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## Writing to Solve a Problem Discussion

Writing comes with many benefits, including thinking about problems and solutions while writing. I have used writing in the past to evaluate and critically respond to a question I have had about a problem that I have had in the past. This not only helped in giving more thought process into the problem, but also thinking about how I would go about solving that problem. This not only made me understand the importance of critical thinking, but to also understand that it is important to take your time when needed.

One of those problems came from when I was working on programming my first game using the Unity game engine. The problem that came about was implementing a story behind the game, as a game usually requires a story and gameplay mechanic to better get a meaning gameplay experience and development inspiration behind a game. This made me start to question how players would understand the game that they are playing, so I watched videos but could not find something that I wanted to base it off.

When players choose to immerse themselves into a game, they usually chose to do so to take their mind off reality and enjoy some time off virtually. A game with a story helps in doing so by allowing the player to put themselves into the eyes of their in-game character. Part of the experience comes from interacting with non-playable characters

and understand who they are and what their story is. Tying in the stories of these characters helps the player understand what and who they are in an in-game world.

My resolution to this problem of not being able to form a story came about when I decided to sit down, think long and hard, and write my ideas down on a piece of paper. As I started writing these ideas down, one idea after another came about, and soon enough I had a list of these including about how the player playing the world would interact with the virtual world through objects. These ideas ranged from an introduction story for new players, to narrative gameplay through progression when the players arrived at new areas, and eventually formed into me making my first game with a story attached to the gameplay allowing for player understanding.

To sum that up, writing to solve an issue is important in the way that it allows one to think critically when coming up with a resolution to their issue. Utilizing this helped me understand the importance of taking your time to evaluate a problem and bring about ideas to resolving that problem. If used by anyone, it can help bring about a better understanding to other issues by allowing the thought process of critical thinking and taking your time to think efficiently.