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Optical Flow Paper Reading

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Outline

- Introduction of Optical Flow
- A Simplified Normal Optical Flow Measurement CMOS Camera
 - Motivation
 - Algorithm
 - Hardware Implementation
 - Results

Introduction of Optical Flow

Optical Flow

- Optical flow is the pattern of apparent motion of objects, surfaces, and edges in a visual scene caused by the relative motion between an observer and a scene.



A Simplified Normal Optical Flow Measurement CMOS Camera

Mehta S, and Etienne-Cummings R. 2006. IEEE Transactions on Circuits and Systems I: Regular Papers

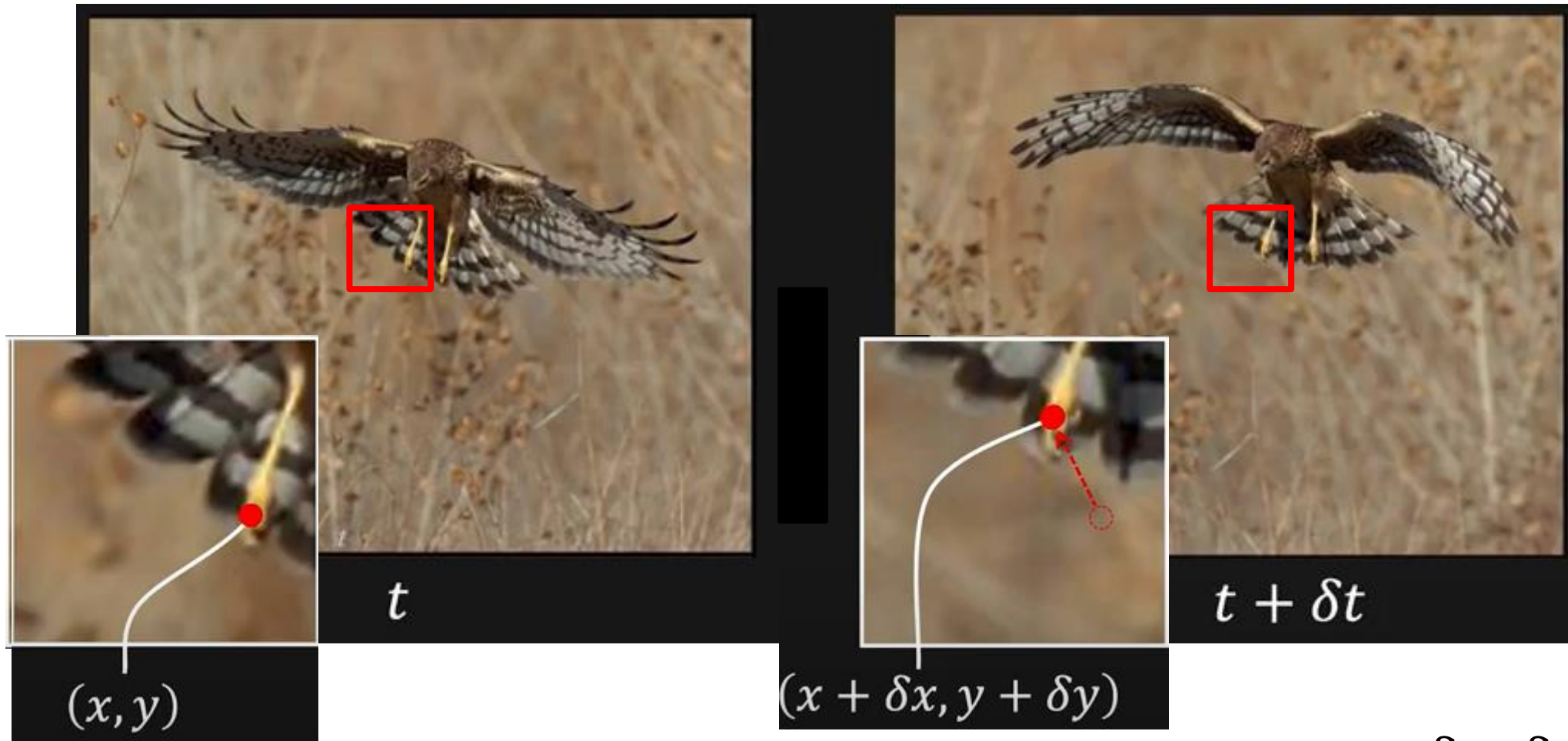
Introduction

- This paper presents a two-dimensional dense simplified normal optical flow measurement chip implemented in 0.5-um CMOS process that combines imaging and processing on the same chip efficiently.
- The algorithm outputs the image, computes partial derivatives with respect to time and space, and uses their ratio to compute a simplified version of the normal flow velocity.

Motivation

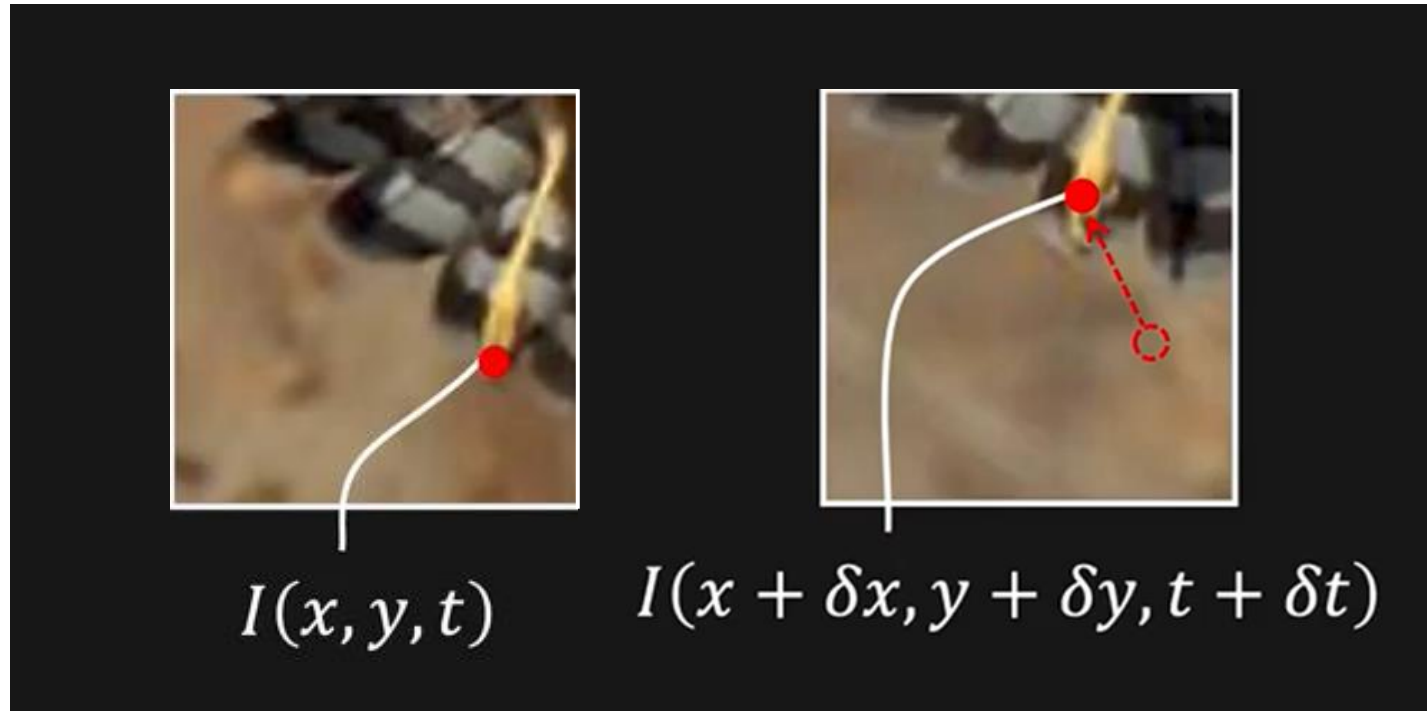
- In previous works, imaging resolution, the size of the pixel, and the wiring complexity between different blocks are tradeoff whenever processing was combined with imaging.
- To overcome the tradeoff, multi-chip systems have also been proposed. However, it may cause high-power consumption.
- The design has a low-power high-resolution CMOS imager at the core

Algorithm -- Differential method



Displacement $= (\delta x, \delta y)$ *optical flow*: $(V_x, V_y) = \left(\frac{\delta x}{\delta t}, \frac{\delta y}{\delta t} \right)$

- Assumption 1: Brightness of image point remains constant over time.



$$I(x, y, t) = I(x + \delta x, y + \delta y, t + \delta t)$$

- Assumption 2: Displacement δx , δy and the time step δt are small.

$$f(x + \delta x) = f(x) + \frac{\partial f}{\partial x} \delta x + \frac{\partial^2 f}{\partial x^2} \frac{\delta x^2}{2!} + \dots + \frac{\partial^n f}{\partial x^n} \frac{\delta x^n}{n!}$$

If δx is small:

在這裡鍵入方程式。

$$f(x + \delta x) = f(x) + \frac{\partial f}{\partial x} \delta x + \boxed{O(\delta x^2)} \rightarrow \text{Almost Zero}$$

$$\rightarrow f(x + \delta x, y + \delta y, t + \delta t) \approx f(x, y, t) + \frac{\partial f}{\partial x} \delta x + \frac{\partial f}{\partial y} \delta y + \frac{\partial f}{\partial t} \delta t$$

$$\rightarrow I(x + \delta x, y + \delta y, t + \delta t) = I(x, y, t) + \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t$$

$$\left\{ \begin{array}{l} I(x, y, t) = I(x + \delta x, y + \delta y, t + \delta t) \dots (1) \end{array} \right.$$

$$\left\{ \begin{array}{l} I(x + \delta x, y + \delta y, t + \delta t) = I(x, y, t) + \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t \dots (2) \end{array} \right.$$

