





Workbook v1.2

Brought to you by the Bootstrap team:

- Emmanuel Schanzer
- Kathi Fisler
- Shriram Krishnamurthi
- Ed Campos
- Emma Youndtsmith
- Sam Dooman

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## Unit 1

Many important questions ("what's the best restaurant in town?", "is this law good for citizens?", etc.) are answered with data. Data Scientists try and answer these questions, by writing programs that ask questions of data.

Data of all types can be organized into Tables

- Every Table has a header row, and some number of data rows
- **Quantitative data** is data usually numeric that measures *quantity*, such as a person's height, a score on test, a measure of distance, etc. A list of quantitative data can be ordered from smallest to largest.
- Categorical data is data that specifies categories, such as eye color, country of origin, etc. A list of categorical data has no notion of "smallest" or "largest", and cannot be ordered.

**Programming languages** involves different *datatypes*, such as Numbers, Strings, Booleans and Images.

- Operators (like +, -, \*, <, etc.) are written between values. For example: 4 + 2
- We can use **functions** (like triangle, star, string-repeat, etc.) by writing the function name first, followed by a list of **arguments** in parentheses. For example: star(50, "solid", "red")
- **Methods** are special functions that are attached to pieces of data. We use them to manipulate Tables. They are different from functions in several ways:
  - Their names can't be used alone: they can only be used as part of data, separated by a dot. (For example, shapes.row-n(2))
  - o Their contracts are different: they include the type of the data as part of their names. (eg, .row-n :: (index :: Number) → Row)
  - o They have a "secret" argument, which is the data they are attached to
- In this course, we will use three **Table Methods** to manipulate our datasets:
  - o <Table>.order-by order the rows of a table based on a column
  - o <Table>.filter create a subset of the data, with only certain rows
  - o <Table>.build-column use the columns of a table to make a new one

## Numbers and Strings

Make sure you've loaded the Unit 1 Starter File, and clicked "Run".

- 1. Try typing 42 into the Interactions Area and hitting "Enter". What happens?
- 2. Try typing in other Numbers. What happens if you try a decimal like 0.5? A fraction like 1/3? Try really big Numbers, and really small ones.
- 3. String values are always in quotes. Try typing your name (in quotes!). What happens when you hit "Enter"?
- 4. Try typing your name with the opening quote, but without the closing quote. What happens? Now try typing it without any quotes.
- 5. Is 42 the same as "42"? Why or why not? Write your answer below:

### Operators

- 6. Just like in math, Pyret has operators like + and -. Try typing in 4 + 2, and then 4+2 (without the spaces). What can you conclude from this? Write your answer below:
- 7. Try typing in 4+2+6, 4+2\*6, and 4+(2\*6). What can you conclude from this? Write your answer below:
- 8. Try typing in 4 + "cat", and then "dog" + "cat". What can you conclude from this? Write your answer below:

#### Booleans

Boolean expressions are yes-or-no questions, and will always evaluate to either true ("yes") or false ("no"). What will each of the expressions below evaluate to? Write down the result in the blanks provided, and type them into Pyret if you're not sure.

3 <= 4	 "a" > "b"	
3 == 2	 "a" <> "b"	
2 <> 4	 "a" == "b"	
3 <> 3	 "a" <> "a"	

### **Boolean Operators**

Pyret also has operators that work on *Booleans*. For each expression below, write down your guess about what it will evaluate to. Then type them in and see if you were right!

- How many different Number values are there in Pyret?
  \_\_\_\_\_\_
- 2. How many different String values are there in Pyret?
- 3. How many different Boolean values are there in Pyret? \_\_\_\_\_

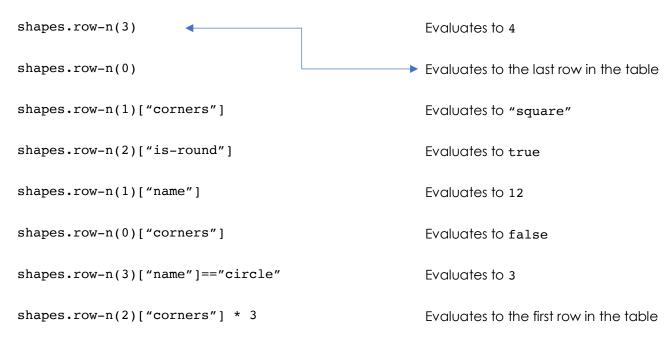
## Lookups

The table below represents four shapes in a table:

#### shapes

name	corners	is-round
"triangle"	3	false
"square"	4	false
"rectangle"	4	false
"circle"	0	true

i. Match each Pyret expression (left) to the description of what it looks up(right).



ii. Fill in the blanks (left) with the Pyret lookup code that will produce the value (right).

a. shapes.row-n(2)["name"]	"rectangle" -
b.	"triangle"
_c.	4
d.	0
e.	true

### Unit 2

**Answering Questions from Data** can take many forms. Here are a few types of questions, each requiring a different kind of analysis:

- **Lookup Questions** can be answered just by finding the right row and column a table. (e.g. "How old is Toggle?")
- Compute Questions can be answered by computing over a single row or column. (e.g. – "What is the heaviest animal at the shelter?")
- Analyze Questions require looking for trends across multiple rows or columns.
   (e.g. "Do cats tend to be adopted sooner than dogs?")

