

# FUNDAMENTALS

## OF PHYSICS

- \* Concepts like mechanics, electrical, electronics, magnetics, thermodynamics, semiconductors and optics play a role of great importance in the process of innovation & development.
- \* Everything around us uses energy in one way or other. Search for new tech, to enhance by modifying properties like internal & external parameters like ext force, temp, chem, struct, etc.
- \* Physics - natural science that involves study of matter and its motion and behavior through space and time with related compounds like Energy and force.

### UNIT - 1

## WAVES AND OSCILLATION

Depending on the system, force value changes

$F = ma$
$F = m \frac{d^2x}{dt^2}$

$$\int m \frac{d^2x}{dt^2} = \int \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2} = \int -kx$$
$$= \int \frac{GmM}{R^2} = \int$$

### PERIODIC MOTION:

Periodic motion can cause disturbances that move through a medium in the form of a wave

### WAVE MOTION:

- Wave is a motion of a disturbance
- Mechanical waves require:
  - some source of disturbance
  - medium that can be disturbed
  - phy connection or mechanism through which adjacent portions of the medium influence each other
  - waves carry energy & momentum.

Waves  $\rightarrow$  Transverse wave  
 $\rightarrow$  Longitudinal wave

- Transverse waves - each element ~~to the wave~~ that is disturbed moves in a direction  $\perp$  to wave motion.
- Longitudinal aka compression waves - the elements of medium undergo displacements parallel to the motion of the wave.

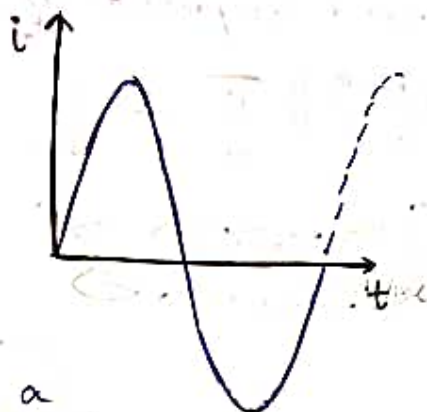
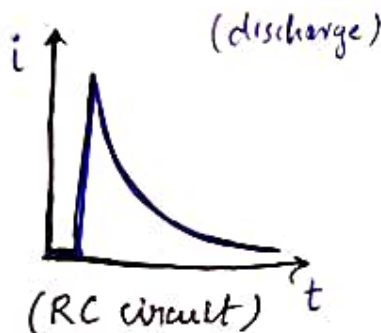
(Particular type of periodic motion)

### ★ SIMPLE HARMONIC MOTION:



LC oscillator

$$V_L = -L \frac{di}{dt}$$



→ In a clock when current flows through a quartz crystal which is given a force and vibrates. Vibration rate is controlled by a microchip which is connected to a motor that converts it to circulatory motion.

- Periodic motion is a motion that regularly returns to a given position after a fixed time interval.
- SHM occurs when the net force acting along obeys "Hookes law".  
i.e.  $F = -kx$
- In SHM, force acting on the object is proportional to the position of the object about some equilibrium position.

NOTE: [Force is always directed towards equilibrium position]

Ex: Spring mass system.

• Clock - piezoelectric principle

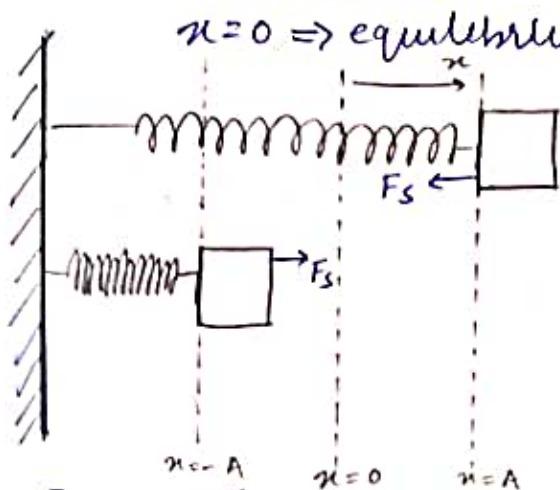
(when F is applied - gives rise to V difference)

[voltage → quartz crystal → vibrates → microchip controls the vib]  
oscillate with same → stepper motor



[law]  $F_s = -kx$

$k$  - spring constant  
defines spring stiffness



→  $k$  affects the distance it moves given the force  $F$   
→  $F$  is always directed opp to the displacement i.e. towards the eq. position aka "Restoring force"

$$\Rightarrow m \frac{d^2x}{dt^2} = F = -kx$$

$$\boxed{\omega^2 = \frac{k}{m}}$$

$$\frac{d^2x}{dt^2} = -\omega^2 x \quad \text{--- (1)}$$

$$\boxed{\frac{d^2x}{dt^2} + \omega^2 x = 0} \quad \text{[Equation of motion for simple harmonic motion]}$$

$$x = ce^{\alpha t} \quad \text{(solution) --- (2)}$$

$$\begin{cases} D^2 = -\omega^2 \\ D = \pm i\omega \end{cases}$$

$$\frac{dx}{dt} = ce^{\alpha t} \cdot \alpha$$

$$\frac{d^2x}{dt^2} = ce^{\alpha t} \cdot \alpha^2 \quad \text{--- (3)}$$

$$ce^{\alpha t} \alpha^2 + \omega^2 ce^{\alpha t} = 0$$

$$ce^{\alpha t} (\alpha^2 + \omega^2) = 0$$

$$\alpha^2 + \omega^2 = 0$$

$$\boxed{\alpha = \pm i\omega}$$

$$\boxed{x = ce^{\pm i\omega t}} \quad \text{(or)} \quad \boxed{x = C_1 e^{i\omega t} + C_2 e^{-i\omega t}}$$

$$x = C_1 (\cos \omega t + i \sin \omega t) + C_2 (\cos \omega t - i \sin \omega t)$$

$$= (C_1 + C_2) \cos \omega t + i(C_1 - C_2) \sin \omega t$$

$$= a \sin \phi \cos \omega t + a \cos \phi \sin \omega t$$

$$\begin{cases} C_1 + C_2 = a \sin \phi \\ C_1 - C_2 = a \cos \phi \end{cases}$$

$$\boxed{x = A \sin(\omega t + \phi)}$$

→ Phase const.  
→ Frequency  
→ Amplitude

$$x = a \sin(\omega t + \phi)$$

$$v = \frac{dx}{dt} = a\omega \cos(\omega t + \phi)$$

$$v = A\omega \cos(\omega t + \phi)$$

$$\begin{cases} \sin(\omega t + \phi) = \frac{x}{a} \\ \cos(\omega t + \phi) = \sqrt{1 - \frac{x^2}{a^2}} \end{cases}$$

$$[\cos \theta = \sqrt{1 - \sin^2 \theta}]$$

$$v = a\omega \sqrt{\frac{a^2 - x^2}{a^2}}$$

$$v = \omega \sqrt{a^2 - x^2}$$

$$v = \omega \sqrt{A^2 - x^2}$$

$$a = -\omega^2 A \sin(\omega t + \phi)$$

(To calculate time period)

