

1.NextFrame

示例代码

```
/******  
 * http://sikiedu.com liangxie  
*****/  
  
using System;  
using UniRx;  
using UnityEngine;  
  
namespace UniRxLesson
```

```
{
    public class UniRxNextFrameExample : MonoBehaviour
    {
        void Start()
        {
            Debug.Log(Time.frameCount);

            Observable.NextFrame()
                .Subscribe(_ => Debug.Log(Time.frameCount));
        }
    }
}
```

输出结果为:

```
1
3
```