

# PGCluster-II

Clustering system of PostgreSQL using Shared Data

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HA

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Requirement

**PGCluster** 

New Requirement

PGCluster-II

Structure and Process sequence



### As a background

#### Requirement

PGCluster

New Requirement

PCCluster-II

Structure and Process sequence

# PG-JAY

### Original requirement

- Target application
  - Web application
  - Heavy session load
- High availability
  - with ordinary servers
  - No down time
- High performance for data read
  - More than 90% sessions were data read query.





Requirement

**PGCluster** 

New Requirement

PGCluster-II

Structure and Process sequence

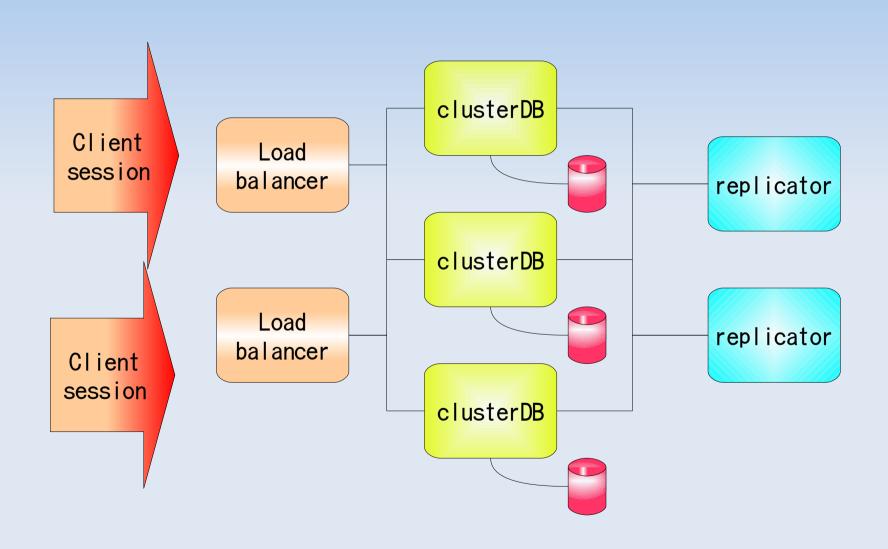
# PGJAY

# PGCluster(2002-)

- Synchronous & Multi-master Replication system
- Query based replication
  - DB node independent data can replicate
    - now(),random()
- No single point of failure
  - Multiplex load balancer, replication server and cluster DBs.
- Automatic take over
  - Restore should do by manually
- Add cluster DB and replication server on the fly.
  - Version upgrade as well



#### Structure of PGCLuster



#### Pros & Cons of PGCluster



- Enough HA
- Enough performance
  - for data reading load
- Cost
  - Ordinary PC servers
  - BSD license SW

- Performance issue
  - Very bad for data writing load
- Maintenance issue
- Document issue



### 5 years later

Requirement

PCCluster

New Requirement

PGCluster-II

Structure and Process sequence

# Requirement is changed



- Target application
  - Web application
  - OLTP application
- HA and HP
  - HP is required even for data write
  - Service stop is not allowed

# PG-JAY

#### Coexistence of HA and HP

- HA and HP conflict each other
  - HA required redundancy
  - HP required quick response
- Performance point of view
  - Replication scales for data reading (not writing)
  - Parallel query has effect in both
    - However it is not easy to add redundancy (HA).
  - Shared Data Clustering also scales for both
    - However, it is not suitable for large data.
    - Shared Disk needs redundancy.

