



Computational Complexity Theory

Lecture 18: Sipser-Gacs-Lautemann theorem;
Classes RP and ZPP;
Perfect matching in RNC

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Recap: Probabilistic Turing Machines

- **Definition.** A *probabilistic Turing machine* (PTM) M has two transition functions δ_0 and δ_1 . At each step of computation on input $x \in \{0,1\}^*$, M applies one of δ_0 and δ_1 uniformly at random (independent of the previous steps). M outputs either 1 (accept) or 0 (reject). M runs in $T(n)$ time if M always halts within $T(|x|)$ steps *regardless of its random choices*.
- **Note.** PTMs and NTMs are syntactically similar – both have two transition functions. But, semantically, they are quite different

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- **Note.** The above definition allows a PTM M to not halt on some computation paths defined by its random choices (unless we explicitly say that M runs in $T(n)$ time). More on this later when we define **ZPP**.

Recap: Class BPP

- **Definition.** A PTM M decides a language L in time $T(n)$ if M runs in $T(n)$ time, and for every $x \in \{0,1\}^*$,

$$\Pr[M(x) = L(x)] \geq 2/3.$$

Success probability

- **Definition.** A language L is in $BPTIME(T(n))$ if there's PTM that decides L in $O(T(n))$ time.
- **Definition.** $BPP = \bigcup_{c > 0} BPTIME(n^c)$.
- Clearly, $P \subseteq BPP$.

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- **Definition.** A language L is in $\text{BPTIME}(T(n))$ if there's PTM that decides L in $O(T(n))$ time.

- **Definition.** $\text{BPP} = \bigcup_{c > 0} \text{BPTIME}(n^c).$

Bounded-error Probabilistic Polynomial-time

- Clearly, $P \subseteq \text{BPP}.$

Remark. The defn of class BPP is robust. The class remains unaltered if we replace $2/3$ by any constant **strictly greater** than (i.e., **bounded away** from) $1/2$. We'll discuss this next.

Recap: Error reduction for BPP

- **Lemma.** Let $c > 0$ be a constant. Suppose L is decided by a poly-time PTM M s.t. $\Pr[M(x) = L(x)] \geq 1/2 + |x|^{-c}$. Then, for every constant $d > 0$, L is decided by a poly-time PTM M' s.t. $\Pr[M'(x) = L(x)] \geq 1 - \exp(-|x|^d)$.

Recap: Alternative definition of BPP

- **Definition.** A language L in **BPP** if there's a poly-time DTM $M(. , .)$ and a polynomial function $q(.)$ s.t. for every $x \in \{0,1\}^*$,

$$\Pr_{r \in_R \{0,1\}^{q(|x|)}} [M(x, r) = L(x)] \geq 2/3.$$

- $2/3$ can be replaced by $1 - \exp(-|x|^d)$ as before.

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- Hence, $P \subseteq BPP \subseteq EXP$.
- **Sipser-Gacs-Lautemann.** $BPP \subseteq \Sigma_2$. (We'll prove this)
- How large is **BPP**? Is $NP \subseteq BPP$? i.e., is $SAT \in BPP$?
- **Theorem.** (Adleman 1978) $BPP \subseteq P/poly$.
- So, if $NP \subseteq BPP$ then $PH = \Sigma_2$. (Karp-Lipton)

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- Hence, $P \subseteq BPP \subseteq EXP$.
- **Sipser-Gacs-Lautemann.** $BPP \subseteq \Sigma_2$. (We'll prove this)
- Most complexity theorist believe that $P = BPP$!
(More on this later.)

Sipser-Gacs-Lautemann theorem

BPP is in PH

- We saw that $P \subseteq BPP \subseteq EXP$. But, is $BPP \subseteq NP$? **Not known!** (Yes, people still believe $BPP = P$.)
- Sipser showed $BPP \subseteq PH$, Gacs strengthened it to $BPP \subseteq \Sigma_2 \cap \Pi_2$, Lautemann gave a simpler proof.
- **Theorem.** (Sipser-Gacs-Lautemann '83) $BPP \subseteq \Sigma_2 \cap \Pi_2$.

