





Workbook v1.1

Brought to you by the Bootstrap team:

- Emmanuel Schanzer
- Kathi Fisler
- Shriram Krishnamurthi
- Ed Campos
- Emma Youndtsmith
- Sam Dooman

Bootstrap is licensed under a Creative Commons 3.0 Unported License. Based on a work from www.BootstrapWorld.org. Permissions beyond the scope of this license may be available at schanzer@BootstrapWorld.org.

Unit 1

- Many important questions ("what's the best restaurant in town?", "is this law good for citizens?", etc.) are answered with data. Data Scientists try and answer these questions, by writing programs that ask questions of data.
- Data of all types can be organized into **Tables**
- Every Table has a **header row**, and some number of **data rows**
- **Quantitative data** is data usually numeric that measures *quantity*, such as a person's height, a score on test, a measure of distance, etc. A list of quantitative data can be ordered from smallest to largest.
- Categorical data is data that specifies categories, such as eye color, country of origin, etc. A list of categorical data has no notion of "smallest" or "largest", and cannot be ordered.
- **Programming languages** involves different *datatypes*, such as Numbers, Strings, Booleans and Images.
- Operators (like +, -, *, <, etc.) are written between values. For example: 4 + 2
- Functions (like triangle, star, string-repeat, etc.) are written first, followed by a list of arguments in parentheses. For example: star(50, "solid", "red")
- **Examples** help programmers reason about their code. Every example contains two expressions, and the example "passes" if both expressions evaluate to the same thing. For example: 4 + 2 is 6, or "cat" == "dog" is false

Numbers and Strings

Make sure you've loaded the Unit 1 Starter File, and clicked "Run".

- 1. Try typing 42 into the Interactions Area and hitting "Enter". What happens?
- 2. Try typing in other Numbers. What happens if you try a decimal like 0.5? A fraction like 1/3? Try really big Numbers, and really small ones.
- 3. String values are always in quotes. Try typing your name (in quotes!). What happens when you hit "Enter"?
- 4. Try typing your name with the opening quote, but without the closing quote. What happens? Now try typing it without any quotes.
- 5. Is 42 the same as "42"? Why or why not? Write your answer below:

They are different data types: 42 (without quotes) is a Number, and "42" (with quotes) is a string.

Operators

6. Just like in math, Pyret has operators like + and -. Try typing in 4 + 2, and then 4+2 (without the spaces). What can you conclude from this? Write your answer below:

Operators (like +) need whitespace separating them from their operands.

7. Try typing in 4+2+6, 4+2*6, and 4+(2*6). What can you conclude from this? Write your answer below:

You can use the same operator multiple times without parentheses, but you need parentheses to group order of operations if using different operators (like + and *) together.

8. Try typing in 4 + "cat", and then "dog" + "cat". What can you conclude from this? Write your answer below:

The + operator can only be used with Numbers, not Strings.

Booleans

Boolean expressions are yes-or-no questions, and will always evaluate to either true ("yes") or false ("no"). What will each of the expressions below evaluate to? Write down the result in the blanks provided, and type them into Pyret if you're not sure.

3 <= 4	True	"a" > "b"	False
3 == 2	False	"a" <> "b"	True
2 <> 4	True	"a" == "b"	<u> False</u>
3 <> 3	True	"a" <> "a"	False

Boolean Operators

Pyret also has operators that work on *Booleans*. For each expression below, write down your guess about what it will evaluate to. Then type them in and see if you were right!

How many different Number values are there in Pyret? <u>Infinite</u>
 How many different String values are there in Pyret? <u>Infinite</u>
 How many different Boolean values are there in Pyret? <u>Two</u>

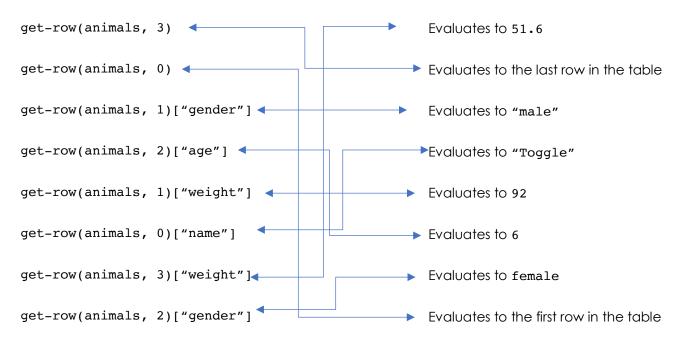
Playing with Tables

The table below represents four animals at the shelter:

animals

name gender		age	weight
"Toggle"	"female"	3	48
"Fritz"	"male"	4	92
"Nori"	"female"	6	35.3
"Maple"	"female"	3	51.6

1) Match each Pyret expression (left) to the description of what it does (right).



2) Fill in the blanks (left) with the Pyret code that will produce the value (right).

a. get	-row(animals, 3)["name"]	"Maple"
b. get-	-row(animals, 1)["gender"]	male
c. get-	-row(animals, 1)["age"]	4
d. get-	-row(animals, 0)["weight"]	48
e. get-	-row(animals, 2)["name"]	"Nori"

Writing Examples

In the examples block below, put an "X" next to the examples that will <u>fail</u>.
 Remember: examples only pass if the left- and right-hand expressions evaluate to the same thing!

```
examples:
    1 + 2 + 9
    num-sqrt(16)
    is 2 + 2
    3 > 99
    is true
    square(10, "solid", "red")
end

is 19
is 2 + 2
is true

is rectangle(10, 10, "solid", "red")
end
```

2. In the examples block below, fill in the blank on the right-hand side so the example will <u>pass</u>.

3. The examples block below refers to the shapes table on the right, using row-accessors and the get-row function. For each example, fill in the blank so the example will pass.

name	corners	Is-round
"triangle"	3	false
"circle"	0	true
"ellipse"	0	true
"square"	4	false

Unit 2

- Programming languages let us define our own function.
- We use the **Design Recipe** to help us define functions without making mistakes.
- The first step is to write a **Contract** and **Purpose Statement** for the function, which specify the Name, Domain and Range of the function and give a summary of what it does.
- The second step is to write at least two examples, which show how the function should work for specific inputs. These examples help us see patterns, and we express those patterns by circling and labeling what changes.
- The final step is to **define the function**, which generalizes our examples.



The Animals Dataset

1. This dataset is Animals from an animal shelter	
---	--

2. Four of my columns are.... (choose four columns, and for each one fill out the name, datatype, and whether it contains Qualitative or Categorical data in the table below)

Name	species	age	fixed	legs
Datatype	String	Number	Boolean	Number
Quantitative or Categorical?	Categorical	Quantitative	Categorical	Quantitative

3.	Three questions I have about my dataset: 1. What is the average age of the animals at this shelter?					
	2. Do dogs or cats tend to get adopted faster?					
	3. Is there a connection between the age of an animal and how quickly it					
	gets adopted?					

The Design Recipe

	Define a function called is-fi	ixed, which tells us	s whether or not a	n animal is fixed
--	--------------------------------	----------------------	--------------------	-------------------

	is-fixed	::	(animal ::	<i>Row)</i> → _	Boolean		
	name domain range						
# <u>Col</u>	# Consumes an animal, and produces the value in the fixed column						
exam	ples:						
	<u>is-fixed</u>	(sash	<u>a</u>) is	tru	e		
	is-fixed	(feli>	x) is	felix["fi	xed"]		
end							
fun	is-fixed	(<u>anim</u>	nal) :	animal["f	fixed"]		
end							
	e a function cal ender of that an		which cons	sumes a Row of the an	imals table tells us		
	gender		/! 1	0.1			
	genuei	::	(animal :	: Row) → _	String		
	name	::	doma:		String range		
# <u>Co</u>	name	:: mal, and pr	doma		range		
	name	mal, and pr	doma	in	range		
	name nsumes an ani	mal, and pr	doma roduces th	in e value in the gende	range r column		
exam	name nsumes an ani ples:	(snowco	doma roduces th	in e value in the gende	range r column		
	name nsumes an ani nples: gender	(<u>snowco</u>	doma roduces th ne_) is e) is	in e value in the gende snowcone["gende	range r column		

Define a function called is-cat,	which consumes a Row	of the animals to	able and
produces true if it's a cat.			

	is-cat	::	(animal :: Ro	ow) ->	Boolean
	name		domain		range
#	Consumes an anim	al, and return	true if the sp	pecies is "cat"	
ех	amples:				
	is-cat	(_sasha) is _	sasha["species	"] == "cat"
	<u>is-cat</u>	(<u>snuggle</u>	es_) is _	snuggles["specie	es"] == "cat"
en	ld				
fu	ın <u>is-cat</u>	(<u>anima</u>	<u> </u>	animal["species	s"] == "cat"
en	ıd				

Define a function called is-young, which consumes a Row of the animals table and produces true if it's an animal that is less than two years old.

