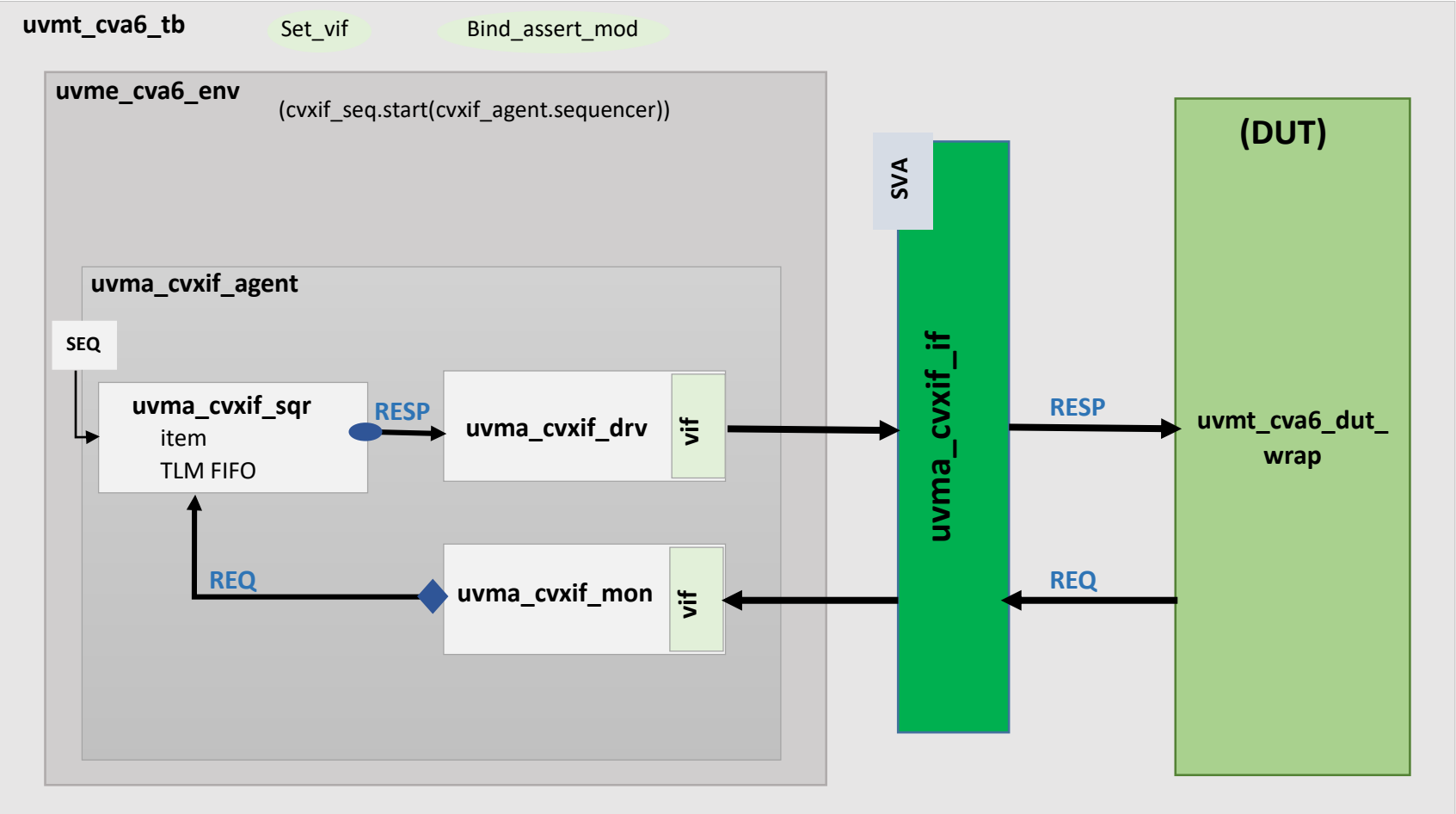


# CVXIF Agent



# Files Organization

```
lib/uvm_agents/uvma_cvxif/  
+----- docs/  
+----- bin/  
+----- examples/  
+----- README.md/  
+----- src/  
    +----- uvma_cvxif_if.sv      //cvxif interface  
    +----- uvma_cvxif_assert.sv //assertion module  
    +----- instr_pkg.sv         //issue_resp for each instruction  
    +----- uvma_cvxif_pkg.sv  
    +----- uvma_cvxif_pkg.flist  
    +----- comps/  
        +----- uvma_cvxif_agent.sv //Agent  
        +----- uvma_cvxif_drv.sv  //Driver  
        +----- uvma_cvxif_mon.sv  //Monitor  
        +----- uvma_cvxif_sqr.sv  //Sequencer  
    +----- obj/  
    +----- seq/  
        +----- uvma_cvxif_base_seq.sv //Base Sequence  
        +----- uvma_cvxif_seq.sv      //Sequence  
        +----- uvma_cvxif_req_item.sv //Sequence_item1  
        +----- uvma_cvxif_resp_item.sv //Sequence_item2
```

# First version of CVXIF Agent

The first version of the cvxif agent support:

- 3 interfaces (issue\_interface, commit\_interface and result\_interface)
- accept 2 custom instructions (CUS-ADD, CUS-ADD-RS3)
- Fix delay to send result response
- Result response is in order
- Issue\_ready signal is always 1
- 4 assertions in the assertion module

Coming versions will support:

- accept more than 2 custom instructions (CUS-ADD, CUS-ADD-RS3, CUS-ADD-MULTI, CUS-EXC ...)
- Synchronous Exception
- Random delay to send result response
- Issue\_ready signal will be randomized
- More assertions in the assertion module
- Results in an out of order fashion

# Question

- Core-v-cores/cva6/core/include/
    - +----- **cvxif\_pkg.sv** //all interface signals and  
//parameters are described here.
  - lib/uvm\_agents/uvma\_cvxif/
    - +----- docs/
    - +----- bin/
    - +----- examples/
    - +----- README.md/
    - +----- src/
      - +----- uvma\_cvxif\_if.sv // import **cvxif\_pkg**
      - +----- uvma\_cvxif\_assert.sv // uses interface parameters with **cvxif\_pkg::**
      - +----- uvma\_cvxif\_pkg.sv
      - +----- uvma\_cvxif\_pkg.flist
    - +----- comps/
    - +----- obj/
    - +----- seq/
- Cvxif\_pkg.sv is in the core directory, used by the RTL and also by the agent, is there a similar case in cv32, how is it managed ?