

BELOW QUESTION AND ANSWER FOR BASIC IDEA

Scenario: Laptop and Manufacturer Details

Packages:

1. `com.electronics.devices` → Contains `Laptop` class
 2. `com.electronics.brands` → Contains `Manufacturer` class
 3. `com.electronics.app` → Contains `ElectronicsApp` (Main class)
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Question:

- Create a `Laptop` class in `com.electronics.devices` with:
 - **Private fields:** `model` (String), `price` (double)
 - **Public setter and getter methods**
 - A **public method** `showLaptopDetails()`
 - Create a `Manufacturer` class in `com.electronics.brands` with:
 - **Private fields:** `brandName` (String), `country` (String)
 - **Public setter and getter methods**
 - A **public method** `showManufacturerDetails()`
 - In `ElectronicsApp` (`com.electronics.app` package):
 - Create objects of `Laptop` and `Manufacturer`
 - Assign values using **setters**
 - Call methods to print details
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Solution:

Step 1: Create `Laptop` Class

Location: `com/electronics/devices/Laptop.java`

```
package com.electronics.devices;

public class Laptop {
    private String model;
    private double price;

    // Setter methods
    public void setModel(String model) {
        this.model = model;
    }

    public void setPrice(double price) {
        this.price = price;
    }

    // Getter methods
    public String getModel() {
        return model;
    }
}
```

```
public double getPrice() {  
    return price;  
}  
  
// Method to display laptop details  
public void showLaptopDetails() {  
    System.out.println("Laptop Model: " + model);  
    System.out.println("Price: $" + price);  
}  
}
```

Step 2: Create Manufacturer Class

Location: `com/electronics/brands/Manufacturer.java`

```
package com.electronics.brands;  
  
public class Manufacturer {  
    private String brandName;  
    private String country;  
  
    // Setter methods  
    public void setBrandName(String brandName) {  
        this.brandName = brandName;  
    }  
  
    public void setCountry(String country) {  
        this.country = country;  
    }  
  
    // Getter methods  
    public String getBrandName() {  
        return brandName;  
    }  
  
    public String getCountry() {  
        return country;  
    }  
  
    // Method to display manufacturer details  
    public void showManufacturerDetails() {  
        System.out.println("Brand Name: " + brandName);  
        System.out.println("Country of Origin: " + country);  
    }  
}
```

Step 3: Create ElectronicsApp (Main Class)

Location: `com/electronics/app/ElectronicsApp.java`

```
package com.electronics.app;
```

```
import com.electronics.devices.Laptop;
import com.electronics.brands.Manufacturer;

public class ElectronicsApp {
    public static void main(String[] args) {
        // Create Laptop object
        Laptop laptop = new Laptop();
        laptop.setModel("Dell XPS 15");
        laptop.setPrice(1500.99);

        // Create Manufacturer object
        Manufacturer manufacturer = new Manufacturer();
        manufacturer.setBrandName("Dell");
        manufacturer.setCountry("USA");

        // Display details
        laptop.showLaptopDetails();
        System.out.println();
        manufacturer.showManufacturerDetails();
    }
}
```

Expected Output

```
Laptop Model: Dell XPS 15
Price: $1500.99

Brand Name: Dell
Country of Origin: USA
```

General Instructions for Main Class (App classes)

- The **main class** should be in a **separate package** (`com.school.app` , `com.company.app` , etc.).
- In the **main method**:
 - Create objects of both classes
 - Use **setters** to assign values
 - Use **getters** or methods to **display details**

Now Implement below questions by taking reference from above code

Scenario 1: School and Principal Management

Packages:

1. `com.school.management` → Contains `School` class
2. `com.school.staff` → Contains `Principal` class
3. `com.school.app` → Contains `SchoolApp` (Main class)

Question:

- Create a `School` class in `com.school.management` with:

- **Private fields:** `name (String)`, `location (String)`
 - **Public setter and getter methods** for both fields
 - A **public method** `showSchoolInfo()` that prints school details
 - Create a `Principal` class in `com.school.staff` with:
 - **Private fields:** `principalName (String)`, `experienceYears (int)`
 - **Public setter and getter methods** for both fields
 - A **public method** `showPrincipalInfo()` that prints principal details
 - In the **main class** `SchoolApp` (`com.school.app` package):
 - Create **objects** of `School` and `Principal`.
 - Set values using **setter methods**.
 - Call `showSchoolInfo()` and `showPrincipalInfo()` to display details.
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Scenario 2: Employee and Department Management

Packages:

1. `com.company.hr` → Contains `Employee` class
2. `com.company.admin` → Contains `Department` class
3. `com.company.app` → Contains `CompanyApp` (Main class)

Question:

- Create an `Employee` class in `com.company.hr` with:
 - **Private fields:** `id (int)`, `name (String)`, `salary (double)`
 - **Public setter and getter methods**
 - A **public method** `showEmployeeDetails()`
 - Create a `Department` class in `com.company.admin` with:
 - **Private fields:** `deptName (String)`, `deptId (int)`
 - **Public setter and getter methods**
 - A **public method** `showDepartmentDetails()`
 - In `CompanyApp` (`com.company.app` package):
 - Create objects of `Employee` and `Department`
 - Assign values using **setters**
 - Call methods to print details
-

Scenario 3: Car and Engine Details

Packages:

1. `com.vehicles` → Contains `Car` class
2. `com.vehicles.parts` → Contains `Engine` class
3. `com.vehicles.app` → Contains `CarApp` (Main class)

Question:

- Create a `Car` class in `com.vehicles` with:
 - **Private fields:** `brand (String)`, `model (String)`, `price (double)`

- **Public setter and getter methods**
 - A **public method** `showCarDetails()`
 - Create an `Engine` class in `com.vehicles.parts` with:
 - **Private fields:** `engineType (String)`, `horsepower (int)`
 - **Public setter and getter methods**
 - A **public method** `showEngineDetails()`
 - In `CarApp` (`com.vehicles.app` package):
 - Create objects of `Car` and `Engine`
 - Assign values using **setters**
 - Call methods to print details
-

Scenario 4: Library and Librarian Management

Packages:

1. `com.library.books` → Contains `Library` class
2. `com.library.staff` → Contains `Librarian` class
3. `com.library.app` → Contains `LibraryApp` (Main class)

Question:

- Create a `Library` class in `com.library.books` with:
 - **Private fields:** `libraryName (String)`, `totalBooks (int)`
 - **Public setter and getter methods**
 - A **public method** `showLibraryDetails()`
 - Create a `Librarian` class in `com.library.staff` with:
 - **Private fields:** `librarianName (String)`, `yearsOfExperience (int)`
 - **Public setter and getter methods**
 - A **public method** `showLibrarianInfo()`
 - In `LibraryApp` (`com.library.app` package):
 - Create objects of `Library` and `Librarian`
 - Assign values using **setters**
 - Call methods to print details
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Scenario 5: Bank Account and Customer Management

Packages:

1. `com.bank.accounts` → Contains `BankAccount` class
2. `com.bank.customers` → Contains `Customer` class
3. `com.bank.app` → Contains `BankApp` (Main class)

Question:

- Create a `BankAccount` class in `com.bank.accounts` with:
 - **Private fields:** `accountNumber (String)`, `balance (double)`
 - **Public setter and getter methods**

- A **public method** `showAccountDetails()`
 - Create a `Customer` class in `com.bank.customers` with:
 - **Private fields:** `customerName` (`String`), `customerId` (`int`)
 - **Public setter and getter methods**
 - A **public method** `showCustomerDetails()`
 - In `BankApp` (`com.bank.app` package):
 - Create objects of `BankAccount` and `Customer`
 - Assign values using **setters**
 - Call methods to print details
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