

Grove - Magnetic Switch User Manual

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Wiki: http://www.seeedstudio.com/wiki/index.php?title=Twig -

_Magnetic_Switch

Bazaar: http://www.seeedstudio.com/depot/Grove-Magnetic-Switch-

p-744.html



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1. Introduction

This is a Grove interface compatible Magnetic switch module. It is based on encapsulated dry reed switch CT10. CT10 is single-pole, single throw (SPST) type, having normally open ruthenium contacts. The sensor is a double-ended type and may be actuated with an electromagnet, a permanent magnet or a combination of both. The magnetic switch is a wonderful tool for designers who would like to turn a circuit on and off based on proximity.





2. Features

- Grove compatible interface
- 2.0cm x 2.0cm Grove module
- Minimum external parts
- 10W rating
- Rugged encapsulation



3. Application Ideas

- Proximity Sensor
- Security Alarm Sensor
- Level Sensor
- Flow Sensor
- Pulse Counter



4. Specification

Items	Min	Norm	Max	Unit
Working Voltage	4.75	5.0	5.25	V
Switched Power		W		
Switched Voltage AC,RMS value(max)		V		
Switched Current DC		mA		
Carry Current DC		A		
Contact Resistance		mΩ		
Insulation Resistance		ΜΩ		
Operating Temperature	-40	-	125	$^{\circ}$ C
Operate Range	10	-	40	AT



5. Usage

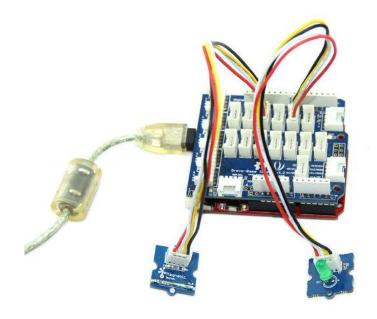
5.1 With Arduino

The SIG pin of the module output LOW normally. When a magnet approaches the switch, the magnetic switch close and the SIG pin output HIGH.

The following sketch demonstrates a simple application of using the Magnetic switch to control the led. When you put a magnet that has enough magnetic power close to the module, the switch is closed .Then the SIG pin out put a high voltage. You can use this to control the led.

As the picture on the below indicates, the Magnetic switch is connected to digital port 9 of the Grove

- Basic Shield and the LED is connected to digital port 13. When there is Magnetic approaches the switch, the SIG pin output a High voltage. Then the LED light. The hardware installation is as follows:



• Copy and paste code below to a new Arduino sketch.



```
void loop()
    if(isNearMagnet())//if the magnetic switch is near the magnet?
         turnOnLED();
    else
         turnOffLED();
void pinsInit()
    pinMode(MAGNECTIC_SWITCH, INPUT);
    pinMode(LED, OUTPUT);
/*If the magnetic switch is near the magnet, it will return ture, */
/*otherwise it will return false
boolean isNearMagnet()
    int sensorValue = digitalRead(MAGNECTIC_SWITCH);
     if(sensorValue == HIGH)//if the sensor value is HIGH?
         return true;//yes,return ture
    else
         return false;//no,return false
void turnOnLED()
    digitalWrite(LED, HIGH);
void turnOffLED()
    digitalWrite(LED, LOW);
```

- Upload the code, Please click here if you do not know how to upload.
- Then the LED light when there is Magnetic approaches the switch. Have a try!



5.2 With Raspberry Pi

- 1. You should have got a raspberry pi and a grovepi or grovepi+.
- 2. You should have completed configuring the development environment, otherwise follow here.
- 3. Connection.
 - Plug the Magnet Switch to grovepi socket D3 by using a grove cable.
- 4. Navigate to the demos' directory:

cd yourpath/GrovePi/Software/Python/

• To see the code (this demo has the same usage with tilt switch)

```
nano grovepi_tilt_switch.py # "Ctrl+x" to exit #
import time
import grovepi

# Connect the Grove Tilt Switch to digital port D3
# SIG, NC, VCC, GND
tilt_switch = 3
grovepi.pinMode(tilt_switch, "INPUT")

while True:
    try:
        print grovepi.digitalRead(tilt_switch)
        time.sleep(.5)

except IOError:
        print "Error"
```

5. Run the demo.

```
sudo python grove_tilt_switch.py
```

6. Result

Put a magnet upon the sensor, the SIG pin will output HIGH.







6. Resources

- Grove-Magnetic Switch v1.9 Eagle File
- CT10 datasheet
- Grove-Magnetic Switch v1.3 Eagle File
- Grove-Magnetic Switch v1.3 PDF File