Grayscale Shader (URP & LWRP)

Introduction

This is a grayscale Shader effect. If you want create some black and white effect, Or some retro effects. Then this shader is perfect for you. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. The graph shader file exposes multiple parameters for you to adjust. Let you adjust the snow effect of many different parameters by yourself. Due to the cool effect achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.

PS: Only support URP (Universal Renderer Pipeline), LWRP (Light Weight Renderer Pipeline)

Main Features:

- 1. Easy to integrate into your project, no need to write any shader and code
- 2. Support URP (Universal Renderer Pipeline), LWRP (Light Weight Renderer Pipeline)
- 3. You can modify the attributes exposed by the shader
- 4. Support Android, IOS, Windows and other platforms
- 5. Clear demo
- 6. Cheap

PS: It needs to be used together with post processing, the post processing effect file the post processing effect file is included in this asset.

Contact Us:

If you have any questions or suggestions during use, please feel free to contact us Email: sqzxzj13@163.com