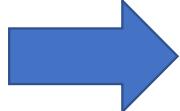


# FDS

2021-04-26  
백주엽

## Possible ways

1. Anomaly detection  검토 대상
2. Binary classification (with up-sampling method)
- + ) graph model

# **Review of anomaly model**

Anomaly based

# A Unifying Review of Deep and Shallow Anomaly Detection

Lukas Ruff, Jacob R. Kauffmann, Robert A. Vandermeulen, Grégoire Montavon, Wojciech Samek, *Member, IEEE*,  
Marius Kloft\*, *Senior Member, IEEE*, Thomas G. Dietterich\*, *Member, IEEE*,  
Klaus-Robert Müller\*, *Member, IEEE*.

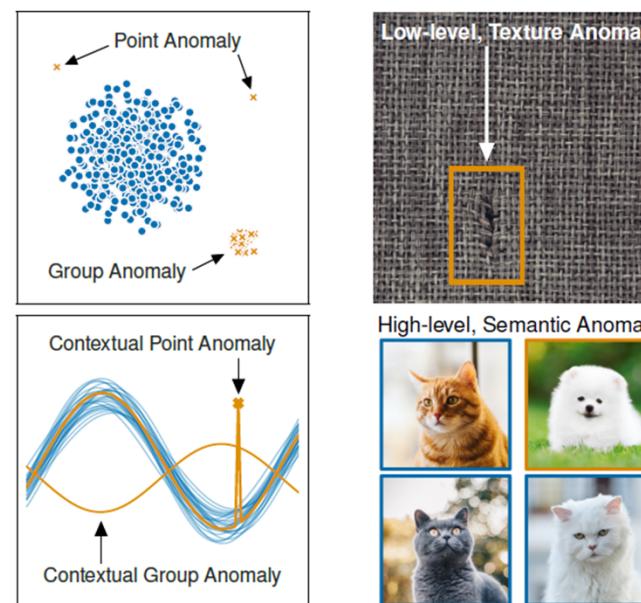
<https://arxiv.org/pdf/2009.11732.pdf>

Anomaly based

## Definition

Anomaly(= novelty, outlier)

- An **anomaly** is an observation that **deviates considerably** from some **concept of normality**



Anomaly based

## Notation

- $\mathbf{P}$  : dist. of overall data
- $\mathbf{P+}$  : dist. of normal data
- $\mathbf{P-}$  : dist. of anomaly
- $\mathcal{A}$  : set of anomaly

Anomaly based

## Main concept of AD

- **Main idea** : model learns normal cases and **deviations** from it as **anomaly**
- **Assumption1)** Data is **stationary**(but claim pattern may changes rapidly)
- **Assumption2)** P- is **uniform** dist. (anomaly occurs uniformly in feature space)

# **Dataset settings**

Anomaly based

## Unsupervised

- Most **common** way
- **Assumption**
  - :  $X \sim P$ , where  $P=P+$
- **Robust assumption** (ex. Robust AE)
  - :  $X \sim n^*P+ + (1-n)^*P-$  , where  $P = [P+, P-]$

Anomaly based

## Semi-supervised

$$\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathcal{X} \quad \text{and} \quad (\tilde{\mathbf{x}}_1, \tilde{y}_1), \dots, (\tilde{\mathbf{x}}_m, \tilde{y}_m) \in \mathcal{X} \times \mathcal{Y}$$

- 데이터 중 일부의 **label**이 제공되는 경우
- 명확한 anomaly의 경우에만 라벨을 제공
- Outlier exposure, **Deep SAD**

