

# Contents

<b>Basic</b>	<b>7</b>
vimrc . . . . .	7
Description . . . . .	7
Test Status . . . . .	7
Debug Macro . . . . .	7
Description . . . . .	7
Test Status . . . . .	7
Increase Stack . . . . .	7
Description . . . . .	7
Test Status . . . . .	7
Pragma Optimization . . . . .	7
Description . . . . .	7
Test Status . . . . .	7
IO Optimization . . . . .	7
Description . . . . .	7
Test Status . . . . .	8
SVG Writer . . . . .	8
Description . . . . .	8
Test Status . . . . .	8
<b>Data Structure</b>	<b>8</b>
Dark Magic . . . . .	8
Description . . . . .	8
Test Status . . . . .	8
Link-Cut Tree . . . . .	8
Description . . . . .	8
Test Status . . . . .	8
LiChao Segment Tree . . . . .	8
Description . . . . .	8
Test Status . . . . .	8
Treap . . . . .	8
Description . . . . .	8
Test Status . . . . .	8
Linear Basis . . . . .	9
Description . . . . .	9
Test Status . . . . .	9
Binary Search On Segtree . . . . .	9
Description . . . . .	9
Test Status . . . . .	9
<b>Matching &amp; Flow</b>	<b>9</b>
HopcroftKarp . . . . .	9
Description . . . . .	9
Test Status . . . . .	9
Kuhn Munkres . . . . .	9
Description . . . . .	9
Test Status . . . . .	9
Flow Models . . . . .	9
Description . . . . .	9
Test Status . . . . .	9
Dinic . . . . .	10
Description . . . . .	10
Test Status . . . . .	10
Global Min-Cut . . . . .	10
Description . . . . .	10
Test Status . . . . .	10
GomoryHu Tree . . . . .	10

Description . . . . .	10
Test Status . . . . .	10
Minimum Cost Max Flow . . . . .	10
Description . . . . .	10
Test Status . . . . .	10
Dijkstra Cost Flow . . . . .	10
Description . . . . .	10
Test Status . . . . .	10
Minimum Cost Circulation . . . . .	11
Description . . . . .	11
Test Status . . . . .	11
General Graph Matching . . . . .	11
Description . . . . .	11
Test Status . . . . .	11
Weighted Matching . . . . .	11
Description . . . . .	11
Test Status . . . . .	11
<b>Graph</b>	<b>11</b>
2-SAT (SCC) . . . . .	11
Description . . . . .	11
Test Status . . . . .	11
BCC . . . . .	11
Description . . . . .	11
Test Status . . . . .	11
Round Square Tree . . . . .	11
Description . . . . .	11
Test Status . . . . .	12
Edge TCC . . . . .	12
Description . . . . .	12
Test Status . . . . .	12
DMST . . . . .	12
Description . . . . .	12
Test Status . . . . .	12
Dominator Tree . . . . .	12
Description . . . . .	12
Test Status . . . . .	12
Edge Coloring . . . . .	12
Description . . . . .	12
Test Status . . . . .	12
Centroid Decomposition . . . . .	12
Description . . . . .	12
Test Status . . . . .	12
Lowbit Decomposition . . . . .	12
Description . . . . .	12
Test Status . . . . .	13
Virtual Tree . . . . .	13
Description . . . . .	13
Test Status . . . . .	13
Tree Hashing . . . . .	13
Description . . . . .	13
Test Status . . . . .	13
Mo's Algorithm on Tree . . . . .	13
Description . . . . .	13
Test Status . . . . .	13
Count Cycles . . . . .	13
Description . . . . .	13
Test Status . . . . .	13
MaximalClique . . . . .	13

Description	13
Test Status	13
Maximum Clique (Dyn)	13
Description	13
Test Status	14
Minimum Mean Cycle	14
Description	14
Test Status	14
<b>Math</b>	<b>14</b>
Common bounds	14
Description	14
Test Status	14
Stirling Number	14
Description	14
Test Status	14
$ax + by = \gcd$	14
Description	14
Test Status	14
Chinese Remainder	14
Description	14
Test Status	14
DiscreteLog	14
Description	14
Test Status	15
Quadratic Residue	15
Description	15
Test Status	15
Extended Euler	15
Description	15
Test Status	15
Extended Floor Sum	15
Description	15
Test Status	15
Extended Euclidean	15
Description	15
Test Status	15
Floor Sum	15
Description	15
Test Status	15
ModMin	15
Description	15
Test Status	16
FWT	16
Description	16
Test Status	16
Packed FFT	16
Description	16
Test Status	16
CRT for arbitrary mod	16
Description	16
Test Status	16
NTT	16
Description	16
Test Status	16
FPS	16
Description	16
Test Status	16
Partition Number	17

