清华大学



位图索引编码的研究

-在大数据中的应用

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索引

- 人类进入大数据时代,数据查找离不开索引
- ■传统索引使用哈希和树这两类最基本的数据结构



位图索引 Bitmap Index

■位图索引特点

- 数据查找操作灵活
- 数据查找速度快
- 空间消耗大

■位图索引编码

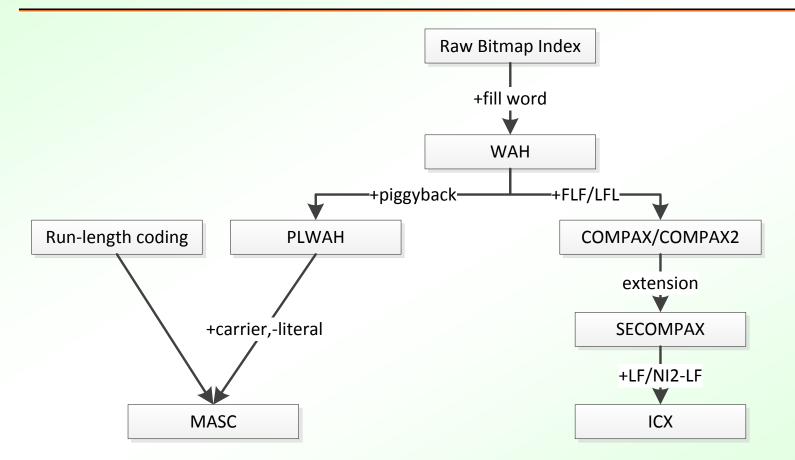
- 压缩索引大小
- 加速索引查找

		bitmap index			
row		b_0	b_1	b_2	b_3
ID	X	=0	=1	=2	=3
1	0	1	0	0	0
2	1	0	1	0	0
3	3	0	0	0	1
4	2	0	0	1	0
5	3	0	0	0	1
6	3	0	0	0	1
7	1	0	1	0	0
8	3	0	0	0	1

■位图索引应用

- 广泛应用于数据管理,如数据仓库,NoSQL等

提出的位图索引编码算法之间关联



算法全称

- WAH: Word-Aligned Hybrid
- PLWAH: Position List Word-Aligned Hybrid
- COMPAX: COMPressed Adaptive indeX format
- SECOMPAX: Scope Extended COMPressed Adaptive indeX
- ICX: Improved CompaX
- MASC: MAximized Stride with Carrier

常用术语

- Chunk: 31比特为单位的块
- Word: 32比特字
- Fill: 一个word/chunk全部为0或1
- Literal: 一个word/chunk不全为0或1
 - Literal顾名思义"字面意思",表示该信息未做处理,原封 不动保留

0-BBC (Byte-aligned Bitmap Code)

■ Oracle数据库的位图索引编码

The bitmap bytes are classified as *gaps* containing only zeros or only ones and *maps* containing a mixture of both. Continuous gaps are encoded by their byte length and a fill bit differentiating between zero and one gaps. Stretches of map bytes encode themselves and are accompanied with the stretch length in bytes. A pair (*gap*, *map*) is encoded into a single *atom* composed of a *control byte* followed by optional gap length and map. Single *map byte* having only one bit different than the others is encoded directly into a control byte using a "different bit" position within this map byte."

1-WAH(Word-Aligned Hybrid)

- 每31bits分块,基于块单位进行压缩,全0为0-fill,全1为1-fill,否则为literal(直接保留).
- 相邻的一串连续0-fill压成一个0-fill word,相邻的一串连续1-fill压成1个1-fill word.

