AUTOMATA THEORY AND FORMAL LANGUAGES 2022-23

UNIT 2: AUTOMATA THEORY



Theory of Formal Languages. Bibliography

(AAM)

Enrique Alfonseca Cubero, Manuel Alfonseca Cubero, Roberto Moriyón Salomón.

Teoría de autómatas y lenguajes formales. McGraw-Hill (2007).

(IMB)

Pedro Isasi, Paloma Martínez y Daniel Borrajo.

Lenguajes, Gramáticas y Autómatas. Un enfoque práctico. Addison-Wesley, (1997)

(HMU)

John E. Hopcroft, Rajeev Motwani, Jeffrey D.Ullman.

Introduction to Automata Theory, Languages and Computation (3rd edition). Ed. Pearson Addison Wesley

(AAM)

Manuel Alfonseca, Justo Sancho, Miguel Martínez Orga.

Teoría de lenguajes, gramáticas y autómatas. Publicaciones R.A.E.C. 1997.

Students Work

- Read webpage with the information of the subject
- Read Chapter 1 (AAM)
- Read Chapter 2 (ASM)
- Read Chapter 1(HMU)
- Study and review the different concepts

OUTLINE

- Introduction to Automata Theory
- Formal Languages: Introduction and Definitions
 - Definitions
 - Symbols (of a Language)
 - Alphabet (of a Language)
 - Word (or string); Length of a Word; Empty Word
 - Universe of an Alphabet
 - Operations with Words. Operations with Languages

 In this subject we are interested in knowing whether a problem is computable or not.

In addition...
time required,
memory required, and
computation model to be used.

Which is the meaning of computation?

Automata Theory is focused on the computation itself, not in the detailed definition of input and devices.

Mathematical Model of an Automaton

Oxford English Dictionary

Automaton.

(Latin, self-operating machine, from Greek, from neuter of automatos, self-acting; see automatic.).

- 1. Instrument or device which includes an internal mechanism to facilitate an automatic movement.
- 2. Machine made in imitation of a human being (appearance and movements).
- 3. A person who acts mechanically or leads a routine monotonous life.

Mathematical Model of an Automaton

Automaton:

Mathematical model defined for computation.

Automata:

Abstraction of any type of computer and/or programming language.

Set of basic elements (Inputs, States, Transitions, Outputs and auxiliary elements)

Types of Automata

Finite Automata (and sequential machines)

Push-Down Automata

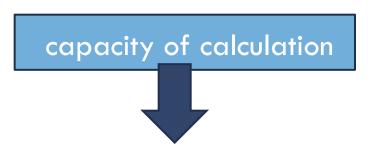
Linear-Bounded Automata

Turing Machine

Cellular Automata

Artificial Neural Networks

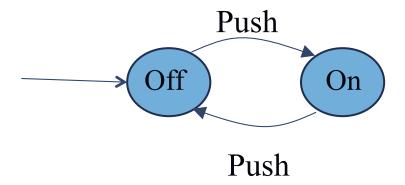
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Automata and Algorithms

Every automaton can be transformed into an algorithm and viceversa.

Finite Automaton:



Discrete, Continuous and Hybrid Automata

Criteria: Number of inputs.

Usually DISCRETE:

Finite Automata (and sequential machines)

Push-Down Automata

Turing Machines

DISCRETE, CONTINUOUS AND/OR HYBRIDS:

Cellular Automata

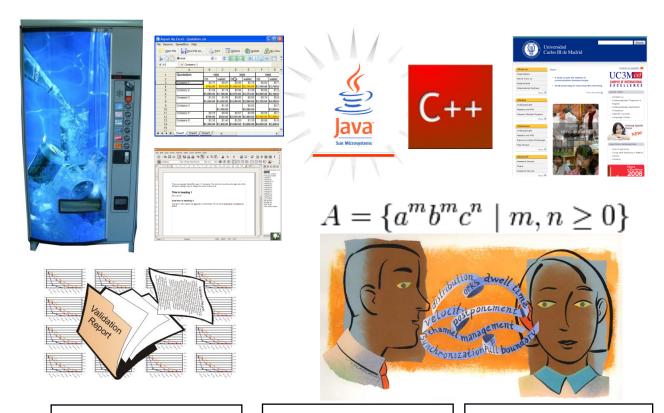
Artificial Neural Networks

Grammars

Languages

Machines

Problems









Type 3 Chomsky

Type 2 Chomsky

Type 1 Chomsky

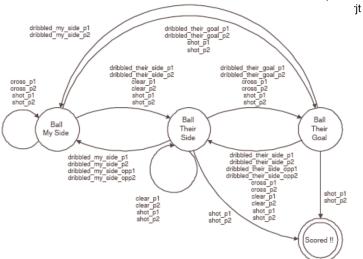
Type 0 Chomsky

Applications of Automata

ROBOTS BEHAVIOUR IN RoboSoccer

 Finite state automata applied to robot soccer (Peter van de Ven)

http://www.google.es/rdr?
sa=t&source=web&cd=9&ved=0CEwQFjAl&url=http%3A%2F%2Fciteseerx.ist.psu.edu%2Fviewdoc%2Fdownload%3Fdoi%3D10.1.1.125.1893%26rep%3Dr
ep1%26type%3Dpdf&rct=j&g=robotics%20finite%20automata&ei=BxOvTJafAc



