Language dynamism, scripting and functional programming



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Today's agenda

- Groovy syntax and interoperability
- Language dynamism
- Scripting
- Functional programming

Aug 2016	Aug 2015	Change	Programming Language	Ratings	Change
1	1		Java	19.010%	-0.26%
2	2		С	11.303%	-3.43%
3	3		C++	5.800%	-1.94%
4	4		C#	4.907%	+0.07%
5	5		Python	4.404%	+0.34%
6	7	^	PHP	3.173%	+0.44%
7	9	^	JavaScript	2.705%	+0.54%
8	8		Visual Basic .NET	2.518%	-0.19%
9	10	^	Perl	2.511%	+0.39%
10	12	^	Assembly language	2.364%	+0.60%
11	14	^	Delphi/Object Pascal	2.278%	+0.87%
12	13	^	Ruby	2.278%	+0.86%
13	11	~	Visual Basic	2.046%	+0.26%
14	17	^	Swift	1.983%	+0.80%
15	6	*	Objective-C	1.884%	-1.31%
16	37	*	Groovy	1.637%	+1.27%
17	20	^	R	1.605%	+0.60%
18	15	•	MATLAB	1.538%	+0.31%
19	19		PL/SQL	1.349%	+0.21%
20	95	*	Go	1.270%	+1.19%



A JVM programming language

- Dynamic
- Dynamically-typed
- Scripting
- Object-oriented
- Building on Java syntax

★ Groovy



Ecosystem

- # Grails
- # Gradle
- # Spock
- # GPars
- # Ratpack
- # Griffon
- # SDKMAN!

Groovy in the wild







Success Stories and Sites Using Grails

Sites using Grails

A list of sites known to be grails-based:

- . http://www.findroomrent.com Provides verified listings of rooms for rent in big cities in the US. Uses Twilio for sending text messages and GeoIP module to serve region-related information.
- . http://genxbio.info Genxbio introduces biggest biotech product range that have been tested for accuracy, quality, reliable results and consistent performance.
- http://www.nala.com.cn The most famous cosmetics shopping mall in china.
- . http://www.setupmanual.com Generate custom PDF manuals for setting up email acounts on various platforms. Built using Grails, Birt and Drools.
- https://lsp.lexmark.com/lexmark Enterprise Cloud Print Release platform allowing mobile, web. driver and email print release.
- . http://www.salesgoals.com An online CRM tool with an integrated iPhone application.
- http://welonik.pl/ Directory of wedding photographers in Poland.
- http://www.iuvamo.de Web based kanban tool for personal or professional project
- . http://www.chatnearme.com A location based real-time chat website, mobile version located @ same url.
- http://www.nissanusa.com/leaf-electric-car/index North American, Ni and online reservations.
- http://unsere-regionalen-spezialitaeten.de a German portal for collect
- http://www.servermeile.com Here you can configure and buy your Se
- http://manatalks.com Magic The Gathering online store and commur integrated with WordPress and Magento.
- . http://www.kettlerusa.com a retail site for toys, patio furniture, fitness
- . http://www.simbo.com.br A Real Estate SaaS product to agents and with cloud computing infrastructure and multi-tenant architecture.
- http://www.bkool.com Specialized social network for the sports pract outdoor. Integrates a 100% Grails web site and backend with a video c
- . http://www.secretescapes.com Secret Escapes is a private member
- . http://pigink.com Piglnk Colour registry and information site
- http://www.landingsms.com Using services of landingSMS you can it mobile phone numbers from your customers and offer them discounts or different information via SMS. Move easy and without programming knowledge into mobile marketing.





















Useful tools for website

Custom Twitter frontend

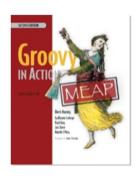
C 28











The 7 usage patterns

- Super Glue
- Liquid Heart
- Keyhole Surgery
- · Smart Configuration
- Unlimited Openness
- House-Elf Scripts
- Prototype





Part 1

Groovy syntax and interoperability

Interoperability

Groovy and Java can **implement**, **extend**, **refer** and **call** each other at will.

groovyc supports mixed mode

Groovy sources compile into .class files

IDEs provide cross-reference support

Java

```
public class Person {
  private final String name;
  public Person(String name) {
    this.name = name;
  public String getName() {
    return name;
```

```
public class Person {
  private final String name;
  public Person(String name) {
    this.name = name;
  public String getName() {
     return name;
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class Person {
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  public String getName() {
     name
```

```
class Person {
    final String name
    Person(String name) {
        this.name = name
    }
}
```

```
class Person {
    final String name
    Person(String name) {
        this.name = name
    }
}
```

