

# 스마트 네트워크 및 실습 (LD02700)

김준철

정보시스템공학과

[greensday@sungshin.ac.kr](mailto:greensday@sungshin.ac.kr)

# 1주차 강의

	주차	강의 목차
	9.4	1 과목소개 / 컴퓨터 네트워크와 인터넷 1
	9.11	2 컴퓨터 네트워크와 인터넷 2
	9.18	3 애플리케이션 계층 1
	9.25	4 애플리케이션 계층 2
휴강 10.2 (추석) 한글날-정상수업	10.9	5 트랜스포트 계층 1
	10.16	6 트랜스포트 계층 2
	10.23	7 트랜스포트 계층 3
학교 입시일 - 정상수업, 시험	10.30	8 중간고사
	11.6	9 네트워크 계층 1 – data plane1
	11.13	10 네트워크 계층 2 – data plane2
	11.20	11 네트워크 계층 3 – control plane1
	11.27	12 네트워크 계층 4 – control plane2
	12.4	13 물리계층, 링크계층
	12.11	14 무선이동통신 네트워크
	12.18	15 기말고사

# Smart System Network

## Chapter 1

### Network and Internet -1

1.1 what is the Internet?

1.2 network edge

- end systems, access networks, links

1.3 network core

- packet switching, circuit switching, network structure

1.4 delay, loss, throughput in networks

1.5 protocol layers, service models

1.6 networks under attack: security

1.7 history

# What's the Internet

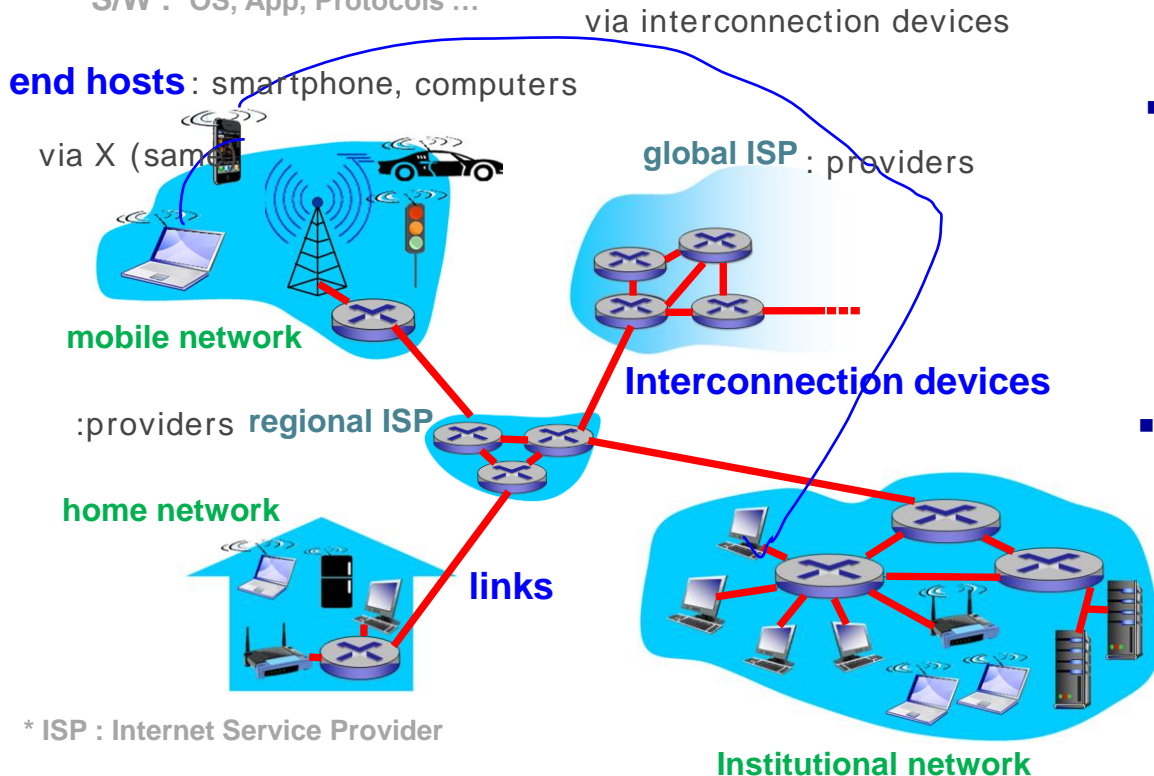
## ■ Internet : inter + network

### : Network of networks

(네트워크들이 모인 네트워크, 네트워크간의 연결)

\* H/W : PC, Server, Router, fiber, copper...

\* S/W : OS, App, Protocols ...



