Introduction to Trees

29 September 2024

}

```
class Solution {
  public:
    int countNodes(int i) {
      // your code here
      return pow(2,i-1);
    }
};

static int countNodes(int i)
  {
    int result=(int)Mathi.pow(2,i-1);
    return (result);
```

p

Binary Tree Representation in C++

12:33

29 September 2024

```
My Code=>
void create_tree(node* root0, vector<int> &vec){
    int n =vec.size();
    if(n<=0)
    {
      return;
    }
    queue<node*>q;
    //root0=newNode(vec[0]);
    q.push(root0);
    int i=1;
    while(q.size()>0&&i<n)
           node* temp=q.front();
           q.pop();
          if(i<n)
             temp->left=newNode(vec[i]);
             q.push(temp->left);
             i++;
             }
          if(i<n)
             temp->right=newNode(vec[i]);
             q.push(temp->right);
             i++;
          }
    }
  }
#2 Soln
node* solve(vector<int> &vec,int root_index){
    if(root_index>=vec.size()){
      return NULL;
    struct node *root=newNode(vec[root_index]);
    root->left=solve(vec,(root_index*2)+1);
```

root->right=solve(vec,(root_index*2)+2);

return root;

}

```
void create_tree(node* &root0, vector<int> &vec){
  //Your code goes here
  root0=solve(vec,0);
}
```

Binary Tree Representation in Java***

```
29 September 2024 12:34
```

```
public static void createTree(Node root0, ArrayList<Integer> v ){
    Queue<Node> q=new LinkedList<>();
    q.add(root0);
    for(int i=0;i<3;i++)
    {
        Node parent= q.poll();
        Node left=new Node(v.get(2*i+1));
        Node right=new Node(v.get(2*i+2));
        parent.left=left;
        parent.right=right;
        q.add(left);
        q.add(right);
    }
}</pre>
```

Binary Tree Traversals in Binary Tree*

29 September 2024

Binary Tree Preorder Traversal

29 September 2024 12:49

```
C++
void preorder(TreeNode* root, vector<int>&v)
        if(!root)
        {
            return;
        v.push_back(root->val);
        preorder(root->left,v);
        preorder(root->right,v);
    vector<int> preorderTraversal(TreeNode* root)
    {
        vector<int>v;
        if(!root)
        return v;
        preorder(root,v);
        return v;
    }
JAVA
void preorder(TreeNode root,LinkedList<Integer>v)
        if(root==null)
            return;
        v.add(root.val);
        preorder(root.left,v);
        preorder(root.right,v);
    public List<Integer> preorderTraversal(TreeNode root) {
        LinkedList<Integer>v=new LinkedList();
        if(root==null)
        {
            return v;
        }
        preorder(root,v);
        return v;
    }
```

Inorder Traversal of Binary Tree

```
29 September 2024 12:57
```

```
JAVA
```

```
void inorder(TreeNode root,LinkedList<Integer>v)
        if(root==null)
        {
            return;
        }
        inorder(root.left,v);
        v.add(root.val);
        inorder(root.right,v);
    public List<Integer> inorderTraversal(TreeNode root) {
        LinkedList<Integer>v=new LinkedList();
        if(root==null)
        {
            return v;
        inorder(root,v);
        return v;
    }
```

Post-Order Traversal Of Binary Tree

```
29 September 2024 12:57
```

JAVA

```
void postorder(TreeNode root,LinkedList<Integer>v)
        if(root==null)
        {
            return;
        }
        postorder(root.left,v);
        postorder(root.right,v);
        v.add(root.val);
    public List<Integer> postorderTraversal(TreeNode root) {
        LinkedList<Integer>v=new LinkedList();
        if(root==null)
        {
            return v;
        postorder(root,v);
        return v;
    }
```

Level order Traversal / Level order traversal in spiral form

29 September 2024

13:05

```
public List<List<Integer>> levelOrder(TreeNode root)
        List<List<Integer>>v=new ArrayList<List<Integer>>();
        if(root==null)
            return v;
        Queue<TreeNode> q = new LinkedList<>();
        q.add(root);
        while(q.size()>0)
            int cnt=q.size();
            List<Integer>ans=new ArrayList<>();
            while(cnt>0)
            {
                TreeNode temp=q.peek();
                q.remove();
                ans.add(temp.val);
                if(temp.left!=null)
                {
                    q.add(temp.left);
                }
                if(temp.right!=null)
                    q.add(temp.right);
                }
                cnt--;
            v.add(ans);
        return v;
```