We can define our own functions, using a technique called the Design Recipe.

- We use the Design Recipe to help us define functions without making mistakes.
- The first step is to write a Contract and Purpose Statement for the function, which specify the Name, Domain and Range of the function and give a summary of what it does.
- The second step is to write at least two examples, which show how the function should work for specific inputs. These examples help us see patterns, and we express those patterns by circling and labeling what changes.
- The final step is to **define the function**, which generalizes our examples.



## The Animals Dataset

string So So So So			om this co	olumn are:	_"Toggle"	', "Fritz"	and "Nori
							,
Sc		_, which con	tains			data,	and is of typ
	ome exam	ple values fro	m this co	olumn are:			
		_, which con	tains			data,	and is of typ
Sc	iome exam	ple values fro	m this co	olumn are:			
		_, which con	tains			data,	and is of typ
Sc	iome exam	ple values fro	om this co	olumn are:			
questions I ha	ave abol	ut this datas	set:				
stion is					Lookup, C	ompute	or Analyze
	. s questions I h	Some exam Some exam Some exam	Some example values fro , which con Some example values fro	Some example values from this contains, which contains  Some example values from this contains contains contains	Some example values from this column are:, which contains Some example values from this column are: e questions I have about this dataset:	Some example values from this column are:, which contains Some example values from this column are: equestions I have about this dataset:	·

## **Practicing Lookups**

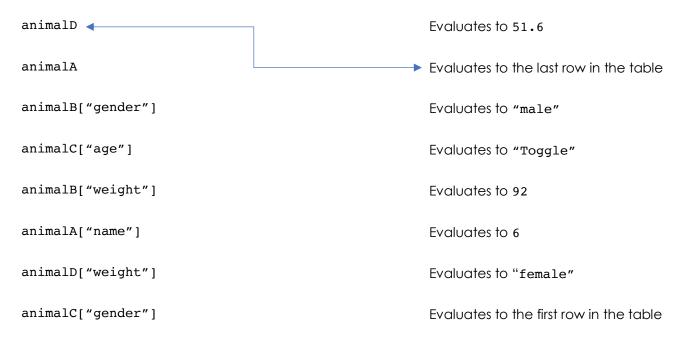
The table below represents four pets at an animal shelter, and four value definitions for rows in that table:

#### animals-table

name	gender	age	Weight
"Toggle"	"female"	3	48
"Fritz"	"male"	4	92
"Nori"	"female"	6	35.3
"Maple"	"female"	3	51.6

animalA = animals-table.row-n(0)
animalB = animals-table.row-n(1)
animalC = animals-table.row-n(2)
animalD = animals-table.row-n(3)

v. Match each Pyret expression (left) to the description of what it looks up(right).



vi. Fill in the blanks (left) with the Pyret lookup code that will produce the value (right).

a·animalD.row-n(3)["name"]	"Maple"
b.	"male"
c.	4
d.	48
e.	"Nori"

## The Design Recipe

For the word problems below, assume you have animalA and animalB defined in your code.

Define a function called is-fixed, which looks up whether or not an animal is fixed

is-fixea		(animal :: Row)		Boolean
name		domain		range
Consumes an	animal, and look	's up the value in the fix	ed column	
amples:				
•				
	(	) is		
_	(	) is		
d				
n	(	) :		
	· · · · · · · · · · · · · · · · · · ·			
d				
ine a functio	n called gondo	~ which consumes a Pe	ow of the ani	mals table and
	n called gende: nder of that anii	r, which consumes a Ro	ow of the ani	mals table and
			ow of the ani	mals table and
	nder of that anii			mals table and
ks up the ge	nder of that anii	mal		
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oks up the ge	nder of that anii	domain	>	range
name  name  camples:	nder of that anii	domain) is	>	range
name camples:	nder of that anii	domain) is	>	range

## The Design Recipe

For the word problems below, assume you have animalA and animalB defined in your code.

Define a function called is-cat, which consumes a Row of the animals table and computes whether the animal is a cat.

Ш	is-cat		(animal :: Row)		Boolean
# _	name	::	domain	<b>ブ</b>	range
# 6		al, look up the	species column, and c	computer if sp	=
exa	mples:				
	is-cat	(sasha	) is		
		,	\		
end		(	) is		
fun		(	) :		
end					
Defin	ne a function ca	lled is-voun	g, which consumes a	Row of the a	nimals table and
	putes whether it			KOW OI IIIE U	illinais lable and
	-		•		
#		::		$\rightarrow$	
_	name		domain		range
# _					<del> </del>
exa	mples:				
		,	, .		
		(	) is	· · · · · · · · · · · · · · · · · · ·	· · · · · · · · · · · · · · · · · · ·
		1	. •		
-		(	) 1S		
end		(	) is		
fun			) is ) :		

### Unit 3

Functions can contain value definitions

We use **Table Plans** to help us use table methods correctly, without making mistakes:

- Like functions, we start with a Contract and Purpose Statement
- But instead of writing *programmed examples*, we sketch out **Sample Tables** and **Results**, based on the Contract and Purpose.
- Then we define the function based on our Sample Table and Result. Every function includes both the table definition (using methods) and a table expression.