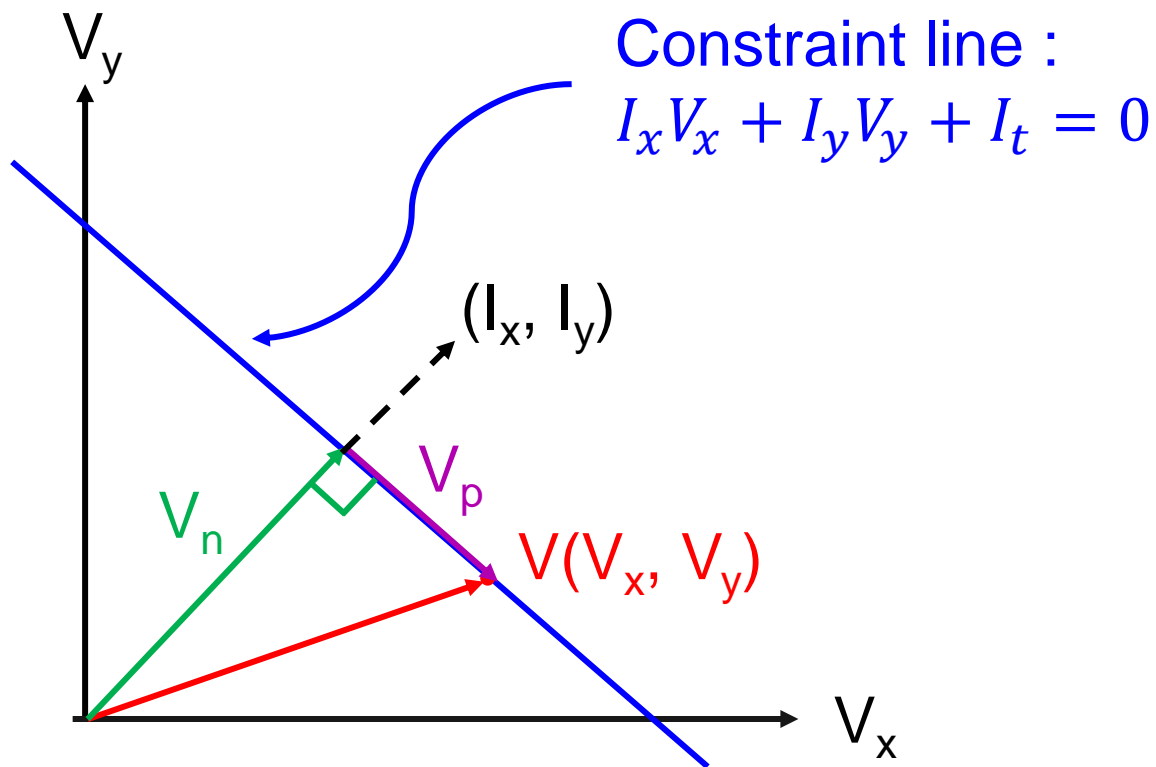
$$\rightarrow (2) - (1) = \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t = 0 = I_x \delta x + I_y \delta y + I_t \delta t$$

$$\rightarrow \text{divide by } \delta t, \text{ and take limit as } \delta t \rightarrow 0 : I_x \frac{\partial x}{\partial t} + I_y \frac{\partial y}{\partial t} + I_t = 0$$

$$\rightarrow \text{we note } \frac{\partial x}{\partial t} \text{ as } V_x \text{ and } \frac{\partial y}{\partial t} \text{ as } V_y .$$

$$\rightarrow \boxed{\text{constraint equation : } I_x V_x + I_y V_y + I_t = 0} \quad \boxed{\text{optical flow: } (V_x, V_y)}$$

constraint equation : $I_x V_x + I_y V_y + I_t = 0$, optical flow: (V_x, V_y)



$$\hat{V}_n = \frac{(I_x, I_y)}{\sqrt{I_x^2 + I_y^2}}, \quad |V_n| = \frac{|I_t|}{\sqrt{I_x^2 + I_y^2}}$$

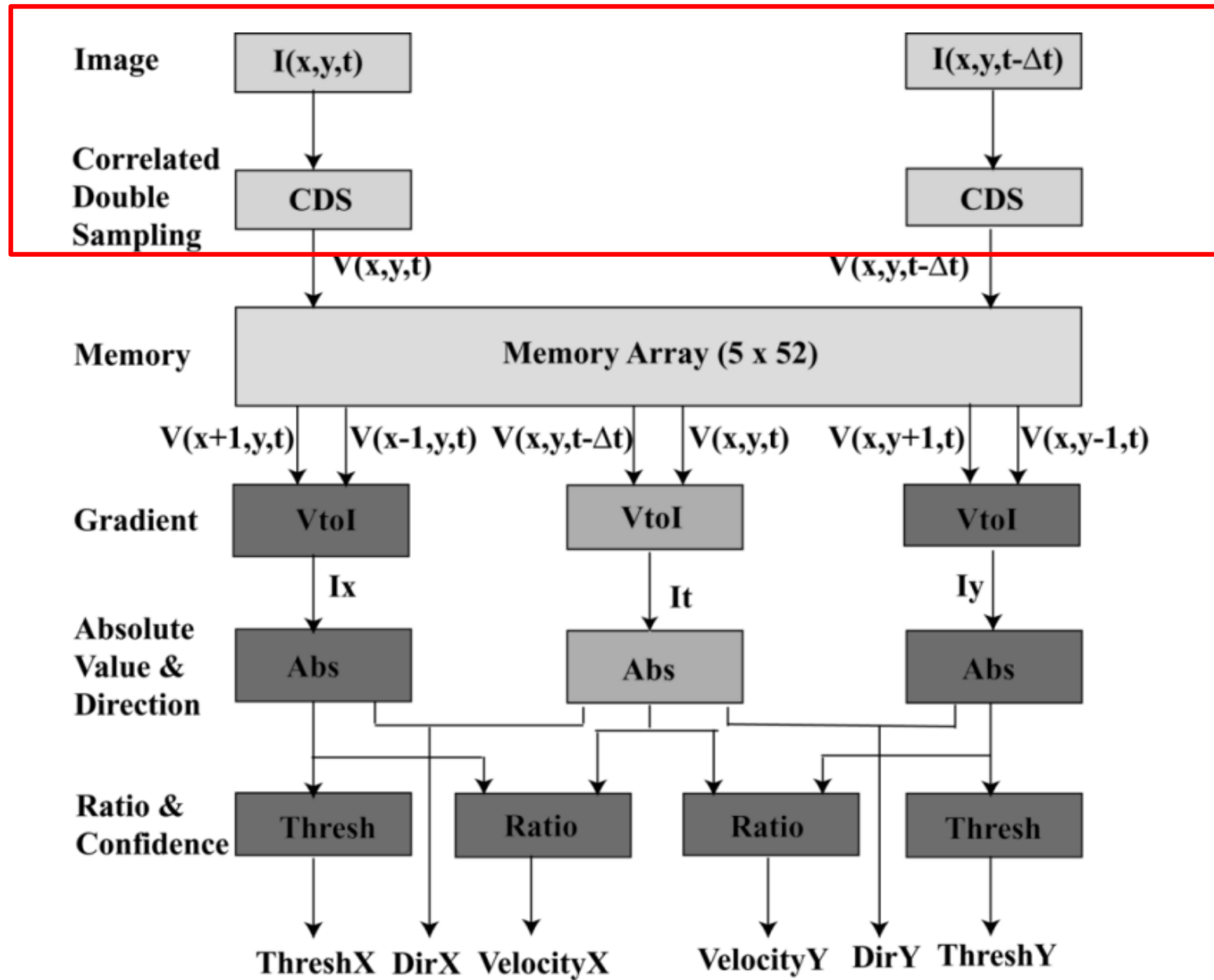
$$\rightarrow V_n = \frac{|I_t|}{I_x^2 + I_y^2} (I_x, I_y) = (V_{nx}, V_{ny})$$