Applications of Automata

GAME OF THE LIFE

- Example of a cellular automaton, designed by the British mathematician John Horton Conway in 1970.
- Transitions depend on the number of alive neighboring cells:
 - A dead cell that has exactly 3 alive neighboring cells will be alive in the following turn.
 - An alive cell with 2 or 3 alive neighboring cells follows alive, in another case it dies or remains dead (by "isolation" or "overpopulation").
- http://www.youtube.com/watch?v=XcuBvj0pw-E
- http://www.youtube.com/watch?v=FdMzngWchDk
- http://www.youtube.com/watch?v=k2IZ1qsx4CM&NR=1

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- Symbol: an abstract entity with indivisible nature.
 - No formal definition ("point" in geometry).
 - Letters, digits, characters, etc.
 - It is possible to find symbols that consist of several characters, e.g.: IF,
 THEN, ELSE, ...
- Alphabet (Σ): Finite set not empty of symbols.
 - Notation: Let "a" be a symbol and let Σ be an alphabet:
 a belongs to this alphabet ⇒ a ∈ Σ
 - Examples:

$$\Sigma_1 = \{A, B, C, ..., Z\}$$

$$\Sigma_2 = \{0, 1\}$$

$$\Sigma_3 = \{IF, THEN, ELSE, BEGIN, END\}$$

- Word, string: Finite sequence of symbols drawn from an alphabet (sentence and string are also use as synonyms).
 - Examples:

Words over $\Sigma_1 \rightarrow HOME$, BALL, etc.

Words over $\Sigma_2 \rightarrow 00011101$

Words over $\Sigma_3 \rightarrow IFTHENELSEEND$

Note: Words are represented by <u>lowercase</u> by the end of the alphabet (x, y, z), e.g., x = HOME, y = IFTHENELSEEND

- Length of a word: Number of symbols composing the word.
 - The length of a word x is represented by | x |
 Examples:

$$|x| = |HOME| = 4$$

 $|y| = |IFTHENELSEEND| = 13$
FALSE, due to the definition of the alphabet, the length is 4

- Empty word λ: Word of length 0.
 - It is represented by λ , $|\lambda| = 0$
 - In every alphabet, it is possible to construct λ
 - Utility: it is the neutral element in many operations with words and languages.

- Universe of an alphabet, $W(\Sigma)$: All the words that can be created using the symbols of the alphabet Σ
 - It is also called Universal Language of Σ.
 - It is represented by $W(\Sigma)$.
 - It is an infinite set.
 - E.g., given the alphabet Σ₄ = {A},
 W(Σ₄) = {λ, A, AA, AAA, ...} with a ∝ number of words

COROLLARY:

 $\forall \Sigma, \lambda \in W(\Sigma) \Rightarrow$ The empty word is included in every Universal Language of every alphabet.

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Formal Languages. Operations with Words

- Operations with words: on a given speech universe words.
 - 1. Words concatenation.
 - 2. Word power.
 - 3. Word reflection.

Formal Languages. Operations with Words

Operations with words:

1. Word Concatenation: given two words x, y that fulfill $x \in W(\Sigma)$,

$$y \in W(\Sigma)$$
, and $|x| = i = |x_1x_2...x_i|$ and $|y| = j = |y_1y_2...y_i|$,

The concatenation of x with y is:

$$x \cdot y = xy = x_1 x_2 ... x_i \ y_1 y_2 ... y_i = \mathbf{z}$$
, where $z \in W(\Sigma)$ (symbols of x followed by symbols of y)

Properties:

- Closed operation.
- Asociative.
- With neutral element.
- Not conmutative.

Definitions:

- · Head.
- Cue.
- Lenght of the word.

Mathematical concepts (Algebra)

Definition of closed operation (closure)

Definition of associative property of an operation

Definition of neutral element of an operation

Definition of non-conmutative operation

Formal Languages. Operations with Words

- Operations with words:
 - **2. Powers of an Alphabet:** reduction of the concatenation to cases relating to the same word.
 - i-th power of a word is the result of the concatenation of this word with itself i times
 - Associate property ⇒ the order is not necessary
 - $x^i = x . x . x x i times$
 - $|x^i| = i . |x|$
 - It fulfills:

$$x^{1} = x$$

 $x^{1+i} = x \cdot x^{i} = x^{i} \cdot x \quad (i>0)$
 $x^{j+i} = x^{j} \cdot x^{i} = x^{i} \cdot x^{j} \quad (i, j>0)$

Due to its definition, x⁰ = λ
 (i, j>=0)