## ■ computing devices:

- *hosts* = *end systems*
- running *network apps*



PC



laptop



smartphone

## ■ *packet switches*:

packet들을 다음 device로 전송

- *routers* and *switches*



router



switch

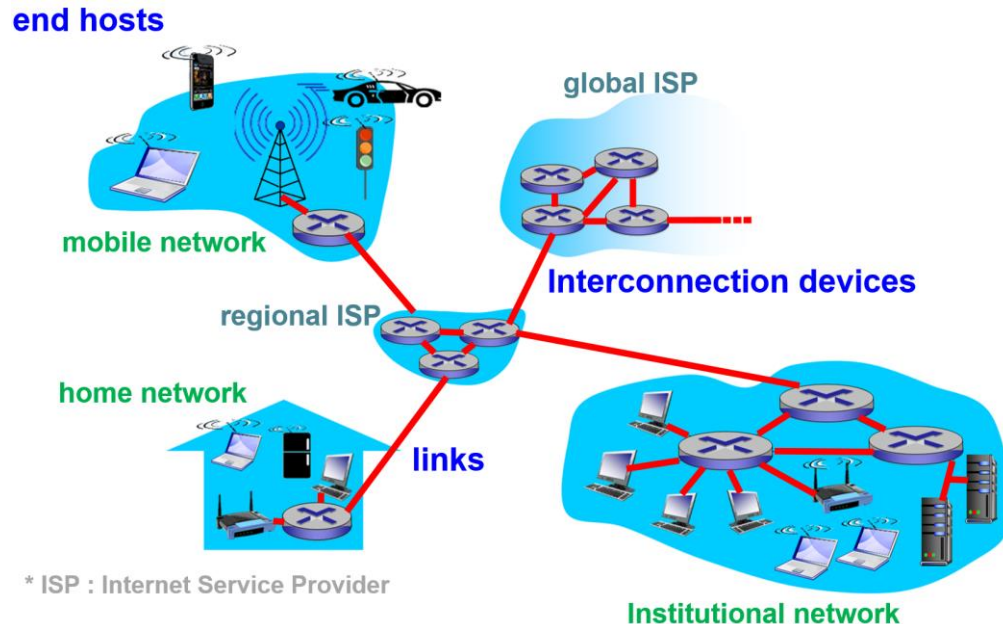
## ■ *communication links*

- fiber, copper, 무선
- transmission rate  
( = *bandwidth*, 대역폭)

up

# What's the Internet

- **H/W component**
  - end hosts(systems)
  - interconnection devices
    - router, switch, repeater
  - links
    - copper, fiber, radio
- **S/W component**
  - operating software
  - application programs
  - protocols rules

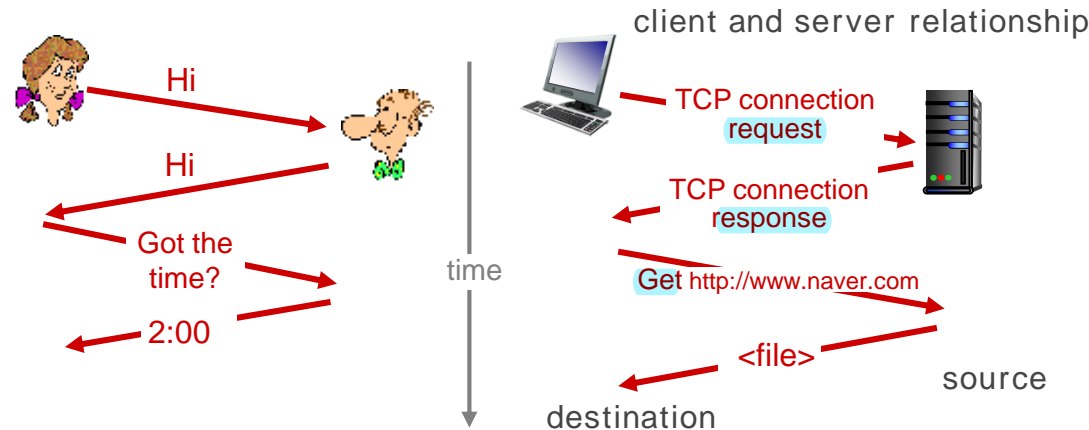


# Protocol

computer communication rules

- a human protocol and a computer network protocol:

- Internet에서 이루어지는 communication들은 모두 protocol에 의해 결정됨



- Protocol에 정의되어 있는 것들

- message format
- network에서 message를 주고(send) 받는(receive) 순서(order)
- communication을 하는데 필요한 행위(action) how many packets to be delivered

