

# Attention In Detail

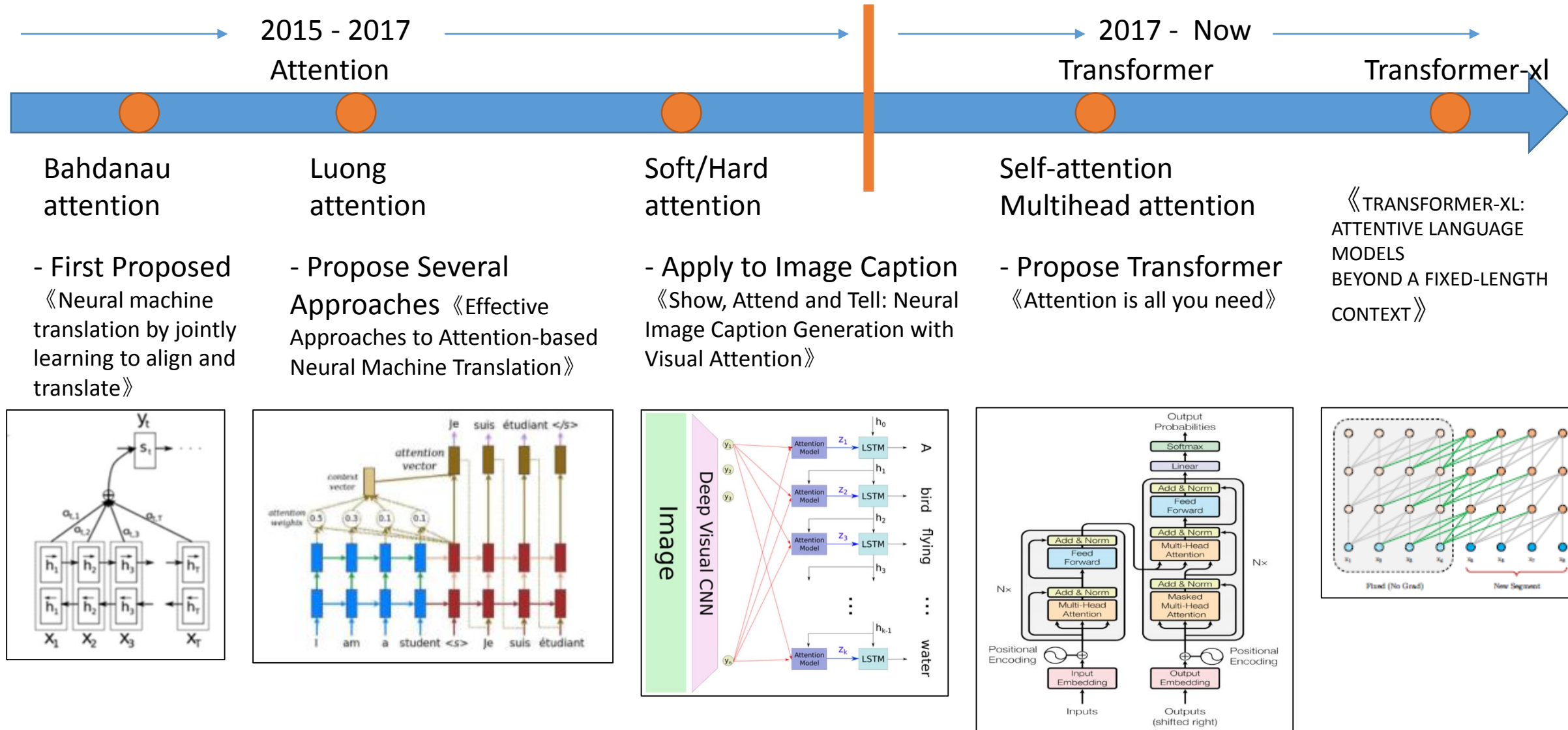
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- time : 2019-06-17

# Content

- First Glance of Attention
  - The History of Attention
  - “What is Attention ?”
- Attention in Details
  - Framework
  - Bahdanau Attention & Luong Attention
  - Self Attention & Multi-head Attention
  - Different Kinds of Attentions
- Applications
- Conclusion

# First Glance of Attention

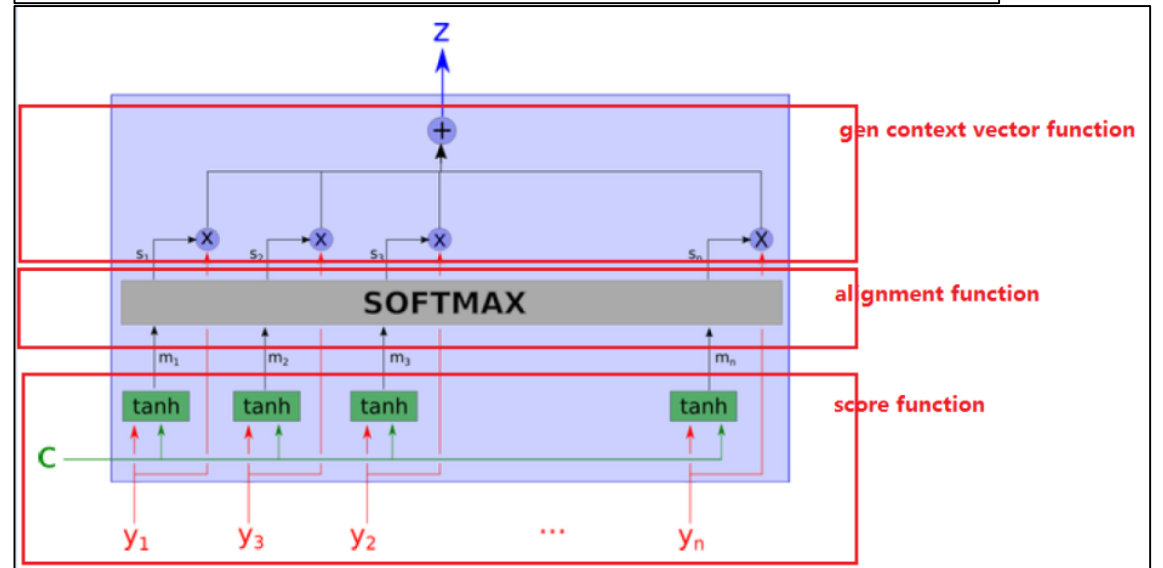
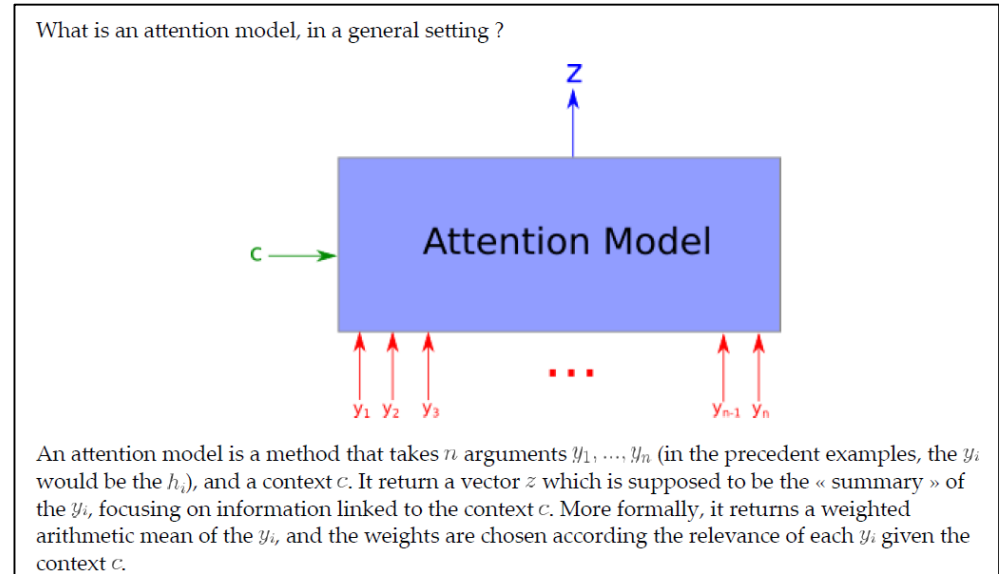
## - History