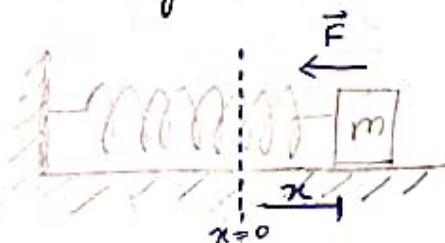
$$T = \frac{1}{\nu} = \frac{2\pi}{\omega}$$

$$\omega = \sqrt{\frac{k}{m}}$$

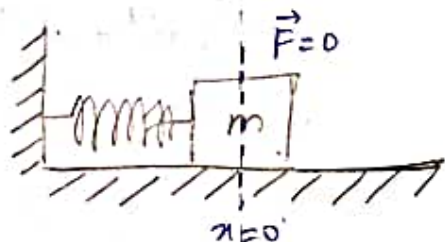
$$T = \frac{2\pi}{\sqrt{k/m}} \Rightarrow T = 2\pi \sqrt{\frac{m}{k}}$$

### ★ Restoring force and Spring mass system.

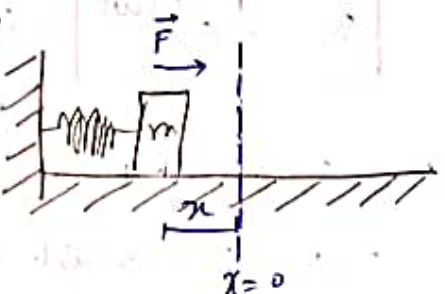
- Here the block is displaced to the right of  $x=0$ . The restoring force exerted by the spring is directed to the left (negative)



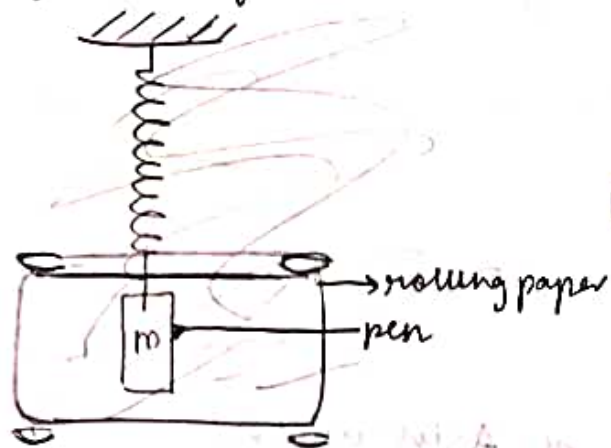
- Block is at eq. position ( $x=0$ ). Thus the spring is neither stretched nor compressed.  $\vec{F}_s = 0$



- Block is displaced to the left of  $x=0$ . (position is -ve). The restoring force is directed to the right (positive)



## \* Verification of Sinusoidal Nature:



BLAH  
BLAH

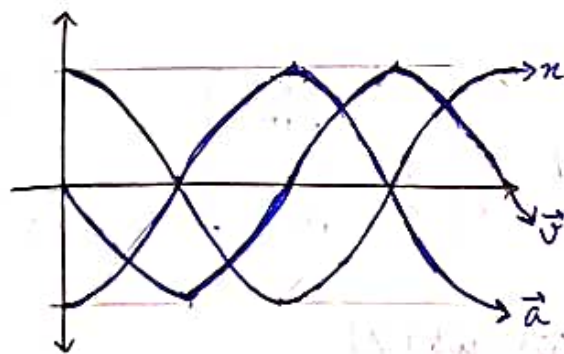
## \* Amplitude:

- Amplitude is the maximum position of the object from its equilibrium position.
- [Ideal SHM involves oscillation of  $m$  between  $x = \pm A$ ]

## \* Period:

- The period is the time taken by object to complete one complete cycle of motion.  
[ $x=A$  to  $x=-A$  to  $x=A$ ]
- Represented by 'T' (seconds)
- The frequency is the no of complete cycles per unit time

$$f = 1/T \text{ (Hertz)}$$



- velocity is 90° out of phase with displacement
- acceleration is 180° out of phase with displacement

$$x = A \cos \omega t$$

- when  $x = \text{max}$  ;  $v = \text{Zero}$
- when  $x = 0$  ;  $v = \text{max}$  and in negative direction
- when  $x = +\text{max}$  ;  $a = \text{max}$  and in -ve direction



★ Kinetic and Potential energies w.r.t Force.

$$F = -kx$$

$$F = -\frac{dU}{dx}$$

$$\int \frac{dU}{dx} = \int kx$$

$$U = \frac{1}{2} kx^2 + C$$

$$\boxed{U = \frac{1}{2} kx^2}$$

$$x = A \sin(\omega t + \phi)$$

$$U = \frac{1}{2} k A^2 \sin^2(\omega t + \phi)$$

$$\boxed{U = \frac{1}{2} k A^2 \sin^2(\omega t + \phi)}$$

$$\boxed{U_{\max} = \frac{1}{2} k A^2}$$

$$K.E = \frac{1}{2} mv^2 = \frac{1}{2} m \left( \frac{dx}{dt} \right)^2$$

$$\boxed{K.E = \frac{1}{2} mv^2}$$

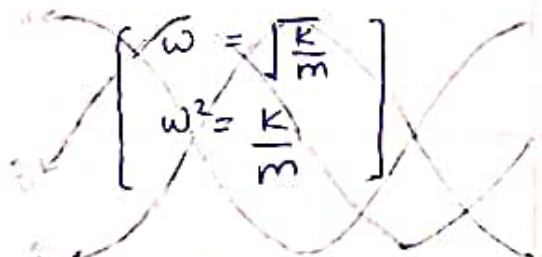
$$= \frac{1}{2} m [A \omega \cos(\omega t + \phi)]^2$$

$$\boxed{K.E = \frac{1}{2} m \omega^2 A^2 \cos^2(\omega t + \phi)}$$

$$KE = \frac{1}{2} m \omega^2 A^2 \cos^2(\omega t + \phi)$$

$$K.E_{\max} = \frac{1}{2} m \omega^2 A^2$$

$$\boxed{K.E_{\max} = \frac{1}{2} k A^2}$$


$$\left[ \begin{array}{l} \omega = \sqrt{\frac{k}{m}} \\ \omega^2 = \frac{k}{m} \end{array} \right]$$

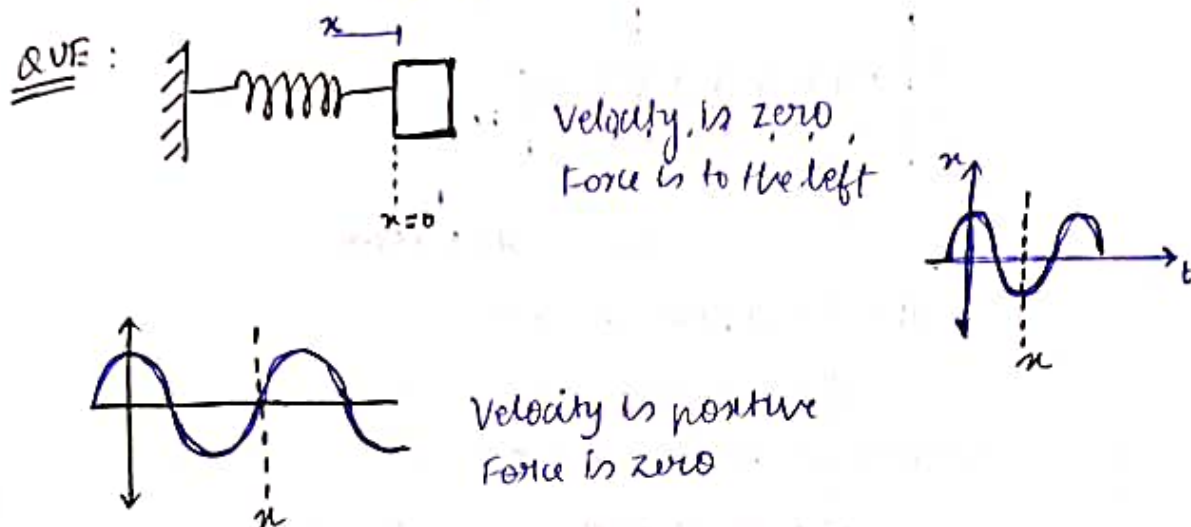
$$T.E = \frac{1}{2} k A^2 \sin^2(\omega t + \phi) + \frac{1}{2} k A^2 \cos^2(\omega t + \phi)$$

$$= \frac{1}{2} k A^2$$

$$\boxed{T.E = \frac{1}{2} k A^2}$$

## \* Transferring of Energy of SHM:

- Total energy is always constant.  $E = \frac{1}{2} k A^2$
- Energy is continuously being transferred from P.E in the spring to K.E in the block



