

HANDS-ON TUTORIAL: OPEN VSWITCH* + DPDK* IN NFV USE CASE

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NOTE

These slides were originally presented as part of a hands-on lab at the IEEE NFV/SDN conference in November 2016. They have been modified to make them more relevant to an audience that does not have access to the resources that were available at the time.



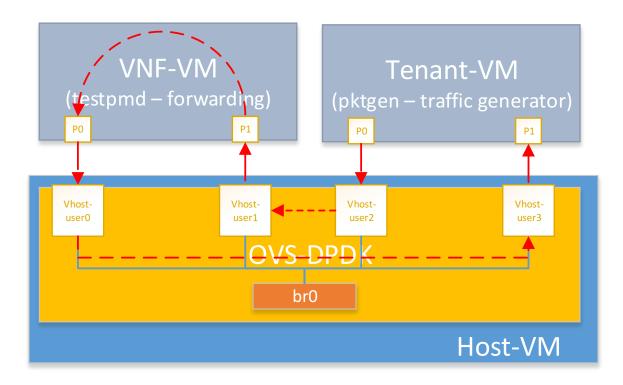
THE NEW CENTER OF POSSIBILITY

GOAL

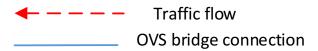
- Provide hands-on in DPDK* application usage in the NFV use case
 - > Focus on the functional setup and usage in NFV use case
 - > Setup and hands-on exercise are not optimized for performance



OPEN VSWITCH* (OVS) + DPDK* VNF SETUP



Legend:



- Host-VM is the host machine that runs the OVS-DPDK and hosts VNF-VM and Tenant-VM:
 - a. VNF-VM: VM that would run DPDK testpmd application packet forwarding
 - b. Tenant-VM: VM that would run pktgen application as a traffic generator
- Tenant-VM generates packets to VNF-VM, which would then be forwarded by VNF-VM back to the Tenant-VM.
- Tenant-VM shows throughput in packets/second and Mbps.
- Host-VM creates OVS bridge (br0) and 4 x vhostuser ports with each 2 ports attached to VNF-VM and Tenant-VM
- By default the 1 PMD core thread is created in OVS+DPDK. All 4 vhost-user ports are sharing a core.



LAUNCH VNF-VM & TENANT-VM

1. Login to Host-VM using this credential:

User: user

Password: password

2. After login, go to /home/user/training/dpdk-lab directory:

```
# cd /home/user/training/dpdk-lab # ls
```

3. Run the following script files in order:

```
a. # sudo sh 01_start_ovs.sh //start OVS-DPDK
b. # sudo sh 02_createports_ovs.sh //create ports in OVS-DPDK
c. # sudo sh 03_addroutes_vm-vm.sh //define flows
d. # sudo sh 04_start_VNF-VM.sh //launch VNF-VM
e. # sudo sh 05_start_TenantVM.sh //launch Tenant-VM
```



STARTING THE EXERCISE

Requirement: putty session to login to the setup consoles.

1. Login to VNF-VM and Tenant-VM using this credential:

User: user

Password: password

- 2. After login to the VMs, do the following: # sudo su -
- 3. Tenant-VM shows the Pktgen application is running.
- 4. Testpmd application is located in VNF-VM. Go to /root/dpdk-16.07/app/testpmd directory:

```
# cd /root/dpdk-16.07/app/testpmd # ls
```

```
[root@vnf-vm test-pmd]# ls
build flowgen.c
                    parameters.c testpmd
cmdline.c flowgen.o iofwd.o
                                parameters.o testpmd.c
cmdline.o icmpecho.c macfwd.c
                                 postbuild testpmd.h
config.c icmpecho.o macfwd.o
                                postinstall testpmd.map
config.o ieee1588fwd.c macswap.c
                                _preinstall testpmd.o
csumonly.c install macswap.o
                                rxonly.c txonly.c
csumonly.o iofwd.c
                    Makefile
                                rxonly.o
                                         txonly.o
```