# First Glance of Attention

## - What is Attention?

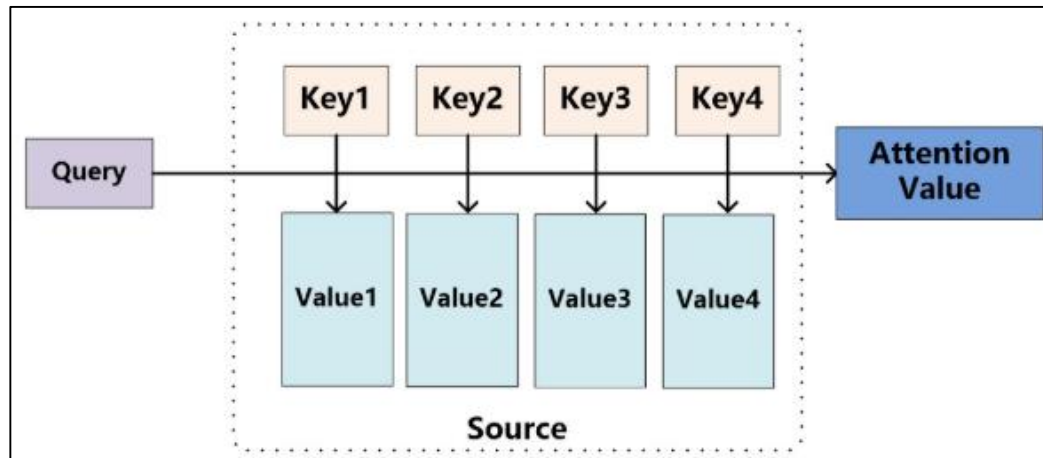
- Alignment-based (three steps)
  - Score Function
    - $e_i = a(c, y_i) = v_a^T \tanh(W_a c + U_a y_i)$
  - Alignment Function
    - $\alpha_i = \text{softmax}(e_i)$
  - Generate Context Vector Function
    - $z = \sum_i \alpha_i y_i$



# First Glance of Attention

## - What is Attention?

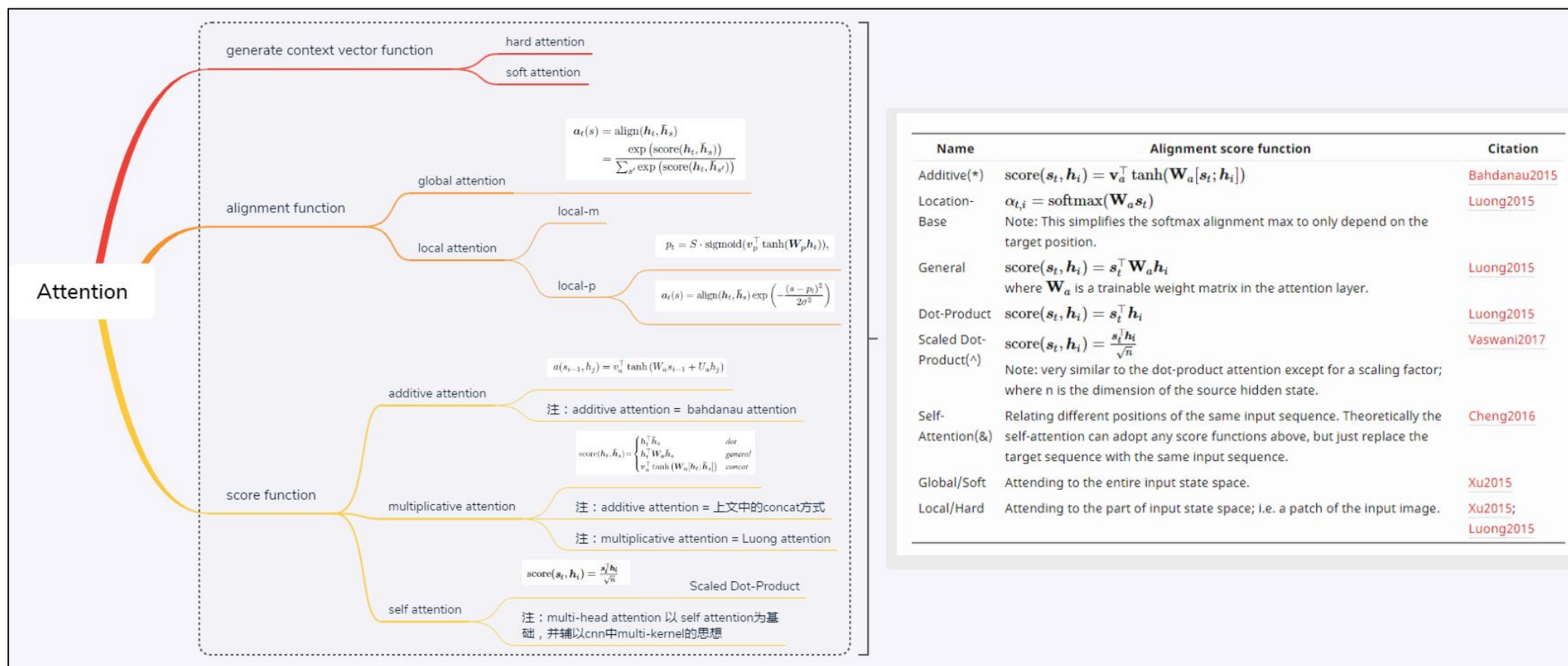
- Memory-based (Popular in Q&A setting)
  - Address Memory (Score Function)
    - $e_i = a(q, k_i)$
  - Normalize (Alignment Function)
    - $\alpha_i = \text{softmax}(e_i)$
  - Read Content (Generate Context Vector Function)
    - $z = \sum_i \alpha_i v_i$



# Attention In Detail

## - Framework

- Perspective of “Three Steps”



# Attention In Detail

## - Framework

- Perspective of “Three Steps”
  - Generate Context Vector Function
    - Hard Attention
      - Stochastic “Hard”
    - Soft Attention
      - Deterministic “Soft”