QVE: (i) Total distance travelled by  $m$  in SHM in  $T$   
 $\Rightarrow 4A$

(ii) displacement after  $T \Rightarrow 0$

(iii) At what point is  $v = 0$  and  $a = 0$  simultaneously  
 not possible. [  $v$  and  $a$  can not be zero  
 at the same time ]

QVE: In a SHM, when the  $m$  is doubled and  $A$  is unchanged,  $T \cdot E = ?$

$$T \cdot E \propto A^2$$

Total energy does not change  
 as it does not depend on mass

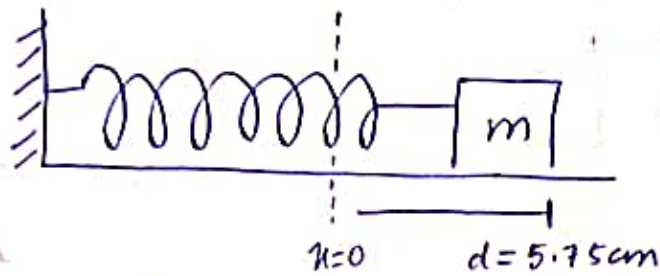
$$TE = \frac{1}{2} k A^2$$

QVE: mass oscillating on a vertical spring with  $T$  is taken to the moon.

Time period will not change

$$T = 2\pi \sqrt{\frac{m}{k}} \quad (\text{does not depend on } g')$$

Q.1: 1.55 Kg block sliding on a  $\mu = 0$  plane is connected to a horizontal spring of  $K = 2.55 \text{ N/cm}$ . Block is pulled to the right by  $d = 5.75 \text{ cm}$  and released from rest.  $v$  after 1.5 s?



$$x = d = A \sin(\omega t + \phi)$$

$$d = A \sin \phi \quad \text{--- (1) } (t=0)$$

$$v = \omega_0 A \cos(\omega t + \phi)$$

$$v = \omega_0 A \cos \phi \quad (t=0)$$

$$[v = 0 \text{ at } t = 0] \text{ (extreme end)}$$

$$\therefore \cos \phi = 0$$

$$\boxed{\phi = \pi/2}$$

$$d_{\max} = A$$

$$[\cos(\omega t + \pi/2) = -\sin \omega t]$$

$$\Rightarrow \therefore v = -\omega_0 d \sin \omega t$$

$$= -\omega_0 d \sin(\sqrt{K/m} t)$$

$$= -\sqrt{\frac{2.55}{1.55}} (0.0575) \sin[\omega_0 (1.5)] \quad \omega = \sqrt{\frac{K}{m}}$$

$$= \dots$$

$$\underline{\text{Ans:}} \quad \boxed{v = 6.92 \text{ cm/s}} \quad //$$



QVE: If displacement of a moving particle at any time is  $x = a \cos \omega t + b \sin \omega t$ , show that the motion is SHM. If  $a=3$ ,  $b=4$ ,  $\omega=2$ , find period,  $v_{\max}$ ,  $a_{\max}$

$$x = a \cos \omega t + b \sin \omega t$$

$$\frac{dx}{dt} = -a \sin \omega t (\omega) + b \omega \cos \omega t$$

$$\frac{d^2x}{dt^2} = -a \omega^2 \cos \omega t - b \omega^2 \sin \omega t$$

$$= -\omega^2 (a \cos \omega t + b \sin \omega t)$$

$$= -\omega^2 x \quad \therefore \text{SHM}$$

$$A_{\max} = \sqrt{a^2 + b^2} = \sqrt{9 + 16} = 5 \text{ cm}$$

$$\boxed{A = 5 \text{ cm}}$$

$$T = \frac{2\pi}{\omega} = \frac{2\pi}{2} = \pi$$

$$\boxed{T = \pi \text{ s}}$$

$$v_{\max} = \omega A = 2 \times 5$$

$$\boxed{v_{\max} = 10 \text{ cm/s}}$$

$$a_{\max} = \omega^2 A = 4 \times 5$$

$$\boxed{a_{\max} = 20 \text{ cm/s}^2}$$

QVE:

$$A = 5 \text{ cm} \quad \nu = 1 \text{ Hz}$$

$$x = A \cos(\omega t + \alpha)$$

$$\Rightarrow x = 5 \cos(\omega t + \pi/2)$$

$$0 = 5 \cos \alpha$$

$$(\text{at } t = 8/3 \text{ s})$$

$$\cos \alpha = 0$$

$$\boxed{\alpha = \pi/2}$$

$$\frac{dx}{dt} = 5 \omega \sin(\omega t + \pi/2)$$

$$v = -5 \omega \sin(8\omega/3 + \pi/2)$$

$$T = \frac{2\pi}{\omega} = 1$$

$$v = -10\pi \sin\left(\frac{16\pi}{3} + \frac{\pi}{2}\right)$$

$$\boxed{\omega = 2\pi}$$

$$= -10\pi \sin\left(\frac{32\pi}{6}\right) = -10\pi \sin\left(6\pi - \frac{\pi}{6}\right)$$

$$= -10\pi \sin\left(5 \cdot 83\pi\right) = -10\pi \sin\left(-\frac{\pi}{6}\right)$$

$$= 10\pi \left[\sin \frac{\pi}{6}\right]$$

$$= 10\pi \left(\frac{1}{2}\right)$$

$$\Rightarrow 5\pi \text{ cm/s}$$

$$\Rightarrow 15.7 \text{ cm/s}$$

QVE:  $m = 10g$  is placed in a potential field.

