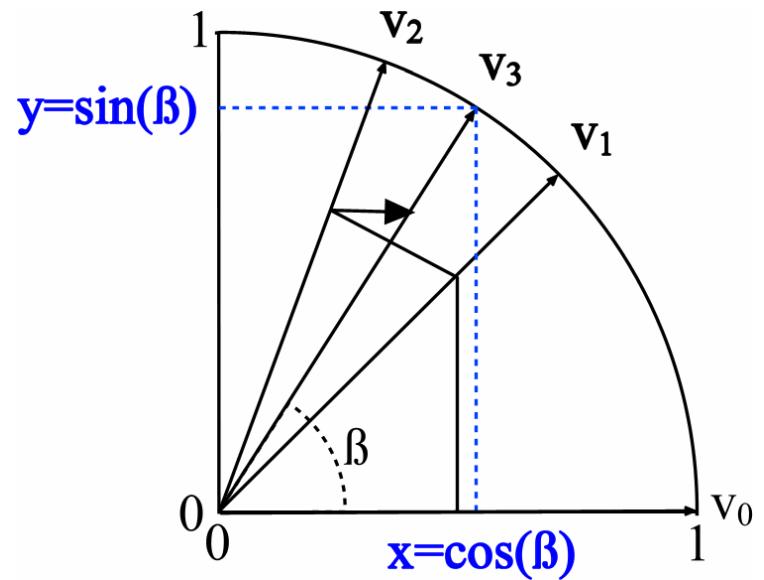


CORDIC-Based Trigonometric Functions

CH3 Computer Arithmetic Programming Assignment

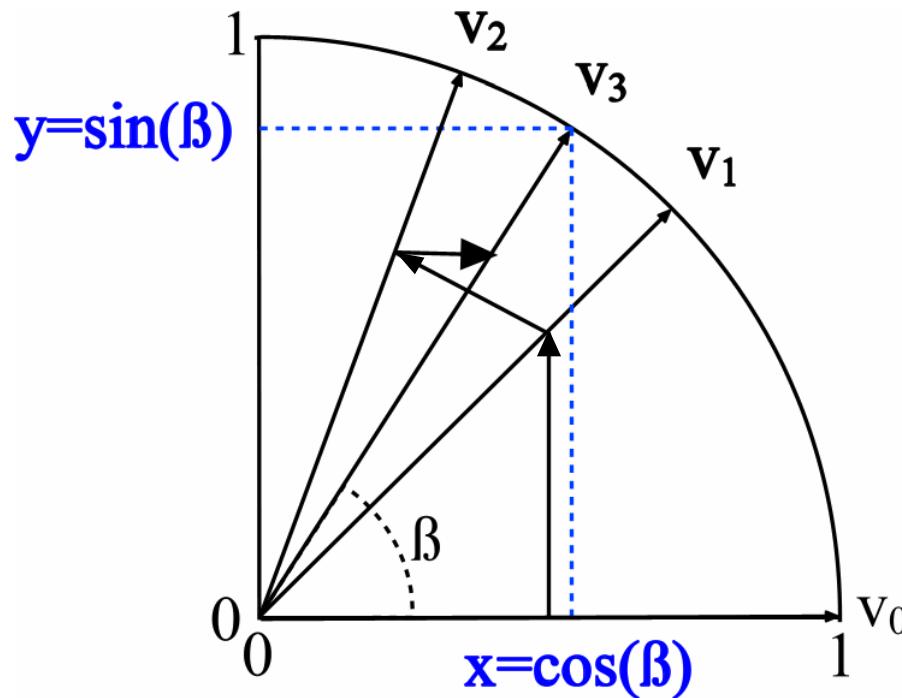
Prof. Ren-Shuo Liu
NTHU EE





Basic Concept

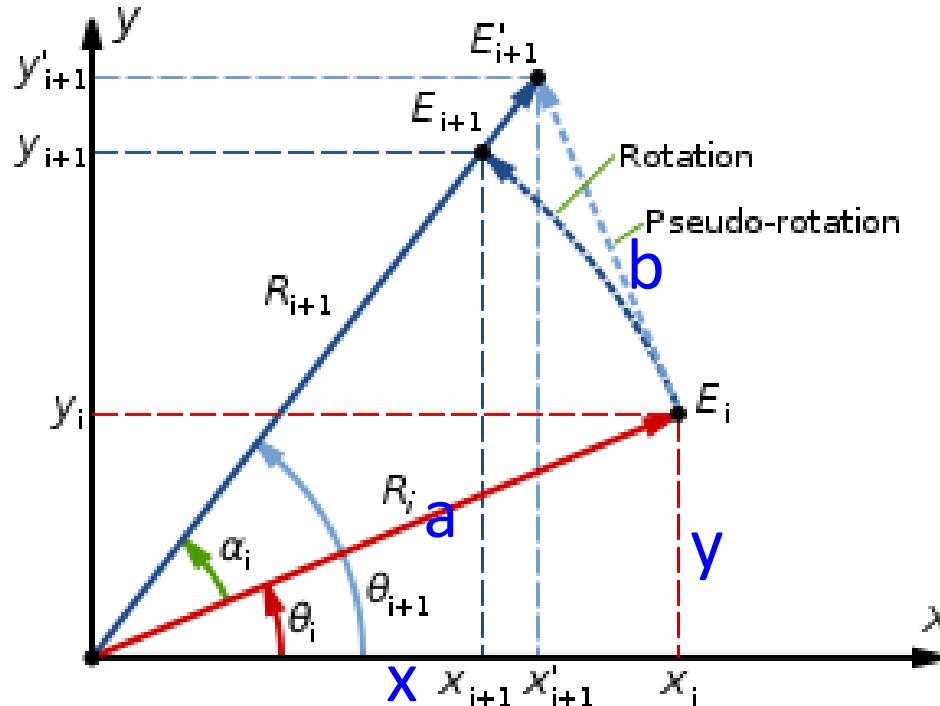
- CORDIC is a binary approximation algorithm to calculate $\sin(\beta)$ and $\cos(\beta)$ using only integer arithmetic





