





Workbook v1.2

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Unit 1

Many important questions ("what's the best restaurant in town?", "is this law good for citizens?", etc.) are answered with data. Data Scientists try and answer these questions, by writing programs that ask questions of data.

Data of all types can be organized into Tables

- Every Table has a header row, and some number of data rows
- **Quantitative data** is data usually numeric that measures *quantity*, such as a person's height, a score on test, a measure of distance, etc. A list of quantitative data can be ordered from smallest to largest.
- Categorical data is data that specifies categories, such as eye color, country of origin, etc. A list of categorical data has no notion of "smallest" or "largest", and cannot be ordered.

Programming languages involves different *datatypes*, such as Numbers, Strings, Booleans and Images.

- Operators (like +, -, *, <, etc.) are written between values. For example: 4 + 2
- We can use **functions** (like triangle, star, string-repeat, etc.) by writing the function name first, followed by a list of **arguments** in parentheses. For example: star(50, "solid", "red")
- **Methods** are special functions that are attached to pieces of data. We use them to manipulate Tables. They are different from functions in several ways:
 - Their names can't be used alone: they can only be used as part of data, separated by a dot. (For example, shapes.row-n(2))
 - o Their contracts are different: they include the type of the data as part of their names. (eg, .row-n :: (index :: Number) → Row)
 - o They have a "secret" argument, which is the data they are attached to
- In this course, we will use three **Table Methods** to manipulate our datasets:
 - o <Table>.order-by order the rows of a table based on a column
 - o <Table>.filter create a subset of the data, with only certain rows
 - o <Table>.build-column use the columns of a table to make a new one

Numbers and Strings

Make sure you've loaded the Unit 1 Starter File, and clicked "Run".

- 1. Try typing 42 into the Interactions Area and hitting "Enter". What happens?
- 2. Try typing in other Numbers. What happens if you try a decimal like 0.5? A fraction like 1/3? Try really big Numbers, and really small ones.
- 3. String values are always in quotes. Try typing your name (in quotes!). What happens when you hit "Enter"?
- 4. Try typing your name with the opening quote, but without the closing quote. What happens? Now try typing it without any quotes.
- 5. Is 42 the same as "42"? Why or why not? Write your answer below:

They are different data types: 42 (without quotes) is a Number, and "42" (with quotes) is a string.

Operators

6. Just like in math, Pyret has operators like + and -. Try typing in 4 + 2, and then 4+2 (without the spaces). What can you conclude from this? Write your answer below:

Operators (like +) need whitespace separating them from their operands.

7. Try typing in 4+2+6, 4+2*6, and 4+(2*6). What can you conclude from this? Write your answer below:

You can use the same operator multiple times without parentheses, but you need parentheses to group order of operations if using different operators (like + and *) together.

8. Try typing in 4 + "cat", and then "dog" + "cat". What can you conclude from this? Write your answer below:

The + operator can only be used with Numbers, not Strings.

Booleans

Boolean expressions are yes-or-no questions, and will always evaluate to either true ("yes") or false ("no"). What will each of the expressions below evaluate to? Write down the result in the blanks provided, and type them into Pyret if you're not sure.

3 <= 4	True	"a" > "b"	False
3 == 2	False	"a" <> "b"	True
2 <> 4	True	"a" == "b"	<u> False</u>
3 <> 3	True	"a" <> "a"	False

Boolean Operators

Pyret also has operators that work on *Booleans*. For each expression below, write down your guess about what it will evaluate to. Then type them in and see if you were right!

$(3 \le 4)$ and $(3 = 2)$	False
("a" == "b") and $(3 <> 4)$	_ False
$(3 \le 4) \text{ or } (3 = 2)$	True
("a" == "b") or (3 <> 4)	True

How many different Number values are there in Pyret? <u>Infinite</u>
 How many different String values are there in Pyret? <u>Infinite</u>
 How many different Boolean values are there in Pyret? <u>Two</u>

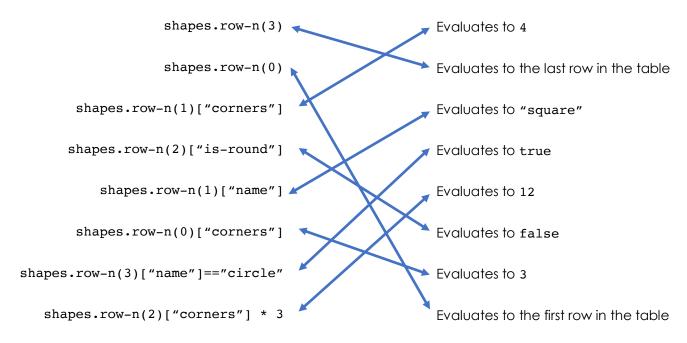
Lookups

The table below represents four shapes in a table:

shapes

name	corners	is-round
"triangle"	3	false
"square"	4	false
"rectangle"	4	false
"circle"	0	true

1. <u>Match</u> each Pyret expression (left) to the description of what it looks up (right).



2. Fill in the blanks (left) with the Pyret lookup code that will produce the value (right).

a. shapes.row-n(2)["name"]	"rectangle"
b. shapes.row-n(0)["name"]	"triangle"
c. shapes.row-n(1)["corners"]	4
d. shapes.row-n(3)["corners"]	0
e. shapes.row-n(3)["is-round"]	true

Unit 2

Answering Questions from Data can take many forms. Here are a few types of questions, each requiring a different kind of analysis:

- **Lookup Questions** can be answered just by finding the right row and column a table. (e.g. "How old is Toggle?")
- Compute Questions can be answered by computing over a single row or column. (e.g. "What is the heaviest animal at the shelter?")
- Analyze Questions require looking for trends across multiple rows or columns.
 (e.g. "Do cats tend to be adopted sooner than dogs?")

We can define our own functions, using a technique called the Design Recipe.

- We use the Design Recipe to help us define functions without making mistakes.
- The first step is to write a Contract and Purpose Statement for the function, which specify the Name, Domain and Range of the function and give a summary of what it does.
- The second step is to write at least two examples, which show how the function should work for specific inputs. These examples help us see patterns, and we express those patterns by circling and labeling what changes.
- The final step is to **define the function**, which generalizes our examples.