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- Sipser showed $BPP \subseteq PH$, Gacs strengthened it to $BPP \subseteq \Sigma_2 \cap \Pi_2$, Lautemann gave a simpler proof.
- **Theorem.** (Sipser-Gacs-Lautemann '83) $BPP \subseteq \Sigma_2 \cap \Pi_2$.
- **Proof.** Observe that $BPP = co-BPP$ (homework). So, it is sufficient to show $BPP \subseteq \Sigma_2$.

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- **Theorem.** (*Sipser-Gacs-Lautemann '83*) $BPP \subseteq \Sigma_2$.
- **Proof.** Let $L \in BPP$. Then, there's a poly-time DTM M and a polynomial function $q(\cdot)$ s.t. for every $x \in \{0,1\}^*$,
$$\Pr_{r \in_R \{0,1\}^{q(|x|)}} [M(x, r) = L(x)] \geq 1 - 2^{-|x|}.$$
- Let $n = |x|$ and $m = q(n)$.

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- Let $n = |x|$ and $m = q(n)$. Let $A_x \subseteq \{0,1\}^m$ such that $r \in A_x$ iff $M(x, r) = 1$. Observe that

$$x \in L \quad \Rightarrow \quad |A_x| \geq (1 - 2^{-n}) \cdot 2^m \quad (A_x \text{ is large})$$

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- **Idea.** If A_x is large then there exists a “small” collection $u_1, \dots, u_k \in \{0,1\}^m$ s.t. $\bigcup_{i \in [k]} (A_x \oplus u_i) = \{0,1\}^m$.
- 
bit-wise Xor

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- **Idea.** If A_x is large then there exists a “small” collection $u_1, \dots, u_k \in \{0,1\}^m$ s.t. $\bigcup_{i \in [k]} (A_x \oplus u_i) = \{0,1\}^m$. Capture this property with a Σ_2 statement.

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- **Theorem.** (Sipser-Gacs-Lautemann '83) $\text{BPP} \subseteq \Sigma_2$.
- **Proof.** $r \in A_x$ iff $M(x, r) = 1$. Then
$$\begin{aligned} x \in L &\quad \Rightarrow \quad |A_x| \geq (1 - 2^{-n}) \cdot 2^m \quad (A_x \text{ is large}) \\ x \notin L &\quad \Rightarrow \quad |A_x| \leq 2^{-n} \cdot 2^m \quad (A_x \text{ is small}). \end{aligned}$$
- Set $k = m/n + 1$.
- **Obs.** If $|A_x| \leq 2^{-n} \cdot 2^m$ then for every collection $u_1, \dots, u_k \in \{0, 1\}^m$, $\bigcup_{i \in [k]} (A_x \oplus u_i) \subsetneq \{0, 1\}^m$.

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- Set $k = m/n + 1$.
- **Obs.** If $|A_x| \leq 2^{-n} \cdot 2^m$ then for every collection $u_1, \dots, u_k \in \{0, 1\}^m$, $\bigcup_{i \in [k]} (A_x \oplus u_i) \subsetneq \{0, 1\}^m$.
- **Proof.** As $|A_x| \leq 2^{-n} \cdot 2^m$, $|\bigcup_{i \in [k]} (A_x \oplus u_i)| \leq k \cdot 2^{m-n} < 2^m$ for sufficiently large n .

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- Set $k = m/n + 1$.
- **Claim.** If $|A_x| \geq (1 - 2^{-n}) \cdot 2^m$ then there exists a collection $u_1, \dots, u_k \in \{0, 1\}^m$ s.t. $\bigcup_{i \in [k]} (A_x \oplus u_i) = \{0, 1\}^m$.
- Let us complete the proof of the theorem assuming the claim – we'll prove it shortly.

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- The observation and the claim imply the following:
$$\begin{aligned} x \in L &\quad \Rightarrow \quad \exists u_1, \dots, u_k \in \{0, 1\}^m \quad \bigcup_{i \in [k]} (A_x \oplus u_i) = \{0, 1\}^m \\ x \notin L &\quad \Rightarrow \quad \forall u_1, \dots, u_k \in \{0, 1\}^m \quad \bigcup_{i \in [k]} (A_x \oplus u_i) \subsetneq \{0, 1\}^m. \end{aligned}$$

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$$x \in L \iff \exists u_1, \dots, u_k \in \{0, 1\}^m \quad \forall r \in \{0, 1\}^m \quad \bigvee_{i \in [k]} [r \oplus u_i \in A_x]$$

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$$x \in L \iff \exists u_1, \dots, u_k \in \{0, 1\}^m \quad \forall r \in \{0, 1\}^m \quad \bigvee_{i \in [k]} M(x, r \oplus u_i) = 1$$

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- Think of a DTM N that takes input x, u_1, \dots, u_m, r , and outputs 1 iff $M(x, r \oplus u_i) = 1$ for some $i \in [k]$. Observe that N is a poly-time DTM.

