SequenceStreamWindow

ⓜ hasMoreData()	boolean
ⓜ loadNextWindow()	void
ⓜ getSequenceData(int)	DynamicDataInstance
ⓜ reset()	void
ⓟ reseteable	boolean
ⓟ windowSize	int
ⓟ dynamicAttributes	Attributes

BucketSequenceStream

ⓜ hasMoreData()	boolean
ⓜ nextBucketSequenceData()	etSequenceData
ⓜ reset()	void
ⓟ markovOrder	int
ⓟ reseteable	boolean
ⓟ dynamicAttributes	Attributes

SequenceDataStream

ⓜ hasMoreData()	boolean
ⓜ nextSequenceData()	DynamicDataInstance
ⓜ reset()	void
ⓟ numTimeStepsBack	int
ⓟ reseteable	boolean
ⓟ dynamicAttributes	Attributes

BucketSequenceData

ⓜ hasMoreData()	boolean
ⓜ nextSequenceData()	namicDataInstance
ⓜ reset()	void
ⓟ markovOrder	int
ⓟ reseteable	boolean

📁 Package readers

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