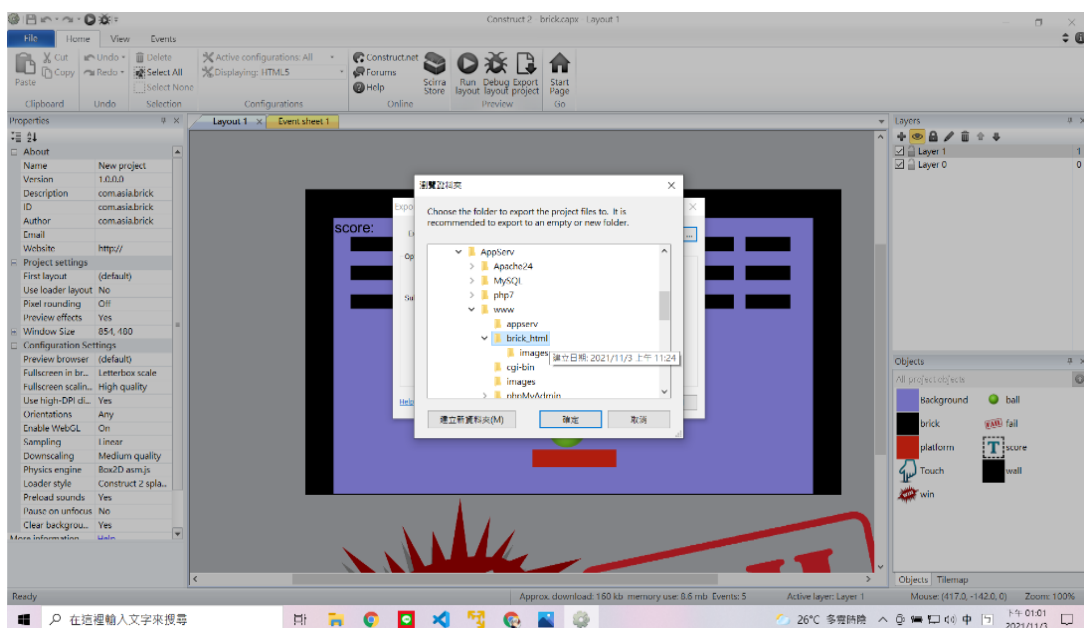
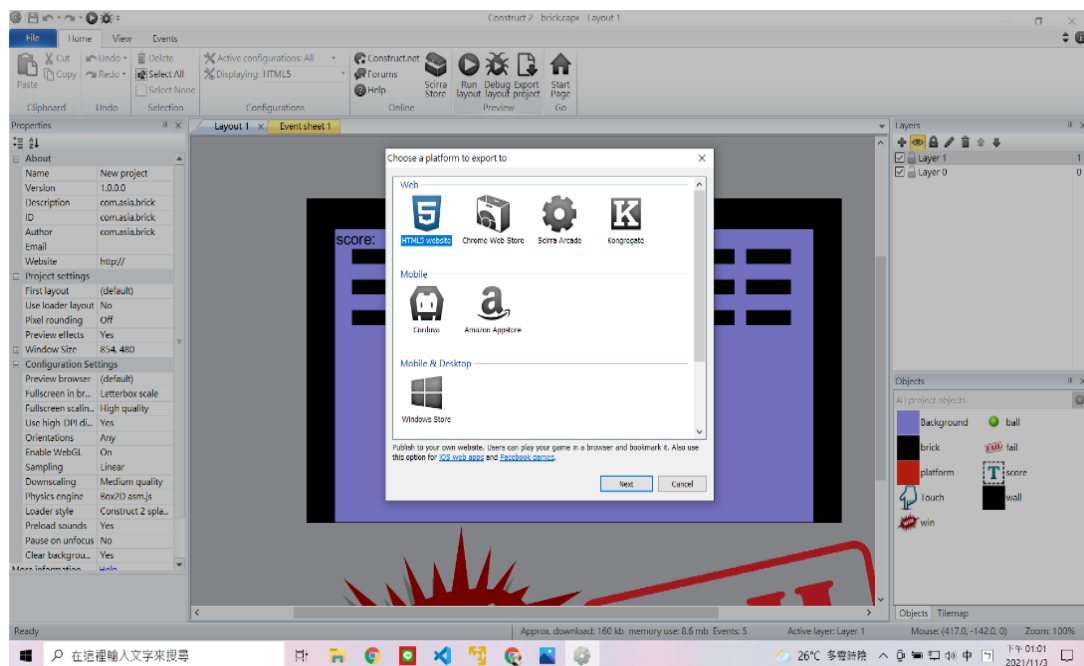