The Animals Dataset

1. This	s dataset is <u>Animals f</u> ı	rom an animal shelter	, which con	tains <u>31</u>	data rows.
2. Sor	me of the columns ar	e:			
i.		, which contains example values from this o			
ii.	species String Some 6	, which contains example values from this o	categorica	il c "cat", "dog	data, and is of type
iii.		, which contains example values from this o			
iv.		, which contains example values from this o			
	me questions I have o				
My q	uestion is		LO	окир, Сотр	oute or Analyze?

Practicing Lookups

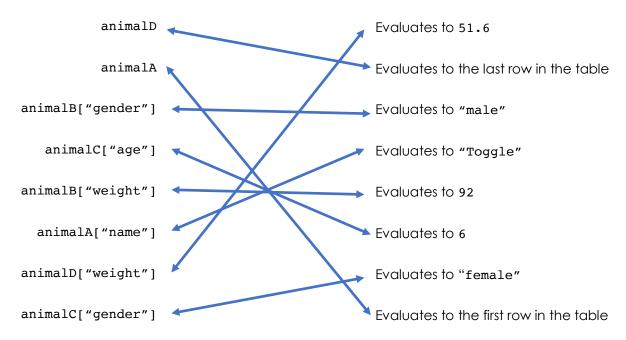
The table below represents four pets at an animal shelter, and four value definitions for rows in that table:

animals-table

name	gender	age	Weight
"Toggle"	"female"	3	48
"Fritz"	"male"	4	92
"Nori"	"female"	6	35.3
"Maple"	"female"	3	51.6

animalA = animals-table.row-n(0)
animalB = animals-table.row-n(1)
animalC = animals-table.row-n(2)
animalD = animals-table.row-n(3)

v. Match each Pyret expression (left) to the description of what it looks up(right).



vi. Fill in the blanks (left) with the Pyret lookup code that will produce the value (right).

animalD["name"]	"Maple"
animalB["gender"]	"male"
animalB["age"]	4
animalA["weight"]	48
animalC["name"]	"Nori"

The Design Recipe

For the word problems below, assume you have animalA and animalB defined in your code.

	-	_					- /		_		-	-	/	
P - C -				11			1. • - 1.		_	whether			• I	• - •
IDATIN		4 TIID	NCTION		7 1	fived	Which	IOOVE	III	Whathar	or no	t an	anımaı	IC TIVEA
DEIIII	$ \cdot$	4 101	ICIIOII	Cullet	4 TS-	TTYEU.	**	IOOKS	UD	MIIGILIGI	OI IIO	ı uıı	annina	13 IIVEA

#	is-fixed	::	(animal :: F	Row)	_ > _	Boolean
	name		domai	n		range
# <u>Col</u>	nsumes an animo	l, and looks u	ip the value	in the fixed co	olumn	
exam	ples:					
	is-fixed	(<u>anima</u>	ulA_) is	ar	nimalA["i	fixed"]
end	is-fixed	(<u>anima</u>	ulB_) is	ar	nimalB["f	fixed"]
fun	<u>is-fixed</u>	(<u>anin</u>	<u>nal</u>) :	a	nimal["f	ixed"]
end						
	e a function cal up the gender	_		umes a Row o	of the anii	mals table and
#	gender name	::	(animal :: domai		_ > _	String range
# Co	nsumes an ani	mal, and pr	oduces the	value in th	e gender	column
exam	mples:					
	-					
	gender	(<u>anima</u>	lA_) is	animalA["gender	<u>"] </u>
	gender	(anima	lB) is	animalB["gender'	"]
end						
fun	<u>gender</u>	(<u>anim</u>	<u>ial</u>) :	animal[`	'gender"	1
end						

The Design Recipe

For the word problems below, assume you have animal A and animal B defined in your code.

Define a function called is-cat, which consumes a Row of the animals table and computes whether the animal is a cat.

#	is-cat	::(ar	nimal :: Row))	→ Boolean
	name		domain		range
#	Consumes an anima	al, look up the spe	cies column	, and compute	r if species = "cat"
ex	amples:				
	is-cat	(<u>animal</u> A) is	animalA["sp	pecies"] == "cat"
	is-cat	(<u>animalB</u>) is	animalB["sp	pecies"] == "cat"
en	d				
fu	n is-cat	(<u>animal</u>) :	animal["sp	ecies"] == "cat"
en	d				

Define a function called is-young, which consumes a Row of the animals table and computers whether it is less than four years old.

Unit 3

Functions can contain value definitions

We use **Table Plans** to help us use table methods correctly, without making mistakes:

- Like functions, we start with a Contract and Purpose Statement
- But instead of writing *programmed examples*, we sketch out **Sample Tables** and **Results**, based on the Contract and Purpose.
- Then we define the function based on our Sample Table and Result. Every function includes both the table definition (using methods) and a table expression.



Design Recipe

For the word problems below, assume you have animalA and animalB defined in your code.

Define a function called birth-year, which consumes a Row of the animals table and produces the year that animal was born.

#	birth-year	::	(animal :: I	Row)	\rightarrow	Number				
	name		domain	1	_	range				
#Cons	#Consumes an animal, and produces the year that they were born, subtracting age from									
exan	mples:		the current	t year						
	birth-year	(animal A	<u>\</u> _) is _	2019 - d	ınimalA["c	ige"]				
3	birth-year	(_animalB) is _	2019 - d	inimalB["a	ige"]				
end										
fun	birth-year	(<u>anima</u>	<u>ı</u> _) : _	2019 - a	<u>ınimal["ag</u>	e"]				
end										
Define	e a function called	nametag,	prints out e	ach animal'	s name in	big red letters.				
#	nametag	::	(animal :: Re	ow)	\rightarrow	Image				
	name		domain	<u> </u>		range				
# <u>Co</u>	nsumes an animal,	and produce.	s an image d	of their nam	e in big, re	d letters				
examples:										
	nametag	(<u>animal</u> /	<u>A</u>) is _	text(anim	nalA["name	e"], 50, "red")				
end	nametag	(<u>animalB</u>	<u>)</u> is _	text(anim	alB["name	e"], 50, "red")				
fun	<u>nametag</u>	(<u>animal</u>) : _	text(anim	nal["name'	"], 50, "red")				
end	J									

Playing with Methods

You have the following functions defined below (read them carefully!):

```
fun is-fixed(animal): animal["fixed"] end
fun is-young(animal): animal["age"] < 4 end
fun nametag(animal): text(animal["name"], 20, "red") end</pre>
```

The table **t** below represents four animals at the shelter:

name	gender	age	fixed	weight
"Toggle"	"female"	3	true	48
"Fritz"	"male"	4	true	92
"Nori"	"female"	6	true	35.3
"Maple"	"female"	3	true	51.6

Match each Pyret expression (left) to the description of what it does (right).

