

# CS 347

## Assignment 2

### Compilers Lab

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# Introduction:

## Language Supports:

- Iteration statements (for, while, do-while)
  - conditional statements (if else)
  - nested loops, expressions and conditionals
  - arrays
  - Type Specifiers : {void, bool, int, float, char, Processor, Link, Cluster, Job, Memory, **Scheduler**}
- Operators:
    - Unary operators (\*, +, -, ~, !)
    - Arithmetic (+, -, \*, /, %)
    - Relational (<=, >=, >, <, ==, !=)
    - Bitwise Operators (&, |, ^)
    - Logical Operators (&&, ||)
    - Conditional Operator (? :)

# Basic Production Rules:

```
statement_list: statement statement_list  
| /* EPSILON */
```

```
statement: var_decl;  
| expression_statement  
| selection_statement  
| iteration_statement  
| '{' statement_list '  
| declaration
```

The program is essentially a *statement\_list*. Each statement can be either a variable declaration, expression, selection , iteration or a declaration.

*statement* -> '{' *statement\_list* '}' allows provision for nesting and compound statements.

iteration\_statement

- : WHILE OPEN\_BRACKET expression CLOSED\_BRACKET statement
- | DO statement WHILE OPEN\_BRACKET expression CLOSED\_BRACKET SEMI
- | FOR OPEN\_BRACKET expression\_statement expression\_statement CLOSED\_BRACKET statement
- | FOR OPEN\_BRACKET expression\_statement expression\_statement expression CLOSED\_BRACKET statement
- | FOR OPEN\_BRACKET declaration expression\_statement CLOSED\_BRACKET statement
- | FOR OPEN\_BRACKET declaration expression\_statement expression CLOSED\_BRACKET statement

selection\_statement

- : IF OPEN\_BRACKET expression CLOSED\_BRACKET statement ELSE statement
- | IF OPEN\_BRACKET expression CLOSED\_BRACKET statement

Iteration\_statements deals with loops in which we have done the while, do while and the for loop. Multiple declarations for the FOR loops are cases in which FOR() has 2 or 3 arguments and the first argument can also be a declaration. (2nd argument is the conditional and third is the iteration)

Also there are the selection productions i.e. the if else statements.

*declaration*: type\_specifier declarator ASSIGN assignment\_expression  
SEMI

*declarator*: ID  
| declarator OPEN\_SQUARE CLOSED\_SQUARE

These productions provide for declarations for variables and arrays.  
type\_specifier takes one of the types described in the introduction slide.

# Operator Precedence Explanation:

For each precedence level a non terminal is made:

- Operators in precedence:
  - Unary operators (\*, +, -, ~, !) : unary\_expression
  - Multiplicative (\*, /, %) : multiplicative\_expression
  - Additive (+, -) : additive\_expression
  - Relational (<=, >=, >, <) : relational\_expression
  - Equality (==, !=) : equality\_expression
  - Bitwise Operators (&, ^, |) : {and, exclusive\_or, inclusive\_or}\_expression
  - Logical Operators (&&, ||) : logical\_{and, or}\_expression
  - Conditional Operator (? :) : conditional\_expression

# Operator Precedence Explanation:

For each non terminal productions are added as:

lower

: higher | lower OPERATOR higher

For e.g:

additive\_expression

: multiplicative\_expression

| additive\_expression PLUS multiplicative\_expression

| additive\_expression MINUS multiplicative\_expression

# Some other important productions:

postfix\_expression

```
: postfix_expression OPEN_SQUARE expression CLOSED_SQUARE (array accesses)
| postfix_expression OPEN_BRACKET argument_expression_list CLOSED_BRACKET
(function calls)
| postfix_expression DOT ID (class data member access)
| ID DOT mem_func (inbuilt member function call)
| postfix_expression PTR_OP ID (pointer dereferencing)
| OPEN_CURLY initializer_list CLOSED_CURLY
| OPEN_SQUARE initializer_list CLOSED_SQUARE
;
```

initializer\_list

```
: initializer
| initializer_list COMMA
initializer
;
```

initializer

```
: OPEN_CURLY initializer_list CLOSED_CURLY
| OPEN_SQUARE initializer_list CLOSED_SQUARE
| assignment_expression
;
```

argument\_expression\_list

```
: assignment_expression
| argument_expression_list
COMMA assignment_expression
;
```



# Overview of the Classes (Jobs, Links...)

Each of the custom type specifier is interpreted as a class, having a constructor, member functions and parameters.

The constructor support optional parameters as well as parameters passed by referencing the name of the formal parameter (i.e.

```
func(name = "xyz"))
```

The constructor is of the form:

```
constructor: PROCESSOR OPEN_BRACKET param_list_proc  
CLOSED_BRACKET
```

**NOTE: 'primary\_expression' derives 'constructor' which allows for in place declarations in the function calls and constructors.**

# Implementing Optional Parameters

```
param_list_cluster : cluster_param1 COMMA  
cluster_param2 COMMA cluster_param3 COMMA  
cluster_param4 opt_cluster_param5 opt_cluster_param6
```

```
cluster_param1: assignment_expression
```

```
cluster_param2: TOPOLOGY assign_colon  
assignment_expression  
| assignment_expression
```

```
cluster_param3  
: LINK_BANDWIDTH assign_colon assignment_expression  
| assignment_expression
```

**Have a non terminal for each parameter, the ones which are optional have EPSILON productions and the ones before optional parameters have optional COMMAS**

**NOTE: all type checks will be done at time of Semantic Analysis**

```
cluster_param4: LINK_CAPACITY assign_colon  
assignment_expression  
| assignment_expression  
| LINK_CAPACITY assign_colon  
assignment_expression COMMA  
| assignment_expression COMMA
```

```
opt_cluster_param5  
: SCHED assign_colon assignment_expression  
| assignment_expression  
| SCHED assign_colon assignment_expression  
COMMA  
| assignment_expression COMMA  
| /* EPSILON */
```

```
opt_cluster_param6  
: NAME assign_colon assignment_expression  
| /* EPSILON */
```

# Parsing for Scheduler

The schedulers are of 2 types: distributed schedulers, individual processor scheduler.

User defines an object of class Scheduler as:

```
Scheduler(algo = (string or function pointer), name = (string))
```

If algo is a string then it is a well known scheduler (eg: SJF, FCFS, RR; Monolithic, YARN, Mesos etc.)

Based on the string value or the prototype of the function the type of the scheduler is determined.

NOTE: The constructor is overloaded, viz.

```
Scheduler(string, void nextJobAction(proc_list, job_list))
```

```
Scheduler(string, void nextJobAction(cluster_list))
```

This scheduler is an optional parameter for the classes: Processor and Cluster.

When run will be invoked, the appropriate schedulers will be used.