Defin	Define a function called nametag, prints out each animal's name in big red letters.												
	nametag	::((animal	:: Row)	> _	Image							
	name		dom	ain		range							
# C	onsumes an anima	l, and produces	an ima	ge of their nai	me in big, r	ed letters							
exa	mples:												
	nametag	(sasha) i	s text(sa	ısha["name	e"], 50, "red")							
	nametaq	(felix) i	s text(fe	lix["name	"], 50, "red")							
end	namerag					2/							
fun	nametag	(<u>animal</u>) :	<u>text(ani</u>	mal["name	e"], 50, "red")							
end													
	e a function call uces true if it's a		-		Row of the	animals table and							
		cat younger th	-	years old.	Row of the	animals table and Boolean							
	uces true if it's a	cat younger th	nan two	years old.									
	is-kitten	cat younger th	nan two	Row)	> _	Boolean							
# _	is-kitten	cat younger th	nan two	Row)	> _	Boolean range							
# _	is-kitten name Consumes an e	cat younger th	nan two nimal :: dom ns true	Row)	→ _ t less tha	Boolean range n two years old							
# _	is-kitten name Consumes an	cat younger th	nan two nimal :: dom ns true	years old. Row) ain if it's a ca	→ _ t less tha	Boolean range n two years old = "cat") and							
# _	is-kitten name Consumes an omples: is-kitten	cat younger the cat younger the can animal, return	nan two	s (snuggles[→ _ t less that "species"] = uggles["age	Boolean range n two years old = "cat") and "] < 2)							
# _	is-kitten name Consumes an o mples: is-kitten is-kitten	cat younger the cat younger the can animal, return	nan two	s (snuggles[(snuggles	→ _ t less than "species"] =	Boolean range n two years old == "cat") and "] < 2) "cat") and							
# _ exa	is-kitten name Consumes an omples: is-kitten is-kitten	cat younger th::(an animal, return(snuggles(wade	nan two	s (snuggles[(snuggles	"species"] = uggles["age"] ade["age"] a	Boolean range n two years old == "cat") and "] < 2) "cat") and < 2)							
# _ exa	is-kitten name Consumes an omples: is-kitten is-kitten	cat younger the cat younger the can animal, return	nan two	s (snuggles[(snuggles	"species"] = uggles["age"] ade["age"] a	Boolean range n two years old == "cat") and "] < 2) "cat") and < 2) := "cat") and							

My Dataset

1.	My dataset	is[spe	cific to each stu	dent]	
2.	(choose four o	columns are columns, and for eacl Categorical data in t	th one fill out the name the table below)	e, datatype, and whet	ther it contains
N	ame				
D	atatype				
	uantitative or ategorical?				
3.	Three quest	ions I have about	my dataset:		
	b.				
	C.				

Unit 3

- Methods are special functions that are attached to pieces of data. We use them to manipulate Tables.
- They are different from functions in several ways:
 - 1. Their names can't be used alone: they can only be used as part of data, separated by a dot. (For example, animals.order-by)
 - 2. Their contracts are different: they include the type of the data as part of their names. (eg, .order-by :: (column :: String) > Table)
 - 3. They have a "secret" argument, which is the data they are attached to
- We will use three **Table Methods** to manipulate our datasets:
 - 1. <Table>.order-by order the rows of a table based on a column
 - 2. <Table>.filter create a subset of the data, with only certain rows
 - 3. <Table>.build-column use the columns of a table to compute a new one

Reviewing Functions

1.	One of the examples for the last function is broken! Fix this examples for the last function is broken! Fix this examples for the last function is broken!	mple in the
2.	How many values are defined in this file?	4
3.	How many functions are defined in this file?	7
4.	What is the name of the last function?	is-old-dog
5.	What is the Domain of the last function?	Row
6.	What is the Range of the last function?	Boolean
7.	What is the variable name that the last function uses?	animal
8.	Which function will tell us if an animal is a kitten?	is-kitten
9.	Which function will print out " <name> the <species>"?</species></name>	sentence
10	.Which function will tell us if an animal is a dog older than 10?	is-old-dog
11	.Which function will tell us if an animal has been fixed?	is-fixed
12	.Which function will draw a nametaa for an animal?	nametag

Plans for the Animals Dataset

What are two ways you might want to order the animals dataset?
1) Order by weight
2) Order by age
What are two subsets into which you might filter the animals dataset?
what are two subsets title which you might the animals adiaser:
1) Filter animals heavier than 20 pounds
2) Filter animals that have been fixed
What are two new columns you might want to build from the animals dataset?
1) Add a column for time in the shelter by months
2) Add a column for whether or not each animal is a kitten

Methods

Methods are a lot like functions, but they differ in three important ways:

- They can only be called as **part of a value**, using the **dot-accessor**. For example: **animals.**row-n(2)
- Their Contracts are different, because they contain a **Type** as part of their name. For example: <**Table>.**row-n :: (index :: Number) -> Row
- They have a "secret argument", which is the value they are attached to. In the examples above, the row-n method consumes only a Number as part of its Domain, but it also consumes the Table to which it is attached.

Here is the Contract for a method, which consumes the name of a food and produces True if the person likes that food:

<Person>.likes :: (food :: String) → Boolean Table 1. What Type of data is the method attached to? 2. What is the name of this method? likes 1 3. How many things are in its Domain? food 4. What is the name of the argument in its Domain? String 5. What is the Type of the argument in its Domain? Boolean 6. What Type of data will this method will produce? 7. Below are 3 expressions. Based on the contract above, circle the correct one. likes("pizza") emma.likes("pizza") likes(emma, pizza)

8. On the line below, write your own expression that uses this method, replacing emma and "pizza" with your own name and a food you like.

amy.likes("chocolate")

Playing with Methods

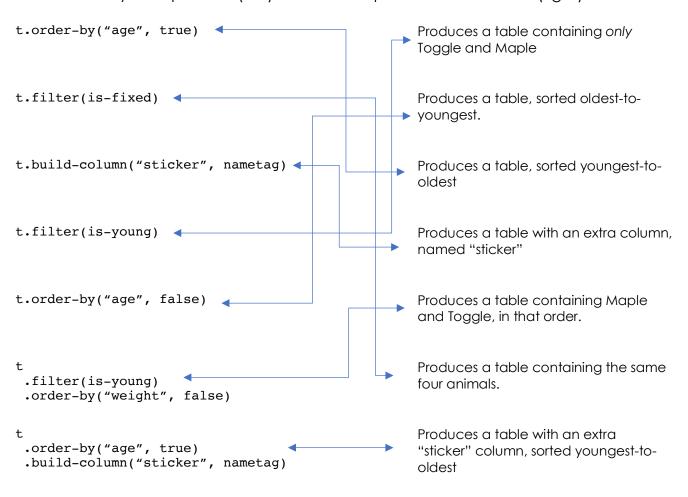
You have the following functions defined below (read them carefully!):

```
fun is-fixed(animal): animal["fixed"] end
fun is-young(animal): animal["age"] < 4 end
fun nametag(animal): text(animal["name"], 20, "red") end</pre>
```

The table **t** below represents four animals at the shelter:

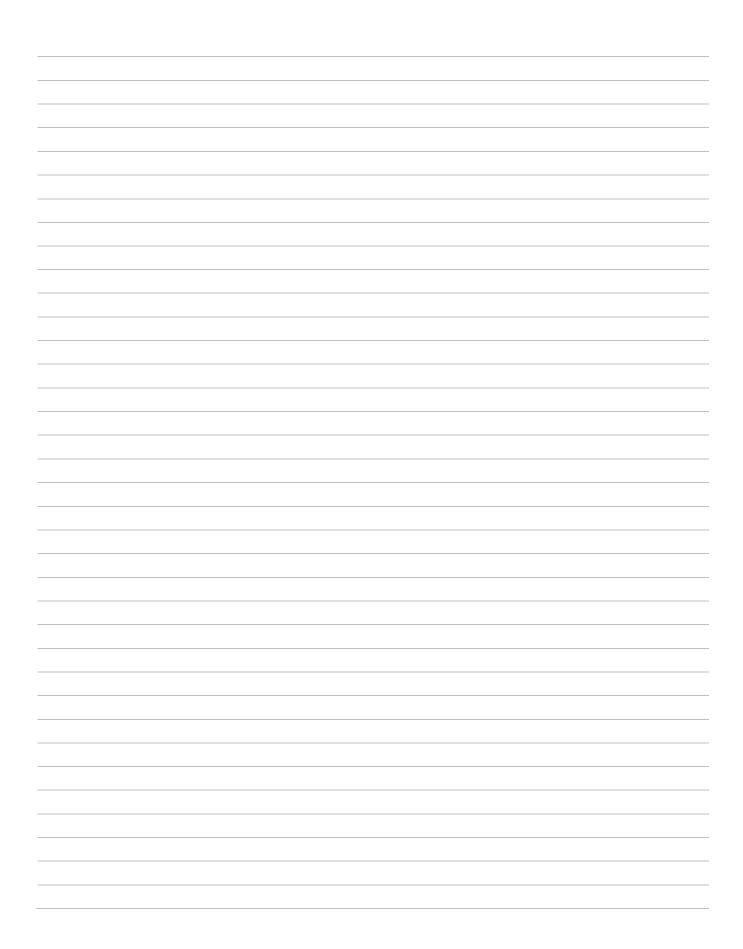
name	gender	age	fixed	weight
"Toggle"	"female"	3	true	48
"Fritz"	"male"	4	true	92
"Nori"	"female"	6	true	35.3
"Maple"	"female"	3	true	51.6

Match each Pyret expression (left) to the description of what it does (right).



Unit 4

- Functions can contain value definitions
- We use **Table Plans** to help us use table methods correctly, without making mistakes



Review

- 1. In the Interactions Area, use table methods to sort your table by one column. **Try** sorting your table in both ascending and descending order.
- 2. If a researcher is looking at a dataset of students, they might want to divide the data into separate populations of boys and girls. A veterinarian might want to look at only the cats at a shelter. Copy one of your "filtering" answers from Page 18 below, to define the filtering criteria you want to use.

THE CHAINING THEATTER THAT DO DOWNG	Filter	animals	heavier	than	20	pounds
-------------------------------------	--------	---------	---------	------	----	--------

3. In the space below, use the Design Recipe to write a function that checks if a row in your dataset fits that criteria. Whatever criteria you choose, it should be true for some rows and false for others. Type this function into the Definitions Area.

is-large :: (animal :: Row) → Boolean

name domain range

Consumes an animal and produces true if its weight is greater than 20 lbs
examples:

is-large (sample1) is sample1["weight"] > 20

is-large (sample2) is sample2["weight"] > 20
end

fun is-large (animal): animal["weight"] > 20

end

- 4. Use the function to filter your dataset.
- 5. Instead of using the function you wrote to *filter* your dataset, **use another table method to build a new column** that shows whether or not each row meets the criteria.

On Kitten Day, the shelter prints up a list of all the cats in their database that are less than 2 years old, and makes nametags for them. They need a function that will help them out! Define a function called get-kittens-tags, which takes in the dataset and produces the correct table.

Contrac <i>ge</i> :	t-kitte			:	:	(aı	nimals :	: Tabi	le)		\rightarrow		•	Table	
# Consun	ne a tabi	le of	anima	ls, ar	nd proa	luce a t	able con	taining	kittens	with	name	tags,	. sorte	d by na	me
Example	Tables	s													
Make a S			nd a r	esult	based	on the	at table.								
animal	s-tab	le						→ g	et-ki	tte	ns-t	ags	(anir	mals-	table
name	species	age	fixed	legs	weight	adopt	1								
Sasha	cat	1	FALSE	4	6.5	4	1	name	species	age	fixed		weight	adopt	tag
Toggle	dog	3	TRUE	4	48	3	-	Sasha	cat	1	FALSE	4	6.5	4	Sasha
Buddy	lizard	2	FALSE	4	0.3	12	-	Wade	cat	1	FALSE	4	3.2	4	Wade
Wade	cat	1	FALSE	4	3.2	4		wade	Cui	'	I ALSL	4	5.2	4	
Mittens	cat	2	TRUE	4	7.4	5									
Define t Jse the re fun <i>t = a</i>	elevant	metl		'	•	helper _ (_		ns!), the	·	luce	a resu	t wi الد			ible. he table
.bu	ıild-col	lumn			name	taa)						Are the	ere mor	e columns
	Iter(•		is-ki1		·———					<u> </u>	Are 1	there fe	wer rows:
	der-by	/("r	name"							<u>)</u>	Are i	the rows	s ordered.
<i>†</i>													Produ	ice th	e result

end

The first weekend of every month, the shelter holds a "meet the dogs" picnic, to encourage families to adopt their dogs. Write a function called get-dogs-by-age, that takes their database and produces a table of all the dogs in the shelter, sorted from youngest to oldest.

	-dogs-b	y-ag	<i>де</i>	:: _		(animo	als :: Tabi	le)	<i>→</i>	· _		Та	ble	
# Consum	e a table	of ar	nimals, a	nd pi	roduce	a table	containing	only the	dogs, so	rtea	by ag	re		
xample: Nake a St		an a	d a rocul	+ b a a	ad an	that to								
nimals			a a resui	i bas	ea on	inai ic	→	get-d	.og-by	-ag	e(an	ima	ls-ta	able
name	species	age	fixed	legs	weight	adopt								
Snowcone	cat	2	TRUE	4	6.1	5		name	species	age	fixed	legs	weight	adop
Wade	cat	1	FALSE	4	3.2	4		Toggle	dog	3	TRUE	4	48	3
Hercules	cat	3	FALSE	4	13.4	7		Fritz	dog	4	TRUE	4	92	6
Toggle	dog	3	TRUE	4	48	3	'			I				
Fritz	dog	4	TRUE	4	92	6								
Define th	e funct		ods Loire	do vo	را د دا س		ctions!), th	en produ	ice a re:	sult v	vith th	e ne	w table	
	ievann n	ICILIC	ous (Circ	ie yc	our neip	ber tun	-						W IGOI	e.
se the re			·				مام ۱۰	·					W IGDI	Э.
se the re	get-d		by-age			anim	<u>als</u>):	·					ne the	
se the re un <u>t = ar</u>	get-d nimals	ogs-	by-age				<u>als</u>):				<u>L</u>	efin		<u>tabi</u>
tse the re tun t = ar bui	get-d nimals ild-colui	ogs-	by-age		(anim	<u>als</u>):			 	<u>D</u>	<u>efir</u> there	ne the	<u>tabi</u>
tun	get-d nimals	ogs- mn(by-age	2		anim	<u>als</u>):))	<u>C</u> Are:)efir there e the	ne the	tabi

It's important for animals to stay healthy, especially when they get older. The veterinarians at the shelter want to put some of the dogs on a diet! They need a regular report of all the older dogs, sorted from heaviest-to-lightest. Define a function old-dogs-diet, which does just that!

Contrac	t and Purpo	ose												
ole	d-dogs-diet	•	::		(ani	mals	Tab	le)	-	> _	•	Table	2	
	sumes a ta	ble	of anin	nals,	and p		s a ghtes		h only	old (dogs, s	orte	d heav	/iest
Example Make a S	e s Start Table a	nd a	result b	asec	d on the	at tab	•							
animal	s-table						>	old-	-dogs-	-die	et(ani	mal	s-tal	ble
name	species	age	fixed	legs		adopt		name	species	age	fixed	legs	weight	adon
Snowcon		2	TRUE	4	6.1	5		Mr. PB	dog	10	FALSE	4	161	6
Lucky	dog	3	TRUE	3	45.4	9		Boo-boo	dog	11	TRUE	4	123	24
Mr. PB	dog	10	FALSE	4	161	6								
Boo-boo Snuggle	,	11	TRUE FALSE	4 8	123	24								
Define t	ne function													
Jse the r	elevant met	hods	(circle	your	helper	funct	ns!),	then produ	uce a re	esult v	with the	new	table.	•
					,									
fun _	old-dog	gs-di	et		_ (<u>anima</u>)	:			De	efine	the i	table
<u> † = c</u>	nimals													
b	uild-column	(Are th	here n	nore col	umns:
.fi	Iter((is-o	ld-do	>)	Are	there	e fewer	rows:
.01	rder-by("weig						Are	the r	ows ord	10000
						, , , , , , , , , , , , , , , , , , ,								ierea:

The shelter is tracking birth-years for all the animals who've been fixed. They need a function that takes in their database and returns a table that contains the birth-year for each one. Define get-fixed-birth that will do this for them.