## Design Recipe

For the word problems below, assume you have animalA and animalB defined in your code.

Define a function called nametag, prints out each animal's name in big red letters.

e name	tag	::	(anima	l :: Row)	-	<del>&gt;</del>	Image
nan	ne		do	main			range
Consumes	an animal, ar	nd produces	s an im	age of their	name in L	big, red	d letters
xamples	•						
nan	netag (	sasha	) ±	is			
	(		) i	is			
nd							
un		(	) :	<b>.</b>			
nd							
efine a func				ich consum	es a Row	of the	animals table a
efine a func		nimal was		ich consum			animals table a
efine a func oduces the	year that a		born.			of the	
efine a func	year that a	nimal was	born.	ich consum			animals table o
efine a func oduces the	year that a	nimal was	born.				
efine a func oduces the	year that a	nimal was	do:				
efine a func oduces the	year that a	nimal was	do:	main			
efine a func roduces the nan xamples	year that a	nimal was	do:	main			
efine a func roduces the nan xamples	year that a	nimal was	do:	main			
efine a function of the name with a second of the name	year that a	nimal was	do:	main			range

## Playing with Methods

You have the following functions defined below (read them carefully!):

```
fun is-fixed(animal): animal["fixed"] end
fun is-young(animal): animal["age"] < 4 end
fun nametag(animal): text(animal["name"], 20, "red") end</pre>
```

The table **t** below represents four animals at the shelter:

name	gender	age	fixed	weight
"Toggle"	"female"	3	true	48
"Fritz"	"male"	4	true	92
"Nori"	"female"	6	true	35.3
"Maple"	"female"	3	true	51.6

Match each Pyret expression (left) to the description of what it does (right).

t.order-by("age", true)	Produces a table containing only Toggle and Maple
t.filter(is-fixed)	Produces a table, sorted oldest-to- youngest.
t.build-column("sticker", nametag)	Produces a table, sorted youngest-to- oldest
t.filter(is-young)	Produces a table with an extra column, named "sticker"
t.order-by("age", false)	Produces a table containing Maple and Toggle, in that order.
<pre>t.filter(is-young) .order-by("weight", false)</pre>	Produces a table containing the same four animals.
<pre>t.order-by("age", true) .build-column("label", nametag)</pre>	Produces a table with an extra "label" column, sorted youngest-to-oldest

#### Table Plan

The shelter wants to print up bar charts showing animal's ages, in alphabetical order. Sometimes they want to do this for every animal, but sometimes they just need it for the cats, or for animals that are young. Define a function sorted-age-bar, which takes in a table of animals and computes a bar-chart showing their ages, in alphabetical order.

#	orted-ag	re-bar	_::	(animals :: `	Table)		Table
# Cons	rume a tab	le of animo	als, and com	oute a bar chart	showing the	ir ages, in alph	nabetical order
	<b>I start, wh</b> nple table			I get back		To use the	e function, I would type:
	le-tabl		1111.		sort		r(example-table)
name Sasha	ag	_				4	_ (
Toggle	3			$\rightarrow$		3	
Buddy	2					2	
Wade	1						
Mittens	2					0 Buddy	Mittens Sasha Toggle Wade
<u> </u>							
	the funct		sirala vaur k	acle or functional	\ than prod	usa a racult v	vith the new table.
use me i	relevanii	nemous <sub>t</sub>	arcie youri	ieiper iunciions:	), men prod	uce a resuit v	with the new lable.
fun	5	orted-ag	e-bar	( animals	) <b>:</b>		
	animals	<del></del>		· \			Define the table
	uild-colu	 ımn(					Are there more columns?
	ilter(						Are there fewer rows?
	rder-by(	,				)	Are the rows ordered?
							Produce the result
end							

#### Table Plan

The shelter wants to see if there's a relationship between how old an animal is, and how long it takes them to be adopted. Sometimes they want to do this for every animal, but sometimes they just need it for the cats, or for animals that are fixed. Define a function age-adopted-scatter, which takes in a table of animals and computes a scatter-plot showing their ages on the x-axis and weeks to be adopted on the y-axis.

# 4	age-a	dopted-s	scatter	·_::	(animals ::	Table)		<b>→</b> _	Table
				als, and con the y-axis	npute a scatterµ ;	plot showi	ing their a	ges on t	he x-axis,
Wh€	ere I s	tart, wha	ıt I type	, and wha	ıt I get back				
		table to s					T	o use th	e function, I would type:
							age-ac	dopted	d-scatter(sample)
nc	ame	age	weeks					3 -	• • •
	asha	1	3		_				
	ggle	3	1		$\rightarrow$			sy 2 -	
	ade	1	3					9M	
	ttens	2	1						
	e II								.0 1.5 2.0 2.5 3.0 age
Use	the rel		ethods (				oroduce (	a result	with the new table.
fur	n <i>† = an</i>		иортеи	l-scatter	_(_animals_	_):			Define the table
		ild-colum	 nn(						Are there more columns?
		er(							Are there fewer rows?
		der-by(							Are the rows ordered?
end									Produce the result

### Unit 4

**Bar charts** show the *absolute* quantity of each row in a dataset. The larger the quantity, the longer the bar. Bar charts provide a visual representation of values in a dataset.