■ WAH核心是两种方法: (1) Run Length Encoding(RLE); (2) 不能RLE部分直

接保留

128 bits	1*1,20*0,3*1,79*0,25*1			
31-bit groups	1,20*0,3*1,7*0	62*0	10*0,21*1	4*1
literal (hex)	40000380	00000000 00000000	001FFFFF	0000000F
WAH (hex)	40000380	80000002	001FFFFF	000000F

uncompressed (in 31-bit groups)					
Α	40000380	00000000	00000000	001FFFFF	0000000F
В	7FFFFFFF	7FFFFFF	7C0001E0	3FE00000	00000003
\mathbf{C}	40000380	00000000	00000000	00000000	00000003
compressed					
A	40000380	80000002		001FFFFF	0000000F
В	C0000002		7C0001E0	3FE00000	00000003
\mathbf{C}	40000380	80000003			00000003

经典算法1-WAH

■ 优点:

- 简单有效,速度快

■ 不足:

- bit序列分段存储→ WAH Fill's counter表示空间使用不够→ 有空间富余 → 可以用于piggyback 合适的"literal"
- bit序列连续0或1的数目不够大→ WAH Fill's counter表示空间使用不够→ 有空间富余→ 可以用于piggyback 合适的"literal"

■ 进一步改进: PLWAH/COMPAX

- F和L组合的二次合并压缩,为优化指明方向
- 出现各种新的算法, SECOMPAX/ICX/MASC

2-PLWAH(Position List Word-Aligned Hybrid)

■ 在WAH的基础上

■ 1. 引入NI概念

- Nearly Identical(几乎等同): Literal word几乎等同于Fill word,可合并压缩
- 细分Literal word 为nearly identical 0-fill word 和普通literal word
- 本质上是"dirty bit" 的思想

■ 2.二次压缩

- 用piggyback将NI的Literal合并入Fill word
- "piggyback":如果0-fill序列下一个literal中只有一个非0比特,那么将这个"1" piggyback到前一个fill word中.
- 如果有多个"1",可以把位置列表(Position List) piggyback到前一个fill word中

经典算法2-PLWAH

Uncompressed bitmap organized in groups of 31 bits:

Merging consecutive homogenous groups:

Encoding 32 bits fill words:

```
1 0 000000000 000000000 000000000 0 0 Fill word, counter = 1 0 0000000000 000000000 000000000 0 Literal word 1 0 0000000000 000000000 000000000 0 Fill word, counter = 2 0 0000000100 000000000 000000000 0 Literal word 0 000000000 0000000000 0 Literal word
```

Encoding sparse 32 bits literal words:

1 0 1010000000 0000000000 0000000001	0 Fill word, cnt = 1, pos = 20
1 0 0100000000 0000000000 0000000010	0 Fill word, cnt = 2, pos = 8
0 0000000000 0000000100 0000000000 0	Literal word

经典算法2-PLWAH

■ 优点:

- 减少WAH中literal word出现的数量,节省空间

■ 缺点:

- piggyback了position的信息,position的值为(0-31),编码需5bit,开销较大
- 挤压了counter空间,需设计Adaptive Counter,在piggyback较多position时尤为明显
- 1.piggyback最多可以带5个(position)
- 2.Adaptive Counter(相当于将2个或更多fill word的counter合并
- 进一步改进: COMPAX

3-COMPAX(COMPressed Adaptive indeX)

■ 在PLWAH基础上进行改进

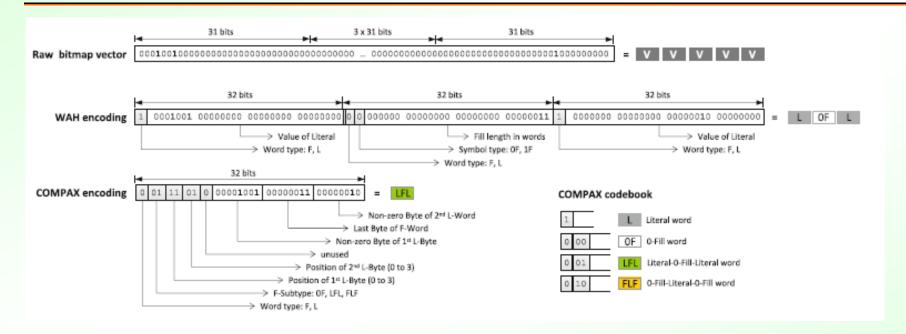
■ 1. 引入"dirty byte" 概念

- dirty byte概念:相对全0 chunk,所有的非零比特在同一个byte内
- 沿用nearly identical literal word概念,细分Literal word类型
- "dirty byte"本质是更小的literal,是PLWAH中 "dirty bit"的推广

