CPE 325: Intro to Embedded Computer System

Lab05 Subroutines with Arrays and Program Stack

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Report Deadline: 02/16/22

Demonstration Deadline: 02/17/22

Introduction

This lab requires calculating the equation Y= MX+C by calling subroutines. The subroutines are called into main, and values are passed through registers in the program stack. There are two methods required, hardware multiplier and binary-shift-add.

Results & Observation

Program 1:

Program Description:

Explain your approach in solving the problem.

For both subroutines, my approach was to define the source codes in separate asm files, and then call them from the main assembly file. An example for the hardware subroutine is already provided in the tutorial, and the method to define and write the instructions to perform that task was modeled from the example in the lab tutorial.

Program Output:

Unable to complete program in time to generate correct output.

Conclusion

Unfortunately, due to time constraints caused by work volume that spilled over from the week prior, I was unable to complete this lab decisively, I felt that the Hardware multiplier code was logical from my perspective, but I couldn't get it to work in time either. I feel left out with this assignment and will revisit with my lab teacher to understand the process better.

Appendix

(Note: These codes are NOT completed, and I submitted them to not miss the deadline, but this is as far as I got).

Table 1: Main program attempt.

```
:-----
; MSP430 Assembler Code Template for use with TI Code Composer Studio
          .cdecls C,LIST,"msp430.h" ; Include device header file
          .def RESET
                                    ; Export program entry-point to
                                    ; make it known to linker.
             .ref HW linear
             .ref SW linear
                              USER DATA
                      .data
           .int 2
;var C:
            .int 3
var M:
arrayX:
           .int 1,2,3,4,5,6,7,8,9,1
                                      ; Input: Array X.
            .int 0,0,0,0,0,0,0,0,0,0
arraY:
arraySW: .int 0,0,0,0,0,0,0,0,0,0
          .text
                                    ; Assemble into program memory.
                                    ; Override ELF conditional linking
          .retain
                                    ; and retain current section.
                                    ; And retain any sections that have
          .retainrefs
                               ; references to current section.
        mov.w #__STACK_END,SP ; Initialize stackpointer
RESET
         mov.w #WDTPW|WDTHOLD,&WDTCTL ; Stop watchdog timer
; Main loop here
main:
             mov.w #var M, R6
             ;mov.w #var C, R7
             push #10
             push #arrayX
                                 ; Push the number of elements.
```

```
push #arraY
                                     ; Call HW_linear.
            call #HW linear
            inc.w R8
            add.w#8, SP
                                         ; Collapse the stack.
            push #10
            push #arrayX
                                         ; Push the number of elements.
            push #arraySW
                                     ; Call HW_linear.
            call #SW linear
            inc.w R8
            add.w#8, SP
                                         ; Collapse the stack.
                         _____
; Stack Pointer definition
;-----
         .global STACK END
         .sect .stack
; Interrupt Vectors
         .sect ".reset"
                                ; MSP430 RESET Vector
         .short RESET
```

Your next code goes here, if any.

Table 02: HW_linear subroutine attempt – unable to complete.

```
; MSP430 Assembler Code Template for use with TI Code Composer Studio
;
;
;
.cdecls C,LIST, "msp430.h" ; Include device header file
;
.def HW_linear
.text ; Assemble into program memory.

HW_linear:

push R8
push R6
push R6
push R5
push R4

mov.w 12(SP), R4 ; Retrieve array lengths
```

```
10(SP), R5
                                                  ; Array X, input array starting address
                mov.w
                                            ; Array Y to store result, starting address
                mov.w
                           8(SP), R8
hw mul:
                                                  ; HW multiplier operation, retrieve
                           @R5+, &MPY
                mov.w
element from array X.
                           R6, &OP2
                                            ; Retrieve integer register.
                mov.w
                nop
                nop
                nop
                           &RESLO, 0(R8) ; Multiplication result into array Y.
                mov.w
                dec.w
                           R4
                jnz
                      hw mul
                pop
                      R4
                                            ; Collapse stack and
                      R5
                pop
                           R6
                pop
                           R8
                pop
                ret
                .end
```

Table 03: SW_linear attempt.

```
; MSP430 Assembler Code Template for use with TI Code Composer Studio
         .cdecls C,LIST,"msp430.h" ; Include device header file
          .def
                SW linear
          .text
                                    ; Assemble into program memory.
SW linear:
                  push R9
                  push R10
                  push R11
                  push R12
                                        ; Retrieve parameters from stack
                           16(SP), R4; Retrieve array Length.
                  mov.w
                  mov.w
                           14(SP), R5; ArrayX address.
                           12(SP), R7; ArraySW address.
                  mov.w
```

```
R12
gnext:
                      clr.w
                                 @R5+, R9
                      mov.w
                                 @R6+, R10
                      mov.w
sw_mul:
                      bit.w#1, R10
                      jz
                                  sft
                      add.w R9,R12
sft:
                rla.w R9
                      rra.wR10
                      dec.wR11
                                  sw_mul
                      jnz
                      bit.w#1, R10
                      jz
                                  lend
lend:
                mov.w R12, 0(R7)
                      add.w#2, R7
                      dec.wR4
                      jnz
                                 gnext
                            R12
                      pop
                            R11
                      pop
                            R10
                      pop
                            R9
                      pop
                      ret
                      .end
```