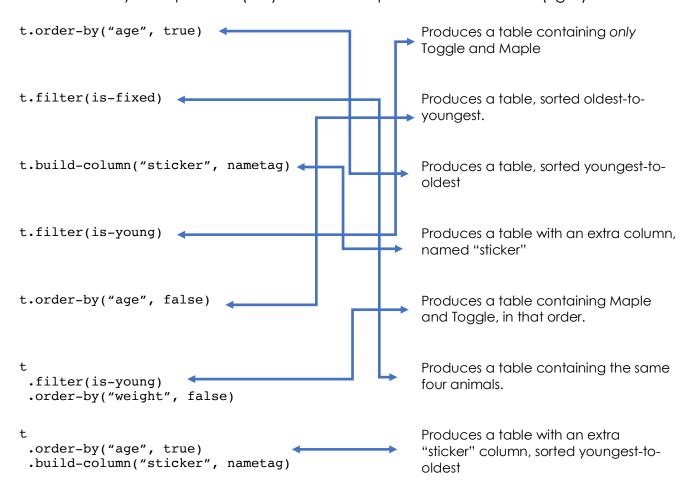


Table Plan

The shelter wants to print up bar charts showing young animal's ages, in alphabetical order. Sometimes they want to do this for every animal, but sometimes they just need it for the cats, or for animals that are fixed.

Define a function sorted-age-bar, which takes in a table of animals and computes a bar-chart showing their ages (in alphabetical order), for only the young animals.

#sorted-age-bar	::(animals:: Table	<i>≥)</i> → _	Image
# Consume a table of anin	nals, and compute a bar chart show	ing their ages, in alp	habetical order
Where I start, what I type			
An example table to start	with:	To use th	ne function, I would type
example-table		sorted-age-ba	ar(example-table)
name age		4	
Sasha 1			
Toggle 3	\rightarrow	3	
Buddy 2		2	
Wade 1 Mittens 2		1	
Willens 2			
		0 Buddy	Mittens Sasha Toggle Wade
Define the function			*11.11
Use the relevant methods	(circle your helper functions!), the	n produce a result	with the new table.
a such a al.			
fun <u>sorted-a</u>	ge-bar (<u>animals</u>):		Define the table
<u>t = animals</u>			
build-column()	Are there more columns?
filter(Are there fewer rows?
.order-by("	age", true)	Are the rows ordered?
bar-chart(t, "name			Produce the result
end			

Table Plan

The shelter wants to see if there's a relationship between how old an animal is, and how long it takes them to be adopted. Sometimes they want to do this for every animal, but sometimes they just need it for the cats, or for animals that are young. Define a function age-adopted-scatter, which takes in a table of animals and computes a scatter-plot showing only the fixed animals, with their ages on the x-axis and weeks to be adopted on the y-axis.

# age-ade	opted-s	catter	_::	(animals :: Table)		→ _	Image
·			ls, and co	empute a scatterplot showi is	ing their age	es on t	the x-axis,
W							
Where I sto A sample to				at I get back	То	use th	ne function, I would type:
					age-ado	pte	d-scatter(sample)
name	age	weeks				3	
Sasha	1	3					
Toggle	3	1		\rightarrow		90	
Buddy	2	3				у _{99м} 2 -	
Wade	1	1					
Mittens	2	1				1 -	.0 1.5 2.0 2.5 3.0
							age
Define the			ircle vou	r helper functions!), then p	oroduce a	racult	with the new table
036 1116 1616	vani me	inious (c	ilicie you	r neiper fortelloris: j, interr	produce d	163011	wiiii iiie iiew iabie.
fun	age-a	dopted-	-scatter	' (animals):			
t = anii							Define the table
	d-colum						Are there more columns?
.filte							Are there fewer rows?
	er-by()	Are the rows ordered?
		t "name	 e". "aae'	', "weeks")			Produce the result
end		,	- <i>,</i> -9-	,,			

Unit 4

Bar charts show the *absolute* quantity of each row in a dataset. The larger the quantity, the longer the bar. Bar charts provide a visual representation of values in a dataset.

Pie charts show the *relative* quantity of each row in a dataset. The greater the percentage, the larger the pie slice. Pie charts provide a visual representation of proportions in a dataset.

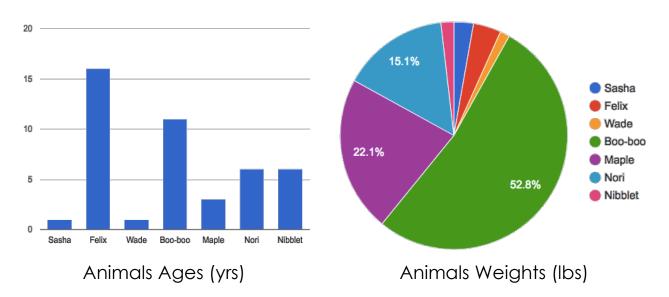
Choosing a Sample Table is important when coming up with small examples for Table Plans. A good sample table has:

- At least all the relevant columns
- Enough rows to accurately represent the dataset
- Rows that are randomly-ordered



Quantity Charts in the Animals Dataset

Below are two quantity charts made from subsets of the animals table



What do you NOTICE about these charts?	What do you WONDER about these charts?
thy are some questions easier to answe	er with one kind of chart or another?

Bad Sample Tables!

For each word problem, a Sample Table must have (1) all the columns that matter, (2) a representative sample of the rows, and be in (3) random order. For each problem below, check the boxes if the Sample Table meets those criteria.