Groovy is Java

```
class Person {
    final String name
}
```

Variables, constants, params

String a def a final a

- Equality a == b
- Identity a.is(b)
- () sometimes optional: println 'Joe'

String interpolation

```
final s = 'Hi Joe'
final s = "Hi Dave"
final s = "Hi $name"
final s = "Hi ${user.name}"
final s = """Hi Dave,
How are you?
```

Numbers and primitive types

- 15 integer
- 15G BigInteger
- 1.5 BigDecimal
- 1.5d Double

All values are objects: 5.upto(10)

Clever boxing and unboxing

Properties

```
class ProgrammingLanguage {
    String name
    String version
    boolean easy=true
def groovy=new ProgrammingLanguage(
        name:'Groovy', version:'1.5', easy:true)
def java=new ProgrammingLanguage(name:'Java')
java.version='1.6'
```

Power assert

assert 5 == customer.score

Closures

```
Closure multiply1 = {int a, int b -> return a * b}

Closure multiply2 = {int a, int b -> a * b}

Closure multiply3 = {a, b -> a * b}

def multiply4 = {a, b -> a * b}
```

Closures – implicit parameter

```
def triple1 = {int number -> number * 3}

def triple2 = {number -> number * 3}

def triple3 = {it * 3}
```

Groovy is functional

```
def multiply = {a, b -> a * b}
def double = multiply.curry(2)
def triple = multiply.curry(3)
```

```
assert 4 == multiply(2, 2)
assert 8 == double(4)
assert 6 == triple(2)
```

Currying vs. Partial application

def multiply = $\{a, b \rightarrow a * b\}$

def partial = multiply.curry(3)

def curried = $\{x \rightarrow \text{multiply.curry}(x)\}$

Memoize

def triple = $\{3 * it\}$

def fastTriple = triple.memoize()

Closure scope

```
owner
  delegate
  this
closure.resolveStrategy =
      DELEGATE FIRST / OWNER FIRST
       DELEGATE ONLY / OWNER ONLY
```

Iterations

```
(1..10).each{number -> println number * 3}

1.upto(10) {println it * 3}

Closure triple = {it * 3}

1.step(11, 1) {println triple(it)}
```

(Not exhaustive) list

```
each (aka for loop)
collect (aka map)
inject (aka reduce)
findAll (aka filter)
sum, size, findFirst, grep, groupBy
any, every, min, max, ...
```

Collections

```
final emptyList = []

final list = [1, 2, 3, 4, 5]

final emptyMap = [:]

final capitals = [cz : 'Prague', uk : 'London']
```

```
final list = [1, 2, 3, 4, 5] as LinkedList
final emptyMap = [:] as ConcurrentHashMap
```

map, filter, and reduce explained with emoji 🙈

```
map([∰, ♠, ♠, ▶], cook)
filter([🥯, 🭟, 🍗, 📗], isVegetarian)
reduce([👄, 🝟, 🍗, 📗], eat)
=> 💩
```

Some operators

['Java', 'Groovy']*.toUpperCase()

customer?.shippingAddress?.street

return user.locale ?: defaultLocale

GDK = JDK + FUN

- java.util.Collection
 - each(), find(), join(), min(), max() ...
- java.lang.Object
 - any(), every(), print(), invokeMethod(), ...
- java.lang.Number
 - plus(), minus(), power(), upto(), times(), ...

Tip: Ask *DefaultGroovyMethods* for help

Syntax enhancements

- Dynamic (duck) typing optional!
- GDK
- Syntax enhancements
 - Properties, Named parameters
 - Closures
 - Collections and maps
 - Operator overloading

- ...

