

# SECURITY AUDIT REPORT

# **DeGate Protocol**

A Decentralized Exchange(DEX) protocol based on a ZK Rollup

- **✓** Smart Contracts Code Audit
- **▼** Groth16 Circuits Code Audit

Final Report

By SECBIT Labs

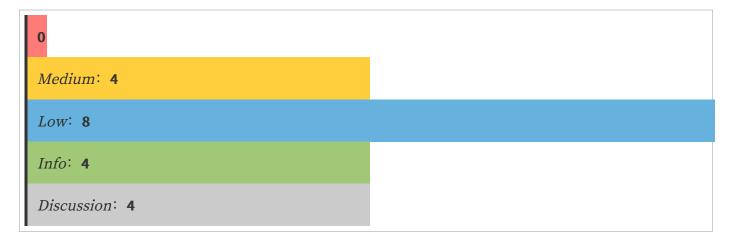
Feb 28th, 2023



## 1. Introduction

DeGate is a Decentralized Exchange (DEX) protocol built on Zero Knowledge (ZK) technology. SECBIT Labs conducted an audit of the smart contracts and circuits in 4 areas: **code bugs**, **logic flaws**, **risk assessment** and **code optimization** from Mar 7th, 2022 to Sep 16th, 2022. Then a second audit was conducted from January 3rd to February 24th, 2023. The assessment found a few security risks in the DeGate protocol, for which the SECBIT team provided suggestions to minimize the risk (see part 4 for further details.)

As shown in the figure below, we found a total of 20 issues. All of them have been fixed and/or responded to (see part 2.4 for further details.)



Issues Statistics

Note: Please see Appendix for the glossary of terms on classification of risks.



# 2. Overview

This section describes the basic information and code structure.

## 2.1 Basic Information

The following list shows basic information about DeGate:

Name	DeGate
Source	<u>DeGate-protocols-secbit</u>
Initial Review Commit	b7c88981ddff78421f51a4e77c3dd8333c7ce197
Final Review Commit(the first audit)	46737e464bba2c456e4fef10befbd9454e55eb39
Review Commit(the second audit)	9c53a580db9988d5cad3c47d6261afc0060c30a2
Lines	circuit: 14069; solidity: 8092
Languages	Solidity; C++
Stage	Completed Development

## 2.2 Contract List

The following shows the contracts included in DeGate Protocol, which the SECBIT team audited:

Name	Description
DelayedOwner.sol	An Owner contract where certain functions have a mandatory delay for security purposes.
LoopringIOExchangeOwner.sol	Contract used by the Prover to submit blocks with zkSNARK proofs.
SelectorBasedAccessManager.sol	Function selector based access management contract.
FastWithdrawalAgent.sol	Fast withdrawal agent implementation contract.
ExchangeData.sol	Define data struct and key constants.

Name	Description
FastWithdrawalLiquidityProvider.sol	Basic contract storing funds for a liquidity provider.
BlockVerifier.sol	Block verifier contract for circuit proofs.
DefaultDepositContract.sol	Deposit contract, store and transfer funds for exchange.
ExchangeV3.sol	Exchange core contract, includes the libraries to process block and tx.
LoopringV3.sol	Loopring contract for global parameters setting.
ExchangeAdmins.sol	Library implementation of exchange admin features.
ExchangeBalances.sol	Library implementation of exchange balance features.
ExchangeBlocks.sol	Library implementation of exchange block processing features.
ExchangeDeposits.sol	Library implementation of exchange deposits features.
ExchangeGenesis.sol	Library implementation of exchange init genesis block features.
ExchangeMode.sol	Library implementation of exchange mode features.
ExchangeTokens.sol	Library implementation of exchange token mapping features.
ExchangeWithdrawals.sol	Library implementation of exchange withdrawals features.
AccountUpdateTransaction.sol	Utility library to process account update transaction.
BlockReader.sol	Utility library to read block data.
DepositTransaction.sol	Utility library to process deposit transactions.
WithdrawTransaction.sol	Utility library to process withdraw transaction.
ERC1271.sol	ERC1271 interface.
ERC20SafeTransfer.sol	ERC20 safe transfer library.
MathUint248.sol	Utility Functions for uint248.
Poseidon.sol	Poseidon hash function.
BytesUtil.sol	Bytes utility library.
SafeCast.sol	Wrappers over uintXX/intXX casting operators with overflow checks.

 $The \ De Gate \ smart \ contracts \ were \ developed \ based \ on \ Loopring \ v3.6.1. \ This \ audit \ mainly \ focuses \ on \ the \ changed \ contracts \ above.$ 

# 2.3 Circuits List

The following shows the circuit source files for aduiting included in DeGate Protocol:

Name	Description
Circuits/UniversalCircuit.h	Outer layer circuits. It contains the structure of outermost layer circuits.
Circuits/Circuit.h	Base circuits for UniversalCircuit.
Circuits/AccountUpdateCircuit.h	Circuits of AccountUpdate transaction.
Circuits/AppKeyUpdateCircuit.h	Circuits of AppKeyUpdate transaction.
Circuits/BaseTransactionCircuit.h	Base circuits for transactions.
Circuits/BatchSpotTradeCircuit.h	Circuits of BatchSpotTrade transaction.
Circuits/DepositCircuit.h	Circuits of Deposit transaction.
Circuits/NoopCircuit.h	Circuits of Noop transaction.
Circuits/OrderCancelCircuit.h	Circuits of OrderCancel transaction.
Circuits/SpotTradeCircuit.h	Circuits of SpotTrade transaction.
Circuits/TransferCircuit.h	Circuits of Transfer transaction.
Circuits/WithdrawCircuit.h	Circuits of Withdraw transaction.
Circuits/AccountGadgets.h	Gadgets for Circuits. It contains some gadgets used by AccountCircuit.
Gadgets/BatchOrderGadgets.h	Gadgets for Circuits. It contains some gadgets for batch orders
Gadgets/MatchingGadgets.h	Gadgets for Circuits. It contains some gadgets for order matching
Gadgets/MathGadgets.h	Gadgets for Circuits. It contains some gadgets for math operation.
Gadgets/MerkleTree.h	Gadgets for Circuits. It contains some gadgets for the Merkle Tree.
Gadgets/OrderGadgets.h	Gadgets for Circuits. It contains some gadgets for the orders.
Gadgets/SignatureGadgets.h	Gadgets for Circuits. It contains some gadgets for signature.
Gadgets/StorageGadgets.h	Gadgets for Circuits. It contains some gadgets for merkle tree.
Utils/Constants.h	Utils for Circuits. It contains some constants used in the circuits.

	Name	Description
	Utils/Data.h	Utils for Circuits. It contains some dummy data and functions for parsing json format data.
•	Utils/Utils.h	Utils for Circuits. It contains functions for assertion, logs and format conversions.

# 2.4 Finding

The following shows the findings on issues in the circuit codes and contract codes:

No	Issue Title	Туре	Level	fixed
1	「circuit」 Insufficient check for the noop order	Security Risk	Medium	<b>V</b>
2	「circuit」 Invalid logic for transfer verification	Security Risk	Medium	<b>▽</b>
3	「circuit」 Insufficient range constraints	Security Risk	Medium	<b>V</b>
4	<sup>F</sup> circuit」 Insufficient data for data availability	Security Risk	Low	0
5	「circuit」 Unchecked Consistency for txType	Security Risk	Low	<b>V</b>
6	「circuit」 Invalid length check	Potential Risk	Low	<b>V</b>
7	「circuit」 Redundant independent witnesses	Code Optimization	Low	<b>V</b>
8	「circuit」Too large NUM_BITS_AUTOMARKET_LEVEL	Potential Risk	Info	0
9	「circuit」 Uncleaned code	Code Optimization	Info	0
10	「circuit」 Reduce hash circuits	Code Optimization	Discussion	<b>V</b>
11	「circuit」 Permission risk for appKey	Potential Risk	Discussion	0
12	「circuit」 Redundant checks for forwarding	Code Optimization	Discussion	0
13	「contract」Inconsistent logic about is conditional for UpdateAccount	Logical Implementation	Medium	<b>V</b>
14	「contract」 There is a DOS risk that may make it impossible to submit blocks properly	Security Risk	Low	0
15	「contract」 The blockVerifier parameter cannot be updated properly	Potential Risk	Low	<b>V</b>
16	「contract」 Unable to return user assets under special circumstances	Potential Risk	Low	<b>V</b>
17	「contract」 Unmodified withdraw logic for protocol account	Potential Risk	Low	0
18	「contract」 loopringAddris redundant	Code Optimization	Info	<b>V</b>
19	「contract」 withdrawExchangeFees needs to enhance the checking of token parameters	Code Optimization	Info	0
20	「contract」 Is submitBlocksWithCallbacks missing the necessary validation?	Code Optimization	Discussion	<b>V</b>

# 3. Project Analysis

This section describes a detailed analysis of the content of DeGate code in three parts: function implementation, circuits analysis and contracts analysis.

## 3.1 Feature Analysis

DeGate supports a variety of functions, including Spot Trading, Grid Trading, etc., and with more features to be added to enable a coherent trading experience.

#### Spot Trading:

Conventional AMM DEXes incur high gas fees on Ethereum and provide only market orders, where traders have to accept the current market price for a trading pair. DeGate allows for spot trading through limit orders, similar in experience to a centralized exchange.

#### • Grid Trading:

This replicates the grid trading on a CEX, which enables users to implement trading strategies based on price movement in any particular trading pair. This feature can help users earn long-term and stable returns safely in the highly volatile cryptocurrency market without the assets being custodied by a centralized entity. Data availability for all grid strategies on DeGate is secured by Ethereum through zero-knowledge technology.

- Deposit: The user deposits tokens from layer1 to layer2.
- Withdraw: The user withdraws tokens from layer2 to layer1.
- Transfer: The user transfers some tokens to another layer2 account.
- Update the public key and owner information of the user

Any user needs to use layer2's public key to generate a signature for his transaction, so the user can update the public key and other information for his account.

Update the generated "appKey" and its permission switch of user
 AppKey is a pair of keys for traders, and any user can update his Appkey.

## 3.2 Contract Analysis

There are several key roles in the protocol: Protocol Owner, Exchange Owner, Exchange User, and Normal User.