1. The shelter wants to a scatter plot showing the age of the cats v. their weight

name	species	age	fixed	legs	pounds	weeks
Sasha	cat	1	FALSE	4	6.5	3
Mittens	cat	2	TRUE	4	7.4	5
Sunflower	cat	5	TRUE	4	8.1	10

- ✓ Relevant columns
- ✓ Representative sample of rows
- ✓ Random order

2. The shelter wants a pie chart showing all the dogs' weight

name	species	age
Fritz	dog	4
Wade	cat	2
Nibblet	rabbit	6
Daisy	dog	5

모	levant	\sim	liimnc
1/0	ic vai ii	\sim	1011113

- Representative sample of rows
- ✓ Random order

3. Sort all the animals alphabetically by name

name	species	age	fixed	legs	pounds	weeks
Ada	dog	2	TRUE	4	32	3
Во	dog	4	TRUE	4	76.1	10
Boo-boo	dog	11	TRUE	4	123	10

- Relevant columns
- Representative sample of rows
 - Random order

4. Make a bar chart for all the fixed animals

name	species	age	fixed	legs	pounds	weeks	✓	Relev
Sasha	cat	1	FALSE	4	6.5	3	П	Repre
							_	

- Relevant columns
- Representative sample of rows
- □ Random order

Table Plan

Define a function pie-pounds-young, which takes in a Table of animals and creates a pie chart of the animals' weight, but only for animals that are young.

Contract	and Purp	ose					
# pie-po	ounds-you	ung	_ ::	(animals :: Tab	ble)	· -	Image
	mes a tai of their		nimals,	filters to show o	nly young an	imals, a	nd produces a pie
Where I st A sample t			ind who	at I get back	_	To use th	ne function, I would type:
sample-				<i>></i>			(sample-table)
name	age	pounds					
Snowcone		6.1	7			10.5%	
Lucky		45.4					
Hercules		13.4			14.9%		15.8%
Toggle	•••	48					
Snuggles		0.1			17	9.5%	17%
Define the Use the rel	evant me	thods (cir	·	r helper functions!),	then produce	a result	with the new table.
fun <u>† = an</u>		ounds-yc	ung	(<u>animals</u>)	:		Define the table
							Are there more columns?
	er(is-you)		•			Are there fewer rows?
///	21 (13-you	<u> </u>					Are the rows ordered?
pie-ch	hart(t, "n	name", "p	ounds'	")			Produce the result

My Dataset

1. This dat	aset is	, wł	nich contains	data rows.
2. Some o	f the columns are:			
i		which contains		data, and is of type
	Some example	e values from this colui	mn are:	
ii		which contains		data, and is of type
	Some example	e values from this colui	mn are:	
iii		which contains		data, and is of type
	Some example	e values from this colui	mn are:	·
iv		which contains		data, and is of type
	Some example	e values from this colu	mn are:	·
	uestions I have about			
My questi	on is		Lookup, Co	ompute or Analyze?

My Dataset

What are two ways you might want to order this dataset?
1)
2)
What are two subsets into which you might filter this dataset?
1)
2)
What are two new columns you might want to build from this dataset?
1)
2)

Design Recipes – Filtering Rows

What are two criteria you might want to *filter* by? Write your own word problems below, and solve them using the Design Recipe.

Define a function	on called	, which consumes a Row of the		
	table and			
#				
name		domain		range
#				
examples:				
	() is		
	() is		
end	· · · · · · · · · · · · · · · · · · ·			
fun	() :		
end				
#	::		\rightarrow	
name		domain		range
#				
examples:				
	() is		
end	() is		
	,			
fun	() :		
end				

Design Recipes – Building Columns

What are two columns you might want to *build* for your dataset? Write your own word problems below, and solve them using the Design Recipe.

		\rightarrow	
name	domain		range
mples:			
	() is		
	() is		
l	() :		
[
	::	→	
name	::domain		range
name			range
		>	range
		>	range
		→	range
mples:	domain	→	range
mples:	domain() is		
name amples:	domain() is	→	

Quantity Charts in My Dataset

Describe two of the pie or bar charts you made from your dataset.

1)	I made a _	nio	/ ham	chart, showing	g the	column in your dataset	_ fo
		bre	/ bar			column in your dataset	
	you	ır subset	(for example	, "fixed dogs at	the :	shelter")	·
2)	I made a _			_ chart, showing	g the		_ foi

What do you NOTICE about these charts?	What do you WONDER about these charts?

Unit 5

- There are three ways to measure the "center" of a dataset, to talk about a whole column of data using just one number:
 - The mean of a dataset is the average of all the numbers
 - The median of a dataset is a value that is smaller than half the dataset, and larger than the other half
 - o The **modes** of a dataset are the numbers that appear the most often.
- Data Scientists can also measure the "variation" of a dataset using a **five number summary:**
 - o The **minimum** the smallest value in the dataset
 - The first, or "lower" quartile (Q1) the median value that separates the first quarter of the values in the dataset from the second quarter
 - o The **second quartile (Q2)** the median value which separates the entire dataset into "top" and "bottom" halves.
 - The third, or "upper" quartile (Q3) the median value that separates the third quarter of the values in the dataset from the fourth quarter
 - o The **maximum** the largest value in the dataset
- The five number summary can be used to draw a box-and-whisker plot.



Summarizing Columns in Animals

1) The column I choose to measure is <u>weeks</u>

Measures of Center

The three measures for this column are:

Mean (Average)	Median	Mode(s)
6.0689	4	1

2) Since the mean is <u>higher</u> than the median, this suggests that there may [higher/lower]

be outliers repesenting a few animals who took a long time to be adopted

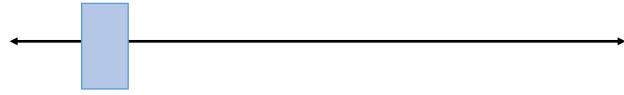
[explain your outliers!]

Measures of Variation

My five-number summary is:

Minimum	Q1	Q2 (Median)	Q3	Maximum
1	2.5	4	8	30

A box plot can be drawn from this summary on the number line below:



From this summary and box-plot, I conclude:

The vast majority of animals are adopted before 8 weeks in the shelter, but there are a number of outliers (such as the maximum of 30).