■ 2.增添了码本,二次合并压缩

- 加入了LFL(literal-fill-literal)以及FLF(fill-literal-fill)
- LFL: 两个L都只有一个dirty byte(但F限定为0-fill)
- FLF: L只有一个dirty byte

经典算法3-COMPAX



经典算法3-COMPAX改进

- 优点:
 - 增加编码类型,提高压缩率
 - 增强版本-COMPAX2
 - 在0-fill基础上,增加1-fill
 - 增加LFL中literal-1 fill-literal类型
- 进一步改进: SECOMPAX

4-SECOMPAX(Scope Extended COMPAX)

■ 以COMPAX2为基础

■ 1. 扩充"dirty byte"定义

- 扩充"dirty byte"定义,新定义带dirty byte的nearly identical literal (NI-L)
- 除原来是和全零chunk比所有非零位均在一个byte中,即0-NI-L
- 增添和全一chunk比所有非一位均在一个byte中的dirty byte类型,即1-NI-L

■ 2. 扩展LFL和FLF组合类型

- LFL: 除了0-NI-L+F+0-NI-L类型外,补充三种类型,即0-NI-L+F+1-NI-L, 1-NI-L+F+0-NI-L, 1-NI-L+F+1-NI-L;
- FLF: 除了0F+0-NI-L+0F与1F+0-NI-L+1F两种外,补充六种类型,即0F+1-NI-L+0F,1F+1-NI-L+1F; 1F+1-NI-L+0F,0F+1-NI-L+1F; 1F+0-NI-L+0F,0F+0-NI-L+1F;

新算法-SECOMPAX

Origin sequence 0000000 00000000 00111010 00000000 000(3*31) 1011010 00000000 00000000 00000000						
WAH encoding 1 0000000 00000000 00111010 00000000 0 0 000000						
COMPAX encoding 001 01110 00111010 00000011 01011010						
SECOMPAX encoding 001 00111 00111010 00000011 01011010						
Origin sequence 000(7*31) 1111111 11001001 11111111 11111111 111(3*31)						
WAH encoding 0 0000000 00000000 00000000 00000011 1 111111						
COMPAX encoding 000 00000 00000000 00000000 000000111 1 111111						
SECOMPAX encoding 011 01110 00000111 11001001 00000011						
Origin sequence 1111111 1111111 11000111 11111111 000(3*31 bits) 0011111 1111111 11111111 11111111						
WAH encoding 1 1111111 1111111 11000111 11111111 0 000000						
COMPAX encoding 1 1111111 1111111 11000111 1111111 000 00000 000000						
SECOMPAX encoding 001 10111 11000111 00000011 10011111						

■ 在位图中"1"出现比例占多,出现NI近F的情况下,SECOMPAX算法是COMPAX算法的3倍

新算法-SECOMPAX

■ 核心思想:编码0-NI-L与1-NI-L

```
Literal Word
          FLF
0 00 0 0-Fill word
0 00 1 1-Fill word
          LFL(First Literal word is almost 0-Fill while
          second literal word is almost 1-Fill)
          LFL(First Literal word is almost 1-Fill while
          second literal word is almost 0-fill)
         LFL(both literal words are 0-fill)
          LFL(both literal words are 1-fill)
```

新算法-SECOMPAX

■ 优点:

