

## Budget for 10.000 Buddhas

Submission to Epic MegaGrant Scheme

### Personnel

The project duration is : 1 March 2022 - 31 May 2023. During these 15 months, a **Research Engineer (RE)** will do the majority of implementation work.

The costs are derived as follows:

- Standard rate per month: 3,662 EUR
- Full-time equivalent (FTE): 60%
- Total cost:  
 $15 \text{ months} * 0.6 * 3,662 \text{ EUR} = 32,958 \text{ EUR}$

The rationale for 60% FTE is that it enables us to hire highly talented master students. A higher FTE is not permitted by the university.

The Research Engineer is supported by a several **Internship Students**, also on the master level. Internships students are paid at 700 EUR/month. The requested amount represents 12 person-months of internship, which we will allocated dynamically, according to the needs of the project.

### Travel

A key point for this project is the collaboration with Prof. Tasnadi in Budapest. We anticipate sending our **RE** five times to Budapest. We only request the flight costs (250 EUR return flight); all other costs of the visitor will be paid for by Prof. Tasnadi.

Early in the project, we would like to **invite Prof. Tasnadi to Paris for 1 week**. Due to the university regulation, we must reimburse him at a daily rate of 185 EUR:  
 $(7 \text{ days} * 185 \text{ EUR/day}) + 250 \text{ EUR flight} = 1,545 \text{ EUR}$ .

We plan to show the results at an impactful conference. We anticipate that we can show our results at the Real-Time Live! Event at SIGGRAPH Asia 2023. We need to send 3 people to present: 2 actors for the demonstration on stage and 1 speaker. As the conference is in Daegu (South Korea), we anticipate high travel cost for flight, accommodation, and daily expenses. It also includes the conference registration (~1000 EUR per person).

### Equipment

We would like to note that most of the needed equipment is present at the VENISE team, making this proposal very cost effective. For example, the cost of the EVE system in total is 1.5 Million EUR.

We only request 2 powerful GPUs and 2 matching eGPU enclosures for supporting our portable demo at SIGGRAPH Asia.

	EUR
<b>Personnel Costs</b>	
Research Engineer	32,958
Internships	8,400
<b>Equipment</b>	
2 Razer Core X Chroma	800
2 Nvidia Geforce RTX 3090	6,600
<b>Travel</b>	
Research Engineer Travel to Budapest	1,250
Prof. Tasnadi Travel to Paris	1,545
Conference Travel	12,000
<b>Direct Costs</b>	<b>63,553</b>
18% University Overhead	11,440
<b>Indirect Cost</b>	<b>11,440</b>
<b>Grand Total</b>	<b>74,993</b>