# H.M. HWANG

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github.com/1-moon

## **EDUCATION**

University of LeedsLeeds, YorkshireBS Computer ScienceSep 2021 – Aug 2024

Focus: Operating System, Computer Graphic, Software Engineering

**Foundation Year**Applied Mathematics, Pure Mathematics, Physics
Leeds, Yorkshire
Sep 2020 – Jun 2021

University of GWNU (Drop-out)

BS Metal engineering

Kang won, Korea

Mar 2016~2019

Yong Moon High School Seoul, Korea

Mar 2014 – Feb 2016

## **SKILLS**

Technologies: C/C++, Python, ROS2, Arduino, Qt, MySQL

Core: Version Control, Agile Scrum

API: OpenGL (modern), OpenCV, Mediapipe

#### **PROJECTS**

## Fitness Al Agent Python, Mediapipe, Qt

github.com/1-moon/Fitness-Trainer

Led a deep learning team project to develop a smart fitness app, utilizing an LSTM model trained on MediaPipe-extracted pose keypoints for real-time exercise recognition and feedback.

**Unmanned Store Automation System** *C/C++, Arduino, PyQt* github.com/1-moon/iot-unmannedStore

Developed an IoT-based robotic pickup system enabling automated order fulfillment in unmanned retail stores through WiFi communication between robots, display shelves, and administrators.

## Ray-tracing Bezier curve grid C/C++

github.com/1moon/RT\_curve

Created a mesh in the space where ray hits for my dissertation, adapting Bezier curve principle and a book on Ray tracer by P. Shirley.

#### Spaceship lift-off simulation C/C++, OpenGL

github.com/1moon/spaceSim

Collaborated with two classmates as a group project to implement the simulation that a spaceship lifts off from launch platform, featuring basic 3D rendering, track cameras and so on.

## **Video editing Application** C++ in Qt

github.com/1moon/videoEdit

Collaborated with a team of four students to develop a video editor sized in smartphone in User Interface Module, using Qt software, Scrum and Gitlab.

# **EXPERIENCE**

# **Republic of Korea NAVY**

Korea Navy 2<sup>nd</sup> Fleet

Rader Operator

Jan 2017 - Feb 2019

- Collaborated with a team of professional Rader operators to detect North Korean battleship, allied forces and shipping ships.
- Joined in virtual simulation training with U.S NAVY using KNTDS (Korean Naval Tactical Data System), National Confidential Rader System.

# **Sungkyunkwan University**

**Natural Sciences campus** 

Computer graphic lab intern

Sep 2024 - Nov 2024

- Learned fundamental concepts in computer graphics with OpenGL & GLSL.
- Authored comprehensive reports on acquired knowledge and skills (e.g., Mipmaps, compute buffers, and more).

# Addinedu AI/Robot Bootcamp

Gasan Digital complex

Contributor

Dec 2024 - May 2025

- Participated in four team projects (EDA, IoT, ML/DL, ROS) at the bootcamp to learn about AI in autonomous mobile robots.
- Gained hands-on experience in integrating hardware and software, enhancing project capabilities and technological understanding.