An Algorithm for the Generalized Symmetric Tridiagonal Eigenvalue Problem

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Generalized Eigenvalue Problem

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Def
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We consider *only*

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Def (Problem)

Find λ such that $Tx = \lambda Sx$.

T, S symmetric implies $\lambda \in \mathbb{R}$.

Algorithm philosophy

We find zeros of the polynomial equation

$$\mathcal{F}_{(T,S)}(\lambda) = \det(T - \lambda S) = 0$$

using an iterative method, living on real line.

Brainstorming

We want:

Fast and secure iterative method.

Starting points for our method.

Scalability.

We have: Lague

Laguerre's method.

Cuppen's divide and conquer method.

Symmetric tridiagonal matrices.

We add:

Unreducible condition.

Dynamic programming (Bottom-up).

Efficient matrix storing.

Rapid tour

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Unreducible pencil

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Def ( as in [1] ) (T, S) is an unreducible pencil if t_{i,i+1}^2 + s_{i,i+1}^2 \neq 0 for i = 1, 2, \ldots, n-1.
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Matrix storin

$$T = trid(sub, diag, super)$$
 But T is symmetric, so $sub = super$. We define and use integer , parameter :: dp = kind(1.d0) real(dp), dimension(1:n,0:1) :: T, S with $T(:,0) = diag$ and $T(:,1) = super$. Oss We don't use $T(n,1)$ and $S(n,1)$.

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 $\mathcal{F}_{T,S}(\lambda)$ is a polynomial with only real zeros; we call them

$$\lambda_1 \leq \lambda_2 \leq \cdots \leq \lambda_n$$

where we count with multiplicity.

If λ_m and λ_{m+1} are simple zeros (mlt=1), then we consider the quadric

$$g_u(X) = (x - X)^2 \sum_{i=1}^n \frac{(u - \lambda_i)^2}{(x - \lambda_i)^2} - (u - X)^2$$

if $u \neq x$ then $g_u(x) < 0$ and $g_u(\lambda_m) > 0$.

So we have two sign change.

Bolzano's Theorem tell us that there are two zeros of g_u between λ_m and λ_{m+1} . We call them X_-, X_+ .

$$\lambda_m < X_- < x < X_+ < \lambda_{m+1}$$

We have one freedom: the u parameter.

Calling $\hat{X}_{-} = min_u X_{-}$ and $\hat{X}_{+} = max_u X_{+}$ we can obtain

$$\lambda_m \approx \hat{X}_- < x < \hat{X}_+ \approx \lambda_{m+1}$$

and with algebraic manipulations:

$$\hat{X}_{-}, \hat{X}_{+} = L_{\pm}(x) = x + \frac{n}{-\frac{f'}{f} \pm \sqrt{(n-1)[(n-1)(-\frac{f'}{f}) - n\frac{f''}{f}]}}$$

with
$$\frac{f'}{f} = \frac{(\mathcal{F}_{\mathcal{T},S}(\lambda))'}{\mathcal{F}_{\mathcal{T},S}(\lambda)}$$
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$$x_-^{(1)} \qquad x_0 \qquad x_+^{(1)} \qquad \cdots$$

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$$\begin{array}{cccc}
\lambda_m & \chi_0 & \lambda_{m+1} \\
\hline
 & \bigcirc & \bigcirc
\end{array}$$

Def (Laguerre's iteration)
If
$$mlt(\lambda_m)=mlt(\lambda_{m+1})=1$$
 then
$$x_+^{(k)}=L_+^k(x)=L_+(L_+(\dots(x_0)))$$

$$x_-^{(k)}=L_-^k(x)=L_-(L_-(\dots(x_0)))$$

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So Laguerre's method is secure.

We also have un important property:

Teo

If we choose* $\lambda_m < x_0$ s.t. $sign(\frac{f'(x_0)}{f(x_0)}) = sign(\lambda_m - x_0)$ then $\{x_-^{(k)}\}_{k=1,\dots}$ converge monotonically in asymptotically cubic rate to λ_m .

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So we can exactly define a neighborood "near" λ and in it we have cubic rate convergence (much, much faster then bisection) The Laguerre's method is fast.

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It's clear that we need a powerfull method to obtain x_0 and an algorithm to estimate $mlt(\lambda_m)$.

Overstimate $mlt(\lambda_m)$ (as we can read in [2]) causes no trouble, so the most importan aspects of our calculation are:

Good x_0 .

Good evaluation of $L_{\pm}(x)$.

Searching x_0

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If n=1 we have $t\cdot v=\lambda\cdot s\cdot v.$ $s\neq 0$, so $\lambda=\frac{t}{s}$.

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$$S^{-1}T = \delta^{-1} \cdot \begin{pmatrix} \alpha & \gamma \\ \gamma & \beta \end{pmatrix}$$

we resolve $det[S^{-1}T - \lambda I] = 0$ with

$$\lambda_{1,2} = \frac{1}{2\delta} \left(\alpha + \beta \pm \sqrt{\alpha^2 + \beta^2 + \gamma^2 - \alpha\beta} \right)$$





Consider (\hat{T}, \hat{S}) with

$$\hat{T} = \begin{bmatrix} T_0 & 0 \\ 0 & T_1 \end{bmatrix}$$

$$\hat{S} = \begin{bmatrix} S_0 & 0 \\ 0 & S_1 \end{bmatrix}$$

and let be

$$\hat{\lambda}_1 \leq \hat{\lambda}_2 \leq \cdots \leq \hat{\lambda}_n$$

eigenvalues of (\hat{T}, \hat{S}) , then

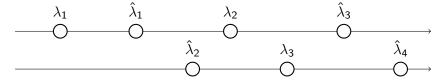
Teo (A sort of "interlacing")

$$-\infty < \lambda_1 \le \hat{\lambda}_1$$
$$\hat{\lambda}_{i-1} \le \lambda_i \le \hat{\lambda}_{i+1}$$
$$\hat{\lambda}_n \le \lambda_n < \infty$$

with i = 2, 3, ..., n - 1.

Oss

It's possible that



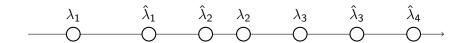
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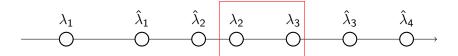
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Grazie per l'attenzione.