#### As a solution



Requirement

PCCluster

New Requirement

PGCluster-11

Structure and Process sequence

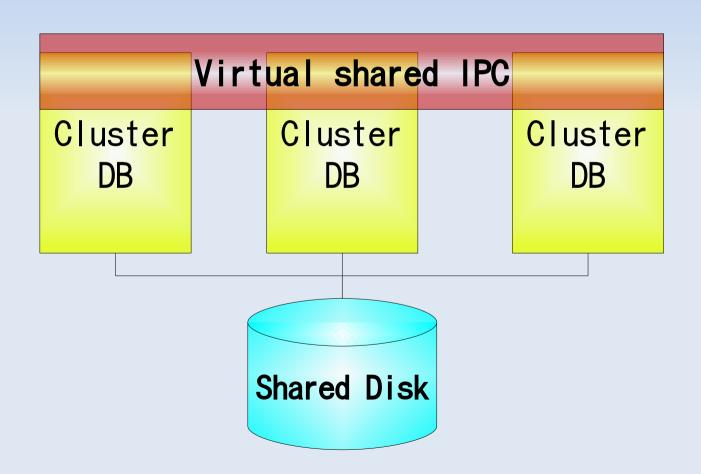
#### What is the PGCluster-II



- Data shared clustering system
  - Storage data shared by shared disk
    - NFS, GFS, GPFS(AIX) etc.
    - SAN/NAS
  - Cache and lock status shared by Virtual IPC
    - Detail as following slides



# Concept of Shared Data



# PG-DAY

#### Inside of PGCluster-II

Requirement

PCCluster

New Requirement

PCCluster-11

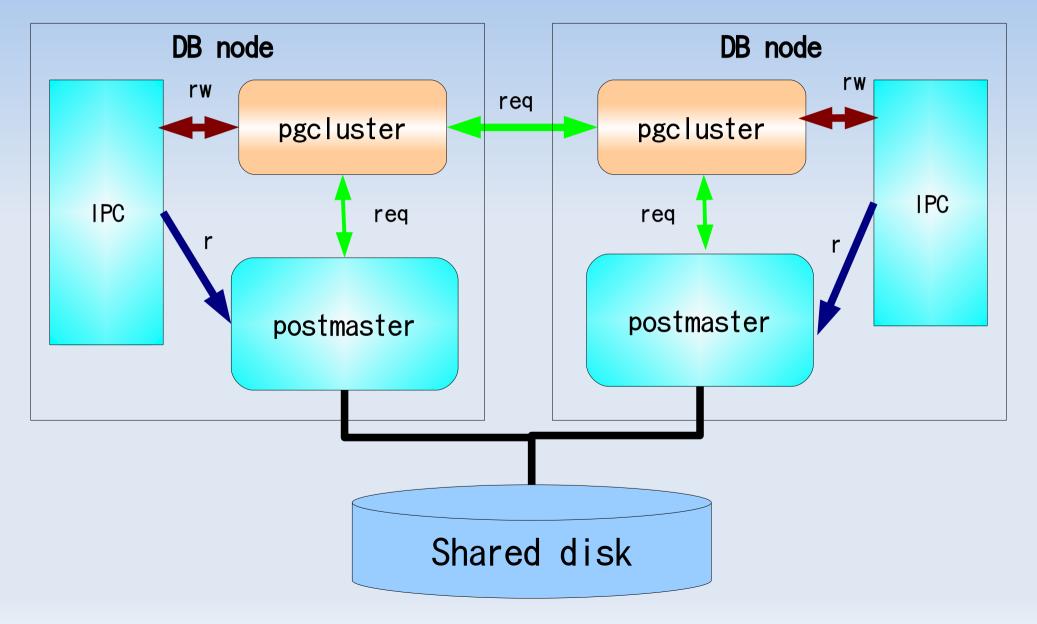
Structure and Process sequence



- Share semaphore and shared memory during DB nodes
  - Write it to remote nodes through cluster process
  - Read it from local node directory
- Signal and message queue are out of scope