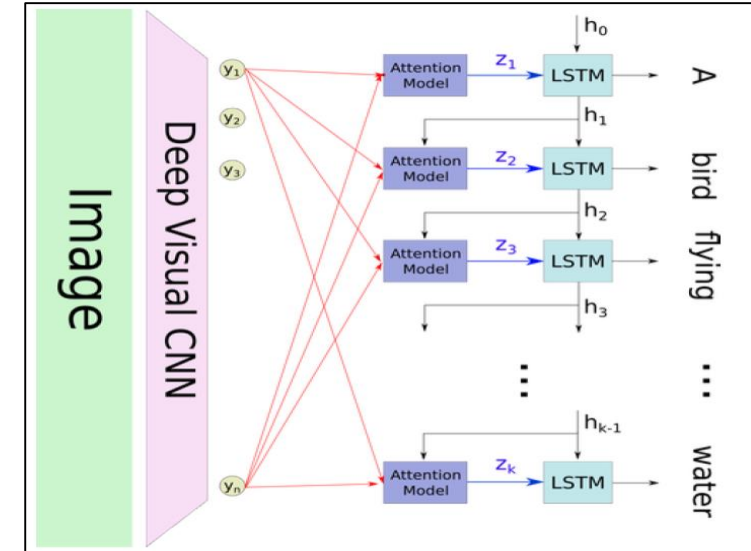
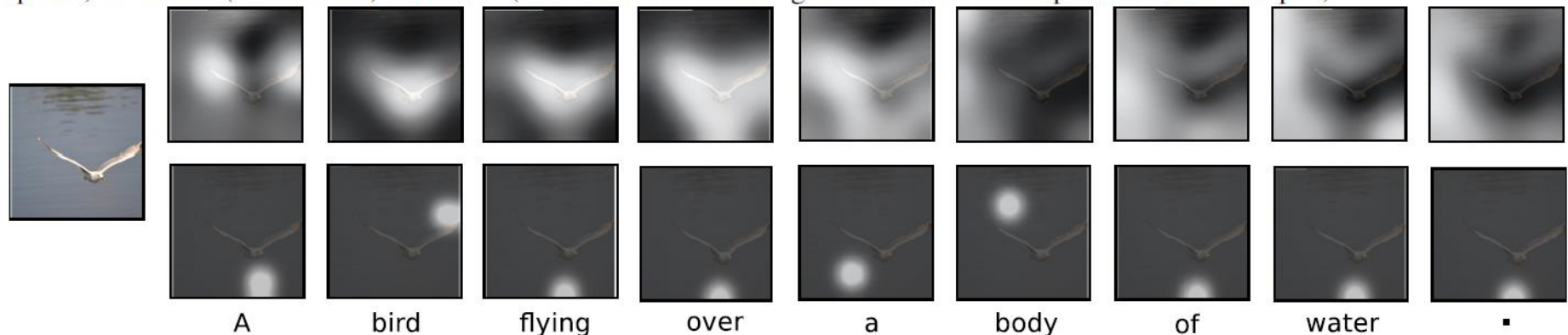


Figure 2. Attention over time. As the model generates each word, its attention changes to reflect the relevant parts of the image. “soft” (top row) vs “hard” (bottom row) attention. (Note that both models generated the same captions in this example.)





# Attention In Detail

## - Framework

- Perspective of “Three Steps”

- Alignment Function

- Global Attention

- Soft Attention (All the Inputs)

- Local Attention

- local-m

- local-p

$$p_t = S \cdot \text{sigmoid}(v_p^\top \tanh(W_p h_t)), \quad (9)$$

$$a_t(s) = \text{align}(h_t, \bar{h}_s) \exp\left(-\frac{(s - p_t)^2}{2\sigma^2}\right) \quad (10)$$

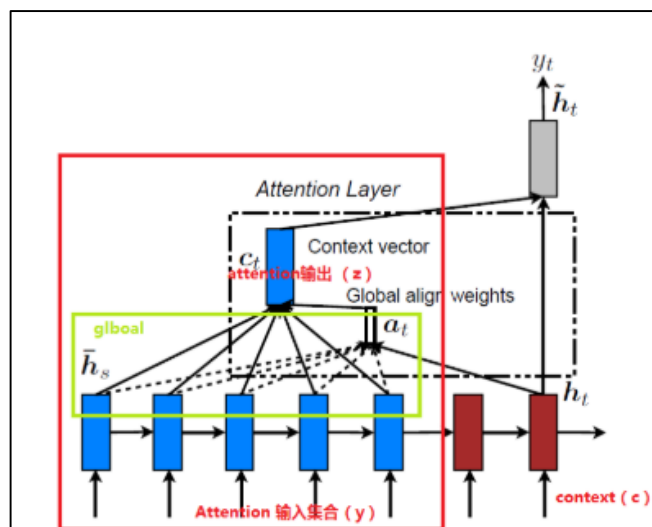


Figure 2: **Global attentional model** – at each time step  $t$ , the model infers a *variable-length* alignment weight vector  $a_t$  based on the current target state  $h_t$  and all source states  $\bar{h}_s$ . A global context vector  $c_t$  is then computed as the weighted average, according to  $a_t$ , over all the source states.

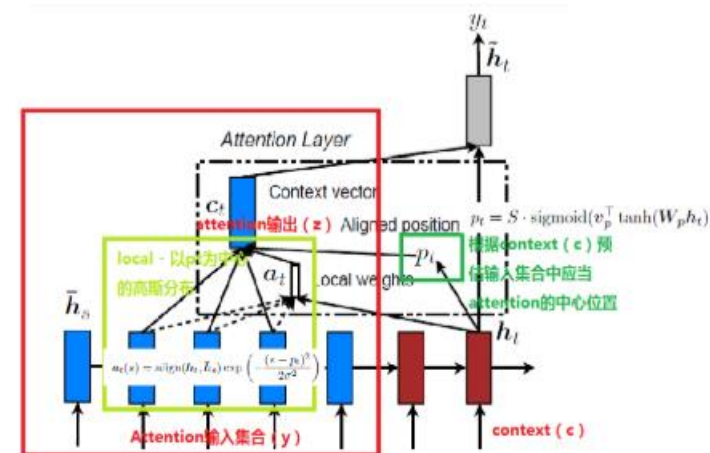


Figure 3: **Local attention model** – the model first predicts a single aligned position  $p_t$  for the current target word. A window centered around the source position  $p_t$  is then used to compute a context vector  $c_t$ , a weighted average of the source hidden states in the window. The weights  $a_t$  are inferred from the current target state  $h_t$  and those source states  $\bar{h}_s$  in the window.



# Attention In Detail

## - Framework

- Perspective of “Three Steps”

- Score Functions

- Additive -  $v_a^T \tanh(W_a s_t + U_a h_i)$ 
      - as “concat” in Luong, et al., 2015
      - used in Bahdanau Attention
    - Multiplicative -  $s_t^T W_a h_i$ 
      - as “general” in Luong, et al., 2015
      - used in Luong Attention

- Dot Product -  $s_t^T h_i$
  - Scaled Dot-Product -  $\frac{s_t^T h_i}{\sqrt{n}}$

Name	Alignment score function	Citation
Content-base attention	$\text{score}(s_t, h_i) = \text{cosine}[s_t, h_i]$	<a href="#">Graves2014</a>
Additive(*)	$\text{score}(s_t, h_i) = v_a^T \tanh(W_a[s_t; h_i])$	<a href="#">Bahdanau2015</a>
Location-Base	$\alpha_{t,i} = \text{softmax}(W_a s_t)$ Note: This simplifies the softmax alignment to only depend on the target position.	<a href="#">Luong2015</a>
General	$\text{score}(s_t, h_i) = s_t^T W_a h_i$ where $W_a$ is a trainable weight matrix in the attention layer.	<a href="#">Luong2015</a>
Dot-Product	$\text{score}(s_t, h_i) = s_t^T h_i$	<a href="#">Luong2015</a>
Scaled Dot-Product(^)	$\text{score}(s_t, h_i) = \frac{s_t^T h_i}{\sqrt{n}}$ Note: very similar to the dot-product attention except for a scaling factor; where n is the dimension of the source hidden state.	<a href="#">Vaswani2017</a>

(\*) Referred to as “concat” in Luong, et al., 2015 and as “additive attention” in Vaswani, et al., 2017.