# A closer look at network structure:

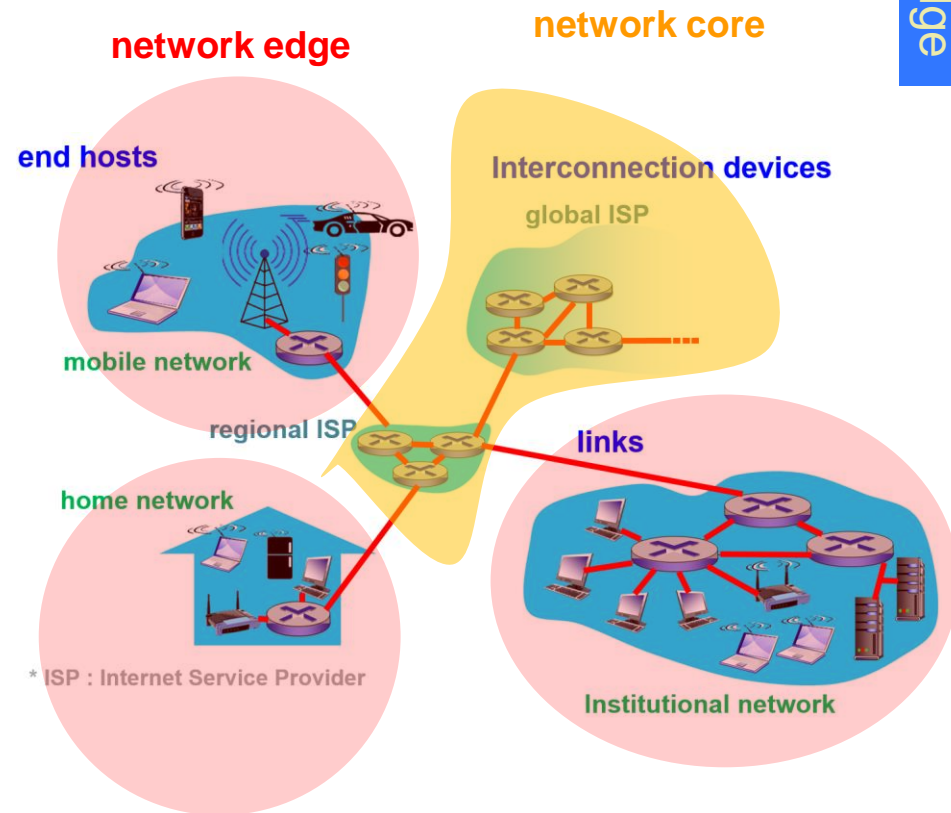
- **network edge** – 네트워크의 종단부
  - **host**들로 구성  
(clients and servers)
- **network core - edge**들을 연결
  - **interconnected routers**  
(switches)

## \* Access network :

**end host**(사용자, **network edge**)들을  
**network**(internet)에 **access**(접속)  
가능하게 하는 **network**

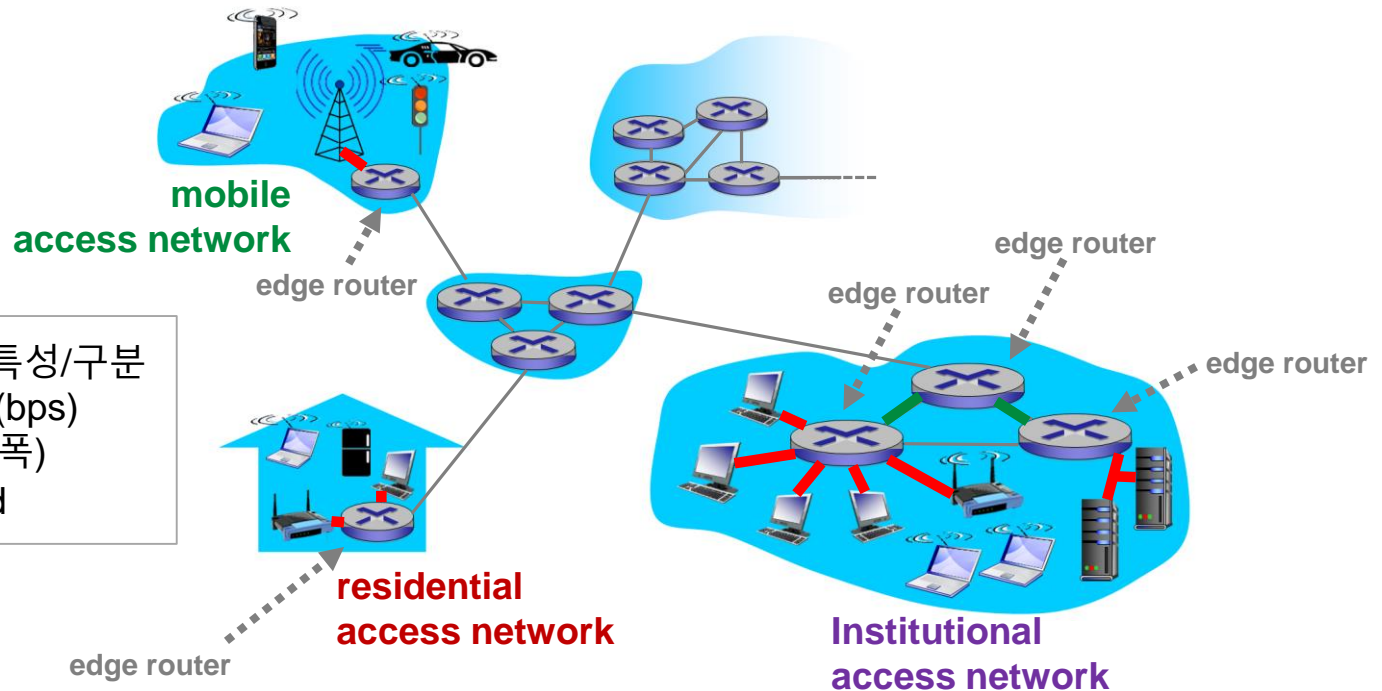
## \* physical media :