Formal Languages. Operations with Words

- Operations with words:
 - **3. Word reflection:** Be $x = A_1A_2A_3...A_n$ a word, the reflected word of x is

$$x^{-1} = A_n ... A_3 A_2 A_1$$

- Word with the same symbols in inverse order.
- $|x^{-1}| = |x|$

Formal Languages. Language

- Language, L: A language over the alphabet Σ is:
 - Every subset of the universal language of Σ , L \subset W(Σ)

• Every subset of words over a specific Σ (generated from the alphabet of Σ)

Formal Languages. Language

- Language, L:
 - Special languages:
 - ϕ = Empty language, $\phi \subset W(\Sigma)$
 - {λ} = Language of the empty word.
 they are differenced due to the number of words (cardinality):

$$C(\phi) = 0$$
 and $C(\{\lambda\})=1$

- ϕ y $\{\lambda\}$ are languages generated over every alphabet.
- An alphabet is one of the languages generated by itself:

$$\Sigma \subset W(\Sigma)$$
, e.g. Chinese

There are infinite languages associated to an alphabet.

- Operations with languages: over a given alphabet
 - 1. Union of languages.
 - 2. Languages concatenation.
 - 3. Power of a language.
 - 4. Positive closure of a language.
 - 5. Iteration or closure of a language.
 - 6. Reflection of languages

- Operations with languages: over a given alphabet
 - 1. Union of languages
 - Let L_1 y L_2 be two languages defined using the same alphabet, L_1 , $L_2 \subset W(\Sigma)$, the union of these two languages, L_1 , L_2 is represented by $L_1 \cup L_2$ and defined by

$$L_1 \cup L_2 = \{x \mid x \in L_1 \text{ OR } x \in L_2\}$$

 Set of words from each one of the languages (equivalent to the plus operation).

Operations with languages:

1. Union of languages:

Properties:

- Closed operation
- Associative property $(L_1 + L_2) + L_3 = L_1 + (L_2 + L_3)$
- With neutral element φ + L = L
- Conmutative $L_1 + L_2 = L_2 + L_1$
- Idempotent L + L = L

Operations with languages: over a given alphabet

2. Concatenation of languages

 Let L₁ and L₂ be two languages defined given the same alphabet, L₁, L₂ ⊂W(Σ), the concatenation or product of two languages, L₁ and L₂ is represented by L₁. L₂ and defined by the language:

$$L_1.L_2 = \{xy \mid x \in L_1 \text{ AND } y \in L_2\}$$

- Set of words that consists of the concatenation of the words of L₁ with the words of L₂
- Valid definition for languages with almost one element.
- In the case of the empty language: $\phi \cdot L = L \cdot \phi = \phi$

- Operations with languages:
 - 2. Concatenation of languages

Properties:

- Closed operation
- Associative property
- With a neutral element
- Distributive property with regard the union

Operations with languages:

3. Powers of a language

- Particular case of the concatenation for only one language.
- *i-th* power of a language = result of concatenating this language with itself *i* times.
- Associative property ⇒ it is not needed to specify the order
- Lⁱ = L . L . L L *i* times
- Given that L¹ = L,
 then:

$$L^{1+i} = L.L^{i} = L^{i}.L (i>0)$$

$$L^{j+i} = L^{i}.L^{j} (i, j>0)$$
(i\ge 0)
(i, j\ge 0)

Operations with languages: over a given alphabet

4. Positive Closure of a language

 It is denoted by L⁺ and it is the language that consists of joining a language L with all its powers except L⁰

$$L^+ = \bigcup_{i=1}^{\infty} L^i$$

- λ is not included in the positive closure if $\lambda \notin L$
- As Σ is a language over Σ , the positive closure of Σ is:

$$\Sigma^{+} = \bigcup_{i=1}^{\infty} \Sigma^{i} = W(\Sigma) - \{\lambda\}$$

- Operations with languages:
 - 5. Iteration, closure of a language
 - It is defined by L* and it is the language that consists of joining the language L and all its possible powers.
 - * is the Kleene unitary operator

$$L^* = \bigcup_{i=0}^{\infty} L^i$$

 λ Is included in every closure,

- Properties:
 - L* = L+ U {λ}
 - L+ = L*·L = L·L*
- Given that Σ is a language over Σ , we get the universal

language: $\Sigma^* = W(\Sigma)$ The universal language is Σ^*

Operations with languages:

6. Reflection of languages

The reflected or inverse language of L is represented by L⁻¹
 and defined by the language:

$$L^{-1} = \{ x^{-1} \mid x \in L \}$$

It is the language that consists of every reflected word of L.

Formal Languages. Exercises

- 1. Given the alphabet $\Sigma = \{0,1\}$, write the language that consists of the strings palindromes.
- 2. Define two languages L1 and L2 with cardinality 3 and then show the result of the following operations:
 - $L_1 \cup L_2$
 - L₁ . L₂
 - L₁²
 - L₁*
 - L₂+
 - $(L_1.L_2)^{-1}$
- 3. Exercises 1, 2 and 3 (Alfonseca).
- 4. Exercises 2.1, 2.2 and 2.3 (Isasi, Martínez, Borrajo).