\rightarrow adding smoothing constraint

$$V_n = (V_{nx}, V_{ny}) = \left(\frac{I_t}{I_x}, \frac{I_t}{I_y} \right)$$

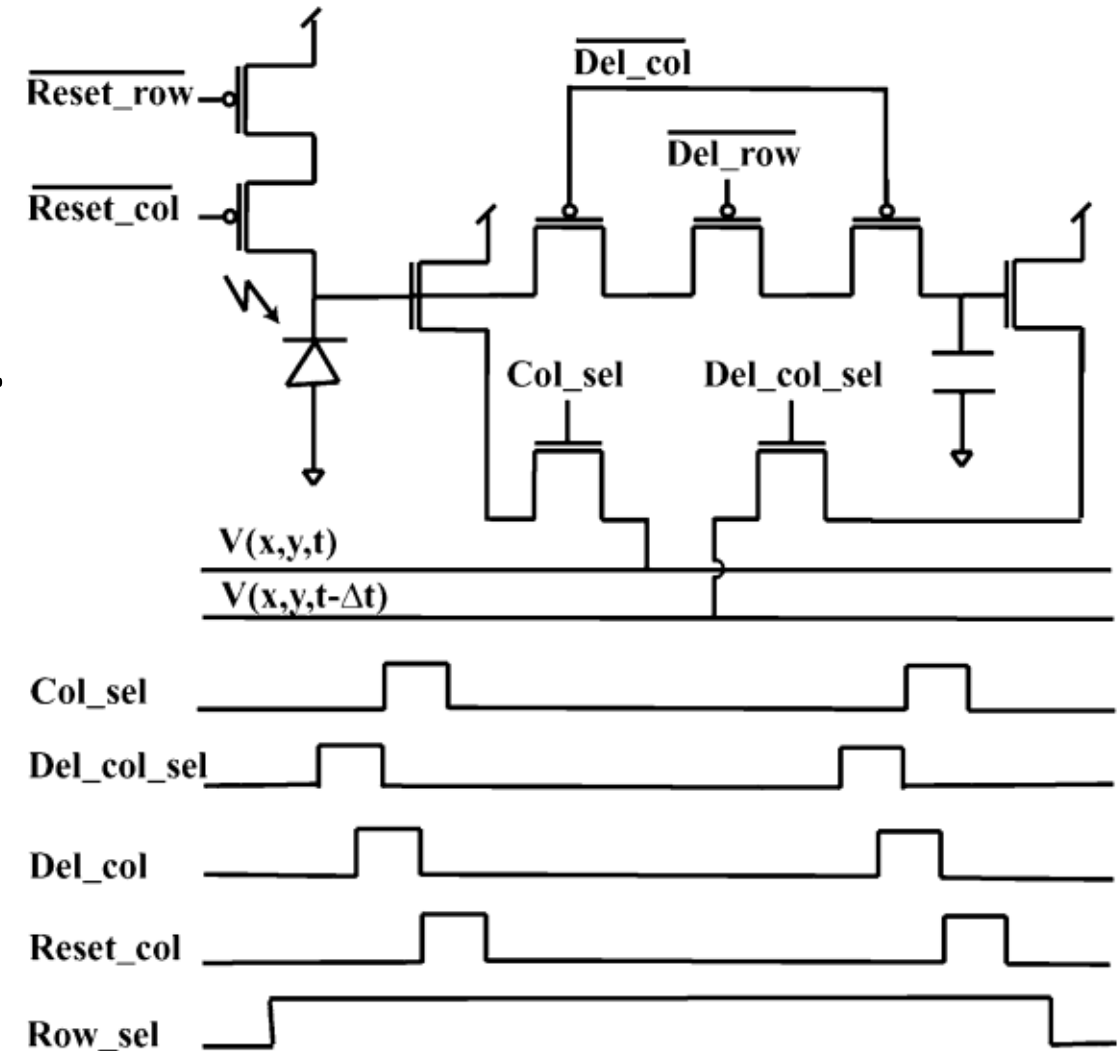
Hardware Implementation

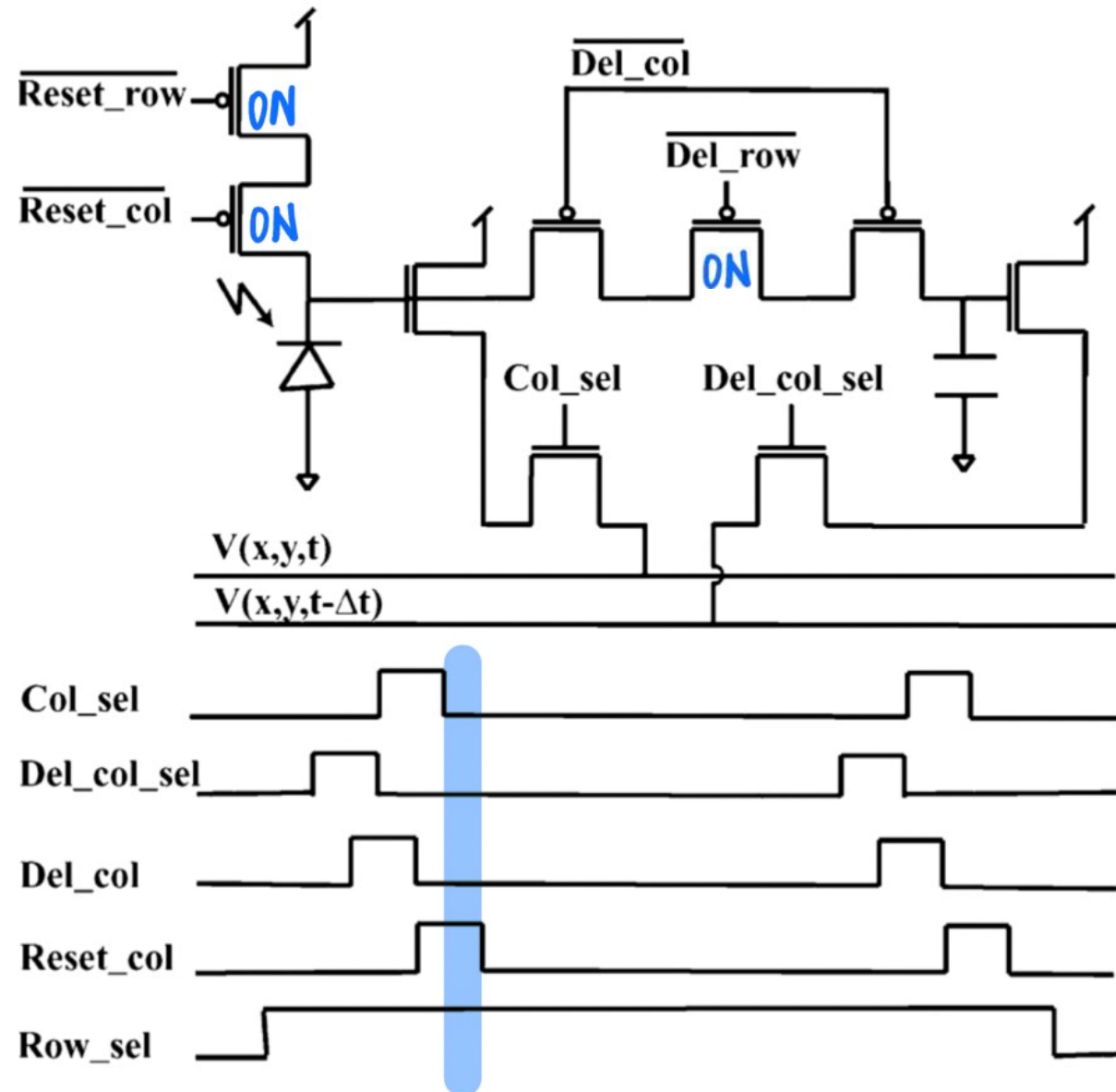
- Image
- Correlated Double Sampling
- Memory
- Gradient
- Absolute Value & Direction
- Ratio & Confidence

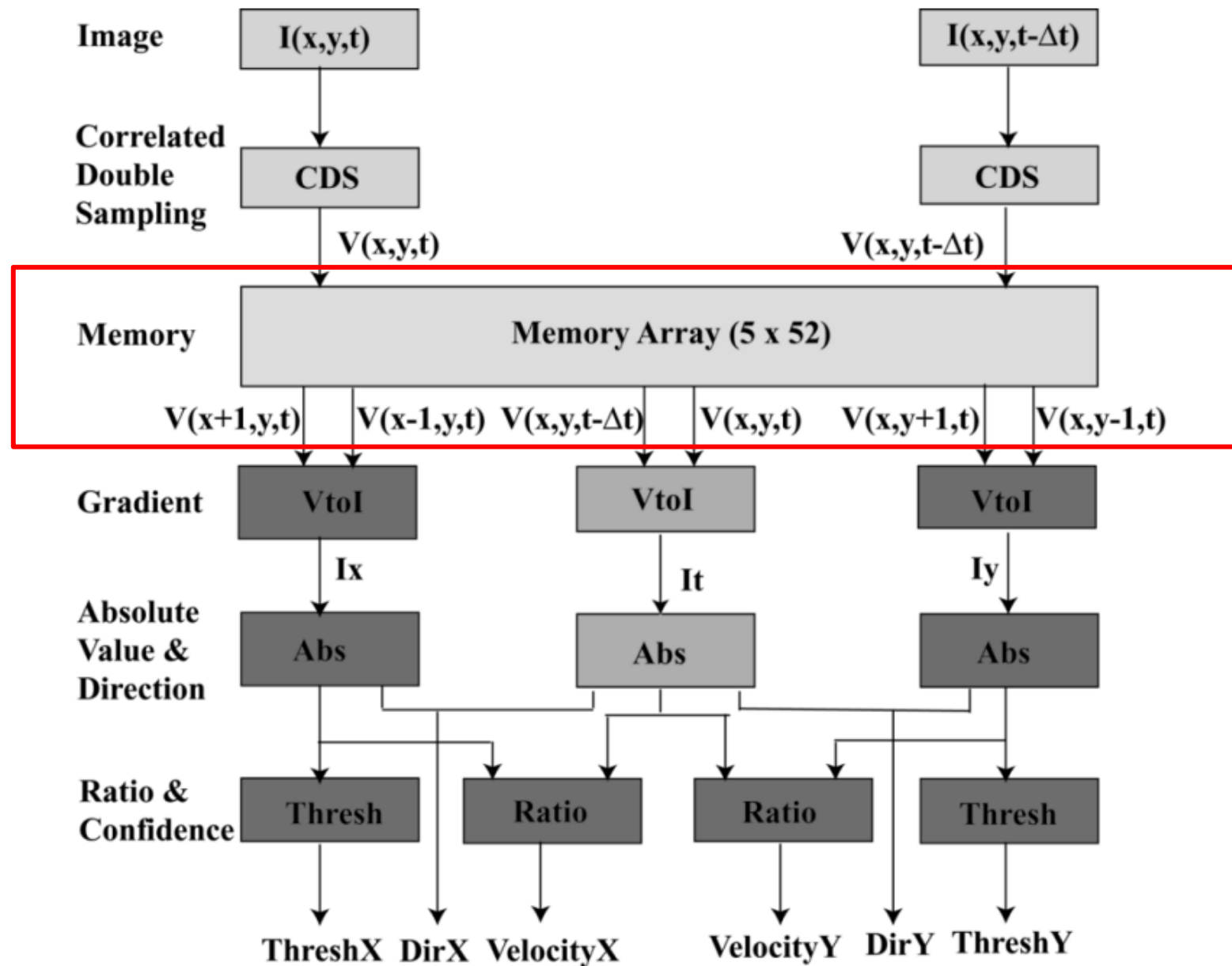


Imaging Array

- The imaging array is composed of a 92x52 array of APS pixels with local analog memories for temporal processing in each pixel.







Analog Memory

- The (5x52) analog memory block gets its input from the two CDS circuits and stores three rows of present frame image output and two rows of previous frame delayed image output.

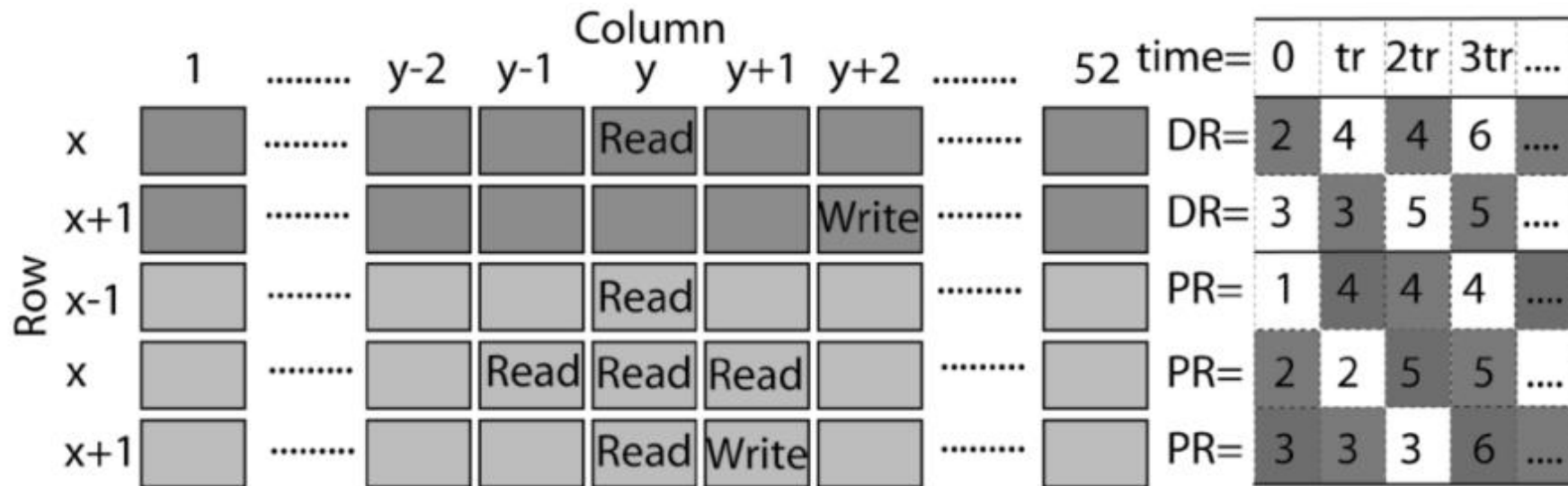


Fig. 4. Analog memory operation and timing. Three rows of analog memory are reserved for the present image and two rows for the previous image.

