rd Pr	oblem: up	ndate	e-nlaver					
	_			11171 1 1	1 ,	1	1.4 (4.1	1 1
	ons: Write the new y-		Sunction called update-playe rdinate.	r, which takes in the	e player's y-c	coordinate	and the name of the key	pressed, and
			Purpose Statement					
Every	contrac	ct h	as three parts					
;	MMMI	MM	IMMMMMMM	:	-	→		
			function name	domain				
	ra	nge						
;								
	what does the function do?							
	mples							
Write	some e.	xan	uples of your function i	n action				
(EX	AMPLE	(update-player	128 "up")	MMN	ММММММ)
		-	function name	input(s)		what the fi	nction does with those inputs	
(EX	AMPLE	(update-player	451 "down")	MMN	ИММММММ)
			function name	input(s)		what the fi	nction does with those inputs	_
(EX	AMPLE	(МММММММММММ)		
			function name		input((s)		
)				
			what the function does with those	inputs				
(EX	AMPLE	(MMMMMMMMM	IMMMM)	
			function name		input((s)		
)				
			what the function does with those	inputs				
Dof	inition							
		init	ion, giving variable no	ames to all your	input valu	es		
			ion, gring iuriuse ni		p re			
(de	fine	(MMMMMMMM	MMMM)	
			function name		variable:	5		
)				
		w	hat the function does with those var	riables				