Anomaly based

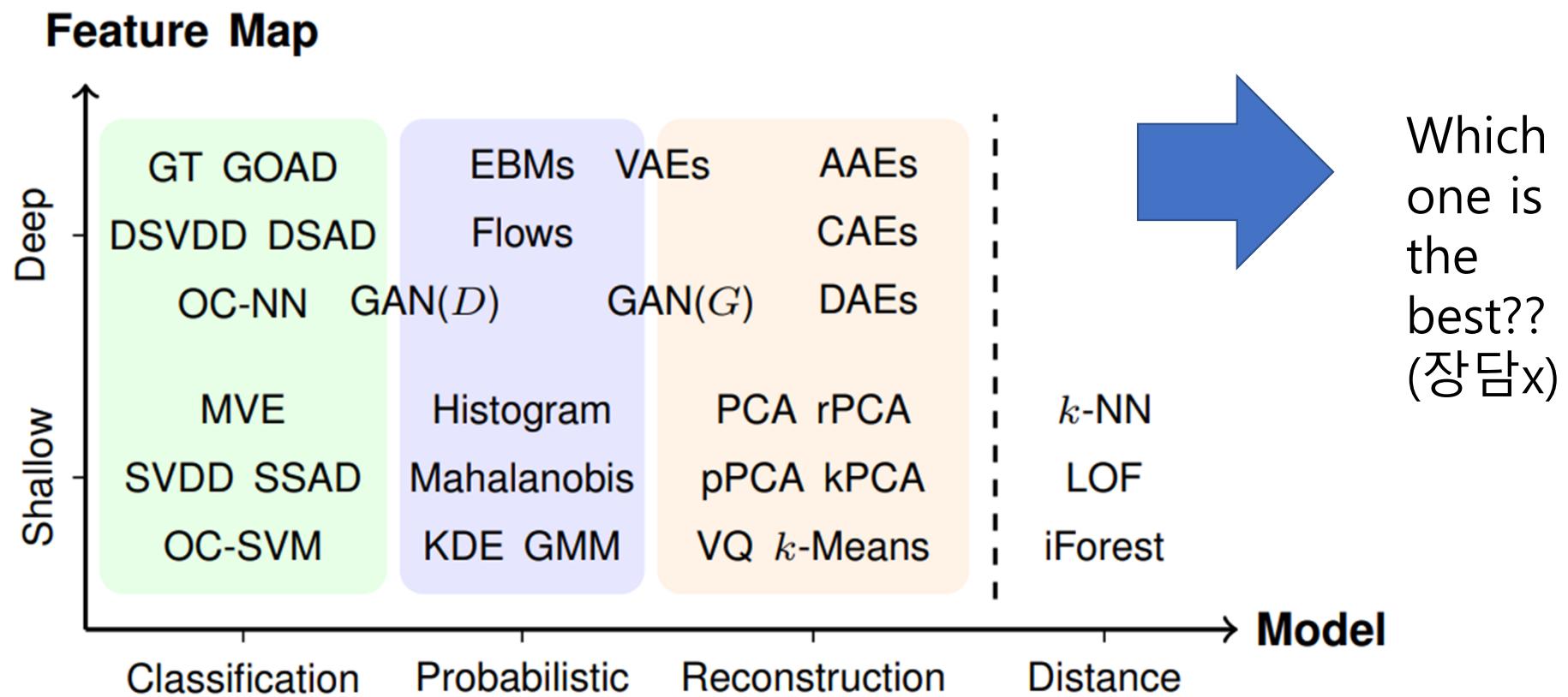
## Supervised

- 자료의 모든 label이 제공되는 경우
- **Binary classification** 문제로 환원됨

# **Types of AD**

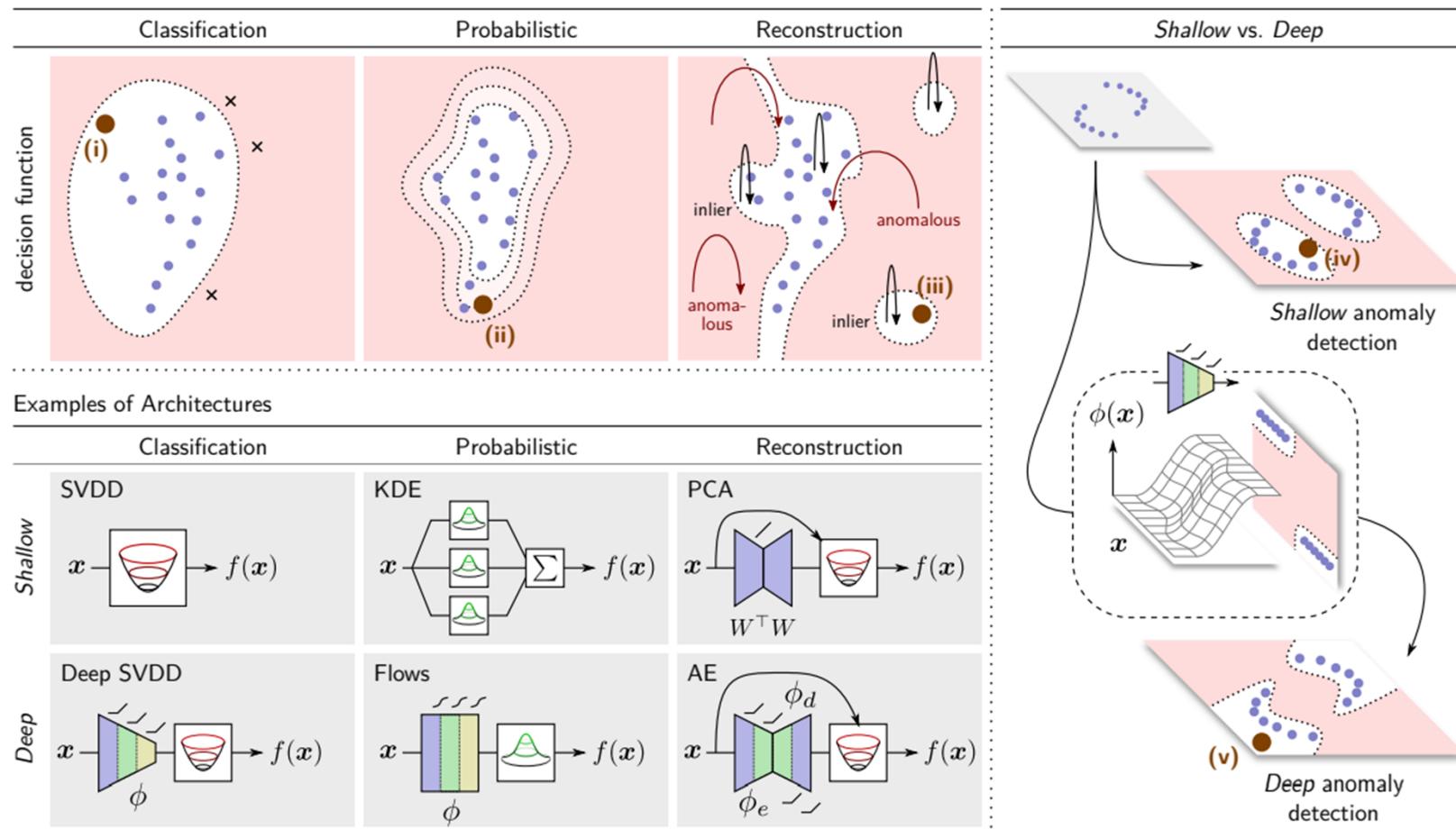
Anomaly based

## Types of AD



Anomaly based

# Failure Detection



Anomaly based

## Full moon, small moon toy data

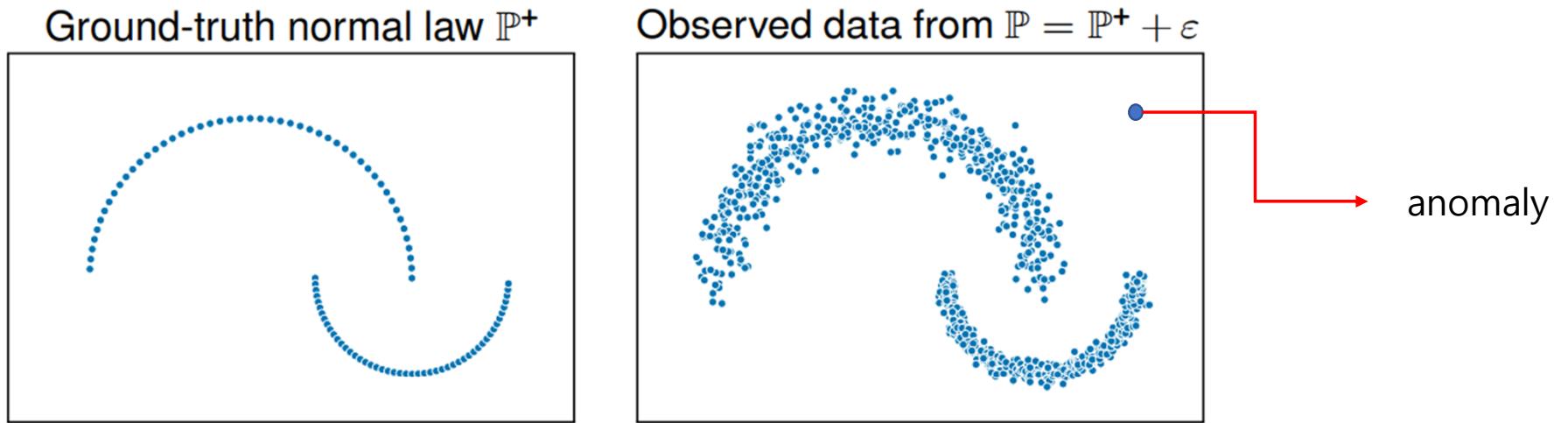
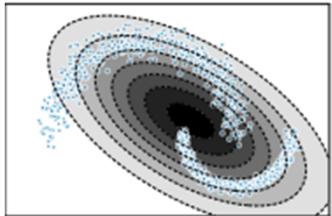


Fig. 4. A two-dimensional *Big Moon, Small Moon* toy example with real-valued ground-truth normal law  $\mathbb{P}^+$  that is composed of two one-dimensional manifolds (bimodal, two-scale, non-convex). The unlabeled training data ( $n = 1,000$ ,  $m = 0$ ) is generated from  $\mathbb{P} = \mathbb{P}^+ + \varepsilon$  which is subject to Gaussian noise  $\varepsilon$ . This toy data is non-hierarchical, context-free, and stationary. Anomalies are off-manifold points that may occur uniformly over the displayed range.