Description	17
Test Status	17
Pi Count	17
Description	17
Test Status	17
Miller Rabin	17
Description	17
Test Status	17
Pollard Rho	17
Description	17
Test Status	17
Berlekamp Massey	17
Description	17
Test Status	17
Charateristic Polynomial	17
Description	17
Test Status	17
Simplex / Simplex Construction	18
Description	18
Test Status	18
Adaptive Simpson	18
Description	18
Test Status	18
<b>Geometry</b>	<b>18</b>
Basic Geometry	18
Description	18
Test Status	18
2D Convex Hull	18
Description	18
Test Status	18
2D Farthest Pair	18
Description	18
Test Status	18
MinMax Enclosing Rect	18
Description	18
Test Status	19
Minkowski Sum	19
Description	19
Test Status	19
Segment Intersection	19
Description	19
Test Status	19
Half Plane Intersection	19
Description	19
Test Status	19
SegmentDist	19
Description	19
Test Status	19
Rotating Sweep Line	19
Description	19
Test Status	19
Polygon Cut	20
Description	20
Test Status	20
Point in Simple Polygon	20
Description	20
Test Status	20
Point in Hull (Fast)	20

Description	20
Test Status	20
Tangent of Points To Hull	20
Description	20
Test Status	20
Circle Class & Intersection	20
Description	20
Test Status	20
Circle Common Tangent	20
Description	20
Test Status	20
Line-Circle Intersection	21
Description	21
Test Status	21
Poly-Circle Intersection	21
Description	21
Test Status	21
Minimum Covering Circle	21
Description	21
Test Status	21
Circle Union	21
Description	21
Test Status	21
Polygon Union	21
Description	21
Test Status	21
3D Point	21
Description	21
Test Status	21
3D projection	22
Description	22
Test Status	22
3D Convex Hull	22
Description	22
Test Status	22
Delaunay	22
Description	22
Test Status	22
kd Tree (Nearest Point)	22
Description	22
Test Status	22
kd Closest Pair (3D ver.)	22
Description	22
Test Status	22
Simulated Annealing	22
Description	22
Test Status	23
Triangle Centers	23
Description	23
Test Status	23
<b>Stringology</b>	<b>23</b>
Hash	23
Description	23
Test Status	23
Suffix Array	23
Description	23
Test Status	23
Ex SAM	23

Description	23
Test Status	23
Z value	23
Description	23
Test Status	23
Manacher	23
Description	23
Test Status	24
Lyndon Factorization	24
Description	24
Test Status	24
Main Lorentz	24
Description	24
Test Status	24
BWT	24
Description	24
Test Status	24
Palindromic Tree	24
Description	24
Test Status	24
<b>Misc</b>	<b>25</b>
Theorems	25
Description	25
Test Status	25
Weight Matroid Intersection	25
Description	25
Test Status	25
Stable Marriage	25
Description	25
Test Status	25
Bitset LCS	25
Description	25
Test Status	25
Prefix Substring LCS	25
Description	25
Test Status	25
Convex 1D/1D DP	25
Description	25
Test Status	25
ConvexHull Optimization	26
Description	26
Test Status	26
De-Bruijn	26
Description	26
Test Status	26
Josephus Problem	26
Description	26
Test Status	26
N Queens Problem	26
Description	26
Test Status	26
Manhattan MST	26
Description	26
Test Status	26
Tree Knapsack	26
Description	26
Test Status	26
Binary Search On Fraction	27

Description	27
Test Status	27
Barret Reduction	27
Description	27
Test Status	27
Montgomery Multiplication	27
Description	27
Test Status	27

## Basic

### vimrc

#### Description

vimrc.

1. Be careful of the version (currently `gnu++20` for WF)
2. `setxkbmap` command should be executed in terminal or `smt`.

#### Test Status

No test needed

### Debug Macro

#### Description

Debug code for dumping information.

