NAME

mbstripNaN - filter to remove NaN nodes

VERSION

Version 5.0

SYNOPSIS

mbstripNaN

DESCRIPTION

mbstripNaN is a utility for removing NaN nodes that are produced by the GMT utilities **grd2xyz** and **blockmean** with the -bo option. The standard output of **mbstripNaN** may be fed into the standard input of **surface** with the -bi option. This is used by the **mbm_grd2geovrml** utility in order to spline fill areas of no data so that irregular bathymetry may be effectively visualized using GeoVRML which has no concept of NaN.

Note that **mbstripNaN** works with a double precision data stream.

The code is simple. Here it is:

```
#include <stdio.h>
#include <math.h>

/*
    * Read double x,y,z on stdin and send to stdout all
    * triplets but ones where z == NaN
    */
main () {
        struct node { double lon, lat, height; };
        struct node n;
        while ((fread(&n, 24, 1, stdin) > 0)) {
            if (! isnan(n.height)) {
                fwrite(&n, 24, 1, stdout);
            }
        }
    }
}
```

MB-SYSTEM AUTHORSHIP

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EXAMPLE

This is a command that **mbm_grd2geovrml** constructs and executes:

```
#
# Convert grid to xyz format for filling in blank
```

SEE ALSO

```
\label{eq:grd2xyz} \textbf{grd2xyz}(1), \ \textbf{blockmean}(1), \ \textbf{surface}(1), \ \textbf{mbm\_grd2geovrml}(1)
```

BUGS

How many bugs can there be in an 8 line program?

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