Interpreting Variation

Consider the following list dataset, representing the annual income of ten people:

\$65k, \$12k, \$14k, \$280k, \$15k, \$22k, \$45k, \$34k, \$45k, \$175k

1. In the space below, rewrite this dataset in **sorted order**.

\$12k, \$14k, \$15k, \$22k, \$34k, \$45k, \$45k, \$65k, \$175k, \$280k

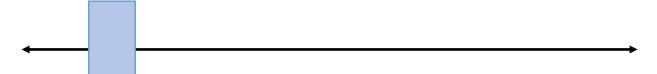
2. In the table below, compute the **measures of center** for this dataset.

Mean (Average)	Median	Mode(s)
70,700	39,500	45,000

3. In the table below, compute the **five number summary** of this dataset.

Minimum	Q1	Q2 (Median)	Q3	Maximum
12,000	15,000	39,500	65,000	280,000

4. On the number line below, draw a **box plot** for this dataset.

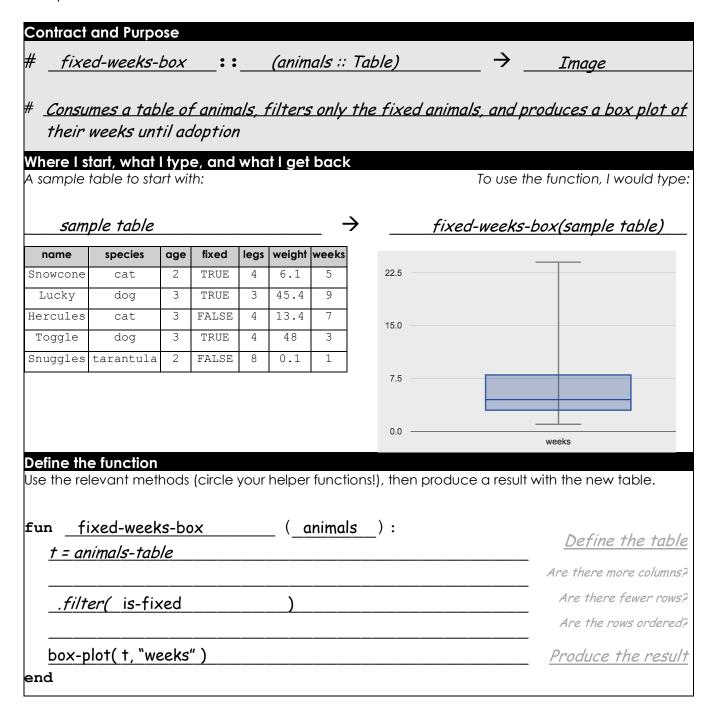


5. The following statements are correct...but misleading. Write down the reason why.

Statement	Why it's misleading
"They're rich! The average person makes more than \$70k dollars!"	While the mean is close to \$70k, there are some very high earning outliers pushing the average up.
"It's a middle-income list: the most common salary is \$45k/yr!"	In the full dataset, more than half of the entries are people making less than \$45k, making the mode misleading.
"This group is really diverse, with people making as little as 12k and as much as \$280k!"	While the spread of incomes is large, the vast majority are still making less than \$65k, with very high earning outliers.

Table Plan

The Animal Shelter Bureau would like to study the distribution of weeks-until-adoption for fixed animals housed at shelters around the country. They need a function that consumes a table of animals, filters to show only the fixed animals, and produces a box-plot for the weeks column. Define a function called fixed-weeks-box below.



Summarizing a Column in My Dataset

The column I choose to measure is

Measures of Center The three measures for this column are:								
Mean (Average)	erage) Median Mode(s)							
	than the medi	ian, this suggests that there mo						
be outliers repesenting	[explain y	your outliers!]						
	Measures of Variatio My five-number summar							
Minimum Q1	Q2 (Median)	Q3 Maximum						
A box plot can be drawn from	m this summary on the nu	umber line below:						
From this summary and box-p	olot, I conclude:							

Unit 6

Frequency Bar charts show the number of rows belonging to a given category. The more rows in each category, the longer the bar.

- Frequency bar charts provide a visual representation of the frequency of values in a **categorical** column.
- Since categorical data cannot be ordered, there is no strict ordering of bars in a frequency bar chart.

Histograms show the number of rows that fall within certain ranges, or "bins" of a dataset. The more rows that that fall within a particular "bin", the longer the bar.

- Histograms provide a visual representation of the frequency of values in a **quantitative** column.
- Quantitative data can be ordered, so the bars of a histogram are always sorted.
- When dealing with histograms, it's important to select a good bin size. If the bins are too small or too large, it is difficult to see the distribution in the dataset.



Frequency Charts in the Animals Dataset

name	species	age	pounds
"Sasha"	"cat"	1	6.5
"Boo-boo"	"dog"	11	123
"Felix"	"cat"	16	9.2
"Nori"	"dog"	6	35.3
"Wade"	"cat"	1	3.2
"Nibblet"	"rabbit"	6	4.3
"Maple"	"dog"	3	51.6

1. How many cats are there?

2

2. How many dogs are there?

3

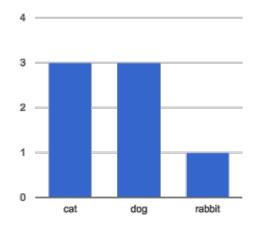
3. How many animals are between 3-6 years old?

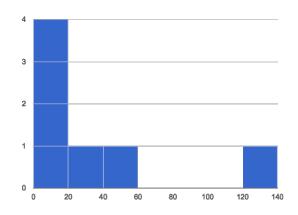
3

4. How many weigh between 0-5 pounds?

- 2
- 5. Are there more animals weighing 0-5 than 6-10 pounds?
- Yes

6. The charts below are based on the Sample Table above. What is each one measuring? Write down your guess underneath each one.





Amount of each species

Frequency of animal weights

Define a function freq-bar-gender, which takes in a Table of animals and creates a frequency bar chart showing how many <u>fixed</u> animals are male v. female.

