

Our Videogame

Created by (write your names): Jessica and James

Background

Our game takes place in: The Zoo
(space? the desert? a mall?)

The Player

The player is a Lion.

The player moves only up and down.

The Target

Your player GAINS points when they hit the target.

The Target is a Escaped gazelle.

The Target moves only to the left and right.

The Danger

Your player LOSES points when they hit the danger.

The Danger is a Zookeeper.

The Danger moves only to the left and right.