

# Assignement 4

## COSC 4P61, Theory of Computation

### Fall, 2017

Due: Dec. 5, Tuesday, 5:00 PM.

- (30) Construct a Turing machine for  $L = \{a^n b^n c^n | n \geq 1\}$ . Please first describe the idea behind your construction in English.

| $\delta$ | $a$           | $b$           | $c$           | $X$           | $Y$           | $Z$           | $B$           |
|----------|---------------|---------------|---------------|---------------|---------------|---------------|---------------|
| $q_0$    | $(q_1, X, R)$ |               |               |               | $(q_4, Y, R)$ |               |               |
| $q_1$    | $(q_1, a, R)$ | $(q_2, b, R)$ |               |               | $(q_1, Y, R)$ |               |               |
| $q_2$    |               | $(q_2, b, R)$ | $(q_3, Z, L)$ |               |               | $(q_2, Z, R)$ |               |
| $q_3$    | $(q_3, a, L)$ | $(q_3, b, L)$ |               | $(q_0, X, R)$ | $(q_3, Y, L)$ | $(q_3, Z, L)$ |               |
| $q_4$    |               |               |               |               | $(q_4, Y, R)$ | $(q_4, Z, R)$ | $(q_f, R, B)$ |
| $q_f$    |               |               |               |               |               |               |               |

- (bonus 20) Construct a Turing machine for adding 1 to a binary number  $n$  with no leading 0's (i.e.  $n \in \{0\} \cup \{1\}^*\{0+1\}^*$ ). Initially, the binary number is on the tape enclosed by a pair of #'s with state  $q_0$  and head pointing to the left #. For convenience, we can assume that the tape is a two way infinite tape. For examples, for input #11111#, the output should be #100000#; for input #10111#, the output should be #11000#; while for input #100#, the output should be #101#.

$$\begin{aligned}
 \delta(q_0, \#) &= (q_1, \#, R) \\
 \delta(q_1, 0) &= (q_1, 0, R), \delta(q_1, 1, R) = (q_1, 1, R), \delta(q_1, \#) = (q_2, L) \\
 \delta(q_2, 0) &= (q_f, 1, -), \delta(q_2, 1) = (q_2, 0, L), \delta(q_2, \#) = (q_3, 1, L) \\
 \delta(q_3, B) &= (q_f, \#)
 \end{aligned}$$

- (25) Let  $G$  be an unrestricted grammar. Then the problem of determining whether or not  $L(G) = \emptyset$  is undecidable. Let  $M_1$  and  $M_2$  be two arbitrary Turing machines. Show that the problem  $L(M_1) \subseteq L(M_2)?$  is undecidable.

We reduce the first problem (known to be undecidable) to the second problem.

Since  $G$  is an unrestricted grammar, there is a Turing machine  $M_1$  that recognizes  $G$ . We can easily build a Turing machines  $M_2$  such that  $L(M_2) = \emptyset$  (for example, by having no final states, i.e.,  $F = \emptyset$ ). If the problem whether the problem  $L(M_1) \subseteq L(M_2)$  is decidable, then we can also decide whether  $L(G) = \emptyset$ .

- (15) Given  $A = \{ \langle M \rangle \mid M \text{ is a finite automaton and } L(M) = \emptyset \}$  where  $\langle M \rangle$  is some encoding of the machine  $M$ . Is  $A$  Turing-decidable? Prove your answer.

We know (from the decision algorithms for regular languages) that  $L(M)$  is nonempty if and only if  $M$  accepts a string of length less than  $n$ , where  $n$  is the number of states in the finite state machine. Therefore, all we have to do to decide this language is create a Turing machine that does the following: generate all strings of lengths less than  $n$  (there are finite of them) and check to see whether any one of them is accepted. This process is guaranteed to halt. Therefore, the language is Turing-decidable.

- (30) Let  $M$  be a deterministic Turing machine that accepts a nonrecursive language. Prove that the halting problem for  $M$  is undecidable. That is, there is no TM that takes input  $w$  and determines whether the computation of  $M$  halts with input  $w$ .

The proof idea is as follows:

Assume that the halting problem for this particular Turing machine is decidable, argue that we can construct another Turing machine that actually decides  $L$  (the non-recursive language), thus  $L$  becomes recursive, a contradiction.

Proof: Let the non-recursive language be  $L$ . If the halting problem for  $M$  is TM-decidable (recursive), then by definition, there exists a Turing machine  $M_1$  such that for any string  $w$ ,  $M_1$  is able to decide (in finite amount of time) whether  $M$  running on  $w$  will halt, i.e.,  $M_1$  will always halt on input  $\langle M, w \rangle$ ,  $\forall w$ , such that

- $M_1$  halts in final state if  $M$  halts on  $w$  ( $M$  may accept or reject  $w$ );
- $M_1$  halts in non-final state if  $M$  does not halt on  $w$ .

Now we can design a TM  $M_2$  that decides  $L$  as follows:

- $\forall w$ , run  $M_1$  on  $\langle M, w \rangle$  (this will always halt)
- if  $M_1$  halts on final state (meaning  $M$  halts on  $w$ )
  - run  $M$  on  $w$  (because  $M$  halts on  $w$ )
    - \* if  $M$  accepts  $w$ ,  $M_2$  halts and accepts  $w$
    - \* if  $M$  rejects  $w$ ,  $M_2$  halts and rejects  $w$
- if  $M_1$  halts on a non-final state (meaning  $M$  does not halt on  $w$ )
  - $M_2$  halts and rejects  $w$ .

In short,  $\forall w$ ,  $M_2$  will always halt such that

if  $w \in L$ ,  $M_2$  accepts, and

if  $w \notin L$ ,  $M_2$  rejects it

Therefore, by definition,  $L$  is TM-decidable, i.e., recursive, which is a contradiction.

Note: Since  $L$  is non-recursive, and  $M$  accepts  $L$ ,  $L$  is TM-recognizable, which means that if  $w$  is in  $L$ ,  $M$  will always halt on  $w$ , and if  $w$  is not in  $L$ ,  $M$  may halt on a non-final state or simply loop forever.