SIMPLE FORWARDING: IOFWD.C

- The file we will be editing is iofwd.c in function static void pkt_burst_io_forward(struct fwd_stream *fs)
 # vi iofwd.c
- This function forwards packets in I/O mode by forwarding packets "as-is".
- It does not access to packets data.
- Coding instructions:
- Implement the code for receiving packets and transmitting packets

Note:

- Receive and transmit in a burst of packets
- Use rte_eth_rx_burst and rte_eth_tx_burst function calls to implement the received and transmit
- rte_eth_* functions are defined in: /root/dpdk-16.07/lib/librte_ether/rte_ethdev.h
- rte_mbuf structure is defined in: /root/dpdk-16.07/lib/librte_mbuf/rte_mbuf.h

```
static void
pkt burst io forward(struct fwd stream *fs)
        struct rte_mbuf *pkts_burst[MAX PKT BURST];
 80
 81
        uint16 t nb rx:
 82
        uint16 t nb tx;
 83
        uint32 t retry;
95
96
        * Receive a burst of packets and forward them.
97
       nb_rx = rte_eth_rx_burst(fs->rx_port, fs->rx_queue,
98
99
                                 pkts_burst, nb_pkt_per_burst);
100
       if (unlikely(nb_rx == 0))
101
102
        fs->rx packets += nb rx;
103
107
108
        * Transmit a burst of packets
109
        nb tx = rte eth tx burst(fs->tx port, fs->tx queue,
110
111
                                 pkts burst, nb rx);
112
        * Retry if necessary
113
114
     if (unlikely(nb tx < nb rx) && fs->retry enabled) {
        retry = 0;
        while (nb tx < nb rx && retry++ < burst tx retry num) {
             rte delay us(burst tx delay time);
            nb_tx += rte_eth_tx_burst(fs->tx_port, fs->tx_queue,
                     &pkts burst[nb tx], nb rx - nb tx);
    fs->tx packets += nb tx;
    if (unlikely(nb tx < nb rx)) {</pre>
        fs->fwd dropped += (nb rx - nb tx);
             rte pktmbuf free(pkts burst[nb tx]);
        } while (++nb tx < nb rx);
```

RTE_ETH_RX_BURST

• Retrieve a burst of input packets from a receive queue of an Ethernet device. The retrieved packets are stored in *rte_mbuf* structures whose pointers are supplied in the *rx_pkts* array.

Function:

```
rte_eth_rx_burst(uint8_t port_id, uint16_t queue_id,

struct rte mbuf **rx pkts, const uint16_t nb_pkts)
```

@param port_id: The port identifier of the Ethernet device.

@param queue_id: The index of the receive queue from which to retrieve input packets. The value must be in the range [0, nb_rx_queue - 1] previously supplied to rte_eth_dev_configure(). Default nb_rx_queue is 1

@param rx_pkts: The address of an array of pointers to *rte_mbuf*
structures that must be large enough to store *nb_pkts* pointers in it.

@param nb_pkts: The maximum number of packets to retrieve. User defined value for packet burst size. Default value is 32.

nb_rx = the number of packets actually retrieved, which is the number of *rte_mbuf* data structures effectively supplied into the *rx_pkts* array.

```
static void
pkt burst io forward(struct fwd stream *fs)
80
        struct rte mbuf *pkts burst[MAX PKT BURST];
81
        uint16 t nb rx:
82
        uint16 t nb tx;
 83
        uint32 t retry;
95
        * Receive a burst of packets and forward them.
96
97
       nb_rx = rte_eth_rx_burst(fs->rx_port, fs->rx_queue,
98
99
                               pkts burst, nb pkt per burst);
100
101
      if (unlikely(nb_rx == 0))
102
            return:
       fs->rx packets += nb rx;
103
```

RTE_ETH_TX_BURST

 Send a burst of output packets on a transmit queue of an Ethernet device.

Function:

```
rte_eth_tx_burst(uint8_t port_id, uint16_t queue_id,
struct rte mbuf **tx pkts, uint16 t nb pkts)
```

@param port_id: The port identifier of the Ethernet device.