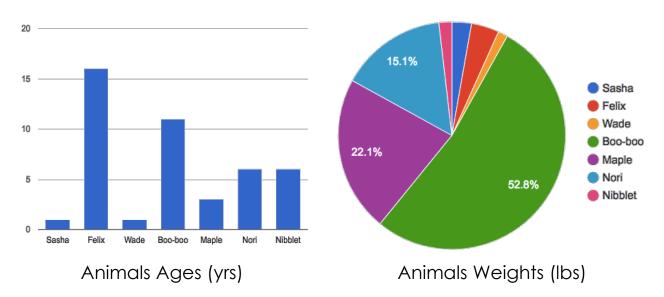
**Pie charts** show the *relative* quantity of each row in a dataset. The greater the percentage, the larger the pie slice. Pie charts provide a visual representation of proportions in a dataset.

**Choosing a Sample Table** is important when coming up with small examples for Table Plans. A good sample table has:

- At least all the relevant columns
- Enough rows to accurately represent the dataset
- Rows that are randomly-ordered


## Quantity Charts in the Animals Dataset

Below are two quantity charts made from subsets of the animals table



What do you NOTICE about these charts?	What do you WONDER about these charts?
Thy are some questions easier to answe	r with one kind of chart or another?
,	

### Bad Sample Tables!

For each word problem, a Sample Table must have (1) all the columns that matter, (2) a representative sample of the rows, and be in (3) random order. For each problem below, check the boxes if the Sample Table meets those criteria.

#### 1. The shelter wants to a scatter plot showing the age of the cats v. their weight

name	species	age	fixed	legs	pounds	weeks	Relevant columns
Sasha	cat	1	FALSE	4	6.5	3	Representative sample of rows
Mittens	cat	2	TRUE	4	7.4	5	Random order
Sunflower	cat	5	TRUE	4	8.1	10	

#### 2. The shelter wants a pie chart showing all the dogs' weight

name	species	age
Fritz	dog	4
Wade	cat	2
Nibble	t rabbit	6
Daisy	dog	5

#### 3. Sort all the animals alphabetically by name

name	species	age	fixed	legs	pounds	weeks	Delevent celumen
Ada	dog	2	TRUE	4	32	3	<ul><li>Relevant columns</li><li>Representative sample of rows</li></ul>
Во	dog	4	TRUE	4	76.1	10	□ Representative sample of rows □ Random order
Boo-boo	dog	11	TRUE	4	123	10	- Kanaom oraci

#### 4. Make a bar chart for all the fixed animals

	name	species	age	fixed	legs	pounds	weeks	П	Relevant columns
	Sasha								Representative sample of rows
-									Random order

### Table Plan

Define a function pie-pounds-young, which takes in a Table of animals and creates a pie chart of the animals' weight, but only for animals that are young.

Contract and Purpose		
# pie-pounds-weight ::		
# <u>Consumes a table of animals, filters to chart of their weight</u>	show	only young animals, and produces a pie
Where I start, what I type, and what I get bo	ack	
A sample table to start with:		To use the function, I would type:
sample-table	$\rightarrow$	pie-pounds-weight(sample-table)
<b>Define the function</b> Use the relevant methods (circle your helper fur	actional	then produce a result with the new table
use the relevant methods (circle your helper for	iciioi is:)	, men produce a reson with the new table.
funpie-pounds-weight (_anim	ials	):
t = animals		<u>Define the table</u>
		Are there more columns?
.filter(is-young)		Are there fewer rows?
		Are the rows ordered?
pie-chart(t, "name", "pounds")		Produce the result
end		

# My Dataset

1. This dat	aset is		_, which contains _	data rows.
2. Some o	of the columns are	e:		
i		, which contains _		data, and is of type
ii		, which contains _		data, and is of type
	Some e	example values from this	column are:	
iii		, which contains _		data, and is of type
	Some e	example values from this	column are:	·
iv		, which contains _		data, and is of type
	Some e	example values from this	column are:	
3. Some q	juestions I have c	about this dataset:		
My questi	on is		Lookup, (	Compute or Analyze?

# My Dataset

What are two ways you might want to order this dataset?
1)
2)
What are two subsets into which you might filter this dataset?
_1)
2)
What are two new columns you might want to build from this dataset?
1)
2)

## Design Recipes – Filtering Rows

What are two criteria you might want to *filter* by? Write your own word problems below, and solve them using the Design Recipe.

Define a function	called	, which cons	sumes a Row of the	
	table	e and		
#			$\rightarrow$	
name	··	domain	~	range
#				_
examples:				
	1	\		
	(	) is		
	(	) is		
end				
fun	(	) :		
end				
#	::		$\rightarrow$	
name	·•	domain		range
#				
examples:				
	1	) is		
	(	) is		
· <del></del>	(	) is		
end				
fun	(	) :		
end				

## Design Recipes – Building Columns

What are two columns you might want to *build* for your dataset? Write your own word problems below, and solve them using the Design Recipe.