IOS APP 期中之前的第六週 word 作業

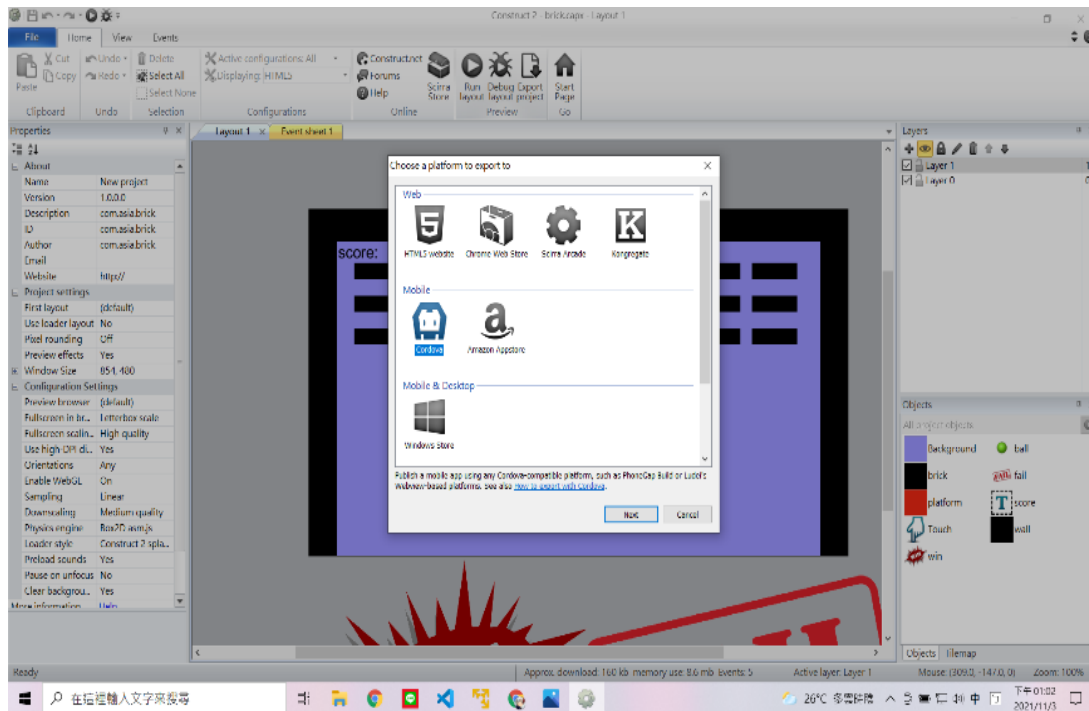
組員：109021337 陳璽凱、109021011 簡克宇、109021353 臧睿煜