Background

- $(x + y i) \times (a + b i) = (ax - by) + (bx + ay) i$
 - Rotate the point by $\tan^{-1}(\frac{b}{a})$
 - Increase the distance by $\sqrt{\left(1 + \left(\frac{b}{a}\right)^2\right)}$





CORDIC

- $a = 1$
- $b = 2^{-k}$
- Only shift and addition
 - $(x + y \ i) \times (a + b \ i)$
 $= (ax - by) + (bx + ay) \ i$
 $= (x - (y >> k)) + ((x >> k) + y) \ i$
- $\tan^{-1}(b/a)$ is precomputed and stored in a table

a	b	$\tan^{-1}(b/a)$
1	1	45°
1	0.5	$26.5651\dots^\circ$
1	2^{-2}	$14.0362\dots^\circ$
1
1	$2^{-(N-1)}$...



Software Implementation

```
x = initial_x;  
y = 0;  
N = # iterations, 20 (fixed);  
th = the angle to compute;  
for k = 0 ... (N - 1)  
    if th >= 0  
        (x, y) *= (1, 2-k);  
        th = th - tan-1(2-k);  
    else  
        (x, y) *= (1, -2-k);  
        th = th + tan-1(2-k);  
  
return x as cos(th)  
and y as sin(th);
```

a	b	$\tan^{-1}(b/a)$
1	1	45°
1	0.5	26.5651...°
1	2 ⁻²	14.0362...°
1
1	2 ^{-(N-1)}	...



Example Input and Output

- Input

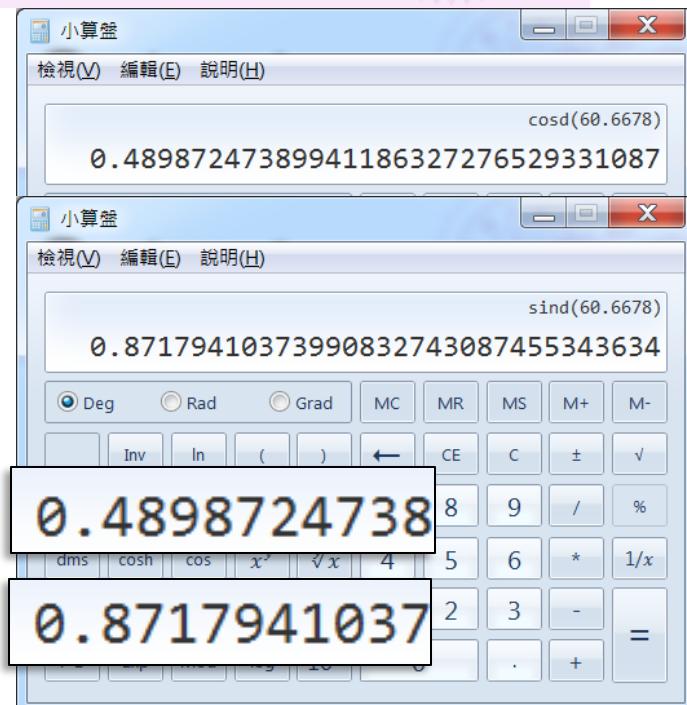
```
5 ↴  
606678 ↴ // number of inputs  
457006 ↴ // 60.6678° (scaled by 10,000)  
-837565 ↴ // 45.7006° (scaled by 10,000)
```

note: for simplicity,
input < 90°
&& input > -90°
&& input != 0°

- Output

```
5 ↴  
606678 4898750 8717926 ↴  
457006 6984117 7156964 ↴  
-837565 1087524 -9940686 ↴  
-835975 1115127 -9937628 ↴  
395400 7711808 6366160 ↴
```

{ 60.6678°
 $\cos(60.6678^\circ) = 0.4898750$ (scaled by 10,000,000)
 $\sin(60.6678^\circ) = 0.8717926$ (scaled by 10,000,000)





Parameters for this Assignment

k	$\tan^{-1}(2^{-k})$
0	450000
1	265651
2	140362
3	71250
4	35763
5	17899
6	8952
7	4476
8	2238
9	1119

k	$\tan^{-1}(2^{-k})$
10	560
11	280
12	140
13	70
14	35
15	17
16	9
17	4
18	2
19	1

initial_x = 6072529;



Hardware (Just for Reference)

