2.DelayFrame

DelayFrame 示例代码

```
/*********************************************************************
 * http://sikiedu.com liangxie
 ********************************************************************/

using UniRx;
using UnityEngine;

namespace UniRxLesson
{
```

```
public class UniRxDelayFrameExample : MonoBehaviour
{
    void Start()
    {
        Debug.Log(Time.frameCount);

        Observable.ReturnUnit()
                    .DelayFrame(10)
                    .Subscribe(_ => Debug.Log(Time.frameCount));
    }
}
```

输出结果为:

```
1
12
```

2