

## **Short Syllabus**

**BCSE427L    Cognitive Robotics            (2-0-0-2)**

Introduction - Cybernetic View of Robot Cognition and Perception - Intelligent System Design, Cognition Development and control - Properties of Complete Agents, Agent Design Principle, Developmental Robot Design, Matching brain and Body Dynamics, Artificial Neural Networks, Fuzzy Logic, Genetic Algorithms and Other Nature Inspired Methods, Optimal Control using ANN, Introduction to CNN; Map Building - Randomized Path Planning - Simultaneous Localization and Mapping - Robot Programming methods.

Course Code	Corse Title	L	T	P	C
BCSE427L	Cognitive Robotics	2	0	0	2
Pre-requisite	NIL	Syllabus Version			
		1.0			
Course Objectives:					
<div><div>1.</div><div>To understand the main types of cognitive (vision, motor control, language, social skills) robots and their driving requirements (engineering operations, navigation, cooperation)</div><div>2.</div><div>To understand advanced methods for creating efficient and dynamic cognitive robots</div><div>3.</div><div>To understand the recent literature, and collectively synthesize, clearly explain and evaluate the state of the art in cognitive robotics.</div><div>4.</div><div>To apply one or more core reasoning methods to create a simple agent that is driven by goals or rewards.</div></div>					
Course Outcomes:					
After the completion of the course, student will be able to:					
<div><div>1.</div><div>Understand how our psychology and neuroscience understanding of behavior and intelligence informs the design of robotics models and applications</div><div>2.</div><div>Compare, select and apply different machine learning methods for intelligent behavior in robots.</div><div>3.</div><div>Analyze the methods and software/hardware technologies for robotics research and applications.</div><div>4.</div><div>Discuss the state of the art in cognitive and intelligent robotics models, and how this leads to the design of future robot applications.</div></div>					
Module:1	Introduction	2 hours			
Thinking, Cognition, and Intelligence, Defining Intelligence – Embodiment and Its Implications, Synthetic Methodology for Intelligence.					
Module:2	Cybernetic View of Robot Cognition and Perception	4 hours			
Introduction to the Model of Cognition, Visual Perception, Visual Recognition, Machine Learning, and Robot Cognition.					
Module:3	Intelligent System Design, Cognition Development and control	5 hours			
Properties of Complete Agents, Agent Design Principle, Developmental Robot Design, Matching brain and Body Dynamics, Artificial Neural Networks (ANN), Fuzzy Logic, Genetic Algorithms and Other Nature Inspired Methods, Optimal Control using ANN, Introduction to CNN.					
Module:4	Map Building	5 hours			
Introduction, Constructing a 2D World Map, Data Structure for Map Building, Explanation of the Algorithm, An Illustration of Procedure Map Building.					
Module:5	Randomized Path Planning	5 hours			
Introduction, Representation of the Robot's Environment, Review of configuration spaces, Visibility Graphs, Voronoi diagrams, Potential Fields and Cell Decomposition, Planning with moving obstacles, Probabilistic Roadmaps, Rapidly exploring random trees, Execution of the Quad tree-Based Path Planner Program.					
Module:6	Simultaneous Localization and Mapping (SLAM)	5 hours			
Problem Definition, Mathematical Basis, Examples: SLAM in Landmark Worlds, Taxonomy of the SLAM Problem, Extended Kalman filter, Graph-Based Optimization Techniques, Particle Methods Relation of Paradigms.					
Module:7	Robot Programming methods	3 hours			

Python Robot Programming Methods:- Go-to-Goal Behavior, Avoid-Obstacles Behavior, Hybrid Automata (Behavior State Machine), Follow-Wall Behavior. A Complete Program for autonomous mobile robot.				
Module:8		Contemporary issues		1 hours
		Total Lecture hours:		30 hours
Text Book(s)				
1.	Patnaik, Srikanta, "Robot Cognition and Navigation – An Experiment with Mobile Robots", Springer Verlag Berlin and Heidelberg, 2007			
2.	Howie Choset, Kevin LynchSeth Hutchinson, George Kantor, Wolfram Burgard, Lydia Kavraki, and Sebastian Thrun, "Principles of Robot Motion-Theory, Algorithms, and Implementation", MIT Press, Cambridge, 2005.			
3	David Vernon, "Artificial Cognitive Systems: A Primer" ,The MIT Press, 1st Edition,2014			
Reference Book(s)				
1.	HoomanSomani, "Cognitive Robotics", CRC Press, 2015			
2.	Jared Kroff, "Cognitive Robotics: Intelligent Robotic Systems", Wilford Press, 2016			
3.	<a href="https://www.toptal.com/robotics/programming-a-robot-an-introductory-tutorial">https://www.toptal.com/robotics/programming-a-robot-an-introductory-tutorial</a>			
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