(^) It adds a scaling factor  $1/\sqrt{n}$ , motivated by the concern when the input is large, the softmax function may have an extremely small gradient, hard for efficient learning.

Here are a summary of broader categories of attention mechanisms:

Name	Definition	Citation
Self-Attention(&)	Relating different positions of the same input sequence. Theoretically the self-attention can adopt any score functions above, but just replace the target sequence with the same input sequence.	<a href="#">Cheng2016</a>
Global/Soft	Attending to the entire input state space.	<a href="#">Xu2015</a>
Local/Hard	Attending to the part of input state space; i.e. a patch of the input image.	<a href="#">Xu2015</a> ; <a href="#">Luong2015</a>

(&) Also, referred to as “intra-attention” in Cheng et al., 2016 and some other papers.

<https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html>

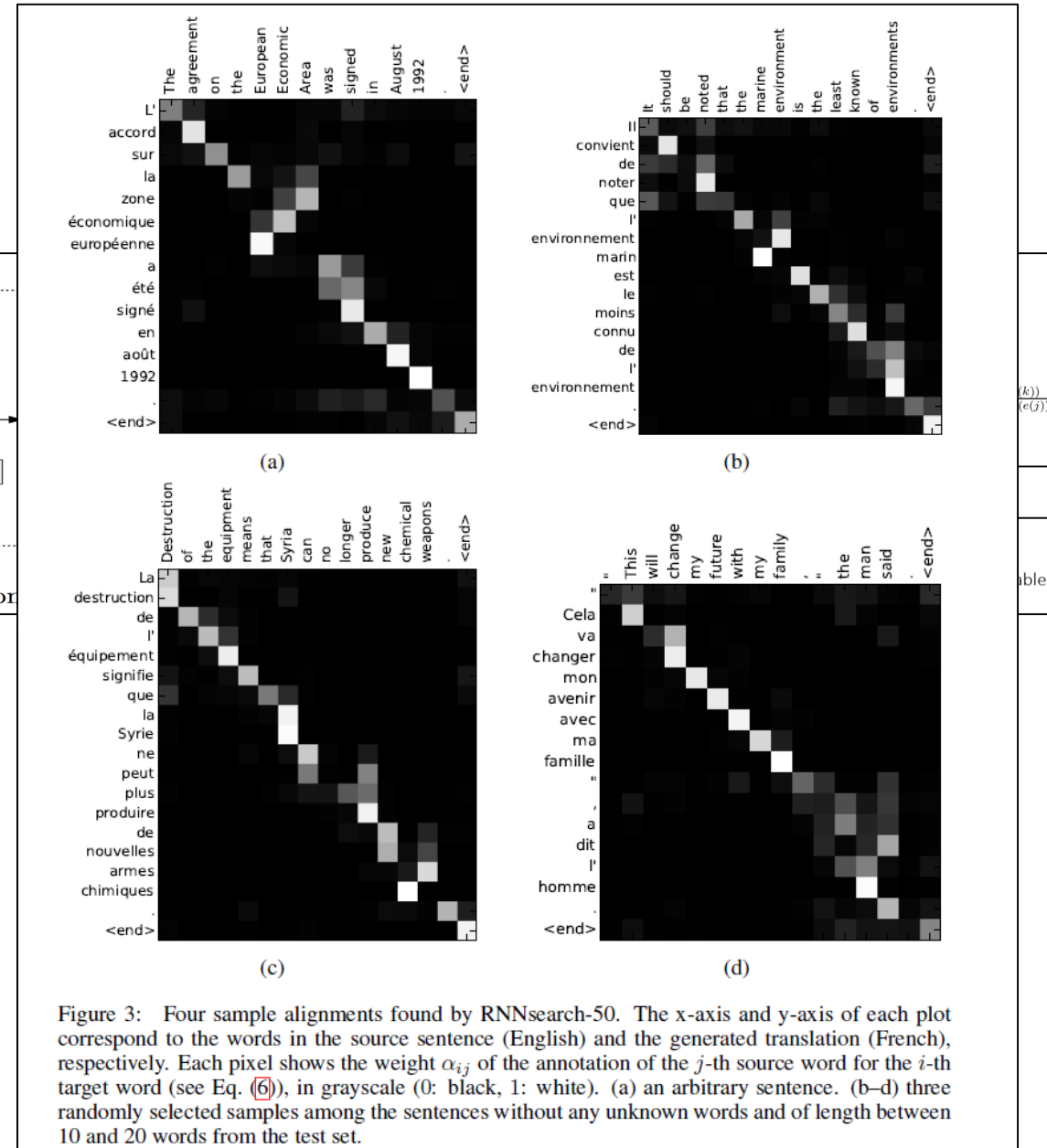
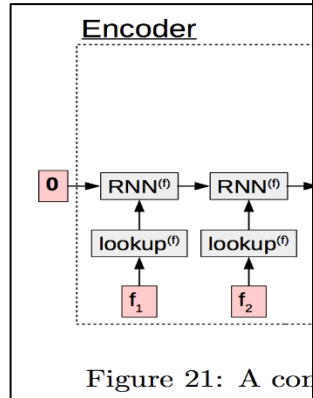
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# Attention In Detail

## - Bahdanau Attention

- Background
  - Neural Machine Translation
  - RNN Encoder-Decoder
- Bahdanau Attention
  - Learning to Align and Translate
  - Encoder : Bi-RNN
  - Decoder : Emulates searching through a source sentence during decoding a translation
  - Yield good results on longer sentences



# Attention In Detail

## - Luong Attention

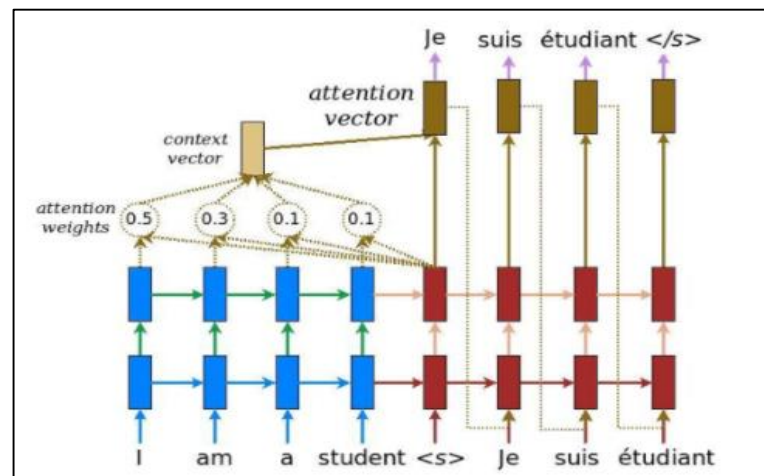
- Luong Attention

- Encoder / Decoder: Stacked RNNs (4-layers)
- Global Attention
- Local Attention

- Weighted Average within Window  $[p_t - D, p_t + D]$
- Monotonic alignment (**local-m**):  $p_t = t$
- Predictive alignment (**local-p**):

$$p_t = S \cdot \text{sigmoid}(v_p^\top \tanh(W_p h_t)), \quad (9)$$

$$a_t(s) = \text{align}(h_t, \bar{h}_s) \exp\left(-\frac{(s - p_t)^2}{2\sigma^2}\right) \quad (10)$$



score function	$\text{score}(h_t, \bar{h}_s) = \begin{cases} h_t^\top \bar{h}_s & \text{dot} \\ h_t^\top W_a \bar{h}_s & \text{general} \\ v_a^\top \tanh(W_a [h_t; \bar{h}_s]) & \text{concat} \end{cases}$
alignment function	$a_t(s) = \text{align}(h_t, \bar{h}_s) = \frac{\exp(\text{score}(h_t, \bar{h}_s))}{\sum_{s'} \exp(\text{score}(h_t, \bar{h}_{s'}))}$ <p>or</p> $p_t = S \cdot \text{sigmoid}(v_p^\top \tanh(W_p h_t)), \quad (9)$ $a_t(s) = \text{align}(h_t, \bar{h}_s) \exp\left(-\frac{(s - p_t)^2}{2\sigma^2}\right) \quad (10)$
context vector	$c_t = \sum_{j=1}^{T_x} \alpha_{tj} h_j.$