wired, wireless communication links



# Access Network

- **Access network** : end host(사용자, network edge)들을 network(internet)에 access(접속) 가능하게 하는 network
    - end host가 자신의 컴퓨터를 가지고 network에 access하는 최초의 접속 network
    - end host들을 연결하기 위해서 edge router와 연결하는 network
- (예) **mobile access network**, **residential access network**, **institutional access network**



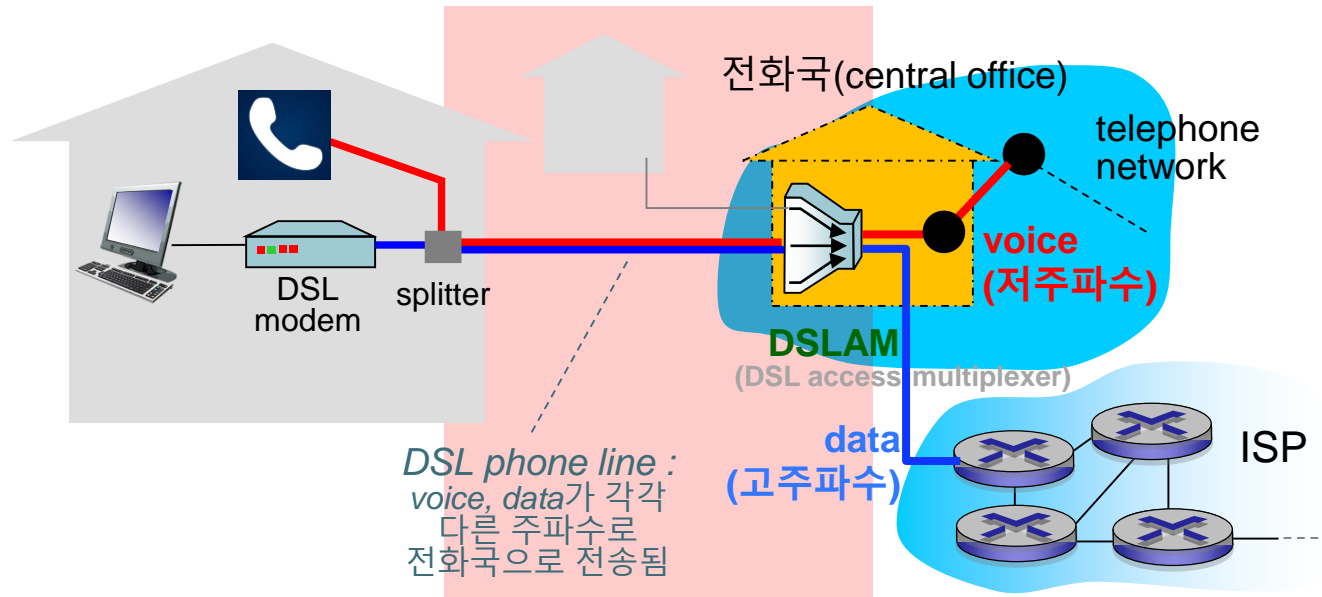
- Access network의 특성/구분
  - transmission rate (bps)  
(= *bandwidth*, 대역폭)
  - shared / dedicated