#### Test Status

No test needed.

### Increase Stack

#### Description

Increase the stack size

#### Test Status

Not even used

### Pragma Optimization

#### Description

Magic Pragas. It depends to choose `Ofast` or `O3`. For target related stuff, adding `arch=skylake` should work (no need for others). Also, a [way](#) to avoid [denormal numbers](#). `0x8000` for FTZ and `0x0040` for DAZ. [Intel Compiler Docs](#). Only works for SSE/AVX stuff.

#### Test Status

Rarely used, no test

### I/O Optimization

#### Description

I/O bounded program needs this sweet optimization.

### **Test Status**

Rarely used, no test.

### **SVG Writer**

#### **Description**

A helper to generate SVG. Support Line, Circle, and Text. Should adjust sizes properly.

### **Test Status**

No Test

## **Data Structure**

### **Dark Magic**

#### **Description**

PBDS classes/functions. ordered set and mergable heap are the useful ones.

### **Test Status**

No test.

### **Link-Cut Tree**

#### **Description**

$O(Q \log N)$  operations on path query. Supports link or cut edge.

Subtree queries are tricky.

### **Test Status**

[CF 603E](#)

### **LiChao Segment Tree**

#### **Description**

Maintain the upper envelope of lines.

TODO: is extended version needed?

### **Test Status**

Used in some contest.

### **Treap**

#### **Description**

treap. For persistent, should not use `pri`.

### **Test Status**

Rarely used. Need test?



## Linear Basis

### Description

Given a set of integers: - `query_kth` to find the  $k$ -th integer in the (sorted) set of XOR combination of the integers with  $v$ . - The `second` field is for range XOR basis query or smt, greedily maintained in `insert` function.

### Test Status

- [ABC223 H](#)
- kth problem [1st Hunger Games S](#)
- maybe need a combined problem?

## Binary Search On Segtree

### Description

Binary search on ZKW segtree. `sz` should be power of 2 (be careful of other parts!).

### Test Status

Passed [Quick Sort](#)

## Matching & Flow

### HopcroftKarp

#### Description

An  $O(|E|\sqrt{|V|})$  bipartite matching algorithm. Basically a low constant Dinic's algorithm.

Number of matching saved in `ans`, and the corresponding matching saved in `l` and `r`. ~~Not sure about what `a` and `p` does.~~ `a` and `p` are auxiliary array when doing BFS.

### Test Status

Tested on [Library Checker](#)

### Kuhn Munkres

#### Description

KM algo.

### Test Status

Passed [UOJ 80](#) and [Library Checker](#).

## Flow Models

### Description

Some models. Need check.

### Test Status

TODO

## Dinic

### Description

Dinic with capacity scaling. See [this](#) and [this](#).  $O(VE \log U)$  and  $\Theta(\text{acceptable})$  in practice.

### Test Status

Passed [luogu P3376](#).

## Global Min-Cut

### Description

Stoer-Wagner algorithm solves the minimum cut problem in undirected weighted graphs with non-negative weights. Our code looks like an  $O(N^3)$  implementation.

### Test Status

Passed [luogu](#) Didn't find a  $O(VE + V^2 \log V)$  version.

## GomoryHu Tree

### Description

For a given non-negative weighted tree, this algorithm returns a weighted tree (Gomory-Hu Tree). For any  $s, t$ , the minimum  $s$ - $t$  cut in the original graph is equal to the minimum values among the path between  $s$  and  $t$  in the Gomory-Hu Tree.

Runs in  $(|V| - 1) \times O(\text{maflow})$ .

Need to adapt current Dinic's algorithm.

Something I don't understand: In the Gomory-Hu tree, for any pair of vertices not just the size of the minimum cut between them is equal to the size of the minimum cut in the original graph (as Wikipedia claims), but also the minimum cut itself (as a partition of the vertex set into two). ([Petr's blog](#))

Fun Fact: Gomory-Hu Tree can be computed in almost linear time. (see [this](#))

### Test Status

Passed [CF 343E](#).

## Minimum Cost Max Flow

### Description

Successive Shortest Path Algorithm using SPFA (Bellman-Ford algorithm).

### Test Status

Passed [LibreOJ 102](#). Testdata in LOJ is not strong in general.

