# Neural Networks: Optimization & Regularization

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Machine Learning

#### **Outline**

- Optimization
  - Momentum & Nesterov Momentum
  - AdaGrad & RMSProp
  - Batch Normalization
  - Continuation Methods & Curriculum Learning

## 2 Regularization

- Weight Decay
- Data Augmentation
- Dropout
- Manifold Regularization
- Domain-Specific Model Design

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## **Challenges**

• NN a complex function:

$$\hat{\mathbf{y}} = f(\mathbf{x}; \mathbf{\Theta}) 
= f^{(L)}(\cdots f^{(1)}(\mathbf{x}; \mathbf{W}^{(1)}); \mathbf{W}^{(L)})$$

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$$\begin{split} \arg\min_{\boldsymbol{\Theta}} C(\boldsymbol{\Theta}) &= \arg\min_{\boldsymbol{\Theta}} -\log P(\boldsymbol{\mathbb{X}} \,|\, \boldsymbol{\Theta}) \\ &= \arg\min_{\boldsymbol{\Theta}} \sum_{i} -\log P(\boldsymbol{y}^{(i)} \,|\, \boldsymbol{x}^{(i)}, \boldsymbol{\Theta}) \\ &= \arg\min_{\boldsymbol{\Theta}} \sum_{i} C^{(i)}(\boldsymbol{\Theta}) \\ &= \arg\min_{\boldsymbol{W}^{(1)}, \dots, \boldsymbol{W}^{(L)}} \sum_{i} C^{(i)}(\boldsymbol{W}^{(1)}, \dots, \boldsymbol{W}^{(L)}) \end{split}$$

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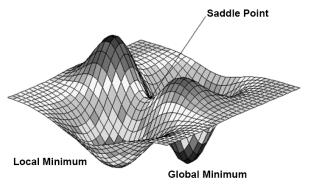
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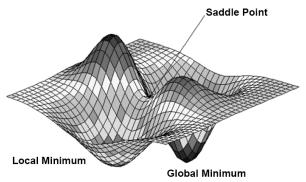
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• What are the challenges of solving this problem with SGD?

• The loss function  $C^{(i)}$  is **non-convex** 

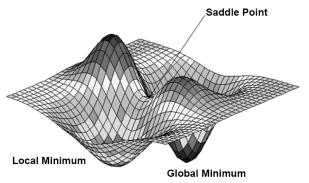


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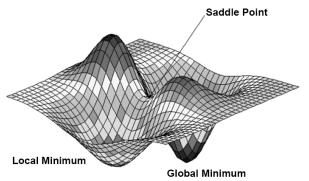
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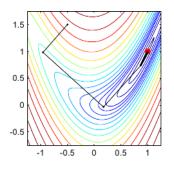
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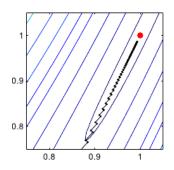


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- However, studies [2, 4] show SGD seldom encounters critical points when training a large NN

# **III-Conditioning**

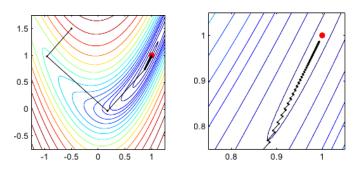
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SGD has slow progress at valleys or plateaus

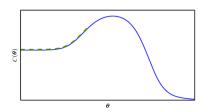
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  - But *not* actually reaching zero
  - SGD may proceed along a direction forever
  - Initialization is important



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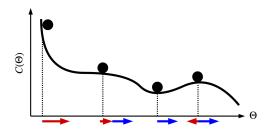
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#### Momentum

• Update rule in SGD:

$$\boldsymbol{\Theta}^{(t+1)} \leftarrow \boldsymbol{\Theta}^{(t)} - \boldsymbol{\eta} \boldsymbol{g}^{(t)}$$

where  $oldsymbol{g}^{(t)} = 
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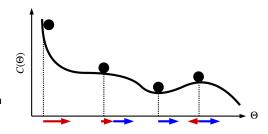
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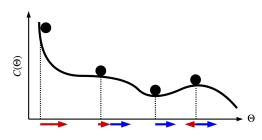
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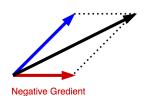
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• Momentum: make the same movement  $v^{(t)}$  in the last iteration, corrected by negative gradient:

$$\mathbf{v}^{(t+1)} \leftarrow \lambda \mathbf{v}^{(t)} - (1 - \lambda) \mathbf{g}^{(t)}$$
$$\Theta^{(t+1)} \leftarrow \Theta^{(t)} + \eta \mathbf{v}^{(t+1)}$$

