## Bai 1 Vector3d

```
#include<iostream>
using namespace std;
typedef struct {
      float x;
      float y;
      float z;
} VECTOR3D;
 VECTOR3D setVector(float x, float y, float z) {
       VECTOR3D VT;
             VT.x = x;
             VT.y = y;
             VT.z = z;
       return VT;
VECTOR3D operator + (VECTOR3D A, VECTOR3D B) {
      VECTOR3D vt3D;
            vt3D.x = A.x + B.x;
            vt3D.y = A.y + B.y;
            vt3D.z = A.z + B.z;
      return vt3D;
}
VECTOR3D operator - (VECTOR3D A, VECTOR3D B) {
     VECTOR3D vt3D;
            vt3D.x = A.x - B.x;
            vt3D.y = A.y - B.y;
            vt3D.z = A.z - B.z;
      return vt3D;
}
VECTOR3D operator * (VECTOR3D A, VECTOR3D B) {
      VECTOR3D vt3D;
            vt3D.x = A.x * B.x;
            vt3D.y = A.y * B.y;
            vt3D.z = A.z * B.z;
      return vt3D;
}
VECTOR3D operator / (VECTOR3D A, VECTOR3D B) {
      VECTOR3D vt3D;
            vt3D.x = A.x / B.x;
            vt3D.y = A.y / B.y;
            vt3D.z = A.z / B.z;
      return vt3D;
VECTOR3D InputVector(char N) {
      int x, y, z;
      cout << "Moi ban nhap vector " << N << "= "<< endl;</pre>
      cout << "Moi ban nhap vao hoanh do " << N << ".x = ";</pre>
      cin >> x;
      cout << "Moi ban nhap vao tung do " << N << ".y = ";</pre>
```

```
cin >> y;
      cout << "Moi ban nhap vao cao do " << N << ".z = ";</pre>
      cin >> z;
      VECTOR3D vt = setVector(x,y,z);
      return vt;
void DisplayVector3D(VECTOR3D M, char N) {
      cout << "Xuat Vector 3D " << N << endl;</pre>
      cout << N << "( " << M.x << ", " << M.y << ", " << M.z << ")" <<endl;
void Menu() {
      cout << " -----" << endl;</pre>
      cout << "\t1. Cong Vector 3D " << endl;</pre>
      cout << "\t2. Tru Vector 3D " << endl;</pre>
      cout << "\t3. Nhan Vector 3D " << endl;</pre>
      cout << "\t4. Chia Vector 3D " << endl;</pre>
      cout << " -----" << endl;
}
int main() {
      while (true) {
            VECTOR3D A, B,C;
            char X = 'X', Y = 'Y', Z = 'Z';
            A = InputVector(X);
            DisplayVector3D(A, X);
            B = InputVector(Y);
            DisplayVector3D(B, Y);
            Menu();
            int chucnang;
            cout << "Moi ban chon chuc nang " << endl;</pre>
            cin >> chucnang;
            switch (chucnang) {
                  case 1: {
                              cout << "Tong 2 Vector " << X << " + " << Y <<</pre>
endl;
                              DisplayVector3D(C, Z);
                              break;
                        }
                  case 2: {
                        C = A - B;
                        cout << "Hieu 2 Vector " << X << " + " << Y << endl;</pre>
                        DisplayVector3D(C, Z);
                        break;
                  }
                  case 3: {
                        C = A * B;
                        cout << "Tich 2 Vector " << X << " + " << Y << endl;</pre>
                        DisplayVector3D(C, Z);
                        break;
```

```
}
                  case 4: {
                        C = A / B;
                        cout << "Thuong 2 Vector " << X << " + " << Y <<</pre>
endl;
                        DisplayVector3D(C, Z);
                        break;
                  }
            }
            cout << " Ban co muon thoat chuong trinh (y/n)";</pre>
            char m;
            cin >> m;
            if (m == 'y' || m == 'Y') {
                  break;
            }
      }
      system("pause");