Iterative Preorder Traversal of Binary Tree

29 September 2024 14:2

```
public List<Integer> preorderTraversal(TreeNode root)
       LinkedList<Integer>ans=new LinkedList();
       if(root==null)
            return ans;
        Stack<TreeNode>s=new Stack<>();
        TreeNode curr=root;
       while(curr!=null||s.size()>0)
        {
            if(curr!=null)
            {
                ans.add(curr.val);
                s.push(curr);
                curr=curr.left;
            }
            else
            {
               curr=s.peek();
                s.pop();
                curr=curr.right;
        }
        return ans;
    }
```

Iterative Inorder Traversal of Binary Tree

29 September 2024 14:29

```
class Solution {
    public List<Integer> inorderTraversal(TreeNode root)
        LinkedList<Integer>ans=new LinkedList();
        if(root==null)
        {
            return ans;
        Stack<TreeNode>s=new Stack<>();
        TreeNode curr=root;
        while(curr!=null||s.size()>0)
            if(curr!=null)
            {
                s.push(curr);
                curr=curr.left;
            }
            else
            {
                curr=s.peek();
                s.pop();
                ans.add(curr.val);
                curr=curr.right;
            }
        }
        return ans;
    }
}
```

Post-order Traversal of Binary Tree using 2 stack***

29 September 2024 14:30

```
public List<Integer> postorderTraversal(TreeNode root)
        LinkedList<Integer>ans=new LinkedList();
        if(root==null)
            return ans;
        Stack<TreeNode>s1=new Stack<>();
        Stack<TreeNode>s2=new Stack<>();
        TreeNode curr=root;
        s1.push(curr);
        while(s1.size()>0) // (Why curr!=null work here)
        {
            curr=s1.peek();
            s1.pop();
            s2.push(curr);
            if(curr.left!=null)
                s1.push(curr.left);
            if(curr.right!=null)
                s1.push(curr.right);
        }
        while(s2.size()>0)
            TreeNode temp=s2.peek();
            s2.pop();
            ans.add(temp.val);
        return ans;
    }
```

Post-order Traversal of Binary Tree using 1 stack

29 September 2024 16:44

```
class Solution {
    public List<Integer> postorderTraversal(TreeNode root)
        LinkedList<Integer>ans=new LinkedList();
        if(root==null)
        {
            return ans;
        Stack<TreeNode>s1=new Stack<>();
        Stack<TreeNode>s2=new Stack<>();
        TreeNode curr=root;
        s1.push(curr);
        while(s1.size()>0)
            curr=s1.peek();
            s1.pop();
            ans.add(curr.val);
            if(curr.left!=null)
                s1.push(curr.left);
            if(curr.right!=null)
                s1.push(curr.right);
            }
        LinkedList<Integer>v=new LinkedList<>();
        for(int i=ans.size()-1;i>=0;i--)
            v.add(ans.get(i));
        return v;
    }
}
```

Preorder, Inorder, and Postorder Traversal in one Traversal

29 September 2024

16:44

Height of a Binary Tree

```
29 September 2024 16:45
```

```
class Solution {
    public int maxDepth(TreeNode root)
    {
        if(root==null)
        {
            return 0;
        }
        return 1+Math.max(maxDepth(root.left),maxDepth(root.right));
    }
}
```

Check if the Binary tree is height-balanced or not ***

29 September 2024 16:45

```
public static int isbalanced(TreeNode root, boolean f)
        if(root==null)
            return 0;
        int l=isbalanced(root.left,f);
        int r=isbalanced(root.right,f);
        if(l==-1||r==-1)
        {
            return -1;
        if(Math.abs(l-r)>1)
                       ====> how to use this;
            //f=false;
            return -1;
       }
        return 1+Math.max(l,r);
    public boolean isBalanced(TreeNode root) {
       if(root==null)
       {
            return true;
        }
       int h=isbalanced(root,f);
       return h==-1?false:true;
    }
```