Contract	and Purpo	ose						
freq-b	oar-gende	er	::_	(animals:	: Table)		→ _	Image
					_			
			animals	and produc	ces a freq	uency bar cl	nart o	of their genders,
for fixe	<i>ed</i> animal	S						
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name	species	age	gender	4				
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Wade	cat	2	male	-				
Nibblet Daisy	rabbit dog	6 5	female	-				
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<u>fre</u> end	-							Produce the result

Define a function histogram-cats-adoption, which takes in a Table of animals and creates a histogram showing how long it took for cats in the dataset to get adopted

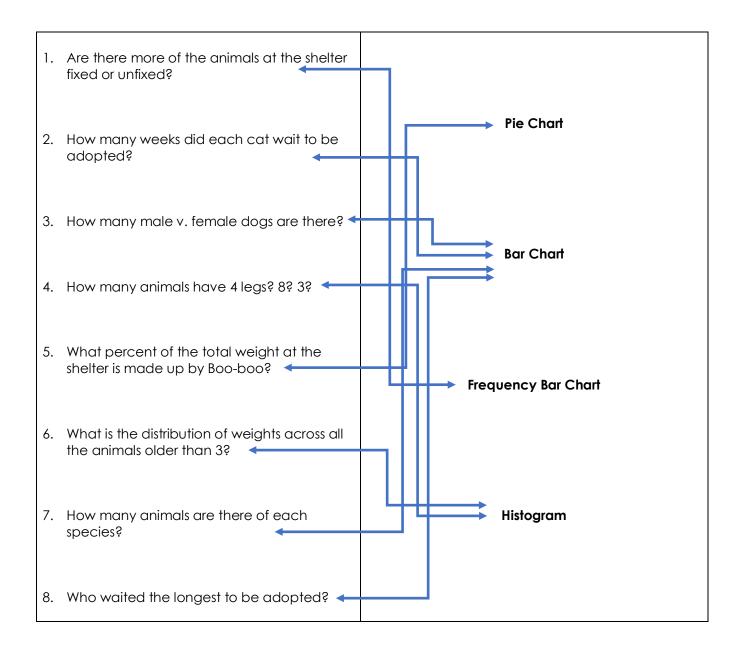
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name	species	age	fixed	legs	weight	weeks						
Snowcone	cat	2	TRUE	4	6.1	5	2.0					
Lucky	dog	3	TRUE	3	45.4	9	1.5					
Hercules		3	FALSE	4	13.4	7						
Toggle	dog	3	TRUE	4	48	3	1.0					
Snuggles	tarantula	2	FALSE	8	0.1	1						
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Visualizing My Dataset

Describe two of the histograms or frequency bar charts you made from your dataset. your subset (for example, "fixed dogs at the shelter" 2) I made a ______ for What do you NOTICE about these charts? What do you WONDER about these charts?

Matching Charts to Questions

For each of the questions below, draw a line to the chart that will best answer it. (You may find that more than one question is best answered by the same chart!)



Unit 7

- **Scatter Plots** show the relationship between two quantitative columns. Each row in the dataset is represented by a point, with one column providing the x-value and the other providing the y-value. The resulting "point cloud" makes it possible to look for a relationship between those two columns.
- If the points in a scatter plot appear to follow a pattern, it is possible that a relationship or **correlation** exists between those two columns.
- If there is a pattern to the points in a scatter plot, points that are far away from the pattern are called **outliers**.
- We can express this correlation by drawing line through the data cloud, so that
 the distance between the line and each of the points is as small as possible. This
 line is called the line of best fit or predictor function and allows us to make
 predictions based on the dataset.

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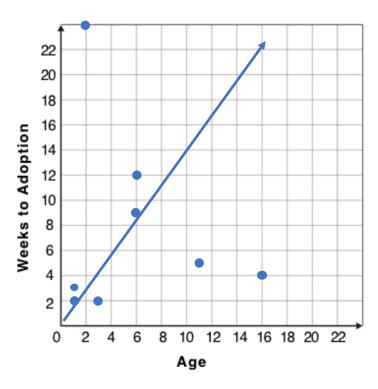
(Dis)Proving a Claim

"Younger animals are cuter, so they get adopted faster."

Do you agree? If so, why?
I hypothesize
that younger animals will get adopted faster, possibly because
they are considered cuter, but there may be other factors
causing them to get adopted faster.
What would you look for in the dataset to see if you are right?
I would look at both the ages and number of weeks until adoption
for each animal to see if there was a correlation. I would also
want to collect more data, such as conduct a survey of adopters.

Creating a Scatter Plot

name	species	age	weeks
"Sasha"	"cat"	1	3
"Boo-boo"	"dog"	11	5
"Felix"	"cat"	16	4
"Buddy"	"lizard"	2	24
"Nori"	"dog"	6	9
"Wade"	"cat"	1	2
"Nibblet"	"rabbit"	6	12
"Maple"	"dog"	3	2



- 1. For each row in the Sample Table on the left, add a point to the scatter plot on the right. The first 3 rows have been completed for you. Use the values from the age column for the x-axis, and values from the weeks column for the y-axis.
- 2. Do you see a pattern? Do the points seem to shift up or down as age increases? **Draw a line on the scatter plot to show this pattern**.
- 3. Does the line slope upwards or downwards?
- 4. Are the points mostly close to the line?