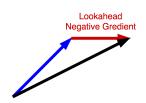
•  $\mathbf{v}^{(t)}$  is a moving average of  $-\mathbf{g}^{(t)}$ 



#### **Nesterov Momentum**

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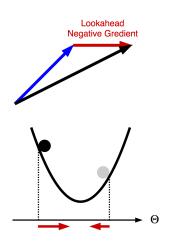


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Faster convergence to a minimum

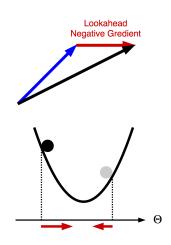


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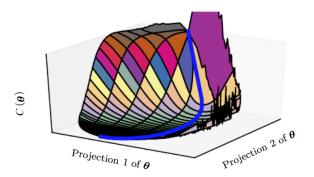
- Faster convergence to a minimum
- Not helpful for NNs that lack of minima



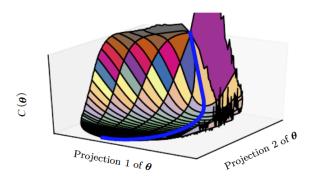
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# Where Does SGD Spend Its Training Time?

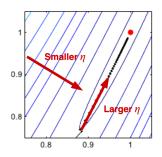


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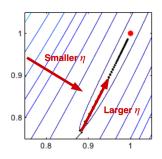
- Detouring a saddle point of high cost
  - Better initialization
- 2 Traversing the relatively flat valley
  - Adaptive learning rate

# SGD with Adaptive Learning Rates



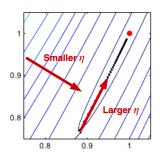
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Update rule:

$$\begin{aligned} & \boldsymbol{r}^{(t+1)} \leftarrow \boldsymbol{r}^{(t)} + \boldsymbol{g}^{(t)} \odot \boldsymbol{g}^{(t)} \\ & \boldsymbol{\Theta}^{(t+1)} \leftarrow \boldsymbol{\Theta}^{(t)} - \frac{\boldsymbol{\eta}}{\sqrt{\boldsymbol{r}^{(t+1)}}} \odot \boldsymbol{g}^{(t)} \end{aligned}$$

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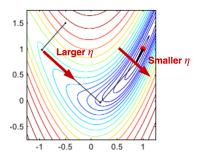
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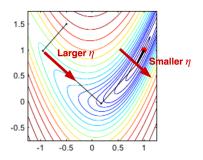
- 1 Smaller learning rate along all directions as t grows
- 2 Larger learning rate along more gently sloped directions

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- ullet In AdaGrad,  $m{r}^{(t+1)}$  accumulates squared gradients from the beginning of training
  - Results in premature adaptivity

### **RMSProp**

• *RMSProp* changes the gradient accumulation in  $r^{(t+1)}$  into a moving average:

$$\boldsymbol{r}^{(t+1)} \leftarrow \frac{\boldsymbol{\lambda}}{\boldsymbol{r}^{(t)}} + \frac{(1-\boldsymbol{\lambda})\boldsymbol{g}^{(t)} \odot \boldsymbol{g}^{(t)}}{\boldsymbol{\varphi}^{(t+1)}} \leftarrow \boldsymbol{\Theta}^{(t)} - \frac{\boldsymbol{\eta}}{\sqrt{\boldsymbol{r}^{(t+1)}}} \odot \boldsymbol{g}^{(t)}$$

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 A popular algorithm Adam (short for adaptive moments) [7] is a combination of RMSProp and Momentum:

$$\begin{aligned} & \boldsymbol{v}^{(t+1)} \leftarrow \boldsymbol{\lambda}_1 \boldsymbol{v}^{(t)} - (1 - \boldsymbol{\lambda}_1) \boldsymbol{g}^{(t)} \\ & \boldsymbol{r}^{(t+1)} \leftarrow \boldsymbol{\lambda}_2 \boldsymbol{r}^{(t)} + (1 - \boldsymbol{\lambda}_2) \boldsymbol{g}^{(t)} \odot \boldsymbol{g}^{(t)} \\ & \boldsymbol{\Theta}^{(t+1)} \leftarrow \boldsymbol{\Theta}^{(t)} + \frac{\boldsymbol{\eta}}{\sqrt{\boldsymbol{r}^{(t+1)}}} \odot \boldsymbol{v}^{(t+1)} \end{aligned}$$