# Access network: Digital Subscriber Line (DSL)

DSL: digital subscriber line

Access network – DSL의 물리적 구성



**access network** (central office 까지 한 사용자가 라인 독점 - dedicated)

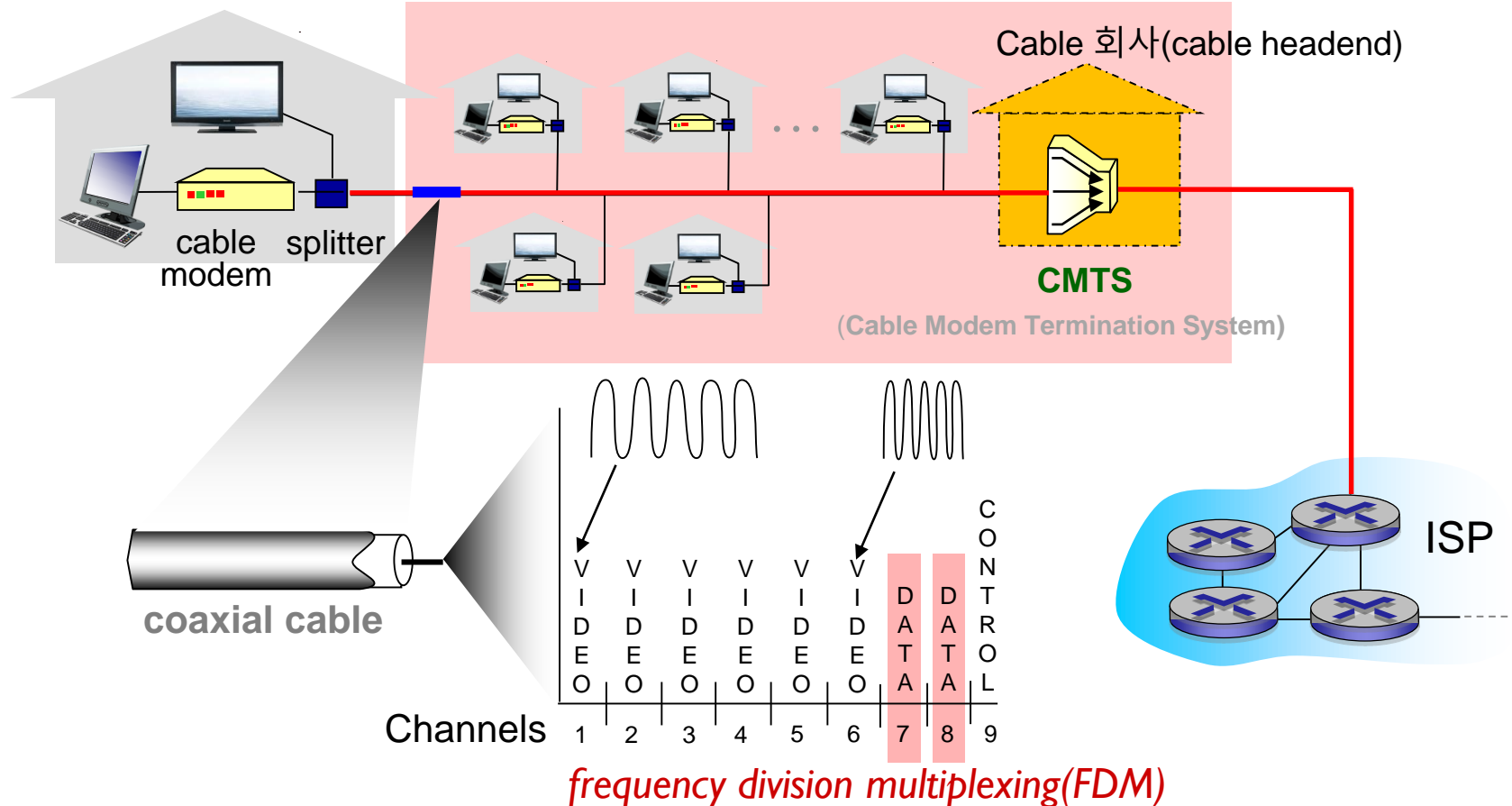
- 기존 전화선을 이용하여 전화국의 DSLAM에 연결 (DSLAM: DSL access multiplexer)
  - DSL의 **data**는 Internet 으로 연결
  - DSL의 **음성(voice)**은 telephone net으로 연결

(예) ADSL (Asymmetric DSL)

