# WORK LOGS

## StudentName: Zhi Kang

Represented finished tasks

Represented planning tasks

|  |  |  |
| --- | --- | --- |
| **Date** | **Number of Hours** | **Description of work done** |
| Sep 28, 2025 | 1.0 | Choosen our program topic, and met with professor for the first meering |
| Oct 1, 2025 | 3.5 | Project kickoff meeting with team Makēda; Started researching futures literacy concepts and key program step |
| Oct 4, 2025 | 3 | Met with team to align on research direction; Reviewed 2020 wireframe example and wrote the program proposal |
| Oct 8, 2025 | 4.5 | Conducted 3 student interviews about reflection habits and support needs; Shared preliminary findings in team check-in |
| Oct 11, 2025 | 4.0 | Analyzed interview data and created affinity diagram showing key themes; Started researching engagement patterns in micro-journaling apps |
| Oct 15, 2025 | 5.0 | Completed competitive analysis research examining 5 apps (Forest, Strava, Habitica, Fabulous, Discord); Compiled best practices for collaborative mechanisms and privacy-preserving design |
| Oct 18, 2025 | 4.5 | Presented research synthesis to team; Created user journey map identifying 6 touchpoints and key pain points based on interview and competitive findings |
| Oct 22, 2025 | 4.0 | Started learning Figma basics including frames and mobile layouts; Practiced Auto Layout with responsive card components |
| Oct 25, 2025 | 4.5 | Explored advanced Figma prototyping features; Drew paper sketches for Section 1 daily prompt system (8 screens) |
| Oct 29, 2025 | 4.5 | Created digital wireframes for Section 1 with 6 core screens; Planned Section 3 cohort features with team |
| Nov 1, 2025 | 4 | Wireframed support request feature with micro-reflection forms; Reviewed design system standards |
| Nov 5, 2025 | 5 | Started high-fidelity design phase; Designed collaborative BINGO concept with challenge grid for Section 3 |
| Nov 8, 2025 | 4.5 | Created BINGO wireframes with celebration screens; Designed MadLibs journaling interface with playful illustrations |
| Nov 12, 2025 | 5.0 | Finished all Section 3 wireframes including cohort dashboard and peer features; Design sprint review meeting |
| Nov 15, 2025 | 4.5 | Applied design system to Section 1 creating polished prompt screens; Discussed navigation integration |
| Nov 19, 2025 | 4.5 | Completed high-fidelity Section 3 designs with badges and celebration animations; Prepared user testing scenarios |
| Nov 22, 2025 | 4.0 | Designed onboarding flow with 4 welcome screens and bottom navigation; Polished Section 1 and 3 screens |
| Nov 26, 2025 | 5.0 | Built clickable prototype connecting 18 screens with transitions; Ran usability tests with 3 participants |
| Nov 29, 2025 | 4.5 | Refined prototype based on user feedback improving 8 screens; Integrated navigation system with working tab bar |
| Dec 3, 2025 | 7.0 | Added micro-interactions and finalized all prototype connections; Organized Figma file with clean layers and 5-page structure; Submitted final deliverables |

## StudentName: Dong Zhang

|  |  |  |
| --- | --- | --- |
| Date | Number of Hours | Description of work done |
| Sep 28, 2025 | 1.0 | Choosen our program topic, and met with professor for the first meering |
| Oct 1, 2025 | 3.5 | Project kickoff meeting with team Makēda; Started researching futures literacy concepts and some key steps for the program |
| Oct 4, 2025 | 3 | Met with team to align on research direction; Reviewed 2020 wireframe example to understand design evolution, and wrote the program proposal |
| Oct 8, 2025 | 3.5 | Designed comprehensive Google Forms survey with 15 questions covering reflection habits, collaboration preferences, mental health needs, and technology usage patterns; Distributed survey to target student groups |
| Oct 11, 2025 | 3.5 | Followed up on survey distribution and monitored response rate; Divided Figma learning modules with team; Started preliminary review of incoming responses |
| Oct 15, 2025 | 3.5 | Continued survey data collection (currently 12+ responses); Studied collaborative game mechanics (Battleship, BINGO) and their psychological effects; Researched Self-Determination Theory applications |
| Oct 18, 2025 | 3.5 | Completed survey data collection with 20+ student responses; Analyzed results showing 70% prefer visual tracking and 65% want low-pressure collaboration; Built feature prioritization matrix ranking 12 potential features; Presented key research findings |
| Oct 22, 2025 | 3 | Established design standards with team; Learned Figma interface basics; Set up color styles (8 colors) and typography scales |
| Oct 25, 2025 | 3.5 | Sketched Section 2 Dashboard showing affect-agency grid ideas; Created button component library with 4 different states |
| Oct 29, 2025 | 4.5 | Created dashboard wireframes with wellness snapshot and stats; Presented design system structure |
| Nov 1, 2025 | 4 | Wireframed Polak's Affect-Agency grid with 4 interactive quadrants; Progress check on high-fidelity work |
| Nov 5, 2025 | 4 | Created Wheel of Life wireframe with 8-spoke design; Designed SEL timeline showing emotional trends |
| Nov 8, 2025 | 4.5 | Built comprehensive design system with colors, fonts, and spacing; Created component library (buttons, inputs, cards) |
| Nov 12, 2025 | 4.5 | Applied design system to dashboard with polished grid; Designed Wheel of Life and SEL timeline with interactive visualizations |
| Nov 15, 2025 | 4.5 | Built project progress screens linking tasks with emotional well-being; Designed Google Forms integration components |
| Nov 19, 2025 | 4.5 | Created clickable prototype for Section 2 dashboard features; Added tappable grids and draggable wheel interactions |
| Nov 22, 2025 | 4 | Participated in coaching activity beta test and documented UX insights; Simplified dashboard visualizations based on feedback |
| Nov 26, 2025 | 3.5 | Conducted WCAG accessibility audit; Compiled 10-page style guide with usage examples |
| Nov 29, 2025 | 5 | Wrote design report covering research insights and design process; Reviewed GitHub requirements |
| Dec 3, 2025 | 4 | Finished design report and technical documentation; Created supporting files and submitted all deliverables |