Diameter of Binary Tree

29 September 2024

16:45

Diameter means max edges bet 2 nodes

```
2 3 4 7 5 8 6 7 9 diameter = 7
```

```
class Solution {
    int d;
    public int find(TreeNode root) {
        if (root == null) {
            return 0;
        }
        int 1 = find(root.left);
        int r = find(root.right);
        d = Math.max(d, 1 + r);
        return 1 + Math.max(1, r);
    }
    public int diameterOfBinaryTree(TreeNode root) {
        d = 0;
        int h = find(root);
        return d;
    }
}
```

```
29 September 2024 16:45
```

```
int ans=0;
    int find(TreeNode root)
        if(root==null)
        {
            return 0;
        int lsum=find(root.left);
        int rsum=find(root.right);
        lsum=lsum>0?lsum:0; //taking the negative path will never give you the max
of so we ignore that path and take 0
       rsum=rsum>0?rsum:0;
        ans=Math.max(ans,lsum+rsum+root.val);
        return Math.max(lsum,rsum)+root.val;
    public int maxPathSum(TreeNode root)
        ans=root.val;
        int k=find(root);
        return ans;
    }
How to use pass by reference in Java?
int ans=0;
    int find(TreeNode root, int ans[])
    {
        if(root==null)
        {
            return 0;
        int lsum=find(root.left,ans);
        int rsum=find(root.right,ans);
        lsum=lsum>0?lsum:0;
        rsum=rsum>0?rsum:0;
        ans[0]=Math.max(ans[0],lsum+rsum+root.val);
        return Math.max(lsum,rsum)+root.val;
    public int maxPathSum(TreeNode root)
        int ans[]=new int[1];
        ans[0]=Integer.MIN_VALUE;
        int k=find(root, ans);
        return ans[0];
    }
```

Check if two trees are identical or not

```
29 September 2024 16:45
```

```
class Solution {
   public boolean isSameTree(TreeNode p, TreeNode q)
   {
      if(p==null&&q==null)
      {
            return true;
      }
      if(p==null||q==null)
      {
            return false;
      }
      if(p.val!=q.val)
      {
            return false;
      }
      return isSameTree(p.left,q.left)&&isSameTree(p.right,q.right);
    }
}
```

WE CAN DO WITH QUEUE ALSO WITH FLAG:

```
class Solution {
    public List<List<Integer>> zigzagLevelOrder(TreeNode root)
        List<List<Integer>>ans=new ArrayList<List<Integer>>();
        //List<List<Integer>>ans=new ArrayList<List<Integer>>();
        Stack<TreeNode>s1=new Stack<>();
        Stack<TreeNode>s2=new Stack<>();
        if(root==null)
            return ans;
        s1.push(root);
        while(s1.size()>0||s2.size()>0)
            if(s1.size()>0)
                int cnt=s1.size();
                List<Integer>v=new ArrayList<>();
                while(cnt>0)
                    TreeNode temp=s1.peek();
                    s1.pop();
                    v.add(temp.val);
                    if(temp.left!=null)
                    {
                        s2.push(temp.left);
                    if(temp.right!=null)
                    {
                        s2.push(temp.right);
                    }
                    cnt--;
                ans.add(v);
            }
            if(s2.size()>0)
                int cnt=s2.size();
                List<Integer>u=new ArrayList<>();
                while(cnt>0)
                    TreeNode temp=s2.peek();
                    s2.pop();
                    u.add(temp.val);
                    if(temp.right!=null)
                    {
                        s1.push(temp.right);
                    if(temp.left!=null)
                    {
                        s1.push(temp.left);
                    }
                    cnt--;
                }
                ans.add(u);
            }
```

```
}
return ans;
}
```

Boundary Traversal of Binary Tree***

30 September 2024

20:02

```
ArrayList<Integer>ans=new ArrayList<>();
  void leftB(Node node)
  {
    if(node==null)
      return;
    if(node.left==null&&node.right==null)
      return;
    if(node.left!=null)
      ans.add(node.data);
      leftB(node.left);
    else if(node.right!=null)
      ans.add(node.data);
      leftB(node.right);
  void rightB(Node node)
    if(node==null)
      return;
    if(node.left==null&&node.right==null)
      return;
    if(node.right!=null)
      rightB(node.right);
      ans.add(node.data);
    else if(node.left!=null)
      rightB(node.left);
      ans.add(node.data);
  }
  void leaveB(Node node)
    if(node==null)
    {
```

```
return;
  }
  leaveB(node.left);
  if(node.left==null&&node.right==null)
    ans.add(node.data);
  leaveB(node.right);
}
ArrayList<Integer> boundaryTraversal(Node node)
  if(node==null)
  {
    return ans;
  ans.add(node.data);
  if(node.left!=null)
    leftB(node.left);
  }
  //left leave
  if(node.left!=null)
    leaveB(node.left);
  if(node.right!=null)
    leaveB(node.right);
  if(node.right!=null)
    rightB(node.right);
  return ans;
```