題目: ios touch 打磚塊 app

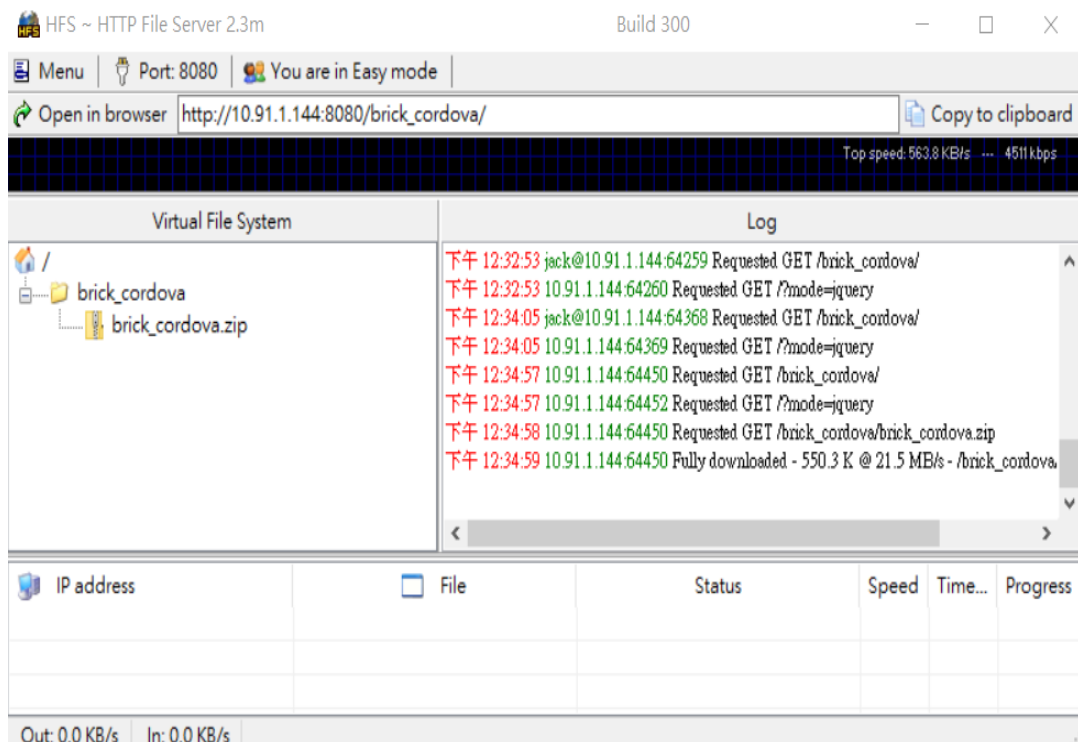
第 1 步: 從 construct2 匯出 html 檔並放置於 apache server(新增 brick_html 資料夾)



第 2 步: 從 construct2 匯出 cordova 專案



第 3 步: 將專案壓縮後放置 hfs(在 hfs 新增資料夾 brick_cordova)