## Dijkstra Cost Flow

### Description

Successive Shortest Path Algorithm using Dijkstra's algorithm.

### Test Status

Tested on [ARC122 F](#) and [LibreOJ 102](#)

## Minimum Cost Circulation

### Description

Network simplex method. Exponential time complexity, but it runs not too slow in practice.

### Test Status

Tested on [UOJ #487](#), [UOJ #680](#), and [LibreOJ 102](#). **Cannot** pass [QOJ 7185](#)

## General Graph Matching

### Description

Matching in  $O(|V|^3)$ . [ref-slide](#)

### Test Status

Tested on [Library Checker](#).

## Weighted Matching

### Description

Weighted matching in  $O(|V|^3)$ . [ref-slide](#)

### Test Status

Tested on [Library Checker](#)

## Graph

### 2-SAT (SCC)

#### Description

Kosaraju and 2-SAT construction. Don't forget we can do bitset optimization.  
To use 2-SAT,  $2i$  and  $2i+1$  represents  $x$  and  $\neg x$ .  $x \vee x$  or  $\neg x \vee \neg x$  is OK.

#### Test Status

Passed CSES Giant Pizza and [CF Radio Stations](#).

### BCC

#### Description

Gives AP and bridge and `bcc_id`. `bcc_id[edge_id]` is the bcc of the edge.

#### Test Status

Passed [Two-Edge-Connected-Components](#) and [Biconnected Components](#). `is_ap` function is not tested.

## Round Square Tree

### Description

Or block-cut-tree. Useful tree for "simple path" queries. There will be at most  $2N$  vertices in the new tree.

**Test Status**

Passed [2020 Shanghai K](#) Passed [Biconnected Components](#)

**Edge TCC****Description**

Edge triconnected component.

**Test Status**

Passed [yosupo library checker](#).

**DMST****Description**

Directed Minimum Spanning Tree in  $O(E \log^2 E)$ . Use mergable heap instead of small-to-big for better complexity?

**Test Status**

Passed [yosupo library checker CF 100307 D](#)

**Dominator Tree****Description**

Dominator tree in  $O(E \log V)$ . The ancestor relation on the tree is the "must-pass-from-source" relation in original graph.

**Test Status**

Passed [yosupo library checker](#).

**Edge Coloring****Description**

[Misra & Gries edge coloring algorithm](#). Runs in  $O(NM)$

**Test Status**

Passed [NCPC 2018 G](#).

**Centroid Decomposition****Description**

Mark a vertex or query the sum of distance from a vertex to all marked vertices.

**Test Status**

Need rewrite or smt.

**Lowbit Decomposition****Description**

Some chain decomposition of tree.

## Test Status

TODO

## Virtual Tree

### Description

Dependency: `lca`. Gives the critical nodes of given subset. Always include the original root. The edges are given in rooted tree format.

### Test Status

Used in contest. TODO.

## Tree Hashing

### Description

Some PRNG random hash.

### Test Status

Passed [UOJ 763](#) and [library checker](#).

## Mo's Algorithm on Tree

### Description

Pseudo code of mo's algo on tree. `push` means XOR the contribution.

### Test Status

TODO

## Count Cycles

### Description

Count 3-cycle and 4-cycle in  $O(M\sqrt{M})$ .

### Test Status

Passed [CCPC Guangzhou](#).

## MaximalClique

### Description

Enumerate maximal clique. Time complexity  $O(n3^{n/3})$  or  $O(nC)$  where  $C$  is the number of such cliques.

### Test Status

Can run on  $n = 80$  on [TIOJ](#).

## Maximum Clique (Dyn)

### Description

Get maximum clique with ?? time complexity.

### Test Status

kactl says it can run on  $n = 155$ . For  $n = 100$  on POJ, runs in 32ms. Passed [library checker](#).

## Minimum Mean Cycle

### Description

$O(V(V + E))$  find min mean cycle. Too rare to use so needs shorten.

### Test Status

Passed a UVA problem with  $n = 50$ .

## Math

### Common bounds

### Description

Partition function, divisor function and catalan number.

### Test Status

No test.

## Stirling Number

### Description

Stirling number formula. Do we need this?

### Test Status

No test.

## $ax + by = \gcd$

### Description

exgcd algorithm.

### Test Status

See CRT section.