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Vertical Order Traversal of Binary Tree***

30 September 2024 20:02

```
class Pair{
       TreeNode node;
        int id;
       Pair(TreeNode node,int id)
            this.node=node;
            this.id=id;
class Solution {
    public List<List<Integer>> verticalTraversal(TreeNode root)
        List<List<Integer>> ans = new ArrayList<>();
        TreeMap<Integer, List<Integer>> mp = new TreeMap<>();
        Queue<Pair>q=new LinkedList<>();
        q.add(new Pair(root,0));
        while(q.size()>0)
        {
            Pair a=q.poll();
            TreeNode x=a.node;
            int id=a.id;
            //mp.get(id).add(x.val);
            // Add the node value to the map at the corresponding vertical level
            //mp.computeIfAbsent(id, k -> new ArrayList<>()).add(x.val);
            //other way
            if (!mp.containsKey(id))
            {
                mp.put(id, new ArrayList<>());
            mp.get(id).add(x.val);
            if(x.right!=null)
                q.add(new Pair(x.right,id+1));
            if(x.left!=null)
                q.add(new Pair(x.left,id-1));
            }
        // Add the vertical levels to the answer
        for (Map.Entry<Integer, List<Integer>> entry : mp.entrySet()) {
            ans.add(entry.getValue());
        return ans;
    }
}
```

Top View of Binary Tree

30 September 2024

20:03

```
class Pair{
  Node node:
  int id;
  Pair(Node node, int id)
    this.node=node;
    this.id=id;
class Solution {
  // Function to return a list of nodes visible from the top view
  // from left to right in Binary Tree.
  static ArrayList<Integer> topView(Node root)
    ArrayList<Integer>ans=new ArrayList<>();
    Queue<Pair>q=new LinkedList<>();
    Map<Integer,Integer>mp=new TreeMap<>(); // TreeMap to maintain order of keys
    q.add(new Pair(root,0));
    while(q.size()>0)
      Pair temp=q.poll();
      Node node=temp.node;
      int id=temp.id;
      // if(mp.find(id)==mp.end())
      //{
      // mp.get(id).add(node.val);
      //}
      // If the horizontal distance (id) is not yet in the map,
      // this is the first node at this horizontal distance (top view).
      if (!mp.containsKey(id)) {
        mp.put(id, node.data);
      if(node.left!=null)
        q.add(new Pair(node.left,id-1));
      if(node.right!=null)
        q.add(new Pair(node.right,id+1));
    for (Map.Entry<Integer,Integer> entry : mp.entrySet()) {
      ans.add(entry.getValue());
```

```
return ans;

// code here
}
```

Bottom View of Binary Tree

30 September 2024 20:03

```
Easy to Understand
class Solution
 public class Pair {
    Node node;
    int hd;
    Pair(Node node, int hd) {
      this.node = node;
      this.hd = hd;
  public ArrayList <Integer> bottomView(Node root)
    // Code here
    //jaise top view mein kia tha
    //level order kro
    Node ptr = root;
    TreeMap<Integer, Integer> map = new TreeMap<>();
    Queue<Pair> q = new LinkedList<>();
    q.add(new Pair(ptr, 0));
    while(!q.isEmpty()){
      Pair p = q.poll(); /return and removes the element at the front end of the container
      Node nd = p.node;
      int h = p.hd;
      map.put(h, nd.data);
      if(nd.left != null){
        q.add(new Pair(nd.left, h-1));
      if(nd.right != null){
        q.add(new Pair(nd.right, h+1));
      }
    ArrayList<Integer> ans = new ArrayList<>();
    for(Map.Entry<Integer, Integer> hm : map.entrySet()){
 int a = hm.getValue();
      ans.add(a);
    }
    return ans;
  }
```

```
30 September 2024 20:03
```

```
class Solution {
    public List<Integer> rightSideView(TreeNode root)
        List<Integer>ans=new ArrayList<>();
        if(root==null)
        {
            return ans;
        Queue<TreeNode>q=new LinkedList<>();
        q.add(root);
        while(q.size()>0)
        {
            int cnt=0;
            int n=q.size();
            while(cnt<n)</pre>
            {
                TreeNode temp=q.peek();
                q.remove();
                if(cnt==n-1)
                {
                     ans.add(temp.val);
                if(temp.left!=null)
                     q.add(temp.left);
                if(temp.right!=null)
                     q.add(temp.right);
                cnt++;
            }
        return ans;
    }
}
Void find(TreeNode curr,List<integer>res,int currDepth)//curr-> res-> 0;
If(curr==null)
Return;
If(currdepth==res.size()
Res.add(curr.val);
Find(curr.roight,res,currDepth+1);
Find(curr.left,res,currDepth+1);
```