- Protocol Owner
  - Description

Protocol administrator

- Authority
  - Update settings of protocol
  - Update fee settings
- Method of Authorization
  - The contract deployer automatically becomes the owner
  - Authorized by transferring the ownership of the contract
- Exchange Owner
  - o Description

Exchange administrator, also known as the exchange operator

- Authority
  - Register Tokens
  - Withdraw the assets staked by the exchange owner
  - Withdraw exchange fees
  - withdraw protocol fees
  - Handling assets that were mistakenly transferred to the exchange address
  - Set deposit params
  - Submit blocks
  - Shutdown the exchange after properly processing the users' assets
- o Method of Authorization
  - Determined at the time of deployment
  - Authorized by transferring the ownership of the contract
- Exchange User
  - Description

Users who created accounts in the exchange

- Authority
  - Account registration and updating
  - Deposit and withdraw

- Register Tokens
- Method of Authorization

User registered through the exchange contract

- Normal User
  - Description

Normal Ethereum account

Authority

Execute other operations allowed by the contract

• Method of Authorization

No authorization required

Exchange V3. sol is the main entry contract and its core features include the following.

• deposit()

The user deposits to exchange by calling the contract. The exchange owner/operator must process the request within a certain period and package it into the block for submission.

• submitBlocks()

The exchange owner/operator is responsible for submitting blocks to the contract. Blocks will also be committed and verified in this function. Smart contracts will only verify the necessary logic, while zero-knowledge proofs perform more complex validation to ensure the correctness of contract state changes. The smart contract will process specific types of transactions in blocks conditionally.

forceWithdraw()

Usually, the user initiates a withdrawal request to exchange admin off-chain and waits for the admin to process it. It is possible to force the admin/operator to process a withdrawal for the complete balance in an account. It is done by doing a withdrawal request on-chain using forceWithdraw().

withdrawFromDepositRequest()

Deposits not yet included in a submitted block can be withdrawn (even when not in withdrawal mode after some time) using withdrawFromDepositRequest().

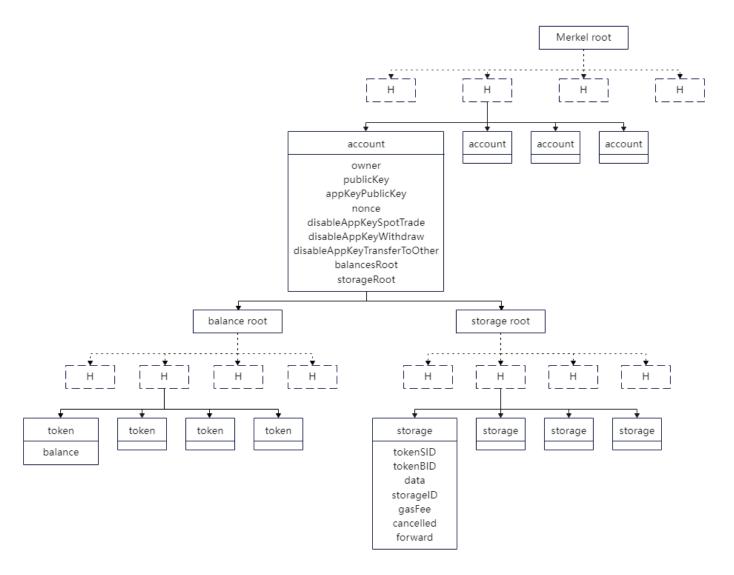
withdrawFromMerkleTree()

Exchange can go into withdrawal mode when a forced on-chain request is open for longer than a specific period. Users can withdraw balances stored in the Merkle tree with a Merkle proof by calling withdrawFromMerkleTree().

## 3.3 Circuits Analysis

DeGate layer 2 uses the Merkle tree to store all permanent data required in the circuit. The Merkle tree is divided into two layers. The first layer is the account tree. The leaf node of each account tree represents the information of an account. Under each leaf node, there are two Merkle trees on the second layer, namely balance tree and storage tree. The balance tree stores all balance information of accounts, and the storage tree stores intermediate process information of transactions.

The structure of the Merkle tree is as follows:



- In the account tree, each account has an accountId, which represents the index of the leaf node where the account is located. The fields stored in the account have the following meanings:
  - owner: layer 1 address corresponding to the account.
  - o publicKey: The public key of the account used for signature in layer 2.
  - o appKey: The public key used by third-party traders. This public key pair is derived from the user's layer 1 private key, and the user can update the appkey at any time. Holding appkey can initiate orders, redemption and transfer transactions for account assets. The user decides whether to open the permission.
    - "disableAppKeySpotTrade", "disableAppKeyWithdraw", "disableAppKeyTransferToOther"

are the setting switch.

- o nonce: To prevent replay attacks, the nonce field must be +1 calculated for some transaction types.
- o tokenRoot: Root of balance tree.
- o storageRoot: Root of the storage tree.
- In the balance tree, each leaf node represents the balance information of a token type held by the user in the layer 2 account. Each token has a tokenId, which represents the index of the leaf node where the token is located. The leaf stores only one field, token balance.
- In the storage tree, each leaf node represents the status information of an order or a transaction (withdraw, transfer). Since the state information data does not need to be permanently saved, the leaf nodes of the storage tree can be reused. Each status information has a storageId. The operator assigns a storageId to each order or transaction (withdraw, transfer) of the user in order. The information is saved in the position of index equal to "storageId % 4^7".