@param queue_id: The index of the transmit queue through which output packets must be sent. The value must be in the range [0, nb_tx_queue - 1] previously supplied to rte_eth_dev_configure(). Default nb_tx_queue is 1.

@param tx_pkts: The address of an array of *nb_pkts* pointers to *rte_mbuf* structures which contain the output packets.

@param nb_pkts: The maximum number of packets to transmit.

nb_tx = returns the number of packets it actually sent.

```
static void
pkt burst io forward(struct fwd stream *fs)
        struct rte mbuf *pkts burst[MAX PKT BURST];
        uint16 t nb rx;
        uint16 t nb tx;
 83
        uint32 t retry;
107
108
        * Transmit a burst of packets
109
        nb_tx = rte_eth_tx_burst(fs->tx_port, fs->tx_queue,
110
                                 pkts burst, nb rx);
111
112
113
         * Retry if necessary
114
     if (unlikely(nb tx < nb rx) && fs->retry enabled) {
         retry = 0:
         while (nb tx < nb rx && retry++ < burst tx retry num) {
             rte delay us(burst tx delay time);
             nb tx += rte eth tx burst(fs->tx port, fs->tx queue,
                      &pkts burst[nb tx], nb rx - nb tx);
    fs->tx packets += nb tx;
    if (unlikely(nb tx < nb rx)) {</pre>
         fs - fwd dropped + = (nb rx - nb tx);
             rte pktmbuf free(pkts burst[nb tx]);
         } while (++nb tx < nb rx);
```

IOFWD.C

/root/dpdk-16.07/app/testpmd/testpmd.h:

```
* The data structure associated with a forwarding stream between a receive
* port/queue and a transmit port/queue.
struct fwd_stream {
    /* "read-only" data */
    portid t rx port; /**< port to poll for received packets */
    queueid t rx queue; /**< RX queue to poll on "rx port" */
    portid_t tx_port; /**< forwarding port of received packets */
    queueid t tx queue; /**< TX queue to send forwarded packets */
    streamid t peer addr; /**< index of peer ethernet address of packets */
    unsigned int retry enabled;
    /* "read-write" results */
    unsigned int rx packets; /**< received packets */
    unsigned int tx packets; /**< received packets transmitted */
    unsigned int fwd_dropped; /**< received packets not forwarded */
    unsigned int rx bad ip csum; /**< received packets has bad ip checksum */
    unsigned int rx bad l4 csum; /**< received packets has bad l4 checksum */
#ifdef RTE TEST PMD RECORD CORE CYCLES
    uint64 t core cycles; /**< used for RX and TX processing */
#endif
#ifdef RTE TEST PMD RECORD BURST STATS
    struct pkt burst stats rx burst stats;
    struct pkt burst stats tx burst stats;
#endif
};
```

```
static void
pkt burst io forward(struct fwd stream *fs)
80
        struct rte mbuf *pkts burst[MAX PKT BURST];
        uint16 t nb rx;
        uint16 t nb tx;
        uint32 t retry;
95
        * Receive a burst of packets and forward them.
96
97
       nb_rx = rte_eth_rx_burst(fs->rx_port, fs->rx_queue,
98
99
               pkts burst, nb pkt per burst);
100
101
       if (unlikely(nb rx == 0))
102
            return;
103
        fs->rx packets += nb rx;
107
       * Transmit a burst of packets
108
109
       nb_tx = rte_eth_tx_burst(fs->tx_port, fs->tx_queue,
110
                pkts burst, nb rx);
111
112
        * Retry if necessary
113
114
     if (unlikely(nb tx < nb rx) && fs->retry enabled) {
        retry = 0:
        while (nb tx < nb rx && retry++ < burst tx retry num) {
            rte delay us(burst tx delay time);
            nb tx += rte eth tx burst(fs->tx port, fs->tx queue,
                     &pkts burst[nb tx], nb rx - nb tx);
    fs->tx packets += nb tx;
    if (unlikely(nb tx < nb rx)) {
        fs - fwd dropped += (nb rx - nb tx):
            rte pktmbuf free(pkts burst[nb tx]);
        } while (++nb tx < nb rx);
```