	::		$\rightarrow$	
name		domain		range
camples:				
ampres.				
	(	) is		
_	· · · · · · · · · · · · · · · · · · ·		<del></del>	
	(	) is		
nd				
un	1	) :		
u11	(	) <b>:</b>		
nd				
			$\rightarrow$	
	::		~	
name		domain		range
	<del> </del>			<del> </del>
xamples:				
-				
	,			
	(	) is		
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	\\	, is		
nd				
un	(	) <b>:</b>		
		<del></del> -		
nd				

## Quantity Charts in My Dataset

Describe two of the pie or bar charts you made from your dataset. 1) I made a \_\_\_\_\_ chart, showing the \_\_\_\_ for \_\_\_\_ for \_\_\_\_ for \_\_\_\_ column in your dataset your subset (for example "fixed dogs at the shelter") 2) I made a \_\_\_\_\_ chart, showing the \_\_\_\_\_ for What do you NOTICE about these charts? What do you WONDER about these charts?

#### Unit 5

- There are three ways to measure the "center" of a dataset, to talk about a whole column of data using just one number:
  - The mean of a dataset is the average of all the numbers
  - The median of a dataset is a value that is smaller than half the dataset, and larger than the other half
  - o The **modes** of a dataset are the numbers that appear the most often.
- Data Scientists can also measure the "variation" of a dataset using a **five number summary:** 
  - o The **minimum** the smallest value in the dataset
  - o The **first**, **or "lower" quartile (Q1)** the median value that separates the first quarter of the values in the dataset from the second quarter
  - The second quartile (Q2) the median value which separates the entire dataset into "top" and "bottom" halves.
  - The third, or "upper" quartile (Q3) the median value that separates the third quarter of the values in the dataset from the fourth quarter
  - o The **maximum** the largest value in the dataset
- The five number summary can be used to draw a box-and-whisker plot.



## Summarizing Columns in Animals

1) The column I choose to measure is <u>weeks</u>				
		easures of Cent neasures for this c	-	
Mean (Ave	rage)	Median		Mode(s)
2) Based on the	differences betwe	en mean and me	edian, I conclude	<b>:</b> :
	Me	asures of Variat	ion	
	My fiv	e-number summ	ary is:	
Minimum	Q1	Q2 (Median)	Q3	Maximum
	-	- •		
A box plot can be	e drawn from this s	summary on the i	number line belov	w:
•				<b>•</b>
From this summar	y and box-plot, I c	onclude:		
770171 11113 3017117101	y dire box pior, i e	oricioae.		

## Interpreting Variation

Consider the following dataset, representing the annual income of ten people:

\$65k, \$12k, \$14k, \$280k, \$15k, \$22k, \$45k, \$34k, \$45k, \$175k

1. In the space below, rewrite this dataset in **sorted order**.

2. In the table below, compute the **measures of center** for this dataset.

Mean (Average)	Median	Mode(s)

3. In the table below, compute the **five number summary** of this dataset.

Minimum	Q1	Q2 (Median)	Q3	Maximum

4. On the number line below, draw a **box plot** for this dataset.

**←** 

5. The following statements are correct...but misleading. Write down the reason why.

"They're rich! The average person makes more than \$70k dollars!"

"It's a middle-income list: the most common salary is \$45k/yr!"

"This group is really diverse, with people making as little as 12k and as much as \$280k!"

#### Table Plan

The Animal Shelter Bureau would like to study the distribution of weeks-until-adoption for fixed animals housed at shelters around the country. They need a function that consumes an Animals table, filters to show only the fixed animals, and produces a boxplot for the weeks column. Define a function called fixed-weeks-box below.

Contract and	Purpose		
#	::		<del>-</del>
#			
<del>"</del>			
Where I start v	what I type, and what I get bo	ack	
A sample table	to start with:	JOK	To use the function, I would type:
		→	
Define the fund	ction		
		nctions!), then pro-	duce a result with the new table.
_	,	,	
	(		Define the table
<u> </u>			
			 Are there fewer rows?
			Are the rows ordered?
			 Produce the result
end			

## Summarizing a Column in My Dataset

The column I choos	e to measure	is		
		Measures of Cente e measures for this co		
Mean (Averag	ge)	Median	^	Mode(s)
Based on the differe	ences betwee	en mean and media	n, I conclude :	
		Measures of Variation five-number summa		
Minimum	Q1	Q2 (Median)	Q3	Maximum
A box plot can be a	drawn from th	nis summary on the n	umber line belov	v:
From this summary o	and box-plot,	I conclude:		

## Unit 6

**Frequency Bar charts** show the number of rows belonging to a given category. The more rows in each category, the longer the bar.

- Frequency bar charts provide a visual representation of the frequency of values in a **categorical** column.
- Since categorical data cannot be ordered, there is no strict ordering of bars in a frequency bar chart.

**Histograms** show the number of rows that fall within certain ranges, or "bins" of a dataset. The more rows that that fall within a particular "bin", the longer the bar.

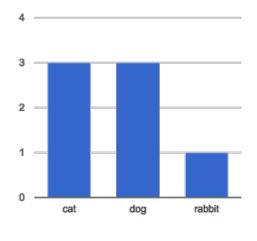
- Histograms provide a visual representation of the frequency of values in a **quantitative** column.
- Quantitative data can be ordered, so the bars of a histogram are always sorted.
- When dealing with histograms, it's important to select a good bin size. If the
  bins are too small or too large, it is difficult to see the distribution in the
  dataset.

