## B.E / B.Tech (Full Time) DEGREE END SEMESTER EXAMINATIONS, NOV/DEC 2012 Computer Science and Engineering & Information Technology

## FOURTH Semester: 4 CS9252 Operating Systems (REGULATIONS 2008)



Time: 3 Hrs

Max Mark:100

## Answer ALL Questions Part - A (10 \* 2 = 20 Marks)

- 1. Explain a way by which CPU and I/O processors can be kept busy. (2)
- 2. Differentiate light weight and heavy weight process. (2)
- 3. State 4 situations which lead to preemption. (2)
- 4. Suggest a solution for dining philosopher's problem using semaphores. (2)
- 5. Differentiate logical and physical address. (2)
- 6. Differentiate external and internal fragmentation.(2)
- 7. Explain any 4 file operations.
- 8. What is sequential access and give one use of sequential access?
- 9. What is a kernel?
- 10 What is the use of fork system call?

$$Part - B (5 * 16 = 80 Marks)$$

11. Explain how process management and scheduling is implemented in Linux.

12a. Explain the following operating system structure.

- (i) DOS operating system
- (ii) Linux / Unix operating system
- (iii) Layered operating system

(OR)

- 12.b i.Explain how hardware protection can be achieved. (5)
  - ii. Explain how parameters can be passed to system call. (6)
  - iii. Explain dual mode of operation. (5)

13.a i.Apply FCFS, SJF, RR (time quantum = 3) and priority (low value implies high priority) scheduling. Find waiting and turn around time of the process. (10)

process	Arrival time	Burst time	priority
P1	.5	3	1
P2	.9	2	3
P3	1.2	1	2
P4	1.3	1.5	1
P5	1:.8	1.7	1

ii. Write an algorithm to solve critical section problem and explain the working of the algorithm. (6)

(OR)

13.b i.Apply Banker's algorithm. Is the system safe? (7)

		. •	
- A:	П	ocation	

Maximum

process	R1	R2	R3	R4	R1	R2	R3	R4
P1	0	0	1	2	0	0	1	2
P2	2	0	0	0	2	7	5	0
P3	0	0	3	4	. 6	6	5	6.
P4	2	3	5	4	4	3	5	6
P5	0	3	3	2	0	6	5	2

## Available

R1.	R2	R3	R4
2	1	.0	0

- (ii). If a request from p3 arrives for (0,1,0,0), can the request be immediately granted? (3)
- (iii). Explain wait-for-graph. (6)
- 14.a.i. Explain the basic paging hardware and how sharing can be achieved in a segmentation environment. (8+4)
- (ii) Apply LRU page replacement algorithm. Find the number of page faults. Consider 3 frames (4)

7,0,1,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7,0,1

14.b.i. ) Apply optimal page replacement algorithm. Find the number of page faults. Consider 3 frames (4)

7,0,1,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7,0,1

- (ii) Explain inverted page table (8)
- (iii) Explain thrashing. (4)
- 15.a. Explain the various algorithms for implementing disk scheduling. (OR)
- 15.b. Explain the various methods for allocating disk space. (16)