Contract	and Purpo	ose													
get-	fixed-birt	·h	::		(anim	als :: 7	Tał	ble)		_	>	T	able		
# Cons	sumes a to							ew table for bir			s who	have	≥ been	fixe	d,
Example: Make a St	art Table a	nd a	result b	asec	d on the	at table	e.								
animals						,	_	get-1	fixed-	-by-	-legs	(ani	mals	-tab	ole)
name	species	age	fixed	legs	_			name	species	age	fixed	legs	weight	adopt	year
Snowcone	cat	2	TRUE	4	6.1	5	Ç	Snowcone	-	2	TRUE	4	6.1	5	2015
Lucky	dog	3	TRUE	3	45.4	9		Lucky	dog	3	TRUE	3	45.4	9	2014
Hercules	cat	3	FALSE	4	13.4	7		Toggle	dog	3	TRUE	4	48	3	2014
Toggle	dog	3	TRUE	4	48	3	L					<u> </u>			
Snuggles	tarantula	2	FALSE	8	0.1	1									
Use the re	e function levant met get-fixed nimals	hods		•				,	oroduce	e a re	esult wi		e new to		<u>able</u>
												Are tl	here moi	re colu	ımns?
	<u>ild-column</u>				th-ye	<u>ar</u>							there t		
fil	ter(is-	fixed										
ord	der-by(Are	the rou	vs orde	red?
 end												Prod	duce ti	he re	sult

My Dataset

What are two ways you might want to order this dataset?	
1) [specific to each student]	
2)	
What are to a break take the best of the first of the Alexander	
What are two subsets into which you might filter this dataset?	
1)	
2)	
What are two new columns you might want to build from this dataset?	
1)	
. 1	
2)	

Unit 5

- **Bar charts** show the *absolute* quantity of each row in a dataset. The larger the quantity, the longer the bar. Bar charts provide a visual representation of values in a dataset.
- **Pie charts** show the *relative* quantity of each row in a dataset. The greater the percentage, the larger the pie slice. Pie charts provide a visual representation of proportions in a dataset.
- **Choosing a Sample Table** is important when coming up with small examples for Table Plans. A good sample table has:
 - 1. At least all the relevant columns
 - 2. Enough rows to accurately represent the dataset
 - 3. Rows that are randomly-ordered

Statements about Columns

Use the Table below to help you answer the questions.

name	species	age	pounds
Sasha	cat	1	6.5
Felix	cat	16	9.2
Wade	cat	1	3.2
Boo-boo	dog	11	123
Maple	dog	3	51.6
Nori	dog	6	35.3
Nibblet	rabbit	6	4.3

1. Which animal(s) is/are the heaviest?

2. Which animal(s) is/are the youngest?

3. How much of the total weight comes from Maple?

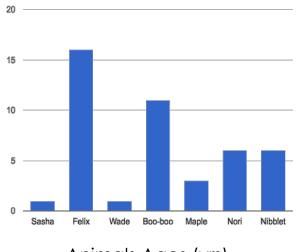
4. How much of the combined age comes from Nori?

5. Would these questions be harder to answer if the table had 100 rows? If so, why?

Much harder if you were estimating, because it is harder to calculate a large number of entries without using software.

Visualizing Quantity

In the table below, there are two observations drawn from the following charts. Add two more.



15.1%

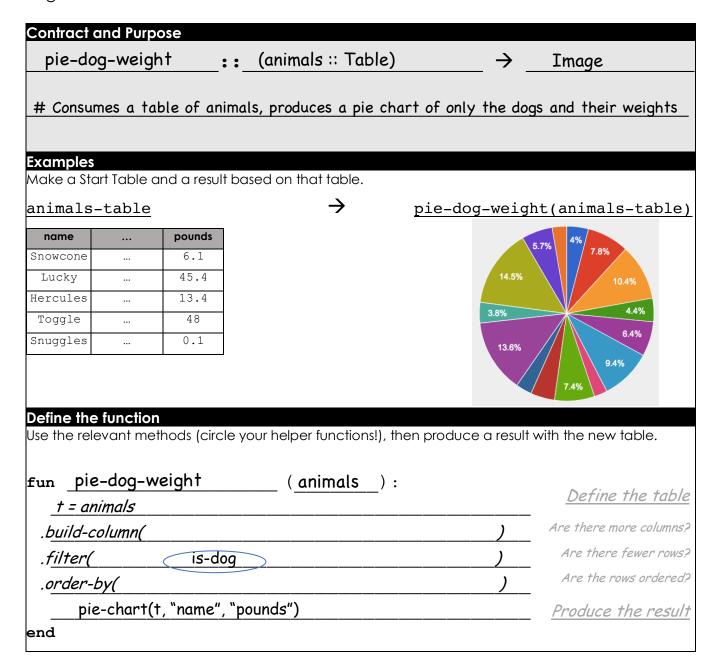
Sasha
Felix
Wade
Boo-boo
Maple
Nori
Nibblet

Animals Ages (yrs)

Animals Weights (lbs)

Based on a chart of	I notice that
Based on a bar chart of 7 animals' ages	Felix is by far the oldest
Based on a pie chart of 7 animals' weights	Boo-boo weighs more than the other six animals combined!
Based on a bar chart of 7 animals' ages	Wade and Sasha are the youngest animals
Based on a pie chart of 7 animals' weights	Maple is as large as the five smallest animals

Dogs are generally a lot bigger heavier than cats, so the shelter wants to look at a chart of only the dogs to determine who needs more exercise time. Define a function pie-dog-weight, which will make a pie chart showing the relative weights of all the dogs in the shelter.



Bad Sample Tables!

For each word problem, a Sample Table must have (1) all the columns that matter, (2) a representative sample of the rows, and be in (3) random order. For each problem below, check the boxes to determine if the Sample Table meets those criteria.

1. The shelter wants to know the median age of all the cats

name	species	age	fixed legs		pounds	weeks
Sasha	cat	1	FALSE	4	6.5	3
Mittens	cat	2	TRUE	4	7.4	5
Sunfower	cat	5	TRUE	4	8.1	10

- Relevant columns
- ✓ Representative sample of rows
 - Random order

2. The shelter wants a pie chart showing all the dogs' weight

name	species	age
Fritz	dog	4
Wade	cat	2
Nibblet	rabbit	6
Daisy	dog	5

]	Relevan	t col	umns

- ✓ Representative sample of rows
- ✓ Random order

3. Sort all the animals alphabetically by name

name	species	age	fixed	legs	pounds	weeks
Ada	dog	2	TRUE	4	32	3
Во	dog	4	4 TRUE		76.1	10
Boo-boo	dog	11	TRUE	4	123	10

- ✓ Relevant columns
- Representative sample of rows
 - Random order

4. Make a bar chart for all the fixed animals

name	species	age	fixed	legs	pounds	weeks	П	Relevant columns
Sasha								Representative sample of rows
								Random order

Define a function bar-kitten-adoption, which takes in a Table of animals and creates a bar chart showing how many weeks it took for each kitten to be adopted

Contract	and Purpo	ose							
bar-ki	tten-ado	optio	n_::_	(animal	s :: Ta	ıble)		\rightarrow	Image
	# Consumes a table of animals, produces a bar chart showing the weeks it took for each								
kitten to	be adop	ted							
Examples									
Make a Sto	art Table a	ınd a r	esult base	ed on that	table.				
anin	nals-tab	ole			· >	bar-	kitten-	adop	otion(animals-table)
						4			
name	species	age	fixed	pounds	weeks	7			
Sasha	cat	1	FALSE	6.5	3	3 —			
Wade	cat	1 5	FALSE	7.4	1 10				
Sunfower Boo-boo	cat dog	11	TRUE TRUE	123	10	2 —			
DOC DOC	aog		IIIOD	120	10				
						1 —			
						0 —	Sash	a	Wade
Define the	function								
			circle you	ur helper f	unctions	!), then p	oroduce	a resu	It with the new table.
fun ba	r-kitter	n-ado	ption	(an	imals):			5 6: 11 11
t = animals							<u>Define the table</u>		
.build	-column(•)	Are there more columns?
.filtei	•		is-kitte	en e					Are there fewer rows?
.ordei									Are the rows ordered?
	oar-char	 +(+ "r	ame" "u	weeks")					Produce the result
	Jul -Criul	1(1, 1	iditie, V	veeks)					Troduce The result

Contract and Purpo	se				
	: :			$ \rightarrow$ $-$	
Examples					
Make a Start Table ar	id a result based o	on that table.			
		>			
	_				
Define the function					
Use the relevant meth	ods (circle your h	elper function	is!), then produc	ce a result v	vith the new table.
fun		(_):		Define the table
<u>† =</u>					Are there more columns?
					Are there fewer rows?
					Are the rows ordered?
					<u>Produce the result</u>
end					

Contract and Purpos	е				
	::			→ _	
Examples					
Make a Start Table and	d a result based c	on that table.			
		_			
		<i>></i>			
Define the function Use the relevant methor	ods (circle your h	elper function	ns!), then proc	luce a result v	with the new table.
			,,		
fun		():		
<u> </u>					Define the table
					Are there more columns?
					Are there fewer rows?
					Are the rows ordered?
					Produce the result
end					

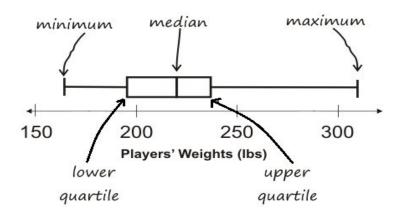
Visualizing My Dataset

What quantity charts did you make, and what do you notice? Fill in the table below.