- This block outputs six signals which correspond to

① $V(x, y, t)$

② $V(x, y, t - \Delta t)$

→ To calculate I_t

③ $V(x - 1, y, t)$

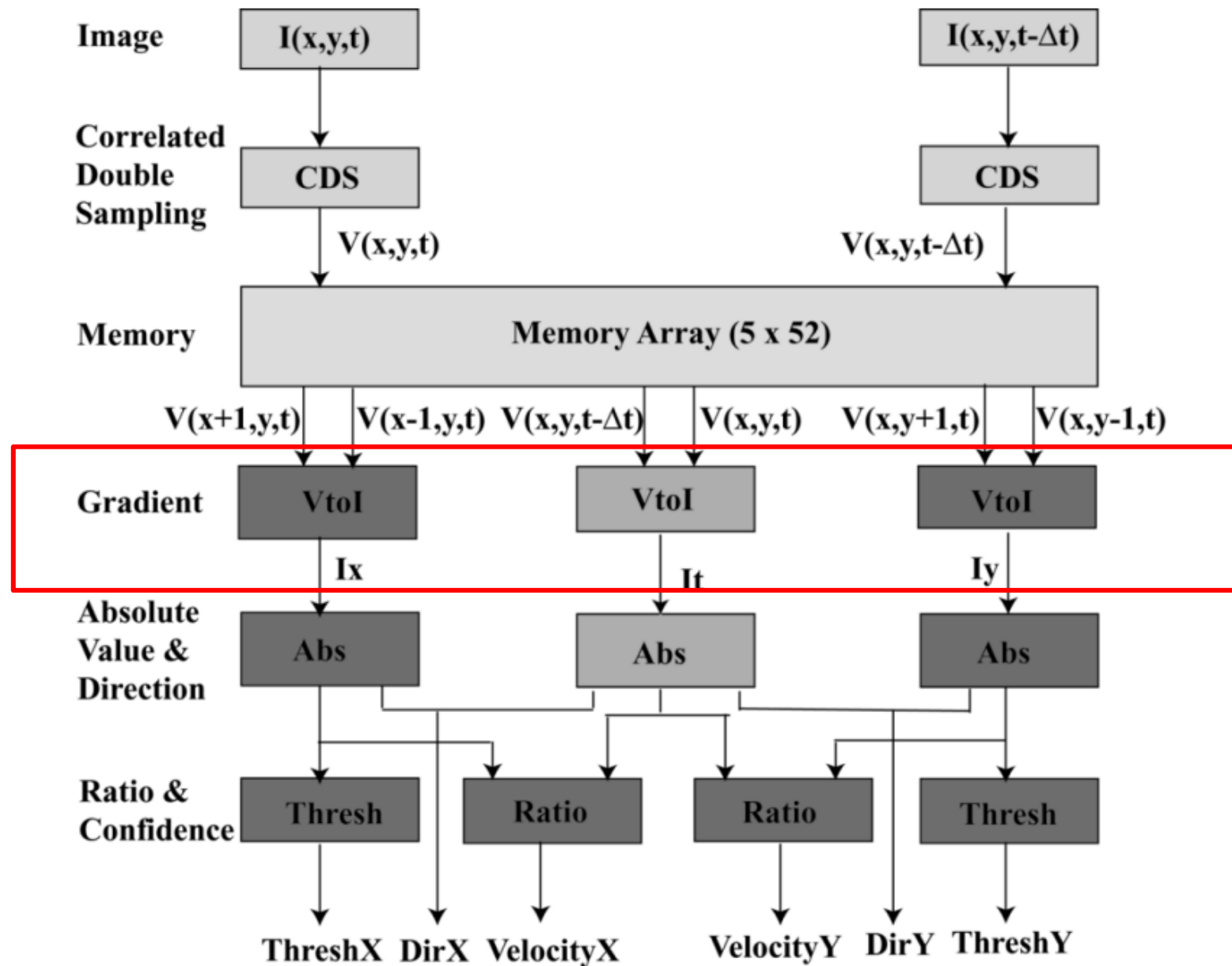
④ $V(x + 1, y, t)$

→ To calculate I_x

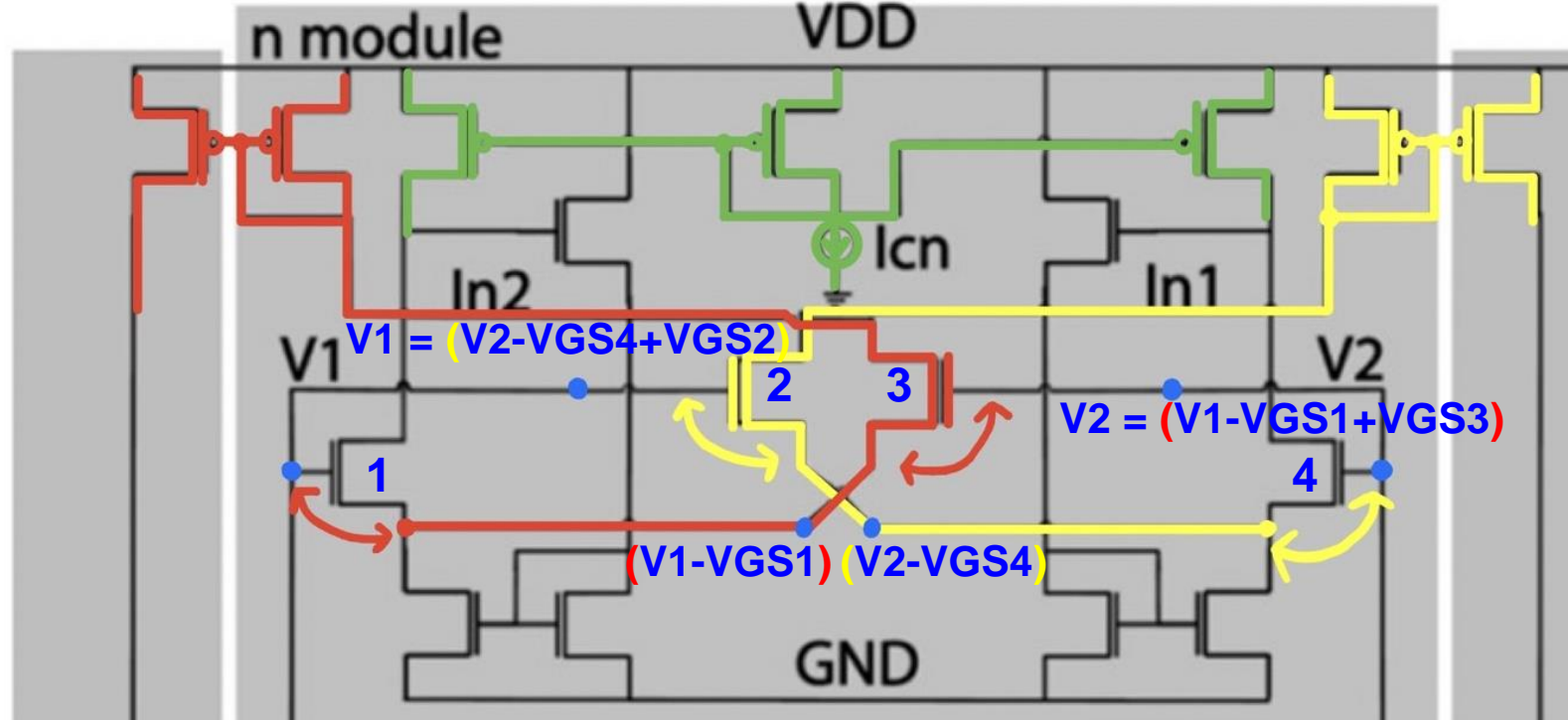
⑤ $V(x, y - 1, t)$

⑥ $V(x, y + 1, t)$

→ To calculate I_y



V-I Converters



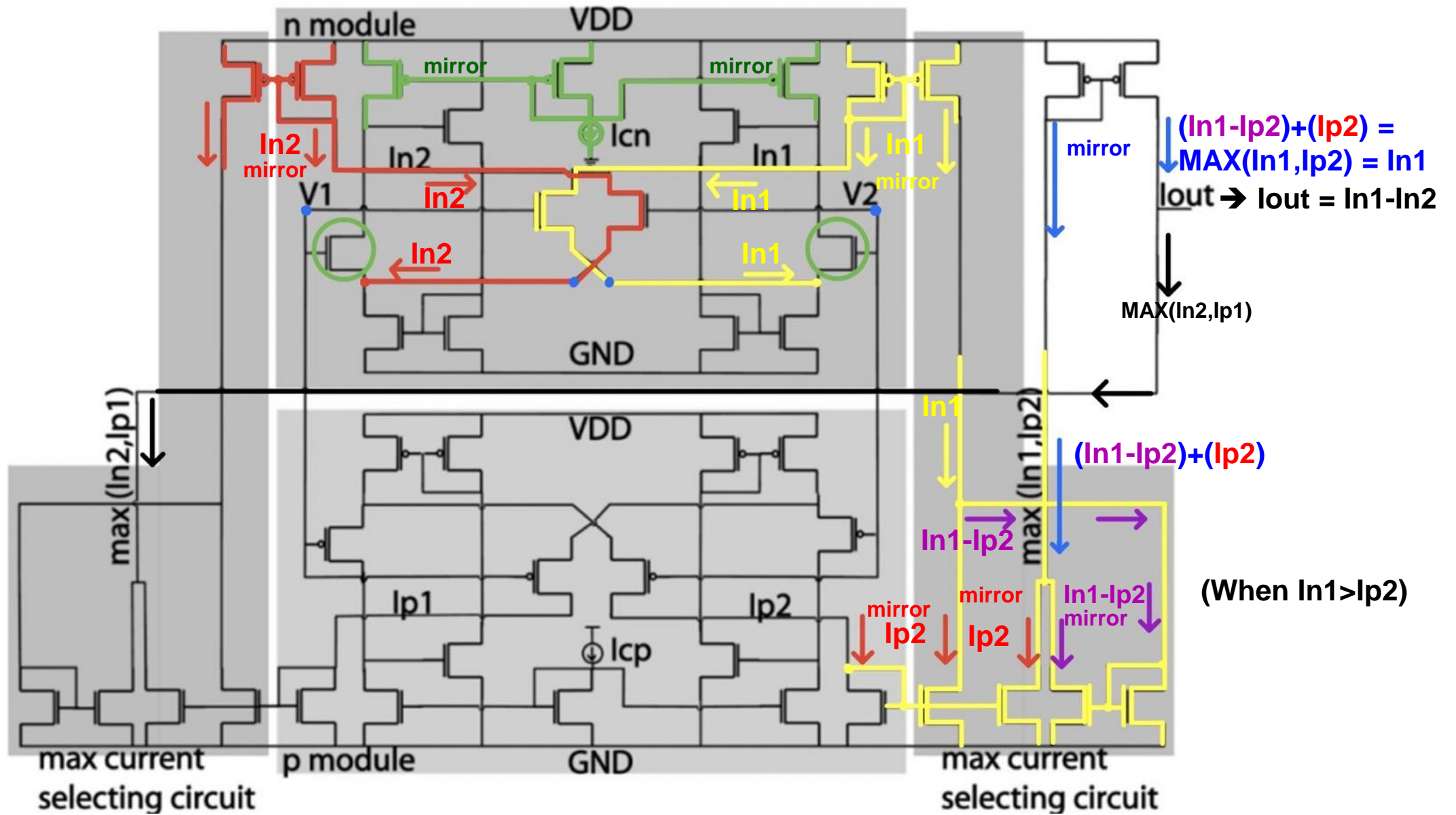
$$V1 - V2 = V_{GS2} - V_{GS4} = V_{GS1} - V_{GS3}$$

