Team Names

- 1. Mahmoud Bakr Sayed Ahmed (sec 13)
- 2. Talaat Ramadan Talaat (sec 7)
- 3. Mahmoud Ahmed Mahfouz (sec 13)

(PEAS) Agent Design

- Performance: speed find solutions
- Environment: static maze
- Actuators: message output
- Sensors: no sensor

(ODESA)

• Observability: fully observable

- Deterministic: deterministic
- Episode: episode
- Static: static
- Agent: single agent

Goal-based agent

Because algorithm search at goal state (red point in a program) & it filters actions to reach a goal

(Problem Formulation)

- Initial state: blue square
- Successor function:
 move left, right, up, down

- Goal test: red square
- Path cost: each move cost one