The outermost layer of the DeGate circuit is UniversalCircuit, which is a complete circuit for processing a block:

- Verify whether the update of Merkle root is correct.
- Verify that the update of the operator account is correct.
- Verify whether the parameters are legal.
- Verify whether all types of transactions are legal.
- Check the transaction order and calculate the quantity of each type of transaction: to optimize the uploaded data, transactions must be sorted in the order of "deposit -> updateaccount -> others -> withdraw".
- Verify the EdDSA signature of layer 2.
- Hash public inputs: because public inputs are very long and difficult to handle in the contract, all public inputs are hashed in the circuit, and the hash is taken as the real public inputs. The original public inputs are changed to witness. It can save the gas of the contracts.

The DeGate circuit needs to process each transaction separately. The processing of each transaction should include the logic of all transaction types, then select the required results, and update the account tree, balance tree and storage tree according to those results.

- AccountUpdate transaction: It is used to update the user's key and owner information.
  - A new owner can be written and updated only when the owner is empty. Because the relationship between layer 2 accounts and layer 1 accounts can only be bound once.
  - The user passes the new key to the operator and attaches a signature. The signature can be signed with a Layer-1 private key (ECDSA). When setting the key for the first time, you can only sign with the private key of layer 1.

- AppKeyUpdate transaction: used to update the user's appKey and Its three permission for appKey stored in his account leaf node.
- Deposit transaction: process user deposits. The operator listens to the deposit transactions on chain, and then get the data to construct a deposit transaction by himself for circuit verification. Then the user's assets will be transferred to the layer2 account from layer1.
- Withdraw transaction: process user refunds. There are 4 types of withdrawal. The user can initiate a withdrawal transaction from layer1 or layer2. If he sends a transaction to layer2, the operator gets his transaction with a signature. If he sends a transaction to Layer 1, the operator listens to the transactions from layer1 and reads the data to contract a withdrawal transaction by himself for circuit verification.
- Transfer transaction: Layer2 account A transfers tokens directly to the layer2 account B.
- SpotTrade transaction: matching two orders.
  - DeGate introduces Grid Trading. When it is judged as a grid order according to the "type" field in the transaction, the circuit will turn to verify the signature of the "startOrder" corresponding to the grid order. The order itself only verifies its relationship with the "startOrder" according to the rules of Grid Trading.
- BatchSpotTrade transaction: match multiple orders of up to 6 users. Set the number of orders that each user can participate in matching as 4, 2, 1, 1, 1, 1 respectively.
  - There are three kinds of tokens involved. The circuits will verify the legitimacy of the order, and then ensure that the expenditure and income of each order meet the order price limit. At the same time, it will ensure the cumulative revenue and expenditure balance of all currencies of all users at the outermost layer.
- OrderCancel transaction: set the "cancelled" field of the storage leaf bound to the order to 1, which means that the order can no longer be matched.
- Noop transaction: the circuit block contains a fixed number of transactions, so it sometimes needs to be filled with empty transactions.



## 4. Audit Detail

This section describes the process and detailed results of the audit also demonstrates the problems and potential risks.

#### **4.1 Audit Process**

The audit strictly followed the audit specification of SECBIT Lab. We analyzed the project from code bugs, logical implementation potential risks and code optimization. The process consists of four steps:

- Full analysis of codes line by line.
- Evaluation of vulnerabilities and potential risks revealed in the code.
- Risk assessment and confirmation.
- Audit report writing.

#### 4.2 Audit Result

Combining the results from scanning tools and manual assessments. The team inspected the code line by line and the result could be categorized into twenty types for smart contracts and fifteen types for circuits.

#### 4.2.1 Results for smart contract

Number	Classification	Result
1	Normal functioning of features defined by the contract	<b>√</b>
2	No obvious bug (e.g. overflow, underflow)	<b>√</b>
3	Pass Solidity compiler check with no potential error	<b>√</b>

Number	Classification	Result
4	Pass common tools check with no obvious vulnerability	<b>√</b>
5	No obvious gas-consuming operation	<b>√</b>
6	Meet with ERC20	<b>√</b>
7	No risk in low level call (call, delegatecall, callcode) and in-line assembly	<b>√</b>
8	No deprecated or outdated usage	<b>√</b>
9	Explicit implementation, visibility, variable type and Solidity version number	<b>√</b>
10	No redundant code	X
11	No potential risk manipulated by timestamp and network environment	<b>√</b>
12	Explicit business logic	<b>√</b>
13	Implementation consistent with annotation and other info	<b>√</b>
14	No hidden code about any logic that is not mentioned in design	<b>√</b>
15	No ambiguous logic	<b>√</b>
16	No risk threatening the developing team	<b>√</b>
17	No risk threatening exchanges, wallets and DApps	<b>√</b>
18	No risk threatening token holders	<b>√</b>
19	No privilege on managing others' balances	<b>√</b>
20	Correct managing hierarchy	<b>√</b>

## 4.2.2 Results for circuits

Number	Classification	Result
1	The circuits design is consistent with the logic of business requirements	<b>√</b>
2	Circuits implementation is consistent with annotations, project white paper and other design materials	<b>√</b>
3	Non-circuit code is consistent with the circuit implementation logic	<b>√</b>
4	Correct implementation of key cryptographic circuits	<b>√</b>
5	Circuit constraints complete	<b>√</b>
6	Input parameters are safe	<b>√</b>
7	Pass compiler check with no potential error	<b>√</b>
8	No obvious gas-consuming operation	<b>√</b>
9	No redundant code	X
10	Explicit implementation, variable type	<b>√</b>
11	No hidden code about any logic that is not mentioned in design	<b>√</b>
12	No risk threatening the developing team	<b>√</b>
13	No risk threatening exchanges, wallets and DApps	<b>√</b>
14	No risk threatening token holders	<b>√</b>
15	No privilege on managing others' balances	<b>√</b>

#### 4.3 Issues

1. 【circuit】Insufficient check for the noop order

Security Risk Medium

Description

In the batchSpotTrade transaction, an order can be a noop order. There is no constraint to make sure other fields in order are 0. While the order is noop, the non-zero data will still be updated and the value in the storage leaf corresponding to the storageId will be overwritten.