# Access network: cable network

Access network – cable network의 물리적 구성

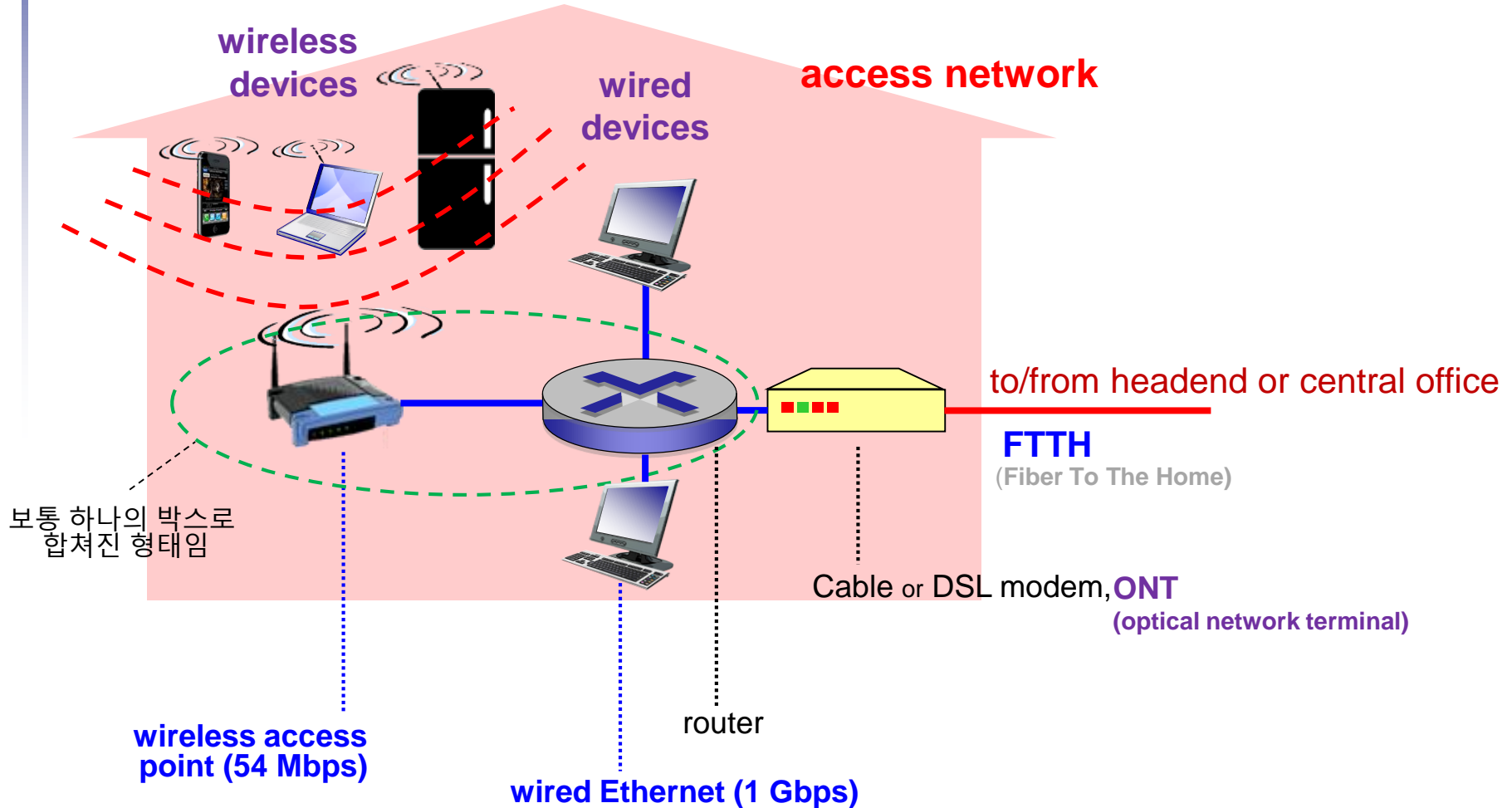
**access network** (central office 까지 여러 사용자가 라인 공유 - shared)



- HFC (Hybrid Fiber Coax)