• With some bias corrections for  $v^{(t+1)}$  and  $r^{(t+1)}$ 

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- ullet The curvature of f with respect to any two  $w^{(i)}$  and  $w^{(j)}$  is

$$\frac{\partial f}{\partial w^{(i)} \partial w^{(j)}} = (w^{(i)} + w^{(j)}) \cdot x \prod_{k \neq i,j} w^{(k)}$$

- Very small if L is large and  $w^{(k)} < 1$  for  $k \neq i,j$
- Very large if L is large and  $w^{(k)} > 1$  for  $k \neq i,j$

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  - $C(\Theta^{(t+1)})$  will be guaranteed to decrease only if C is linear at  $\Theta^{(t)}$

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- Can we change the model to make this assumption not-so-wrong?

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- Can be readily extended to NNs having multiple neurons at each layer

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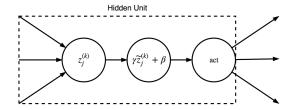
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A hidden unit now looks like:



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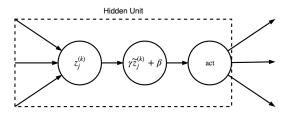
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- $\bullet$  Observe that there is no need to insist a  $\tilde{z}^{(k)}$  to have zero mean and unit variance
  - We only care about whether it is "fixed" when calculating the gradients for other layers

#### Expressiveness II

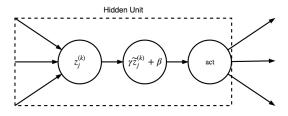


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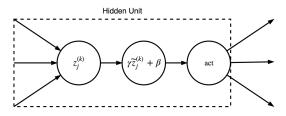
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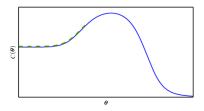
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  - ullet The weights  $oldsymbol{W}^{(k)}$ ,  $\gamma$ , and  $oldsymbol{eta}$  are now easier to learn with SGD

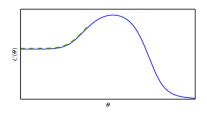
#### Outline

- Optimization
  - Momentum & Nesterov Momentum
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Initialization is important

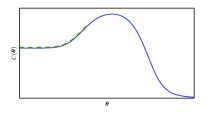


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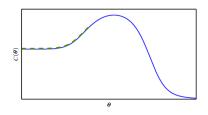
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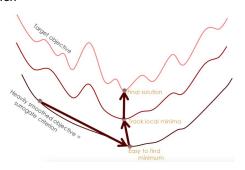
- How to better initialize  $\Theta^{(0)}$ ?
- Train an NN multiple times with random initial points, and then pick the best
- Design a series of cost functions such that a solution to one is a good initial point of the next
  - Solve the "easy" problem first, and then a "harder" one, and so on

#### Continuation Methods I

 Continuation methods: construct easier cost functions by smoothing the original cost function:

$$\tilde{C}(\Theta) = \mathcal{E}_{\tilde{\Theta} \sim \mathcal{N}(\Theta, \sigma^2)} C(\tilde{\Theta})$$

- ullet In practice, we sample several  $ilde{\Theta}$ 's to approximate the expectation
- Assumption: some non-convex functions become approximately convex when smoothen



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- Learn simple concepts first, then learn more complex concepts that depend on these simpler concepts
  - Just like how humans learn
  - Knowing the principles, we are less likely to explain an observation using special (but wrong) rules

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- In these domains, the best fitting model (with lowest generalization error) is usually a larger model regularized appropriately

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- Furthermore, 2w gives higher likelihood
- $\bullet$  Without regularization, SGD will continually increase w's magnitude
- A deep NN is likely to separable a dataset and has the similar issue

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$$\arg\min_{\Theta} C(\Theta) + \alpha \Omega(\Theta)$$

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- Limiting column norms  $\Omega(W_{\cdot i}^{(k)})$ ,  $\forall j, k$ , is preferred [5]
  - ullet Prevents any one hidden unit from having very large weights and  $z_j^{(k)}$

# Explicit Weight Decay I

Explicit norm penalties:

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- Advantage?