RECURSIVE SOLN:

```
class Node {
  int data;
  Node left, right;
  Node(int x) {
    data = x;
  left = right = null;
}
```

```
static void RecursiveRightView(Node root, int level, int[] maxLevel,ArrayList<Integer> result) {
    if (root == null) return;
   // If current level is more than max level,
    // this is the first node of that level
   if (level > maxLevel[0]) {
      result.add(root.data);
      maxLevel[0] = level;
   // Traverse right subtree first, then left subtree
   RecursiveRightView(root.right, level + 1,
             maxLevel, result);
    RecursiveRightView(root.left, level + 1,
             maxLevel, result);
 // Function to return the right view of the binary tree
  static ArrayList<Integer> rightView(Node root) {
    ArrayList<Integer> result = new ArrayList<>();
    int[] maxLevel = new int[] {-1};
    // Start recursion with root at level 0
    RecursiveRightView(root, 0, maxLevel, result);
    return result;
   ******************
Bottom View:
void dfs(Node* root, int dist, int level, auto &map){
  if (root == nullptr) return;
  if (map.find(dist) == map.end() || level >= map[dist].second) map[dist] = { root->key, level }; //
only change is level condition reverses.
 dfs(root->left, dist - 1, level + 1, map);
  dfs(root->right, dist + 1, level + 1, map);
Top View:
#include <iostream>
#include <map>
using namespace std;
struct Node
  int key;
  Node *left, *right;
  Node(int key){
    this->key = key;
    this->left = this->right = nullptr;
 }
void dfs(Node* root, int dist, int level, auto &map){
 if (root == nullptr) return;
```

```
if (map.find(dist) == map.end() || level < map[dist].second) map[dist] = { root->key, level };
  dfs(root->left, dist - 1, level + 1, map);
  dfs(root->right, dist + 1, level + 1, map);
int main()
  Node* root = new Node(1);
  root->left = new Node(2);
  root->right = new Node(3);
  root->left->right = new Node(4);
  root->right->left = new Node(5);
  root->right->right = new Node(6);
  root->right->left->left = new Node(7);
  root->right->left->right = new Node(8);
  map<int, pair<int, int>> map;
  dfs(root,0,0,map);
for (auto it: map) cout << it.second.first << " ";
  return 0;
}
```

Symmetric Binary Tree

30 September 2024 20:03

```
class Solution {
    public boolean isSameTree(TreeNode p, TreeNode q)
        if(p==null&q==null)
            return true;
        if(p==null||q==null)
            return false;
        if(p.val!=q.val)
            return false;
        }
        return isSameTree(p.left,q.right)&&isSameTree(p.right,q.left);
    public lboolean isSymmetric(TreeNode root)
        if(root==null)
        {
            return true;
        if(root.left==null&&root.right==null)
        {
            return true;
        if(root.left==null||root.right==null)
            return false;
        return isSameTree(root.left,root.right);
   }
}
```

Root to Node Path in Binary Tree

01 October 2024 00:18

```
class Solution {
  public static void find(Node root,ArrayList<ArrayList<Integer>>ans,ArrayList<Integer>curr)
  {
    if(root==null)
      return;
    curr.add(root.data);
    if(root.left==null&&root.right==null)
      ans.add(new ArrayList<>(curr));
      curr.remove(curr.size()-1); //Why this code Because it is pass by ref
      return;
    }
    if(root.left!=null) //if is using taki ek side se print ho cheeze
      //curr.add(root.left.data) => why this code is not working we are already adding val above
      find(root.left,ans,curr);
    if(root.right!=null)
      find(root.right,ans,curr);
    curr.remove(curr.size()-1);
  public static ArrayList<ArrayList<Integer>> Paths(Node root)
    ArrayList<ArrayList<Integer>>ans=new ArrayList<>();
    ArrayList<Integer>curr=new ArrayList<>();
    find(root,ans,curr);
    return ans;
  }
```

```
import java.util.ArrayList;
import java.util.List;
```

