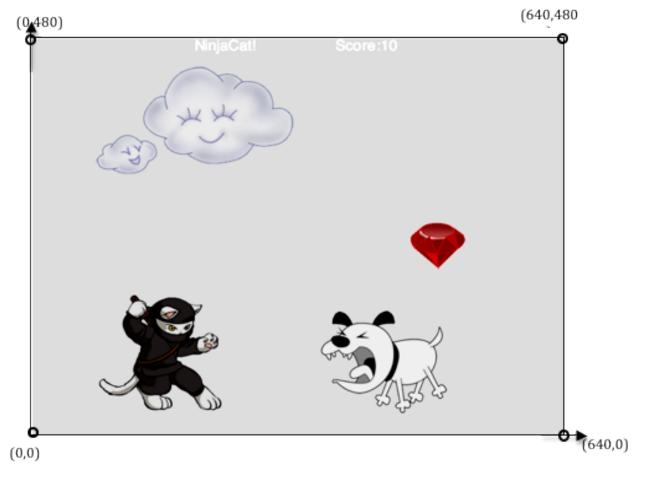
Finding Coordinates



The coordinates for the PLAYER (NinjaCat) are: (150, 50)

The coordinates for the DANGER (Dog) are: (450 , 50)

The coordinates for the TARGET (Ruby) are: (550, 250)