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Lecture 17 - Hash / Attestation Example

Document Attestation Contract

```
1: // SPDX-License-Identifier: MIT
 2: pragma solidity >=0.4.22 <0.9.0;
 4: import "zeppelin-solidity/contracts/ownership/Ownable.sol";
5:
 6: contract SignData is Ownable {
7:
8:
        address payable owner_address;
9:
        uint256 private minPayment;
10:
        mapping(uint256 => mapping(uint256 => bytes32)) dData;
11:
12:
        mapping(uint256 => mapping(uint256 => address)) d0owner;
13:
        mapping(uint256 => mapping(uint256 => bool)) dMayChange;
14:
        mapping(uint256 => mapping(uint256 => bool)) dExists;
        mapping(uint256 => mapping(uint256 => uint256)) dWhen;
15:
        event DataChange(uint256 App, uint256 Name, bytes32 Value, address By);
16:
17:
18:
        event ReceivedFunds(address sender, uint256 value, uint256 application, uint256 payFor);
19:
        event Withdrawn(address to, uint256 amount);
20:
21:
        constructor() public {
22:
            owner_address = msg.sender;
23:
            minPayment = 1000;
24:
        }
25:
26:
        modifier needMinPayment {
27:
            require(msg.value >= minPayment, "Insufficient payment. Must send more than minPayment.");
28:
29:
30:
31:
        function init() public {
32:
            minPayment = 1000;
33:
34:
35:
        function setMinPayment( uint256  minPayment ) public onlyOwner {
36:
            minPayment = _minPayment;
37:
38:
39:
        function getMinPayment() public onlyOwner view returns ( uint256 ) {
40:
            return ( minPayment );
41:
        }
42.
43:
44:
45:
46:
        st @dev Update an existing set of data if the data was created with permissions to be updated.
47:
        function setHash ( uint256 _app, uint256 _name, bytes32 _data ) public needMinPayment payable {
48:
49:
            address tmp = d0owner[_app][_name];
50:
            bool mayChange = dMayChange[_app][_name];
51:
            if ( tmp == msg.sender \&\& !mayChange ) {
52:
                revert("Data is not changable");
53:
            }
54:
            if ( tmp != msg.sender ) {
                revert("Not owner of data.");
```

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     56:
                 }
     57:
                 bool ex = dExists[_app][_name];
     58:
                 if (!ex) {
     59:
                     revert("No data found." );
     60:
                 }
     61:
                 dData[_app][_name] = _data;
     62:
                 dWhen[_app][_name] = now;
                 emit DataChange(_app, _name, _data, msg.sender);
     63:
     64:
                 emit ReceivedFunds(msg.sender, msg.value, _app, _name);
     65:
             }
     66:
     67:
             /**
     68:
              * @dev Create a new hash and save it's relevant data. Check that this is a new set of data.
     69:
     70:
             function createHash ( uint256 _app, uint256 _name, bytes32 _data, bool _mayChange ) public needMinPayment p
     71:
                 if ( \_name == 0 ) {
                     revert("Invalid _name with value of 0");
     72:
     73:
                 }
                 if ( _app == 0 ) {
     74:
     75:
                     revert("Invalid _app with value of 0");
     76:
                 }
     77:
                 if ( msg.sender == address(0) ) {
     78:
                     revert("Invalid msg sender");
     79:
                 }
     80:
                 bool ex = dExists[_app][_name];
     81:
                 if ( ex ) {
     82:
                     revert("Data already exists for this app and name.");
     83:
                 }
     84:
                 dOowner[_app][_name] = msg.sender;
     85:
                 dData[_app][_name] = _data;
     86:
                 dMayChange[_app] [_name] = _mayChange;
     87:
                 dWhen[_app][_name] = now;
     88:
                 dExists[_app][_name] = true;
     89:
                 emit DataChange(_app, _name, _data, msg.sender);
     90:
                 emit ReceivedFunds(msg.sender, msg.value, _app, _name);
     91:
             }
     92:
     93:
     94:
              * @dev return the data by looking up _app and _name in dData. Return both the hash and the date when it w
     95:
                     Return 0's if no data exits.
     96:
              */
     97:
             function getHash ( uint256 _app, uint256 _name ) public view returns ( bytes32, uint256 ) {
     98:
                 bool ex = dExists[_app][_name];
     99:
                 if (!ex) {
    100:
                     return ( 0, 0 );
    101:
    102:
                 return ( dData[_app][_name], dWhen[_app][_name] );
    103:
             }
    104:
    105:
    106:
    107:
             /**
    108:
              * @dev payable fallback
    109:
    110:
             function () external payable {
    111:
                 emit ReceivedFunds(msg.sender, msg.value, 0, 1);
    112:
             }
    113:
    114:
    115:
              * @dev genReceiveFunds - generate a receive funds event.
    116:
             function genReceivedFunds ( uint256 application, uint256 payFor ) public payable {
    117:
    118:
                 emit ReceivedFunds(msg.sender, msg.value, application, payFor);
    119:
             }
    120:
    121:
```

```
122:
          * @dev Withdraw contract value amount.
123:
124:
         function withdraw( uint256 amount ) public onlyOwner returns(bool) {
125:
             address(owner_address).transfer(amount);
126:
             // owner_address.send(amount);
127:
             emit Withdrawn(owner_address, amount);
128:
             return true;
129:
         }
130:
131:
         /**
132:
          * @dev How much do I got?
133:
          */
134:
         function getBalanceContract() public view onlyOwner returns(uint256){
135:
             return address(this).balance;
136:
         }
137:
138:
         /**
139:
          * @dev For futute to end the contract, take the value.
140:
         function kill() public onlyOwner {
141:
             emit Withdrawn(owner_address, address(this).balance);
142:
143:
             selfdestruct(owner_address);
144:
         }
145: }
```

and the test

```
1: const SignData = artifacts.require("SignData");
2:
 3: /*
 4: * Ethereum client
 5: */
 6: contract("SignData", function (accounts) {
 7:
       it("should Create contract and sign data", async function () {
8:
           let sd = await SignData.deployed();
9:
10:
           let account0 = accounts[0];
11:
           let account1 = accounts[1];
12:
           let amount = 1000:
13:
           var ok = true;
14:
           //function createSignature ( uint256 _app, uint256 _name, bytes32 _data, bool _mayChange ) public need№
15:
           var tx = await sd.createHash(10, 4, "0x0213e3852b8afeb08929a0f448f2f693b0fc3ebe", true, {"value":amour}
16:
17:
           // console.log ( tx );
18:
19:
           // function setData ( uint256 _app, uint256 _name, bytes32 _data ) public needMinPayment payable {
20:
           tx = await sd.setHash( 10, 4, "0x111111111111afeb08929a0f448f2f693b0fc3ebe", {"value":amount} );
21:
           // console.log ( "tx after setHash", tx );
22:
23:
           var x, hh, ww;
           x = await sd.getHash (10, 4);
24:
25:
           hh = x[0];
26:
           ww = x[1].toNumber();
27:
28:
29:
           // console.log ( x, "hh=", hh, "ww=", ww );
           30:
31:
           assert.equal(hh, expect, "Invalid stored hash");
32:
           if ( hh != expect ) {
33:
               ok = false;
           }
34:
```

51: });