Slightly upwards

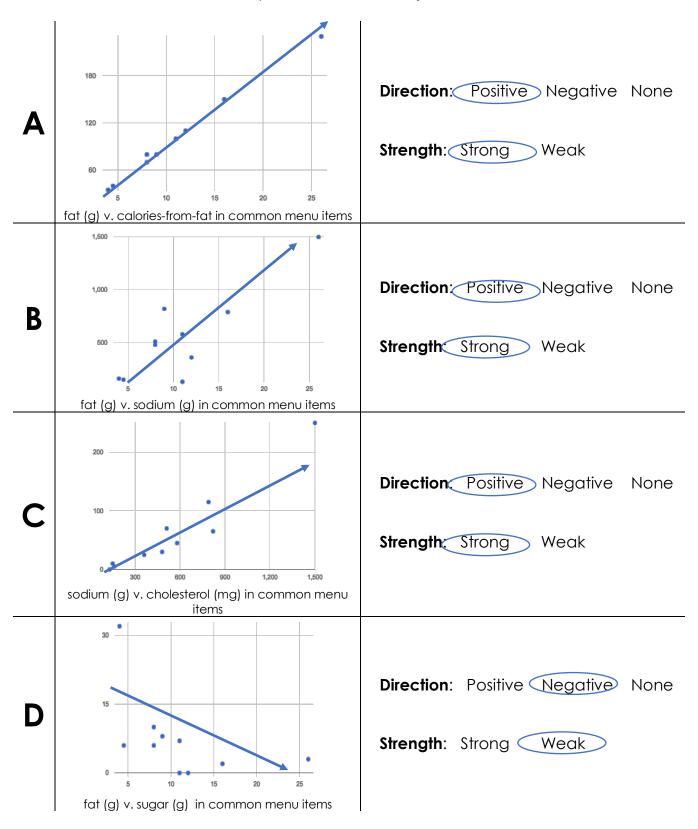
A few points are close to the line, but as ages increase the points get much farther apart.

Define a function <code>cats-age-weeks</code>, which takes in a Table of animals and creates a scatter plot of all the cats, tracking their <code>age</code> on the x-axis and the number of <code>weeks</code> it took for them to be adopted on the y-axis.

animals-table Cats-age-weeks(animals-table Cats-age-weeks	,,	and Purpo 8-age-wee		::		(anim	als ::	Table	e) → Image
A sample table to start with: animals-table range species age fixed legs weight weeks Snowcone cat 2 TRUE 4 6.1 5 Lucky dog 3 TRUE 3 45.4 9 Hercules cat 3 FALSE 4 13.4 7 Toggle dog 3 TRUE 4 48 3 Snuggles tarantula 2 FALSE 8 0.1 1 Define the function Use the relevant methods (circle your helper functions!), then produce a result with the new table. fun cats-age-weeks (animals) :				f anim	als,	create	es a s	icatte	er plot of only the cat's ages and their
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Drawing Predictors

For each of the scatter plots below, draw a **predictor line** that fits best.



Correlations in My Dataset

1)	There may be a correlation be	tween	and
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Unit 8

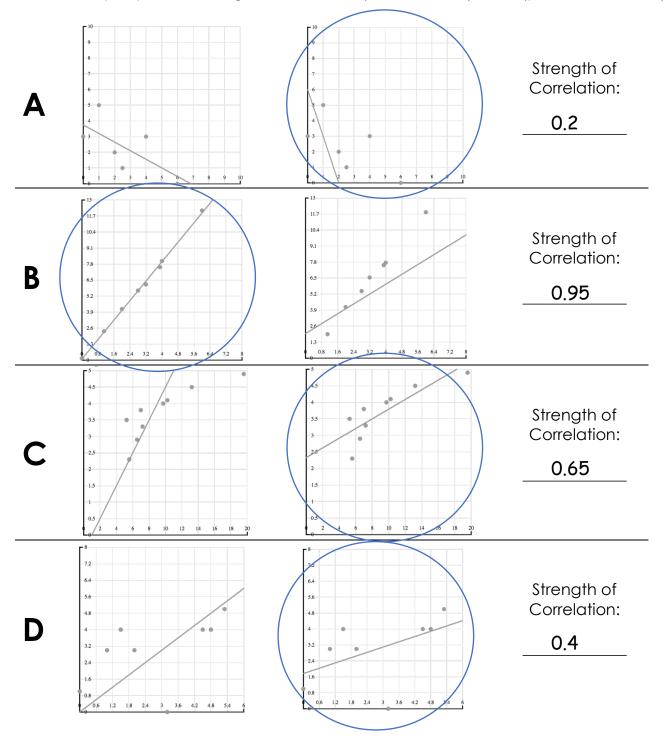
- Given a **predictor function** and a scatter plot, we can compute the error by adding the squares of all the distances between the function and each point in the plot. The error is called the **r**² **statistic**, which tells us how much of the variation in the y-axis can be explained by the x-axis.
- A strong correlation will have a large r². A weak correlation will have a small r².
- A **positive correlation** means the slope of the line of best fit is positive. A **negative correlation** means the slope is negative.
- **Linear Regression** is a way of computing the **line of best fit**, by taking a scatter plot and deriving the slope and y-intercept for a line that has the smallest possible r².
- <u>Correlation is not causation!</u> Correlation only suggests that two measures are related, but does not tell us if one causes the other. For example, hot days are correlated with people running their air conditioners, air conditioners do not cause hot days!

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Grading Predictors

Below are the scatter plots for data sets A-D, with two different lines predictor lines drawn on top. For plots A-D:

- 1. Circle the plot with the line that fits better
- 2. Give the plot you circled a grade between 0 (no correlation) and 1 (perfect correlation)



Regression Analysis in the animals Dataset

I performed a linear	regression on			, and
		dataset or		
found <u>a weak (r</u> a st	² =0.321), positive rong/weak (r ² =), positi	ive/negative	<u> </u>	correlation between
	(in weeks) and nu	mber of we		
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age ;	s associated with a 0			in <u>adoption time</u> .
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Regression Analysis in My Dataset

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Unit 9

Threats to Validity can undermine a conclusion, even if the analysis was done correctly. Some examples of threats are:

- **Selection bias** identifying the favorite food of the rabbits won't tell us anything reliable about what all the animals eat.
- **Sample size** averaging the age of only three animals won't tell us anything reliable about the age of animals at the shelter!
- **Sample error** surveying dogs when they are puppies won't tell us anything reliable about overall dog behavior, since their behavior changes as they age.
- **Confounding variables** if they person surveying the animals has a piece of bacon in their pocket, they will incorrectly find that all dogs are friendly!

Threats to Validity

Some volunteers from the animal shelter surveyed a group of pet owners at a local dog park. They found that almost all of the owners were there with their dogs, and from this survey they concluded that dogs are the most popular pet in the region.

What are some possible threats to the validity of this conclusion?