$$V = (50x^2 + 100) \text{ ergs/gm} \cdot v = ?$$

$$U = mV = 10 \times 10^{-3} \times (50x^2 + 100)$$

$$\boxed{U = 0.5x^2 + 1}$$

$$F = -\frac{dU}{dx} = -\frac{d}{dx}(0.5x^2 + 1)$$

$$U = -Fdx$$

$$F = -(0.5 \times 2)x$$

$$\boxed{F = -x}$$

$$F = kx = m\omega^2 x$$

$$m\omega^2 = 1$$

$$10^{-2} \times \omega^2 = 1$$

$$\omega^2 = 100$$

$$\boxed{\omega = 10}$$

$$T = \frac{\omega}{2\pi} = \frac{10}{2\pi}$$

$$\boxed{T = \frac{5}{\pi} \text{ s}}$$

QVE: Write eqn of SHM

$$(i) \phi_i = 0 \quad (ii) \phi_i = \pi/2 \quad (iii) A = 5 \text{ cm} \quad T = 8 \text{ s.}$$

$$(i) x = A \sin(\omega t + \phi)$$

$$\omega = \frac{2\pi}{T} = \frac{\pi}{6}$$

$$x = 5 \sin(0.785 t) //$$

$$\boxed{\omega = 0.785 \text{ rad/s}}$$

$$(ii) x = 5 \sin(0.785 t + \pi/2) //$$

$$\underline{\underline{QVE}}: x = 2 \sin\left(\frac{\pi t}{2} + \frac{\pi}{4}\right) \text{ cm.}$$

$$T = ? \quad v_{\max} = ?$$

$$\omega = \frac{\pi}{2} = \frac{2\pi}{T}$$

$$v = \pi \sin(\omega t + \pi/4)$$

$$v = \pi \cos(\pi/2 t + \pi/4)$$

$$\boxed{T = 4 \text{ s}} //$$

$$\boxed{v_{\max} = \pi \text{ cm/s}} //$$

$$\boxed{v_{\max} = \omega A = \frac{\pi}{2} \times 2 = \pi \text{ cm/s}} //$$

QVE  $T = 31.4 \text{ s}$  ;  $A = 5 \text{ cm}$   $v_{\text{max}} = ?$

$T = \frac{2\pi}{\omega}$   $\omega = 0.2$

$v_{\text{max}} = \omega A = 1 \text{ cm/s}$

$v_{\text{max}} = \omega A$   
 $a_{\text{max}} = -\omega^2 A$

$a_{\text{max}} = -\omega^2 A = 0.2 \text{ cm/s}^2$

QVE :  $T = 10 \text{ s}$  ;  $A = 0.1 \text{ m}$

Write the equation. What are phase & displacement at  $t = 5 \text{ s}$  after a passage of the particle through its extreme positive elongation.  $v_{\text{max}} = ?$

$\omega = \pi/5 \text{ rad/s}$

$v_{\text{max}} = \omega A = 2\pi \text{ m/s}$

$x = A \sin(\omega t + \phi)$

$x = 0.1 \sin(\pi/5 t + \phi)$

$t=0$

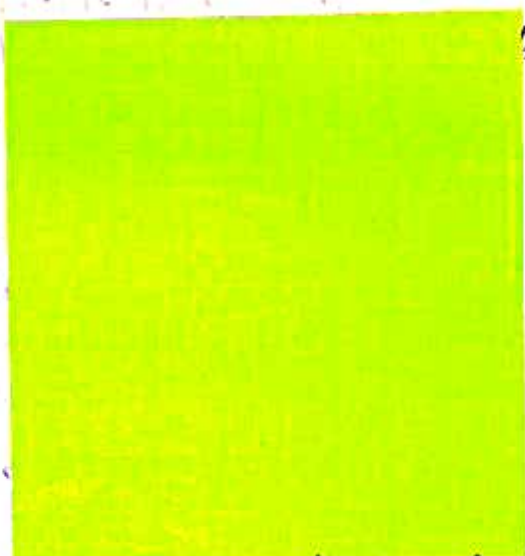
[starts at extrem]

$A = 0.1 \sin \phi$

$0.1 \sin \phi = 0.1$

$\sin \phi = 1$

$\phi = \pi/2$





# \* SUPER-POSITION OF WAVES

## \* HUYGEN'S PRINCIPLE:

- A wave is continuously repeating change or oscillation in matter or in a physical field. Light is also a wave.
- Huygen's believed that light was made of waves vibrating up & down i.e. to direction of motion (i.e) transverse waves

$$\boxed{v = \frac{1}{\lambda}}$$

## \* Wave characteristics:

Wavelength ( $\lambda$ ):

distance between 2 crests or 2 troughs is  $\lambda$  (lambda).

Frequency ( $\nu$ ):

no. of waves that pass a pt in one second.

Amplitude ( $A$ ):

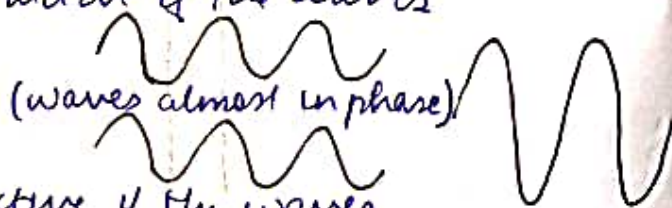
the vertical distance from midline of waves to the top of peak or bottom of trough.

## \* Combination of waves:

- Composite wave = 2 waves combined  
is the algebraic sum of the 2 original waves  
point by point - (superposition principle)

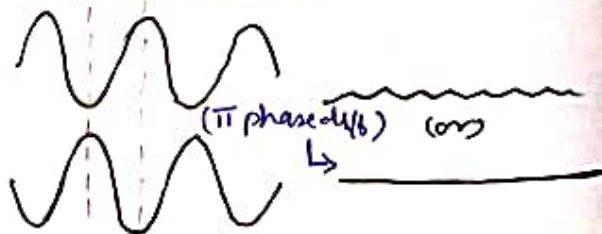
- direction, Amplitude & Phase need to be taken into account while adding
- phase difference should not be there.

- The interference is constructive if the waves reinforce each other



- The interference is destructive if the waves tend to cancel each other.

- If the phases are exactly opp (i.e)  $\pi$ , then the result is nothing since the waves cancel each other completely



- The resultant Amplitude of the new wave depends on the phase differences of the 2 original waves.

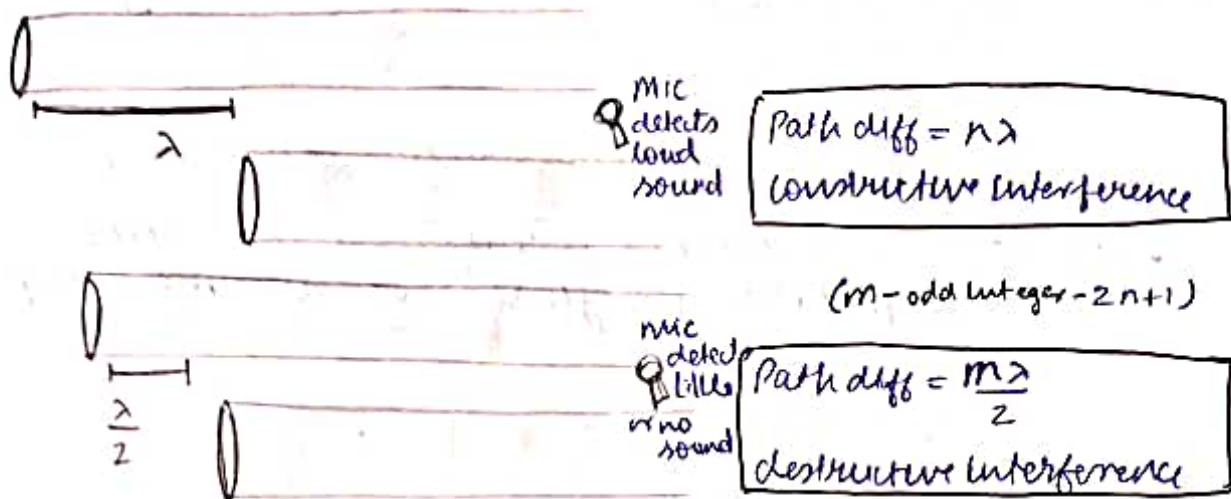
## \* Coherence:

Coherent sources  $\rightarrow$  same frequency

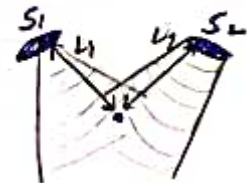
$\rightarrow$  same phase values

[ To keep the phase diff 0 along the length along the direction of propagation, the frequency must be same ]

- In phase - peaks line up with peaks  
valleys line up with valleys } waves add up and  
 $A_R = A_1 + A_2$
- Ex: sound amplifiers; surround sound



Noise cancellation headphones use destructive interference.



