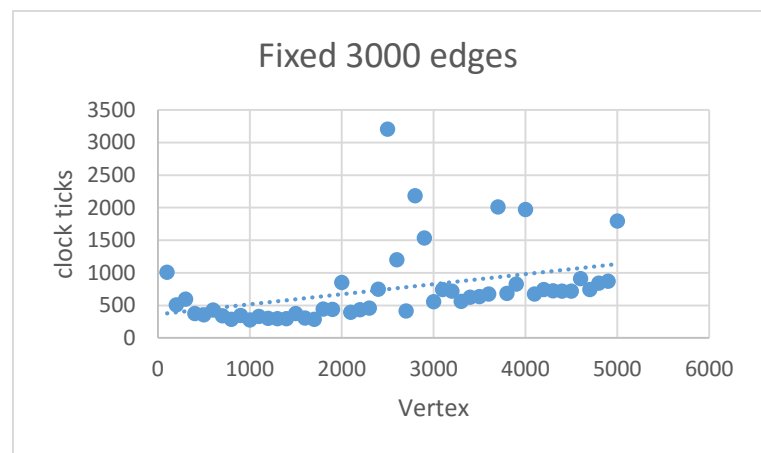


Figure K-2

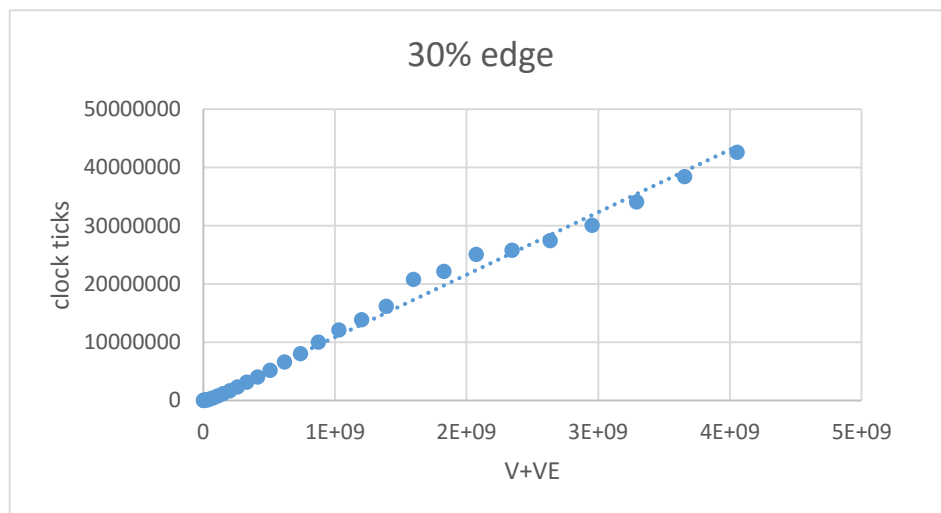


Figure K-3

Therefore, if V or E are not constants, Khan's algorithm becomes polynomial with respect to the size of the graph, $V+E$ (Appendix K-4A). Khan's algorithm is also slow to detect cyclicity. It can only determine if a graph is cyclic after the loop ends.

Appendix

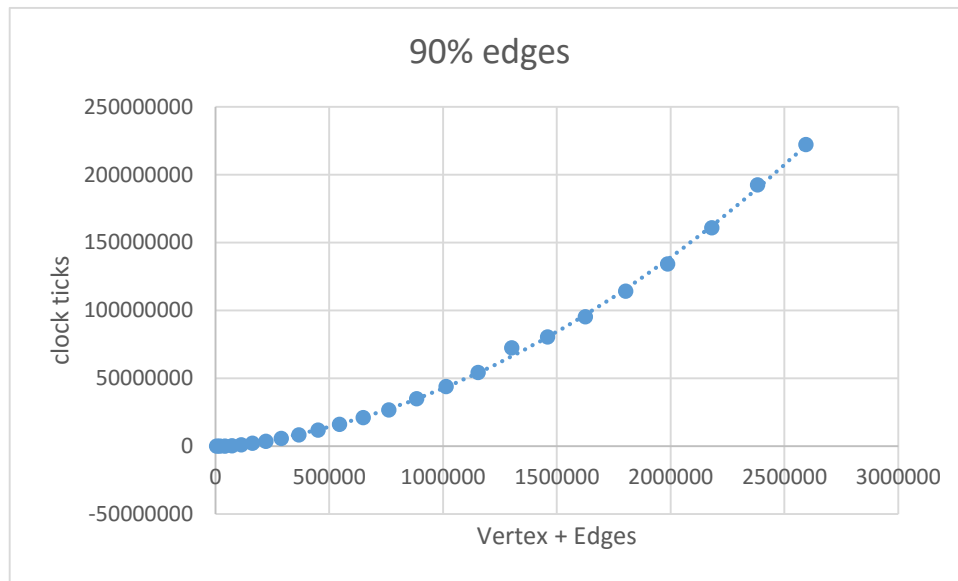


Figure K-4A