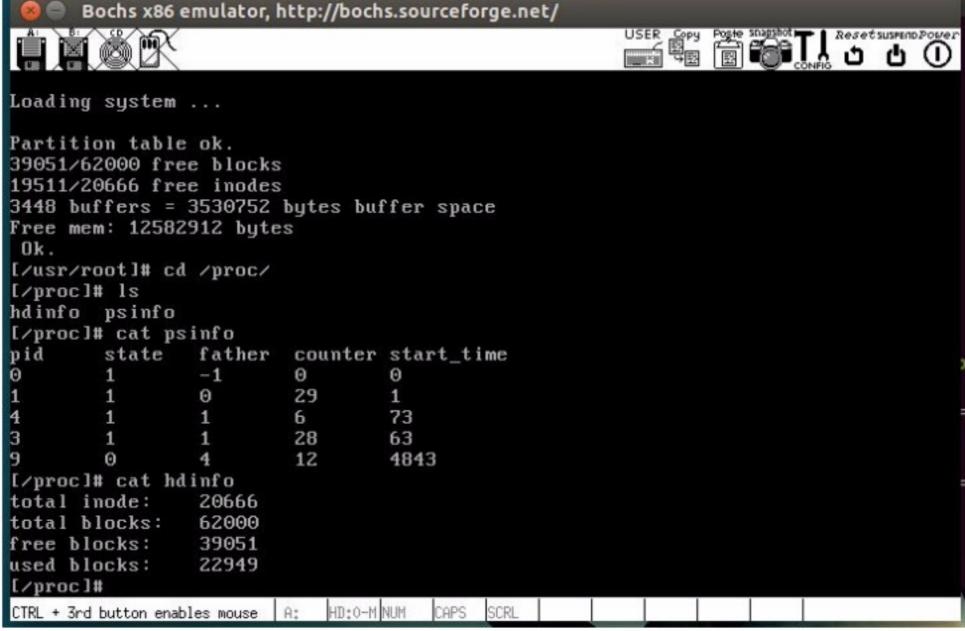
% 实验代码



"操作系统原理与实践"实验报告

proc文件系统的实现

```
这是8个实验中,最后的一个实验,以下是本人实验中 proc.c 的源码
 #include
           linux/kernel.h>
 #include
           <sys/stat.h>
 #include
           <errno.h>
           linux/fs.h>
 #include
 #include
           <asm/segment.h>
 #include
          <string.h>
           <a.out.h>
 #include
 #include
           linux/sched.h>
              *ps_content
static
         char
                           = NULI;
         char
              *hd_content
                             = NULL;
static
                                            char
                                                                       off_t
     proc_read
                 struct
                                                          int
 int
          int i, j, k, l;
               *tmp = buf;
          char
               container[
          char
                           256];
                  task_struct
          struct
                                 **p;
                  super_block
                                 *sb;
          struct
                  buffer_head
                                 *bh;
          struct
               *bit_map;
          char
                            = 0;
               free_block
               used_block
                            = 0;
          int
          if ((inode ->i_zone[ 0] != FILE_PSINFO) && (inode ->i_zone[ 0] != FILE_HDINFO)){
                   printk(
                                                                             );
                   return - EINVAL;
          if (inode ->i_zone[ 0] == FILE_PSINFO){
                   //printk("f_pos=%d\n", *f_pos);
                   if (!(*f_pos)){
 输入代码
                     ps_content = (char *) malloc (PAGE_SIZE);
                             memset (ps_content, 0, sizeof (ps_content));
                             sprintf (ps_content,
                                                  );
                             for (p = &FIRST_TASK; p <= &LAST_TASK; p++){
                                      if (*p){
                                                memset (container, 0, sizeof (container));
                                                sprintf (container, "%ld\t%ld\t%ld\t%ld\t%ld\n"
                                                         (*p) - >pid, (*p) - >state, (*p) - >father,
 (*p-)>counter, (*p) ->start_time);
                                                strncat (ps_content, container, strlen
(container));
                   for (i= 0; i<count; i++){
                             if (ps_content[*f_pos+i] == 0){
                                      break ;
                             put_fs_byte(ps_content[i], tmp);
                             tmp++;
                    }
                   if (!i){
                             //printk("free ps_content\n");
                             free (ps_content);
                             *f_pos = 0;
                    }
                    else
                             (*f_pos) += i;
          else
                if (inode ->i_zone[ 0] == FILE_HDINFO){
                   if (!(*f_pos)){
                             sb = get_super(inode - >i_dev);
                             //printk("s_zmap_blcoks = %d\n", sb ->s_zmap_blocks);
                             l= 0;
                             for (i= 0; i<sb ->s_zmap_blocks; i++){
                                       bh = sb - > s_{zmap[i]};
                                       bit_map = ( char *)bh - >b_data;
                                       for (j= 0; j<BLOCK_SIZE; j++){
                                                for (k= 0; k<8; k++){
                                                          1++;
                                                          if (l>sb ->s_nzones)
                                                                   goto CALCULATE_OVER;
                                                          if (bit_map[j] & (1<<k))</pre>
                                                                   used_block++;
                                                          else
                                                                   free_block++;
CALCULATE_OVER:
                             hd_content = ( char *) malloc (PAGE_SIZE);
                             memset (hd_content, 0, sizeof (hd_content));
                                     (hd_content, "total inode:\t%d\ntotal blocks:\t%d\nfree
                                                                                       used block);
                                      sb - >s_ninodes, sb - >s_nzones, free_block,
                    for (i= 0; i<count; i++){
                             if (hd_content[*f_pos+i]
                                                        == 0){
                                      break :
                             put_fs_byte(hd_content[i],
                                                             tmp);
                             tmp++;
                   if (!i){
                             //printk("free ps_content\n");
                             free (hd_content);
                             *f_pos = 0;
                   else
                             (*f_pos) += i;
          return
                i;
```



实验1~8的源码