TIPS IN RUNNING TESTPMD IN VNF-VM

1. Save the iofwd.c file:

```
Press "Esc" key # :wq!
```

2. Go to /root/dpdk-16.07/app/testpmd and compile testpmd application:

```
# cd /root/dpdk-16.07/app/testpmd

#export RTE_SDK=/root/dpdk-16.07

#export RTE_TARGET=x86_64-native-linuxapp-gcc

#make
```

- Start testpmd application by running:
 #sh /root/run testpmd.sh
- 3. Once testpmd application is running, do the following:

```
testpmd> set fwd io testpmd> start
```

```
PMD: bnxt rte pmd init() called for (null)
EAL: PCI device 0000:00:03.0 on NUMA socket -1
EAL: probe driver: laf4:1000 rte virtio pmd
EAL: PCI device 0000:00:04.0 on NUMA socket -1
EAL: probe driver: laf4:1000 rte virtio pmd
EAL: PCI device 0000:00:05.0 on NUMA socket -1
EAL: probe driver: 1af4:1000 rte virtio pmd
Interactive-mode selected
USER1: create a new mbuf pool <mbuf pool socket 0>: n=155456, size=2176, socket=
Configuring Port 0 (socket 0)
Port 0: 00:00:00:00:00:01
Configuring Port 1 (socket 0)
Port 1: 00:00:00:00:00:02
Checking link statuses...
Port 0 Link Up - speed 10000 Mbps - full-duplex
Port 1 Link Up - speed 10000 Mbps - full-duplex
testpmd> set fwd io
Set io packet forwarding mode
testpmd> start
io packet forwarding - ports=2 - cores=1 - streams=2 - NUMA support disabled, M
over anonymous pages disabled
Logical Core 2 (socket 0) forwards packets on 2 streams:
 RX P=0/Q=0 (socket 0) -> TX P=1/Q=0 (socket 0) peer=02:00:00:00:00:01
 io packet forwarding - CRC stripping disabled - packets/burst=64
 nb forwarding cores=1 - nb forwarding ports=2
 RX queues=1 - RX desc=2048 - RX free threshold=0
 RX threshold registers: pthresh=0 hthresh=0 wthresh=0
 TX queues=1 - TX desc=2048 - TX free threshold=0
 TX threshold registers: pthresh=0 hthresh=0 wthresh=0
 TX RS bit threshold=0 - TXQ flags=0xf00
estpmd> show port stats all
```



RUNNING PKTGEN IN TENANT-VM

Let's start generating 100 packets from Port 0:

- 1. Pktgen > set 0 count 100
- To start traffic on Port0:Pktgen > start 0

To start pktgen to generate 10% line rate from Port 0:

- 1. Pktgen > set 0 rate 10
- 2. To start traffic on Port0: Pktgen > start 0

```
<Main Page> Copyright (c) <2010-2016>, Intel Corporation
                        <UP-10000-FD>
                                            <UP-10000-FD>
ts/s Max/Rx
                              abcd...
                          1234 / 5678
                                              1234 / 5678
                      IPv4 / TCP:0001
                          192.168.1.1
                       192.168.0.1/24
                    00:00:00:00:00:04
                    00:00:00:00:00:03
                                       1af4:1000/00:05.0
 Pktgen Ver: 3.0.14 (DPDK 16.07.0) Powered by Intel® DPDK
ktgen > set 0 count 100
```



HEX DUMP OF PACKETS IN PKTGEN

- Default packet pattern type is alphabet string (abcd...)
- To view the hex dump of the first packet to be sent on Port 0, type:

Pktgen > pdump 0



OTHER TIPS IN PKTGEN RUNTIME COMMAND LINE

To clear the statistics for all ports, type:

```
Pktgen > clr
```

To reset the configuration for all ports, type:

```
Pktgen > rst
```

To set DEST MAC address on Port 0, type:

Pktgen > set mac 0 00:00:00:00:00:02

• Other Pktgen options:

Pktgen> help

MONITOR TRAFFIC IN VNF-VM

• To monitor the Tx and Rx traffic in the testpmd application: testpmd> show port stats all

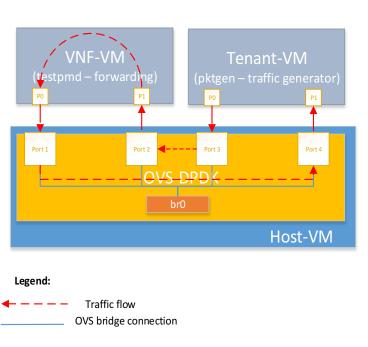
```
testpmd> show port stats all
RX-missed: 0
                      RX-bytes: 0
RX-packets: 0
RX-errors: 0
RX-nombuf: 0
TX-packets: 100
         TX-errors: 0
                      TX-bytes: 6000
Throughput (since last show)
Rx-pps:
         0
RX-packets: 100
           RX-missed: 0
                      RX-bytes: 6000
RX-errors: 0
RX-nombuf: 0
TX-packets: 0 TX-errors: 0
                      TX-bytes: 0
Throughput (since last show)
Rx-pps: 368695605
Tx-pps:
```

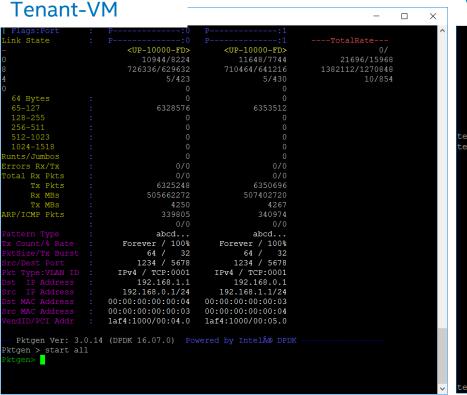
Note: 100 packets are received at Port 1 and transmit out from Port 0

• To clear the ports statistics in the testpmd application: testpmd> clear port stats all



WORKING VNF FORWARDING APPLICATION: FWD 10



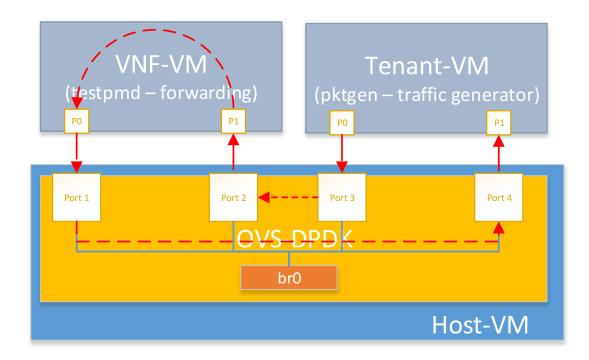


VNF-VM				_		X
########################### RX-packets: 211507492 RX RX-errors: 0 RX-nombuf: 0	<pre>(-missed:</pre>		RX-bytes:	12690451212	#######	
TX-packets: 212011174 TX	<pre><-errors:</pre>	0	TX-bytes:	12720671850		
Throughput (since last sh Rx-pps: 354098 Tx-pps: 354942		*****	******	******	######	
estpmd> estpmd> show port stats al						
been been been as	_					
######################################				############ 19901759730	#######	
TX-packets: 330449052 TX	-errors:		TX-bytes:	19826944812		
Throughput (since last sh Rx-pps: 620370 Tx-pps: 617297 ###################################		******	##########		######	
*********	NIC stati	stics for	port 1 ####	************	######	
RX-packets: 330569764 RX RX-errors: 0 RX-nombuf: 0	-missed:		RX-bytes:	19834187532		
TX-packets: 331570086 TX	-errors:		TX-bytes:	19894206570		
Throughput (since last sh Rx-pps: 617547 Tx-pps: 620123 ####################################		******	******		######	

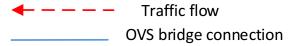
- Pktgen in Tenant-VM generates packets from Port 0 and transmits them to VNF-VM via vhost-user Port 3 -> Port 2 running in OVS-DPDK (Host-VM).
- A working testpmd application in VNF-VM receives the packets at P1 and transmits them out at P0 to Tenant-VM via vhost-user Port 1 -> Port 4
- Observed transmit (Tx) packets and receive (Rx) packets on the Tenant-VM and VNF-VM ports.