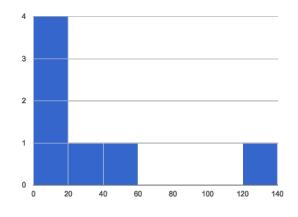


## Frequency Charts in the Animals Dataset

name	species	age	pounds
"Sasha"	"cat"	1	6.5
"Boo-boo"	"dog"	11	123
"Felix"	"cat"	16	9.2
"Nori"	"dog"	6	35.3
"Wade"	"cat"	1	3.2
"Nibblet"	"rabbit"	6	4.3
"Maple"	"dog"	3	51.6

- 1. How many cats are there?
- 2. How many dogs are there?
- 3. How many animals are between 3-6 years old?
- 4. How many animals weigh between 0-5 pounds?
- 5. Are there more animals weighing 0-5 than 6-10 pounds?
- 6. The charts below are based on the Sample Table above. What is each one measuring? Write down your guess underneath each one.





Define a function freq-bar-gender, which takes in a Table of animals and creates a frequency bar chart showing how many animals are male v. female.

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			Produce	the result
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Define a function histogram-adoption, which takes in a Table of animals and creates a histogram showing how long it took for animals to get adopted

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end			

## Visualizing My Dataset

Describe two of the histograms or frequency bar charts you made from your dataset. 1) I made a \_\_\_\_\_\_, showing the \_\_\_\_\_ for \_\_\_\_\_ for \_\_\_\_\_ histogram / frequency bar chart \_\_\_\_\_ column in your dataset your subset (for example, "fixed dogs at the shelter") 2) I made a \_\_\_\_\_\_ for What do you NOTICE about these charts? What do you WONDER about these charts?

## Matching Charts to Questions

For each of the questions below, draw a line to the chart that will best answer it. (You may find that more than one question is best answered by the same chart!)

	Are there more of the animals at the shelter fixed or unfixed?	1.
Pie Chart	How many weeks did each cat wait to be adopted?	2.
Bar Chart	How many male v. female dogs are there?	3.
bui Cildii	How many animals have 4 legs? 8? 3?	4.
Frequency Bar Chart	What percent of the total weight at the shelter is made up by Boo-boo?	5.
	What is the distribution of weights across all the animals older than 3?	6.
Histogram	How many animals are there of each species?	7.
	Who waited the longest to be adopted?	8.

#### Unit 7

- **Scatter Plots** show the relationship between two quantitative columns. Each row in the dataset is represented by a point, with one column providing the x-value and the other providing the y-value. The resulting "point cloud" makes it possible to look for a relationship between those two columns.
- If the points in a scatter plot appear to follow a pattern, it is possible that a relationship or **correlation** exists between those two columns.
- If there is a pattern to the points in a scatter plot, points that are far away from the pattern are called **outliers**.
- We can express this correlation by drawing line through the data cloud, so that
  the distance between the line and each of the points is as small as possible. This
  line is called the line of best fit or predictor function and allows us to make
  predictions based on the dataset.

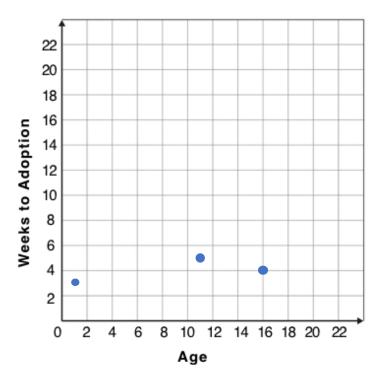
# (Dis)Proving a Claim

## "Younger animals are cuter, so they get adopted faster."

Do you agree? If so, why?
I hypothesize
What would you look for in the dataset to see if you are right?

## Creating a Scatter Plot

name	species	age	weeks
"Sasha"	"cat"	1	3
"Boo-boo"	"dog"	11	5
"Felix"	"cat"	16	4
"Buddy"	"lizard"	2	24
"Nori"	"dog"	6	9
"Wade"	"cat"	1	2
"Nibblet"	"rabbit"	6	12
"Maple"	"dog"	3	2



- 1. For each row in the Sample Table on the left, add a point to the scatter plot on the right. The first 3 rows have been completed for you. Use the values from the age column for the x-axis, and values from the weeks column for the y-axis.
- 2. Do you see a pattern? Do the points seem to shift up or down as age increases? **Draw a line on the scatter plot to show this pattern**.
- 3. Does the line slope upwards or downwards? \_\_\_\_\_\_
- 4. Are the points close to the line? Spread out?

Define a function <code>cats-age-weeks</code>, which takes in a Table of animals and creates a scatter plot of all the cats, tracking their <code>age</code> on the x-axis and the number of <code>weeks</code> it took for them to be adopted on the y-axis.

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Use the relevant ma	ethods (circle yo	(	):		<u>Define the table</u> Are there more columns?

## **Drawing Predictors**

For each of the scatter plots below, draw a **predictor line** that fits best.