      return 0;
Bai 2 : Mang cap phat dong
#include<iostream>
using namespace std;
void createArray(int **&p, int n) {
      p = new int *[n];
      for (int i = 0; i < n; i++) {</pre>
            p[i] = new int[n];
      }
void InputArray(int **&p, int n, char c) {
      for (int i = 0; i < n; i++) {</pre>
            for (int j = 0; j < n; j++) {</pre>
                  cout << c <<" [" << i << "," << j << "] = ";
                  cin >> p[i][j];
                  cout << endl;</pre>
            }
      }
void OutArray(int **p, int n) {
      for (int i = 0; i < n; i++) {</pre>
            for (int j = 0; j < n; j++) {
                  cout << p[i][j] << " ";</pre>
            cout << endl;</pre>
      }
int ** AddMatricAandB(int **p, int **q, int n) {
      int ** k;
```

```
createArray(k, n);
     for (int i = 0; i < n; i++) {</pre>
           for (int j = 0; j < n; j++) {
                k[i][j] = p[i][j] + q[i][j];
           }
     }
     return k;
}
int **NhanMaTran(int **p, int **q, int n) {
     int ** k;
     createArray(k, n);
     for (int i = 0; i < n; i++) {
          for (int j = 0; j < n; j++) {
                k[i][j] += p[i][j] * q[j][i];
           }
     return k;
}
void deleteArraypointer(int **p, int n) {
     for (int i = 0; i < n; i++) {
           delete[] p[i];
     delete[] p;
int main() {
     int **p;
     int n;
     char A = 'A', B = 'B';
     cout << "Moi Ban Nhap ma tran vuong cap n = " << endl;</pre>
     cin >> n;
     createArray(p, n);
     InputArray(p, n, A);
     cout << "Ma tran A = [] " << endl;</pre>
     OutArray(p, n);
     int **q;
     cout << "----" << endl;
     createArray(q, n);
     InputArray(q, n, B);
     cout << "Ma tran B = [] " << endl;</pre>
     OutArray(q, n);
     int ** matranadd;
     matranadd = AddMatricAandB(p, q, n);
     cout << "Ma tran M = [] sau khi cong " << endl;</pre>
     OutArray(matranadd, n);
     cout << "----" << endl;
     int ** matrannhan;
```

```
matrannhan = NhanMaTran(p, q, n);
       cout << "Ma tran N = [] sau khi nhan " << endl;</pre>
      OutArray(matrannhan, n);
       // giai phong vung nho
       deleteArraypointer(p, n);
       deleteArraypointer(q, n);
       deleteArraypointer(matranadd, n);
       system("pause");
       return 0;
}
Bai3: Ngay Thang Nam
#include<iostream>
using namespace std;
struct SetTypeDate
{
      int date;
      int month;
      long year;
SetTypeDate settingDate(int date, int month, long year) {
      SetTypeDate stdate;
      stdate.date = date;
      stdate.month = month;
      stdate.year = year;
       return stdate;
void menu() {
      cout << "****** Menu ********* << endl;</pre>
       cout << "1.Input type Day " << endl;</pre>
       cout << "2.Output type Day " << endl;</pre>
      cout << "3. Addition Date" << endl;</pre>
      cout << "4. Sub Data" << endl;</pre>
      cout << "************** << endl;
SetTypeDate Input() {
      int ngay, thang;
      long nam;
      nhapngay:
      cout << "Nhap vao ngay" << endl;</pre>
      cin >> ngay;
      if (ngay > 31 || ngay < 1)</pre>
             goto nhapngay;
       nhapthang:
      cout << "Nhap vao Thang" << endl;</pre>
      cin >> ngay;
      if (ngay > 12 || ngay < 1)</pre>
             goto nhapthang;
       cout << "Nhap nam " << endl;</pre>
      cin >> nam;
      SetTypeDate ngaythangnam = settingDate(ngay, thang, nam);
      return ngaythangnam;
int main() {
      SetTypeDate ds;
```

```
ds = Input();
system("pause");
return 0;
}
```