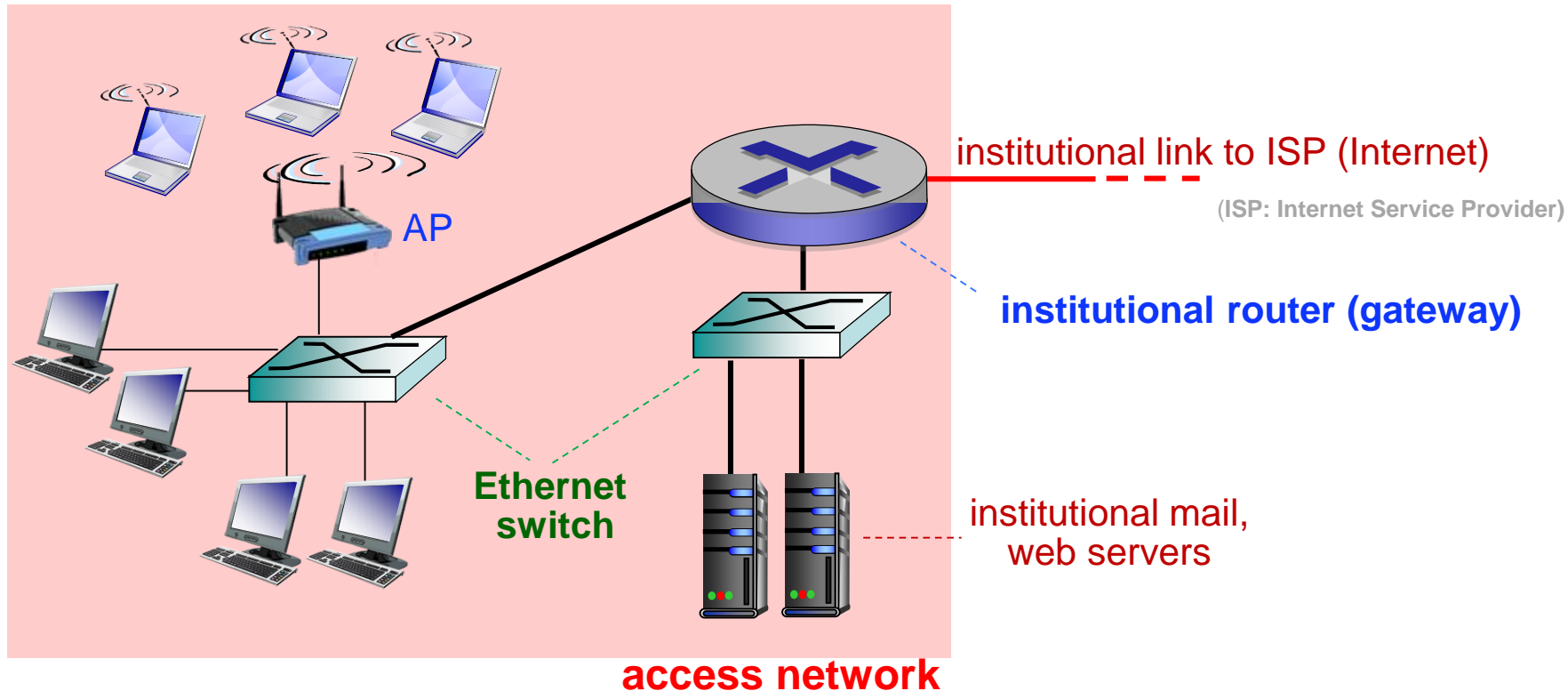
# Access network: home network

Access network – home network의 물리적 구성



# Access network: Enterprise / Institutional network, Ethernet

Access network – institutional access network의 물리적 구성



- 회사, 대학 등에서 사용
- transmission rates : 10 Mbps, 100Mbps, 1Gbps, 10Gbps
- 회사, 대학안의 end systems들은 대부분 Ethernet switch에 연결됨

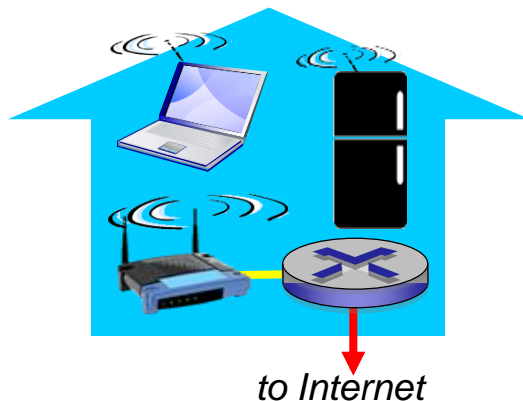
# Wireless access networks

- wireless access network는 end system과 router을 연결
  - Ex. Base station(기지국)은 access point