Besides the isNoop in BatchSpotTradeUser is never used.

```
class BatchUserGadget: public GadgetT
{
     ...
     DualVariableGadget isNoop;
}

class BatchOrderGadget : public GadgetT
{
     ...
     DualVariableGadget isNoop;
}
```

#### Consequence

- User's storage leaf is overwritten by the wrong data.
- When the isNoop field of the order is 0, the amount in the order will still be included in the "three token change values". This will lead to the failure of the judgment of "ensuring the cumulative revenue and expenditure balance of all currencies of all users". In turn, it will lead to wrong matching results.
- Suggestion
  - When BatchSpotTradeUser.isNoop == 1, Constrain "isNoop" of all orders of the user euqal to 1.
  - Make sure the first order of userA and userB must not noop. Because at least two orders of different users are needed to match.
  - In "SelectOneTokenAmountGadget", when Order.isNoop == 1, set all outputs to 0.
- o Status

The team has adopted this suggestion and fixed it.

2. 【circuit】Invalid logic for transfer verification

### Security Risk Medium

#### o Description

In the Loopring, Transfer has two methods of signing, one is to verify with ECDSA on layer 1, and the other is to verify EdDSA on layer 2. DeGate's Transfer only retains the layer 2 signature, but the code logic of the other part is still retained.

```
isConditional(pb, type.packed, ".isConditional"),
needsSignature(pb, isConditional.result(), ".needsSignature")
```

#### Consequence

"isConditional" is determined by "type" in the transfer. "type" is filled in by Operator at will, so Operator only needs to make "isConditional" == 1, "isConditional" == 1 is to verify the transaction on layer 1. The signature of the transfer transaction will not be checked, and the operator can forge the transfer transaction.

#### Suggestion

Add constraints in TransferCircuit to check type == 0.

o Status

The team has adopted this suggestion and added constraints to check type == 0.

#### 3. 【circuit】Insufficient range constraints

## Security Risk Medium

#### Description

"fillS\_A", "fillS\_B" in SpotTradeCircuit are used to represent the filling value of this SpotTrade transaction to order A/B respectively. These two variables are of the Float32Encoding encoding type. However, in the whole process of using these two variables, there are no range constraints on them.

```
class SpotTradeCircuit : public BaseTransactionCircuit
{
    FloatGadget fillS_A;
    FloatGadget fillS_B;
}
```

#### Consequence

The incorrect value of "fillS\_A", and "fillS\_B" may pass the circuit's verification. Users' money will be lost

#### Suggestion

Add constraints for the two values, so that the binary length of these two values is not more than NUM\_BITS\_AMOUNT (96 bits).

o Status

The team has adopted this suggestion and added constraints for length checking.

#### 4. (circuit) Insufficient data for data availability

Security Risk Low

#### Description

"Public data" of appKeyUpdate transaction does not contain "PublicKey", "disableAppKeySpotTrade", "disableAppKeyWithdraw", "disableAppKeyTransferToOther". This will cause data availability problems.

```
const VariableArrayT getPublicData() const

{
    return flattenReverse({
        typeTx.bits,
        typeTxPad.bits,
        accountID.bits,
        feeTokenID.bits,
        ffee.bits(),
        nonce.bits
    });
}
```

#### Consequence

The zkRollup needs to implement data availability. On the one hand, users need to recover the Merkle tree by themselves. Under extreme cases, layer 2 is completely lost, and users need to directly redeem their assets onchain, and users need to construct their own Merkle Path.

And on the other hand, If a trader is evil, the user needs to know key data to be able to trace or hold accountable afterward.

#### Suggestion

Add "PublicKey", "disableAppKeySpotTrade", "disableAppKeyWithdraw", "disableAppKeyTransferToOther" to the Public Data of AppKeyUpdate transaction.

#### Status

There are two Merkle trees in the system, even if you don't know these fields of "PublicKey", "disableAppKeySpotTrade", "disableAppKeyWithdraw", and "disableAppKeyTransferToOther", you can still construct a valid Merkle Path to redeem assets.

If a trader is evil, the team doesn't think it's necessary to be held accountable by call data. It is just a product design issue, so it does not need to be fixed.

#### 5. (circuit) Unchecked Consistency for type

## Security Risk Low

#### Description

UniversalCircuit check whether the transactions in Block are sorted and count the number of transactions according to 'txTypes', but 'txTypes' are not established between the 'type' in the TransactionGadget. As a result, the two can be filled in with different values.

```
class UniversalCircuit : public Circuit {
          ...
          std::vector<DualVariableGadget> txTypes;
}

class TransactionGadget : public GadgetT {
          ...
          DualVariableGadget type;
}
```

#### Consequence

For example, the Operator can tamper with "txTypes" then the statistics of "withdraw" are less than the real value, which will cause the contracts unable to handle those refund transactions, and the users' money will be locked.