## Chinese Remainder

### Description

Solves  $x \equiv r_1 \pmod{m_1}$  and  $x \equiv r_2 \pmod{m_2}$ . If no solution, returns false

### Test Status

Passed luogu P4777.

## DiscreteLog

### Description

BSGS algorithm.

**Test Status**

Passed [yosupo judge](#)

**Quadratic Residue****Description**

Square root under modulo prime.

**Test Status**

Passed [yosupo judge](#)

**Extended Euler****Description**

A formula.

**Test Status**

No test.

**Extended Floor Sum****Description**

A recursion formula.

**Test Status**

No test.

**Extended Euclidean****Description**

萬歐

**Test Status**

TOD0 need test

**Floor Sum****Description**

Calculate  $\sum_{i=0}^{n-1} \lfloor \frac{ai+b}{m} \rfloor$ .

**Test Status**

Passed [yosupo judge](#) (negative coefficient not tested).

**ModMin****Description**

Return the minimum  $x \geq 0$  such that  $l \leq ax \bmod m \leq r$ .

## Test Status

Tested on [SEERC'20 G](#)

## FWT

### Description

Bitwise XOR/AND/OR convolution.

## Test Status

Passed yosupo judge, [XOR](#) and [AND](#) version.

## Packed FFT

### Description

Make FFT precision better. reference: - [淺談 FFT](#) - [題解 P4245](#)

## Test Status

Passed [convolution mod](#) with long double. For  $N = 524288$ , - normal NTT (998244353): ~230ms  
- three-mod-NTT: ~430ms - [convolution\\_mod](#) ~1000ms with long double (AC), 400ms with double (WA) - [convolution](#): ~800ms with long double (WA)

## CRT for arbitrary mod

### Description

CRT for three-mod-NTT.

## Test Status

Passed [yosupo judge](#).

## NTT

### Description

NTT. Can be modified to FFT easily.

## Test Status

Passed yosupo judge. See also "CRT for arbitrary mod".

## FPS

### Description

Common Formal Power Series operations. Exp and Pow are relatively slow at yosupo library checker.

Do we need [Consecutive Terms of Linear Recurrent Sequence?](#)

## Test Status

[Inv](#) [Ln](#) [Exp](#) [Pow](#) [Sqrt](#) [Eval](#) [DivMod](#) [LinearRecursionKth](#)



## Partition Number

### Description

Calculate first  $N$  partition number in  $O(N\sqrt{N})$ .

### Test Status

Passed [yosupo judge](#)  $N = 500000$  in 557ms.

## Pi Count

### Description

Count prime in sublinear time. The code is copied from 8BQube and simplified.

### Test Status

Passed [yosupo judge](#)

## Miller Rabin

### Description

Prime detect. Be careful about mpow and mmul.

### Test Status

Passed [yosupo judge](#) in 1632ms ( $10^5$  tests). w/ Montgomery Multiplication runs in [230ms](#).

## Pollard Rho

### Description

Factorization. Be careful about mpow and mmul.

### Test Status

Passed [yosupo judge](#) in 313ms (100 tests). w/ Montgomery Multiplication runs in [73ms](#)

## Berlekamp Massey

### Description

BM algo.

### Test Status

Passed [yosupo judge](#).

## Charateristic Polynomial

### Description

Calculate the charateristic polynomial of matrix in  $O(N^3)$ .

### Test Status

Passed 2021 PTZ Korea and yosupo library checker.

## Simplex / Simplex Construction

### Description

Linear programming.

### Test Status

TODO.

## Adaptive Simpson

### Description

Simpson integration method. Unknown time complexity.

### Test Status

Passed [Two Cylinders](#)

## Geometry

### Basic Geometry

#### Description

- `sgn` `cross` `dot` `ori`
- `quad` `argCmp` all-integer angle compare.
- `area` be careful of type.
- `rot90` multiply by  $i$  (or left turn 90 degree)
- `project` projection onto a vector

#### Test Status

No test. Used extensively in other template. TODO Center of polygon needs test.

## 2D Convex Hull

### Description

Returns strict convex hull of given points. The result is counter-clockwise and the first point is the lex-min point. Be careful about edge case (0/1/2/3 points on CV)

### Test Status

Used in some contest.

## 2D Farthest Pair

### Description

Rotating caliper algorithm. Requires the input hull be strictly convex.