Not many people are likely to walk their cats at the park, so if the volunteers
only surveyed pet owners at the park, dogs are likely to be more highly
represented in their sampling.
The animal shelter noticed a large increase in pet adoptions between Christmas and Valentine's Day. They conclude that at this current rate, there will be a huge demand for pets this Spring.
What are some possible threats to the validity of this conclusion?
Lots of people may be adopting animals during the holiday season, so these
past patterns are unlikely to predict future patterns in adoption rates.

Threats to Validity

The animal shelter wanted to find out what kind of food to buy for their animals. They took a random sample of two animals and the food they eat, and found that spider and rabbit food was by far the most popular cuisine!

What are some possible threats to the validity of this conclusion?

A random sample may not be representative of the whole group of pets. In
this case, there are many more dogs and cats than spiders and rabbits at the
shelter, so using this random sample to draw conclusions about the whole group is wrong!
A volunteer opens the shelter in the morning and walks all the dogs. At mid-day, another volunteer feeds all the dogs and walks them again. In the evening, a third volunteer walks the dogs a final time, and closes the shelter. The volunteers report that the dogs are much friendlier and more active at mid-day, so the shelter staff assume the second volunteer must be better with animals then the others.
What are some possible threats to the validity of this conclusion?
There may be other reasons the dogs are happier at mid-day than morning and
evening- for instance, mid-day is when they eat lunch, which is likely to make the dogs very excited!

Fake News!

Every claim below is wrong! Your job is to figure out why, by looking at the data.

	Data	Claim	Why it's wrong
1	The average player on a basketball team is 6'1".	"Most of the players on the team are taller than 6'."	The average is based on all the players, and there may be outliers pushing the average height up-average tells you nothing about the majority of the players.
2	After performing linear regression on census data, a positive correlation (r ² =0.18) was found between people's height and salary.	"Taller people get paid more."	Only 18% of the variation in salary is based on height, which is not a large enough r-squared value to say that taller people get paid more.
3	y=12.234x + -17.089; r-sq: 0.636	"According to the predictor function indicated here, the value on the x-axis is will predict the value on the y-axis 63.6% of the time."	The r-squared value of 0.636 does not mean how often the y-value will be predicted, rather what percent of variation in the y-value is based on the x-value.
4	15 10 Sasha Felix Wade Boo-boo Maple Nori Bar Chart of Pet Ages	"According to this bar chart, Felix makes up a little more than 15% of the total ages of all the animals in the dataset."	Bar charts are not the most appropriate image for showing the percentage of each measurement based on the total- pie charts should be used for that info. This bar chart shows that Felix is a little more than 15 years old.
5	20 40 60 80 100 120 140 160 180 Weight (pounds)	"According to this histogram, most animals weigh between 40 and 60 pounds."	More animals fit into the histogram bin between 40-60 pounds than any other bin, but that doesn't mean that most animals weigh between 40-60 pounds.
6	After performing linear regression, a negative correlation (r ² =0.91) was found between the number of hairs on a person's head and their likelihood of owning a wig.	"Owning wigs causes people to go bald."	Though there is a strong correlation between hair and owning a wig, correlation does NOT equal causation.

Blank Recipes, Table Plans, and References

Design Recipes

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Contracts

Contracts tell us how to use a function. For example: num-sqr:: (n:: Number) \rightarrow Number tells us that the name of the function is num-sqr, that it takes one input (a Number), and that it evaluates to a number. From the contract, we know num-sqr (4) will evaluate to a Number.

Name	Domain		Range
triangle	:: (side-length :: Number, style :: String, color :: String)	\rightarrow	Image
circle	:: (radius :: Number, style :: String, color :: String)	\rightarrow	Image
star	:: (radius :: Number, style :: String, color :: String)	\rightarrow	Image
rectangle	:: (width :: Num, height :: Num, style :: Str, color :: Str)	\rightarrow	Image
ellipse	:: (width :: Num, height :: Num, style :: Str, color :: Str)	\rightarrow	Image
square	:: (size-length :: Number, style :: String, color :: String)	\rightarrow	Image
text	:: (str :: String, size :: Number, color :: String)	\rightarrow	Image
overlay	:: (img1 :: <i>Image</i> , img2 :: <i>Image</i>)	\rightarrow	Image
rotate	:: (degree :: Number, img :: Image)	\rightarrow	Image
scale	:: (factor :: Number, img :: Image)	\rightarrow	Image
string-repeat	:: (text :: String, repeat :: Number)	\rightarrow	String
string-contains	:: (text :: String, search-for :: String)	\rightarrow	Boolean
num-sqr	:: (n :: Number)	\rightarrow	Number
num-sqrt	:: (n :: Number)	\rightarrow	Number
num-min	:: (a :: Number, b:: Number)	\rightarrow	Number
num-max	:: (a :: Number, b:: Number)	\rightarrow	Number

Contracts

Contracts tell us how to use a function. For example: <Table>.filter :: (test :: (Row \rightarrow Boolean) \rightarrow Row tells us that the name of the function is .filter and that it is a Table method. The domain says it one input (a function that comsumes Rows and produces Booleans), and that the method evaluates to a Table. From the contract, we know animals-table.filter(is-cat)will evaluate to a Table.

Name	Domain		Range
<table>.row-n</table>	:: (n :: Number)	\rightarrow	Row
<table>.order-by</table>	:: (col :: String, increasing :: Boolean)	\rightarrow	Table
<table>.filter</table>	:: (test :: (Row → Boolean))	\rightarrow	Table
<table>.build-column</table>	:: (col :: String, builder :: (Row → Value))	\rightarrow	Table
mean	:: (<u>t</u> :: Table, col :: String)	\rightarrow	Number
median	:: (t :: Table, col :: String)	\rightarrow	Number
modes	:: (t :: Table, col :: String)	\rightarrow	List <number></number>
bar-chart	:: (t :: Table, labels :: String, values :: String)	\rightarrow	Image
pie-chart	:: (t :: Table, labels :: String, values :: String)	\rightarrow	Image
box-plot	:: (t :: Table, col:: String)	\rightarrow	Image
freq-bar-chart	:: (t :: Table, values :: String)	\rightarrow	Image
histogram	:: (t :: Table, values :: String, bin-width :: Number)	\rightarrow	Image
scatter-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	\rightarrow	Image
lr-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	\rightarrow	Image