

Figura 1: The bar we are considering in this example. It exchanges heat through one end, kept at constant temperature, and with the surrounding medium. The other end is insulated.

## 1 Heat exchange in a one-dimensional bar

We consider a bar of length  $L$  and constant thermal conductivity  $k$  (see figure). One end of the bar is kept at constant temperature  $T_0$ , while the other end is under adiabatic conditions (zero thermal flux). The bar exchanges heat with the surrounding air at temperature  $T_a$ . Using a onedimensional model, the steady state solution satisfies

$$-k \frac{d^2}{dx^2} T + h_p(T - T_a) = 0 \quad 0 < x < L, \quad (1)$$

con condizioni al bordo date da

$$T(0) = T_0 \quad \frac{d}{dx} T(L) = 0. \quad (2)$$

The coefficient of convective heat exchange per unit length  $h_p$  [W/m<sup>2</sup>K] is assumed constant. It is linked to the coefficient per unit area  $h$  [W/mK] by the relation

$$h_p = \frac{hp}{S},$$

$p$  being the perimeter and  $S$  the section of the bar. Since the bar has a rectangular section, with sides of length  $a_1$  and  $a_2$  we can write

$$h_p = \frac{2h(a_1 + a_2)}{a_1 a_2}.$$

Equations (??) and (??) may be rewritten in terms of the temperature difference  $\theta = T - T_a$  and normalized by setting

$$x \rightarrow x/L.$$

Thus, in the following  $x$  indicates the normalized (a-dimensional) abscissa and the domain becomes the interval  $(0, 1)$ . In the normalized variables the problem is

$$-\frac{d^2}{dx^2} \theta + a\theta = 0 \quad 0 < x < 1, \quad (3)$$

with boundary conditions

$$\theta(0) = \theta_0 = T_0 - T_a \quad \frac{d}{dx} \theta(1) = 0, \quad (4)$$

where

$$a = \frac{L^2 h_p}{k} = \frac{2L^2 h(a_1 + a_2)}{ka_1 a_2}.$$

We consider a uniform grid of  $M$  elements in the interval  $[0, 1]$  and we discretize (??) with linear finite elements. We indicate with  $u_i = u_h(x_i)$ ,  $i = 0, \dots, M$  the approximation of  $\theta$  at the nodes  $x_i = hi$ , being  $h = 1/M$ .

The problem unknowns are given by  $u_i$ ,  $i = 1, \dots, M$ , since, thanks to the boundary condition,  $u_0 = \theta_0$ . We operate in the usual way to obtain a linear system

$$A\mathbf{u} = \mathbf{b}, \quad (5)$$

with

$$\mathbf{u} = [u_1, \dots, u_n]^T, \quad \mathbf{b} = [\theta_0, 0, \dots, 0]^T$$

and  $A \in \mathbb{R}^{M \times M}$  the matrix given by

$$A = \begin{bmatrix} 2 + h^2 a & -1 & 0 & \dots & \dots & 0 \\ -1 & 2 + h^2 a & -1 & \dots & \dots & 0 \\ 0 & \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & \dots & -1 & 2 + h^2 a & -1 \\ 0 & \dots & \dots & \dots & -1 & 1 \end{bmatrix}.$$

Matrix  $A$  is symmetric positive definite, thus we may use the Gauss-Siedel iterative scheme for the solution of the linear system.

One may verify that the single iteration of Gauss-Siedel can be written as

$$u_i^{(k+1)} = \frac{u_{i-1}^{(k)} + u_{i+1}^{(k)}}{2 + h^2 a}, \quad i = 1, \dots, M-1$$

and

$$u_M^{(k+1)} = u_{M-1}^{(k)},$$

being  $k$  the iteration index. We terminate the iterations when  $\|\mathbf{u}^{(k+1)} - \mathbf{u}^{(k)}\| \leq \tau$ , for a given tolerance  $\tau > 0$ , or when  $k \geq k_{max}$  (no convergence within a maximal number of iterations  $k_{max}$ ).

## 1.1 The exact solution

The exact solution of problem (??)-(??) is

$$\theta(x) = \theta_0 \frac{\cosh[\sqrt{a}(1-x)]}{\cosh(\sqrt{a})}.$$

## 1.2 The program heat\_exchange.cpp

In the directory **Heat\_Exchange** you have a prototype program simply called **main.cpp** that solves the problem with the proposed numerical scheme.

Is a simple program and it does use little use of advanced C++ programming. It is not general, and difficult to extend to other finite elements or other numerical schemes for the solution of the linear system.

It is just a first example on which the students may elaborate further. You have a **Makefile** that allow to compile the code by simply typing **make main** or just **make** in the directory where the program is kept.

You may generate the executable directly, for instance with

```
g++ -std=c++11 -o main *.cpp
```

The file **parameters.hpp** defines a struct with the default values of the parameters, namely

Variabile	Nome nel pr.	Valore	Variabile	Nome nel pr.	Valore	
$L$	<b>L</b>	40	$a_1$	<b>a1</b>	4	. Those values may
$a_2$	<b>a2</b>	50	$T_0$	<b>To</b>	46	
$T_a$	<b>Te</b>	20	$k$	<b>k</b>	0.164	
$h$	<b>hc</b>	$200 \times 10^{-6}$				

be changed by using a **GetPot** file, the default name being **Parameters.pot**.

The program accepts arguments: it synopsis is

```
main [-h] [-v] -p parameterFile (default: parameters.pot)
-h this help
-v verbose output
```

and produces a file, **result.dat** containing the approximate solution in the format

$$x_i \quad u_i \quad \theta(x_i),$$

a line for each node, including the node at  $x = 0$ .

### 1.2.1 Visualization

To visualize the results you may use `xmgrace` or `gnuplot` (or even MATLAB or Octave).

The *gnuplot* commands to visualize the results are

```
gnuplot
gnuplot> plot "result.dat" u 1:2 w lp title "uh", "result.dat" u 1:3 w l title "uex"
```

## 2 Possible extensions

Here some possible extensions in order of difficulty

- Allow the user to change the name of the file with the result, for instance indicating the name in the getpot file, or in the command line.
- Change the stopping criterion to use the  $L^2$  or the  $H^1$  norm, instead of the discrete one.
- Build the matrix explicitly and use different linear solvers, for instance the Eigen library, or other available libraries. Allow the user to specify the solver.
- Generalize the code for transient problems, using suitable time integration schemes;
- Generalize the code to allow variable (in space) parameters and non uniform grid. You need to use numerical quadrature;
- Generalize the code to allow higher order finite elements.
- Generalize the code to allow parameter that depends on the solution itself (non-linear problem).

### 2.1 Use `vector<double>`

We have used the template class `vector<double>` defined in the **Standard Library** (`std`), instead of native C style vectors. This simplifies a lot the handling, particularly the memory handling. A version using native arrays would replace

```
vector<double> theta(M+1);
```

with

```
double * theta = new double[M+1];
```

The command `new double[M+1]` builds a pointer to an array of doubles that can be addressed by `theta[i]`.

Remember that in this case the handling of the memory is responsibility of the programmer, and you have to delete the array when not needed anymore, using

```
delete[] theta;
```

The `[]` is here required since `theta` is an array. Writing just `delete theta` is an **error** since the program will free only the first element of the array and you will have a part of memory that will not be released (a so-called **memory leak**).

The use of `vector<float>` eliminates this problem, since memory is handled by the class destructor.