// TreeNode structure

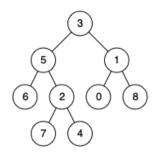
```
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  public TreeNode(int x) {
    val = x;
    left = null;
    right = null;
  }
}
public class Solution {
  // Function to find the path from the
  // root to a given node with value 'x'
 public boolean getPath(TreeNode root, List<Integer> arr, int x) {
    // Base case: If the current
    // node is null, return false
    if (root == null) {
      return false;
    // Add the current node's
    // value to the path list
    arr.add(root.val);
    // If the current node's value is equal
    // to the target value 'x', return true
    if (root.val == x) {
      return true;
    // Recursively search for the target value
    // 'x' in the left and right subtrees
    if (getPath(root.left, arr, x) || getPath(root.right, arr, x)) {
      return true;
    // If the target value 'x' is not found
    // in the current path, backtrack
    arr.remove(arr.size() - 1);
    return false;
  }
  // Function to find and return the path from
  // the root to a given node with value 'B'
  public List<Integer> solve(TreeNode A, int B) {
    // Initialize an empty
    // list to store the path
    List<Integer> arr = new ArrayList<>();
    // If the root node is null,
    // return the empty path list
    if (A == null) {
       return arr;
    }
```

```
// Call the getPath function to find
  // the path to the node with value 'B'
  getPath(A, arr, B);
  // Return the path list
  return arr;
}
public static void main(String[] args) {
  TreeNode root = new TreeNode(3);
  root.left = new TreeNode(5);
  root.right = new TreeNode(1);
  root.left.left = new TreeNode(6);
  root.left.right = new TreeNode(2);
  root.right.left = new TreeNode(0);
  root.right.right = new TreeNode(8);
  root.left.right.left = new TreeNode(7);
  root.left.right.right = new TreeNode(4);
  Solution sol = new Solution();
  int targetLeafValue = 7;
  List<Integer> path = sol.solve(root, targetLeafValue);
  System.out.print("Path from root to leaf with value " +
       targetLeafValue + ": ");
  for (int i = 0; i < path.size(); ++i) {
    System.out.print(path.get(i));
    if (i < path.size() - 1) {
       System.out.print(" -> ");
    }
  }
}
```

}

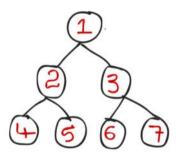
LCA in Binary Tree

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```
4 & 7 => 2
5 & 8 => 3
5 & 4 => 5
```

```
class Solution {
    public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p,
TreeNode q)
    {
        if(root==null)
        {
            return root;
        if(root==p||root==q)
        {
            return root;
        TreeNode LH=lowestCommonAncestor(root.left,p,q);
        TreeNode RH=lowestCommonAncestor(root.right,p,q);
if(LH!=null&&RH!=null)
            return root; //Code Samjh bhai chaap mat//if LH return 6
ans RH returns 4 to 6 aur 4 kyu return karna return 2 instead of 6&4
        if(LH!=null)
            return LH;
        if(RH!=null)
            return RH;
        return null;
    }
}
Easy code
 public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p,
TreeNode q)
    {
        if(root==null)
            return root;
```



```
}
if(root==p||root==q)
{
    return root;
}
TreeNode LH=lowestCommonAncestor(root.left,p,q);
TreeNode RH=lowestCommonAncestor(root.right,p,q);
if(LH==null)
{
    return RH;
}
else if(RH==null)
{
    return LH;
}
else
{
    return root;
}
```

}

Maximum width of a Binary Tree ***

```
class Solution {
  public int widthOfBinaryTree(TreeNode root) {
    if (root == null) return 0;
    int maxWidth = 0;
    Queue<Pair<TreeNode, Integer>> queue = new LinkedList<>();
    queue.offer(new Pair<>(root, 0));
    while (!queue.isEmpty()) {
      int size = queue.size();
      int minIndex = queue.peek().getValue(); // to prevent integer overflow
      int first = 0, last = 0;
      for (int i = 0; i < size; i++) {
         Pair<TreeNode, Integer> current = queue.poll();
         TreeNode node = current.getKey();
         int index = current.getValue() - minIndex;
         if (i == 0) first = index;
         if (i == size - 1) last = index;
         if (node.left != null)
           queue.offer(new Pair<>(node.left, 2 * index));
         if (node.right != null)
           queue.offer(new Pair<>(node.right, 2 * index + 1));
      }
      maxWidth = Math.max(maxWidth, last - first + 1);
    }
    return maxWidth;
  }
```

00:19

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```
class Solution {
    int v;
    Boolean flag;
    int find(TreeNode root)
         if(root==null)
             return 0;
         if(root.left==null&eroot.right==null)
             return root.val;
         int l=find(root.left);
         int r=find(root.right);
         if(root.val!=(l+r))
             flag=false;
             return 0;
         }
         return root.val;
    }
    public boolean checkTree(TreeNode root)
         if(root==null)
         {
             return true;
         flag=true;
         v=find(root);
         return flag;
    }
}
##GFG SLUTIN
class Solution
{
  //Function to check whether all nodes of a tree have the value
 //equal to the sum of their child nodes.
  static int v;
  static int flag;
  static int find(Node root)
    if(root==null)
    {
      return 0;
    if(root.left==null&&root.right==null)
      return root.data;
    int l=find(root.left);
```

```
int r=find(root.right);
   if(l==-1 | | r==-1)
     return -1;
   if(root.data!=(I+r))
     return -1;
   }
   return root.data;
 public static int isSumProperty(Node root)
 {
   // add your code here
   if(root==null)
     return 1;
   //flag=0;
   v=find(root);
   return v==-1?0:1;
}
```