Based on a	_ chart of	I notice that
-		
		·
		·
-		
· · · · · · · · · · · · · · · · · · ·		

Unit 6

- There are three ways to measure the "center" of a dataset, to talk about a whole column of data using just one number:
 - 1. The **mean** of a dataset is the average of all the numbers
 - 2. The **median** of a dataset is a value that is smaller than half the dataset, and larger than the other half
 - 3. The **modes** of a dataset are the numbers that appear the most often.
- Data Scientists can also measure the "variation" of a dataset using a five number summary:
 - 1. The **minimum** the smallest value in the dataset
 - 2. The **first**, **or** "**lower**" **quartile (Q1)** the median value that separates the first quarter of the values in the dataset from the second quarter
 - 3. The **second quartile (Q2)** the median value which separates the entire dataset into "top" and "bottom" halves.
 - 4. The **third**, **or** "**upper**" **quartile (Q3)** the median value that separates the third quarter of the values in the dataset from the fourth quarter
 - 5. The **maximum** the largest value in the dataset
- The five number summary can be used to draw a box-and-whisker plot.



Summarizing Columns in Animals

The column I choose to measure is	weeks	
-----------------------------------	-------	--

Measures of Center

The three measures for this column are:

Mean (Average)	Median	Mode(s)
6.0689	4	1

Based on the differences between mean and median, I conclude:

On average, animals stay at the shelter for about 6 weeks, but half of all the animals were adopted after 4 weeks or less.

Measures of Variation

My five-number summary is:

Minimum	Q1	Q2 (Median)	Q3	Maximum
1	2.5	4	8	30

A box plot can be drawn from this summary on the number line below:



From this summary and box-plot, I conclude:

The vast majority of animals are adopted before 8 weeks in the shelter, but there are a number of outliers (such as the maximum of 30)

The shelter wants a summary of the variation in ages among the dogs. Write a function called variation-dog-age that will take in a table of animals and produce a boxplot that shows this variation.

Contract	and Purpo	ose													
variat	ion-dog-	age	::		(ani	mals	:::	Tabl	e)		\rightarrow		Image		
											_	_	_		
# Cons	umes a t	tabl	e of o	ınim	als, p	rodu	ices	ab	ох р	lot	show	vin	g the v	ariation	ı of
	mong only								·						
Examples															
Make a St	art Table a	nd a	result b	ased	on the	at tab	le.								
animals	-table						\rightarrow	var	iati	lon-	-dog-	-ag	e(anima	als-tab	ole)
name	species	age	fixed	legs	weight	weeks									
Snowcone	cat	2	TRUE	4	6.1	5		12 —							
Lucky	dog	3	TRUE	3	45.4	9									
Hercules	cat	3	FALSE	4	13.4	7		8 —							
Toggle	dog	3	TRUE	4	48	3									
Snuggles	tarantula	2	FALSE	8	0.1	1		4							
								4							
								0 —				ag	е		
Define th	e function														
	levant met		(circle	your	helper	funct	ions!	l), the	n prod	duce	e a res	ult v	with the ne	ew table.	
fun	variation	-dog	g-age		_ (_a	nima	ıls):					D = 6	•	1 - 1 - 1 -
<u>† = </u>	animals												Deti	ine the t	apie
.bui	ild-column	1)	Are ther	e more col	umns?
	.filter(is-dog) Are there fewer rows?														
	der-by(1								Are th	e rows ora	lered?
	box-plot												Produ	ce the re	-11/+
 end	Dox-bio1	(1, (ige)										Froduc	e mere	<u> 25011</u>

Interpreting Variation

Consider the following list dataset, representing the annual income of ten people:

\$65k, \$12k, \$14k, \$280k, \$15k, \$22k, \$45k, \$34k, \$45k, \$175k

1. In the space below, rewrite this dataset in **sorted order**.

\$12k, \$14k, \$15k, \$22k, \$34k, \$45k, \$45k, \$65k, \$175k, \$280k

2. In the table below, compute the **measures of center** for this dataset.

Mean (Average)	Median	Mode(s)		
70,700	39,500	45,000		

3. In the table below, compute the **five number summary** of this dataset.

Minimum	Q1	Q2 (Median)	Q3	Maximum
12,000	15,000	39,500	65,000	280,000

4. On the number line below, draw a **box plot** for this dataset.



5. The following statements are correct...but misleading. Write down the reason why.

Statement	Why it's misleading
"They're rich! The average person makes more than \$70k dollars!"	While the mean is close to \$70k, there are some very high earning outliers pushing the average up
l list: the most common	Looking at the full dataset, more than half of the entries are people making less than \$45k, making the mode misleading
"This group is really diverse, with people making as little as 12k and as much as \$280k!"	While the spread of incomes is large, the vast majority are still making less than \$65k, with very high earning outliers.

Summarizing a Column in My Dataset

The column I choose to measure is [Specific to each studen	†]
---	----

Measures of Center

The three measures for this column are:

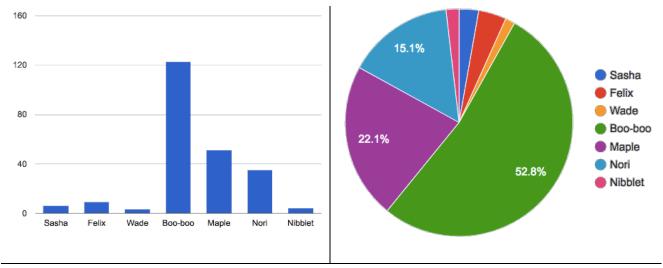
Mean (Ave	rage)	Median	Median								
Perced on the differences between magnetical according to an elicitation											
Based on the differences between mean and median, I conclude:											
Measures of Variation My five-number summary is:											
Minimum	Q1	Q2 (Median)	Q3	Maximum							
A box plot can be	e drawn fron	n this summary on the r	number line be	elow:							
•				•							
From this summary and box-plot, I conclude:											

Unit 7

- Frequency Bar charts show the number of rows belonging to a given category. The more rows in each category, the longer the bar. Frequency bar charts provide a visual representation of the frequency of values in a categorical column. Since categorical data cannot be ordered, there is no strict ordering of bars in a frequency bar chart.
- Histograms show the number of rows that fall within certain ranges, or "bins" of a
 dataset. The more rows that that fall within a particular "bin", the longer the bar.
 Histograms provide a visual representation of the frequency of values in a
 quantitative column. Quantitative data can be ordered, so the bars of a
 histogram are always sorted.
- When dealing with histograms, it's important to select a good **bin size**. If the bins are too small or too large, it is difficult to see the distribution in the dataset.

Visualizing Quantity (Review)

Use the charts below to help you answer the questions.



Animals Weights (lbs)

1. Which animal is the heaviest?	Boo-boo
2. Which animal is the lightest?	Wade
3. How much of the total weight comes from Maple?	22.1%
4. How much of the total weight comes from Nori?	15.1%
5. Which chart did you use for questions 1 and 2?	Bar chart
6. Which chart did you use for questions 3 and 4?	Pie chart

7. Why are some questions easier to answer with one kind of chart or another?

Bar charts are better for finding the amount of something quickly, whereas pie charts are better for seeing the percentage of something relative to the total for other elements in a table.

Visualizing Frequency

name	species	age	pounds
"Sasha"	"cat"	1	6.5
"Boo-boo"	"dog"	11	123
"Felix"	"cat"	16	9.2
"Nori"	"dog"	6	35.3
"Wade"	"cat"	1	3.2
"Nibblet"	"rabbit"	6	4.3
"Maple"	"dog"	3	51.6

- 1. How many cats are there?

