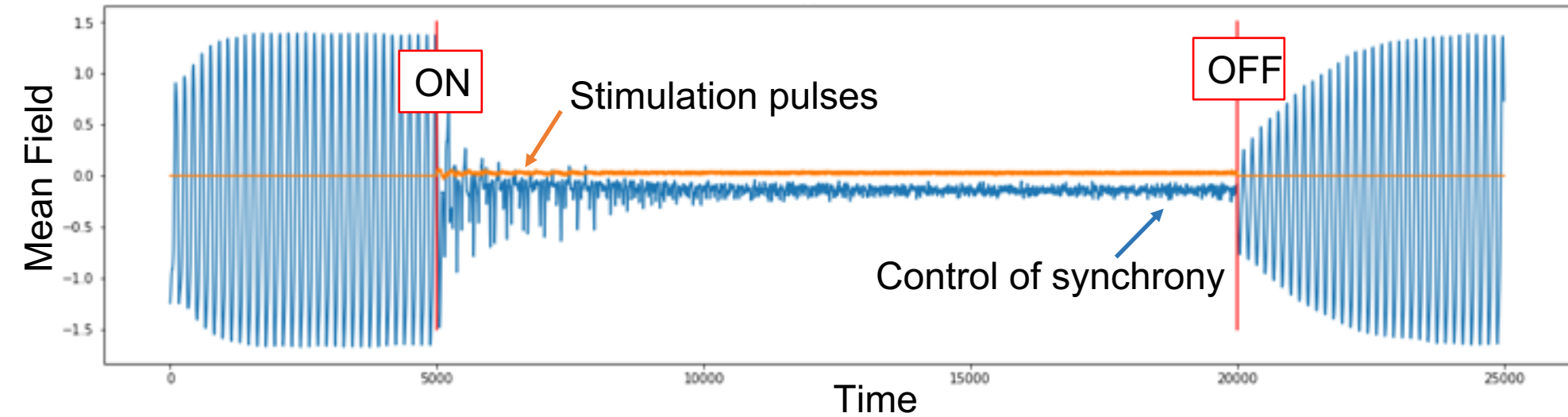


Suppression dynamics



Phase portrait