### Test Status

Passed A0J CGL.

## MinMax Enclosing Rect

### Description

Rotating caliper, but with more pointers.

### **Test Status**

Passed UVA 819

## **Minkowski Sum**

### **Description**

Minkowski sum of two convex hulls.

### **Test Status**

Used in some contest. TODO.

## **Segment Intersection**

### **Description**

Check whether the segment intersects. Touching at the ends counts. Be careful about edge case like parallel, does touching at ends count, ... Can be modified to `Ray` class or `Line` class.

To get the intersection point, check next part (HPI)

### **Test Status**

Used in many contest. Passed A0J CGL.

## **Half Plane Intersection**

### **Description**

Calculate the area of half-plane-intersection. The result lines will be in `q` (this is why we need the reference). Result lines maybe wrong if the intersection area doesn't have positive area.

### **Test Status**

Passed 2020 Nordic NCPC Big brother. Used in many contest.

## **SegmentDist**

### **Description**

Distance from point to segment and segment to segment. Can be used in checking sausage intersection.

### **Test Status**

Passed Q0J 2444 and PTZ 19 summer D3.

## **Rotating Sweep Line**

### **Description**

A skeleton of rotating sweep line. Support colinear cases.

### **Test Status**

Passed [NAIPC 2016 G](#)

## Polygon Cut

### Description

Cut simple polygon by a line.

### Test Status

Copied from kactl. TODO.

## Point in Simple Polygon

### Description

Testing PIP.

### Test Status

Used in some contest. TODO.

## Point in Hull (Fast)

### Description

Testing PIH in  $O(\log N)$ .

### Test Status

[Enclosure](#) Used in some contest.

## Tangent of Points To Hull

### Description

Tangent of point to hull in  $O(\log N)$ . Requires the hull to be strictly convex. Can be modified to find extreme point on hull.

### Test Status

[Enclosure](#)

## Circle Class & Intersection

### Description

Definition of `Cir` and some intersection function.

### Test Status

Passed A0J CGL.

## Circle Common Tangent

### Description

Common tangent point of circle.

### Test Status

Passed A0J CGL and [CF 128E](#).

## Line-Circle Intersection

### Description

The point of intersection of line and circle.

### Test Status

TODO.

## Poly-Circle Intersection

### Description

The intersection area of a circle and a simple polygon.

### Test Status

Passed A0J CGL\_7\_H. Copied from 8BQube and they say it passed HDU2892.

## Minimum Covering Circle

### Description

Get minimum covering circle in  $O(N)$  expected time. Also gives the circumcenter formula.

### Test Status

Passed TI0J 1093, luogu P1742

## Circle Union

### Description

Calculate the area that covered by at least  $k$  circle for each  $k$ . Time complexity  $O(N^2 \log N)$ .

### Test Status

Passed SP0J.

## Polygon Union

### Description

Union area of simple polygon.

### Test Status

TODO.

## 3D Point

### Description

Basic 3d point. - cross - triple product - rotate around an axis

### Test Status

`rotate_around` is copied from NaCl. Others are tested by 3d hull.

## 3D projection

### Description

Get the 2d coordinate of the projection of a point  $p$  onto plane  $q^T x = 0$ .

### Test Status

Passed [stars in a can](#).

## 3D Convex Hull

### Description

Return the face of 3d convex hull of  $N$  points. There will be  $O(N)$  faces and time complexity is  $O(N^2)$ . Be careful of degenerate cases.

### Test Status

Passed SP0J and [stars in a can](#). Passed [HDU 3662](#). (need to combine coplanar triangles to one face).

## Delaunay

### Description

Delaunay triangulation.

Usage TODO.

### Test Status

Passed [Brazil subregional](#).

## kd Tree (Nearest Point)

### Description

KD Tree nearest point query.

### Test Status

TODO

## kd Closest Pair (3D ver.)

### Description

3d closest pair

### Test Status

Correct, but might be too slow. Can pass [TI0J](#) using fast hash table. Need more test.

## Simulated Annealing

### Description

A skeleton of simulated annealing

### **Test Status**

TODO.

## **Triangle Centers**

### **Description**

Triangle centers formula.

### **Test Status**

No test.