#### Suggestion

The 'type' variable in the TransactionGadget should be treated as an initialization parameter and given directly by UniversalCircuit through 'txTypes'. Or you can check the consistency between 'type' and 'txTypes'.

#### o Status

The team has adopted this suggestion and modified the code to check the consistency between 'type' and 'txTypes'.

#### 6. [circuit] Invalid length check



#### Description

The MulDivGadget uses assert(numBitsValue + numBitsNumerator <= NUM\_BITS\_FIELD\_CAPACITY); to check the length of value and numerator. However numBitsValue and numBitsNumerator are independent variables, they are not the length of valueandnumerator`.

```
MulDivGadget(
    ...
    const VariableT &_value,
    const VariableT &_numerator,
    const VariableT &_denominator,
    unsigned int numBitsValue,
    unsigned int numBitsNumerator,
    unsigned int numBitsDenominator,
    ...
    {
        assert(numBitsValue + numBitsNumerator <=
        NUM_BITS_FIELD_CAPACITY);
    }
}</pre>
```

#### Consequence

This leads to the possibility that the parameters of FeeCalculatorGadget are invalid. the sum of the length of value and numerator may be larger than NUM\_BITS\_FIELD\_CAPACITY.

Suggestion

check the length of value and numerator.

Status

The team has adopted this suggestion and added the logic of checking the length of the value and numerator.

#### 7. 【circuit】Redundant independent witnesses

Code Optimization Low

#### o Description

In the Groth16 protocol, the verifier verifies whether the prover knows some knowledge by specific circuits. The prover fills in the witnesses(private inputs) and public inputs to the prover system, and generates the proof that the input satisfies the constraints. For some unconstrained inputs, it is not necessary to exist, because they can be filled in any value.

In DeGate code, the storage in TransactionAccountState is no need for user C, user D, user E, user F.

#### Suggestion

Remove these independent witnesses.

#### Status

The team adopted the suggestion to remove these independent witnesses based on our suggestions.

8. 【circuit】Too large NUM\_BITS\_AUTOMARKET\_LEVEL

Potential Risk Info

o Description

According to documentation, the level of grid order does not exceed 64. But NUM\_BITS\_AUTOMARKET\_LEVEL=8 means the max\_level can be set as 255.

```
static const unsigned int NUM_BITS_AUTOMARKET_LEVEL = 8;
level(pb, NUM_BITS_AUTOMARKET_LEVEL, FMT(prefix, ".level")),
maxLevel(pb, NUM_BITS_AUTOMARKET_LEVEL, FMT(prefix, ".maxLevel")),
```

Consequence

As well as if the level is more than 64 and less than 255, it can be verified successfully in the circuit.

o Suggestion

Set NUM\_BITS\_AUTOMARKET\_LEVEL = 6

Status

The documentation is wrong, and the code is right, so there is no risk.

9. [circuit] Uncleaned code

Code Optimization Info

Description

The feeMultiplier field and related logic are removed from OrderGadget, but the feeMultiplier field and related constraints remain in class Constants, which are useless.

Suggestion

Removes all code associated with the feeMultiplier field.

Status

The team thinks it is only one constraint to be modificated and does not affect circuit safety or scale, so it is left unchanged for now.

#### 10. [circuit] Reduce hash circuits

Code Optimization Discussion

#### Description

Because of Grid Trading, circuits in spotTrade and batchSpotTrade will calculate two Hash, one is required to verify regular order signature, and the other is required to verify grid order signature. But in the end, the circuit will only select one Hash to verify the signature. Because the hash operation in the circuit uses many constraints.

```
class AutoMarketOrderCheck : public GadgetT
    hash(
            pb,
            var_array(
              {blockExchange,
               storageID.packed,
               accountID.packed,
               tokenS.packed,
               tokenB.packed,
               amountS.packed,
               amountB.packed,
               validUntil.packed,
               fillAmountBorS.packed,
               taker,
               feeTokenID.packed,
               maxFee.packed,
               orderType.packed,
               gridOffset.packed,
               orderOffset.packed,
               maxLevel.packed,
               useAppKey.packed
            FMT(this->annotation_prefix, ".hash")),
    verifyHash(pb, isAutoMarketOrder.result(), hash.result(),
orderGadget.hash.result(), FMT(prefix, ".verifyHash"))
}
```

#### Suggestion

Instead of selecting the correct result from two Hashes, select the data that needs to be hashed. So that you only need one Hash in total.

#### Status

The team has adopted this suggestion and replaced two hashes with only one hash.

#### 11. 【circuit】Permission risk for appKey

#### Potential Risk Discussion

Description

Once a trader gets the user's appKey with the permission to withdraw, he can emit a withdraw transaction to refund the user's all assets to any L1 address. That is very dangerous. Although the user can turn off the permission to withdraw for appKey, there is still some risk here.

o Suggestion

Remove the permission to withdraw for appKey.

Status

The user can turn off the permission to withdraw for appKey, so the team thinks the risk is manageable.

12. [circuit] Redundant checks for forwarding

Code Optimization Discussion

Description

NextForwardGadget is used to judge order is a forward order or a reserve order. But isForward has represented the result.

Suggestion

Remove NextForwardGadget.