}

```
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```

```
class Solution
{
    public List<Integer> distanceK(TreeNode root, TreeNode target, int k)
        Map<TreeNode,TreeNode>parent=new HashMap<>();
        //Store the child corresponding to par
        markParents(root, null, parent);
        //#step 2
        TreeNode tgt=findNode(target.val,root); //No need to find tgt ans target node already given
        //#step 3
        Queue<TreeNode>q=new LinkedList<>();
        Set<TreeNode>visited=new HashSet<>();
        q.offer(tgt);
        visited.add(tgt);
        //q.offer(target);
  //visited.add(target);
        int level=0;
        int n=q.size();
        while(q.size()>0)
            if(level==k)
            {
                break:
            int size=q.size();
            level++;
            while(size>0)
                TreeNode curr=q.poll();
                if(curr.left!=null && !visited.contains(curr.left))
                {
                    q.offer(curr.left);
                    visited.add(curr.left);
                if(curr.right!=null && !visited.contains(curr.right))
                    q.offer(curr.right);
                    visited.add(curr.right);
                TreeNode parentNode=parent.get(curr);
                if(parentNode!=null&&!visited.contains(parentNode))
                {
                    q.offer(parentNode);
                    visited.add(parentNode);
                }
                size--;
            }
        }
        List<Integer> result = new ArrayList<>();
        while (!q.isEmpty()) {
            result.add(q.poll().val);
        Collections.sort(result);
```

```
return result;
    }
    public static void markParents(TreeNode root, TreeNode par, Map<TreeNode, TreeNode>parent)
    {
        if(root==null)
        {
            return;
        }
        parent.put(root,par);
        markParents(root.left,root,parent);
        markParents(root.right,root,parent);
    }
    public static TreeNode findNode(int tgt,TreeNode root)
        if(root==null)
        {
            return null;
        if(root.val==tgt)
        {
            return root;
        TreeNode l=findNode(tgt,root.left);
        TreeNode r=findNode(tgt,root.right);
        if(l==null)
        {
            return r;
        if(r==null)
           return 1;
        return root;
    }
}
```

```
class Solution
  /*class Node {
        int data;
        Node left:
        Node right;
        Node(int data) {
                this.data = data;
                left = null;
                right = null;
        }
  }*/
  public static int minTime(Node root, int target)
    Map<Node, Node> parent=new HashMap<>();
    markParent(root,null,parent);
    Node tgt=findTarget(root,target);
    Queue<Node>q=new LinkedList<>();
    Set<Node>visited=new HashSet<>();
    q.offer(tgt);
    visited.add(tgt);
    int level=0;
    while(q.size()>0)
      int size=q.size();
      while(size>0)
         Node curr=q.poll();
         if(curr.left!=null && !visited.contains(curr.left))
           q.offer(curr.left);
           visited.add(curr.left);
         if(curr.right!=null && !visited.contains(curr.right))
           q.offer(curr.right);
           visited.add(curr.right);
         Node parentNode=parent.get(curr);
         if(parentNode!=null&&!visited.contains(parentNode))
         {
           q.offer(parentNode);
           visited.add(parentNode);
         }
         size--;
```

```
level++;
  }
  return level-1;
}
static Node findTarget(Node root,int tgt)
  if(root==null)
  {
    return null;
  if(root.data==tgt)
    return root;
  Node l=findTarget(root.left,tgt);
  Node r=findTarget(root.right,tgt);
  if(l==null)
  {
    return r;
  }
  if(r==null)
    return I;
  return root;
static void markParent(Node root,Node par,Map<Node,Node> parent)
  if(root==null)
  {
    return;
  parent.put(root,par);
  markParent(root.left,root,parent);
  markParent(root.right,root,parent);
}
```

}

Count total Nodes in a COMPLETE Binary Tree