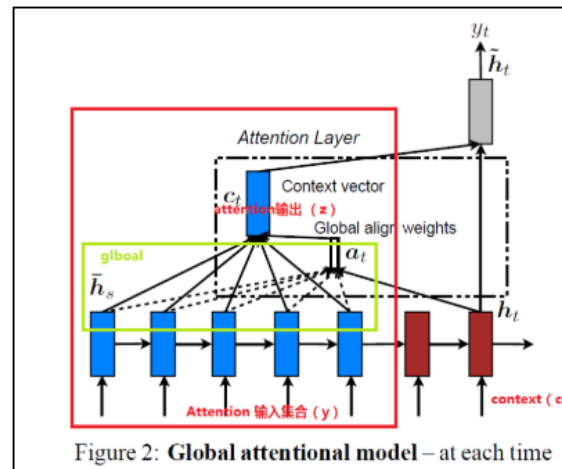


Figure 2: Global attentional model – at each time

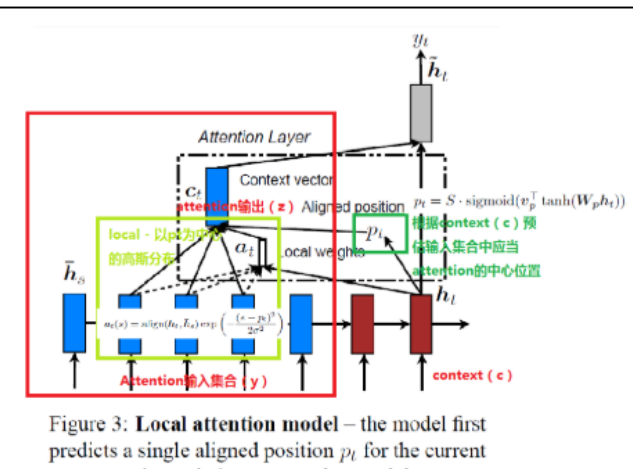


Figure 3: Local attention model – the model first predicts a single aligned position  $p_t$  for the current

# Attention In Detail

## - Luong Attention

- Result Analysis
  - Attention gives a significant boost
- Attention Architectures
  - global attention
    - dot works well
  - local attention
    - local-p (general) best

System	Ppl	BLEU	
		Before	After unk
global (location)	6.4	18.1	19.3 (+1.2)
global (dot)	6.1	18.6	20.5 (+1.9)
global (general)	6.1	17.3	19.1 (+1.8)
local-m (dot)	>7.0	x	x
local-m (general)	6.2	18.6	20.4 (+1.8)
local-p (dot)	6.6	18.0	19.6 (+1.9)
local-p (general)	<b>5.9</b>	<b>19</b>	<b>20.9 (+1.9)</b>

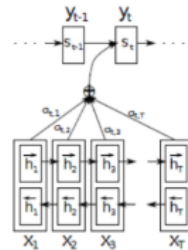
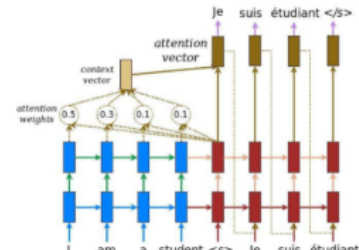
Table 4: **Attentional Architectures** – performances of different attentional models. We trained two local-m (dot) models; both have ppl > 7.0.

System	Ppl	BLEU
Winning WMT'14 system – <i>phrase-based + large LM</i> (Buck et al., 2014)		20.7
<i>Existing NMT systems</i>		
RNNsearch (Jean et al., 2015)		16.5
RNNsearch + unk replace (Jean et al., 2015)		19.0
RNNsearch + unk replace + large vocab + <i>ensemble</i> 8 models (Jean et al., 2015)		<b>21.6</b>
<i>Our NMT systems</i>		
Base	10.6	11.3
Base + reverse	9.9	12.6 (+1.3)
Base + reverse + dropout	8.1	14.0 (+1.4)
Base + reverse + dropout + global attention ( <i>location</i> )	7.3	16.8 (+2.8)
Base + reverse + dropout + global attention ( <i>location</i> ) + feed input	6.4	18.1 (+1.3)
Base + reverse + dropout + local-p attention ( <i>general</i> ) + feed input	5.9	19.0 (+0.9)
Base + reverse + dropout + local-p attention ( <i>general</i> ) + feed input + unk replace		20.9 (+1.9)
Ensemble 8 models + unk replace		<b>23.0 (+2.1)</b>

Table 1: **WMT'14 English-German results** – shown are the perplexities (ppl) and the *tokenized* BLEU scores of various systems on newstest2014. We highlight the **best** system in bold and give *progressive* improvements in italic between consecutive systems. *local-p* refers to the local attention with predictive alignments. We indicate for each attention model the alignment score function used in parentheses.

# Attention In Detail -Compare

- Same
  - Soft Attention Used in Decoder
- Different
  - Context Setting
  - Input Feeding
  - Encoder & Decoder RNN

