

```
#define _CRT_SECURE_NO_WARNINGS 1
#include <string.h>
#include <stdio.h>
int main()
{
    FILE *fp;
    fp = fopen("record.txt", "w");
    struct player
    {
        char name[50];
        int level;
        int score;
    };

    struct player p[5];
    char name[50];

    for (int i = 0; i < 5; i++)
    {
        printf("Enter name: ");
        scanf("%s", &name);
        strcpy(p[i].name, name);

        printf("Level: ");
        scanf("%d", &p[i].level);

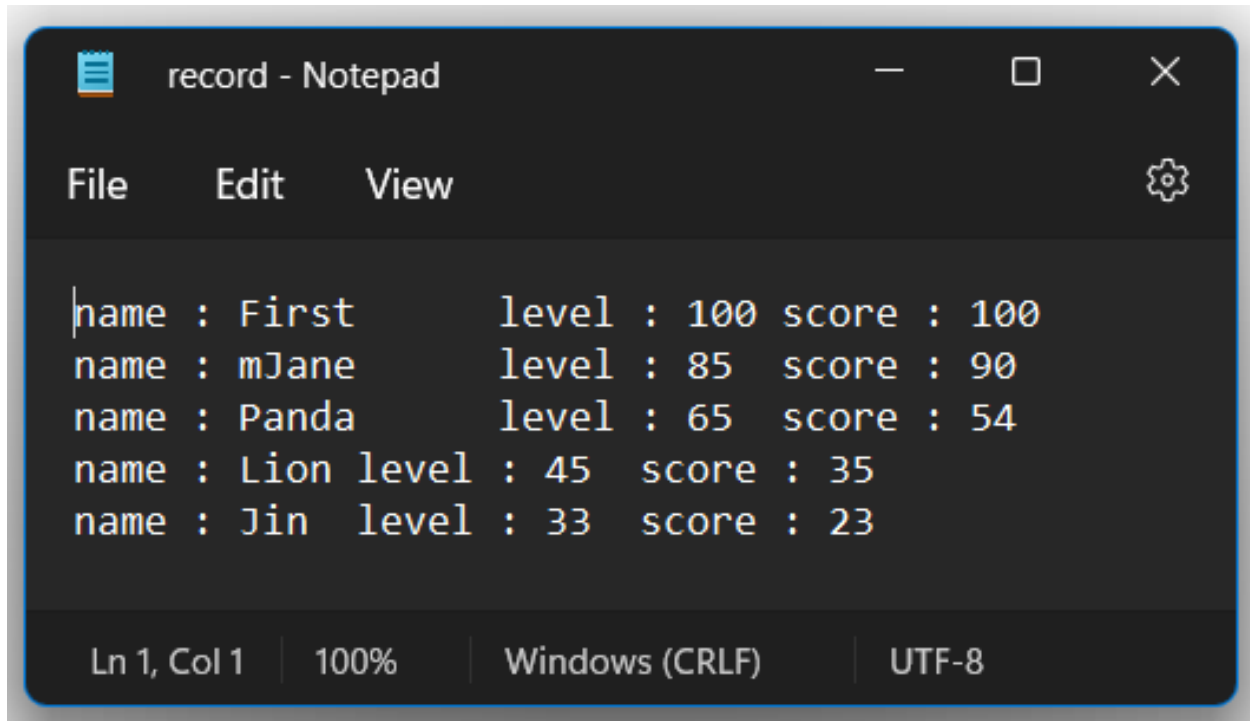
        printf("Score: ");
        scanf("%d", &p[i].score);
    }

    for (int i = 0; i < 5; i++)
    {
        printf("name : %s\t", p[i].name);
        printf("level : %d\t", p[i].level);
        printf("score : %d\n", p[i].score);
    }

    for (int i = 0; i < 5; i++)
    {
        fprintf(fp, "name : %s\t", p[i].name);
        fprintf(fp, "level : %d\t", p[i].level);
        fprintf(fp, "score : %d\n", p[i].score);
    }

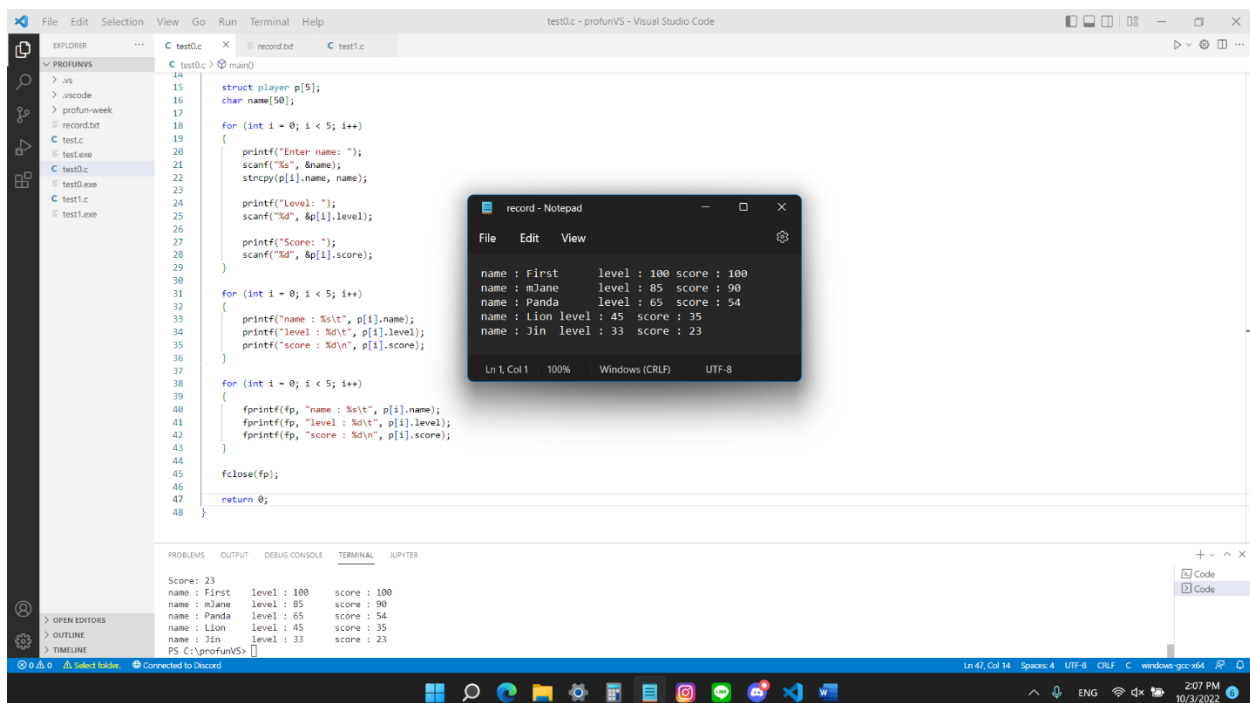
    fclose(fp);
}
```

```
    return 0;
}
```



```
name : First      level : 100 score : 100
name : mJane     level : 85  score : 90
name : Panda     level : 65  score : 54
name : Lion level : 45  score : 35
name : Jin  level : 33  score : 23
```