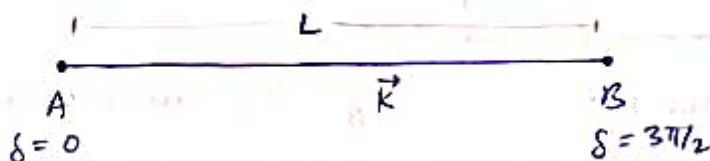
### \* Path difference ( $\Delta L$ ):

- Path difference  $\Delta L$  is the absolute value of the difference between in the distances from each source to a point being considered.

$$\Delta L = |L_1 - L_2|$$

- We express the path difference in terms of number of wavelengths. Ex:  $3\frac{1}{2}\lambda$ ,  $5\lambda$ , etc

### \* Theory of Super-position:



- Let light travel from A to B and travels a distance L, its phase changes from 0 to  $3\pi/2$ .

$$\delta = nKL$$

$$\delta = \frac{n 2\pi L}{\lambda}$$

$$K = \frac{2\pi}{\lambda}$$

K - wave vector  
 $\lambda$  - wavelength

$$\delta \propto n$$

$$\delta \propto \frac{1}{\lambda}$$

$$\delta \propto L$$



- Consider a constructive interference situation where Amplitudes of original waves are  $A$  &  $A$  resp.

$$\Rightarrow A_R = A + A = 2A$$

$$\boxed{A_R = A_1 + A_2}$$

$$I \propto |A|^2$$

$$\Rightarrow I_R = (2A)^2 = 4I$$

$$\boxed{I_R > I_1 + I_2} \rightarrow \text{constructive interference}$$

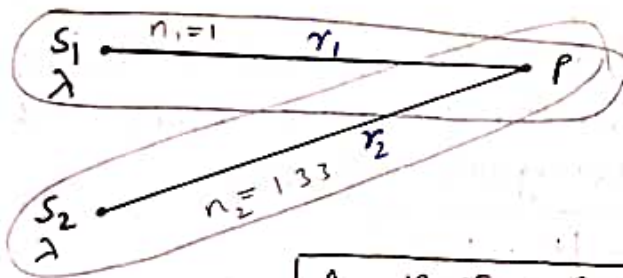
- Consider a destructive interference situation where amplitudes of original waves are  $A$  &  $A$  resp.

$$\Rightarrow A_R = A - A = 0$$

$$\Rightarrow I_R = (0)^2 = 0$$

$$\boxed{A_R = A_1 + A_2}$$

$$\boxed{I_R < I_1 + I_2} \rightarrow \text{destructive interference}$$



- Consider 2 coherent sources but in 2 different media of refractive indexes  $n_1$  &  $n_2$  resp.

$$\boxed{\Delta = n_2 r_2 - n_1 r_1}$$

$\Delta = n\lambda$	$\rightarrow$ Constructive
$\Delta = \frac{(2n+1)\lambda}{2}$	$\rightarrow$ Destructive

$$\bullet \quad E_A = E_1 \sin \omega t \quad E_B = E_2 \sin(\omega t + \delta)$$

$$\begin{aligned} E_R &= E_1 + E_2 = E_1 \sin \omega t + E_2 \sin(\omega t + \delta) \\ &= E_1 \sin \omega t + E_2 (\sin \omega t \cos \delta + \cos \omega t \sin \delta) \\ &= (E_1 + E_2 \cos \delta) \sin \omega t + (E_2 \sin \delta) \cos \omega t \end{aligned}$$

$\left[ \begin{array}{l} \text{2 waves of} \\ \text{same freq} \\ \text{but diff} \\ \text{phase} \end{array} \right]$

$$\left[ \begin{array}{l} \text{Let } E_1 + E_2 \cos \delta = E \cos \phi \quad \text{--- ①} \\ E_2 \sin \delta = E \sin \phi \quad \text{--- ②} \end{array} \right]$$

$$= E \cos \phi \sin \omega t + E \sin \phi \cos \omega t$$

$$\begin{aligned} ①^2 + ②^2 &\Rightarrow (E_1 + E_2 \cos \delta)^2 + (E_2 \sin \delta)^2 = E^2 \cos^2 \phi + E^2 \sin^2 \phi \\ &= E_1^2 + E_2^2 \cos^2 \delta + 2E_1 E_2 \cos \delta + E_2^2 \sin^2 \delta = E^2 \\ &\Rightarrow E_1^2 + E_2^2 + 2E_1 E_2 \cos \delta = E^2 \end{aligned}$$

$$\boxed{I_R = I_1 + I_2 + 2\sqrt{I_1 I_2} \cos \delta}$$

$$\boxed{E^2 = E_1^2 + E_2^2 + 2E_1 E_2 \cos \delta}$$



$$\delta = \frac{2\pi nL}{\lambda}$$

$$K = \frac{2\pi}{\lambda}$$

Constructive:

$$\Delta = n\lambda$$

$$A_R = A_1 + A_2$$

$$I_R > I_1 + I_2$$

Destructive:

$$\Delta = \frac{(2n+1)\lambda}{2}$$

$$A_R = A_1 + A_2$$

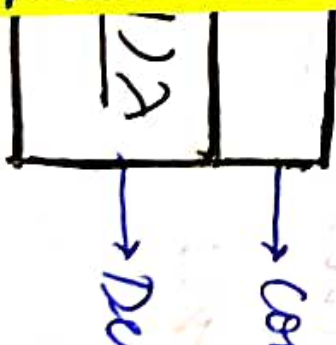
$$I_R < I_1 + I_2$$

$$E_R^2 = E_1^2 + E_2^2 + 2E_1E_2 \cos \delta$$

$$I_R = I_1 + I_2 + 2\sqrt{I_1I_2} \cos \delta$$

$$I_{\max} = 4I$$

$$I_{\min} = 0$$



$n_2 r_2 - 1$

$$I_R < I_1 + I_2 \rightarrow \text{dark}$$

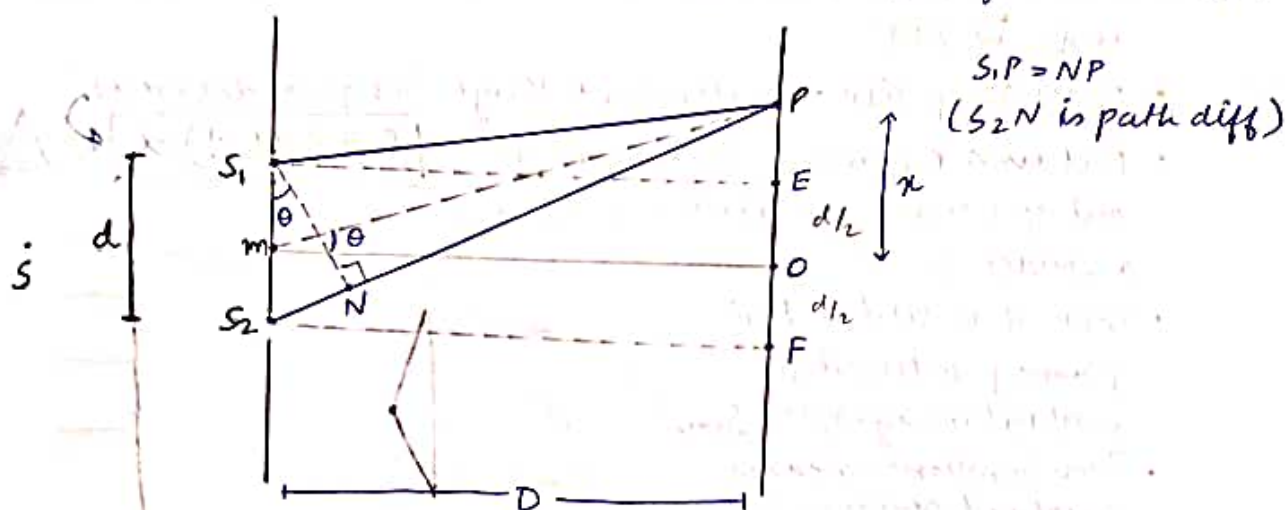
$E_A = E_1 \sin \omega t$

$E$

### \* YOUNG'S DOUBLE SLIT EXPERIMENT:

Describes the wave nature of light and demonstrates the interference of light.