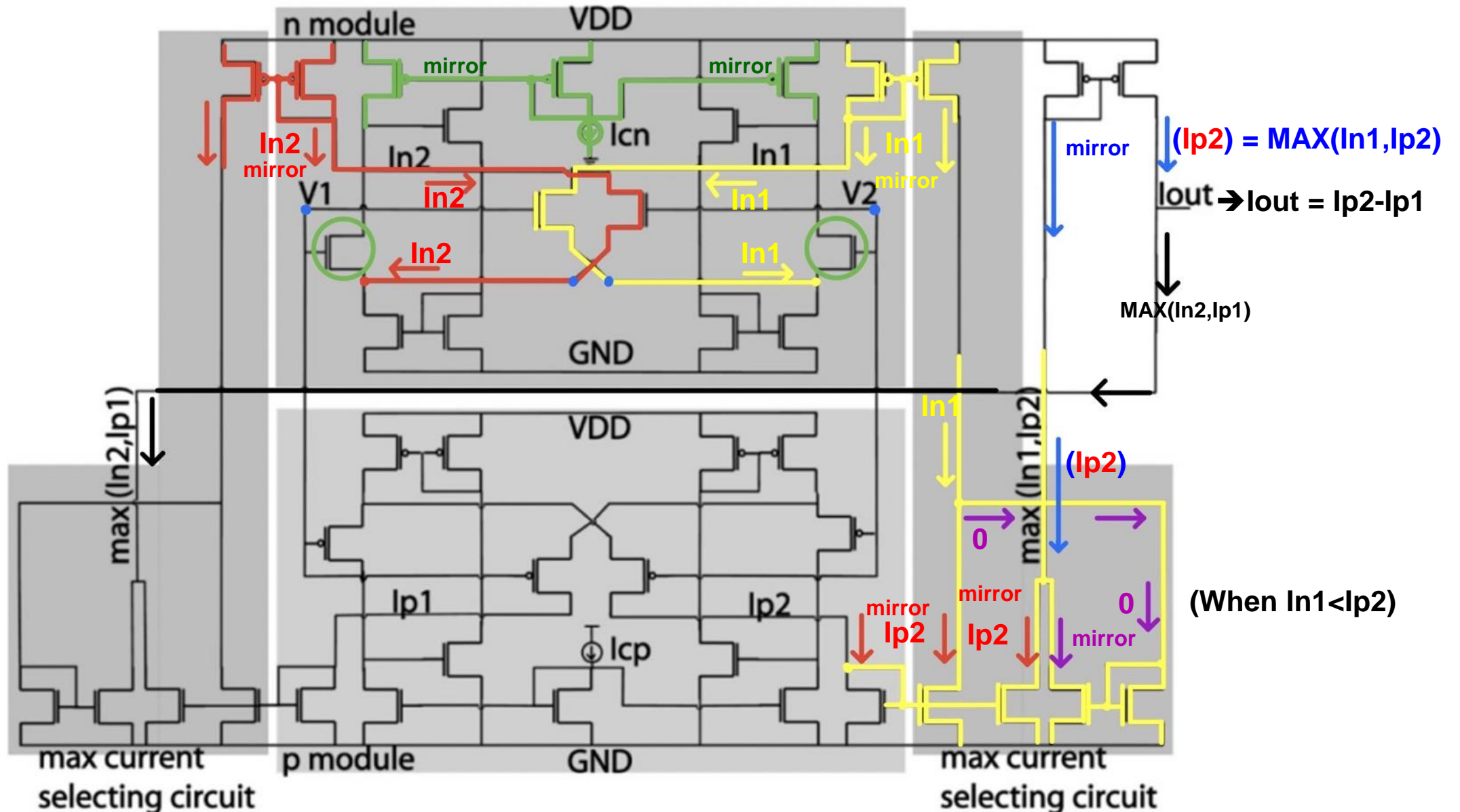
$$= \sqrt{\frac{2I_{n1}}{K}} + V_{th} - \left(\sqrt{\frac{2I_{cn}}{K}} + V_{th} \right) = \sqrt{\frac{2I_{cn}}{K}} + V_{th} - \left(\sqrt{\frac{2I_{n2}}{K}} + V_{th} \right)$$

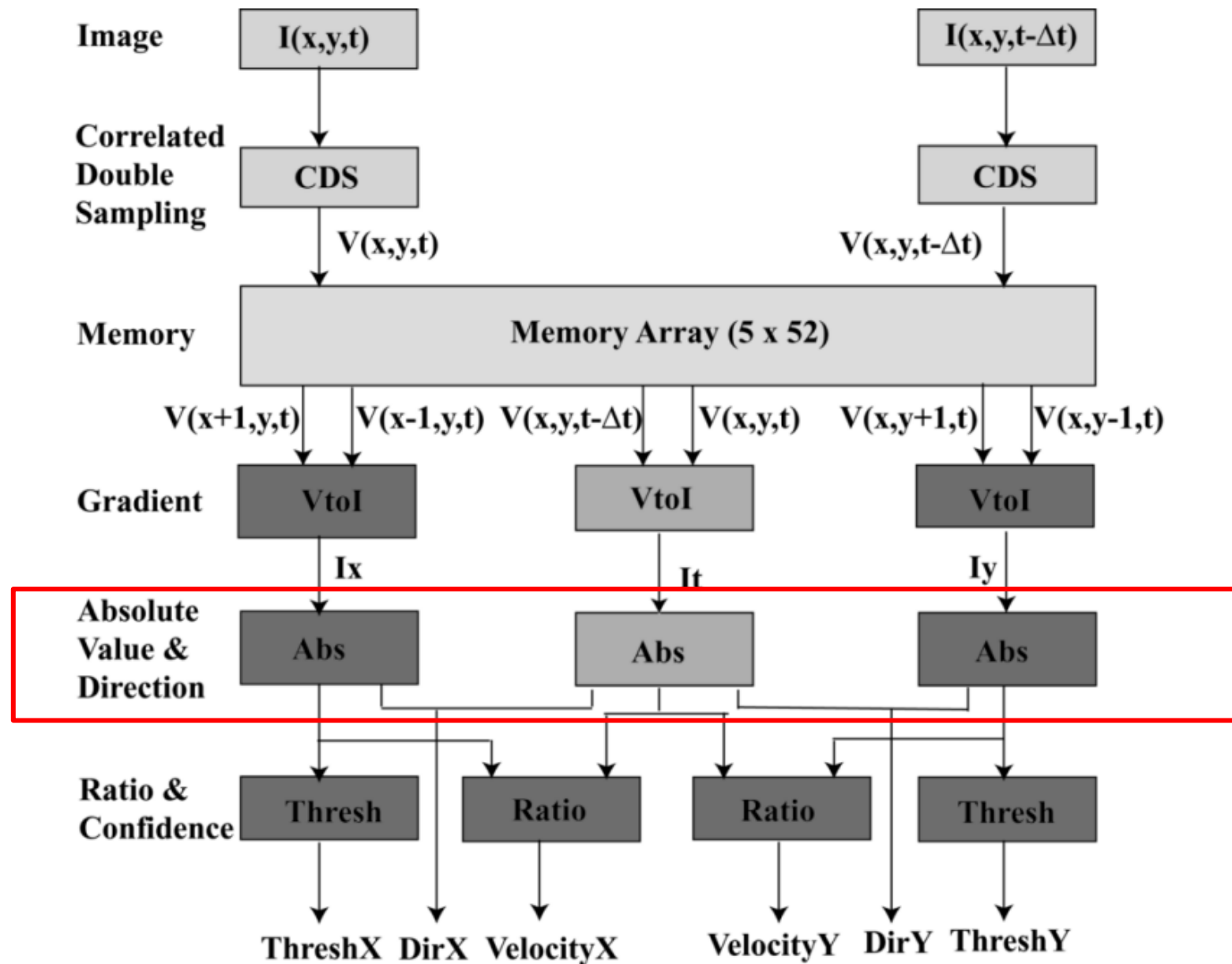
$$V_1 - V_2 = V_{GS2} - V_{GS4} = V_{GS1} - V_{GS3}$$

$$= \sqrt{\frac{2I_{n1}}{K}} + V_{th} - \left(\sqrt{\frac{2I_{cn}}{K}} + V_{th} \right) = \sqrt{\frac{2I_{cn}}{K}} + V_{th} - \left(\sqrt{\frac{2I_{n2}}{K}} + V_{th} \right)$$

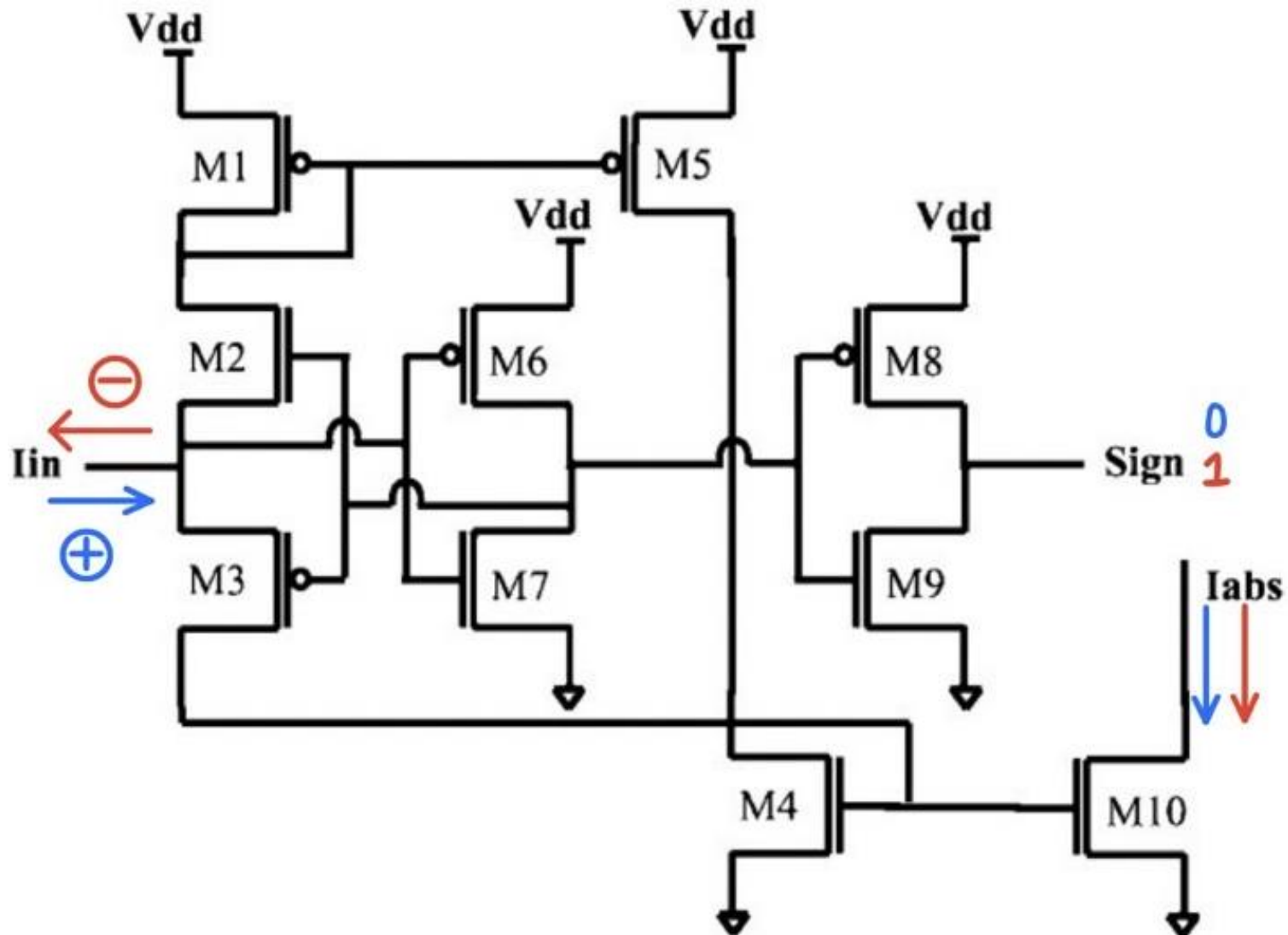
$$\left\{ \begin{array}{l} V_1 - V_2 = \sqrt{\frac{2I_{n1}}{K}} - \sqrt{\frac{2I_{cn}}{K}} \\ V_1 - V_2 = \sqrt{\frac{2I_{cn}}{K}} - \sqrt{\frac{2I_{n2}}{K}} \end{array} \right. \rightarrow (V_1 - V_2)\sqrt{8KI_{cn}} = (I_{n1} - I_{n2})$$