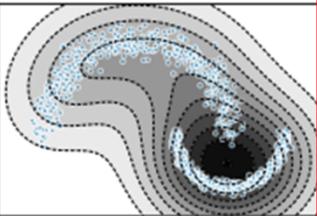
Anomaly based

## Result (참고용)

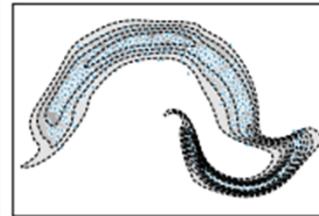
Gaussian (AUC=74.3)



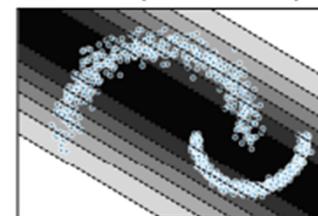
KDE (AUC=81.8)



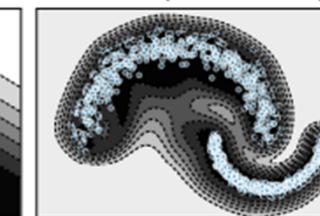
RealNVP (AUC=96.3)



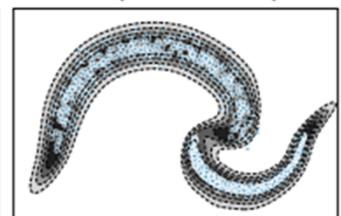
PCA (AUC=66.8)



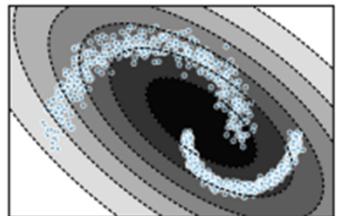
kPCA (AUC=94.0)



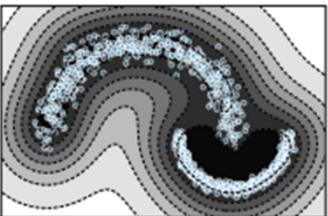
AE (AUC=97.9)



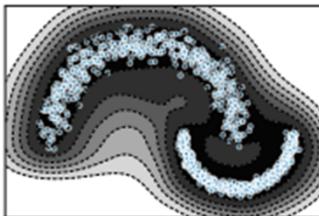
MVE (AUC=74.7)



SVDD (AUC=90.9)



DSVDD (AUC=97.5)

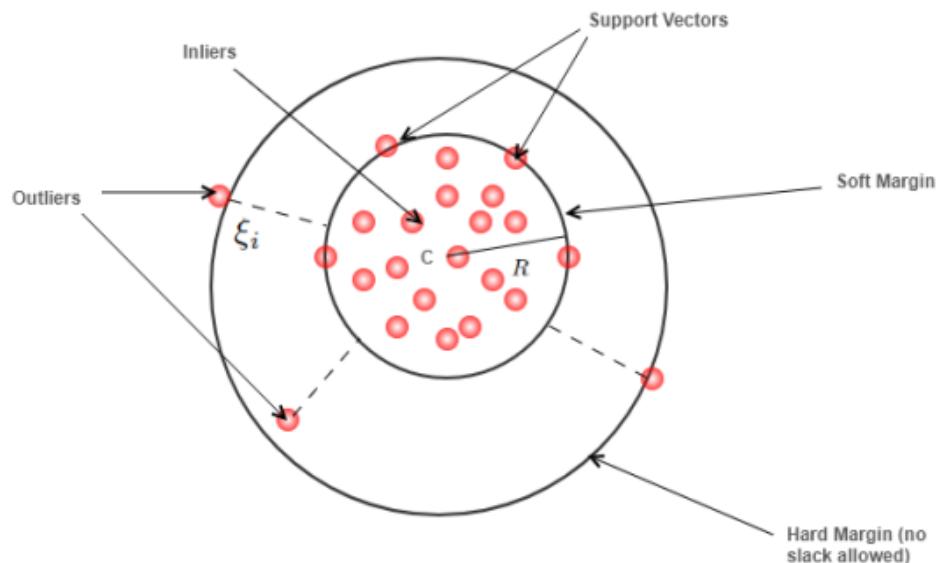


세가지 방식 모두 NN 기반  
(deep)이 좋은 성능 보임

# **Classification model**

Anomaly based

## One class SVM 원리



$$\begin{aligned} & \min_{R, c, \xi} \quad R^2 + \frac{1}{\nu n} \sum_i \xi_i \\ \text{s.t.} \quad & \|\phi_k(\mathbf{x}_i) - \mathbf{c}\|_{F_k}^2 \leq R^2 + \xi_i, \quad \xi_i \geq 0, \quad \forall i. \end{aligned}$$



Outlier는 최대  $\xi$  거리 안에,  
Normal point는  $R$  내에 오게 끔 하는  
최대한 tight한 결정경계(원)를 학습

Hypersphere =  $B(c, R)$

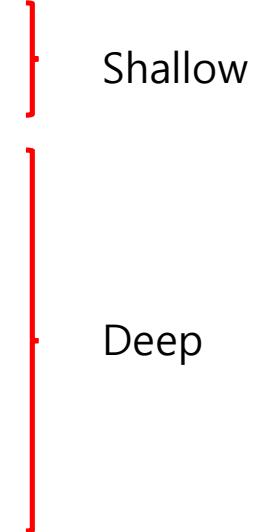
$\nu$  : 원의 tight 함을 결정하는 hyper-parameter