The results can be proved only by taking light as wave.



In  $\Delta S, PE$ ;

$$PE = \pi - d/2$$

$$(S, P)^2 = D^2 + (x - d/2)^2$$

$$\text{ZnS}_2\text{PF};$$

$$PF = n + d/2$$

$$(S_2P)^2 = D^2 + (x+d/2)^2$$

$$(S_2P)^2 - (S_1P)^2 = D^2 - D^2 + \pi^2 + \left(\frac{d}{2}\right)^2 + \pi d - \pi^2 - \left(\frac{d}{2}\right)^2 + \pi d$$

$$(s_2 p)^2 - (s_1 p)^2 = 2dm$$

$$(s_2 p - s_1 p)(s_2 p + s_1 p) = 2\pi d$$

$$S_2P - S_1P = \frac{2\pi d}{S_2P + S_1P}$$

$$S_2P - S_1P = \frac{2\pi d}{D+d} = \frac{\pi d}{D}$$

$$s_2 p - s_1 p = \frac{\pi d}{\Phi}$$

$$x_m = \frac{m\lambda D}{d}$$

$$x_{m+1} = (m+1) \frac{\lambda D}{d}$$

(Fringe width)

$$\beta = \frac{\lambda R}{d}$$

$d \sin \theta = m \lambda$	→ Constructive (maxima)
$d \sin \theta = \frac{2m+1}{2} \lambda$	→ Destructive (minima)

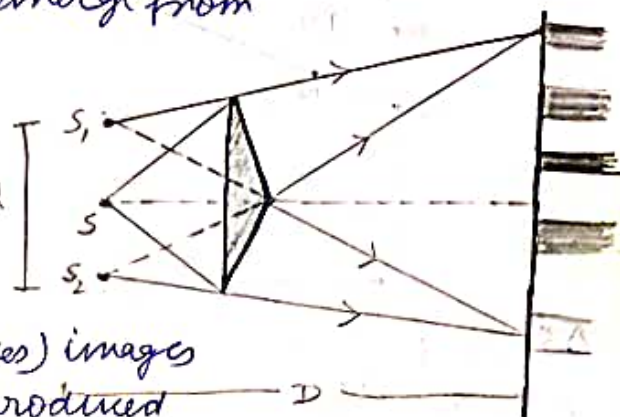
$$d \sin \theta = \frac{2m+1}{2} \lambda \rightarrow \text{Destructive (minima)}$$

Light can hold coherent only for a limit and then intensity gradually fades to zero.



## ★ FRESNEL'S BIPRISM:

- Biprism consists of 2 prisms of very small refractive angles joined base to base
- Usually 2 side angles are  $30'$  ( $0.5^\circ$ ) and other angle is  $179^\circ$
- ordinary prism - ray is bent through 'angle of deviation'.
- But in a Biprism; the ray coming out of prism, appears to emerge from a source  $S$
- Then it is said that prism produced a virtual image of the source  $d$
- Then biprism creates 2 virtual sources  $S_1, S_2$
- $S_1$  &  $S_2$  are (virtual sources) images of the same source  $S$  produced by 'Refraction'. They are coherent



$$\boxed{\frac{x_d}{D} = m\lambda}$$

(Bright fringe)

$$\boxed{\frac{x_d}{D} = (2m+1)\frac{\lambda}{2}}$$

Dark fringe

$$x_m = \frac{m\lambda D}{d}$$

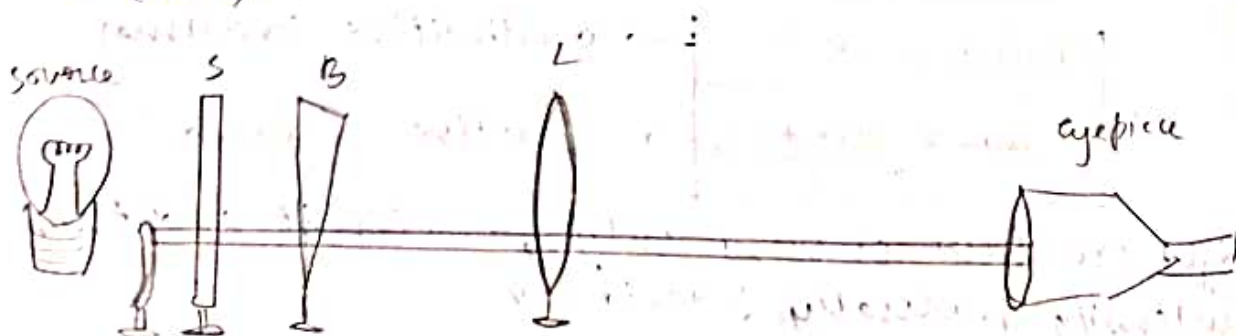
$$x_{m+1} = \frac{(m+1)\lambda D}{d}$$

$$\beta = x_m - x_{m+1} = \frac{\lambda D}{d}$$

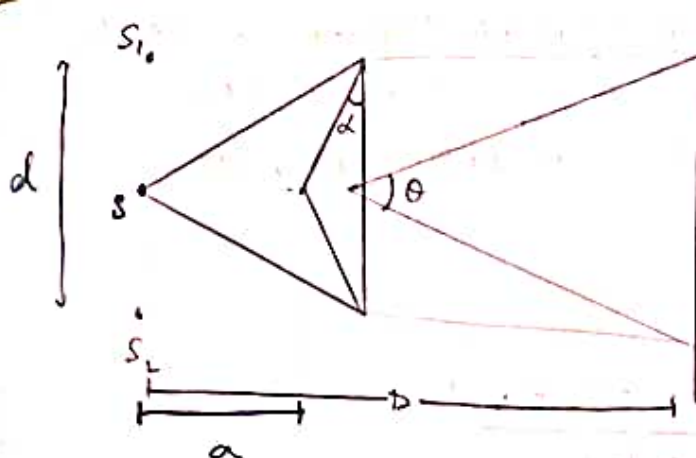
$$\boxed{\beta = \frac{\lambda D}{d}} \Rightarrow \text{Fringe width}$$

## Expt (Experimental arrangement)

- Biprism mounted on an optical bench - (2 horizontal 11<sup>th</sup> rods)
- (Blah)







$$\delta = \frac{\theta}{2}$$

$$\theta = \frac{d}{a}$$

$$\delta = (\mu - 1)d$$

$$\theta/2 = (\mu - 1)d = \frac{d}{2a} = (\mu - 1)d$$

$$d = 2a(\mu - 1)d$$

$$d = 2a(\mu - 1)d$$

(a → source to prism)

$$t = \frac{\mu d}{D(\mu - 1)}$$

(thickness of mica sheet)

$$d = \sqrt{d_1 d_2} = 2a(\mu - 1)d$$

QUR: Viewing screen is put separation from a double slit by 1.2 m.  $d = 0.030 \text{ nm}$ . Second order bright fringe ( $m=2$ ) is 4.5 cm from center line.