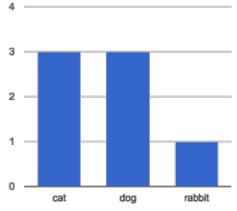
 2. How many dogs are there?

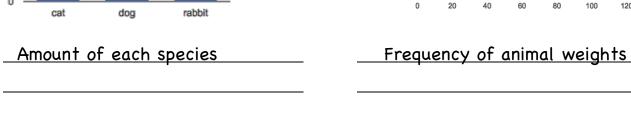
 3

 3. How many animals are between 3.4 years old?

 3. How many animals are between 3.4 years old?
- 3. How many animals are between 3-6 years old? ______3
- 4. How many weigh between 0-5 pounds?
 5. Are there more animals weighing 0-5 than 6-10 pounds?

 Yes
- 6. The charts below are based on the Sample Table above. What is each one measuring? Write down your guess underneath each one.





Define a function freq-bar-gender, which takes in a Table of animals and creates a frequency bar chart showing how many animals are male v. female.

Contract	and Purpe	ose							
freq-b	ar-gend	ler	::	(animals	:: Table	e)	\rightarrow	Image	
•							_		
# Consu	mes a t	able	of anii	mals and	produc	es a freque	ency	bar chart of	their
genders									
Examples									
	art Table a	ınd a r	esult base	ed on that	table.				
					_	.		. ,	
ani	<u>imals-ta</u>	<u>ıble</u>			\rightarrow	treq-bar	-gend	ler(animals-t	able)
				1 –					
name	species	age	gender						
Fritz	dog	4	male						
Wade	cat	2	male	_					
Nibblet	rabbit	6	male	_					
Daisy	dog	5	female						
						female		male	
Define the			ainala	un la alsa an fi	الموردة أمام	Ale e le le le el le e			
use the rei	evani mei	inoas (circie yo	ur neiper iu	inctions!),	men produce	a resui	t with the new to	ible.
fun	freq-ba	r_aer	nder	(ani	mals)				
t αι = αι		ı -gei	1461	(111413	•		Define t	he table
<u>/ - ui</u>	imais							– Are there mor	e columns?
								_ Are there fe	
								_ Are the row	
								_	
free	g-bar-ch	<u>art(t,</u>	gende	<u>^") </u>				<u>Produce th</u>	ie result

Define a function histogram-adoption, which takes in a Table of animals and creates a histogram showing how long it took for animals to get adopted

Contract	and Purpo	se										
histog	ram-adop	otio	<u>n_::</u>	((anima	ıls :: ˈ	Tabl	le)		_ >	Image	
# Consumes a table of animals and produces a histogram showing how long it took for animals to get adopted												
Example												
Make a S [.]	tart Table a	nd a	result b	asec	on the	at table	e.					
ar	animals-table → histogram-adoption(animals-table)											
name	species	age	fixed	legs	weight	weeks			_			
Snowcone	cat	2	TRUE	4	6.1	5		2.0				
Lucky	dog	3	TRUE	3	45.4	9		4.5				
Hercules	cat	3	FALSE	4	13.4	7		1.5				
Toggle	dog	3	TRUE	4	48	3		1.0				
Snuggles	tarantula	2	FALSE	8	0.1	1		0.5	2 3	4 :	5 6 7 8	9 10
	e function		/ aim al a		ام ماره ما	£ 1:	المصم	مر مال			ور و وال والأن ر ال	
Use the re	elevant met	noas	(circle	your	neiper	tunction	ons!),	tnen	produce	e a resu	ult with the no	ew table.
	<u>istogram</u>	-ad	option	1	_ (<u>a</u> r	nimals	<u>s_</u>)	:			Defi	ine the table
7 = a	nimals										— Are ther	re more columns?
											_	ere fewer rows?
											_	e rows ordered?
											— —	e i uwa ui uei eu?
histo	ogram(t, "i	veek	(s", 1)								Produc	ce the result

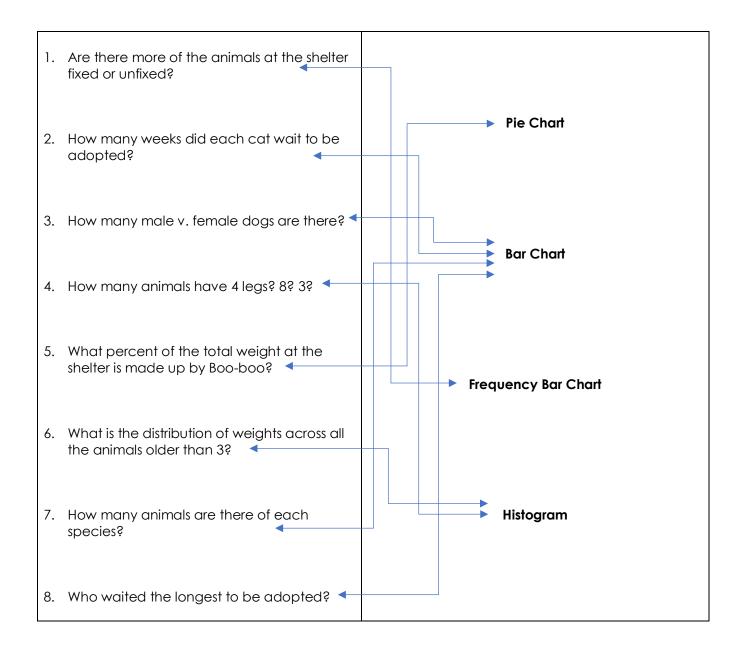
Visualizing My Dataset

What frequency charts did you make, and what do you notice? Fill in the table below.

Based on a	_ chart of	I notice that
		-
	· · · · · · · · · · · · · · · · · · ·	

Matching Charts to Questions

For each of the questions below, draw a line to the chart that will best answer it. (You may find that more than one question is best answered by the same chart!)



Unit 8

- **Scatter Plots** show the relationship between two quantitative columns. Each row in the dataset is represented by a point, with one column providing the x-value and the other providing the y-value. The resulting "point cloud" makes it possible to look for a relationship between those two columns.
- If the points in a scatter plot appear to follow a pattern, it is possible that a relationship or **correlation** exists between those two columns.
- If there is a pattern to the points in a scatter plot, points that are far away from the pattern are called **outliers**.
- We can express this correlation by drawing line through the data cloud, so that
 the distance between the line and each of the points is as small as possible. This
 line is called the line of best fit or predictor function and allows us to make
 predictions based on the dataset.

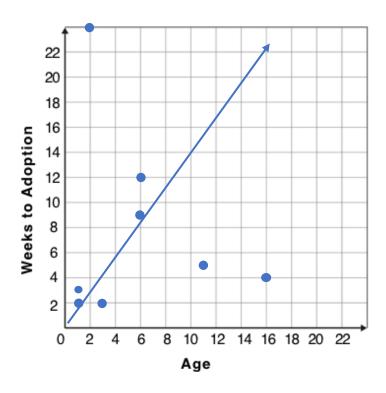
(Dis)Proving a Claim

"Younger animals are cuter, so they get adopted faster."

Do you agree? If so, why?
I hypothesize
that younger animals will get adopted faster, possibly because they
are considered cuter, but there may be other factors causing them to
get adopted faster.
[specific to each student]
What would you look for in the dataset to see if you are right?
I would look at both the ages and number of weeks until adoption for
each animal to see if there was a correlation. I would also want to
collect more data, such as conduct a survey of adopters.

Creating a Scatter Plot

name	species	age	weeks
"Sasha"	"cat"	1	3
"Boo-boo"	"dog"	11	5
"Felix"	"cat"	16	4
"Buddy"	"lizard"	2	24
"Nori"	"dog"	6	9
"Wade"	"cat"	1	2
"Nibblet"	"rabbit"	6	12
"Maple"	"dog"	3	2



- 1. For each row in the Sample Table on the left, add a point to the scatter plot on the right. The first 3 rows have been completed for you. Use the values from the age column for the x-axis, and values from the weeks column for the y-axis.
- 2. Do you see a pattern? Do the points seem to shift up or down as age increases? **Draw a line on the scatter plot to show this pattern**.
- 3. Does the line slope upwards or downwards?