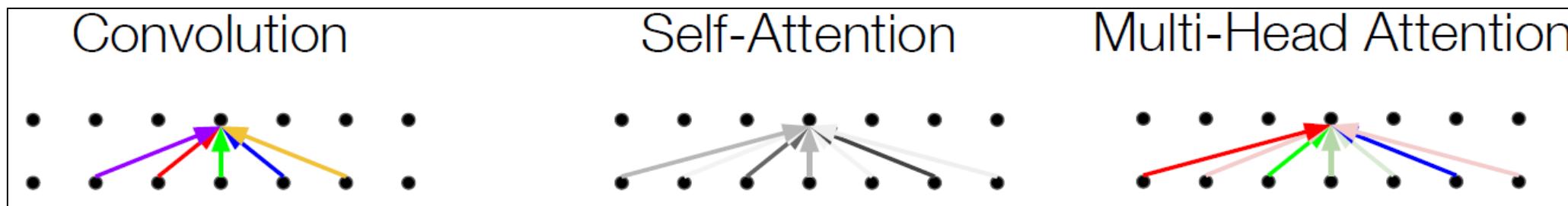
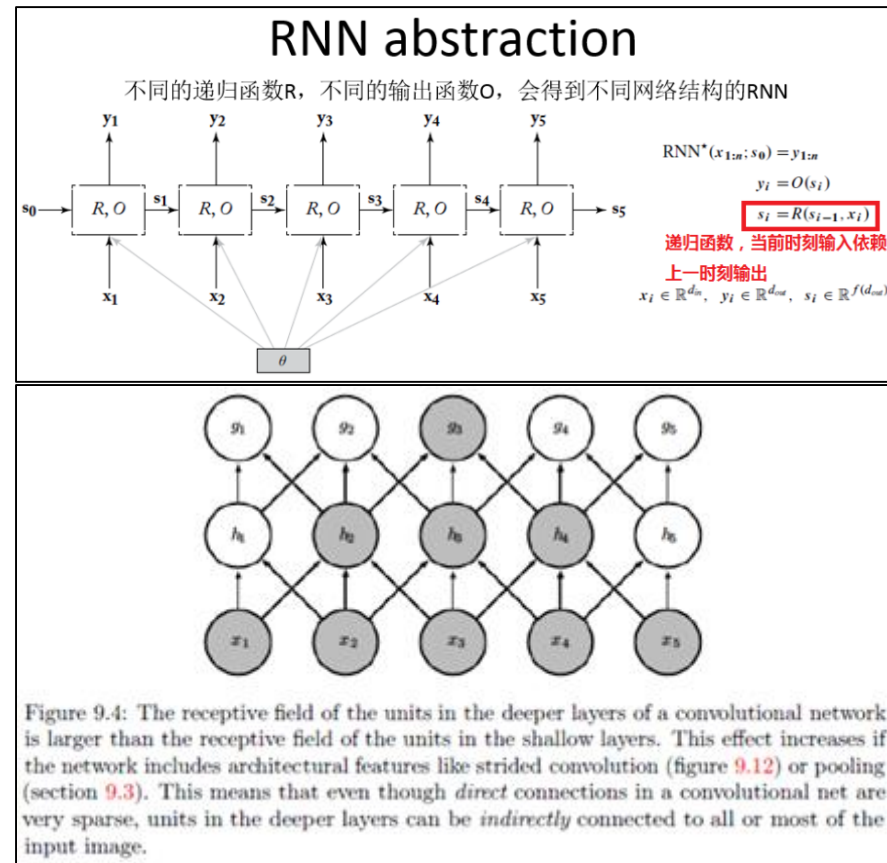
	Bahdanau ( 2015 )	Luong ( 2015 )	差异
别名	additive attention Bahdanau attention	multiplicative attention Luong attention	Bahdanau是最经典的attention结构，Luong则在基础上尝试不同score-alignment function
框架图			encoder网络：前者使用双向RNN，后者使用单向多层RNN。 decoder网络：后者使用多层RNN，且增加input feeding。 context设置：前者使用上一步decoder的隐状态，后者使用当前term在顶层RNN的因状态。
score function	$e_{ij} = a(s_{i-1}, h_j)$ $a(s_{i-1}, h_j) = v_a^T \tanh(W_a s_{i-1} + U_a h_j)$	$\text{score}(h_t, \bar{h}_s) = \begin{cases} h_t^T \bar{h}_s & \text{dot} \\ h_t^T W_a \bar{h}_s & \text{general} \\ v_a^T \tanh(W_a [h_t; \bar{h}_s]) & \text{concat} \end{cases}$	前者score function 与 后者的concat是一样的。 后者尝试了更多的score fuction。
alignment function	$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T_x} \exp(e_{ik})},$	$a_t(s) = \text{align}(h_t, \bar{h}_s) = \frac{\exp(\text{score}(h_t, \bar{h}_s))}{\sum_{s'} \exp(\text{score}(h_t, \bar{h}_{s'}))}$ <p>or</p> $p_t = S \cdot \text{sigmoid}(v_p^T \tanh(W_p h_t)), \quad (9)$ $a_t(s) = \text{align}(h_t, \bar{h}_s) \exp\left(-\frac{(s - p_t)^2}{2\sigma^2}\right) \quad (10)$	基础版本都是softmax。 在Luong中尝试了多种对齐方式。 local-p加了一个预估流程；
context vector	$c_i = \sum_{j=1}^{T_x} \alpha_{ij} h_j.$	$c_i = \sum_{j=1}^{T_x} \alpha_{ij} h_j.$	same ( 都是soft的方式 ) local attention会限制 j 范围在[pt-D, pt+D]窗口内



# Attention In Detail

## -Self Attention

- Why Self-Attention ?
  - As Feature Extractor
    - RNN
      - Long Dependency : A little tricky
      - Sequence : Can't handle hierarchical information
      - Recurrent : No parallelize
    - CNN
      - N-gram detector : Local dependency
      - Hierarchical Receptive Field : Logarithmic path length
      - Parallelize within One-Layer
    - Self Attention
      - Constant Path Length
      - Variable-sized Perceptive Field
      - Parallelize Per Layer

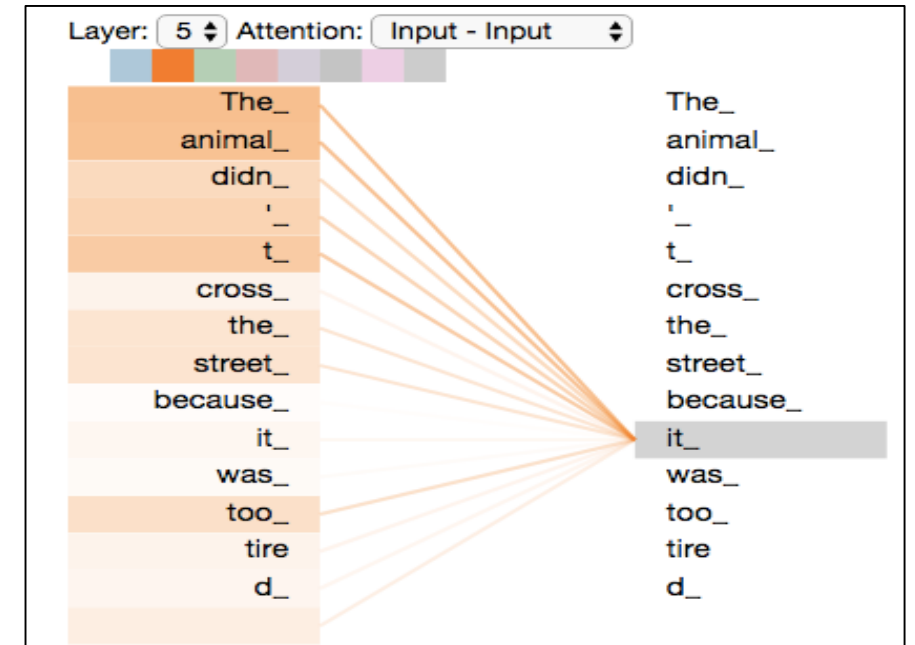
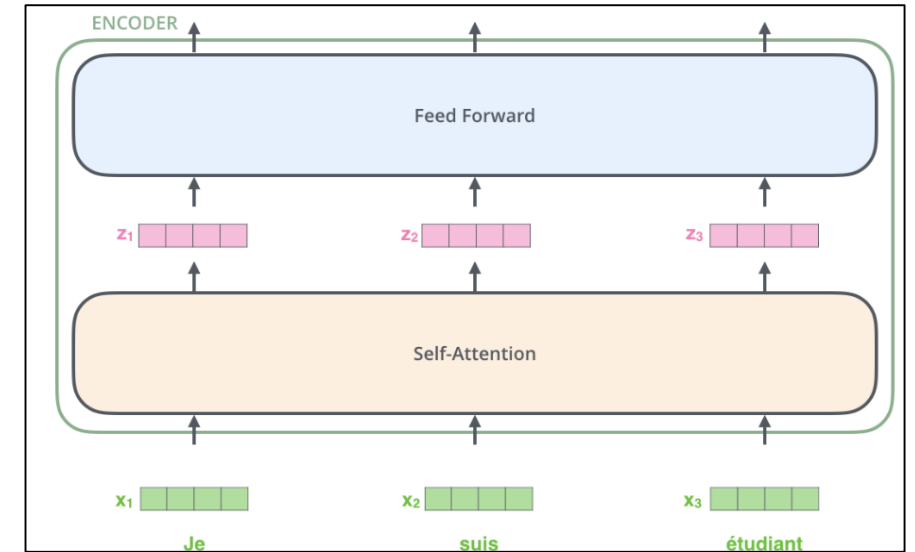