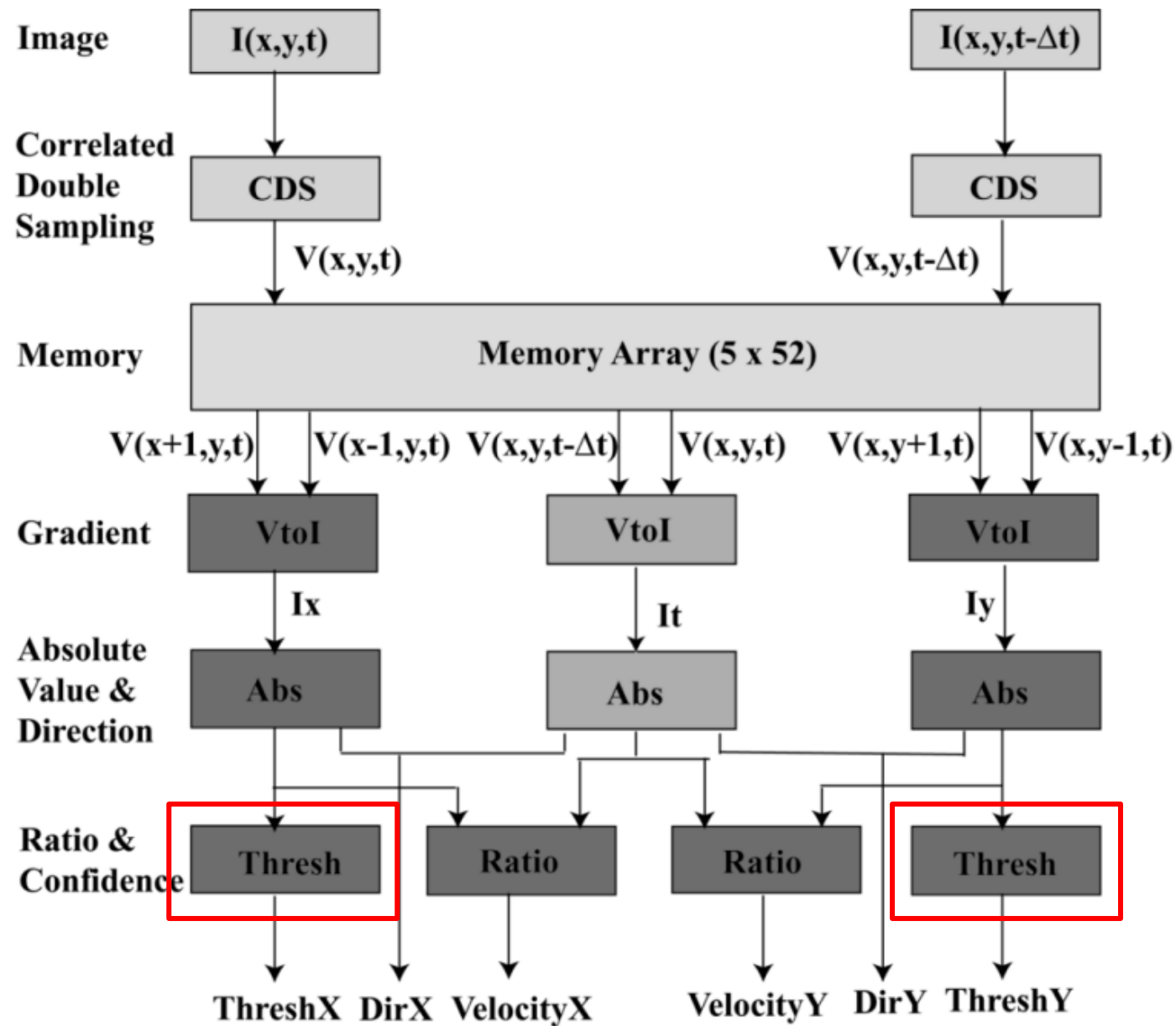






Absolute Value Circuits

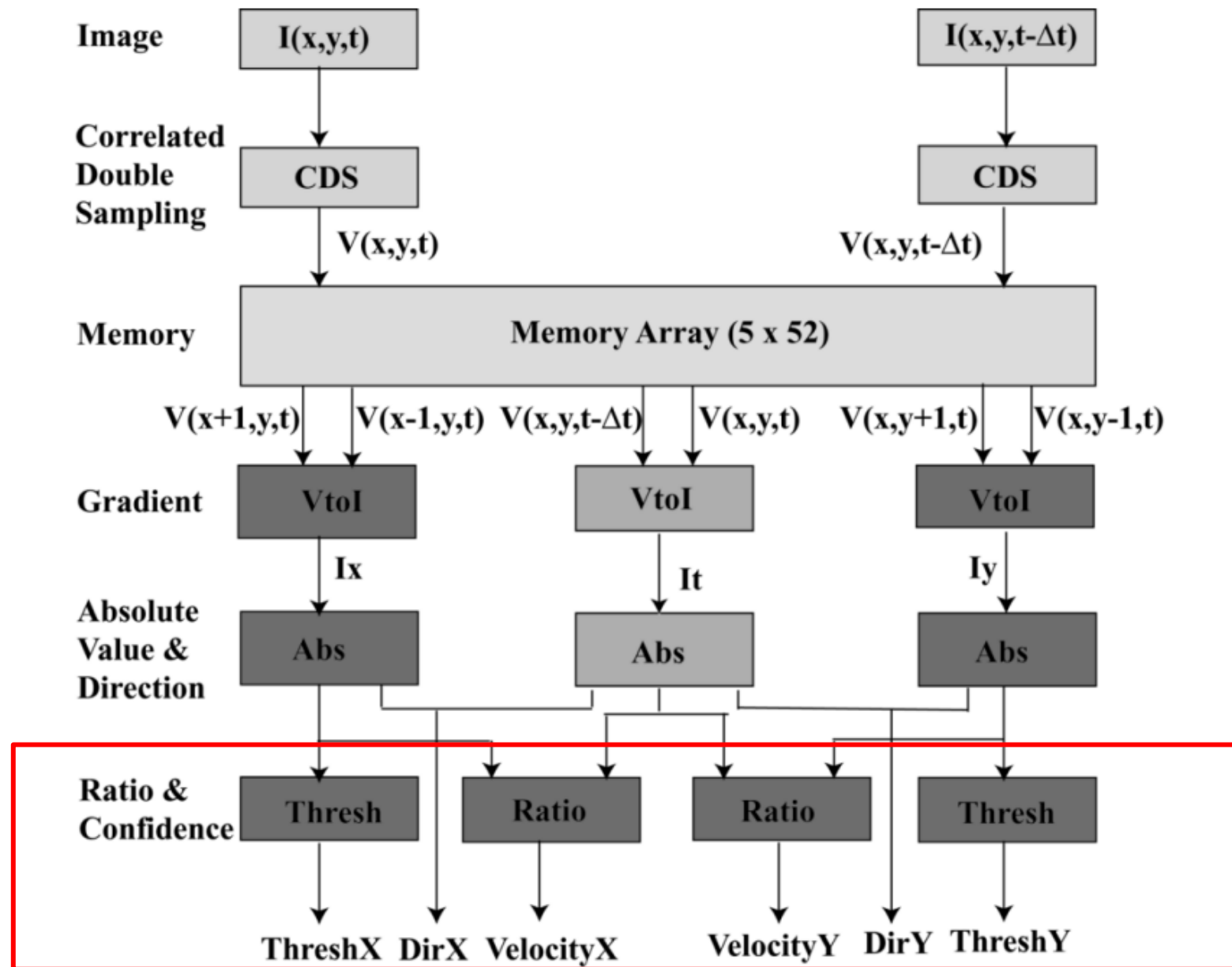




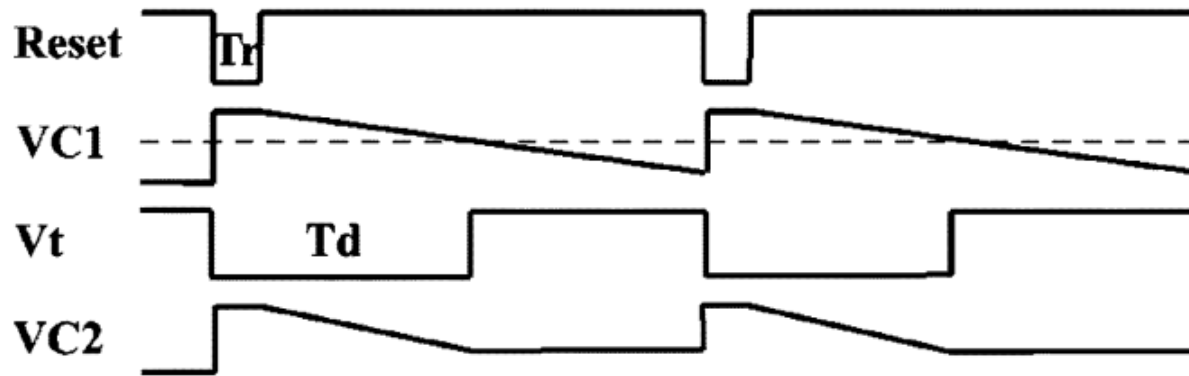
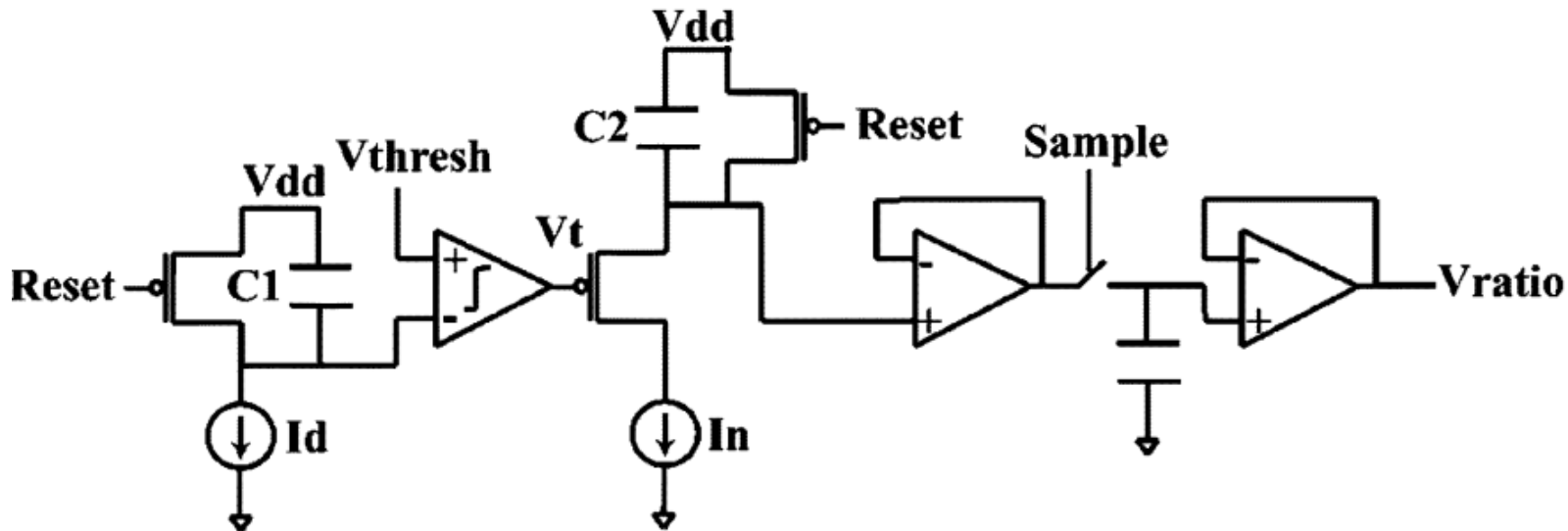
Threshold Circuits

- This step is useful in eliminating erroneous measurements in low contrast scenes.

$$\begin{aligned}V_{nx}^{\text{est}} &= V_{nx} \text{ if } I_x > I_{\text{thresh}} \\ &= 0 \text{ if } I_x \leq I_{\text{thresh}} \\ V_{ny}^{\text{est}} &= V_{ny} \text{ if } I_y > I_{\text{thresh}} \\ &= 0 \text{ if } I_y \leq I_{\text{thresh}}.\end{aligned}$$