# Correlations in My Dataset

1)	There may be a correlation betv	veen	and
•	,	column	
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#### Unit 8

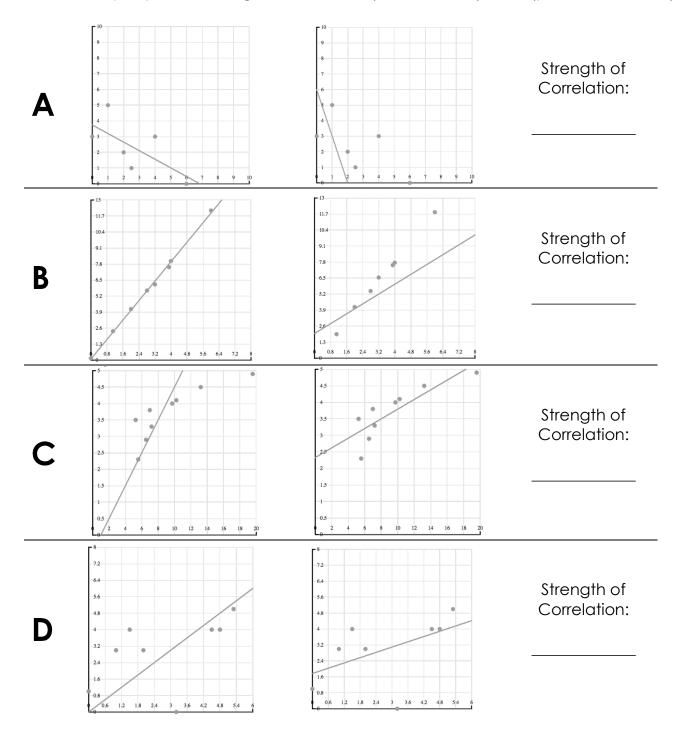
- Given a **predictor function** and a scatter plot, we can compute the error by adding the squares of all the distances between the function and each point in the plot. The error is called the **r**<sup>2</sup> **statistic**, which tells us how much of the variation in the y-axis can be explained by the x-axis.
- A strong correlation will have a large r<sup>2</sup>. A weak correlation will have a small r<sup>2</sup>.
- A **positive correlation** means the slope of the line of best fit is positive. A **negative correlation** means the slope is negative.
- **Linear Regression** is a way of computing the **line of best fit**, by taking a scatter plot and deriving the slope and y-intercept for a line that has the smallest possible r<sup>2</sup>.
- <u>Correlation is not causation!</u> Correlation only suggests that two measures are related, but does not tell us if one causes the other. For example, hot days are correlated with people running their air conditioners, air conditioners do not cause hot days!

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# **Grading Predictors**

Below are the scatter plots for data sets A-D, with two different lines predictor lines drawn on top. For plots A-D:

- 1. Circle the plot with the line that fits better
- 2. Give the plot you circled a grade between 0 (no correlation) and 1 (perfect correlation)



# Regression Analysis in the animals Dataset

I performed a li	near regression on		cats at the she	lter	, and
			dataset	or subset	
found	a weak (	r²=0.321), positive		correlatic	on between
	a strong	/weak $(r^2=)$ , po	ositive/negativ	7 <b>e</b>	
age of t	he cats (in weeks)  [x-axis]	and	number of weeks	to be adopted	From this, I
	[x-axis]		[y-axis]		
conclude that	$r^2$ % of the va	32.1% of the variabil	lity in adoption tin	ne is explained	
	$r^2$ % of the va	riation in [y-ax	kis] is explain	ned by [x-ax	is]
by the age of	the dog	I would predic	ct that a 1	year	increase in
				-axis units]	
age	_ is associated with a	.23 week	increase	in	adoption time .
[x-axis]		[slope, y-units]			
I performed a li	near regression on				, and
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	a strong	$r/weak$ ( $r^2=$ ), po	sitive/negative		
		and			. From this, I
	[x-axis]		[y-axis]		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
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# Regression Analysis in My Dataset

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found			_ correlation	between
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		and[y-axis]		From this, I
	[x-axis]	[y-axis]		
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	r² % of the va	riation in [y-axis] is explained	d by [x-axi	5 ]
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[x-axis]	_ 13 G330Clated Willia	[slope, y-units][increase/decre	ase]	[y-axis]
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conclude that				
	$r^2$ % of the va	riation in [y-axis] is explained	d by [x-axis	3]
		I would predict that a 1		increase in
		[x-ax	kis units]	
[x-axis]		[slope, y-units][increase/decre	asej	[y-axis]
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		and		From this, I
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#### Unit 9

**Threats to Validity** can undermine a conclusion, even if the analysis was done correctly. Some examples of threats are:

- **Selection bias** identifying the favorite food of the rabbits won't tell us anything reliable about what all the animals eat.
- **Sample size** averaging the age of only three animals won't tell us anything reliable about the age of animals at the shelter!
- **Sample error** surveying dogs when they are puppies won't tell us anything reliable about overall dog behavior, since their behavior changes as they age.
- Confounding variables if they person surveying the animals has a piece of bacon in their pocket, they will incorrectly find that all dogs are friendly!

## Threats to Validity

Some volunteers from the animal shelter surveyed a group of pet owners at a local dog park. They found that almost all of the owners were there with their dogs, and from this survey they concluded that dogs are the most popular pet in the region.

What are some possible threats to the validity of this conclusion?
The animal shelter noticed a large increase in pet adoptions between Thanksgiving and Valentines Day. They conclude that at this current rate, there will be a huge demand for pets this Spring.  What are some possible threats to the validity of this conclusion?