(a)  $\lambda = ?$  (b)

$$x = \frac{m \lambda D}{d}$$

$$\lambda = \frac{x d}{m D} = \frac{0.045 \times 0.030 \times 10^{-9}}{2 \times 1.2}$$

$$= \frac{4.5 \times 3 \times 10^{-13}}{2 \times 1.2}$$

$$= 5.625 \times 10^{-13}$$

$\Rightarrow$



QUR: Screen placed 13.7 m apart. 3rd order fringe is seen 2.50 cm from central.  $d = 0.960 \text{ cm}$ .  $\lambda = ?$

$$D = 13.7 \text{ m}$$

$$x = 2.50 \text{ cm} = 0.025 \text{ m}$$

$$d = 0.0096 \text{ m}$$

$$x = \frac{m \lambda D}{d} \Rightarrow \lambda = \frac{x d}{m D}$$

$$x = \frac{3 \lambda D}{d} = \frac{3 \lambda (13.7)}{96 \times 10^{-4}} = 25 \times 10^{-3}$$

$$\lambda = \frac{25 \times 96 \times 10^{-7}}{13.7 \times 3}$$

$$\lambda = 5.84 \times 10^{-7} \text{ m}$$

$$\boxed{\lambda = 584 \text{ nm}}$$

QUR: How far from the central fringe the first order violet ( $\lambda = 350 \text{ nm}$ ) & Red ( $\lambda = 700 \text{ nm}$ )

$$D = 10 \text{ m}$$

$$d = 0.50 \text{ cm}$$

$$x_v = \frac{\lambda m D}{d} = \frac{350 \times 10^{-9} \times 1 \times 10}{0.05 \times 10^{-2}} \Rightarrow 0.007 \text{ m}$$

$$x_r = \frac{\lambda m D}{d} = \frac{700 \times 10^{-9} \times 1 \times 10}{0.05 \times 10^{-2}} \Rightarrow 0.014 \text{ m}$$

QUE: If yellow light with  $\lambda = 540 \text{ nm}$  shines on a double slit;  $d = 0.01 \text{ mm}$   $\theta = ?$   $n = 2$

$$\left[ \sin \theta = \frac{x}{D} \right]$$

$$x = \frac{\lambda m D}{d} = \frac{540 \times 2 \times 10^{-9}}{1 \times 10^{-5}}$$

$$\lambda = \frac{d}{m} \times \frac{x}{D} = \frac{d}{m} \sin \theta$$

$$\sin \theta = \frac{2 \times 540 \times 10^{-9}}{10^{-5}} = 1080 \times 10^{-4}$$

$$\sin \theta \approx \frac{1}{10}$$

$$\left[ \theta = \sin^{-1}(1/10) \right]$$

$$\left[ \theta \approx 6.20^\circ \right]$$

QUE: Distance between adjacent dark spots from a double slit;  $\lambda = 500 \text{ nm}$ ;  $d = 1 \text{ mm}$ ;  $D = 2 \text{ m}$

$$\theta = ? \quad \text{distance} = \frac{2\lambda D}{d} - \frac{\lambda D}{d} = \frac{\lambda D}{d}$$

$$\left[ \beta = \frac{\lambda D}{d} \right] \Rightarrow$$

$$= \frac{500 \times 2 \times 10^{-9}}{10^{-3}}$$

$$= 1000 \times 10^{-6}$$

$$\left[ y = 10^{-3} \text{ m} \right]$$

$$\sin \theta_1 = \frac{x}{D} = \frac{\lambda D}{d D} = \frac{\lambda}{d} = \frac{500}{10^{-3}} \times 10^{-9} = 500 \times 10^{-6}$$

$$\sin \theta_1 = 5 \times 10^{-4}$$

$$\text{Ans: } \left[ \theta_1 = \sin^{-1}(5 \times 10^{-4}) \Rightarrow 0.0286^\circ \right] //$$

$$m\lambda = d \sin \theta$$

$$\theta = \sin^{-1} \left( \frac{m\lambda}{d} \right)$$

$$\sin \theta = \frac{1 \times 500 \times 10^{-9}}{10^{-3}}$$

$$\sin \theta = 5 \times 10^{-4}$$

$$\left[ \theta = 0.0286^\circ \right] //$$



QVE: Biprism exp; refracting angles  $\Rightarrow 1.5$ ;  $\mu = 1.5$   
 with single slit of 5cm from biprism;  $\lambda = 580 \text{ nm}$ ;  
 fringes were formed 1m from the slit. fringe width = ?

$$\mu = 1.5$$

$$a = 5 \text{ cm}$$

$$d = \sqrt{d_1 d_2}$$

$$\alpha = 1.5 \times \frac{\pi}{180}$$

$$d = 2 \times 5 \times 10^{-2} (1.5 - 1) \left( \frac{1.5 \times \pi}{180} \right)$$

$$d = 0.13 \times 10^{-2} \text{ m} //$$

$$\beta = \frac{\lambda D}{d}$$

$$\beta = \frac{\lambda D}{d} = \frac{580 \times 1}{0.13 \times 10^{-2}}$$

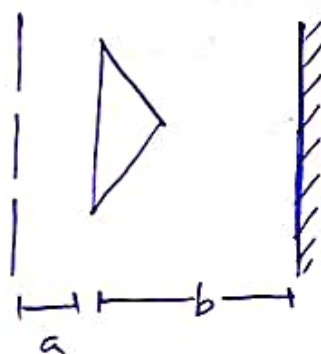
$$\beta = 4461.5 \times 10^{-7} \text{ m} //$$

$$d = 2a(\mu - 1)\alpha$$

QVE:  $a = 25 \text{ cm}$   $b = 100 \text{ cm}$   
 (biprism to slit) (slit to screen)

$$\alpha = 20'$$

$$\beta = 0.55 \text{ mm}$$



$$\rightarrow \Delta x = \frac{l\lambda}{d} \quad [l = a + b = 125 \text{ cm}]$$

$$\Delta x = \frac{125 \times \lambda}{d}$$

$$\rightarrow d = 2a(\mu - 1)\alpha$$

$$= 2 \times 0.25 (1.5 - 1) 20 \times \frac{\pi}{180}$$

$$= 0.25 \times \frac{\pi}{9}$$

$$\Delta x = \beta = \frac{D\lambda}{d}$$

$$\rightarrow \Delta x = \frac{l\lambda}{d} = \frac{1.25 \times \lambda}{0.25 \times \frac{\pi}{9}} = \beta$$