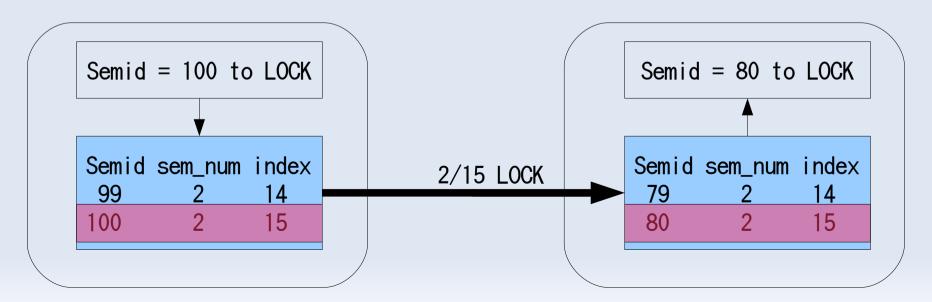
#### Structure of PGCluster-II







- To Lock control
- How many semaphores are using?
  - Depends on the "max-connections" setting
  - In default, 7 x 16 semaphores are used.
- Mapping table is required



### Shared Memory



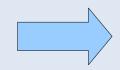
- Communicate during each backend processes
- Store data of logs, caches, buffers and so on
- Single shared memory is allocated
  - But it is divided a number of peaces
  - more than 100 entry pointer are existing.

#### Issues of Shared Memory



- Activity issue
  - Size is not big but update frequency is very high
- Contents issue
  - It is including memory/function address
  - If copy shared memory to other server, other DB server may be crashed (depend on the OS).

Address	Data	Туре	Label
&1000	&1004	Char *	Data
&1004	1	OID	Oid
&1008	&1012	Char *	Next
&1012	&1024	Char *	Data



Address	Data	Type	Label
&2000	2,1004	Char *	Data
&2004	1	OID	Oid
&2008	21012	Char *	Next
&2012	&1024	Char *	Data

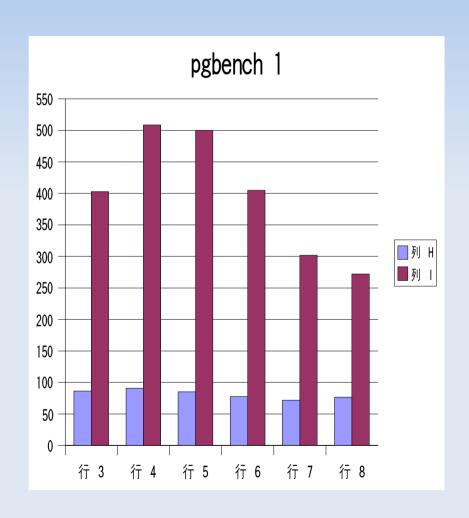
#### Solution

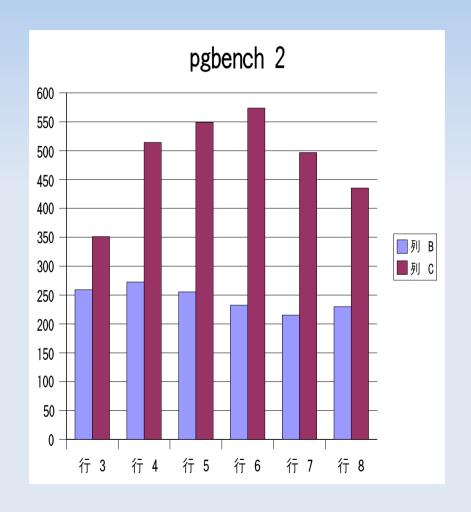


- Mask table & localization table
  - It worked, but very bad performance
- Data changed to offset from address
  - char \* ptr -> Size offset
  - It's still over head, but better than before.









#### As a result



Requirement

PCCluster

New Requirement

PCCluster-11

Structure and Process sequence



- Easy to add a node for redundancy / replace.
- Data writing performance does not slow by adding node.
- Big improve to data reading / many connection load.

- Required large RAM.
- Writing performance is not good yet.
- Nothing expands
- Cost
  - Shared disk system is expensive



- Performance should more improve.
  - Narrow down the target shared memory data.
  - It should send multi memory data at once.
- Release source code
  - ASAP
- Documentation as well

#### Thank you



- Ask us about PGCluster
  - pgcluster-general@pgfoundry.org
- Ask me about PGCluster-II
  - mitani@sraw.co.jp