## **Stringology**

### **Hash**

### **Description**

Rolling-hash algorithm

### **Test Status**

Used in contest. No test.

## **Suffix Array**

### **Description**

SA-IS algorithm. Complexity:  $O(N + C)$

### **Test Status**

Tested on [Suffix Array](#) and [Number of Substrings](#).

## **Ex SAM**

### **Description**

Don't know how to use.

### **Test Status**

Copied from 8bq

## **Z value**

### **Description**

Z algorithm

### **Test Status**

Tested on [Library Checker](#)

## **Manacher**

### **Description**

Find maximal palindrome for each index.

## Test Status

Tested on [Library Checker](#)

## Lyndon Factorization

### Description

A string is called simple (or a Lyndon word), if it is strictly smaller than any of its own nontrivial suffixes. The Lyndon factorization of the string  $s$  is a factorization  $s = w_1 w_2 \dots w_k$ , where all strings  $w_i$  are simple, and they are in non-increasing order  $w_1 \geq w_2 \geq \dots \geq w_k$ .

Duval algorithm:  $O(N)$ .

## Test Status

Tested @ luogu 6114, 1368 & UVA 719. Passed [Library Checker](#)

## Main Lorentz

### Description

A repetition is two occurrences of a string in a row. The challenge is to find all repetitions in a given string  $s$ .

The algorithm described here was published in 1982 by Main and Lorentz.

Time complexity:  $O(N \log N)$

Every  $[l, r]$  in  $\text{rep}[i]$  satisfies that if  $p \in [l, r]$  then  $s[p, p+i) = s[p+i, p+2i)$ .

## Test Status

Passed [CF 104508J](#). This problem is prepared with this code, but some SA solutions also passes.

## BWT

### Description

Burrows-Wheeler transform is done by sorting all the circular shifts of a text in lexicographic order and by extracting the last column and the index of the original string in the set of sorted permutations of  $S$ .

Good for run-length encoding?

## Test Status

Passed UVa 632 and UVa 741

## Palindromic Tree

### Description

Check [OI Wiki](#)

Don't know how to use.

## Test Status

TODO



## Misc

### Theorems

#### Description

Theorems.

#### Test Status

No test.

## Weight Matroid Intersection

#### Description

Almost an implementation.

#### Test Status

Copied from NaCl

## Stable Marriage

#### Description

Stable Marriage algo.

#### Test Status

No test needed.

## Bitset LCS

#### Description

$O(n^2/w)$ . need hand-written bitset (needs subtraction)  
TODO: Find a way to recover the answer. [Prob](#)

#### Test Status

Passed [LibreOJ #6564](#)

## Prefix Substring LCS

#### Description

Calculate the LCS of a prefix of  $S$  and a substring of  $T$  in  $O((|S||T| + Q) \log |T|)$

#### Test Status

Passed [yosupo library checker](#). Copied from 8BQube.

## Convex 1D/1D DP

#### Description

1D/1D optimization.

#### Test Status

[TIOJ 烏龜疊疊樂](#)

## ConvexHull Optimization

### Description

Maintain upper envelope of lines.

### Test Status

Passed [yosupo library checker](#).

## De-Bruijn

### Description

De-Bruijn sequence construction

### Test Status

Passed CSES, [regional prob](#) and local test.

## Josephus Problem

### Description

Josephus problem  $O(N)$  and faster algo ( $O(M \log N)$ ).

### Test Status

Passed [2018 Asia Nanjing](#).

## N Queens Problem

### Description

N Queens Problem construction

### Test Status

Not even used or tested.

## Manhattan MST

### Description

Minimum Spanning Tree of manhattan distance.

### Test Status

Passed [yosupo library checker](#).

## Tree Knapsack

### Description

TODO don't know its usage

### Test Status

Not even used or tested.

## Binary Search On Fraction

### Description

Binary search on stern-borcot tree, binary search over  $p/q$  such that  $0 \leq p, q \leq N$ .

### Test Status

TODO. Copied from NaCl.

## Barret Reduction

### Description

Fast modulo operation of non-constexpr constant. Only able to handle int-size modulo.

### Test Status

Copied from kactl. Guess it's ok to have no test.

## Montgomery Multiplication

### Description

Fast modulo operation of non-constexpr constant. Only able to handle odd modulo.

### Test Status

Tested with MillerRabin and PollardRho.