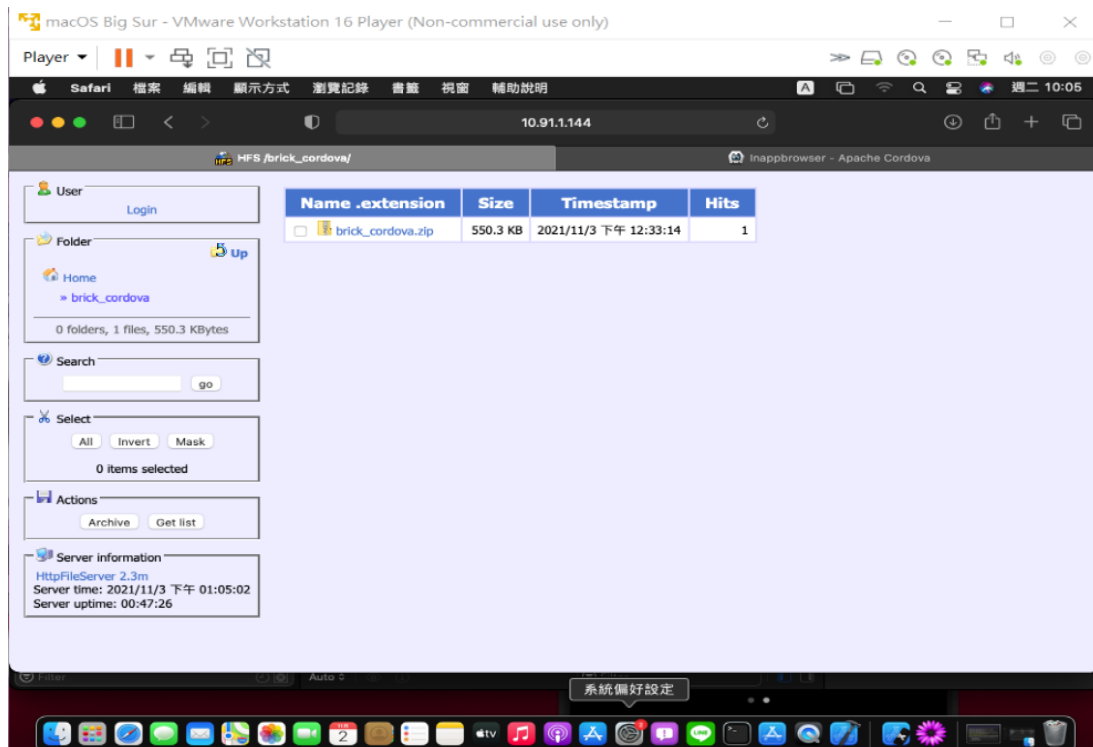


第 4 步: 在 Mac 上新增 cordova 專案、並安裝 inappbrowser

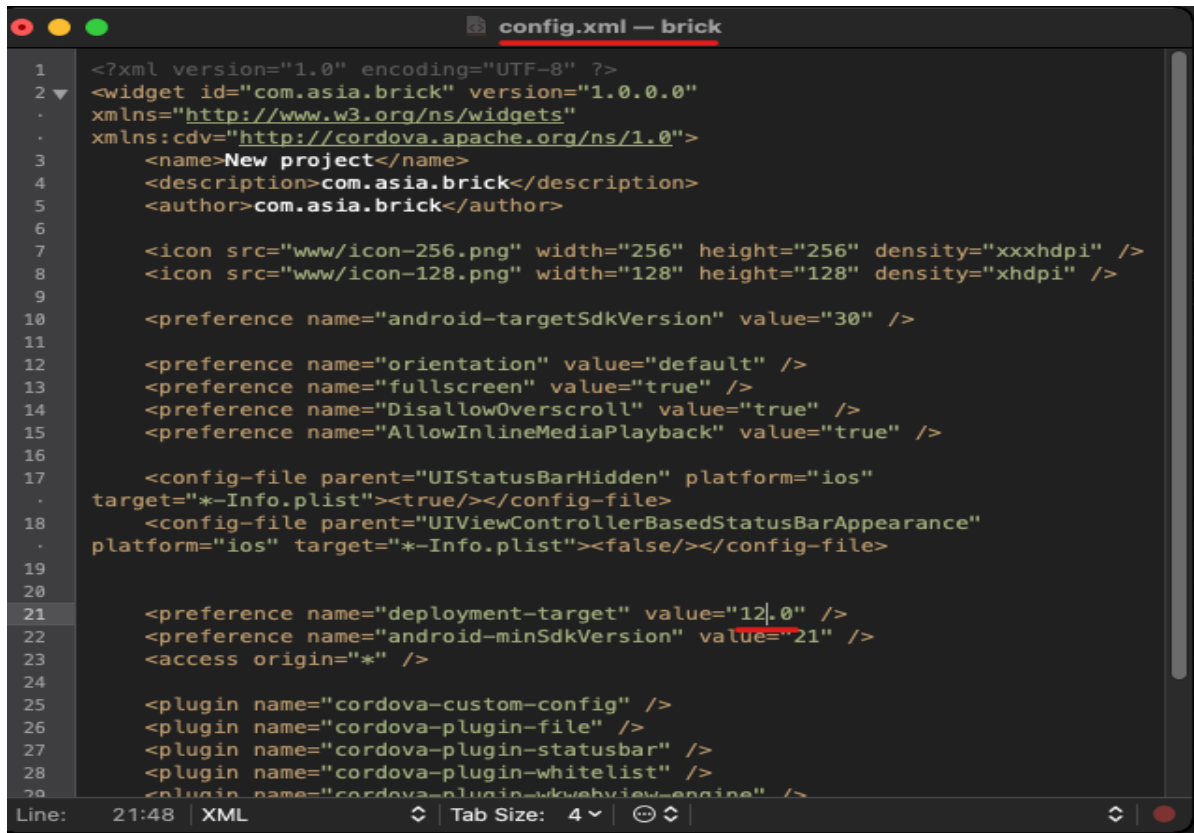
```
brick — zsh — 80x24

Last login: Tue Nov  2 20:30:29 on console
[keyu@KeyUdeMacBook-Pro ~ % cd documents
[keyu@KeyUdeMacBook-Pro documents % cordova create brick com.asia.brick brick
Creating a new cordova project.
[keyu@KeyUdeMacBook-Pro documents % cd brick
[keyu@KeyUdeMacBook-Pro brick % cordova platform add ios --save
Using cordova-fetch for cordova-ios@6.2.0
Adding ios project...
Creating Cordova project for the iOS platform:
  Path: ../../documents/brick/platforms/ios
  Package: com.asia.brick
  Name: brick
iOS project created with cordova-ios@6.2.0
Discovered plugin "cordova-plugin-whitelist". Adding it to the project
Installing "cordova-plugin-whitelist" for ios
Adding cordova-plugin-whitelist to package.json
[keyu@KeyUdeMacBook-Pro brick % cordova plugin add cordova-plugin-inappbrowser
Installing "cordova-plugin-inappbrowser" for ios
Adding cordova-plugin-inappbrowser to package.json
[keyu@KeyUdeMacBook-Pro brick %
```