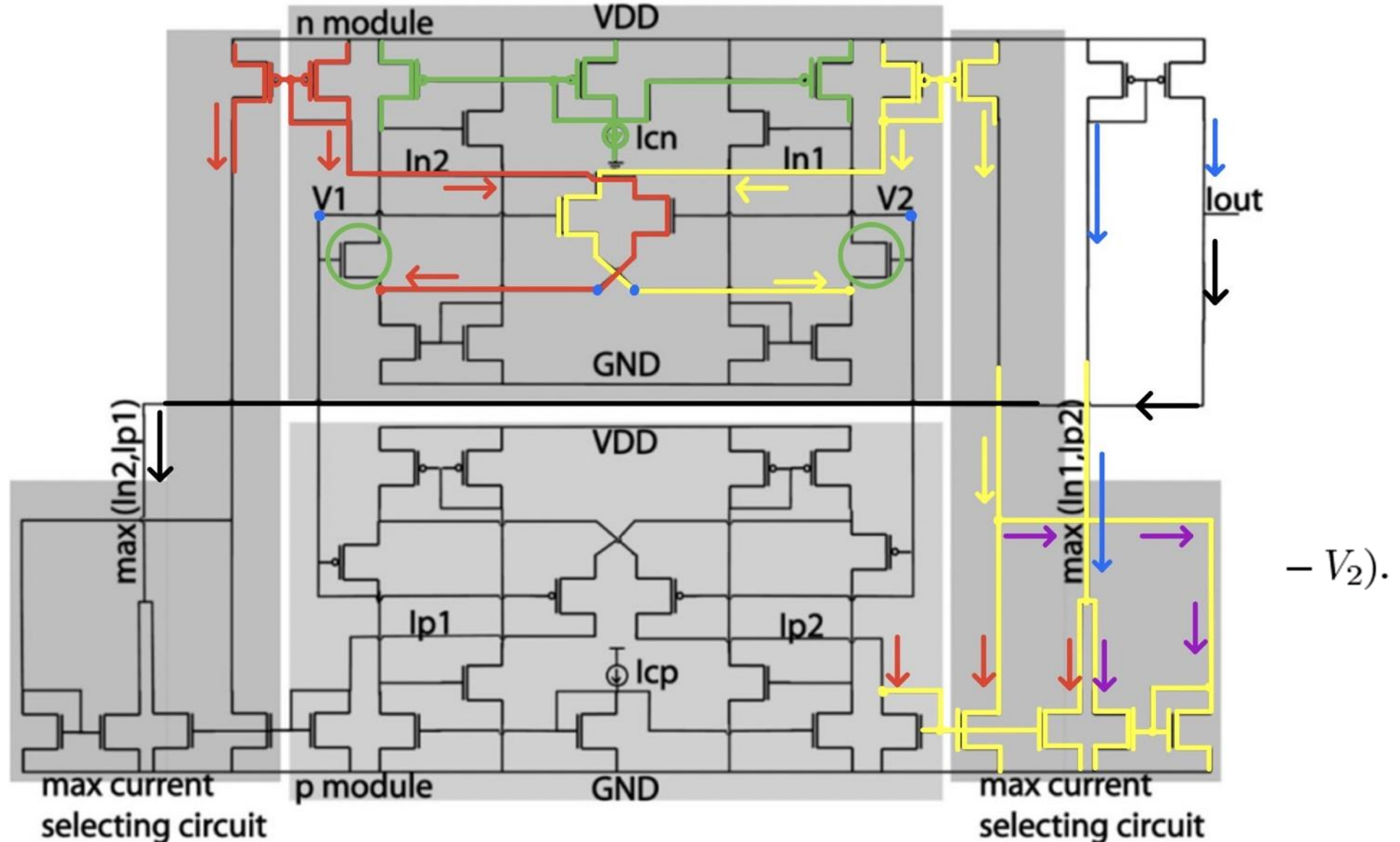
Ratio Circuits

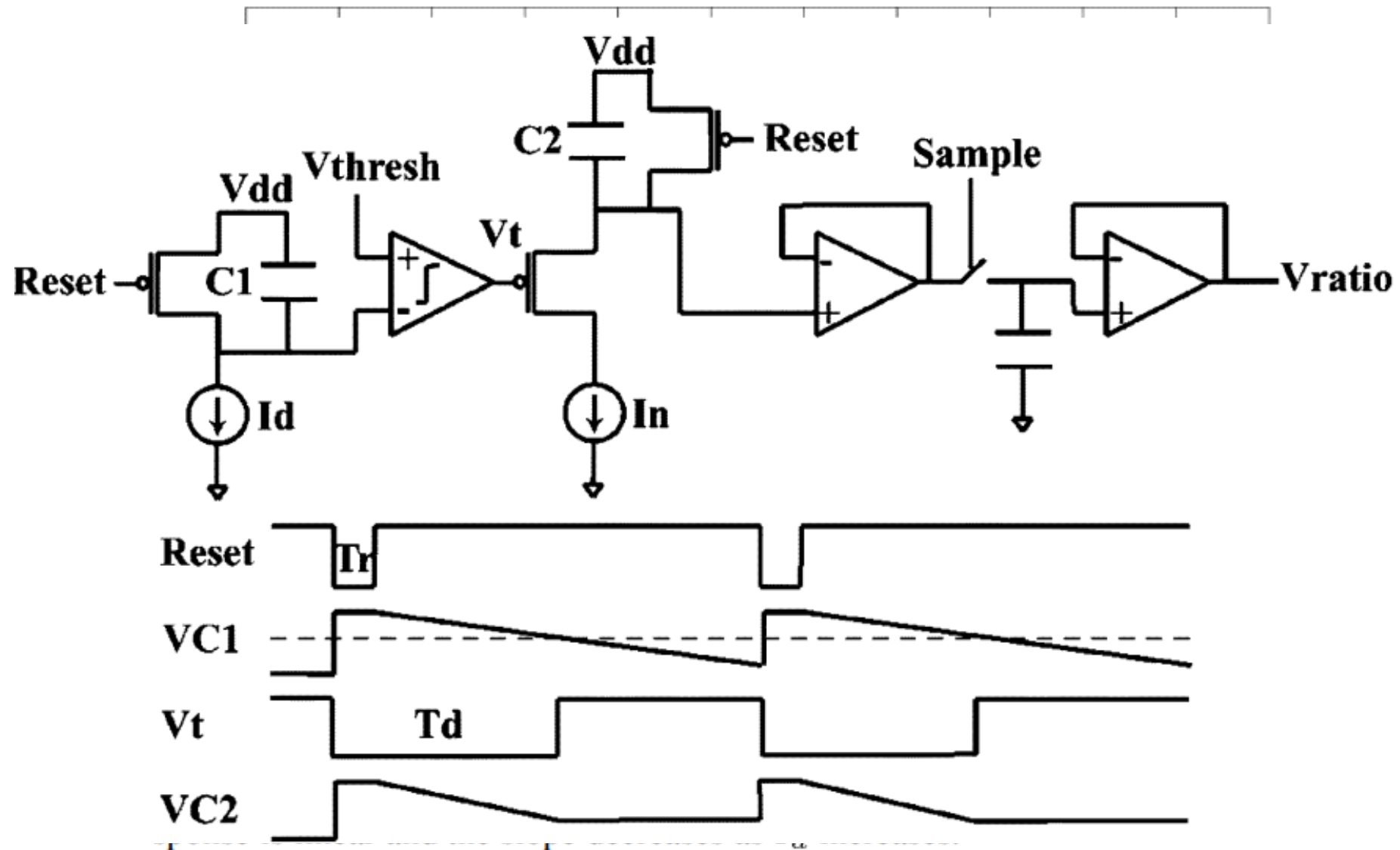


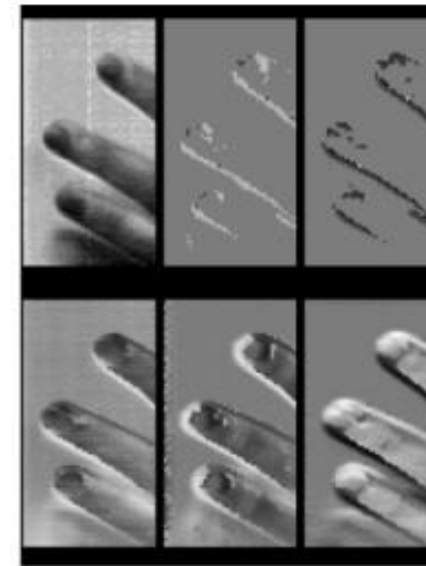
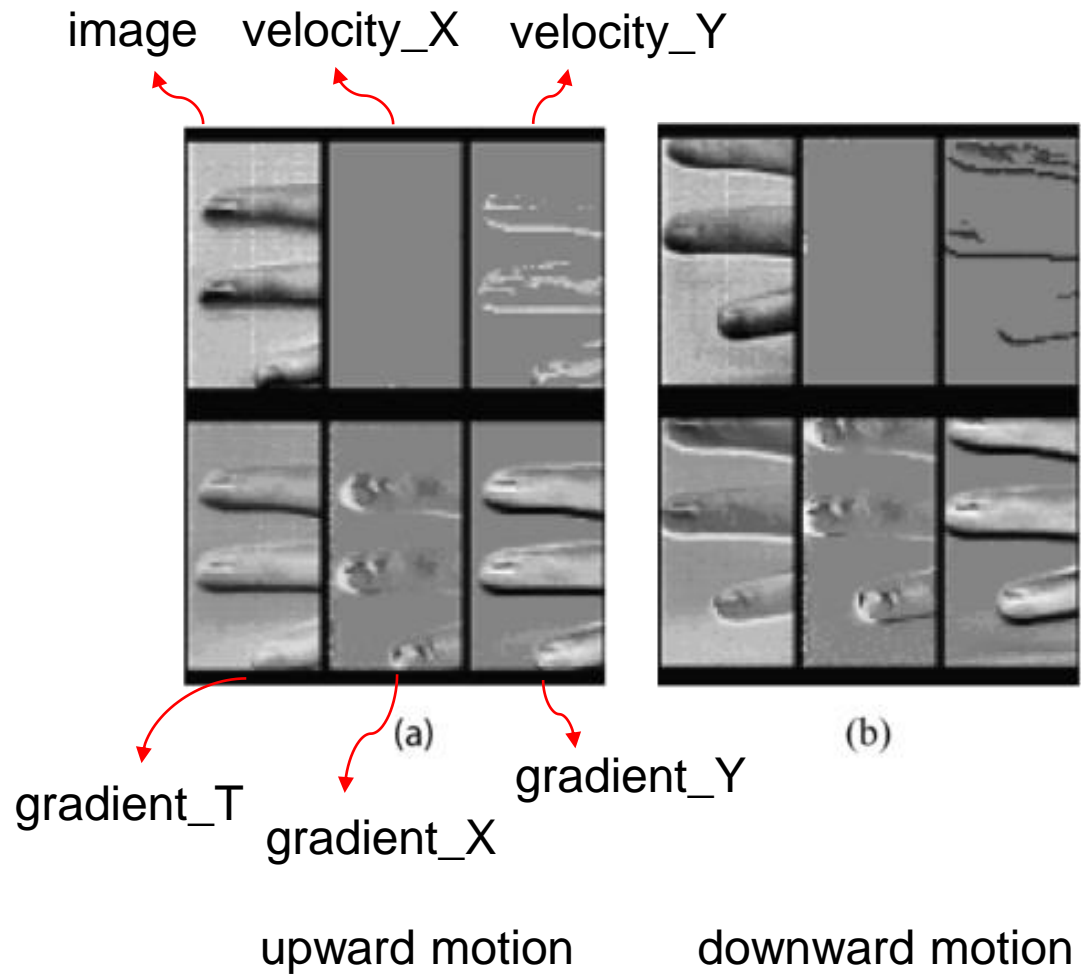
$$\begin{cases} T_d - T_r = \frac{C_1(V_{dd} - V_{\text{thresh}})}{I_d} \\ T_d - T_r = \frac{C_2(V_{dd} - V_{C2})}{I_n} \end{cases}$$

$$\rightarrow V_{dd} - V_{C2} = \frac{C_1}{C_2}(V_{dd} - V_{\text{thresh}}) \frac{I_n}{I_d} = k \frac{I_n}{I_d}$$