## wireless LANs:

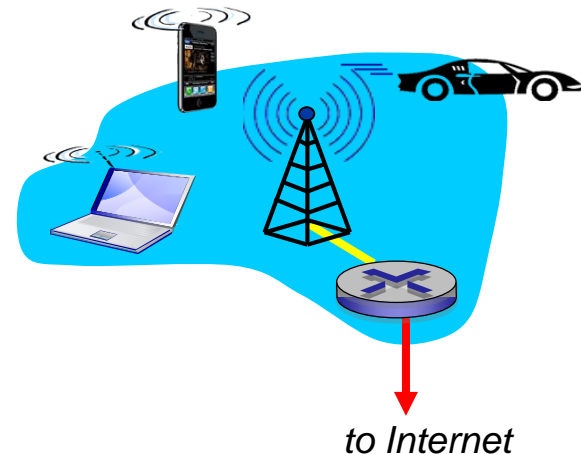
- within building (coverage: 35m)
- Wi-Fi (**W**ireless **F**idelity) - shared
  - 802.11 b : 11 Mbps
  - 802.11 g : 54 Mbps
  - 802.11 n : 450 Mbps
  - 802.11 ac: 866.7 Mbps (wave1)  
1730 Mbps (wave2)

Link Transmission Rate



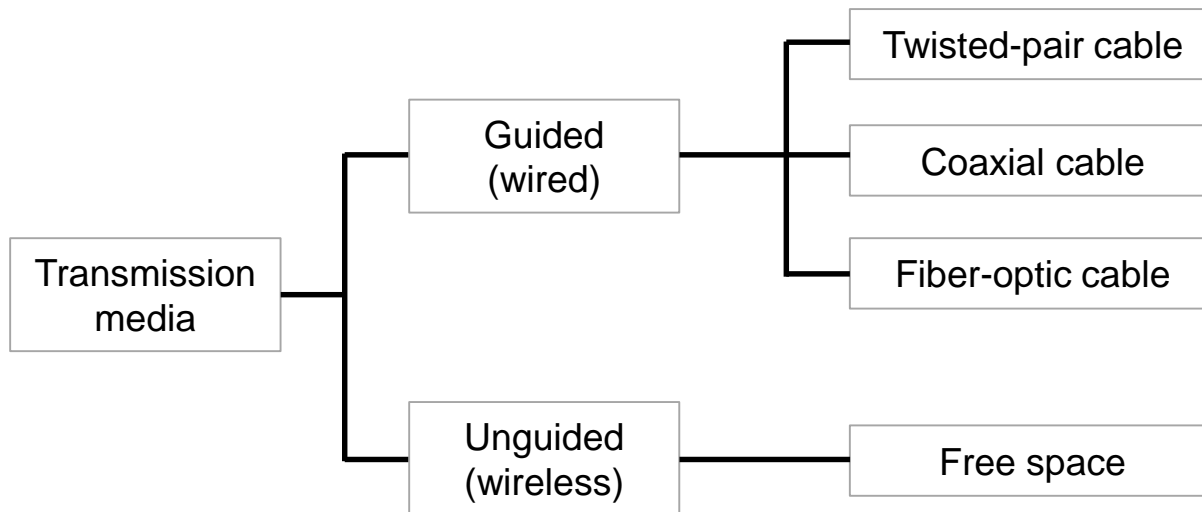
## wide-area wireless access (cellular network)

- 3G, 4G(LTE), 5G - shared
- provided by cellular operator (coverage: 수 km)
- between 1 and 100 Mbps



# Physical media

- **physical media:** 신호(에너지)를 전달하는 매체(물질)  
transmitter와 receiver사이의 link에 사용
  - **guided media:**
    - signals propagate in solid media: copper, fiber, coax
  - **unguided media:**
    - signals propagate freely, e.g., radio



# Physical media: TP, coax, fiber

## 1. guided media

### (1) TP(*twisted pair*)

- two insulated copper wires
  - 100 Mbps, 1Gbps, 10Gbps



### (2) *coaxial cable*:

- 중심: copper conductor  
겉면: conductor로 둘러 씌움
- 광대역 특성(broadband):
  - multiple channels on cable
  - HFC(hybrid fiber coax)



### (3) *fiber optic cable*:

- 빛 pulse를 전달하는 유리섬유  
(glass fiber)
- high-speed operation:
  - high-speed** point-to-point transmission  
(e.g., 수십10-수백 Gbps transmission rate)
- low error rate:
  - electromagnetic noise에 강함**



# Physical media: radio

## 2. Unguided media

- **electromagnetic wave**로 signal 전송
- 물리적인 wire가 없음
- 주변환경에 영향을 받음:
  - reflection
  - obstruction by objects
  - interference

### *radio link types:*

- **terrestrial microwave**
  - e.g. up to 45 Mbps channels
- **Wireless LAN** (e.g., WiFi)
  - 54 Mbps
- **wide-area wireless network** (e.g., cellular)
  - 4G: 10 Mbps 내외
  - 3G: ~ few Mbps
- **satellite**
  - Kbps to 45Mbps channel (or multiple smaller channels)





감사합니다.