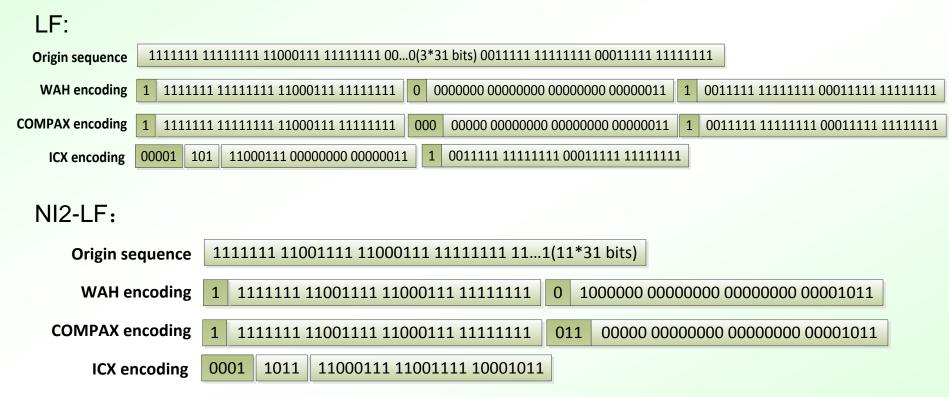
- 将COMPAX提出的LFL与FLF概念进一步推广,相对COMPAX有 更出色的压缩率
- 在0和1局部数量相近时效果更加明显

■ 进一步改进: ICX

新算法-ICX(Improved COMPAX)

- 在SECOMPAX基础上进一步改进
- 进一步细分literal word
 - "dirty bytes" 数目扩充为2
 - "dirty bytes"的位置组合共6种,即4中取2的组合
- 补充两个新组合类型(LF与NI2-LF)
 - LF: 一个nearly identical的literal + F, 相当于对LFL情况补充
 - NI2-LF: 带2个dirty byte的literal + F
- ■设计新码本

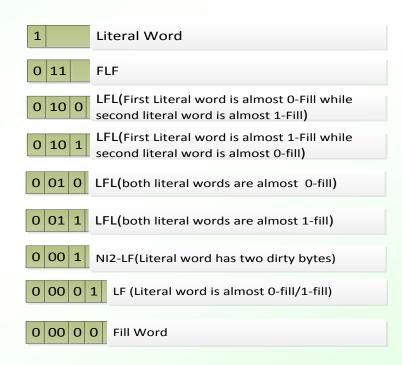
新算法-ICX(Improved COMPAX)



新算法-ICX (Improved COMPAX)

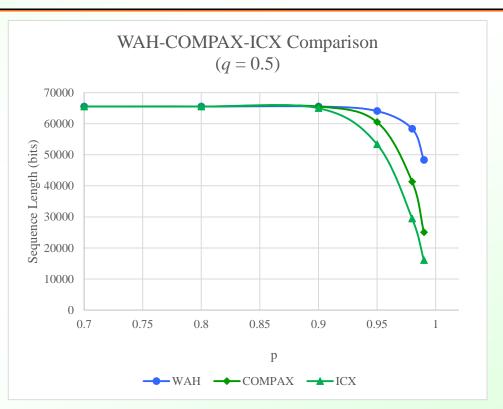
■核心思想:编码2个dirty Bytes

■ 码本codebook:



新算法-ICX(Improved COMPAX)

- 数据集:
- 概率生成01比特串
- **p**:
- **q**:



新算法-ICX(Improved COMPAX)

■ 优点:

- 在SECOMPAX基础上,增加了可编码的类型
- 在0/1局部数量相近(在同一数量级),且分布不完全规律时效 果明显

■ 缺点:

- 增加的判断开销
- 增加的复杂度

编码思路转变

- WAH 编码时,以31bit分块chunk,使得游程编码 RLE(Run Length Encoding)也以31bit为单位,引入了一个先验缺陷
- 为什么不可以先按bit为单位进行RLE编码先?
- 受PLWAH以及排序后位图实际排布启发,引入 优化的第二条思路-MASC