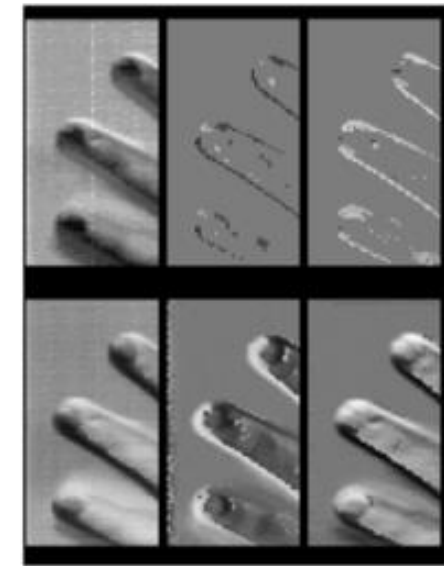
Results — Block result



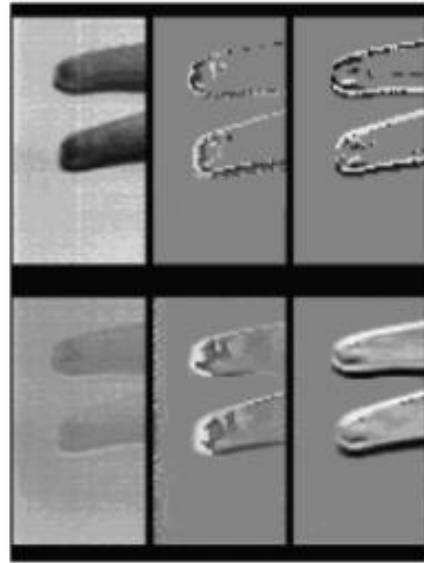




Diagonal motion
towards bottom left

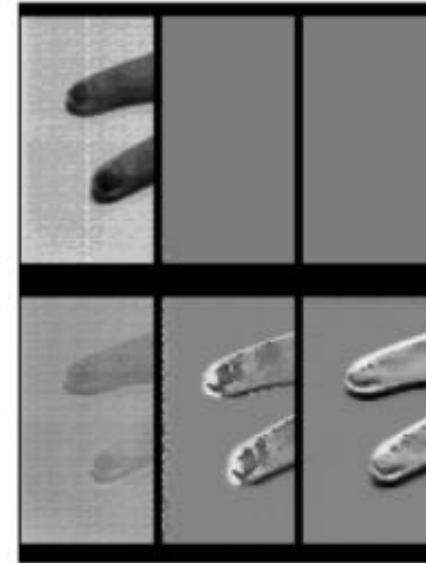


Diagonal motion
towards top right



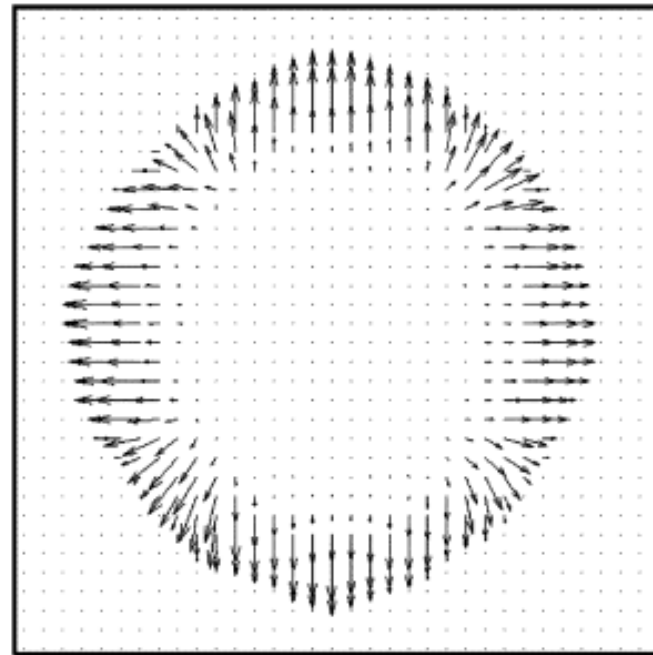
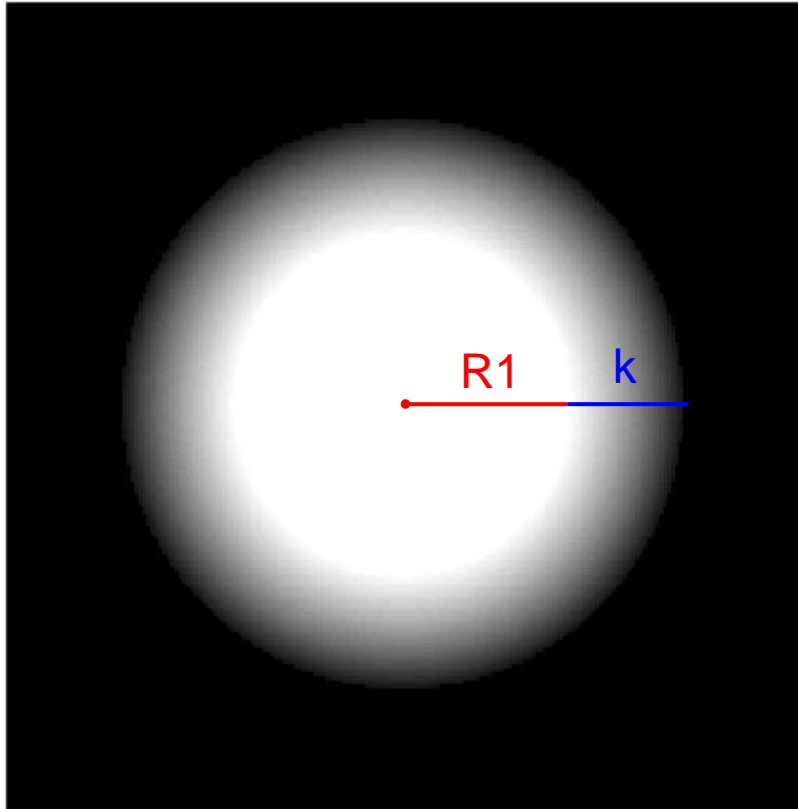
(e)

Output for no motion and no
threshold on temporal derivative

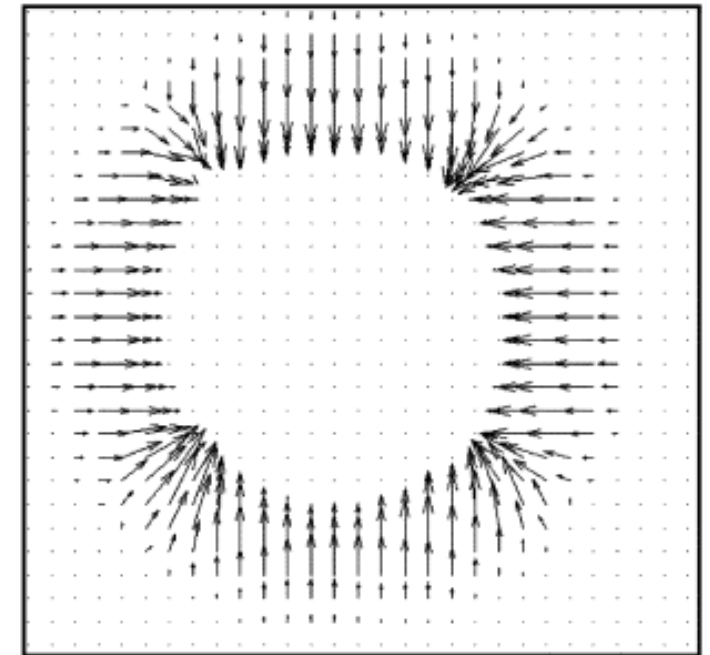


(f)

Output for no motion but
threshold on temporal derivative



(a)



(b)

Fig. 15. Velocity measurements for different directions at the same speed. (a) Diverging movement i.e., $R_2 > R_1$. (b) Converging movement i.e., $R_2 < R_1$.

Quantitative Evaluation of Chip Performance Against Matlab Computations

$$\mu_{\text{err}} = \frac{\frac{1}{N} \sum_N \text{abs} \left(\frac{\partial I}{\partial x} \Big|_{\text{Matlab}} - \frac{\partial I}{\partial x} \Big|_{\text{chip}} \right)}{\frac{1}{N} \sum_N \text{abs} \left(\frac{\partial I}{\partial x} \Big|_{\text{Matlab}} \right)}$$

$$\sigma_{\text{err}} = \frac{\sqrt{\frac{1}{N} \sum_N \left(\frac{\partial I}{\partial x} \Big|_{\text{Matlab}} - \frac{\partial I}{\partial x} \Big|_{\text{chip}} - \mu_E \right)^2}}{\frac{1}{N} \sum_N \text{abs} \left(\frac{\partial I}{\partial x} \Big|_{\text{Matlab}} \right)}.$$

- The normalized average error measure for gradient computation on our chip was found to be **3.0%** while the standard deviation was calculated to be **3.8%**.

- Examine the effects of the assumptions we made in our normal flow calculation to simplify the implementation by comparing the measurements obtained from the chip versus the exact normal flow calculations.

$$\text{full normal flow : } V_n = \left(\frac{I_t I_x}{I_x^2 + I_y^2}, \frac{I_t I_y}{I_x^2 + I_y^2} \right) = (V_{nx}, V_{ny})$$

$$\text{simplified normal flow : } V_n = (V_{nx}, V_{ny}) = \left(\frac{I_t}{I_x}, \frac{I_t}{I_y} \right)$$

- Use the angular measure of error where the error between the true velocity V_t and the estimated velocity V_e is given by

$$\psi_E = \arccos(\vec{V}_t^T \cdot \vec{V}_e)$$

($\overrightarrow{V_{t1}}$ is the high precision division of gradients in Matlab to implement the simplified normal flow.)

($\overrightarrow{V_{t2}}$ is the velocity obtained by computing the full normal flow equations in Matlab.)

- comparing against $\overrightarrow{V_{t1}}$ the average error measure obtained is 0.56° with a standard deviation of 1.91
- comparing against $\overrightarrow{V_{t2}}$, the average error measure obtained is 0.87° with a standard deviation of 3.39.

TABLE I
SUMMARY OF CHIP'S PERFORMANCE

Technology	0.5 μm CMOS Process
Array Size	92x52
Pixel Size	20.3 μm x 20.3 μm
Fill-factor	10%
Chip Size	3mm x 1.5mm
Power Consumption	2.6mW. ($V_{\text{dd}} = 5\text{V}$)
Frame-rate	30fps
FPN	0.92% for present frame
(Std. Dev/Full-scale)	1.01% for previous frame



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Thank you !

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