$F_k$  : kernel Hilbert space

$(\phi_k : X \rightarrow F_k)$  : feature map

Anomaly based

## Classification models

- One class SVM (or SVDD) with feature selected by human
  - Deep SVDD
  - **Deep SAD (Deep SVDD with semi-supervised manner)**
  - One class Neural Net
- 

Anomaly based

## One class SVM (or SVDD) with feature selected by human

Objective :

$$\min_{R, c, \xi} R^2 + \frac{1}{\nu n} \sum_i \xi_i$$

$$\text{s.t. } \|\phi_k(x_i) - c\|_{\mathcal{F}_k}^2 \leq R^2 + \xi_i, \quad \xi_i \geq 0, \quad \forall i.$$

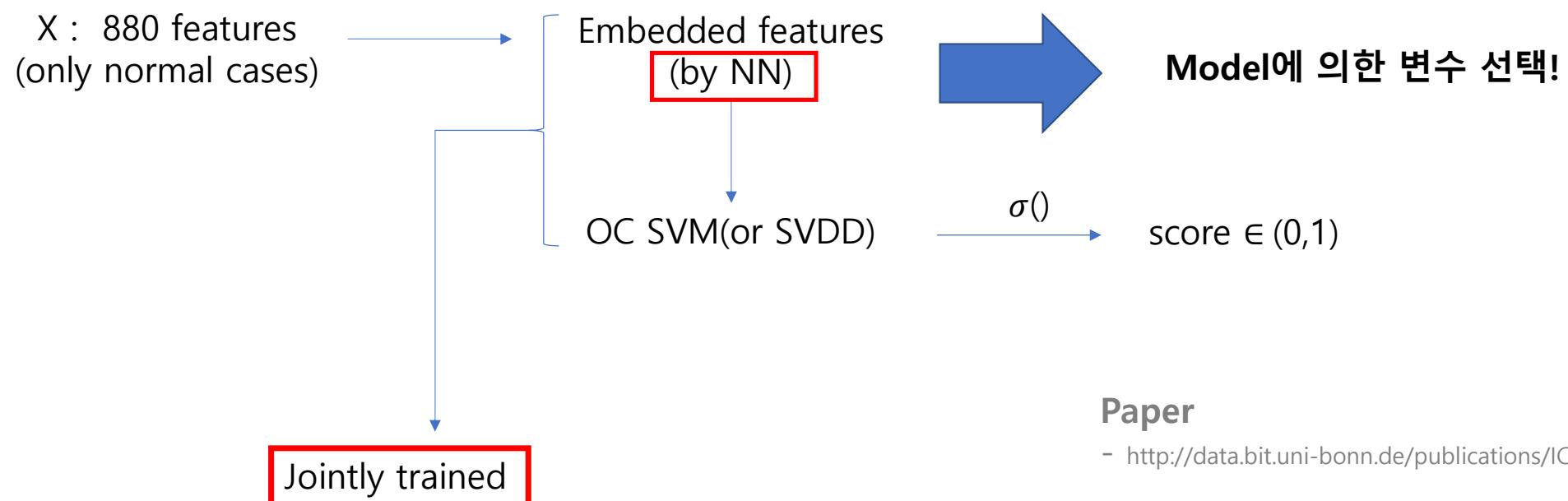


## Deep SVDD

$$\text{Objective : } \min_{\mathcal{W}} \frac{1}{n} \sum_{i=1}^n \|\phi(\mathbf{x}_i; \mathcal{W}) - \mathbf{c}\|^2 + \frac{\lambda}{2} \sum_{\ell=1}^L \|\mathbf{W}^\ell\|_F^2.$$

모든 점이 Center에 가까워지도록  
단순화 해서 생각  
-> 모든 점이 center에 몰리면 안되므로  
W에 대한 restriction term을 둔다