BPP is in PH

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$$x \in L \iff \exists u_1, \dots, u_k \in \{0, 1\}^m \quad \forall r \in \{0, 1\}^m \quad N(x, \underline{u}, r) = 1.$$



$$\underline{u} = \{u_1, \dots, u_k\}$$

- Therefore, $L \in \Sigma_2$.

Proof of the Claim

- **Claim.** If $|A_x| \geq (1 - 2^{-n}) \cdot 2^m$ then there exists a collection $u_1, \dots, u_k \in \{0, 1\}^m$ s.t. $\bigcup_{i \in [k]} (A_x \oplus u_i) = \{0, 1\}^m$.
- **Proof.** The proof of this uses the probabilistic method.

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- **Proof.** We'll show if u_1, \dots, u_k are picked independently and uniformly at random then

$$\Pr_{\underline{u}} [\forall r \in \{0, 1\}^m \quad r \in \bigcup_{i \in [k]} (A_x \oplus u_i)] > 0.$$

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- Fix an $r \in \{0, 1\}^m$ (we'll apply a union bound later). Fix an $i \in [k]$. Then, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x] \leq 2^{-n}$.

 Distributed uniformly inside $\{0, 1\}^m$ as r is fixed and u_i is picked uniformly at random from $\{0, 1\}^m$.

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$$\Pr_{\underline{u}} [\exists r \in \{0, 1\}^m \text{ } r \oplus u_i \notin A_x \text{ for every } i \in [k]] < 1.$$
- Fix an $r \in \{0, 1\}^m$ (we'll apply a union bound later). Fix an $i \in [k]$. Then, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x] \leq 2^{-n}$. As u_1, \dots, u_k are independent, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x \text{ for every } i \in [k]] \leq 2^{-kn}$.

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- Fix an $r \in \{0, 1\}^m$ (we'll apply a union bound later). Fix an $i \in [k]$. Then, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x] \leq 2^{-n}$. As u_1, \dots, u_k are independent, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x \text{ for every } i \in [k]] < 2^{-m}$.

$$k = m/n + 1$$

Proof of the Claim

- **Claim.** If $|A_x| \geq (1 - 2^{-n}) \cdot 2^m$ then there exists a collection $u_1, \dots, u_k \in \{0, 1\}^m$ s.t. $\bigcup_{i \in [k]} (A_x \oplus u_i) = \{0, 1\}^m$.
- **Proof.** We'll show if u_1, \dots, u_k are picked independently and uniformly at random then

$$\Pr_{\underline{u}} [\exists r \in \{0, 1\}^m \quad r \oplus u_i \notin A_x \text{ for every } i \in [k]] < 1.$$

- Fix an $r \in \{0, 1\}^m$ (we'll apply a union bound later). Fix an $i \in [k]$. Then, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x] \leq 2^{-n}$. As u_1, \dots, u_k are independent, $\Pr_{\underline{u}} [r \oplus u_i \notin A_x \text{ for every } i \in [k]] < 2^{-m}$.
- Applying union bound,

$$\Pr_{\underline{u}} [\exists r \in \{0, 1\}^m \quad r \oplus u_i \notin A_x \text{ for every } i \in [k]] < 2^m 2^{-m}$$

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Complete derandomization of BPP ?

- Can the Sipser-Gacs-Lautemann theorem be strengthened? How low in the PH does BPP lie ?
- **Theorem.** (*Nisan & Wigderson 1988,..., Umans 2003*)
If there's a $L \in \text{DTIME}(2^{O(n)})$ and a constant $\varepsilon > 0$ such that any circuit C_n that decides $L \cap \{0,1\}^n$ requires size $2^{\varepsilon n}$, then $\text{BPP} = \text{P}$.
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- Lower bounds  Derandomization !
- **Caution:** Shouldn't interpret this result as “randomness is useless”.