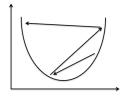
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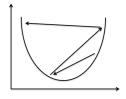
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- Advantage?
- Prevents dead units that do not contribute much to the behavior of NN due to too small weights
  - Explicit constraints does not push weights to the origin

# **Explicit Weight Decay II**



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- Hinton et al. [5] recommend using:

explicit constraints + reprojection + large learning rate

to allow rapid exploration of parameter space while maintaining numeric stability

#### **Outline**

- Optimization
  - Momentum & Nesterov Momentum
  - AdaGrad & RMSProp
  - Batch Normalization
  - Continuation Methods & Curriculum Learning

#### 2 Regularization

- Weight Decay
- Data Augmentation
- Dropout
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- E.g., in OCR tasks, avoid:
  - Horizontal flips for 'b' and 'd'
  - $\bullet$  180° rotations for '6' and '9'

#### Noise and Adversarial Data

- NNs are **not** very robust to the perturbation of input  $(x^{(i)})$ 's
  - Noises [11]
  - Adversarial points [3]



 $\boldsymbol{x}$ 

y ="panda" w/ 57.7% confidence



 $sign(\nabla_{\boldsymbol{x}}C(\boldsymbol{\theta},\boldsymbol{x},y))$ 

"nematode" w/8.2% confidence

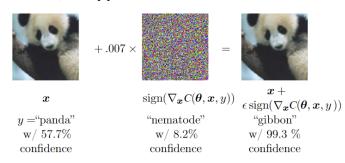


 $egin{aligned} & m{x} + \\ \epsilon \operatorname{sign}(\nabla_{m{x}} C(m{ heta}, m{x}, y)) \end{aligned}$  "gibbon"

"gibbon" w/ 99.3 % confidence

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  - Already done in probabilistic models

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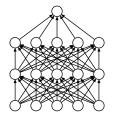
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- Very time consuming to ensemble a large number of NNs

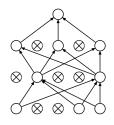
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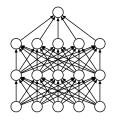
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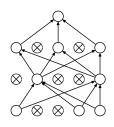




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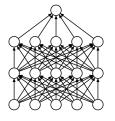
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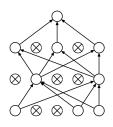




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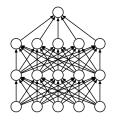
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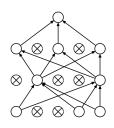




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- Different minibatches are used to train different parts of the NN
  - Similar to bagging, but much more efficient
  - No need to retrain unmasked units
  - Exponential number of voters

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- The better one is problem dependent

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- For example, in face image recognition:
- If there is a unit that detects nose
- Dropping the unit encourages the model to learn mouth (or nose again) in another unit

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#### Manifolds I

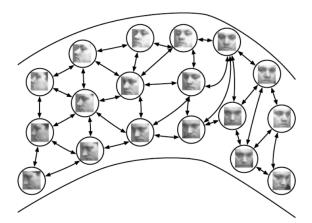
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### Manifolds I

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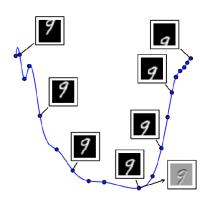
### Manifolds I

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- In many applications, data of the same class concentrate around one or more low-dimensional manifolds
- A manifold is a topological space that are *linear locally*



#### Manifolds II

- For each point x on a manifold, we have its tangent space spanned by tangent vectors
  - Local directions specify how one can change x infinitesimally while staying on the manifold



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- ullet Suppose we have the tangent vectors  $\{m{v}^{(i,j)}\}_j$  for each example  $m{x}^{(i)}$
- Tangent Prop [9] trains an NN classifier f with cost penalty:

$$\Omega[f] = \sum_{i,j} \nabla_{\mathbf{x}} f(\mathbf{x}^{(i)})^{\top} \mathbf{v}^{(i,j)}$$

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- Or learned automatically (to be discussed later)

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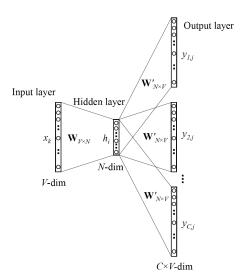
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# Domain-Specific Prior Knowledge

- If done right, incorporating the domain-specific prior knowledge into a model is a highly effective way the improve generalizability
  - Better f that "makes sense"
  - May also simplify optimization problem

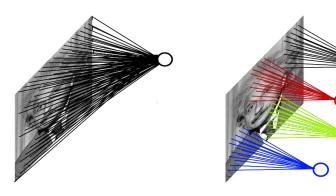
### Word2vec

• Weight-tying leads to simpler model



### **Convolution Neural Networks**

Locally connected neurons for pattern detection at different locations



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