Slightly upwards

4. Are the points mostly close to the line?

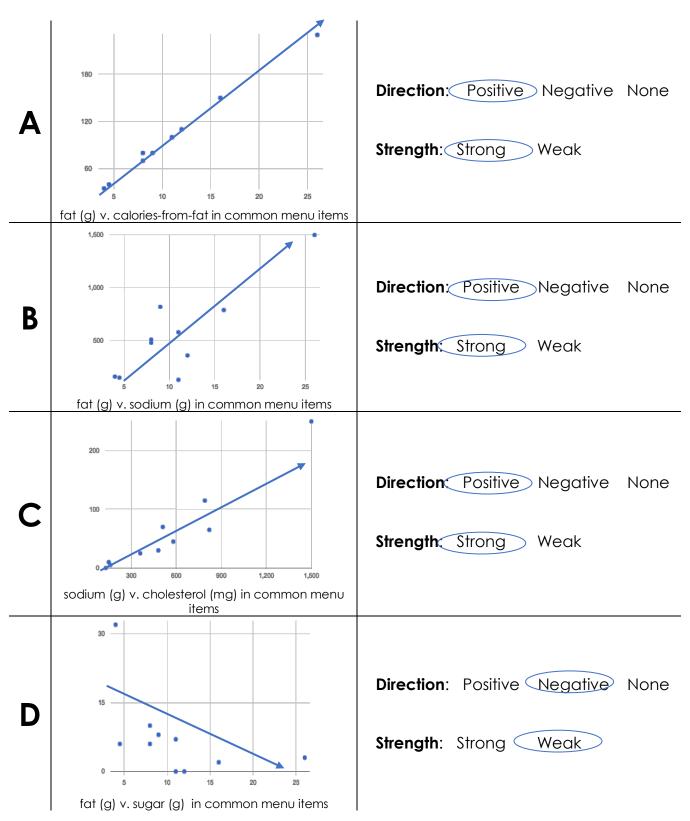
A few points are close to the line, but as ages increase the points get much farther apart.

Define a function <code>dogs-age-weeks</code>, which takes in a Table of animals and creates a scatter plot of all the dogs, tracking their <code>age</code> on the x-axis and the number of <code>weeks</code> it took for them to be adopted on the y-axis.

Contract	Contract and Purpose															
dog-age-weeks :: (animals :: Table) → Image																
# Consumes a table of animals and produces a scatter plot showing the																
relation	relationship between age and weeks to adoption															
Examples	•															
	s tart Table ar	nd a	result b	ased	on the	at tab	le.									
an	imals-tal	ole				-)	dog	-ag	e-I	Nee	eks	(anir	mals-	-table	<u>;) </u>
name	species	age	fixed	legs	weight	weeks		30 —								
Snowcone		2	TRUE	4	6.1	5										
Lucky	dog	3	TRUE	3	45.4	9										•
Hercules	cat	3	FALSE	4	13.4	7		20								
Toggle	dog	3	TRUE	4	48	3										
Snuggles	tarantula	2	FALSE	8	0.1	1		10		•						
															•	
									•	•	•					
									2		4		6	8	10	
Define th	e function															
	elevant meth		(circle	your	helper	funct	ions!), t	hen pr	odu	се	a res	sult v	with t	he ne	w table	€.
fun _ d	dog-age-v	wee	ks		_ (<u>a</u> r	nimal	s) :	:						A (:.	4./	1 (-/-
<u>† = ar</u>	nimals-tabl	le											-	Detir	e the	table
													Are	there	more co	olumns?
.filter		dog											A	re the	re fewe	r rows?
.,,,,,		uug											A	1re the	rows or	dered?
		" 201		'المداء	·					-			D.,			,./
end	er-plot(t,	age	: , WE	ZKS _	<u>) </u>								Pr	'Oauce	e the I	<u> 165UIT</u>

Drawing Predictors

For each of the scatter plots below, draw a **predictor line** that fits best.



Correlations in My Dataset

1) There may be a correlation between		and
· · · ·	column	
I think it is a	strong / weak	
COTUME	stiong / weak	positive / negative
correlation, because		
·		
	11	
	II WOUR	a be stronger it i looked
ata subset		
a subset	or extension of my da	ıta
1) There may be a correlation between		and
	column	
. I think it is a		
I think it is a	strong / weak	
correlation, because		
	It would	d be stronger if I looked
at		
a subset	or extension of my da	nta .
1) There may be a correlation between		and
, , ,	column	
Labetha Late Carlos		
I think it is a	strong / weak	
	Scrong / weak	positive / negative
correlation, because		
	It would	d he stronger if Llooked
		a 20 mongor ii nookoa
a subset	or extension of my da	<u> </u>
a subset	or evectional or mix de	icu

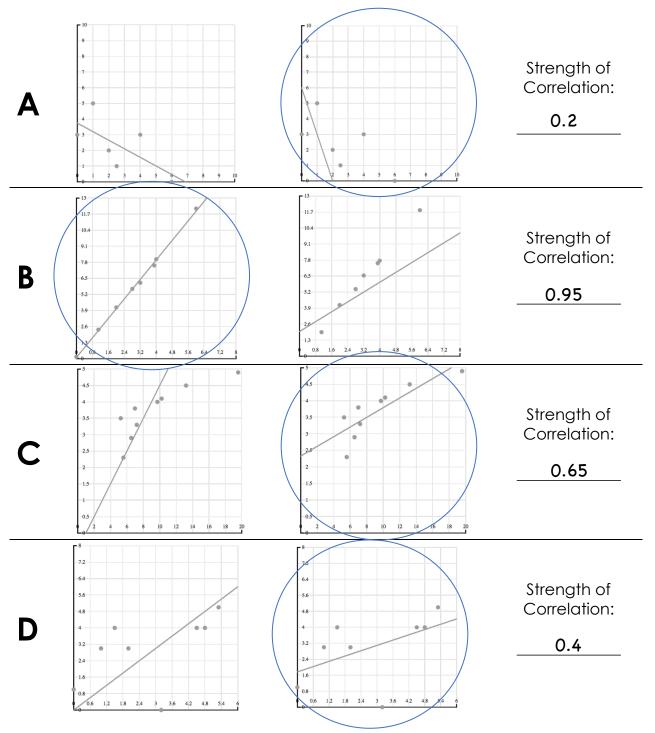
Unit 9

- Given a **predictor function** and a scatter plot, we can compute the error by adding the squares of all the distances between the function and each point in the plot. The error is called the **r**² **statistic**, which tells us how much of the variation in the y-axis can be explained by the x-axis.
- A strong correlation will have a large r². A weak correlation will have a small r².
- A **positive correlation** means the slope of the line of best fit is positive. A **negative correlation** means the slope is negative.
- **Linear Regression** is a way of computing the **line of best fit**, by taking a scatter plot and deriving the slope and y-intercept for a line that has the smallest possible r².
- <u>Correlation is not causation!</u> Correlation only suggests that two measures are related, but does not tell us if one causes the other. For example, hot days are correlated with people running their air conditioners, air conditioners do not cause hot days!

Grading Predictors

Below are the scatter plots for data sets A-D, with two different lines predictor lines drawn on top. For plots A-D:

- 1. Circle the plot with the line that fits better
- 2. Give the plot you circled a grade between 0 (no correlation) and 1 (perfect correlation)



Findings in the animals Dataset

I performed a line	ear regression on	aogs at	the sneiter	, and
,		(dataset or subset	
found	a weak (r ² =0.25	5), positive	correlation bei	tween
age of the d	ogs (in weeks)	nd <u>number of</u>	weeks to be adopted	From this, I
-	araxis]	[y-a	-	
conclude that	25% of the var r^2 % of the variation	riability in adoption	on time is explained	
by the age of t	the doa		xplained by [x-axis]	
I performed a line	ear regression on	cats at	the shelter dataset or subset	, and
faal	a weak (r ² =0.025)			.
iouna	a strong/weak	$(r^2=)$, positive/	correlation be	iween
			veeks to be adopted	
	:-axis]	[y-a	xis]	110111 11115, 1
conclude that	2.5% of the variabil	ity in adoption tir	ne is explained	
conclude man	r^2 % of the variation	in [y-axis] is ex	me is explained xplained by [x-axis]	
by the weigh	t of the cat			
				·
I performed a line	ear regression on		ls at the shelter	, and
found	a weak (r²=0.025),	positive	correlation bei	tween
	a strong/weak	$(r^2=)$, positive/	negative	
age of	the animal a	nd weight of th	e animal (in pounds)	From this, I
[x	:-axis]	[y-a	xis]	
conclude that	2.5% of the variabi	lity in weight is e	xplained by [y-ayis]	
by the age o			ingration by [in anito]	
	· · · · · · · · · · · · · · · · · · ·			

Correlations in My Dataset

I performed a line	ear regressi	on on					, and
					dataset o	r subset	
found						correlation b	etween
found		a strong/weak	(r ² =),	positive	e/negative		
		ar	nd				From this I
[:	x-axis]			[y-	axis]		From this, I
conclude that							
conclude that _	r² % of	the variation	in [y-a	xis] is	explained	by [x-axis]	
					· · · · · · · · · · · · · · · · · · ·		·•
I performed a line	ear regressi	on on					, and
					dataset o	r subset	
found						_ correlation b	etween
		a strong/weak	$(r^2 =)$,	positive	e/negative		
		ar	nd				From this, I
[:	x-axis]			[y-	axis]		
conclude that _							
conclude that _	r² % of	the variation	in [y-a	xis] is	explained	by [x-axis]	
In orforms and or line	0 01	00.00					aun al
I performed a line	ear regressi	on on			dataset o	r subset.	, and
found		a strong/weak	(r ² =).	positive	/negative	_ correlation b	etween
		ar	nd	[++-	-avial		From this, I
conclude that _	2 0 - 5	+1			1	1 [1	
	r- % OI	the variation	ти ГА-9	IXIS] IS	exprained	ny [x-axis]	

Unit 10

Fake News!