Classes RP, co-RP and ZPP

Class RP

- Class **RP** is the one-sided error version of **BPP**.
- **Definition.** A language **L** is in **RTIME(T(n))** if there's a PTM **M** that decides **L** in **O(T(n))** time such that
$$\begin{aligned}x \in L &\quad \Rightarrow \quad \Pr[M(x) = 1] \geq 2/3 \\x \notin L &\quad \Rightarrow \quad \Pr[M(x) = 0] = 1.\end{aligned}$$
- **Definition.** $\text{RP} = \bigcup_{c > 0} \text{RTIME}(n^c)$.
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Randomized **P**oly-time.

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Remark. The defn of class **RP** is robust. The class remains unaltered if we replace $2/3$ by $|x|^{-c}$ for any constant $c > 0$. The succ. prob. can then be amplified to $1 - \exp(-|x|^d)$.
(Easy Homework)

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- **Definition.** $\text{RP} = \bigcup_{c > 0} \text{RTIME}(n^c)$.
- Clearly, $\text{RP} \subseteq \text{BPP}$. **Obs.** $\text{RP} \subseteq \text{NP}$. (*Easy Homework*)

Recall, we don't know whether $\text{BPP} \subseteq \text{NP}$.

Class co-RP

- Definition. $\text{co-RP} = \{L : \bar{L} \in \text{RP}\}$.
- Obs. A language L is in co-RP if there's a PTM M that decides L in poly-time such that
$$\begin{aligned}x \in L &\implies \Pr[M(x) = 1] = 1 \\x \notin L &\implies \Pr[M(x) = 0] \geq 2/3.\end{aligned}$$
- Obs. $\text{co-RP} \subseteq \text{BPP}$.


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- **Obs.** $\text{co-RP} \subseteq \text{BPP} .$
- Is $\text{RP} \cap \text{co-RP}$ in P ? **Not known!**

Class ZPP

- Recall that PTMs are allowed to not halt on some computation paths defined by its random choices.
- We say that a PTM M has *expected running time* $T(n)$ if the expected running time of M on input x is at most $T(n)$ for all $x \in \{0,1\}^n$.

Class ZPP

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- **Definition.** A language L is in $ZTIME(T(n))$ if there's a PTM M s.t. on every input x , $M(x) = L(x)$ whenever M halts, and M has expected running time $O(T(n))$.
- **Definition.** $ZPP = \bigcup_{c > 0} ZTIME(n^c)$.

Zero-error Probabilistic Poly-time.

Class ZPP

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- **Definition.** $ZPP = \bigcup_{c > 0} ZTIME(n^c)$.
- Problems in ZPP are said to have poly-time Las Vegas algorithms, whereas those in BPP are said to have poly-time Monte-Carlo algorithms.
- **Theorem.** $ZPP = RP \cap co-RP \subseteq BPP$. (Assignment)
- **Note.** If $P = BPP$ then $P = ZPP = BPP$.

Perfect Matching in RNC

Randomness brings in simplicity

- The use of randomness helps in designing *simple* and efficient algorithms for many problems.
- We'll see one such algorithm in this lecture, namely an efficient randomized, parallel algorithm to check if a given bipartite graph has a perfect matching.

Class RNC

- The use of randomness helps in designing *simple* and efficient algorithms for many problems.
- We'll see one such algorithm in this lecture, namely an efficient randomized, parallel algorithm to check if a given bipartite graph has a perfect matching.
- **Definition.** A language L is in RNC^i if there's a randomized $O((\log n)^i)$ -time parallel algorithm M that uses $n^{O(1)}$ parallel processors s.t. for every $x \in \{0,1\}^*$,
$$x \in L \implies \Pr[M(x) = 1] \geq 2/3,$$
$$x \notin L \implies \Pr[M(x) = 0] = 1.$$

Here, n is the input length.

Class RNC


- The use of randomness helps in designing *simple* and efficient algorithms for many problems.
- We'll see one such algorithm in this lecture, namely an efficient randomized, parallel algorithm to check if a given bipartite graph has a perfect matching.
- **Definition.** $RNC = \bigcup_{i \geq 0} RNC^i$.
- **RNC** stands for **R**andomized **NC**. We can alternatively define **RNC** using (uniform) circuits.