## Threats to Validity

The animal shelter wanted to find out what kind of food to buy for their animals. They took a random sample of two animals and the food they eat, and found that spider and rabbit food was by far the most popular cuisine!

What are some possible threats to the validity of this conclusion?
A volunteer opens the shelter in the morning and walks all the dogs. At mid-day, another volunteer feeds all the dogs and walks them again. In the evening, a third volunteer walks the dogs a final time, and closes the shelter. The volunteers report that the dogs are much friendlier and more active at mid-day, so the shelter staff assume the second volunteer must be better with animals then the others.  What are some possible threats to the validity of this conclusion?

## Fake News!

**Every claim below is wrong!** Your job is to figure out why, by looking at the data.

	Data	Claim	Why it's wrong
1	The average player on a basketball team is 6'1".	"Most of the players on the team are taller than 6'."	Wily it's wiong
2	After performing linear regression on census data, a positive correlation (r <sup>2</sup> =0.18) was found between people's height and salary.	"Taller people get paid more."	
3	y=12.234x + -17.089; r-sq: 0.636	"According to the predictor function indicated here, the value on the x-axis is will predict the value on the y-axis 63.6% of the time."	
4	15  Sasha Felix Wade Boo-boo Maple Nori Bar Chart of Pet Ages	"According to this bar chart, Felix makes up a little more than 15% of the total ages of all the animals in the dataset."	
5	20 40 60 80 100 120 140 160 180 Weight (pounds)	"According to this histogram, most animals weigh between 40 and 60 pounds."	
6	After performing linear regression, a negative correlation (r2=0.91) was found between the number of hairs on a person's head and their likelihood of owning a wig.	"Owning wigs causes people to go bald."	

# Blank Recipes, Table Plans, and References

# Design Recipes

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Define the fund	ction	
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		Are there fewer rows?
		Are the rows ordered?
		Produce the result
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## Contracts

Contracts tell us how to use a function. For example: num-sqr:: (n:: Number)  $\rightarrow$  Number tells us that the name of the function is num-sqr, that it takes one input (a Number), and that it evaluates to a number. From the contract, we know num-sqr (4) will evaluate to a Number.

Name	Domain		Range
triangle	:: (side-length :: Number, style :: String, color :: String)	$\rightarrow$	Image
circle	:: (radius :: Number, style :: String, color :: String)	$\rightarrow$	Image
star	:: (radius :: Number, style :: String, color :: String)	$\rightarrow$	Image
rectangle	:: (width :: Num, height :: Num, style :: Str, color :: Str)	$\rightarrow$	Image
ellipse	:: (width :: Num, height :: Num, style :: Str, color :: Str)	$\rightarrow$	Image
square	:: (size-length :: Number, style :: String, color :: String)	$\rightarrow$	Image
text	:: (str :: String, size :: Number, color :: String)	$\rightarrow$	Image
overlay	:: (img1 :: <i>Image</i> , img2 :: <i>Image</i> )	$\rightarrow$	Image
rotate	:: (degree :: Number, img :: Image)	$\rightarrow$	Image
scale	:: (factor :: Number, img :: Image)	$\rightarrow$	Image
string-repeat	:: (text :: String, repeat :: Number)	$\rightarrow$	String
string-contains	:: (text :: String, search-for :: String)	$\rightarrow$	Boolean
num-sqr	:: (n :: Number)	$\rightarrow$	Number
num-sqrt	:: (n :: Number)	$\rightarrow$	Number
num-min	:: (a :: Number, b:: Number)	$\rightarrow$	Number
num-max	:: (a :: Number, b:: Number)	$\rightarrow$	Number

## Contracts

Contracts tell us how to use a function. For example: <Table>.filter :: (test :: (Row $\rightarrow$ Boolean)  $\rightarrow$  Row tells us that the name of the function is .filter and that it is a Table method. The domain says it one input (a function that comsumes Rows and produces Booleans), and that the method evaluates to a Table. From the contract, we know animals-table.filter(is-cat)will evaluate to a Table.

Name	Domain		Range
<table>.row-n</table>	:: (n :: Number)	$\rightarrow$	Row
<table>.order-by</table>	:: (col :: String, increasing :: Boolean)	$\rightarrow$	Table
<table>.filter</table>	:: (test :: (Row → Boolean) )	$\rightarrow$	Table
<table>.build-column</table>	:: (col :: String, builder :: (Row → Value) )	$\rightarrow$	Table
mean	:: ( <u>t</u> :: Table, col :: String)	$\rightarrow$	Number
median	:: (t :: Table, col :: String)	$\rightarrow$	Number
modes	:: (t :: Table, col :: String)	$\rightarrow$	List <number></number>
bar-chart	:: (t :: Table, labels :: String, values :: String)	$\rightarrow$	Image
pie-chart	:: (t :: Table, labels :: String, values :: String)	$\rightarrow$	Image
box-plot	:: (t :: Table, col:: String)	$\rightarrow$	Image
freq-bar-chart	:: (t :: Table, values :: String)	$\rightarrow$	Image
histogram	:: (t :: Table, values :: String, bin-width :: Number)	$\rightarrow$	Image
scatter-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	$\rightarrow$	Image
lr-plot	:: (t :: Table, labels :: String, xs :: String, ys :: String)	$\rightarrow$	Image