Anomaly based



### Paper

- <http://data.bit.uni-bonn.de/publications/ICML2018.pdf>

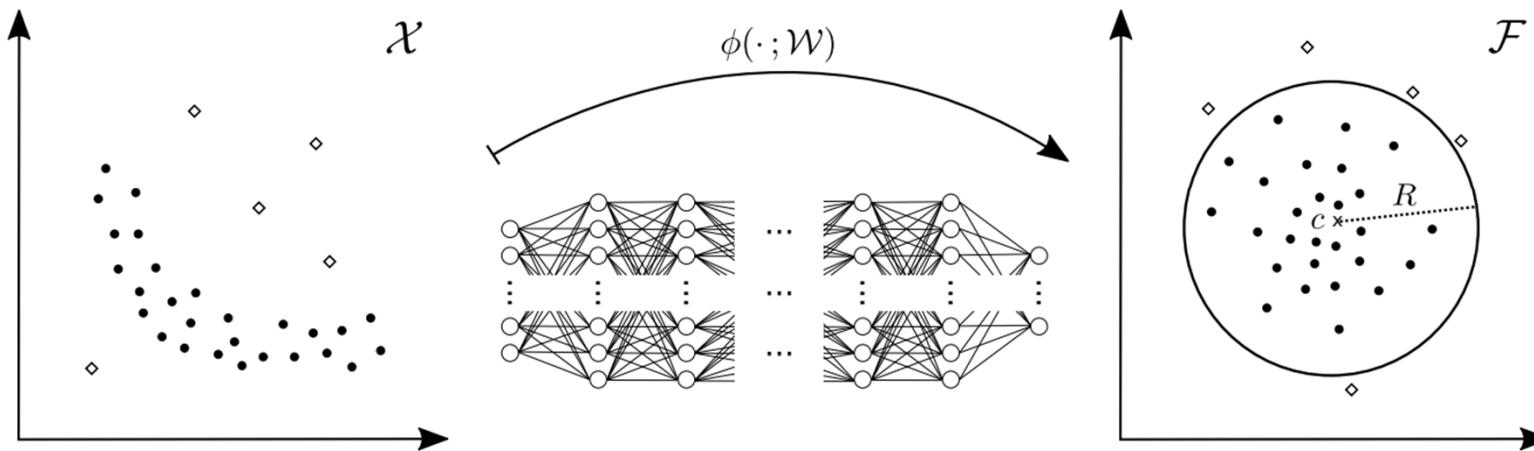
### PyTorch Implementation

- <https://github.com/lukasruff/Deep-SVDD-PyTorch>

Anomaly based

## Deep SVDD

Deep One-Class Classification

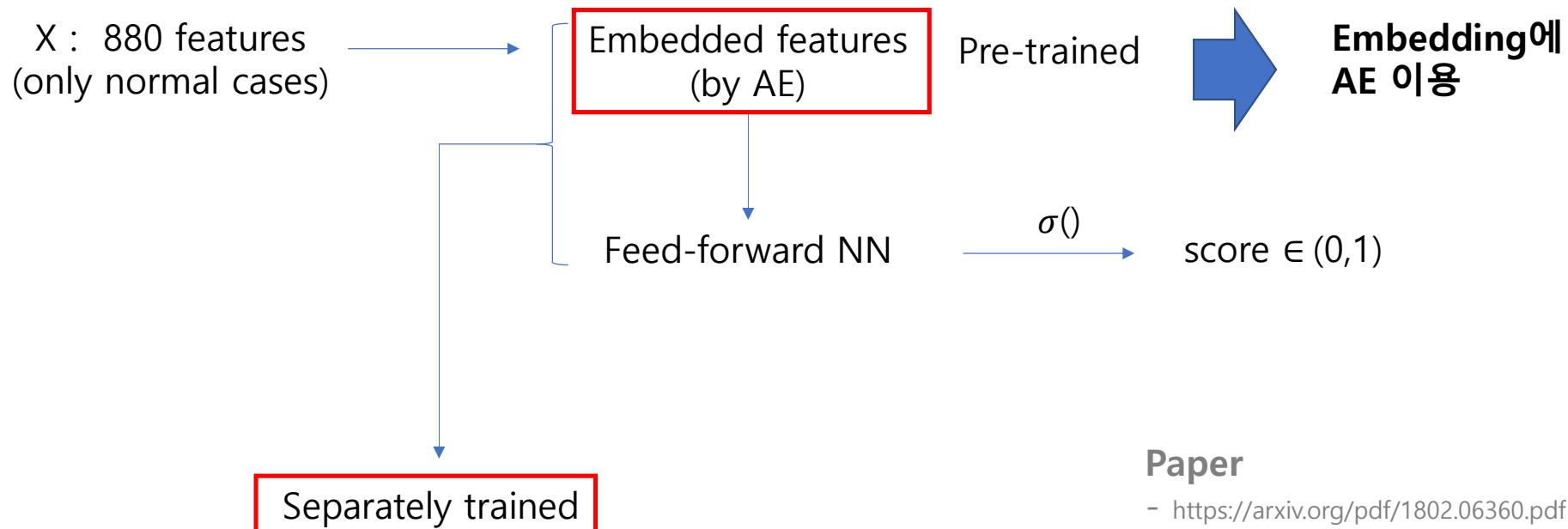


분류가 수월한 Latent space로 mapping 해주는 함수를 NN 이용하여 찾는다

Anomaly based

## One class Neural Net

Objective :  $\min_{w,V,r} \frac{1}{2} \|w\|_2^2 + \frac{1}{2} \|V\|_F^2 + \frac{1}{\nu} \cdot \frac{1}{N} \sum_{n=1}^N \max(0, r - \langle w, g(V\mathbf{X}_{n:}) \rangle) - r$