第 5 步: 在瀏覽器輸入 hfs 網址並下載剛壓縮的檔案，並將檔案放到剛剛的 cordova 專案並「取代」



第 6 步: 打開 config.xml，更改 value 為 12.2

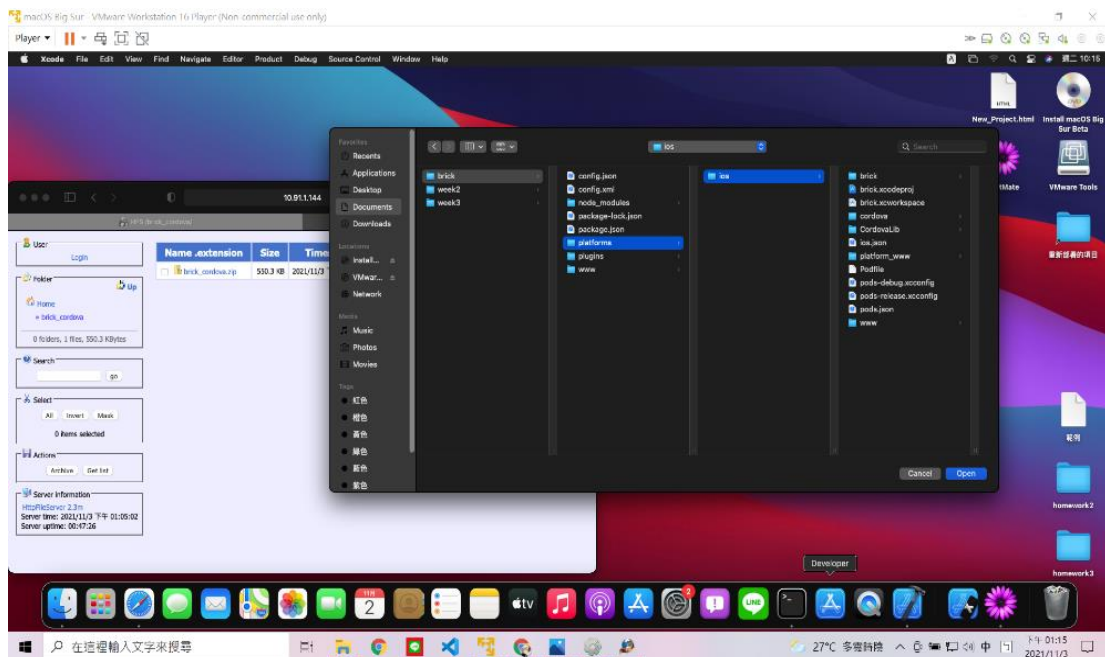


```
1 <?xml version="1.0" encoding="UTF-8" ?>
2 <widget id="com.asia.brick" version="1.0.0.0"
3   xmlns="http://www.w3.org/ns/widgets"
4   xmlns:cdv="http://cordova.apache.org/ns/1.0">
5   <name>New project</name>
6   <description>com.asia.brick</description>
7   <author>com.asia.brick</author>
8
9   <icon src="www/icon-256.png" width="256" height="256" density="xxxhdpi" />
10  <icon src="www/icon-128.png" width="128" height="128" density="xhdpi" />
11
12  <preference name="android-targetSdkVersion" value="30" />
13
14  <preference name="orientation" value="default" />
15  <preference name="fullscreen" value="true" />
16  <preference name="DisallowOverscroll" value="true" />
17  <preference name="AllowInlineMediaPlayback" value="true" />
18
19  <config-file parent="UIStatusBarHidden" platform="ios"
20    target="*-Info.plist"><true/></config-file>
21  <config-file parent="UIViewControllerBasedStatusBarAppearance"
22    platform="ios" target="*-Info.plist"><false/></config-file>
23
24  <preference name="deployment-target" value="12.0" />
25  <preference name="android-minSdkVersion" value="21" />
26  <access origin="*" />
27
28  <plugin name="cordova-custom-config" />
29  <plugin name="cordova-plugin-file" />
30  <plugin name="cordova-plugin-statusbar" />
31  <plugin name="cordova-plugin-whitelist" />
32  <plugin name="cordova-plugin-wkwebview-engine" />
33</widget>
```

