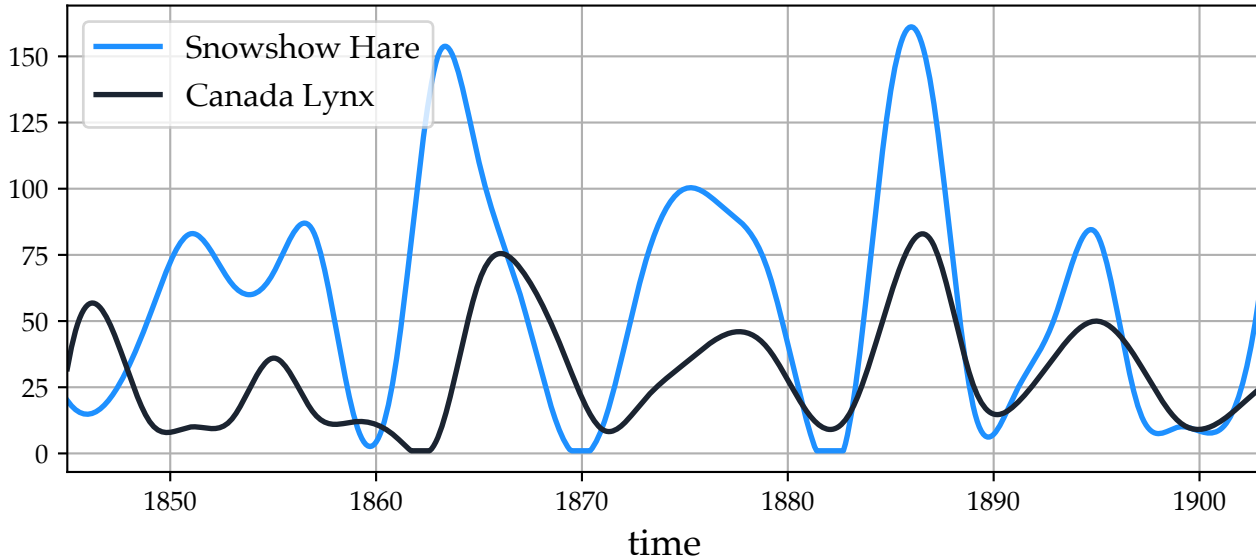


Real behavior



Approximate behavior