新算法-MASC(MAximized Stride with Carrier)

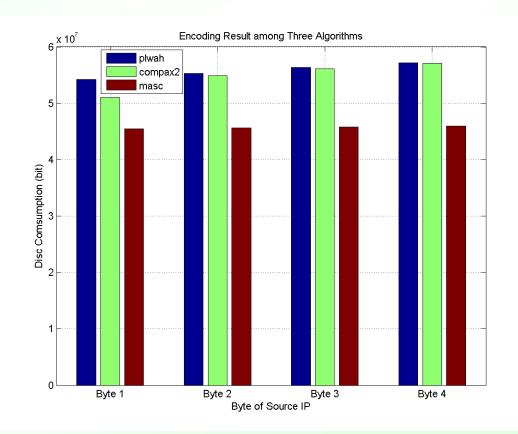
- 改变编码方式,不再以chunk为单位,转而寻求 最大编码长度,注重连续的0/1比特(与游程编 码类似)
- 保留0-fill和1-fill概念,但是counter进行变动,能 将非整数chunk的连续0/1也编码进来
- 对0-fill 增加carrier, 最多可携带连续30个1.

新算法-MASC-原理介绍

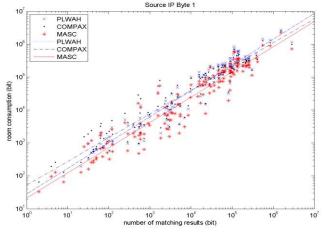
```
e = 0, Chunk = 1, Additional = 0
0 0 000000 00000000 00000000 001 01110
1 0 000000 00000000 00000000 001 00101
                                               be 0,1Chomunk 1,0Additionalat 138
                                               peg, Chukuko, Adadotitianali 237
0 1 00100 0 00000000 00000000 010 11001
                                               Be = 0, Ehunk = 0, Additional = 14
0 0 000000 00000000 00000000 001 01110
                                            Typpe Q, Chunkat 2 A, daliting no hail 1214
000000000 000000000 0000000000 0
                                            Type = 0, Chunk = 2 Additional = 25
0000000000 0001111000 0000000000 0
1 0 00000 0 00000000 00000000 00000001
0 0000000 00000011 11111111 11111111
                                            Type = 1, Chunk = 1, Additional = 6
0 1111111 11111111 11110000 00000000
1 0 00000 0 00000000 00000000 00000010
0 0000000 00000011 11000000 00000000
1 0 00000 0 00000000 00000000 00000001
```

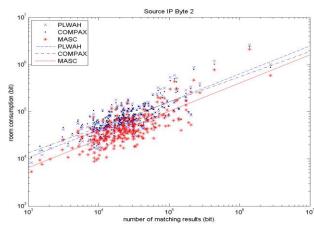
新算法-MASC-实验评估

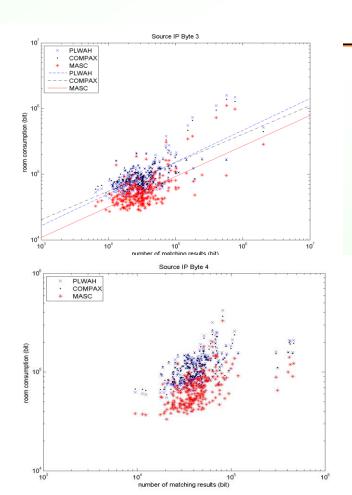
- ■性能比较:
- 18.07%优于PLWAH
- 16.59% 优于COMPAX2
- 数据集: CAIDA-2013