$$\lambda = 0.25 \times \frac{\pi}{9} \times \beta$$

$$1.25$$

$$\lambda = \frac{25 \times \pi \times 0.55 \times 10^{-3}}{9 \times 125}$$

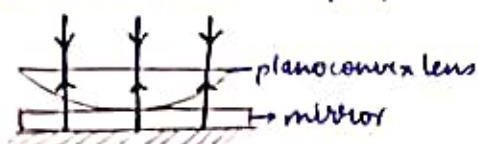
$$9 \times 125$$

$$\underline{\underline{\lambda = 0.64 \times 10^{-6} \text{ m} //}}$$

# \* NEWTON'S RING :

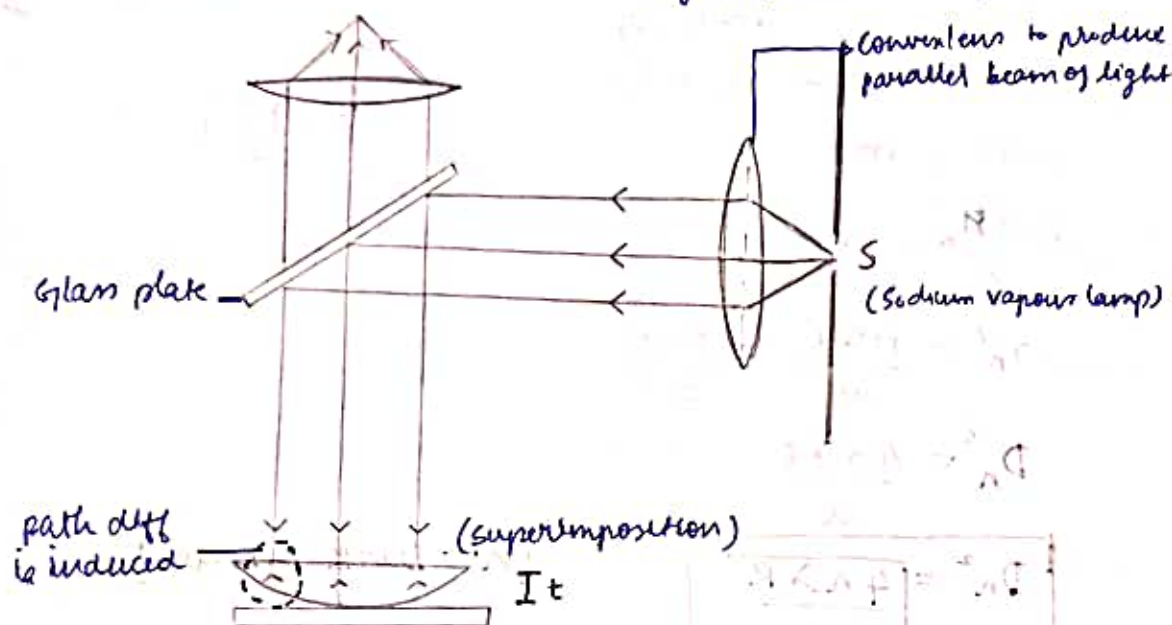
- Used to calculate the refractive index of the given material.

- Works based on superposition principle of wave



[partially the light will pass through the lens and partially get reflected back by the mirror]

2000  
copy



$$\Delta = 2\mu t \cos(\gamma + \theta) - \lambda/2$$

$$\Delta = 2\mu t - \lambda/2$$

$$\text{Constructive} \Rightarrow 2\mu t - \lambda/2 = m\lambda$$

$$\text{Destructive} \Rightarrow 2\mu t = (2m+1)\lambda/2$$

Conclusion: The central fringe will be dark for Newton's ring

\* For constructive interference;

$$r \times r = t(2R - t)$$

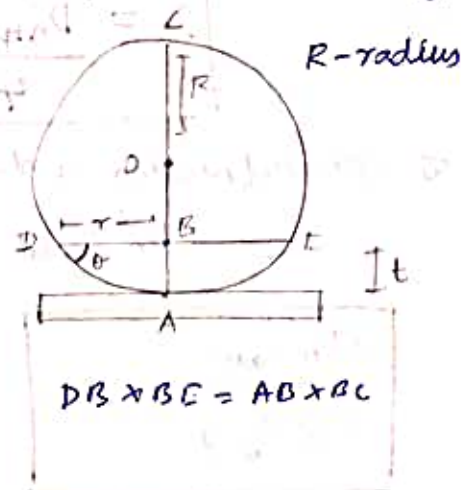
$$r^2 = 2Rt - t^2$$

$$r^2 = 2Rt$$

$$t = \frac{r^2}{2R} \quad \text{--- (1)}$$

$$\Delta = \frac{2\mu r_n^2}{2R} = \frac{(2n+1)\lambda}{2}$$

$$r_n^2 = \frac{(2n+1)\lambda R}{2\mu} = \frac{D_n^2}{4}$$





$$D_n^2 = \frac{4(2n+1)\lambda R}{2\mu} = 2 \frac{(2n+1)\lambda R}{\mu}$$

$$D_n = \sqrt{\frac{2(2n+1)\lambda R}{\mu}} \quad \text{--- (2) } [n^{\text{th}} \text{ Bright fringe}]$$

★ For destructive interference;

$$2\mu t + \lambda/2 = (2n+1)\lambda/2$$

$$2\mu t = n\lambda + \lambda/2 \pm \lambda/2$$

$$2\mu t = n\lambda$$

$$\frac{2\mu r_n^2}{2R} = n\lambda$$

$$r_n^2 = \frac{n\lambda R}{\mu} = \left(\frac{D_n}{2}\right)^2$$

$$D_n^2 = \frac{4n\lambda R}{\mu}$$

$$D_n = \sqrt{\frac{4n\lambda R}{\mu}} \quad [n^{\text{th}} \text{ Dark fringe}]$$

★ For wavelength;

$$D_n^2 = \frac{4n\lambda R}{\mu}$$

$$; D_{n+p} = \frac{4(n+p)\lambda R}{\mu}$$

$$D_{n+p}^2 - D_n^2 = \frac{4p\lambda R}{\mu}$$

$$\lambda = \frac{D_{n+p}^2 - D_n^2}{4pR}$$

$$[\mu=1]$$

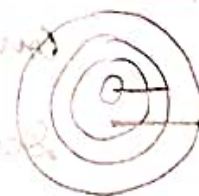
$$\lambda = \frac{D_{n+p}^2 - D_n^2}{4pR}$$

★ For refractive index;

$$(D_n^2)_{\text{med}} = \frac{4n\lambda R}{\mu}$$

$$; (D_n^2)_{\text{air}} = 4n\lambda R$$

$$\frac{(D_n^2)_{\text{air}}}{(D_n^2)_{\text{med}}} = \mu$$



## \* DIFFRACTION :

(Bending of light)

- For a single slit diffraction, when the slit width decreases the number of observable fringes  
Lesser width of slit  $\rightarrow$  more fast drop on intensities

$$[\text{single slit}] \Rightarrow I = I_0 \left( \frac{\sin \alpha}{\alpha} \right)^2$$

$$\left[ \alpha = \pi \frac{a \sin \theta}{\lambda} \right]$$

$$m\text{th minima when } \Rightarrow \left[ \beta \sin \theta = \frac{m\lambda}{a} \right]$$

[ $a$  - dist b/w 2 slits]

$$[\text{multi slit}] \left[ I = I_0 \left( \frac{\sin \beta}{\beta} \right)^2 \cos^2 \gamma \right]$$

$$\left[ \beta = \frac{\pi}{\lambda} b \sin \theta \right]$$

$$\left[ \gamma = \frac{\pi}{\lambda} d \sin \theta \right] \left( \frac{N > 1}{\downarrow \text{no. slit}} \right)$$

$$\text{phase diff } \Delta \phi = 2\pi \frac{\text{path diff}}{\lambda}$$

- When no. of slits is increased, the  $\theta$ -diffraction angle also increases.

$$\frac{\Delta \theta}{\Delta \lambda} = \frac{m}{d \cos \theta}$$