### Paper

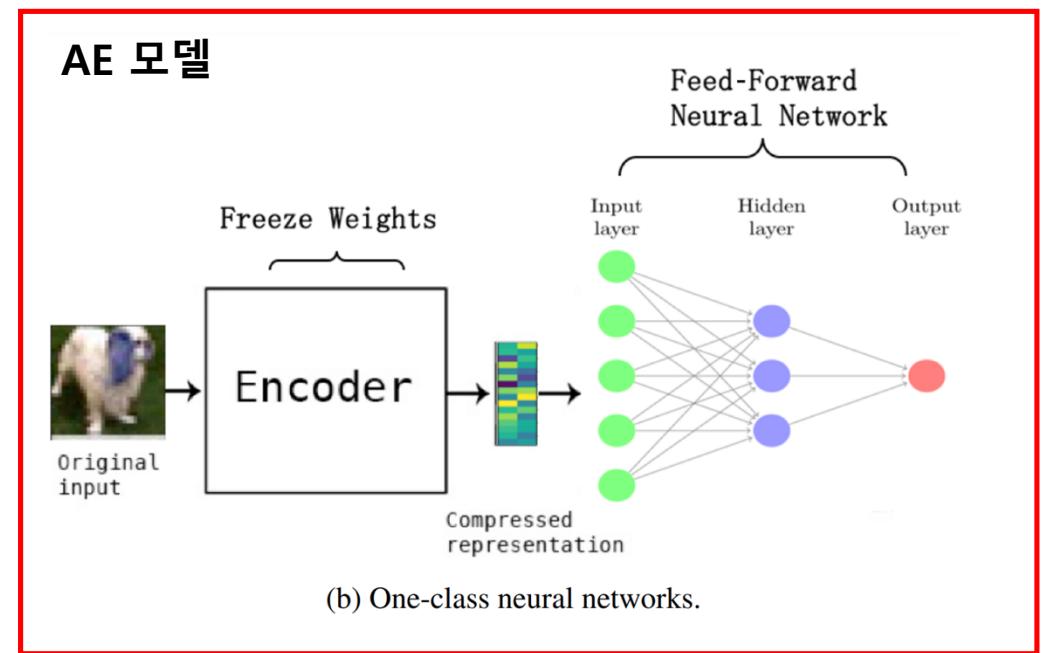
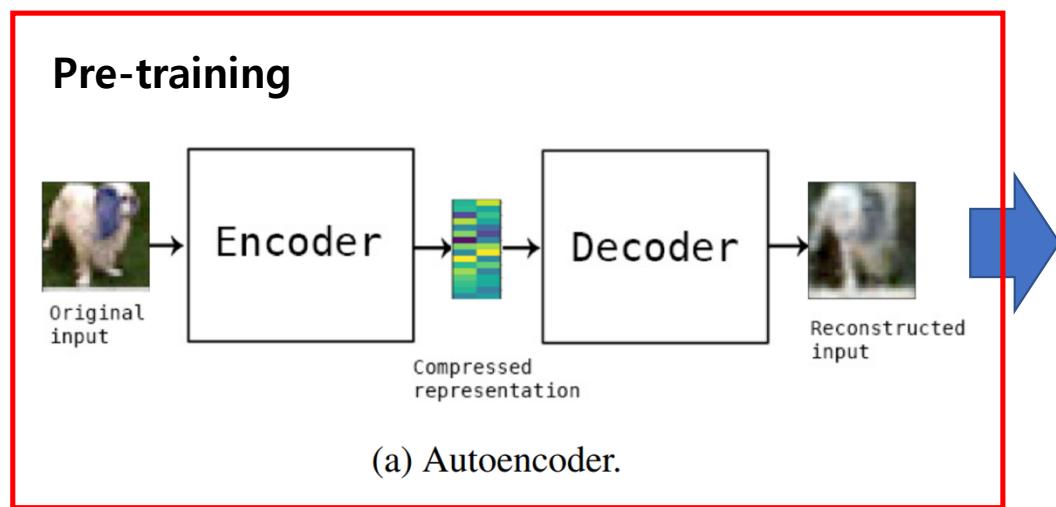
- <https://arxiv.org/pdf/1802.06360.pdf>

### Keras Implementation

- <https://github.com/raghavchalapathy/oc-nn>

Anomaly based

## One class Neural Net



AE 학습 후, encoder 끈을 전이학습 하여 AD에 이용

## Anomaly based

### Deep SAD

Objective :  $\min_{\mathcal{W}} \frac{1}{n+m} \sum_{i=1}^n \|\phi(x_i; \mathcal{W}) - \mathbf{c}\|^2 + \frac{\eta}{n+m} \sum_{j=1}^m (\|\phi(\tilde{x}_j; \mathcal{W}) - \mathbf{c}\|^2)^{\tilde{y}_j} + \frac{\lambda}{2} \sum_{\ell=1}^L \|\mathbf{W}^\ell\|_F^2.$

X : 880 features  
Y : available label

Embedded features  
(by AE)

$\eta$  : hyperparameter that controls balance between labeled and unlabeled  
 $\tilde{y}$  : 1 if normal, -1 if anomaly

OC SVM(or SVDD)