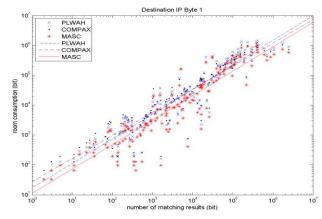
Source IP 4字节图

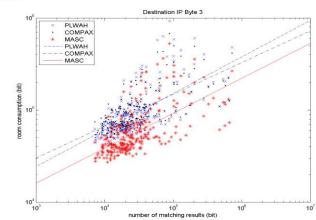


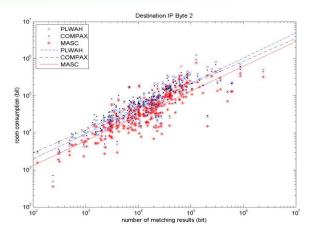


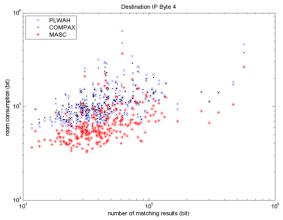


DstIP 4字节图

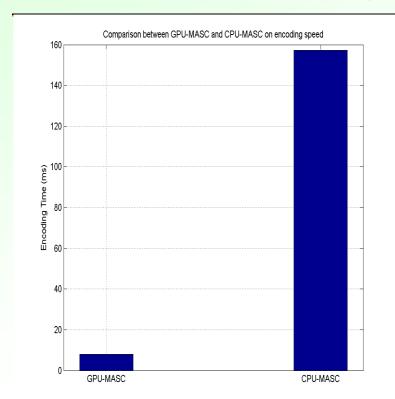


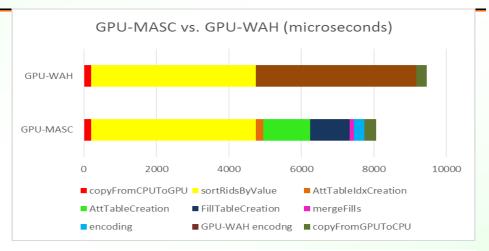






GPU-MASC 加速效果





Input	13,581,810 records
GPU	GeForce GTX 760 (1152 cores)
CPU	Intel(R) Pentium(R) Dual CPU E2160 @ 1.80GHz
OS	Ubuntu 13.04 64 bit

新算法-MASC-创新点

■ 优点:

- 专注于对于连续0、1比特的压缩,优化并最终去掉了literal的概念,码本简洁且压缩效果提升明显

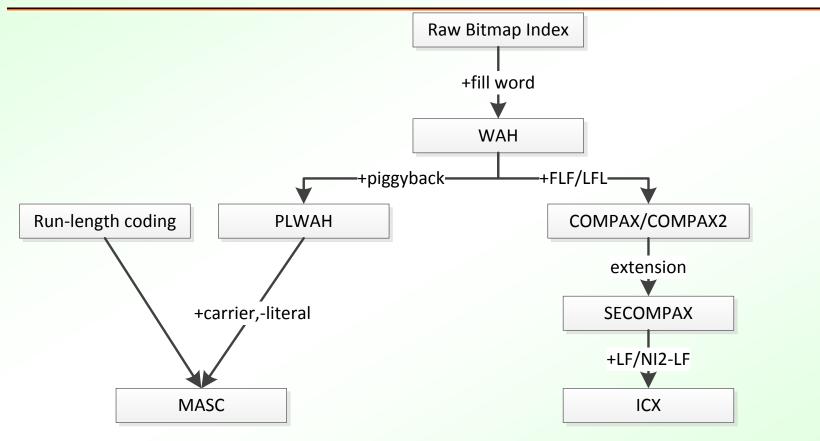
■ 不足:

- Counter大小是WAH的counter的31倍
- 需要重排序reorder, 预处理后产生bit clusters效应

■ 改进:

- 增加查询表以弥补查询速度可能的缺陷

算法之间关联-roadmap



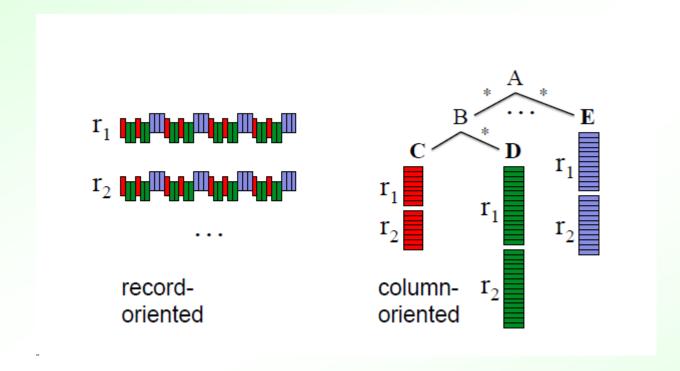
位图索引编码应用

■生物信息序列比对

■图可达性查询

■ 网流检索取证

列存储数据-Columnar Storage

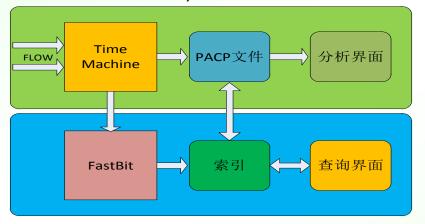


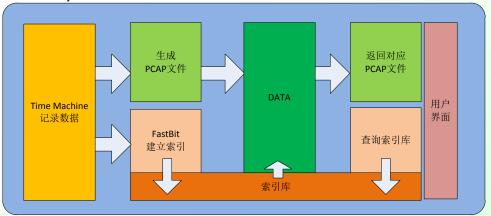
TIFAflow

- 研究问题: 网络安全事件难以追溯定位, 如斯诺登披露的网络攻击事件
- 研究挑战:
 - 1)骨干链路速率高,流量大,存储速度慢
 - 2)索引空间消耗大,查询速度慢

J. Li et al., TIFA: Enabling Real-Time Querying and Storage of Massive Stream Data. Proc. of International Conference on Networking and Distributed Computing (ICNDC), 2011.

