



Jahvairo Monkau

GAME DEVELOPER

✉ JahvaM2005@outlook.com

📍 Amsterdam, Netherlands

☎ +31 6 38988517

Profile

An aspiring Game Developer with quick adaptability and perseverance, looking to improve upon my skills every opportunity given. I want to specialize in Shaders, Gameplay & Graphical Programming.

Employment History

Stock Clerk, Albert Heijn, Amsterdam

August 2022 — Present

What is there to say besides I fill and re-fill the supermarket stocks? I mainly fill meal salads, dairy or meat. I inspect the quality of our products, mirror them and make sure out-of-date products, stay out of the shelves.

Education

Havo, Zaanlands Lyceum, Zaandam

2017 — 2018

My first year of High school. But i did not stay for long due to my French and Math results.

VMBO, Compaen, Zaandam

2018 — 2020

The second high school i attended for about 2 years, until my family and i moved away to another city.

VMBO, Over-Y College, Amsterdam

2020 — 2021

This is where I got my VMBO certificate with a 10/10 on my English exam.

MBO, Mediacollege, Amsterdam

2021 — Present

This is where I started learning Software Development. Currently specializing into Game Development since my Second year.

Links

[Portfolio](#)

[Github](#)

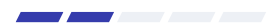
[LinkedIn](#)

Skills

Unity Engine



Unreal Engine 5



C#



Git



HTML & CSS



Hobbies

Sneakers, fashion, games, music and anime

Languages

Dutch



English