Status

The team thinks the current implementation logic is better understood, so no fix is needed.

13. 【contract】[ExchangeBlock.sol]Inconsistent logic about is conditional for UpdateAccount

Logical Implementation Medium

Description

The isconditional field is used to mark whether a transaction is checked in the contract or if the check is done in the circuit. If you do the check in the contract, the ecdsa signature verification needs to be done on the contract at the same time, otherwise the eddsa signature verification is done in the circuit.

For an UpdateAccount transaction, the isconditional field can be either 0 or 1 in the circuit, but in the contract, all update account transactions are treated as isconditional=1, which leads to a problem with checking the number of numConditionalTransactions in the contract, and thus the block does not perform validation correctly in the contract.

```
require(
  header.numConditionalTransactions == (header.depositSize +
header.accountUpdateSize + header.withdrawSize),
  "invalid number of conditional transactions"
);
```

The team needs to modify the processing logic in the circuit or contract to keep the logic consistent.

- To restrict the UpdateAccount transactions in the circuit to satisfy isconditional=1
- To modify the method of counting the number of the conditional UpdateAccount transaction in the contract
- Status

The team has adopted this suggestion and fixed it by modifying the logic in the circuit.

14. 【contract】[DepositTransaction.sol] There is a DOS risk that may make it impossible to submit blocks properly

## Security Risk Low

Description

Currently, the token listing is not a whitelist process, allowing arbitrary tokens to be registered. There is a large loop in the code to process deposit requests in the batch. An attacker could create a malicious token that he could manipulate with the balanceOf() function, which would cause the process() function to fail.

Precisely, an attacker can control the result returned by the balanceOf interface for the malicious token. If the balance is made small, the code will trigger integer underflow protection and eventually revert. The attacker can make the balanceOf interface call fail to achieve the same goal. Finally, the entire submitBlocks transaction will fail.

```
function process(
    ExchangeData.State
                               storage S,
    ExchangeData.BlockContext memory /*ctx*/,
    bytes
                               memory data,
    uint
                                       offset,
                               memory /*auxiliaryData*/
    bytes
    )
    internal
{
    else if(deposit.depositType == 1) {
         uint32 tokenId = deposit.tokenID;
         uint256 unconfirmedBalance;
```

```
if (tokenId == 0) {
             unconfirmedBalance = address(S.depositContract).balance
.sub(S.tokenIdToDepositBalance[tokenId]);
         } else {
             address token = S.tokenIdToToken[tokenId];
             // @audit DOS attack
             unconfirmedBalance =
ERC20(token).balanceOf(address(S.depositContract)).sub(S.tokenIdToDepos
itBalance[tokenId]);
         require(unconfirmedBalance >= deposit.amount,
"INVALID_DIRECT_DEPOSIT_AMOUNT");
         S.tokenIdToDepositBalance[deposit.tokenID] =
S.tokenIdToDepositBalance[deposit.tokenID].add(deposit.amount);
     }
     . . .
 }
```

```
unconfirmedBalance =
ERC20(token).balanceOf(address(S.depositContract)).sub(S.tokenIdToDepos
itBalance[tokenId]);
```

Reconsider the need to support the "Gas Saving Deposit" feature. Also, since arbitrary token support is allowed, all code calling the ERC20 interface should be carefully checked to exclude similar DOS risks.

Status

The team will handle the Gas Saving Deposit feature based on a whitelist token list in the backend, so there is no risk of DOS.

15. 【contract】 [ExchangeV3.sol] The blockVerifier parameter cannot be updated properly



Description

An interface for updating the blockVerifierAddress variable exists in LoopringV3.sol. However, a different state.blockVerifier instance is used in ExchangeV3.sol. When the blockVerifierAddress is updated in LoopringV3.sol, ExchangeV3.sol cannot synchronize the update.

```
// located in LoopringV3.sol
function updateSettings(
    address payable _protocolFeeVault,
    address _blockVerifierAddress,
    uint _forcedWithdrawalFee
)
```

```
external
  override
  nonReentrant
  onlyOwner
{
    updateSettingsInternal(
        _protocolFeeVault,
        _blockVerifierAddress,
        _forcedWithdrawalFee
    );
}
```

Add an interface to refresh the state.blockVerifier variable from LoopringV3.sol in ExchangeV3.sol.

#### Status

Once ExchangeV3 is deployed, the blockVerifier contract address is no longer allowed to be updated, so there is no need to add an interface to update it. The team has removed the verifier parameter from the updateSettings function in LoopringV3.

16. 【contract】 [DefaultDepositContract.sol] Unable to return user assets under special circumstances

## Potential Risk Low

Description

When amount is zero, and msg.value is not zero, the presence of the ifNotZero modifier will cause the function to end early, and the assets deposited by the user into the contract will not be appropriately returned.

```
// located in DefaultDepositContract.sol
function deposit(
   address from,
   address token,
   uint248 amount,
   bytes calldata /*extraData*/
   )
   external
   override
   payable
   onlyExchange
   ifNotZero(amount)
   returns (uint248 amountReceived)
{
   ...
}
```

```
modifier ifNotZero(uint amount)
{
    if (amount == 0) return;
    else _;
}
```

Refer to Loopring protocols PR 2592 for a fix.

Status

The team fixed it based on our suggestions.