Ln 1, Col 1 | 100% | Windows (CRLF) | UTF-8



```
14
15 struct player p[5];
16 char name[50];
17
18 for (int i = 0; i < 5; i++)
19 {
20     printf("Enter name: ");
21     scanf("%s", &name);
22     strcpy(p[i].name, name);
23
24     printf("Level: ");
25     scanf("%d", &p[i].level);
26
27     printf("Score: ");
28     scanf("%d", &p[i].score);
29 }
30
31 for (int i = 0; i < 5; i++)
32 {
33     printf("name : %s\t", p[i].name);
34     printf("level : %d\t", p[i].level);
35     printf("score : %d\n", p[i].score);
36 }
37
38 for (int i = 0; i < 5; i++)
39 {
40     fprintf(fp, "name : %s\t", p[i].name);
41     fprintf(fp, "level : %d\t", p[i].level);
42     fprintf(fp, "score : %d\n", p[i].score);
43 }
44
45 fclose(fp);
46
47 return 0;
48 }
```

Score: 23

```
name : First      level : 100 score : 100
name : mJane     level : 85  score : 90
name : Panda     level : 65  score : 54
name : Lion level : 45  score : 35
name : Jin  level : 33  score : 23
```

Ln 47, Col 14 | Spaces: 4 | UTF-8 | CRLF | C: windows\grovid | 2:07 PM 10/3/2022