

Roll No.....

Name

Group No.....

Faculty.....

Artificial Intelligence (UCS411)

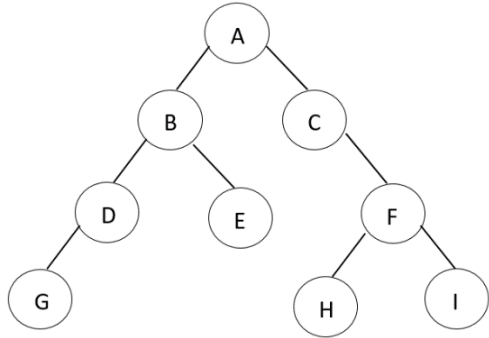
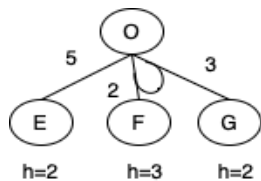

Time: 20 mins

MM:15

Date:25/02/2025

- **Note: Each Ques carries 1 mark except Q14 which is of 2 marks. Fill the answers in the space provided below. Answers will only be evaluated if written in below space. Over-written answers will not be evaluated.**

Q 1	Q 2	Q 3	Q 4	Q 5	Q 6	Q 7	Q 8	Q 9	Q 10	Q 11	Q 12	Q 13	Q 14
D	A	A	C	D	C	A,C	C	B	B	B	C	DEABCF 186	2, dc

Q. No.	Question
1	<p>Perform DFS with Iterative Deepening (DFS-ID) on the following graph starting from node A. Which of the following shows the correct order of node traversal at different depths? (Assume depth starts from 0)</p> <p>a) Depth 1: A, B, C Depth 2: A, B, D, C, E, F Depth 3: A, B, D, G, E, C, F, H, I</p> <p>b) Depth 1: A, C, B Depth 2: A, C, F, B, D, E Depth 3: A, C, F, I, H, B, D, G, E</p> <p>c) Depth 1: A, B, C Depth 2: A, C, F, B, E, D Depth 3: A, C, F, I, H, B, D, G, E</p> <p>d) Depth 1: A, B, C Depth 2: A, B, D, E, C, F Depth 3: A, B, D, G, E, C, F, H, I</p> 
2	<p>If $C^* = 500$, and $m = 10$, what is the time complexity of Uniform Cost Search (UCS) algorithm for finding the optimal solution? (Note: C^* is the cost of the optimal path, m is minimum edge length)</p> <p>a) $O(b^{50})$ b) $O(b^{100})$ c) $O(b^{500})$ d) $O(b^{1000})$</p>
3	<p>In Simple Hill Climbing, a randomly chosen successor is accepted if it has a higher heuristic function than the current state. Given 6 successor nodes with heuristic function $f(N)$ values: $A=12, B=18, C=15, D=17, E=10, F=14$. If the current state has $f(S) = 14$, what is the probability that a randomly selected successor will be accepted?</p> <p>a) $1/2$ b) $2/3$ c) $2/6$ d) $4/6$</p>
4	<p>Consider a knowledge base (KB) consisting of the following axioms:</p> <ol style="list-style-type: none"> All birds have wings. All birds fly, except penguins. Tweety is a bird. Tweety is a penguin or does not live in a cold region. Tweety lives in a cold region. <p>Which of the following combination of axioms prove that 'Tweety cannot fly'?</p> <p>a) 1,3,4,5 b) 1,2,3,5 c) 2,3,4,5 d) 1,3,5</p>
5	<p>Which is the best path opted by the AO* algorithm for the given graph?</p> <p>a) $O \rightarrow E$ with path cost 10 b) $O \rightarrow F$ and G with path cost 10 c) $O \rightarrow F$ and G with path cost 7 d) $O \rightarrow E$ with path cost 7</p> 
6	<p>Consider the following Minimax tree with Alpha-Beta Pruning, where a Maximizer has an initial $\alpha = -\infty$ and a Minimizer has an initial $\beta = +\infty$. If Beta (β) at the right MIN node is 5, what is the maximum possible value of "?" before pruning occurs?</p> <p>a) 2 b) 3 c) 4 d) 6</p> 
7	<p>Consider an optimization problem where the objective function exhibits multiple local optima. A researcher applies simulated annealing (SA) with an adaptive cooling schedule. Which of the following statements is/are correct regarding the performance and behavior of the SA algorithm in such a scenario?</p>