Perfect matching in RNC

- Let $\text{PerfectMatching} = \{\text{Bipartite graph } G : G \text{ has a perfect matching}\}$.
- **Theorem.** (Lovasz 1979) $\text{PerfectMatching} \in \text{RNC}^2$.
- The input $G = (L \cup R, E)$ is given as a $n \times n$ biadjacency matrix $A = (a_{ij})_{i,j \in n}$, where $n = |L| = |R|$.

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$a_{ij} = 1$ if there's an edge from the i -th vertex in L to the j -th vertex in R , otherwise $a_{ij} = 0$.

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- **Algorithm.**
 1. Construct $B = (b_{ij})_{i,j \in n}$ as follows: If $a_{ij}=0$, then $b_{ij}=0$. Else, pick b_{ij} independently and uniformly at random from $[2n]$.
 2. Compute $\det(B)$.
 3. If $\det(B) \neq 0$ output “yes”, else output “no”.

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- **Algorithm.** (**RNC²** algorithm)
 1. Construct $B = (b_{ij})_{i,j \in n}$ as follows: If $a_{ij}=0$, then $b_{ij}=0$. Else, pick b_{ij} independently and uniformly at random from $[2n]$. (This can be done using n^2 processors.)
 2. Compute $\det(B)$. (determinant is in **NC²**, Csanky '76)
 3. If $\det(B) \neq 0$ output “yes”, else output “no”.

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- **Correctness of the Algorithm.**
 1. Define **X** = $(x_{ij})_{i,j \in n}$ as follows: If $a_{ij}=0$, then $x_{ij}=0$. Else, x_{ij} is a formal variable.
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$$\det(X) = \sum_{\sigma \in S_n} (-1)^{\text{sign}(\sigma)} \prod_{i \in [n]} x_{i \sigma(i)} .$$
- S_n is the set of all permutations on $[n]$.

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- **Obs.** $\det(X) \neq 0 \iff$ **G** has a perfect matching.

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Polynomial in the x_{ij} variables.

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- **Obs.** $\det(X) \neq 0 \iff G$ has a perfect matching.
- In the algorithm, we set $x_{ij} = b_{ij}$, where b_{ij} is picked randomly from $[2n]$ if $x_{ij} \neq 0$, otherwise $b_{ij} = 0$.

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- **Obs.** $\det(X) \neq 0 \iff G$ has a perfect matching.
- If $\det(X) = 0$ then $\det(B) = 0$. (So, the algorithm has one-sided error.)

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- **Obs.** $\det(X) \neq 0 \iff$ **G** has a perfect matching.
- If $\det(X) \neq 0$, what is the probability that $\det(B) \neq 0$?

The answer is given by the **Schwartz-Zippel lemma**

Schwartz-Zippel lemma


- **Lemma.** (*Schwartz 1980, Zippel 1979*) Let $f(x_1, \dots, x_n) \neq 0$ be a multivariate polynomial of (total) degree at most d over a field F . Let $S \subseteq F$ be finite, and $(a_1, \dots, a_n) \in S^n$ such that each a_i is chosen independently and uniformly at random from S . Then,

$$\Pr_{(a_1, \dots, a_n) \in_r S^n} [f(a_1, \dots, a_n) = 0] \leq d/|S|.$$

- **Proof idea.** Roots are far fewer than non-roots. Use induction on the number of variables.

(Homework / reading exercise)

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$$\det(X) = \sum_{\sigma \in S_n} (-1)^{\text{sign}(\sigma)} \prod_{i \in [n]} x_{i \sigma(i)} .$$
- **Obs.** $\det(X) \neq 0 \iff G$ has a perfect matching.
- If $\det(X) \neq 0$, then $\Pr[\det(B) \neq 0] \geq 1/2$ as degree of $\det(X) = n$ (by the Schwartz-Zippel lemma). 

Perfect matching in RNC

- **Theorem.** (*Mulmuley, Vazirani, Vazirani 1987*) Finding a maximum matching in a general graph is in **RNC²**.
- Is finding maximum matching in **NC** ? **Open!**

Perfect matching in RNC

- **Theorem.** (Mulmuley, Vazirani, Vazirani 1987) Finding a maximum matching in a general graph is in RNC^2 .
- Is finding maximum matching in NC ? **Open!**
- **Theorem.** (Fenner, Gurjar, Thierauf 2016; Svensson, Tarnawski 2017) Finding a maximum matching in a general graph is in quasi-NC .



In $O((\log n)^3)$ time using $\exp(O((\log n)^3))$ processors,