17. 【contract】 [WithdrawTransaction.sol]Unmodified withdraw logic for protocol account

## Potential Risk Low

Description

The operator account is used to receive the protocolfee. In the current withdraw logic, the redemption logic for the operator account is the same as the general account, i.e. the operator account is no longer treated as a special account. In the contract code, however, the special processing logic for the operator account is still retained in the forcewithdraw mode.

On the other hand, the value of the operator account's AccountID is 1, but in the contract code, the field ACCOUNTID\_PROTOCOLFEE is 0.

```
if (forcedWithdrawal.timestamp != 0) {
...
} else {
    // Allow the owner to submit full withdrawals without authorization
    // - when in shutdown mode
    // - to withdraw protocol fees
    require(
    withdrawal.fromAccountID == ExchangeData.ACCOUNTID_PROTOCOLFEE ||
    S.isShutdown(),
    "FULL_WITHDRAWAL_UNAUTHORIZED"
    }
}
```

#### Suggestion

It results to the account with AccountID=0 can withdraw directly without the necessary check in the forcewithdraw mode.

#### Status

The team think it is necessary to keep the special logic for the account with AccountID=0 even though it is no longer a protocol account, and therefore no fix is needed.

But we should notice here that the meaning of ACCOUNTID\_PROTOCOLFEE is no longer a protocol account.

18. [contract] [ExchangeV3.sol] loopringAddr is redundant

Code Optimization Info

Description

ExchangeV3.sol has a loopringAddr variable, duplicated with the state.loopring.

```
// located in ExchangeV3.sol
address public loopringAddr; // @audit not used?
```

Suggestion

Remove loopringAddr and use state.loopring directly.

Status

The team fixed it based on our suggestions.

19. 【contract】 [ExchangeV3.sol] withdrawExchangeFees needs to enhance the checking of token parameters

Code Optimization Info

Description

Since the token variable can be any value, administrators can set it to state.depositContract and thus interact directly with the crucial contracts that house the assets.

```
// located in ExchangeV3.sol
function withdrawExchangeFees(
    address token,
    address recipient
    )
    external
    override
    nonReentrant
    onlyOwner
{
    require(recipient != address(0), "INVALID_ADDRESS");
    if (token == address(0)) {
        uint amount = address(this).balance;
        recipient.sendETHAndVerify(amount, gasleft());
    } else {
        uint amount = ERC20(token).balanceOf(address(this));
        token.safeTransferAndVerify(recipient, amount);
    emit WithdrawExchangeFees(token, recipient);
}
```

Suggestion

Although it is not currently exploitable, it is still recommended to strengthen the parameter checking here. Refer to <u>code here</u>.

Status

The team believes that there is no attack scenario here in the current implementation and therefore no fix is needed.

20. 【contract】[LoopringIOExchangeOwner.sol] Is submitBlocksWithCallbacks missing the necessary validation?

Code Optimization Discussion

Description

The submitBlocksWithCallbacks() function implementation removes a lot of code from the original version, resulting in the config variable being passed in without actually being used.

```
function submitBlocksWithCallbacks(
    bool
                             isDataCompressed,
    bytes
                  calldata data,
    CallbackConfig calldata config
    external
{
    if (config.blockCallbacks.length > 0) {
        require(config.receivers.length > 0, "MISSING_RECEIVERS");
    require(
        hasAccessTo(msg.sender, SUBMITBLOCKS_SELECTOR) || open,
        "PERMISSION_DENIED");
    bytes memory decompressed = isDataCompressed ?
        ZeroDecompressor.decompress(data, 1): data;
    require(
        decompressed.toBytes4(0) == SUBMITBLOCKS_SELECTOR,
        "INVALID_DATA");
    target.fastCallAndVerify(gasleft(), 0, decompressed);
}
```

#### Suggestion

Discuss the reason for the code deletion here and whether the config variable is necessary to keep. Also follow <u>this update</u>.

#### Status

The callback function is not used here in DeGate, so the team removes the config parameter.



# 5. Conclusion

DeGate Protocol is a common ZK Rollup with additional trading features for specific project goals and use cases. The contract analysis revealed 8 issues as detailed above, and the circuit code analysis revealed 12 issues as detailed above. The SECBIT team identified a critical issue in the smart contract. All of these issues have been described above, along with suggestions for fixing them. The DeGate team has adequately responded to and/or fixed all issues as requested.



# Disclaimer

The security audit service by SECBIT Labs assesses the code's correctness, security and performability in code quality, logic design and potential risks. The report is provided "as is", without any warranties about the code practicability, business model, management system's applicability and anything related to the contract adaptation. This audit report is not to be taken as an endorsement of the platform, team, company or investment.



# **APPENDIX**

# Appendix 1: Vulnerability/Risk Level Classification

Level	Description
High	Severely damage the system's integrity and allow attackers to steal ethers and tokens, or lock ethers inside the contract.
Medium	Damage the application's security under given conditions and cause impairment of benefit for stakeholders.
Low	Cause no actual impairment to the finance.
Info	Relevant to practice or rationality of the code, could possibly bring risks.
Discussion	Some suggestions for optimizing the code logic



## Appendix 2: Type Classification

Туре	Description
Security Risk	The risk of compromising system security directly
Code Optimization	Optimize code implementation
Logical Implementation	Vulnerability in design or implementation logic
Potential Risk	The potential risk of compromising system security
Code Revising	Non-standard usage of code writing