```
class Solution {
    public int countNodes(TreeNode root)
        Queue<TreeNode>q=new LinkedList<>();
        if(root==null)
        {
            return 0;
        q.add(root);
        int cnt=0;
        while(q.size()>0)
            TreeNode curr=q.poll();
            cnt++;
            if(curr.left!=null)
                q.add(curr.left);
            }
            else
            {
                break;
            if(curr.right!=null)
                q.add(curr.right);
            }
            else
             {
                break;
        return cnt+q.size();
    }
}
O(N) O(N) time and space
```

```
public int countNodes(TreeNode root) {
    // Check if the tree is empty
    if (root == null) {
        return 0;
    }

// Find the height of the left subtree
    int lh = findHeightLeft(root);

// Find the height of the right subtree
    int rh = findHeightRight(root);

// If the heights are equal, the tree

// is a full binary tree, and we can
// calculate the total nodes
```

```
if (lh == rh) {
       return (1 << lh) - 1;
// If the heights are not equal,
     // recursively count nodes in the
     // left and right subtrees
     return 1 + countNodes(root.left) + countNodes(root.right);0
}
// Function to find the
  // height of the left subtree
  private int findHeightLeft(TreeNode node) {
     int height = 0;
     while (node != null) {
       height++;
       node = node.left;
     return height;
// Function to find the
  // height of the right subtree
  private int findHeightRight(TreeNode node) {
     int height = 0;
     while (node != null) {
       height++;
       node = node.right;
     return height;
```

space complexity is O(log N).

Time Complexity: O(log N * log N)

Requirements needed to construct a Unique Binary Tree | Theory

```
01 October 2024 00:20
```

```
public static boolean isPossible(int a, int b)
{
    // if(a==2||b==2&&a!=b)
    // {
        // return true;
        // }
        // else
        // {
        // return false;
        // }
        return(a!=b&&a+b!=4);
        // Code here
}
```

Construct Binary Tree from inorder and preorder

```
class Solution {
    public TreeNode buildTree(int[] preorder, int[] inorder) {
        return solve(preorder,0,preorder.length-1,inorder,0,inorder.length-1);
    int search(int[] inorder,int s,int e, int val)
        for(int i=s;i<=e;i++)</pre>
            if(inorder[i]==val)
                return i;
            }
        }
        return -1;
    TreeNode solve(int[] preorder,int pres,int pree,int[] inorder,int ins,int ine)
        if(pres>pree||ins>ine)
        {
            return null;
        TreeNode root=new TreeNode(preorder[pres]);
        int mid=search(inorder,ins,ine,preorder[pres]);
        int leftcnt=mid-ins;
        root.left=solve(preorder,pres+1,pres+leftcnt,inorder,ins,mid-1);
        root.right=solve(preorder,pres+leftcnt+1,pree,inorder,mid+1,ine);
        return root;
    }
}
```

<u>Construct the Binary Tree from Postorder and Inorder</u> Traversal

```
class Solution {
    public TreeNode buildTree(int[] inorder, int[] postorder) {
        return solve(postorder,0,postorder.length-1,inorder,0,inorder.length-1);
    TreeNode solve(int[] postorder,int posts,int poste,int[] inorder,int ins,int
ine)
        if(posts>poste||ins>ine)
            return null;
        TreeNode root=new TreeNode(postorder[poste]);
        int mid=search(inorder,ins,ine,postorder[poste]);
        //int leftcnt=mid-ins;
        root.left=solve(postorder, posts, posts-ins+mid-1, inorder, ins, mid-1);
        root.right=solve(postorder,poste-ine+mid,poste-1,inorder,mid+1,ine);
    int search(int[] inorder,int s,int e, int val)
        for(int i=s;i<=e;i++)</pre>
            if(inorder[i]==val)
                return i;
        return -1;
    }
}
```

Serialize and deserialize Binary Tree

01 October 2024

Morris Preorder Traversal of a Binary Tree

01 October 2024

Morris Inorder Traversal of a Binary Tree

01 October 2024

Flatten Binary Tree to LinkedList

01 October 2024

Summary

24 July 2025 17:13

Morris Traversal and Flatten Binary Tree is pending