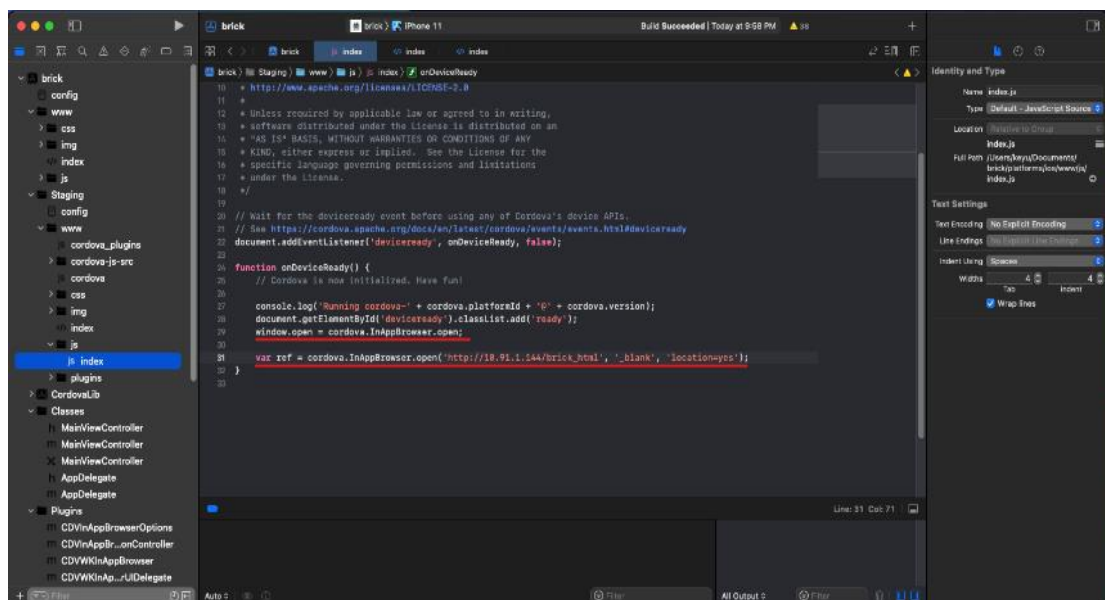
第 7 步: 在命令列輸入 cordova prepare ios

```
keyu@KeYudeMacBook-Pro brick % cordova prepare ios
Platform 'android' found in config.xml... Migrating it to package.json
Plugin 'cordova-custom-config' found in config.xml... Migrating it to package.json
Plugin 'cordova-plugin-file' found in config.xml... Migrating it to package.json
Plugin 'cordova-plugin-statusbar' found in config.xml... Migrating it to package.json
Plugin 'cordova-plugin-wkwebview-engine' found in config.xml... Migrating it to package.json
Discovered plugin "cordova-custom-config". Adding it to the project
Installing "cordova-custom-config" for ios
Discovered plugin "cordova-plugin-file". Adding it to the project
Installing "cordova-plugin-file" for ios
Discovered plugin "cordova-plugin-statusbar". Adding it to the project
Installing "cordova-plugin-statusbar" for ios
Discovered plugin "cordova-plugin-wkwebview-engine". Adding it to the project
Installing "cordova-plugin-wkwebview-engine" for ios
Plugin doesn't support this project's cordova-ios version. cordova-ios: 6.2.0, failed version requirement: >=4.0.0 <6.0.0
Skipping 'cordova-plugin-wkwebview-engine' for ios
The product name change (<name> tag) in config.xml is not supported dynamically.
To change your product name, you have to remove, then add your ios platform again.
Make sure you save your plugins beforehand using 'cordova plugin save'.
  cordova plugin save
  cordova platform rm ios
  cordova platform add ios
keyu@KeYudeMacBook-Pro brick %
```


第 8 步: 在 Xcode 開啟專案



第 9 步: 在 index.js 編輯程式碼



作業執行影片:



homework6.mp4