	<div>a) If the cooling rate is too high, the algorithm may get trapped in local optima, reducing the probability of finding the global optimum.</div> <div>b) In a highly rugged search space with a large number of local optima, decreasing the probability of accepting worse solutions in early iterations can improve exploration.</div> <div>c) A dynamically adaptive temperature adjustment can help the algorithm escape local optima more effectively compared to a fixed exponential cooling schedule, improving the chances of global convergence.</div> <div>d) None of the above</div>																																																	
8	<div>In the Water Jug Problem, what are the minimum number of steps required to measure exactly 2 liters using a 5-liter jug and a 3-liter jug?</div> <div>a)3 b) 4 c) 2 d) 6</div>																																																	
9	<div>'Rescue Robots' in disaster areas is an example of _____ type of environment.</div> <div>a) stochastic and static</div> <div>b) stochastic and dynamic</div> <div>c) deterministic and static</div> <div>d) deterministic and dynamic</div>																																																	
10	<div>In the Missionaries and Cannibals problem, where 3 missionaries and 3 cannibals must cross a river with a boat that can carry at most 2 people, what is the branching factor of the state-space graph in the worst case?</div> <div>a) 2, since the boat can only go forward or backward.</div> <div>b) 5, since there are 5 legal moves at most in any given state.</div> <div>c) 6, since we can choose any 1 or 2 people from the 3 missionaries and 3 cannibals.</div> <div>d) 10, since all combinations of moving 0, 1, or 2 people must be considered.</div>																																																	
11	<div>Consider two jugs of 2 liters and 5 liters. The goal is to measure exactly 4 liters. Using Best-First Search with the heuristic $h(n) = \min(jug1_value - 4 , jug2_value - 4)$ (i.e. minimum of absolute difference of 4 from both jugs), which state will be expanded first if the currently explored state is (0,0), and states in Open list are (1,0), (0,5), (2,1) and (0,2)? (Note: $h(n)$ is a minimizer function)</div> <div>a) (2,0)</div> <div>b) (0,5)</div> <div>c) (2,1)</div> <div>d) (0,2)</div>																																																	
12	<div>In a graph where nodes represent locations and edges represent paths between them, suppose we are using the A* algorithm to find the shortest path from a start node S to a goal node G. Given the following conditions:</div> <div>1. The edge costs between nodes are non-negative.</div> <div>2. The heuristic $h(n)$ is admissible (i.e., it never overestimates the true cost to reach the goal).</div> <div>3. The heuristic is consistent (i.e., for any node n and any neighbor n', $h(n) \leq c(n, n') + h(n')$, where $c(n, n')$ is the cost of moving from n to n').</div> <div>Which of the following statements about the A* algorithm is correct?</div> <div>a) A* can sometimes fail to find the optimal path if the heuristic is consistent but not admissible.</div> <div>b) A* will always explore nodes with the smallest heuristic value $h(n)$ first, regardless of the cost so far to reach them.</div> <div>c) If two nodes have the same $f(n) = g(n) + h(n)$, A* will explore them in the order they were inserted into the open list.</div> <div>d) A* does not guarantee optimality if the heuristic function is not consistent, even if it is admissible.</div>																																																	
13	<div>The tour generated by Greedy Heuristic for a Travelling Salesperson Problem (TSP) with six cities is _____ and total cost incurred is _____. The cost to travel from each city to every other city is given in the adjacency matrix. Salesman will start from city D. (Note: Write down order of list of cities traversed separated by comma).</div> <div><table><tr><td></td><td>A</td><td>B</td><td>C</td><td>D</td><td>E</td><td>F</td></tr><tr><td>A</td><td>0</td><td>10</td><td>20</td><td>30</td><td>40</td><td>50</td></tr><tr><td>B</td><td>10</td><td>0</td><td>31</td><td>21</td><td>51</td><td>41</td></tr><tr><td>C</td><td>20</td><td>31</td><td>0</td><td>12</td><td>59</td><td>100</td></tr><tr><td>D</td><td>30</td><td>21</td><td>12</td><td>0</td><td>5</td><td>8</td></tr><tr><td>E</td><td>40</td><td>51</td><td>59</td><td>5</td><td>0</td><td>69</td></tr><tr><td>F</td><td>50</td><td>41</td><td>100</td><td>8</td><td>69</td><td>0</td></tr></table></div>		A	B	C	D	E	F	A	0	10	20	30	40	50	B	10	0	31	21	51	41	C	20	31	0	12	59	100	D	30	21	12	0	5	8	E	40	51	59	5	0	69	F	50	41	100	8	69	0
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E	40	51	59	5	0	69																																												
F	50	41	100	8	69	0																																												
14	<div>The minimum value of beam width (β) required to find the complete solution in the given graph using beam search algorithm is _____ and nodes in the Open list at step 2 are _____? (Note: 'a' is the start node and 'g' is the goal node, consider step numbering starts from 1)</div> <div></div>																																																	