Every claim below is wrong! Your job is to figure out why, by looking at the data.

	Data	Claim	Why it's wrong
	The average player on a	"Most of the players	The average is based on all the
	basketball team is 6'1".	on the team are taller	
,	Saskorban roannis o 1 .	than 6'."	players, and there may be outliers
1		man o .	pushing the average height up-average
			tells you nothing about the majority of
			the players.
	After performing linear regression	"Taller people get	Only 18% of the variation in salary is
	on census data, a positive	paid more."	based on height, which is not a large
	correlation (r ² =0.18) was found		enough r-squared value to say that
2	between people's height and		taller people get paid more.
	salary.		
		"According to the	The managed relief of 0.4.24 days
	y=12.234x + -17.089; r-sq: 0.636	predictor function	The r-squared value of 0.636 does not
		indicated here, the	mean how often the y-value will be
	100	value on the x-axis is	predicted, rather what percent of
3		will predict the value	variation in the y-value is based on the
	•	on the y-axis 63.6% of	x-value.
	50	the time."	
	2 4 6 8 10		
		"According to this bar	Bar charts are not the most
	15	chart, Felix makes up	
		a little more than 15%	appropriate image for showing the
	10	of the total ages of all	percentage of each measurement
		the animals in the	based on the total- pie charts should
4		dataset."	be used for that info. This bar chart
	5		shows that Felix is a little more than
			15 years old.
	0		
	Sasha Felix Wade Boo-boo Maple Nori		
	Bar Chart of Pet Ages	"According to this	More enimals fit into the history
		histogram, most	More animals fit into the histogram
	3	animals weigh	bin between 40-60 lbs than any other
		between 40 and 60	bin, but that doesn't mean that most
_	2	pounds."	animals weigh between 40-60 lbs.
5			
	1		
	20 40 60 80 100 120 140 160 180		
	Weight (pounds)		
	After performing linear regression,	"Owning wigs causes	Though there is a strong correlation
	a negative correlation (r2=0.91)	people to go bald."	between hair and owning a wig,
6	was found between the number		correlation does NOT equal causation.
	of hairs on a person's head and		1
	their likelihood of owning a wig.		

Blank Recipes, Table Plans, and References

Design Recipes

	::		\rightarrow	
name		domain		range
camples:				
	() is		
	(
nd	· · · · · · · · · · · · · · · · · · ·	,		
un	() :		
nd				
	::			
name		domain		range
xamples:				
_				
	() is		
		_		
	() is		
nd				
un	() :		
nd				

Design Recipes

	::		\rightarrow	
name		domain	`	range
amples:				
	() is		
	() is		
nd				
un	() :		
nd				
name	::	domain	>	range
name	::	domain	>	range
	::	domain	>	range
		domain) is	>	range
xamples:	(
xamples:	() is		
xamples:	() is		

Design Recipes

	::		\rightarrow	
name		domain	`	range
amples:				
	() is		
	() is		
nd				
un	() :		
nd				
name	::	domain	>	range
name	::	domain	>	range
	::	domain	>	range
		domain) is	>	range
xamples:	(
xamples:	() is		
xamples:	() is		

Contract and Purpose				
	::			\rightarrow
Examples				
Make a Start Table and a	result based on tha	t table.		
		_ →		
Define the function				
Define the function Use the relevant methods	(circle your helper	functions!),	then produce	a result with the new table.
		,		
fun	()	:	
<u>† =</u>				<u>Define the table</u>
				Are there more columns?
				Are there fewer rows?
				Are the rows ordered?
				Produce the result
end				

Contract and Purpo	se				_	
	::				-	
Examples						
Make a Start Table ar	nd a result base	ed on that to	able.			
			\rightarrow			
Define the function Use the relevant meth	nods (circle you	ur helper fun	ctions!),	then prod	luce a result	with the new table.
	, ,	•	,	·		
fun		()	:		S (: 11 1 1 1
						<u>Define the table</u>
						Are there more columns?
						Are there fewer rows?
						Are the rows ordered?
						Produce the result
end						

Contract and Purpo	se					
	::_				<i>></i>	
						· · · · · · · · · · · · · · · · · · ·
Examples	1 111					
Make a Start Table ar	nd a result base	ed on that t	iable.			
			\rightarrow			
			-			
Define the function						
Use the relevant meth	nods (circle you	ur helper fu	nctions!)	, then pro	duce a resu	It with the new table.
fun		()) :		6 6 11 11
						<u>Define the table</u>
						Are there more columns?
						Are there fewer rows?
						Are the rows ordered?
						- Produce the result
end						

Contracts

Name	Domain		Range
triangle	:: (side :: Number, style :: String, color :: String)	\rightarrow	Image
circle	:: (radius :: Number, style :: String, color :: String)	\rightarrow	Image
star	:: (radius :: Number, style :: String, color :: String)	\rightarrow	Image
rectangle	:: (width :: Num, height :: Num, style :: Str, color :: Str)	\rightarrow	Image
ellipse	:: (width :: Num, height :: Num, style :: Str, color :: Str)	\rightarrow	Image
square	:: (size :: Number, style :: String, color :: String)	\rightarrow	Image
text	:: (str :: String, size :: Number, color :: String)	\rightarrow	Image
overlay	:: (img1 :: <i>Image</i> , img2 :: <i>Image</i>)	\rightarrow	Image
rotate	:: (degree :: Number, img :: Image)	\rightarrow	Image
scale	:: (factor :: Number, img :: Image)	\rightarrow	Image
string-repeat	:: (text :: String, repeat :: Number)	\rightarrow	String
string-contains	:: (text :: String, search-for :: String)	\rightarrow	Boolean
num-sqr	:: (n :: Number)	\rightarrow	Number
num-sqrt	:: (n :: Number)	\rightarrow	Number
num-min	:: (a :: Number, b:: Number)	\rightarrow	Number
num-max	:: (a :: Number, b:: Number)	\rightarrow	Number
get-row	:: (t :: Table, index :: Number)	\rightarrow	Row

Contracts

Name	Domain		Range
<table>.row-n</table>	:: (n :: Number)	\rightarrow	Row
<table>.order-by</table>	:: (col :: String, increasing :: Boolean)	\rightarrow	Table
<table>.filter</table>	:: (test :: (Row → Boolean))	\rightarrow	Table
<table>.build-column</table>	:: (col :: String, builder :: (Row → Value))	\rightarrow	Table
mean	:: (<u>t</u> :: Table, col :: String)	\rightarrow	Number
median	:: (t :: Table, col :: String)	\rightarrow	Number
modes	:: (t :: Table, col :: String)	\rightarrow	List <number></number>
bar-chart	:: (t :: Table, labels :: String, values :: String)	\rightarrow	Image
pie-chart	:: (t :: Table, labels :: String, values :: String)	\rightarrow	Image
box-plot	:: (t :: Table, col:: String)	\rightarrow	Image
freq-bar-chart	:: (t :: Table, values :: String)	\rightarrow	Image
histogram	:: (t :: Table, values :: String, bin-width :: Number)	\rightarrow	Image
scatter-plot	:: (t :: Table, xs :: String, ys :: String)	\rightarrow	Image
labeled-scatter-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	\rightarrow	Image
lr-plot	:: (t :: Table, xs :: String, ys :: String)	\rightarrow	Image
labeled-lr-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	\rightarrow	Image