

Word Problem: is-collision

Directions: Write a function "is-collision", which takes *FOUR* inputs:

- *px*: The x-coordinate of the player
- *py*: The y-coordinate of the player
- *cx*: the x-coordinate of another game character
- *cy*: the y-coordinate of another game character

Are the coordinates of the player within 50 pixels of the coordinates of the other character?

Contract and Purpose Statement



Every contract has three parts...

is-collision	::	Number, Number, Number, Number	->	Boolean
<i>function name</i>		<i>domain</i>		<i>range</i>

Is the Player (px, py) within 50 pixels of another Character (cx, cy)?
<i>what does the function do?</i>

Examples



Write some examples, then circle and label what changes...

examples:

is-collision	(25, 75, 30, 270) is
<i>function name</i>	<i>input(s)</i>

distance(25, 75, 30, 270) < 50
<i>what the function produces</i>

is-collision	(25, 75, 100, 75) is
<i>function name</i>	<i>input(s)</i>

distance(25, 75, 100, 75) < 50
<i>what the function produces</i>

end

Definition



Write the definition, given variable names to all your input values...

fun is-collision	(px, py, cx, cy):
<i>function name</i>	<i>variables</i>

distance(px, py, cx, cy) < 50
<i>what the function does with those variables</i>

end