# Attention In Detail

## -Self Attention

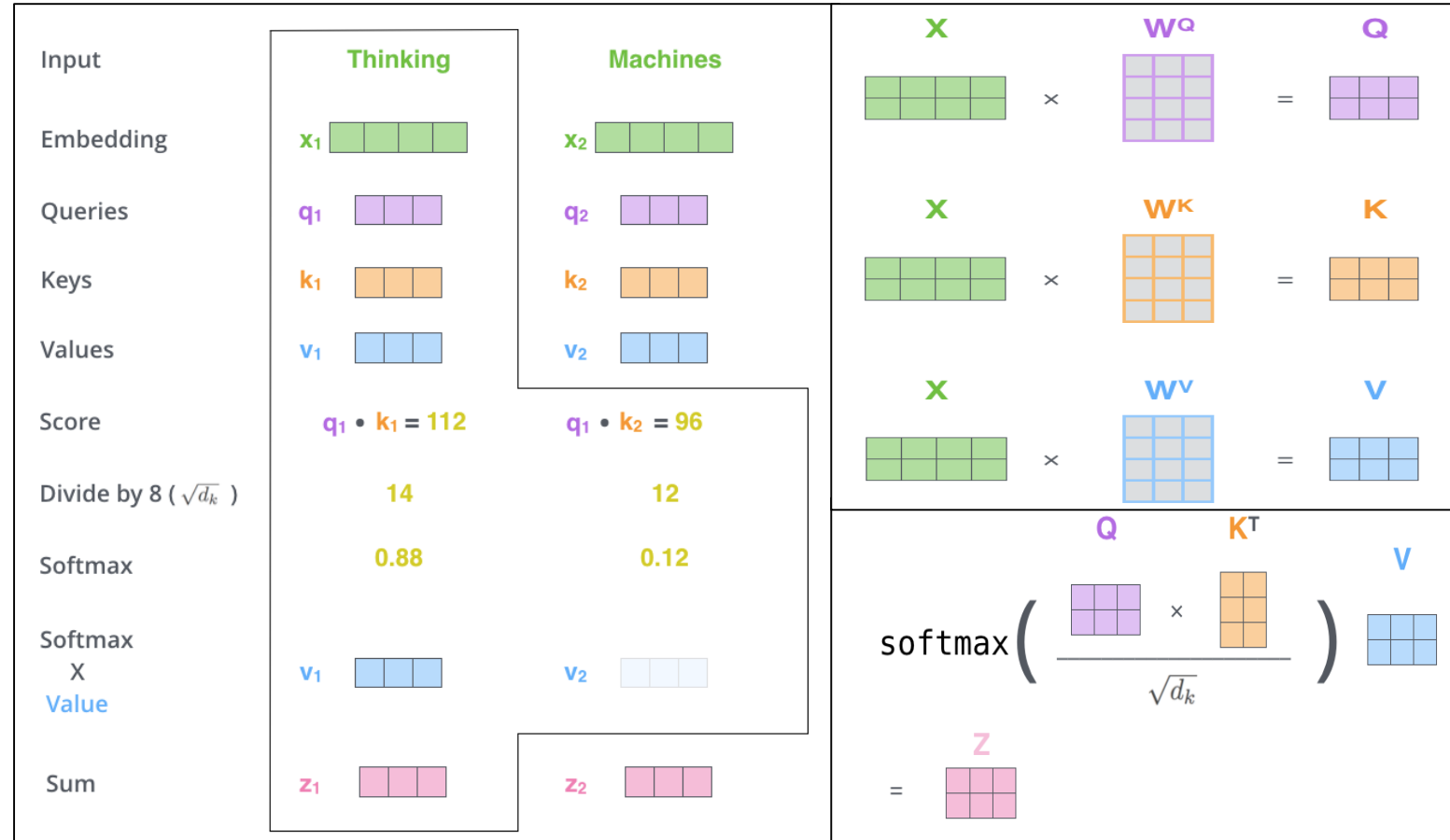
- A High-Level Look
  - Input & Output of Self-Attention
  - Look at other positions in the input sequence
  - Understanding of other relevant words into the one



# Attention In Detail

## -Self Attention

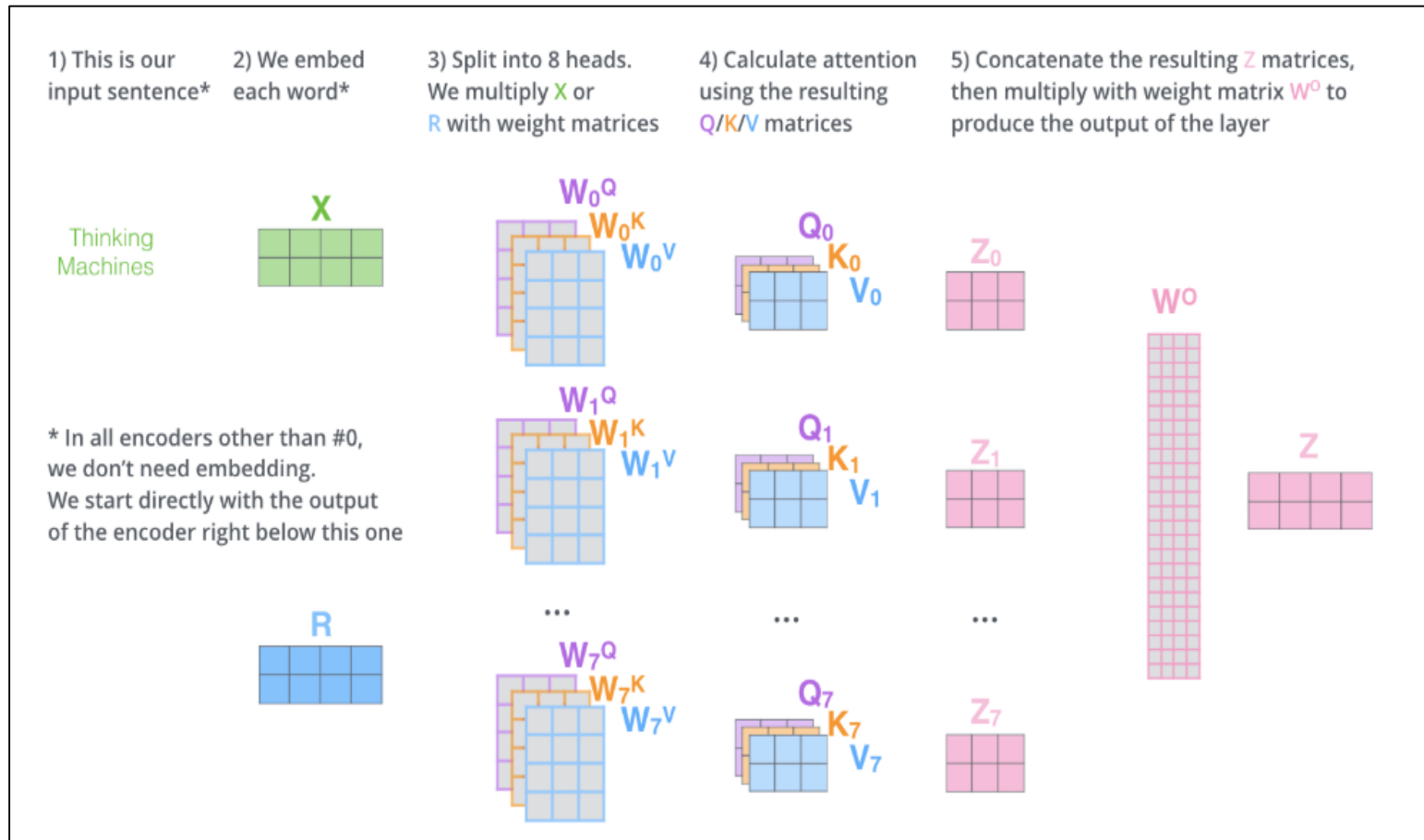
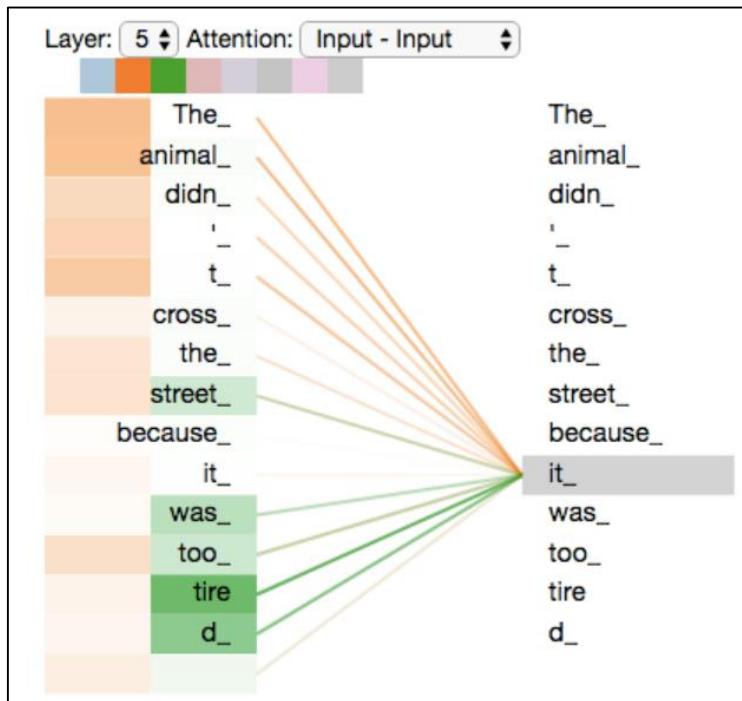
- Self Attention In Detail
  - QKV
    - Flexible
  - Scaled Dot Product
    - Leads more stable gradients
  - Advantage
    - Constant Path Length
    - Variable-sized Perceptive Field
    - Parallelize Per Layer