■ 研究创新: 1)基于流粒度的存储与查询; 2)位图索引编码算法

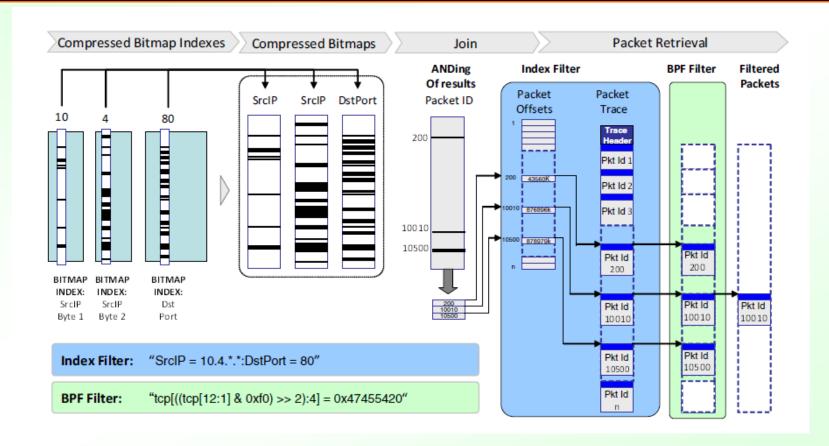




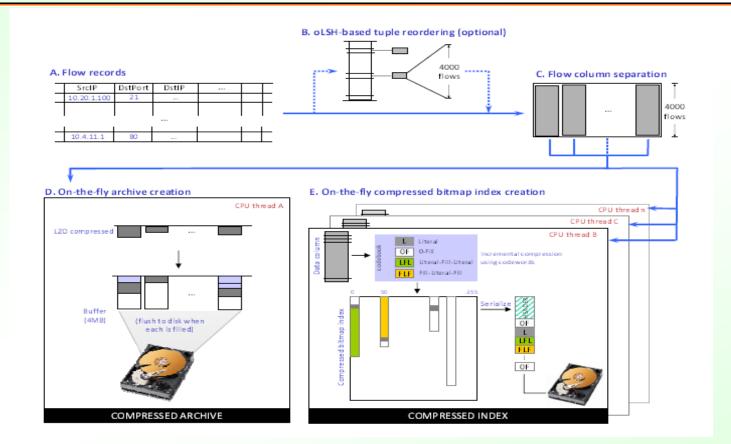
TIFA 系统结构

工作流程

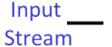
PcapIndex



NET-Fli



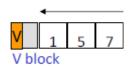
RasterZip



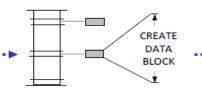
A. Multi-attribute Stream Records

SrcIP	Port	DstIP		
10.20.1.100	21			
				ı
10.4.11.1	80			

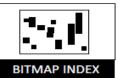
Input Stream: 1,5,7,8,11,13,14,



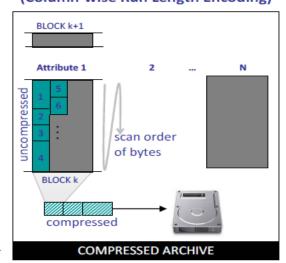
B. Approximate hash-based record reordering



C. Index Creation



D. Archival
(Column-wise Run Length Encoding)



ream



7, 7, 7, 7

o to 32 **lengths** (<= 32 bytes)



39

参考文献

- 1. [1] Wu, Ming-Chuan, Alejandro P. Buchmann, and P. Larson. Encoded Bitmap Indexes and Their Use for Data Warehouse Optimization. Shaker, 2001.
- 2. [2] Wu, Kesheng, Ekow J. Otoo, and Arie Shoshani. "Optimizing bitmap indices with efficient compression." ACM Transactions on Database Systems (TODS) 31, no. 1 (2006): 1-38.
- 3. [3] F. Deli`ege and T. B. Pedersen. Position list word aligned hybrid: optimizing space and performance for compressed bitmaps. Proc. of the 13th Int. Conf. on Extending Database Technology, EDBT '10, 2010.
- 4. [4] Fusco, Francesco, Michail Vlachos, and Marc Ph Stoecklin. "Real-time creation of bitmap indexes on streaming network data." The VLDB Journal-The International Journal on Very Large Data Bases 21, no. 3 (2012): 287-307.
- 5. [5] Fusco, Francesco, Michail Vlachos, and Xenofontas Dimitropoulos. "RasterZip: compressing network monitoring data with support for partial decompression." Proceedings of the 12th ACM SIGCOMM Conference on Internet measurement, IMC'12, 2012.
- 6. [6] Fusco, F., Dimitropoulos, X., Vlachos, M., & Deri, L. pcapIndex: an index for network packet traces with legacy compatibility. ACM SIGCOMM Computer Communication Review, 42(1), 47-53, 2012.
- 7. [7] Papadogiannakis, Antonis, Michalis Polychronakis, and Evangelos P. Markatos. "Scap: stream-oriented network traffic capture and analysis for high-speed networks." In Proceedings of the 2013 conference on Internet measurement conference, pp. 441-454. ACM, 2013.

Patents

- [1] BBC, Byte aligned data compression, DEC/Oracle, www.google.com/patents/US5363098.
- [2] WAH, Word aligned bitmap compression method, data structure, and apparatus, UC Berkeley, www.google.com/patents/US6831575.
- [3] COMPAX, Network analysis, IBM, www.google.com/patents/US20120054160.

研究小结

■ 论文投稿

- SECOMPAX: a bitmap index compression algorithm
- ICX: a new bitmap index compression scheme
- MASC: a bitmap index encoding algorithm for fast data retrieval

■专利申请

- 一种位图索引编码方法
- 一种新的位图索引编码方法
- 最大步进携带的位图索引编码方法

谢谢!