Part 2

Scripting

Agenda

- Scripting
- Script engine customization
- Grabbing libraries

Scripting

Evaluate custom Groovy code

At run-time!!!

new GroovyShell().evaluate('println Hi!')

http://groovyconsole.appspot.com/

Script customization

CompilerConfiguration

CompilationCustomizer

ImportCustomizer

ASTCustomizer

SecureASTCustomizer

Grab

Part 3

Functional programming

Agenda

- Functors
- Monoids
- Function composition
- Endofunctors
- Monads

Functors

Dealing with wrapped data

map: $([A], f: A -> B) \rightarrow [B]$

map: (Maybe<A>, f: A -> B) \rightarrow Maybe

Functors are *mappable* (they have a **map** operation)

Aggregating data and operations

Aggregating data and operations

- A set of elements
- An operation that combines two elements
- An 'id' element neutral with respect to the operation
- Closure of the set with respect to the operation

1.
$$a + id = id + a = a$$

2.
$$(a + b) + c = a + (b + c)$$

3.
$$a \in M \& b \in M \Rightarrow a+b \in M$$

Reducible – any set of elements from a monoid can be reduced into a single value

reduce: ([A], f: $(A, A) \rightarrow A) \rightarrow A$

class Customer {name, address, orders}

VS.

class CustData {orders, totalAmount}

class Customer {name, address, orders}

not a monoid

VS.

class CustData {orders, totalAmount}

a monoid

class Customer {name, address, orders}

not a monoid

VS.

class CustData {orders, totalAmount}

map

a monoid

Composing functions

 $f: A \rightarrow B$

 $g: B \rightarrow C$

 $f >> g: A \rightarrow C$

Composing functions

 $f: A \rightarrow B$

g: $B \rightarrow C$

 $f >> g: A \rightarrow C$

```
def f = \{String s \rightarrow s.size()\} def g = \{Integer i \rightarrow i\%2 == 0 ? true : false\} def h = f >> g
```

Composing functions

 $f: A \rightarrow B$

 $g: B \rightarrow C$

 $f >> g: A \rightarrow C$

Not a monoid

Endofunctors

 $f: A \rightarrow A$

with composition (>>) and an id() function form a monoid

[f1, f2, f3, f4, f5, ...].reduce(id, >>)

Other monoids of functions

Elements: f: String → Boolean

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Elements: f: String → Boolean

id() – returns *true/false*

Operation: logical AND/OR

A monad is just a monoid in the category of endofunctors!

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- Control side-effects logging, IO, tx
- Manage containment of some sort
- Handle errors

Chaining functions that return values wrapped in some context

```
def f = {Integer v → new LoggedValue(v+1, 'Incremented')}
def g = {Integer v → new LoggedValue(v*2, 'Doubled')}
...
```

Signature: Integer → LoggedValue<Integer>

Error handling

```
try {
   def y = f(x)
   try {
     def z = g(y)
     try {
         result = g(y)
     } catch(...) {}
   } catch(...) {}
} catch (...) {}
```

Null-checking

```
if (x!=null) {
  def y = f(x)
  if (y!=null) {
     def z = g(y)
     if (z!=null)
        result = g(y)
```

class Maybe, subclasses Some, None

```
if (x.isSome()) {
  def y = f(x)
  if (y.isSome) {
     def z = g(y)
     if (z.isSome())
        result = g(y)
```

class Maybe, subclasses Some, None

result =
$$x \gg f \gg g \gg h$$

Error handling

```
class Maybe, subclasses Some, None
def f = \{Integer v \rightarrow new Some(v+1)\}
def g = \{Integer v \rightarrow v!=0 ? new Some(100/v) : new None()\}
```

Signature of the functions: *Integer* → *Maybe*<*Integer*>

Generalization

```
Integer → LoggedValue<Integer>
```

Integer → *Maybe*<*Integer*>

A → *LoggedValue*<*A*>

 $A \rightarrow ContextFor < A >$

 $A \rightarrow ContextFor < B >$

Generalization

A → ContextFor
(Integer → LoggedValue<Integer>)

Such functions do not form a monoid – not composable!

We need to convert them into

ContextFor<A> → ContextFor

(LoggedValue<Integer> → LoggedValue<Integer>)

Monads' functions

Turn A into contextual A

unit: $A \rightarrow [A]$

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Turn a contextual function into a chainable contextual function

bind: ([A], f: A -> [B]) \rightarrow [B]

Monads' functions

Turn A into contextual A

unit: $A \rightarrow [A]$

Turn a contextual function into a chainable contextual function

bind: ([A], f: A -> [B]) \rightarrow [B]

Turn a plain function into a contextual function

lift: $(A \rightarrow B) \rightarrow (A \rightarrow [B])$

Summary



The joy of Ruby for Java programmers

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http://grails.org

http://groovyconsole.appspot.com/

http://www.manning.com/koenig2/