# Attention In Detail

## -Multi-Head Attention

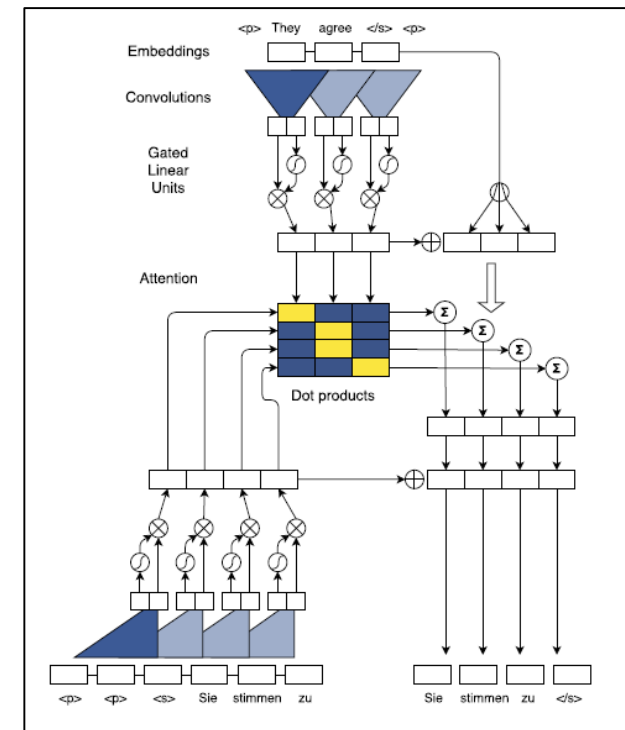
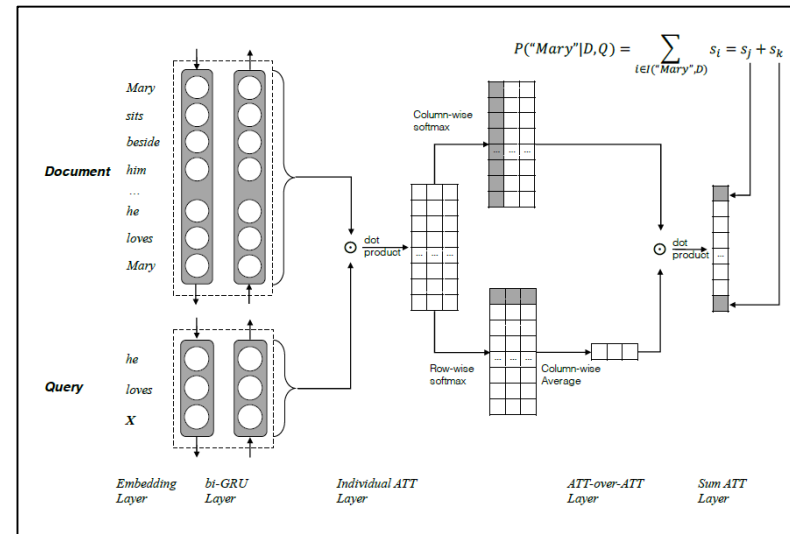
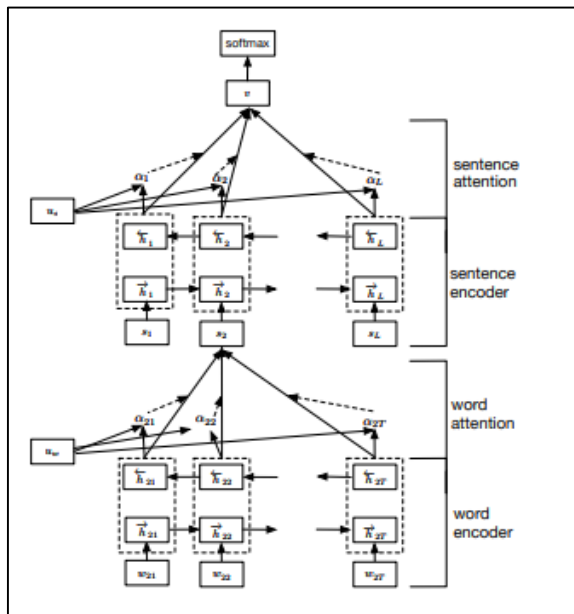
- Multi-Head Attention
  - Pretty like Multi-Kernel
  - Representation Subspace



# Attention In Detail

## -Different Kinds of Attentions

- Hierarchical Attention | Attention-over-Attention | Multi-Step Attention



### Reference :

- Yang Z, Yang D, Dyer C, et al. Hierarchical attention networks for document classification[C]//Proceedings of the 2016 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies. 2016: 1480-1489.
- Cui Y, Chen Z, Wei S, et al. Attention-over-attention neural networks for reading comprehension[J]. arXiv preprint arXiv:1607.04423, 2016.
- Gehring J, Auli M, Grangier D, et al. Convolutional sequence to sequence learning[C]//Proceedings of the 34th International Conference on Machine Learning-Volume 70. JMLR. org, 2017: 1243-1252.