Embedding에  
AE 이용

$\sigma()$

score  $\in (0,1)$

라벨 이용하는 것이 특징

Separately trained

#### Paper

- <http://data.bit.uni-bonn.de/publications/ICML2018.pdf>

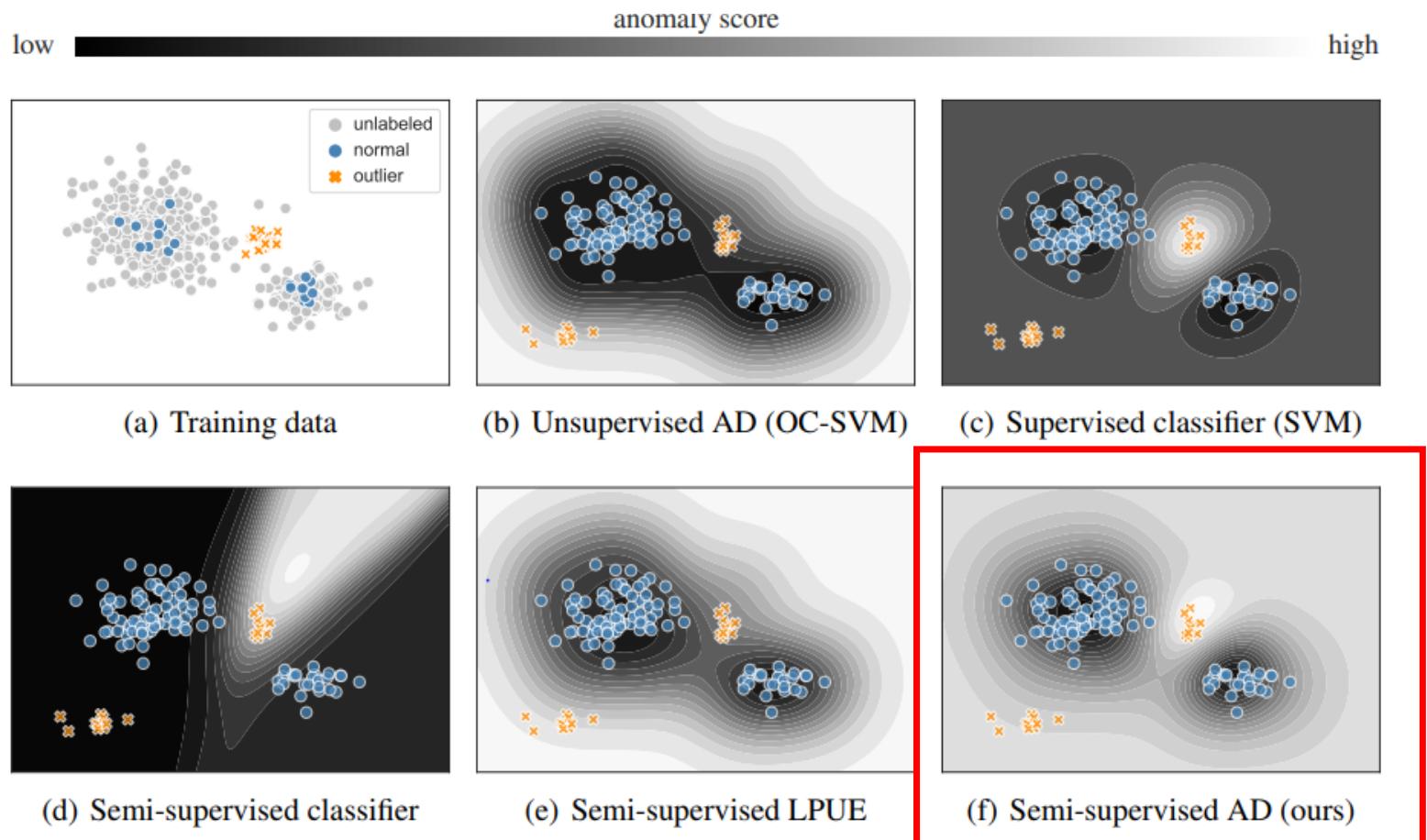
#### PyTorch Implementation

- <https://github.com/lukasruff/Deep-SAD-PyTorch>

If outlier is close to C, loss gets large  
If normal point is far from C, loss gets also large

# Anomaly based

# Deep SAD



Anomaly based

## summary

	Deep/shallow	Use label	Main idea
OC-SVM	Shallow	N	-
Deep SVDD	Deep	N	NN feature extractor + SVDD + jointly learn
OC-neural net	Deep	N	AE + NN classifier
Deep SAD	Deep	Y	AE + SVDD + Use available label

Anomaly based

## Conclusion

- **OC – SVM** 기반의 Deep한 방법, shallow한 방법 성능 평가 후 적용 검토
- 후에 **GAN** 이용한 **Over-sampling** 방법도 검토

# **Next step**

- 전처리 pipeline 구축
- Scikit learn 이용 baseline 설정
- GPU 서버 확보 후 deep한 방식 test
- 성능비교
- 최종 선정 모델 parameter 최적화