PORT NUMBERING IN OVS AND VM



Legend:



 Port numbering in the OVS Host-VM is shown via command line:

#/home/user/ovs/utilities/ovs-ofctl show br0

• Output screen:

```
1(vhost-user0): addr:00:00:00:00:00
 config: PORT DOWN
 state: LINK DOWN
 speed: 0 Mbps now, 0 Mbps max
2(vhost-user1): addr:00:00:00:00:00:00
 config: PORT DOWN
 state: LINK DOWN
 speed: 0 Mbps now, 0 Mbps max
3(vhost-user2): addr:00:00:00:00:00
 config: PORT DOWN
 state: LINK DOWN
 speed: 0 Mbps now, 0 Mbps max
4(vhost-user3): addr:00:00:00:00:00
 config: PORT DOWN
 state: LINK DOWN
 speed: 0 Mbps now, 0 Mbps max
```

 In each VNF-VM and Tenant-VM view, the ports are shown as Port 0 and Port 1



PACKET MONITORING IN OVS-DPDK: HOST-VM

- 1. Check the vhost-user ports' stats (e.g. RX, Tx, drop, error, etc) in Host-VM:
 - #/home/user/ovs/utilities/ovs-ofctl dump-ports br0
 - Run the following script to get the real-time stats:
 # sh /home/user/training/dump-ports.sh

- 2. Check the traffic flows among the vhost-user ports in Host-VM:
 - #/home/user/ovs/utilities/ovs-ofctl dump-flows br0
 - Run the following script to get the real-time stats:

Every 1.0s: /root/ovs/utilities/ovs-ofctl dump-flows br0

sh /home/user/training/dump-flows.sh

```
NXST_FLOW reply (xid=0x4):
cookie=0x0, duration=2976.679s, table=0, n_packets=0, n_bytes=0, idle_age=0, ip,in_port=2 actions=output:3
```

cookie=0x0, duration=29/6.6/9s, table=0, n_packets=0, n_bytes=0, idle_age=0, ip,in_port=2 actions=output:3 cookie=0x0, duration=2976.677s, table=0, n_packets=158970348, n_bytes=9538224264, idle_age=0, ip,in_port=3 actions=output:2 cookie=0x0, duration=2976.676s, table=0, n_packets=156882706, n_bytes=9412988304, idle_age=0, ip,in_port=1 actions=output:4 cookie=0x0, duration=2976.674s, table=0, n_packets=0, n_bytes=0, idle_age=0, ip,in_port=4 actions=output:1



REREFENCES

- DPDK Programmer's Guide: http://dpdk.org/doc/guides/prog_guide/index.html
- Testpmd Application User Guide: http://dpdk.readthedocs.io/en/v16.04/testpmd_app_ug/index.html
- Sample Application User Guide: http://dpdk.readthedocs.io/en/v16.04/sample_app_ug/index.html
- ONP 2.1 Performance Test Report (https://download.01.org/packet-processing/ONPS2.1/Intel-ONP-Release-2.1-Performance-Test Report Rev1.0.pdf)
- How to get best performance with NICs on Intel platforms with DPDK: http://dpdk.org/doc/guides-2.2/linux_gsg/nic_perf_intel_platform.html
- Open vSwitch 2.5.0 documentation and installation guide:
 - http://openvswitch.org/support/dist-docs-2.5/
 - https://github.com/openvswitch/ovs/blob/master/INSTALL.DPDK-ADVANCED.md

